



Tire Monitor System  
A M Bromley Limited

---

## Datasheet

Sensors: TMS2, TMS10, TMS12, TMS14

Receivers: TMS11, TMS16, TMS21, TMS22

Operator Interfaces: TMS27

TmsDatasheetV10

A M Bromley Limited  
West Road House  
26a West Road  
Buxton  
Derbyshire  
SK17 6HF  
UK

web: [www.tiremonitorsystem.com](http://www.tiremonitorsystem.com)  
email: [enquiry@ambromley.co.uk](mailto:enquiry@ambromley.co.uk)  
phone: +44 (0) 1298 77166  
fax: +44 (0) 1298 22044

TMS revision notes available at  
<http://www.tiremonitorsystem.com/revision.html>

**Table of contents**

1. System overview .....	1
2. Sensors .....	2
2.1. Fitting.....	2
2.2. Measurements.....	3
2.3. Hibernation .....	3
2.4. Periodic transmissions .....	3
2.5. Transmit on change.....	3
2.6. Sensor life .....	4
2.7. Radio transmissions .....	4
2.8. Operating temperature .....	4
2.9. Physical characteristics.....	5
3. Receiver hardware .....	7
3.1. Fitting.....	7
3.2. Antenna positioning.....	7
3.3. Antennas .....	8
3.4. PC interface.....	8
3.5. Vehicle interface.....	9
3.6. Fuse .....	9
3.7. Radio receptions .....	9
3.8. Operating temperature .....	9
3.9. Physical characteristics.....	10
4. Receiver software.....	11
4.1. Choosing the RS232 interface .....	11
4.2. ASCII Stream RS232 interface .....	11
4.3. Memory Map RS232 interface .....	12
4.3.1. COM Logging mode .....	12
4.3.2. Alarms.....	13
4.3.3. Memory Read command .....	13
4.3.4. Memory Write command .....	13
4.3.5. Null command.....	14
4.3.6. Upgrading the firmware .....	14
4.3.7. Memory Restrictions.....	14
4.3.8. Memory Map.....	15
4.3.9. Clearing time-out alarms .....	18
5. Operator Interface (TMS OI) .....	19
5.1. Fitting.....	19
5.2. Physical Characteristics .....	19
5.3. Cable Wiring Diagram .....	20
5.4. Fault and Reset Wiring.....	20
5.5. Receiver Interface .....	21
5.6. PC Interface .....	21
5.7. Backlight and Ignition Input.....	21
5.8. Back-up Battery.....	22
5.9. TMS Receiver working with TMS OI .....	23
5.10. Alarm .....	23
5.11. Display.....	24
5.12. Logging.....	25
6. TMS Manager.....	26
6.1. Getting started.....	26
6.2. Features .....	27
6.3. Memory Log (TMS Receiver).....	28
6.3.1. Saving the memory log.....	28
6.3.2. Working out the memory log time.....	28

**Important Notices**

It is your responsibility to fully consider the implications of installing TMS sensors, and take adequate precautions to ensure the installation does not compromise the integrity of the wheel or the overall safety of the vehicle. In addition, you must accept responsibility for carrying out inspection and testing of the sensors to ensure they remain suitable for use. TMS is not a safety device and does not replace the need for regular tire maintenance.

Please do not remove any labels or identification marks on the products you have purchased, as these will help us to identify them if you should need to contact us or return them.

We recommend that you do not modify the product supplied. If you modify the product, you will need to ensure that it still meets the necessary standards.

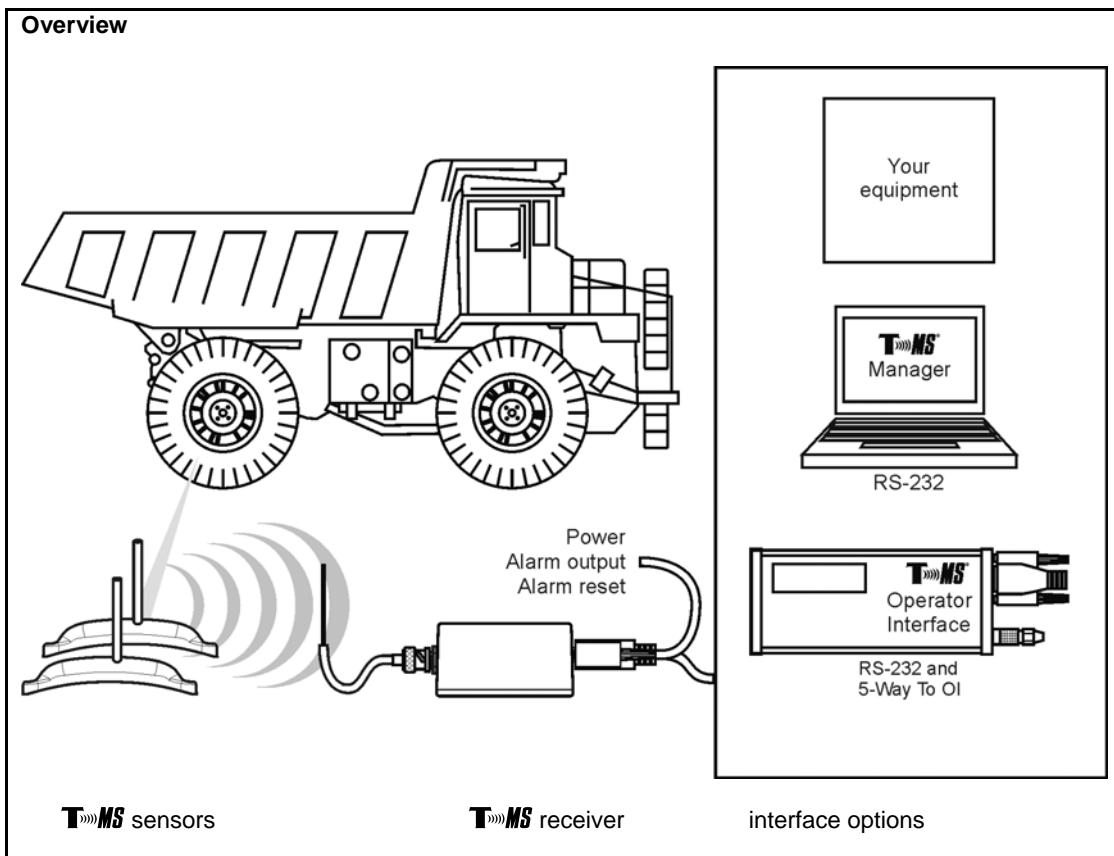
TMS10, TMS11:

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

**T<sup>)))</sup>MS** is a registered trademark of A M Bromley Limited



## 1. System overview



Battery powered TMS sensors inside each tire transmit pressure and temperature data to a TMS Receiver on the vehicle. The receiver collects the data from all sensors and allows you to view it using either our TMS Operator Interface (TMS OI) or TMS Manager Windows application or even through both at the same time. Alternatively, you can connect the RS232 to your equipment such as the vehicle network.

- TMS is typically used on large vehicles and other applications that require multiple tire pressures to be monitored. We can also supply special sensors for R&D, for evaluation of the vehicle RF performance.
- Reliable transmit and receive strategy. Software protocol recovers signal from noisy environments making the TMS more tolerant to interference.
- The sensors transmit data even while the vehicle is stationary.

## 2. Sensors

TMS sensors measure pressure and temperature and estimate their own battery condition. Every sensor has a unique identity code (ID). The four-digit ID code is printed on the product label. Periodically and on certain conditions, each sensor broadcasts its ID and measurements as a radio transmission.

There are four types of TMS sensor, specified fully in later sections. The key features are:

**TMS2, our standard sensor:**

- 433.92MHz
- Comes in an enclosure that can be fitted to a standard tire patch
- Its robust rubberised antenna gives a good transmission range.



**TMS10, standard except:**

- For compliance with FCC Part15.231, transmission power is lower than other sensors, giving it a lower range but longer battery life.
- Does not come in an enclosure; you have to arrange your own fitting method.
- Larger battery gives longer life.
- Coiled antenna supported with polyester tape.



**TMS12, standard except:**

- 315MHz.
- Does not come in an enclosure; you have to arrange your own fitting method.
- Larger battery gives longer life.
- Coiled antenna supported with polyester tape.



**TMS14, standard except:**

- Designed for R&D, tire and vehicle evaluation
- Only transmits when pressurised
- Transmits much more frequently than other sensors; has a short battery life.
- The antenna is inside the housing, which gives less range than the TMS2.



