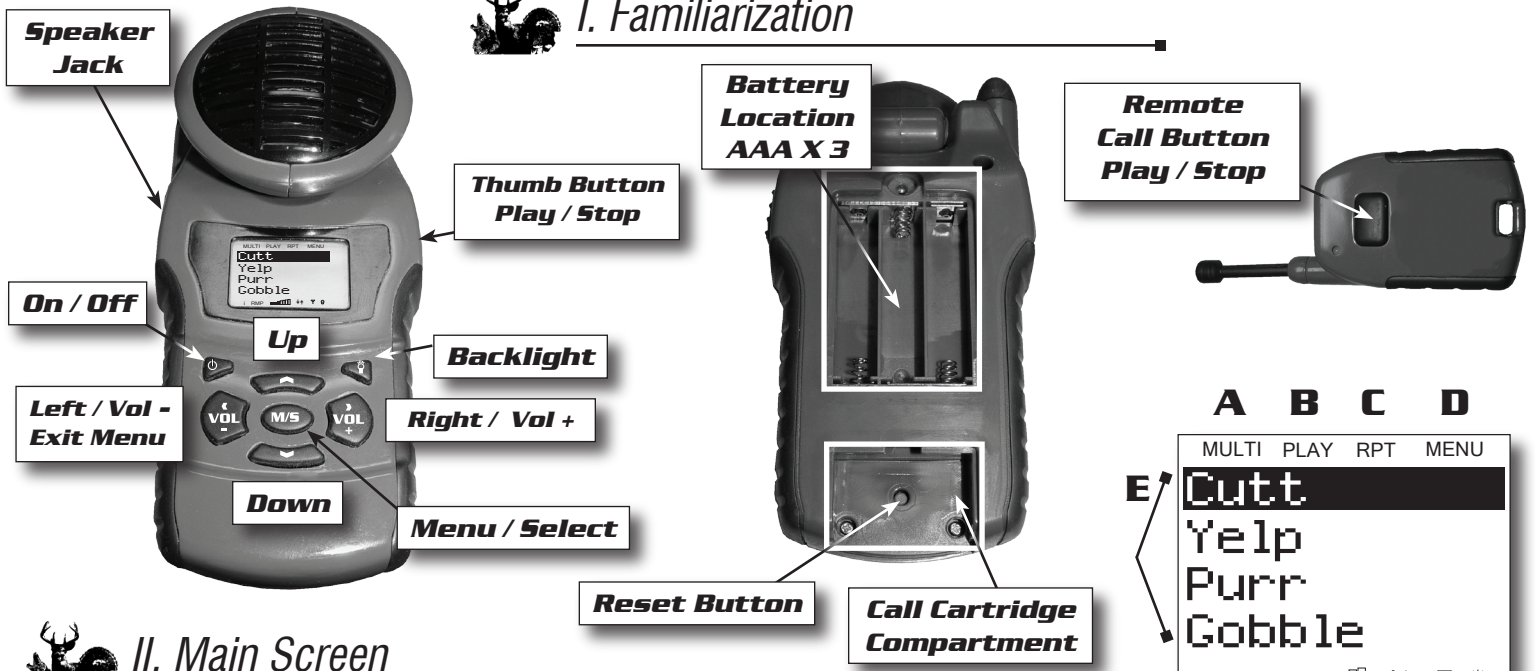


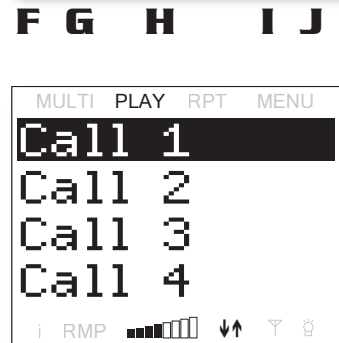
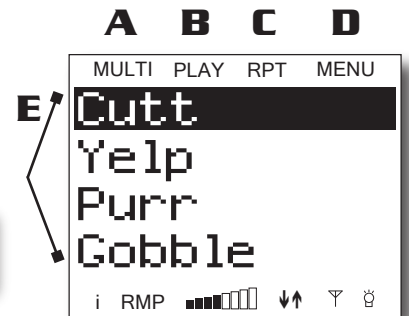


## I. Familiarization



## II. Main Screen

- A. Multi Play Mode - Displayed when the unit is in Multi-Play mode.
- B. Play Mode - Displayed when the unit is in Single Play Mode. Also displayed along with MULTI when in Multi-Play Mode.
- C. Repeat Mode - Single or Multiple calls will be repeated.
- D. Menu Mode - Displayed when the unit is in a main menu.
- E. Play Window - Shows all current calls on card or in Multi-Play List.
- F. Individual Volume - Allows each call in Multi-Play mode to have a separate volume.
- G. Ramp Mode - When the Ramp mode is turned on the activated call will start 3 volume levels below the currently selected play volume. This feature works in both single play and multi-play mode. In multi-play mode, only the first call in the sequence will ramp up.
- H. Volume Bar - Shows current volume on each call.
- I. Remote Mode - Displayed when the unit has been configured for use with the optional remote.
- J. Backlight - Displayed when the Backlight feature has been turned on.



**Figure A**



**Figure B**



**Figure C**



## III. Using your Total E-Call

Press and hold the On / Off button to turn the Total E-Call on. See Figure A.

