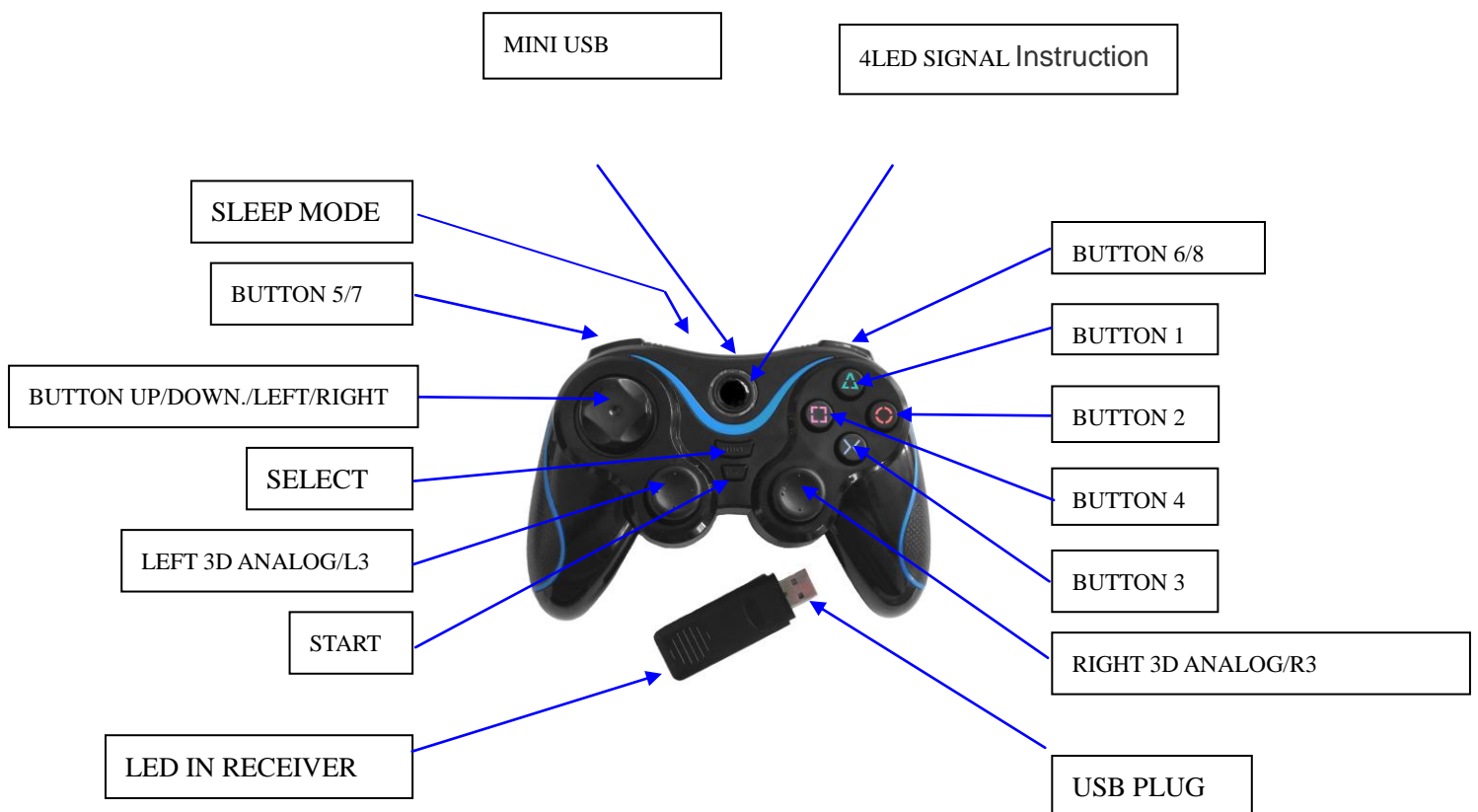


WIRELESS CONTROLLER (2.4G) USER MANUAL

PRODUCT APPLICATION:

This wireless controller is designed for Playstation3 (both slim and original fat console), PC. Built in 2.4Ghz technology. Very popular controller for racing ,fighting and other highly active games on popular consoles such as PS3. Compatible with Windows2000/XP/Vista/WIN7 systems and supports vibration function (with the installation of additional drivers)



INSTRUCTIONS

-Connect the receiver to usb PC outlet or PS3 console. LED will rapidly flash. This shows it searching for the controller signal.

-Press PS button on controller, 4 LED in controller slowly flash. Press PS button again. LED rapidly flash for about 10 seconds later letting you know the controller has connected with receiver.

-Receiver LED and controller LED will remain alight. This lets you know the controller and receiver are connected and functioning properly.

*Remark: The controller LED go out when its connected to computer in digital mode; Pressing the PS button again will put the controller in analog mode , illuminating the LED once again.

-To manually reset the controller, insert a very thin metal object (such as a paper clip or the tip of a ball point pen) for 3 seconds into the tiny whole marked by the words "reset."

PRODUCT FEATURES

- 1) Built in 2.4Ghz technology; no signal delay
- 2) Automatic connect functionality between the controller and the receiver. The LED on the controller and receiver will maintain the signal with its illumination.
- 3) Built in power saving system in will stop the signal when voltage is reduced (The LED light in the controller will continuously flash). The user can press 'SELECT" and "R3" button simultaneously to turn off the vibration function.
- 4) When the controller is connected with the receiver but no use takes place for 5minutes, it goes into sleep mode. The controller also allows you to simultaneously press SELECT、START、L3、R3 button to enable sleep mode. Pressing the PS button will reactivate the controller.
- 5) Compatible with both ANALOG and DIGITAL mode
- 6) Built in large capacity rechargeable battery; While the controller is being charged the LED will remain flashing until the charge is completed. When the light is steady it indicates the battery is full.
- 7) Built in dual motor and 256 level 3D analog stick.
- 8) Easy to navigate soft touch buttons, ideal for active game play.
- 9) Supports multi-loop signal functionality. No interference between controllers(Max accommodating 20 sets controller. With the additional installation of memory chip in the controller, it can support up to 128 controller sets at the same time)

Charging instructions

- 1: Connect controller with usb cable to DC5V outlet or a standard USB hub.
- 2: The LED in controller will flash acknowledging the charge progress.
- 3: When controller and receiver disconnect, 4LED will flash simultaneously until charger progress is completed.
- 4: The controller LED will remain illuminated while the battery is fully charged
- 5: The LED in controller will flash once the controller is no longer adequately charged for proper functionality. In addition, the motor will stop working once the charge becomes weak enough.

FCC Caution: Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
 - (2) this device must accept any interference received, including interference that may cause undesired operation.
- This device and its antenna(s) must not be co-located or operating in conjunction with any other antenna or transmitter.

REMARK: WE HAVE NOT BUILT THE CONTROLLER MOTOR INSIDE, THEREFORE WE TAKE NO RESPONSIBILITY FOR ANY PROBLEMS ARISING FROM THE CUSTOMER OPENING THE CONTROLLER SHELL