### 2.1. Fitting

Due to the wide variety of applications, our customers have used different methods of fitting sensors. You should conduct tests to determine the best method for your application.

For OTR tires, maximum speed of 50kmph, the TMS2 can be mounted in the low flex area on the side wall of the tire using the 7C tire tube patch.

You can strap TMS2 and TMS14 sensors into the wheel well using stainless steel wheel bands, which we can supply. This method is popular for initial evaluation and low volume applications.

For the TMS10 and TMS12, some of our customers have developed canisters that they mount outside the tires.

Be careful not to block the input to the pressure sensor on the PCB.

The pressure sensor is designed for use with clean dry air, no corrosive gasses.

## 2.2. Measurements

We calibrate each sensor's pressure measurement during manufacture.

Sensors need to measure temperature in order to make an accurate pressure reading. The measurement may be of use depending on where sensors are mounted, bearing in mind that it is the temperature at the sensor PCB, not necessarily the air or tire.

Parameter description	Sensor	Min	Typical	Max	Units
Pressure range	All	6.0		185.0	PSI <sup>(1)</sup>
Pressure resolution	All			1.0	PSI
Pressure accuracy up to 150PSI	All		+/-2.0		PSI <sup>(1)</sup>
150PSI to 185PSI	All		+/-3.0		
Pressure long term drift			+/-0.2		PSI/Year
Temperature measurement range	Standard TMS14	-25 -40 <sup>(2)</sup>		+125 <sup>(2)</sup> +125 <sup>(2)</sup>	°C
Temperature resolution	All		1.0		°C
Temperature accuracy at 25°C <sup>(3)</sup>	Standard TMS14 TMS14		+/-2.0 +/-1.0 +/-2.0		°C
-10°C to +70°C -30°C to +125°C					

**Note 1:** Absolute pressures, relative to a vacuum. To convert to gauge pressure, subtract atmospheric pressure, typically 14.7PSI.

**2:** Sensor firmware attempts to measure such temperatures, but we cannot guarantee it will work outside the operating temperature, defined later.

**3:** Temperature accuracy will deteriorate as the temperature deviates from 25°C.

## 2.3. Hibernation

We ship all sensors in a state of 'hibernation'. This means they do not transmit until they are pressurised for the first time.

Once pressurised the TMS2, TMS10 and TMS12 will remain active for the rest of their life unless you return them to hibernation by subjecting them to a partial vacuum.

The TMS14 returns to hibernation whenever it is not pressurised.

Parameter description	Sensor	Min	Typical	Max	Units
Leave hibernation above pressure	All		20.0		PSI <sup>(1)</sup>
Time to leave hibernation	All	0		10	Seconds
Return to hibernate below pressure	Standard TMS14		7.0 18.0		PSI <sup>(1)</sup>

**Note 1:** Absolute pressures, relative to a vacuum. To convert to gauge pressure, subtract atmospheric pressure, which is typically 14.7PSI at sea level.

## 2.4. Periodic transmissions

When sensors are not hibernating, they transmit periodically.

Parameter description	Sensor	Min	Typical	Max	Units
Periodic transmission interval	Standard TMS14	280 4	300 5	320 6	Seconds

## 2.5. Transmit on change

In addition to the periodic transmissions, sensors also transmit if there has been a 'change of pressure': an increase or a decrease, since the previous transmission.

Sensors measure pressure every 'sample interval' so it may take this long to detect the change.

When a sensor detects a change, it transmits the new pressure once immediately and then makes a number of 'extra transmissions' at subsequent sample intervals.

Parameter description	Sensor	Min	Typical	Max	Units
Change of pressure	Standard TMS14		5.0 2.5		PSI
Sample interval <sup>(1)</sup>	Standard TMS14	1.8 0.4	2.5 1.0	3.2 1.6	Seconds
Extra transmissions	Standard TMS14		3 0		

**Note 1:** Sensors have a deliberate random time variation between transmissions.

## 2.6. Sensor life

Sensors have a limited life because they have an integrated battery that you cannot replace when it has discharged. When the battery is discharged the sensor stops transmitting.

Life depends on many factors including the number of transmission made, the sample interval, the transmission power, the type of battery fitted and the temperature throughout the sensors life.

The sensors estimate their remaining life and, after every 11 normal transmissions, they transmit their remaining life.

Parameter description	Sensor	Min	Typical	Max	Units
Sensor life <sup>(2)</sup>	TMS2		4.8 <sup>(1)</sup>		
	TMS10		10.0 <sup>(1)</sup>		
	TMS12		8.5 <sup>(1)</sup>		
	TMS14		0.16		Years

**Note 1:** Parameters are computed but not tested.

**2:** This is time in service, not including hibernation. Prolonged hibernation will reduce life.

## 2.7. Radio transmissions

Each time a sensor transmits, it emits two bursts, with a gap between them.

Parameter description	Sensor	Min	Typical	Max	Units
Transmission frequency	TMS12		315.00		MHz
	Others		433.92		
Modulation type	All		FSK		
Emission compliance	TMS10	FCC Part15.231			
	Others	MPT1340 and ETS 300-220			
Effective radiated power (ERP) approximate	TMS10		1		μW
	Others		100		
Burst duration	All		52	60	ms
Burst gap duration	All		19	20	ms
Total duration	All		123	140	ms

## 2.8. Operating temperature

Parameter description	Sensor	Min	Typical	Max	Units
Operating temperature	TMS2	-25 <sup>(1)</sup>		+80	°C
	TMS10	-25 <sup>(1)</sup>		+70	
	TMS12	-25 <sup>(1)</sup>		+70	
	TMS14	-30		+80	
Extreme temperatures	TMS10			+85 <sup>(2)</sup>	°C
	TMS12			+85 <sup>(2)</sup>	
	TMS14	-40 <sup>(3)</sup>		+125 <sup>(3)</sup>	

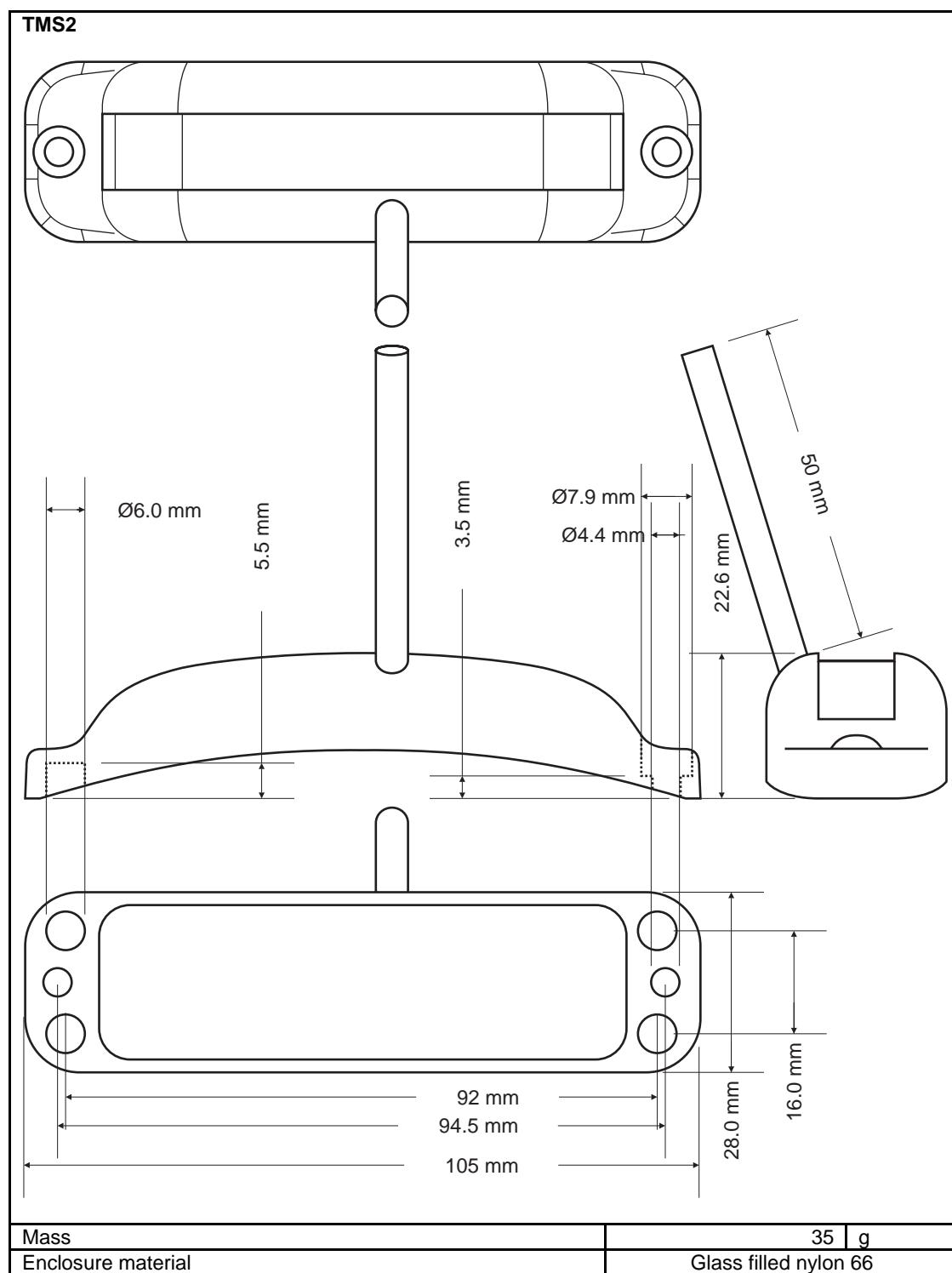
**Note 1:** Sensors do not transmit below this temperature