- All the calls on your cartridge will be listed in the Play Window. Use the Up or Down Arrow Buttons to scroll through all the available calls.
- Adjust the Volume Up or Down using the Vol - and Vol + Buttons. The Total E-Call is in Single Call Mode as long as PLAY is the only option highlighted on the menu. To play a single call, scroll Up or Down. Select the desired call and press the Thumb / Play Button on the right side of the Total E-Call. The default configuration will play this call one time.
- Your Total E-Call will power off after about 3 minutes of inactive use. You must push and hold the On button to reactivate it. NOTE: This setting is disabled when the Remote feature has been turned On.
- The Total E-Call can quickly and easily be reset to factory settings. To do this, Power the unit off, remove the call cartridge and depress the Reset Button.
- Always power the Total E-Call off before inserting or removing call cartridges.



## IV. Main Menu Screen

Press and hold the Menu Button to enter the Main Menu Screen. See Figure B.

- Press Up or Down to select Menu options.
- Press Menu / Select to enable options.
- Press Left to exit Menu. Menu selection will now be active on the screen.
- Please refer to Section II for information on Menu Settings.



## V. Multi-Play Menu / Play Mode

From the Main Menu Screen, highlight Multi and Press Menu / Select to enter the Multi-Play Menu. See Figure C.

- Press Menu / Select to activate the highlighted Slot. Scroll up or down to select the desired call.
  - Select **Delay** to add a 4 second pause to the selected Slot.
  - Select **Empty** if you do not want a call in the selected Slot.
- Once you have selected the desired call, Press Menu / Select to assign it to the Slot.
- Repeat for all 4 slots. You may assign any call to any slot any number of times ( up to 4 ).
- Press the Left Arrow Button to exit the Multi-Play Menu. You will now be in the Main Menu. The Menu options will change once the Multi-Play Mode has been activated - See Figure D.
  - To edit your Multi Play List - Select **Multi Set** from the new menu.
  - To Set Individual Volume - Select **Ind Vol** and press Menu / Select
- Press the Left Arrow Button to exit the Main Menu. You will now be in the Multi-Play window. See Figure E. Your current call list will be displayed. You can play this list by either hitting the Thumb Button or by Pressing the Call Button on the Remote ( Remote Function must be turned On ).
- To Set Individual Volume - First, follow the steps above to turn on the Individual Volume function. Press the Left or Right Arrow button to raise and lower the volume on the selected call. Scroll up or down to select the next call. See Figure F.

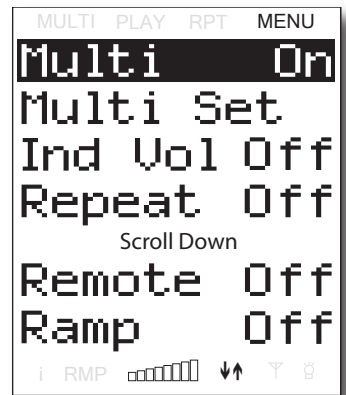


Figure D

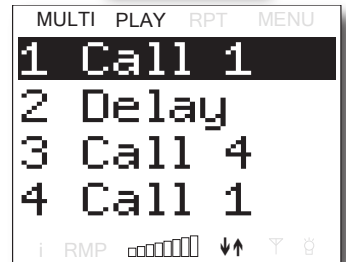


Figure E

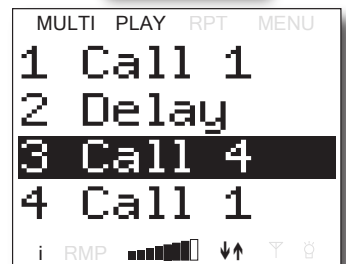


Figure F



## VI. Accessories / Parts

Please be sure to visit [www.knightandhale.com](http://www.knightandhale.com) for accessories and replacement parts.

KH9001	Turkey Sound Cartridge
KH9002	Deer Sound Cartridge
KH9003	Predator Sound Cartridge
KH960-D	Total E-Call with Deer Cartridge / No Remote
KH960-P	Total E-Call with Predator Cartridge / No Remote
KH960-T	Total E-Call with Turkey Cartridge / No Remote
KH970-D	Total E-Call with Deer Cartridge / With Remote
KH970-P	Total E-Call with Predator Cartridge / With Remote
KH970-T	Total E-Call with Turkey Cartridge / With Remote
KH980	Total E-Call Remote ( Works with ANY Total E-Call )



## VII. Warranty / Contact Information

Knight and Hale Game Calls warrants to the original retail purchaser that this product is free from defects in material and manufacture for **90** days from time of purchase. This warranty does not apply to any product which has been subjected to misuse, misapplication, neglect or modification. Please contact Knight and Hale at the address below for any warranty repair questions.

[www.knightandhale.com](http://www.knightandhale.com)

**Knight and Hale Game Calls**

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Fort Smith, AR 72902  
800-500-YELP

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**FC** Knight and Hale  
SZE-KHEGC

The device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE: THE MANUFACTURER IS NOT RESPONSIBLE FOR ANY RADIO OR TV INTERFERENCE CAUSED BY UNAUTHORIZED MODIFICATIONS TO THIS EQUIPMENT. SUCH MODIFICATIONS COULD VOID THE USER AUTHORITY TO OPERATE THE EQUIPMENT

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.