



WARNING:
CHOKING HAZARD—Small parts.
Not for children under 3 years.

Item no. 3019

IMPORTED AND DISTRIBUTED BY:
FOTORAMA USA
18925 STEVENS CREEK BLVD.
SUITE 100, CUPERTINO, CA. 95014
408/ 973-7876
SALES@FOTORAMUSA.COM
MADE IN CHINA

BATTERY WARNINGS:

- a) Non-rechargeable batteries are not to be recharged.
 - b) Rechargeable batteries are to be removed from the product before being charged (if designed to be removable).
 - c) Rechargeable batteries are only be charged under adult supervision (if designed to be removable).
 - d) Do not mix alkaline, standard (carbon zinc), or rechargeable (nickel-cadmium) batteries.
 - e) Do not mix old and new batteries.
 - f) Only batteries of the same or equivalent type as recommended are to be used.
 - g) Batteries are to be inserted with the correct polarity.
 - h) Exhausted batteries are to be removed from the product.
 - i) The supply terminals are not to be short-circuited.
 - j) Dispose of battery (ies) safely.
 - k) Do not dispose of this product in a fire.
- The batteries inside may explode or leak.

AGE 4+ PLAYERS 2+
Kids

Sometimes, the object pictured on the token you draw will be the sound you hear.



The game continues until a player draws out the third token with an organ pictured. This person is now out of the game. You'll hear a "buzzer" sound from the chicken and that means it's kicked the bucket (sad, isn't it?).

But, it's not over yet! Insert all tokens back inside the chicken (just like you did at the start), turn the power switch to "OFF" and then to "On" and continue playing until there is only one player left. This player will be the WINNER!



Play continues with each player drawing one token from the Chicken's belly.

IMPORTANT:
When not playing with the Chicken, always make sure the power switch is "OFF" to help extend the life of the batteries.
2. Always insert all of the tokens back inside the Chicken, even if you've completed playing. This will help you avoid losing the tokens.
3. DO NOT place the Chicken on a steel surface to play the game. This will cause interference in the electronic recognition system inside the Chicken and won't be any fun at all!



YUCK! I hope the next player has washed their hands!

PLEASE! Not an organ, not an organ.



INSTRUCTIONS

Welcome to the world of CRAZY CHICKEN. When I say "I eat EVERYTHING" I really mean it! So hold on to your shoes or you may lose them during the game.

First, unpack the toy. Ask an adult for help.

First remove the three screws and plastic holders on the bottom of the package as shown.

Open the battery compartment cover located at the bottom of the Chicken by loosening the screw. Insert 4 "AA" batteries using the correct polarity as shown.

Replace the battery compartment cover and tighten the screw.

Now, since the Chicken is already turned over, go ahead and insert all 10 tokens into the hole at the bottom of the Chicken as shown.

Once turned on the Chicken will start to make sounds.

The first player (we suggest the youngest) needs to put their hand inside the Chicken's mouth as shown. Choose one token, draw it out & see what you've retrieved! Play passes to the player on the right.

Obviously, I'll scream and squawk as you rummage around in my belly.

Then turn the power switch to "ON" position to start the game. Easy, isn't it?

Some Colonel wants this chicken to work for him, but he hasn't accepted the job yet

Is it just me, or does that screwdriver look tasty?

1

3

2

6

4

5

CLUCK!

CLUCK!

CLUCK!

CLUCK!

TOKENS

FCC Statement Instruction Sheet

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

Reorient or relocate the receiving antenna.

Increase the separation between the equipment and receiver.

Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.