**2:** The TMS10 and 12 will operate at this temperature for up to 2 weeks

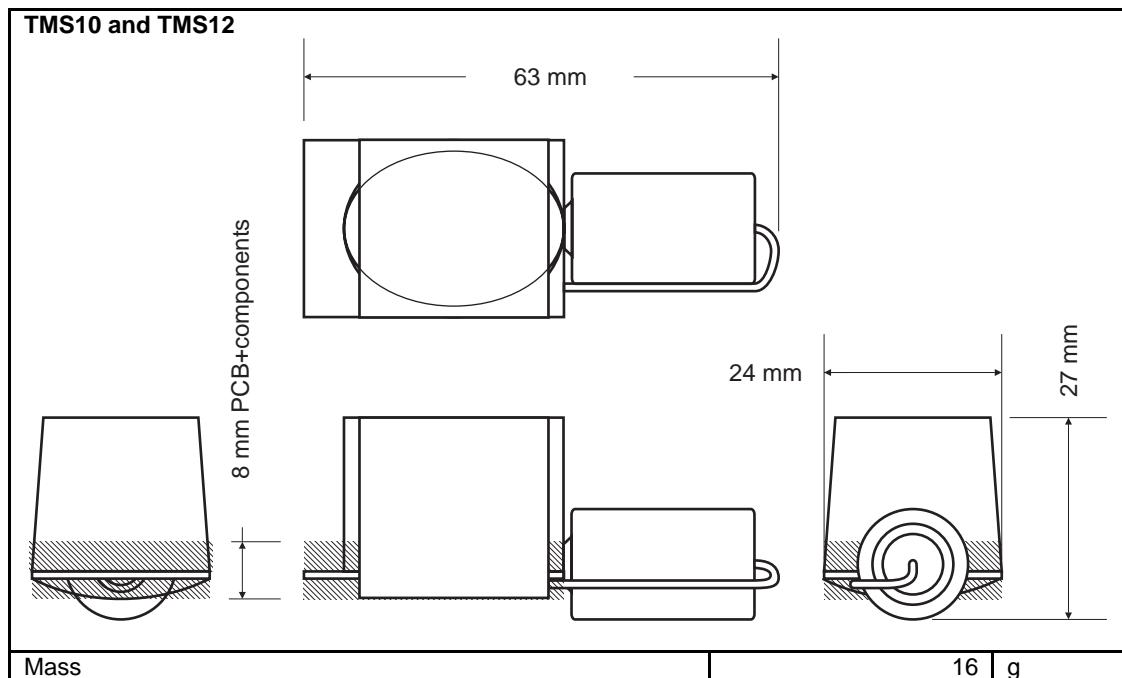
**3:** We do not guarantee that sensors will work at 'extreme temperatures'. If you use them outside their 'operating temperature', they are likely to work for a short time, but you are likely to damage them permanently.

## 2.9. Physical characteristics

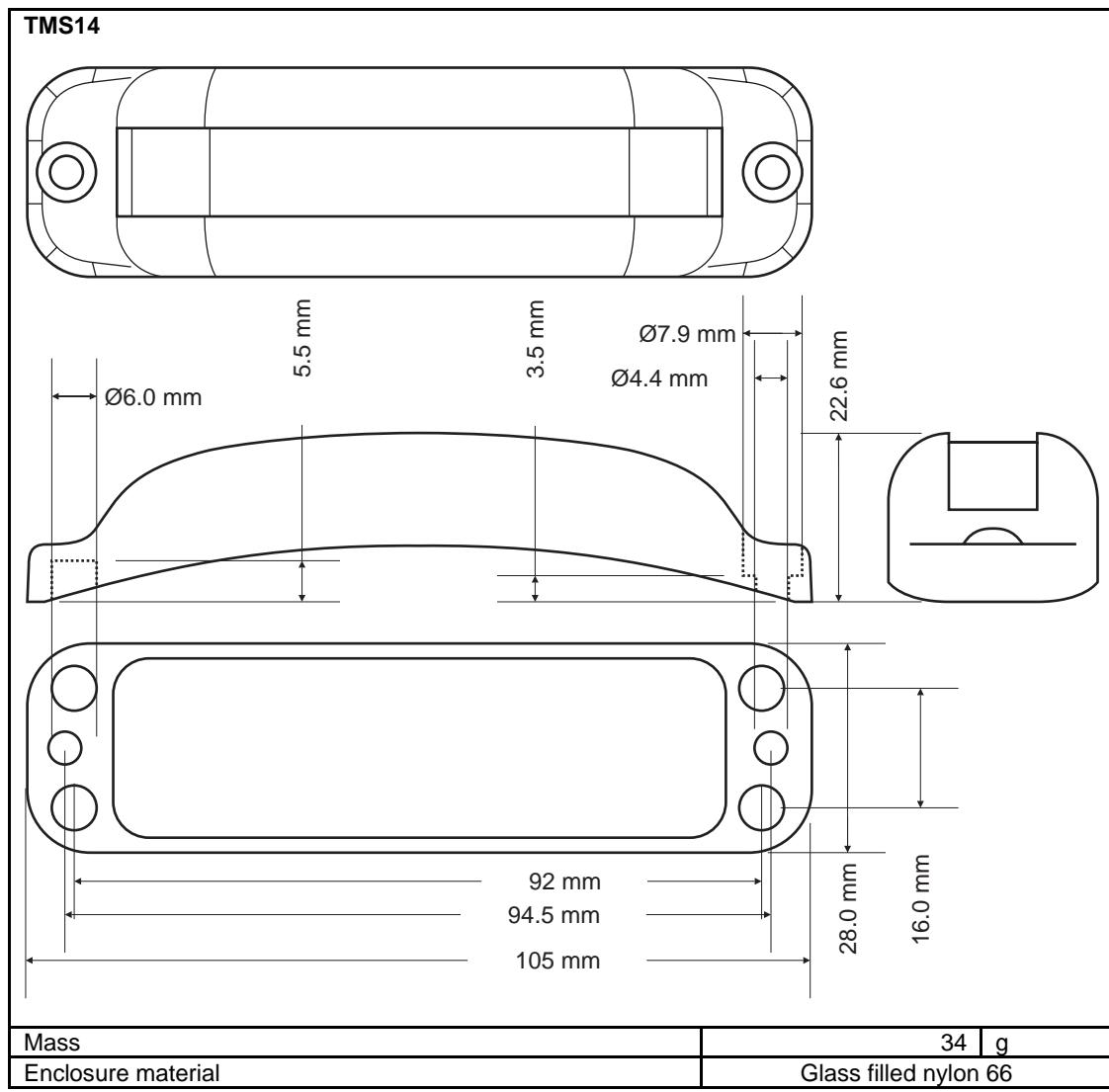
All PCBs are conformal coated with an acrylic coating which is MIL-I-46058C approved.



## TMS10 and TMS12



## TMS14



### 3. Receiver hardware

The TMS Receiver collects data transmitted by TMS sensors. You can access the data through the receiver's serial RS232 interface. You can also connect a TMS OI to see the most recent transmissions and to keep a real time log.

