

BATTERY WARNING:

- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Insert batteries using the correct polarity. Do not short-circuit the supply terminal.
- Remove batteries when not in use. Recycle or dispose of exhausted batteries according to federal, state, and local laws. Do not dispose of batteries in a fire - they may leak or explode.
- Only use manufacture specified battery(ies), charger(s) and/or adapter, if applicable, specified by the manufacturer.
- Always use, replace, and recharge (if applicable) batteries under adult supervision.

KEEP THIS INSTRUCTION SHEET FOR REFERENCE AS IT CONTAINS IMPORTANT INFORMATION.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.

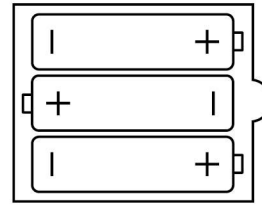
OPERATING INSTRUCTIONS

Each vehicle requires 3 "AAA" 1.5V batteries (not included). Each remote control requires 2 "AAA" 1.5V batteries (not included). When changing batteries, adult supervision is required. Use alkaline batteries for best performance.

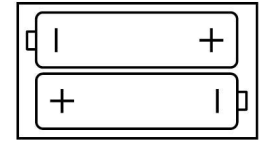
1. Carefully remove items from the package.
2. Locate the battery compartment on the bottom of each vehicle, and the handle of each remote.
3. Loosen the screws and remove the battery doors.
4. Insert "AAA" batteries while observing the correct polarity in each compartment (see diagrams).
5. Replace the battery doors and tighten the screws.
6. Switch both the car and remote power switches to the "ON" position. The switch is on the bottom of the car.

NOTE: For best operation, operate bumper vehicle on hard surface.

WARNING: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



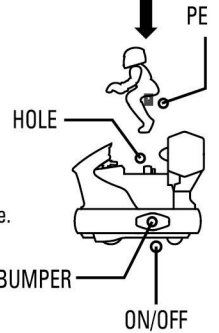
Car requires 3 "AAA" 1.5V batteries (not included).



Remote requires 2 "AAA" 1.5V batteries (not included).

ATTACHING THE RIDER

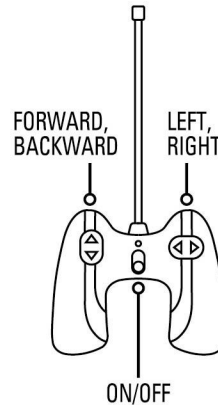
1. Insert the white peg (located on bottom of rider) into the hole on the vehicle's seat.
2. Gently press down until the rider clicks into place.



EJECTING THE RIDER

There are bumpers located on the sides of each vehicle (one on each side). The object of the game is to knock the opposing rider off of its vehicle by making contact with one of the two bumpers.

NOTE: Bumpers can also be activated by walls and other objects.



This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.