### **BEFORE DRIVING**

- Read the manual with parent or guardian (responsible adult).
   Always use fresh batteries for transmitter and receiver to avoid losing control of the model. Check the range of your radio operation. • Make sure that no one else is using the same radio frequency as you are using. If you cannot control your car, stop driving immediately.
- Make sure that all screws and nuts are properly tightened. Check the neutral throttle trigger position.

### DURING RUNNING

- Do not run on a public street. This could cause serious accidents, personal injuries and/or property damage.
- Do not run near pedestrians or small children.
- Do not run in small or confined areas.

• Disconnect the car battery pack before switching off the transmitter. This will prevent the car from losing control.

### BATTERY SAFETY

- Be careful when handling the battery pack. It will be not after running. If the wire is
- frayed or worn, a short circuit can cause a fire or burn.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Different types of batteries or new and used batteries are not to be mixed. Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.

The equipment has been tested and round to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residentia installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reprignit or religible the receiving arteinas.

- Reportent or relocate the receiving antenna. -- Increase the separation between the equipment and receiver. -- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Battery chargers used with toy are to be regularly examined for damage to the cord,
- plug, enclosure and other parts, and that, in the event of such damage.

- The toy must not be used with this charger until the damage has been repaired.

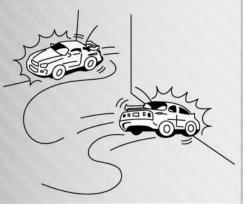
# • The packaging and manual has to be kept since it contains important information.

## With the high performance motor and battery, the car is capable of running very fast. Follow the cautions below and drive the car in a very large space especially until you get the feel of driving the car.

Do not drive the car on public streets or highways. This could cause serious accidents, personal injuries, and/or property damage.

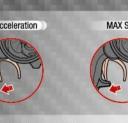


Do not drive the car in water or sand or on a carpet. This could damage the car.



Make sure everyone is using different frequencies when driving together in the same

# **DRIVE SLOWLY IN THE BEGINNING!**

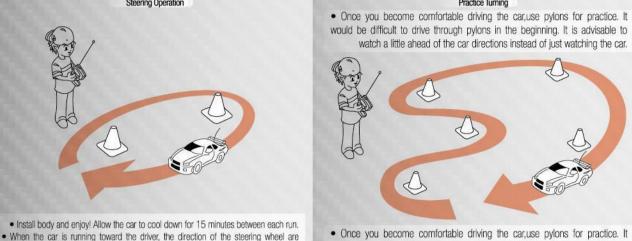






Once you become conformable driving the car, practice driving on a track with pylons.

Release or push the throttle trigger to operate the brake, and the car will stop. • Install body and enjoy! Allow the car to cool down for 15 minutes between each run.



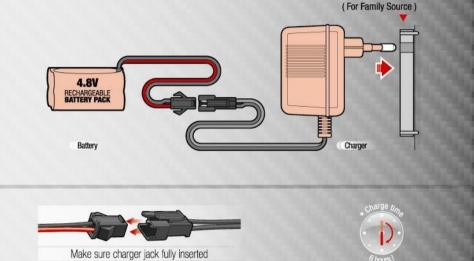
would be difficult to drive through pylons in the beginning. It is advisable to watch a little ahead of the car directions instead of just watching the car.



# **START UP GUIDE**

# CHARGING THE BATTERY PACK

Always use the included charger for the included battery pack. Do not use any other packs. Charging time for an empty battery pack is about 6 hours. Do not charge the battery pack longer than 6 hours to avoid overheating and battery damage.



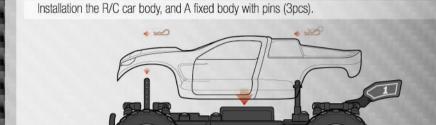


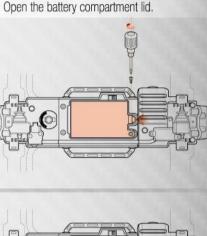
- This charger can be used only for the battery pack included in the kit.
- Do not charge the battery pack for longer than 6 hours. Overcharging generates excessive heat and will damage the battery pack. • Use the charger with adult supervision. Do not use the charger near water or when wet.
- Do not use the charger if the wire is frayed or worn. If the wire is frayed or worn, a short circuit can cause a fire or burn.

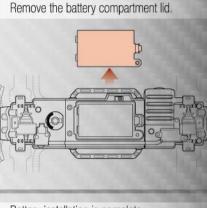
# After the first time charging the battery pack

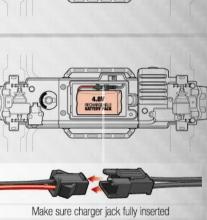
Charging time for an empty battery pack is 6 hours. If you are not sure about the battery level, empty battery pack is 6 hours. If you are not sure about the battery level, empty the battery pack by driving the RC car before charging the battery pack.