The receiver has the option of a switched output to drive an external alarm, and can store a log of sensor transmissions. See 4 "Receiver software" for details.

You can find a detailed explanation of the different receivers in the document "TMS Receiver Application and Test Guide" available from our web site:  
[www.TireMonitorSystem.com/downloads.html](http://www.TireMonitorSystem.com/downloads.html)

There are four types of TMS Receiver, specified fully in later sections. The key features are:

#### **TMS11, our standard receiver:**

- 433.92MHz
- Single receiving device
- PC interface, RS-232
- Vehicle interface. Power, alarm output, alarm reset.
- Up to 4 antennas may be connected

#### **TMS16, like a TMS11 except:**

- 315MHz for use with the TMS12 sensor



#### **TMS21, diversity receiver:**

- 433.92MHz
- Multiple receiving devices, one for each antenna
- PC interface, RS-232
- Vehicle interface. Power, alarm output, alarm reset.
- 4 antennas to be connected

#### **TMS22, like a TMS21 except:**

- 315MHz for use with the TMS12 sensor

#### **3.1. Fitting**

Mount the unit on the vehicle and connect the antenna(s) and the vehicle and PC interface connector.

Do not mount the unit in water spray or near exhaust pipe work or radiator airflow.

#### **3.2. Antenna positioning**

**Good antenna positioning is essential for reliable operation.**

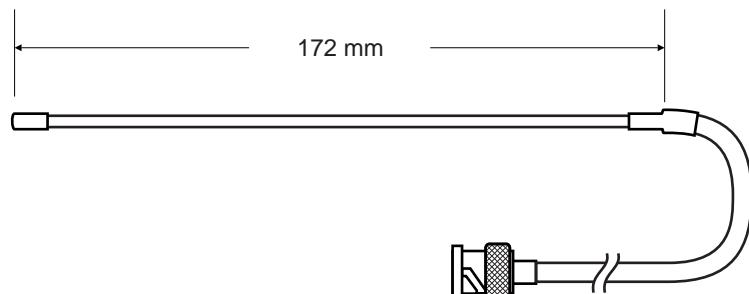
Selecting the best position for the antenna varies from vehicle to vehicle. Correct antenna positioning is different for the Standard and Diversity receivers. Please refer to the document "TMS Receiver Application and Test Guide" document available from [www.TireMonitorSystem.com/downloads.html](http://www.TireMonitorSystem.com/downloads.html).

### 3.3. Antennas

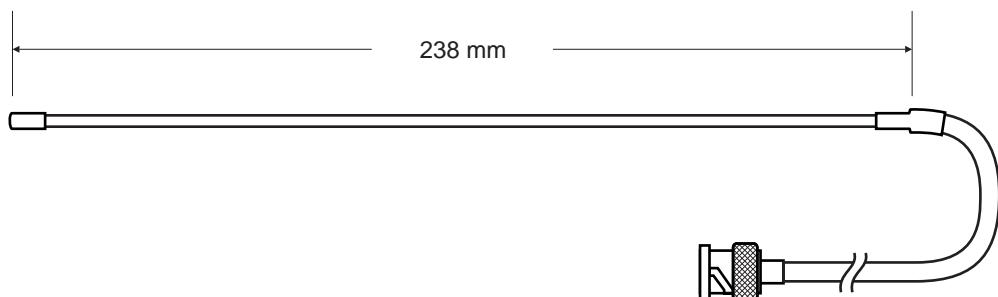
The Receiver can accept up to four BNC terminated antennas. We can supply them if required, or you can make them as described below.

To prepare an antenna fit a  $50\Omega$  BNC plug to one end of the antenna cable, RG58. At the other end, trim back the outer insulation and braid leaving a length of the inner core as shown below. This forms the antenna itself. Seal each end of the antenna using adhesive lined heat shrink.

#### TMS11 and TMS21 (433.92MHz)

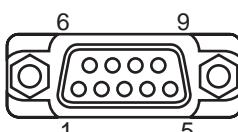


#### TMS16 and TMS22 (315MHz)



### 3.4. PC interface

#### PC Interface, 9 pin D female, RS-232

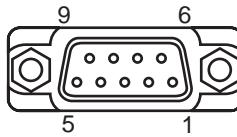


Pin / name	Description
2 TX	Serial from receiver to PC
3 RX	Serial from PC to receiver
5 0V	GND

**Note:** Straight-through serial cable is required.

### 3.5. Vehicle interface

Vehicle Interface, 9 pin D male



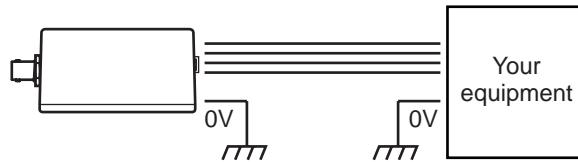
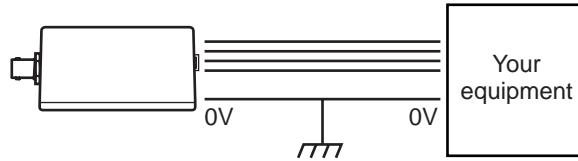
Pin / name	Description	Min	Typical	Max	Units
1 SUPPLY	Voltage	+10		+36	V DC
	Current consumption without anything connected to FAULT		30		mA
4 RESET	Connect to 0V to clear alarm <sup>(1)</sup>	5V when open. 1mA when closed.			
5 0V <sup>(2)</sup>	Return for SUPPLY or to connect a RESET switch				
6 0V <sup>(2)</sup>					
7 FAULT <sup>(3)</sup>	With no alarm voltage = SUPPLY Maximum source current With an alarm voltage = 0V.			200	mA

**Note 1:** Alarms are only available when using the “Memory Map RS232 interface” (section 4.3). You can configure them using “TMS Manager” (section 6).

**Note 2:** One 0V connection must be connected.

**Note 3:** The FAULT output is normally pulled up to the positive supply when there is no alarm, and is able to source 200mA. It is typically used to energize a relay where a warning lamp is connected to a normally closed pair of contacts. When there is an alarm, the FAULT output has a 10kΩ pull down to 0V. (section 5.4)

Good wiring practice



### 3.6. Fuse

20x5mm 250mA Anti-surge

### 3.7. Radio receptions

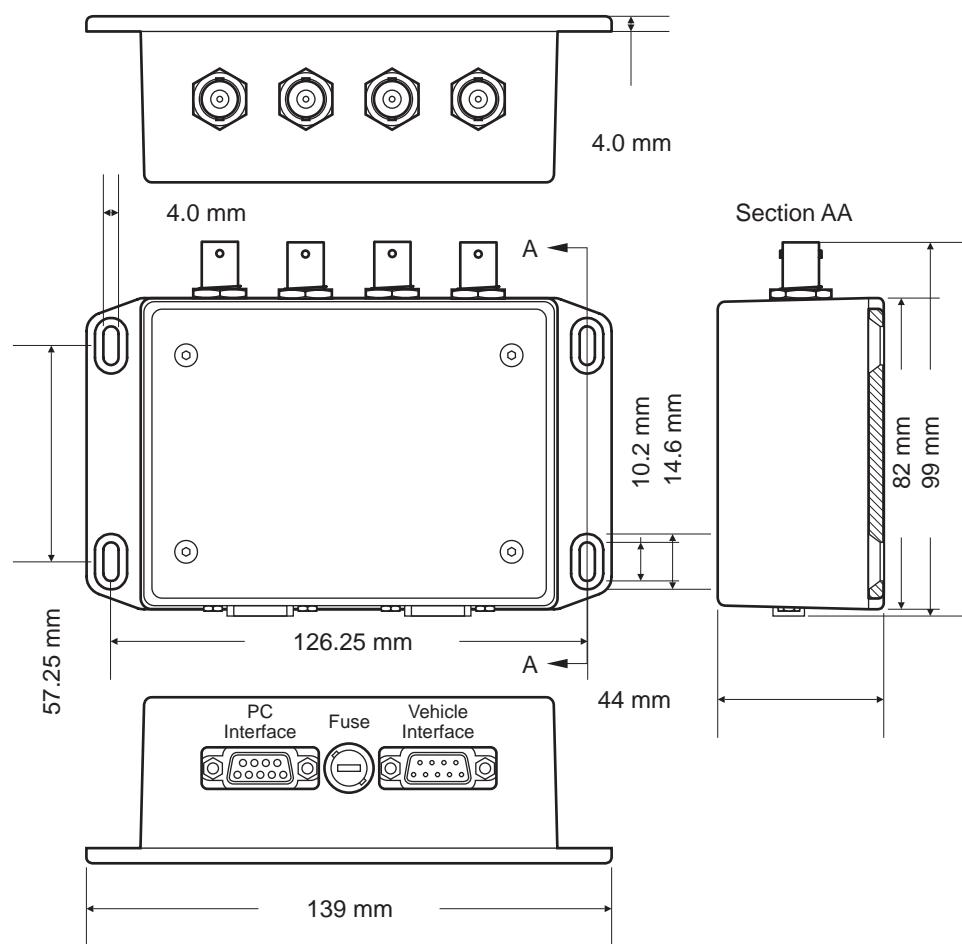
Parameter description	Receiver	Min	Typical	Max	Units
Receiver frequency	TMS16		315.00		
	TMS22				MHz
	TMS11		433.92		
	TMS21				

