
T6125 specifications

1. summarizes:

T6125 ATARI game console is a retro game console with two 2.4GHz wireless control joysticks and a number of ATARI classic simulator games built in. With exquisite appearance and colorful LED lights, it is not only fun to play games, but also more cool in the dark.

2. Functional Features:

2.1 HDMI HD 720P output.

2.2 Host TYPE_C 5V power supply.

2.3 With SD card expansion, save game data.

2.4 Built-in ATARI/8BIT/16BIT/PIKO emulator game

2.5 Three cool LED modes can be switched, and the rocker and the host are synchronized.

2.6 Equipped with two control rockers, can be wired/wireless 2.4GHZ dual use.

2.8 Control Rocker If the rocker is powered by a battery, it has a power-saving sleep mode.

2.9 Wireless distance of more than 7 meters.

2.10 Control rocker with connection signal indicator LED.

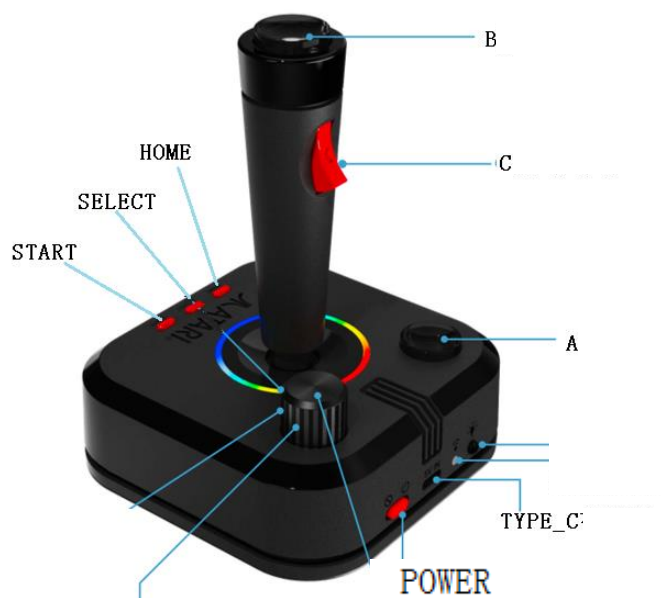
2.11 Wired with double-ended TYPE_C cable, the original PS4/PS5/Xbox/Switch controller is also compatible.

3. product diagram:

3.1 host computer



3.2 Control rocker



4. PC instructions

4.1 Connecting the Power Supply to the TV

4.1.1 Insert the HDMI HD cable into the HDMI OUT port of the host and HDMI IN port of the TV.


4.1.2 Connect the TYPE_C power cable to the 5V IN port of the host, and connect the other end of the USB A to the USB power supply.

4.1.3 Press the power switch of the host computer. After three seconds, the HOME screen of the game will appear on the TV, and the power switch and home button will open on the host computer
Turn off the perimeter lights, breathing pattern.

4.2 Wireless connection of the Rocker

4.2.1 Remove the screws from the rocker battery cover using a Phillips screwdriver.

4.2.2 Put four AA batteries into the battery box, close the cover and lock it.

4.2.3 When the rocker power switch is turned on  and energized, the central color light of the rocker will turn on and the breathing mode will be displayed.

4.2.4 After power-on, the rocker will automatically connect with the host wirelessly. If the connection is successful, the white light will turn from shining to steady on.

4.3 Rocker wired connection

4.3.1 Use the double-ended TYPE_C wire to insert the rocker 5V IN interface and the other end into the host USB C interface. The connection is successful.

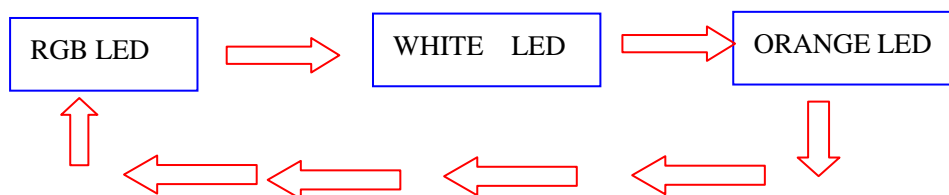
Rocker white light is on.

4.4 LED Mode Switching

4.4.1 Under the successful connection between the rocker and the host, press the LED mode button on the rocker, and the rocker and the host will synchronize more

The colored lights become pure white lights, at the press of the LED mode key, the rocker and the host color lights become pure orange lights, three kinds

Pattern loop:



4.5 Hibernation

4.5.1 In the wireless connection state, if no key action is performed within 10 minutes, the joystick will enter the sleep state and the indicator will turn off.

4.5.2 After the rocker is started, if the wireless device is not connected to the host, it will enter the sleep state and the indicator will turn off 10 minutes later.

4.5.3 After the rocker goes to sleep, press any key on the rocker to wake up and automatically connect the host for normal use.

4.6 Saving the game progress

4.6.1 In the game, hold down the LED mode button of the joystick and the Save data menu will pop up in the game page after three seconds.

The data is stored on an SD card.

5. Precautions:

- 5.1 Avoid strong vibration. Do not disassemble, modify or repair by yourself.
- 5.2 Avoid storage in damp, high temperature, lampblack and other places.
- 5.3 Avoid water or other liquids entering the product, which may affect product functions.
- 5.4 Children should use this product under adult supervision.
- 5.5 If you have any quality problems or suggestions, please contact the seller or after-sales personnel.
- 5.6 This product does not have battery charging function, do not put the rechargeable battery into the rocker to charge.

6. Host parameters

- 6.1 the CPU: RK3032
- 6.2DDR: 256 MB
- 6.3flash: 2GB
- 6.4 Resolution: 720P
- 6.5 Power Supply: DC5V/1A
- 6.6SD Card Expansion: micro 32GB

FCC Statement

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and

(2) This device must accept any interference received, including interference that may cause undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- ▶ -Reorient or relocate the receiving antenna.
- ▶ -Increase the separation between the equipment and receiver.
- ▶ -Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- ▶ -Consult the dealer or an experienced radio/TV technician for help.

RF warning:

The device has been evaluated to meet general RF exposure requirement.