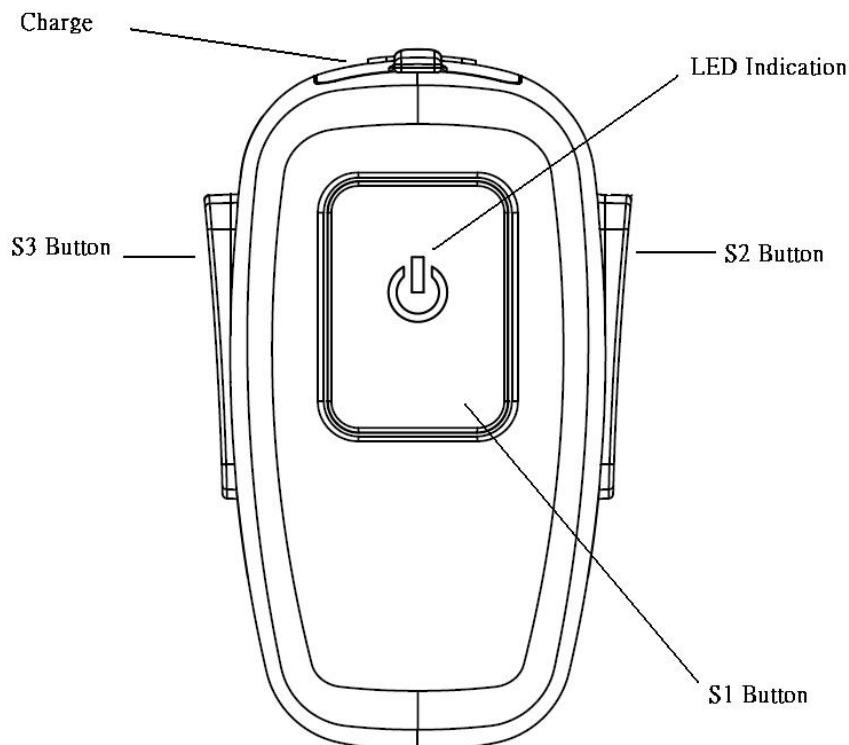


# Mini Bluetooth Headset

The Mini Bluetooth Headset is a Bluetooth device developed with the latest bluetooth technology, which can connect to other bluetooth devices such as mobile phone, desktop or notebook computer, PDA (with audio gateway profile supported) wirelessly.

## Package Content and Picture

- Mini Bluetooth Headset
- AC Adapter or USB cable
- Earplugs
- Quick Guide



## Getting Started

### 1. Charging Battery

The Headset comes with a rechargeable battery included. The battery is not fully charged when it is new. For first time use, it takes 2 hours to fully charge the battery. Afterwards, it will take about 1.5 hours to fully charge the battery.

Plug the adapter into an AC outlet. The red indicator on the headset will turn on.

When the battery is full, the red indicator will turn off.

## 2. Check the Headset buttons

- S1 Button: Power on/off, Answer calls, End Call, Pairing, Voice Dial, Transfer Audio
- S2 Button: Volume Up, Reject Call, Last Number Redial
- S3 Button: Volume Down, Accept Waiting Call

## 3. Turning the Headset On or Off

### - To turn the Headset on

Press and hold the S1 button for 3 seconds, then the blue indicator of the Headset flashes. The Headset is now turned on. (*Note: When it is on low battery, the red indicator will flash.*)

### - To turn the Headset off

Press and hold the S1 button for 3 seconds, then the Red indicator will flash, and then the Headset will turn off.

## 4. Pairing the Headset

You are required to pair the Headset with your mobile phone before using the Headset.

Step 1 : The Headset must be powered off before initiating the pairing. Hold and keep pressing the S1 button for 6 seconds until the blue and the red indicators are flashing alternatively. The headset is now ready for pairing.

Step 2 : Initiate pairing process on your Bluetooth mobile phone to pair with the Headset. After search, you can find the device name "VH-1000"

Step 3 : When asked the Passkey by the mobile phone, enter 1234 and confirm it.  
(*Note: The 1234 is a Default pin-code pre-stored in the Headset.*)

When pairing is successful, the red indicator will turn off and the blue indicator will flash.

### Note:

- (1) If the Headset is not in pairing mode, your mobile phone won't find the Headset. Please set the Headset into pairing mode before letting your mobile phone search for the Headset.
- (2) If no pairing is possible for a period of time (approx. two minutes), the Headset will automatically power off, and so the previous pairing (if any) is revoked. You may need to repeat steps 1 to 3 until pairing succeeds.

## 5. Making Calls

### ■ Using voice dialin.

Press the S1, waiting for a beep, and say the name of the person you want to call.

- **Using Last Number Redial**

Press the S2 for 3 seconds, then mobile phone will dial out the last number dialed.

- **Using the phone keys to make call**

Dial the number on the mobile phone as you normally do. Once the call has been set up, the sound will be transmitted to your Headset automatically.

## **6. Answering Calls and Ending Call**

When the Headset is powered on, and there is an incoming call, you will hear a ring tone.

- (1) When the Headset rings, press the S1 button to answer.
- (2) Adjust the Headset volume by press the S2 to increase the volume or S3 to decrease the volume.
- (3) End calls by pressing S1 or don't press any button.

## **7. Mute**

Press both S2 and S3 keys in the same time to enable Mute function, To press both S2 and S3 in the ssame time again to disable Mute function.

## **8. Transfer Audio**

If you want to transfer the audio from headset to phone, press S1 for 3 seconds.

## **9. Reject Call**

When the headset ring and you do not want to anwer this call. To press S2 for 3 seconds to reject this call.

## **10. Three Way Call**

- (1) To press S3 to be able accept waiting call and end the active call
- (2) To press S3 for 3 seconds to be able to accept waiting call and hold the active call
- (3) To press both S2 and S3 to add the on hold call to three way call.

## **Connect with a PC or PDA**

You are allowed to connect the Headset with a Bluetooth enabled PC or PDA that is with Audio Gateway Profiles supported. Please refer to the user manual of your Bluetooth enabled PC or PDA for a setup infor mation.

## **Low Battery**

When the red indicator starts to flash, it indicates that the Headset is running low on battery. Charge the Headset until the red indicator turns off.

## RF Emissions Information

### CE

This device has been tested and found to comply with the requirements set up in the council directive on the approximation of the law of member states relating to EMC Directive 89/336/EEC, Low Voltage Directive 73/23/EEC and R&TTE Directive 99/5/EC.

### FCC

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

- Consult your local dealer or an experienced radio/TV technician for help.

You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.



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