### 3.8. Operating temperature

Parameter description	Receiver	Min	Typical	Max	Units
Operating temperature	All	-10		+55	°C

### 3.9. Physical characteristics

TMS11, TMS16, TMS21 and TMS22



Mass	TMS11	355	g
	TMS16	400	
Enclosure material	Diecast Aluminium Alloy (alloy type 360.1)		

## 4. Receiver software

The Receiver provides an RS232 interface to your equipment.

### 4.1. Choosing the RS232 interface

You can choose the most suitable interface for your application. The interface can be the simple 'ASCII stream' or the more complex 'memory map', both described in detail later. New units have the Memory Map interface.

To change between interfaces you need to load new firmware into the receiver. Please refer to our web site [www.TireMonitorSystem.com/downloads.html](http://www.TireMonitorSystem.com/downloads.html) for the latest firmware and instructions.

### 4.2. ASCII Stream RS232 interface

In this interface, the TMS Receiver simply sends an ASCII string whenever it receives a transmission from any TMS sensor. You may see transmissions from sensors on other vehicles nearby. It is up to your system to maintain a list of sensor IDs for each vehicle and filter out unwanted data.

The FAULT output is not supported and the RESET input (see 3.5) has no effect.

RS232 parameters: Baud 9600, Data bits 8, Parity none, Stop bits 1.

Each message is a fixed length. Numeric values have leading zeros. There is no separation between fields. The end of message is CR/LF so you can easily view the data with hyper-terminal. There are two types of message, pressure/temperature messages and a battery messages.

Example pressure/temperature message: \$PAB12123. 45052\r\n

\$ all message start with \$  
P pressure/temperature messages have P  
AB12 sensor ID. Four hexadecimal digits.  
123. 45 pressure. Three digits, a decimal place then two digits. Here 123.45PSI  
052 temperature above -40°C. Three digits. Here 12°C  
\r\n carriage return (ASCII=13) and line feed (ASCII=10).

Example battery condition message: \$BAB12021. 23000\r\n

\$ all message start with \$  
B battery condition message have a B  
AB12 sensor ID. Four hexadecimal digits.  
021. 23 battery percentage used, here 21.23%. We predict flat battery at 100%.  
000 not currently used, may be any ASCII characters  
\r\n carriage return (ASCII=13) and line feed (ASCII=10)

### 4.3. Memory Map RS232 interface

With the memory map interface, you can configure the receiver to monitor and produce alarms for the sensors fitted to the vehicle.

Key features of this interface:

- Once configured, the receiver can create a variety of “Alarms” (see 4.3.2 below) autonomously, without RS232 connection.
- You can register up to 16 sensors with the receiver to represent the wheels of the vehicle.
- Apart from “COM Logging Mode” (see 4.3.1 below) the receiver will only send RS232 data in response to a command.
- The receiver writes sensor transmissions to a non-volatile memory log, which you can retrieve through the RS232 interface.
- RS232 parameters: Baud 9600, Data bits 8, Parity none, Stop bits 1.
- The data exchange is binary (not ASCII). This document shows all values in hex.
- This interface has two main commands; memory read and a memory write. Through these, you can interrogate and alter the receiver and so perform all functions.

#### 4.3.1. COM Logging mode

Normally a receiver only sends RS232 in response to a command. However, in COM Logging mode it will send RS232 whenever it receives a transmission from a sensor. (In this mode, the receiver behaves the same as the now unsupported TMS8 data logger.)

To start COM Logging mode set the Status1.IsComLogging flag (see 4.3.8) using a Memory Write command. You can do this with your own application or by using TMS Manager. With TMS Manager, click “Real Time Monitor” then disconnect it from TMS Manager *while it is in this state*.

If the Status1.Unfiltered flag (see 4.3.8) is clear, you will only see transmissions from registered sensors. If it is set, you will see transmissions from all sensors. In TMS Manager, the “Log Any Id” checkbox corresponds to the Status1.Unfiltered flag.

To end COM Logging mode, send a Null command (see 4.3.5). TMS Manager sends a Null command when you start it up or change COM port.

On each sensor transmission, you get a message like this: 08 00 32 AB 12 13 88 70 33 C8  
080032 constant header  
AB12 sensor ID  
1388 pressure in PSI/100. Here 1388hex = 5000decimal = 50.00PSI.  
70 temperature above -40°C. Here 30°C.  
33 no meaning. Value may vary.  
C8 checksum = ID + pressure + temperature = (AB+12+13+88+70) AND FF

If the most significant byte of the pressure is set then it is actually battery condition message. The temperature byte has no meaning. The 'pressure' is 8000hex on a brand new sensor and gradually increases over the sensors life. We predict flat battery at FC00hex; you may see values up to FFFF if the battery lasts longer.

### 4.3.2. Alarms

You can configure the receiver so that its FAULT output (see 3.5 Vehicle interface) will go low on various alarm conditions. The memory locations (listed here, described fully in 4.3.8 Memory Map) enable and control each type of alarm. Each alarm has an alarm flag (memory bit) to say whether it is active and a separate enable flag to say whether the alarm flag will cause FAULT to go low. The possible alarms are:

- low-pressure alarm, a pressure threshold for each registered sensor  
See Status1.EnAIPressure, PressureAls and PresThresA.
- reception timeout alarm to trigger if sensors stop transmitting  
See Status1.EnAINoRx, NoRxAls and MaxRxInter.
- sensor battery life low  
See Status1.EnAILowBatt, LowBattAls, BattThres.
- receiver's power from the vehicle is below a set voltage  
See Status1.EnAILowVoltage, Status2.LowVoltageAlarm and VoltLevel.
- user alarm  
See Status2.UserAlarm.

The alarms are non-volatile. You can clear alarms by setting alarm flags to zero through the RS232 interface. Alternatively you can pull the RESET input low (see 3.5 Vehicle interface), which zeros all alarm flags.

### 4.3.3. Memory Read command

Example message:

Host says: 85 00 00 AA

Receiver replies: 11 22 33 44 55 AA

The first byte 85 has the top bit set. This means 'Read'. The remaining 7 bits are the number of bytes to read, 5 in this case.

The next two bytes 0000 are the address to read from.

The final byte from the host is AA. It means message complete. If the receiver does not receive, it assumes the host has got out of sync and ignores everything until you send a Null command.

The receiver sends the 5 bytes of data it has read from addresses 0000-0004. In this case, the data was 1122334455.

Finally, the receiver sends AA.

### 4.3.4. Memory Write command

Example message:

Host says: 05 0000 11 22 33 44 55 AA

Receiver replies: AA

The first byte 05 has the top bit clear. This means 'Write'. In this case, read 5 bytes.

The next two bytes 0000 are the address to write to.

We now have the bytes to write, five of them in this case with values 1122334455. These are written to addresses 0000-0004.

AA completes the message and works like AA did on read.

The receiver responds AA to confirm that it did the write.

#### **4.3.5. Null command**

Example message:

Host says: 00  
Receiver replies: 00

The Null command clears the IsComLogging bit. It is a good way for a host to start a conversation that will not be interrupted by unsolicited messages.

You can use a Null Message to see whether the receiver is present.

You can use it to recover if the receiver has got out of sync (maybe because the RS232 lead was unplugged mid-flow). If the receiver sees an illogical sequence (e.g. not ending in AA), it ignores all inbound data until the next Null Message. To restore sync the host transmits 00s until the receiver responds with 00s.

#### **4.3.6. Upgrading the firmware**

This is not a usual command. It initiates Bootload Mode allowing the firmware to be upgraded.