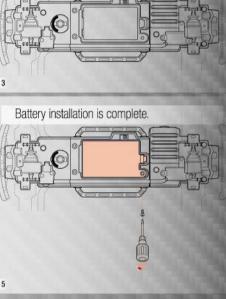
# PREPARING THE CHASSIS







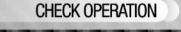




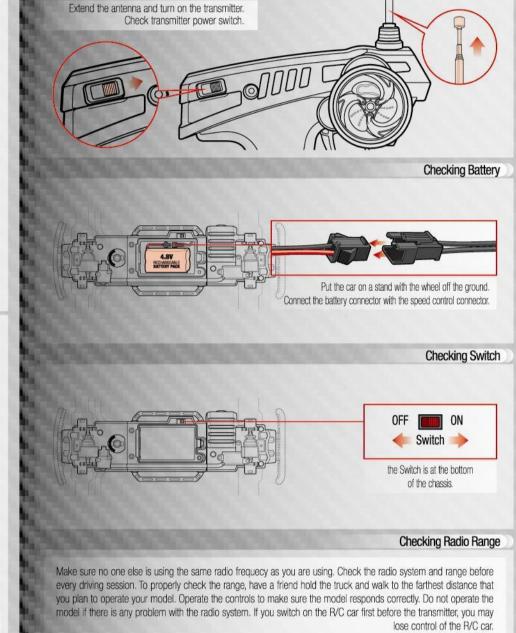
### PREPARING THE TRANSMITTER

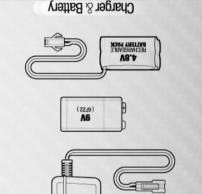
# Attach the transmitter antenna.

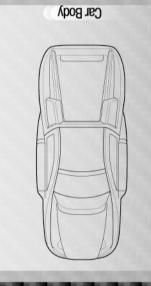
Place 1 x 9V (6F22) battery in the transmitter battery box, note battery polarity.

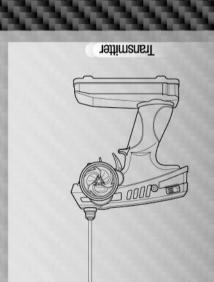


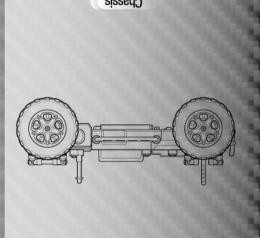
**Checking Transmitter** 











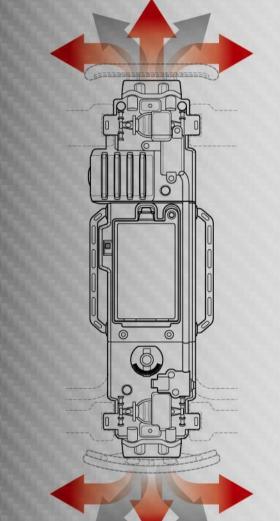
# KIT CONTENTS

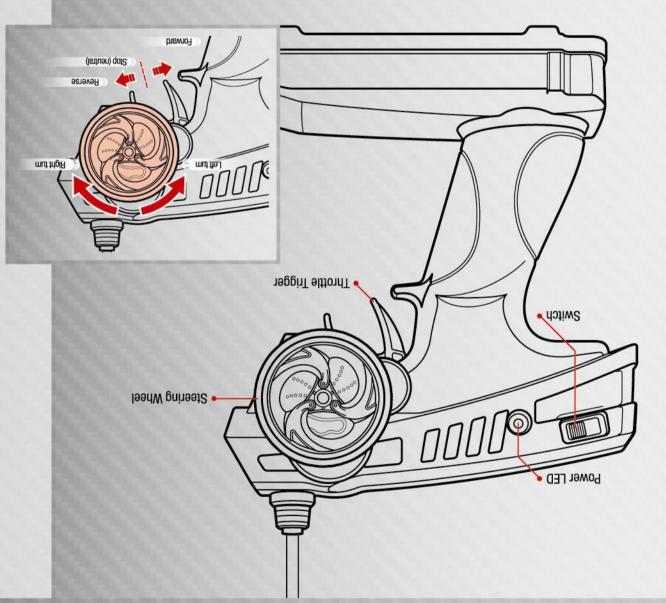








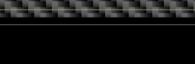




**NOITARAGO PERATION** 







CHASSIS TYPE

**OVERVIEW** 