Host says: 80 54 6F 70

If the host sends these 4 bytes (which look like an illegal 'read command') it causes the TMS11 to expect the bootload sequence. The bootload sequence itself is outside the scope of this document.

#### **4.3.7. Memory Restrictions**

Due to hardware implementation, all non-volatile locations in memory have a limited life. You can typically write to them 1 million time before failure, but this may be as low as 100,000 times. There is no limit on the number of reads. LogPos has special handling because it is updated frequently. Its life is a minimum of 16,000,000 writes (typical 160 million).

Within the first 256 bytes of memory, some variables have special handling, and the ways you can read/write them are restricted:

- When accessing 1-byte variables, the read or write must be a single byte read or write.
- When accessing 2-byte variables the read/write should be exactly 2 bytes.
- When accessing 4-byte variables the read/write should be exactly 4 bytes.
- When accessing data in the arrays, the read or write must be entirely within the array and may not overlap into another array or variable.

#### 4.3.8. Memory Map

All 16 bit (2 byte) values are 'big endian' meaning that the high byte comes before the low byte.

Address	Name	Default	Meaning																								
0000	DeviceId	02	Read Only. Identifies this as a TMS Receiver. May be used in future to distinguish between other devices or firmware branches.																								
0001	IfVersion	00	Read Only. The version of this memory map interface. This changes when there is a non-backward compatible change to this table.																								
0002	Version	04 <sup>(1)</sup>	Read Only. The version of the firmware.																								
0003-0004	MemSize	8000	Read Only. 16 bit value indicating the amount of memory in bytes that you may address through this interface.																								
0005	BufferSize	10	Read Only. The maximum number of bytes that you may write in a write message or read in a read message.																								
0006-0008	reserved	Undefined	undefined																								
0009	Status3 <sup>(2)</sup>	00	<p>Bit fields that you can read these to examine the machine state or alter them to change state. Bits are</p> <table border="1"> <tr> <td>0</td><td>EnAIPressH</td><td>If 1 then PressHAlarm causes the FAULT output to go low.</td></tr> <tr> <td>1</td><td>EnAITempH</td><td>If 1 then TempHAlarm causes the FAULT output to go low..</td></tr> </table>	0	EnAIPressH	If 1 then PressHAlarm causes the FAULT output to go low.	1	EnAITempH	If 1 then TempHAlarm causes the FAULT output to go low..																		
0	EnAIPressH	If 1 then PressHAlarm causes the FAULT output to go low.																									
1	EnAITempH	If 1 then TempHAlarm causes the FAULT output to go low..																									
000A	LogMask	0D	<p>Bit field that defines what will appear in the memory log. If you choose fewer items, each record will be smaller so more will fit.</p> <p>A log record will consist only of the selected bytes in the order described below. For instance, the default 0D sets LogWheel, LogPressure and LogPressureL so a log record will consist of 3 bytes: 1 wheel and 2 pressure bytes.</p> <table border="1"> <tr> <td>0</td><td>LogWheel</td><td>A 1-byte wheel identifier with a value between 00 and 0F. Values of FF will be used if Unfiltered is set and the receiver receives from a sensor which has no wheel position.</td></tr> <tr> <td>1</td><td>LogId</td><td>The 2-byte sensor identifier.</td></tr> <tr> <td>2</td><td>LogPressure</td><td>The most significant byte of pressure. Each increment represents 2.56 PSI, rounded down. For instance, a value of 05 represents between 12.8psi and 15.36psi.</td></tr> <tr> <td>3</td><td>LogPressureL</td><td>Has no effect unless LogPressure is set. Gives additional resolution to LogPressure, adding 100th of PSI. The actual resolution is specified in section 2.2.</td></tr> <tr> <td>4</td><td>LogTemp</td><td>The temperature. Subtract 40 from LogTemp to get temperature in °C. For instance LogTemp=75 represents 35°C.</td></tr> <tr> <td>5</td><td>LogClock</td><td>Logs a 2-byte time. This is the value of Clock1 and Clock0 at the time of reception.</td></tr> <tr> <td>6</td><td>LogClockH</td><td>Has no effect unless LogClock is set. Causes a further 2 bytes Clock3.Clock2 to be logged.</td></tr> <tr> <td>7</td><td>reserved</td><td>Set to 0.</td></tr> </table>	0	LogWheel	A 1-byte wheel identifier with a value between 00 and 0F. Values of FF will be used if Unfiltered is set and the receiver receives from a sensor which has no wheel position.	1	LogId	The 2-byte sensor identifier.	2	LogPressure	The most significant byte of pressure. Each increment represents 2.56 PSI, rounded down. For instance, a value of 05 represents between 12.8psi and 15.36psi.	3	LogPressureL	Has no effect unless LogPressure is set. Gives additional resolution to LogPressure, adding 100th of PSI. The actual resolution is specified in section 2.2.	4	LogTemp	The temperature. Subtract 40 from LogTemp to get temperature in °C. For instance LogTemp=75 represents 35°C.	5	LogClock	Logs a 2-byte time. This is the value of Clock1 and Clock0 at the time of reception.	6	LogClockH	Has no effect unless LogClock is set. Causes a further 2 bytes Clock3.Clock2 to be logged.	7	reserved	Set to 0.
0	LogWheel	A 1-byte wheel identifier with a value between 00 and 0F. Values of FF will be used if Unfiltered is set and the receiver receives from a sensor which has no wheel position.																									
1	LogId	The 2-byte sensor identifier.																									
2	LogPressure	The most significant byte of pressure. Each increment represents 2.56 PSI, rounded down. For instance, a value of 05 represents between 12.8psi and 15.36psi.																									
3	LogPressureL	Has no effect unless LogPressure is set. Gives additional resolution to LogPressure, adding 100th of PSI. The actual resolution is specified in section 2.2.																									
4	LogTemp	The temperature. Subtract 40 from LogTemp to get temperature in °C. For instance LogTemp=75 represents 35°C.																									
5	LogClock	Logs a 2-byte time. This is the value of Clock1 and Clock0 at the time of reception.																									
6	LogClockH	Has no effect unless LogClock is set. Causes a further 2 bytes Clock3.Clock2 to be logged.																									
7	reserved	Set to 0.																									

**Note 1:** May have been updated. Please see [www.TireMonitorSystem.com/downloads.html](http://www.TireMonitorSystem.com/downloads.html)

**Note 2:** Only in firmware Version 4 onwards.

Address	Name	Default	Meaning																								
000B	Status1	7D	<p>Bit fields that you can read these to examine the machine state or alter them to change state. Bits are</p> <table border="1"> <tr><td>0</td><td>IsEeLogging</td><td>1 to enable memory logging. See LogMask, LogStart, LogEnd and LogPos.</td></tr> <tr><td>1</td><td>IsComLogging</td><td>1 when in "COM Logging mode". See 4.3.1.</td></tr> <tr><td>2</td><td>IsWrapping</td><td>If 0 then memory logging is stopped when IsFull is set</td></tr> <tr><td>3</td><td>EnAIPressure</td><td>If 1 then any bit that is set in PressureAls, causes the FAULT output to go low.</td></tr> <tr><td>4</td><td>EnAINoRx</td><td>If 1 then any bit that is set in NoRxAls, causes the FAULT output to go low.</td></tr> <tr><td>5</td><td>EnAILowBatt</td><td>If 1 then any bit that is set in LowBattAls, causes the FAULT output to go low.</td></tr> <tr><td>6</td><td>EnAILowVoltage</td><td>If 1 then LowVoltageAlarm causes the FAULT output to go low.</td></tr> <tr><td>7</td><td>Unfiltered</td><td>If 0, the receiver ignores receptions from all sensors except its 16 registered sensors. If 1 then the receiver will log any sensor that it can receive but still will not produce any alarms for these. When logging an unregistered ID, the wheel position will appear as FF.</td></tr> </table>	0	IsEeLogging	1 to enable memory logging. See LogMask, LogStart, LogEnd and LogPos.	1	IsComLogging	1 when in "COM Logging mode". See 4.3.1.	2	IsWrapping	If 0 then memory logging is stopped when IsFull is set	3	EnAIPressure	If 1 then any bit that is set in PressureAls, causes the FAULT output to go low.	4	EnAINoRx	If 1 then any bit that is set in NoRxAls, causes the FAULT output to go low.	5	EnAILowBatt	If 1 then any bit that is set in LowBattAls, causes the FAULT output to go low.	6	EnAILowVoltage	If 1 then LowVoltageAlarm causes the FAULT output to go low.	7	Unfiltered	If 0, the receiver ignores receptions from all sensors except its 16 registered sensors. If 1 then the receiver will log any sensor that it can receive but still will not produce any alarms for these. When logging an unregistered ID, the wheel position will appear as FF.
0	IsEeLogging	1 to enable memory logging. See LogMask, LogStart, LogEnd and LogPos.																									
1	IsComLogging	1 when in "COM Logging mode". See 4.3.1.																									
2	IsWrapping	If 0 then memory logging is stopped when IsFull is set																									
3	EnAIPressure	If 1 then any bit that is set in PressureAls, causes the FAULT output to go low.																									
4	EnAINoRx	If 1 then any bit that is set in NoRxAls, causes the FAULT output to go low.																									
5	EnAILowBatt	If 1 then any bit that is set in LowBattAls, causes the FAULT output to go low.																									
6	EnAILowVoltage	If 1 then LowVoltageAlarm causes the FAULT output to go low.																									
7	Unfiltered	If 0, the receiver ignores receptions from all sensors except its 16 registered sensors. If 1 then the receiver will log any sensor that it can receive but still will not produce any alarms for these. When logging an unregistered ID, the wheel position will appear as FF.																									
000C	Status2	00	<p>Various bit fields. Normally the receiver will set these and you may clear them.</p> <table border="1"> <tr><td>0</td><td>LowVoltageAlarm</td><td>The receiver sets this if the supply voltage drops below VoltLevel.</td></tr> <tr><td>1</td><td>UserAlarm</td><td>You may set this if you want the FAULT output to go low.</td></tr> <tr><td>2</td><td>IsFull</td><td>1 if LogPos has reached LogEnd.</td></tr> <tr><td>3</td><td>reserved</td><td>Set to 0.</td></tr> <tr><td>7</td><td></td><td></td></tr> </table>	0	LowVoltageAlarm	The receiver sets this if the supply voltage drops below VoltLevel.	1	UserAlarm	You may set this if you want the FAULT output to go low.	2	IsFull	1 if LogPos has reached LogEnd.	3	reserved	Set to 0.	7											
0	LowVoltageAlarm	The receiver sets this if the supply voltage drops below VoltLevel.																									
1	UserAlarm	You may set this if you want the FAULT output to go low.																									
2	IsFull	1 if LogPos has reached LogEnd.																									
3	reserved	Set to 0.																									
7																											
000D	BattThres	7C	If a registered sensor transmits a battery condition above this level, the corresponding bit in LowBattAls is set. The maximum value is 7F.																								
000E-000F	LogStart	0100	The location in memory where logging starts. The user software is responsible for setting this to point to empty memory before setting the IsEeLogging flag.																								
0010-0011	LogEnd	7FF0	If after logging to memory LogPos is greater or equal to this value then LogPos is set back LogStart and IsFull is set. Be careful not to put this too close to the end of the memory. For instance if you set it to 7FFF, a 3 byte record might try to write on 7FFE, 7FFF, and 8000 - which would be bad as 8000 is not a valid address.																								
0012-0013	LogPos	0100	The location of the start of the next log record that will be written. You typically set this to the same value as LogStart and clear IsFull before setting IsEeLogging. You must ensure that LogStart <= LogPos < LogEnd whenever IsEeLogging is set. It is illegal to set LogPos to a value less than 100(hex). If you do, no records are logged.																								

Address	Name	Default	Meaning
0014-0015	WPosUsed	0000	16 bits to represent wheel positions 0-15 to show which wheel positions have a registered sensor. For example, on a 4-wheel vehicle, you might set this to 000F and just use the first 4 elements of the WheellIdA array.
0016-0017	MaxRxInter	0708	If EnAINoRx is 1 and a sensor does not transmit for MaxRxInter seconds then a bit in NoRxAls is set. The default 0708 is half an hour.
0018-0019	PressureAls	0000	16 bits to represent wheel positions 0-15. You can clear the alarms by setting this to 0000. The receiver sets the bit if a registered sensor transmits a pressure below PressureThreshold. Also, see Status1.EnAIPressure.
001A-001B	LowBattAls	0000	16 bits to represent wheel positions 0-15. You can clear the alarms by setting this to 0000. The receiver sets the bit if a registered sensor transmits a battery condition below BattThres. Also, see Status1.EnAILowBatt.
001C-001D	NoRxAls	0000	16 bits to represent wheel positions 0-15. You can clear the alarms by setting this to 0000. The receiver sets the bit if a sensor does not transmit for MaxRxInter seconds; or if the receiver was switched off, MaxRxInter seconds from when it is switched back on. Also, see Status1.EnAINoRx.
001E	VoltTimeout	10	A hold-off time for the LowVoltageAlarm in 8 <sup>ths</sup> of a second. For instance, the default 10hex is 2 seconds. This means that if the supply voltage goes low for more than 2 seconds you will get a fault but the fault is not triggered if it went low for just a second. This is useful when the receiver is de-powered so that it does not create a false alarm as the voltage fades.
001F	VoltLevel	4C	The level at which the power supply to the TMS11 will show a LowVoltageAlarm. The relationship between VoltLevel and actual voltage is: Voltage = 0.217 * VoltLevel + 0.915 VoltLevel = 4.61 * Voltage - 4.22 So VoltLevel 4C(hex) is about 17.3V. The TMS11 will not work below about 9V, so the minimum sensible value is 25hex.
0020-003F	WheellIdA	Undefined	16 byte pairs to represent wheel positions 0-15. Each should contain a different ID (Unless the corresponding WPosUsed bit is 0). Each pair of bytes contains a sensor id.
0040-0041	PressHAls <sup>(1)</sup>	0000	16 bits to represent wheel positions 0-15. You can clear the alarms by setting this to 0000. The receiver sets the bit if a registered sensor transmits a pressure above PressHThres. Also, see Status3. EnAIPressH.
0042-0043	TempHAls <sup>(1)</sup>	0000	16 bits to represent wheel positions 0-15. You can clear the alarms by setting this to 0000. The receiver sets the bit if a registered sensor transmits a temperature above TempHThres. Also, see Status3. EnAITempH.
0044-0045	PressHThres <sup>(1)</sup>	Undefined	The high-pressure alarm threshold for all wheels in 100 <sup>ths</sup> of a PSI. If any registered sensor transmits a higher pressure the PressHAls bit for the sensor is set.
0046	TempHThres <sup>(1)</sup>	Undefined	The high-temperature alarm threshold for all wheels in °C + 40. For instance TempHThres =75 represents 35°C. If any registered sensor transmits a higher temperature the TempHAls bit for the sensor is set.
0047-005F	reserved	Undefined	Do not write here.
0060-007F	PresThresA	Undefined	16 byte pairs to represent wheel positions 0-15. The low-pressure alarm threshold for each wheel in 100 <sup>ths</sup> of a PSI. For instance 2710(hex) = 10000(decimal) = 100.00PSI. If the wheel's sensor transmits a lower pressure the PressureAls bit is set.

**Note 1:** Only in firmware Version 4 onwards.

Address	Name	Default	Meaning
0080-008F	BattLevA	Zeros	16 bytes to represent wheel positions 0-15. The receiver places the last 'energy count' received into this location. This value increases in proportion to the amount of energy that the TMS sensor has used. The value is in the range 00-7F.
0090-0093	Clock	Zeros	A 4-byte counter that starts at 00000000 when the receiver is switched on and counts up once a second. The receiver has a crystal accurate to 50 parts per million (4 or 5 seconds a day). The bytes are, from high to low: Clock3, Clock2, Clock1 and Clock0. Clock1.Clock0 is used in timeout handling (see MaxRxInter). Altering these values while EnAINoRx is set, and if EeLastRxTimeA is not updated, may cause the receiver set NoRxAls bits.
0094-0097	SerialNo	Varies	Do not write here. The A M Bromley serial number of the unit. Some number such as 00024110 (BCD; when displayed in hex you only see digits 0-9).
0098-009F	reserved	Undefined	Do not write here.
00A0-00BF	LastRxTimA	Zeros	16 byte pairs for wheel positions 0-15. When the receiver receives from a registered wheel, it copies Clock1.Clock0 into the location for this wheel. Internally this is used for the clock time-outs. Altering these values while EnAINoRx is set and if Clock is not updated may cause the receiver set NoRxAls bits.
00C0-00FF	reserved	Undefined	Do not write here.
0100-7FFF	log space	Undefined	This is typically used for the memory logs, but you can reserve space by altering LogStart and LogEnd and use it as you please.

#### 4.3.9. Clearing time-out alarms

To clear time-out alarms you need to write "0000" to 001C-001D. But also you need to write to 00A0-00BF LastRxTimA so that alarms do not re-occur immediately.

The value you need in each of the 16 values in LastRxTimA must be the least significant 2 bytes from 0090-0093, Clock.

Here is an example RS232 sequence to clear time-out alarms.

Host reads clock: 84 0090 AA  
Receiver replies: AB CD 12 34 AA

Host writes first half of LastRxTimA, using value 1234 from above:  
10 00A0 1234 1234 1234 1234 1234 1234 1234 1234 AA  
Receiver acknowledges: AA

Host writes second half of LastRxTimA, using value 1234 from above:  
10 00B0 1234 1234 1234 1234 1234 1234 1234 1234 AA  
Receiver acknowledges: AA

Host writes 0000 to NoRxAls: 02 001C 0000 AA  
Receiver acknowledges: AA

Now there will be no time-out alarms until at least MaxRxInter seconds have passed.

## 5. Operator Interface (TMS OI)

The TMS Operator Interface (TMS OI) plugs into a TMS Receiver. It displays a representation of a 4 or 6-wheel vehicle showing the pressure of each tire. It also creates a log of all received measurements.

### TMS27, The Operator Interface key features are:

- Works with TMS Receiver (Must be running Memory Map software)
- Displays the status of each wheel including current pressure. Capable of displaying 6 wheels but is able to log more.(Logs any id)
- Logs up to 16384 receptions with real time clock (RTC)
- Can be configured through TMS Manager
- Supports alarms: low pressure, high pressure, high temperature, low battery and reception timeout
- Can sound its buzzer on alarm
- Display backlight lit when ignition input is connected.
- If TMS OI is un-powered the RTC runs on internal batteries.



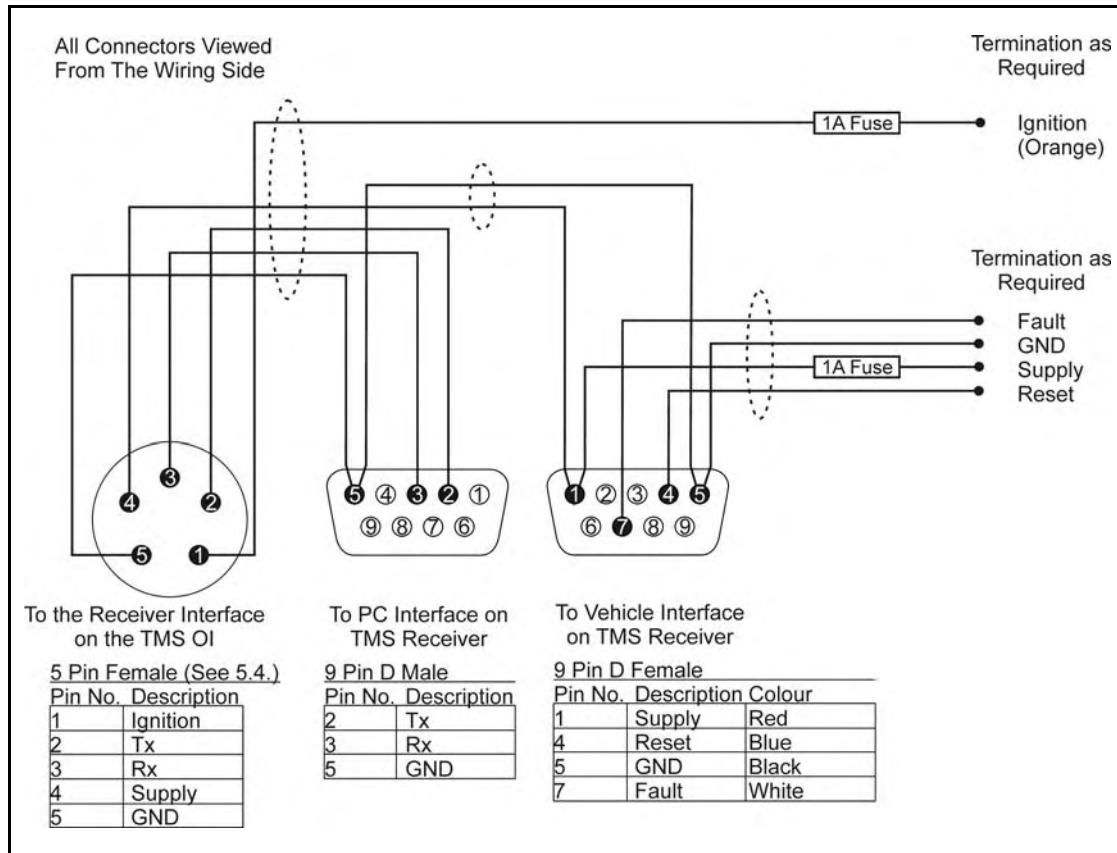
### 5.1. Fitting

A velcro strip and four rubber feet will be provided to aid fitting.

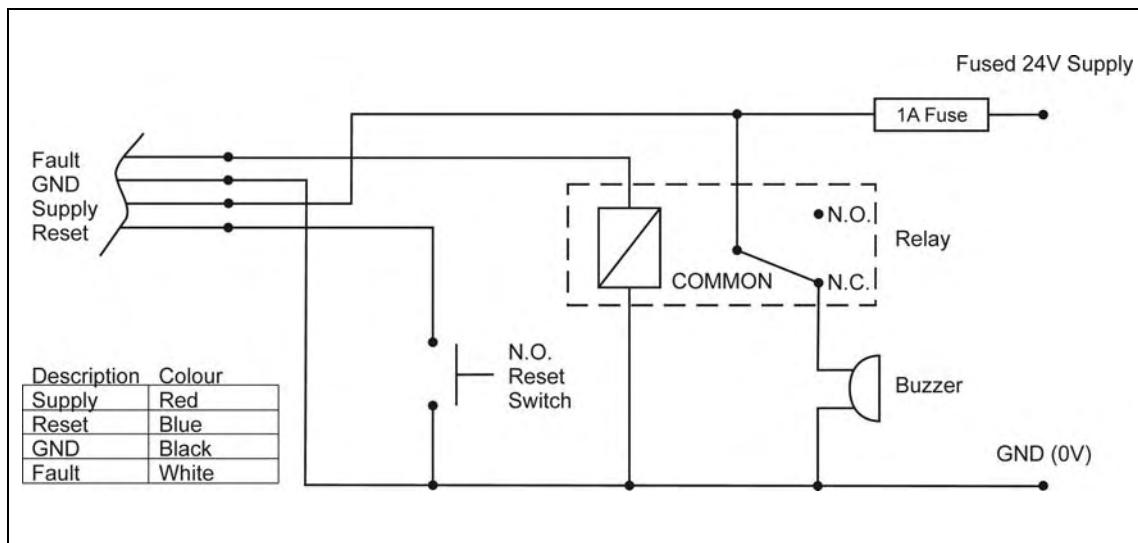
### 5.2. Physical Characteristics

TMS27	
9.0 mm	
14 mm	33 mm
81.0 mm	10.0 mm
78.0 mm	10.0 mm
26 mm	19.02 mm
86 mm	
30.0 mm	
166.0 mm	
173.2 mm	
Mass	TMS27 281.0 g
Enclosure Material	Extruded Aluminium Alloy (alloy type 6063) with ABS plastic end panels

### 5.3. Cable Wiring Diagram

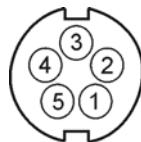


### 5.4. Fault and Reset Wiring



## 5.5. Receiver Interface

Receiver Interface, 5 Pin Female Socket				
Pin/Name	Description			
1 Ignition	Connect to the supply enable the backlight			
2 Tx	Serial from TMS OI to Receiver			
3 Rx	Serial from Receiver to TMS OI			
4 Supply		Min	Typical	Max
	Voltage	+12		+36
5 0V	Current		100 <sup>(1)</sup>	mA
	GND			



(Sub miniature circular connector  
BINDER - 99 0096 100 05)

**Note 1:** Based on 24V supply with the backlight on, a TMS Receiver connected with the sounder going.

## 5.6. PC Interface

As section 3.4

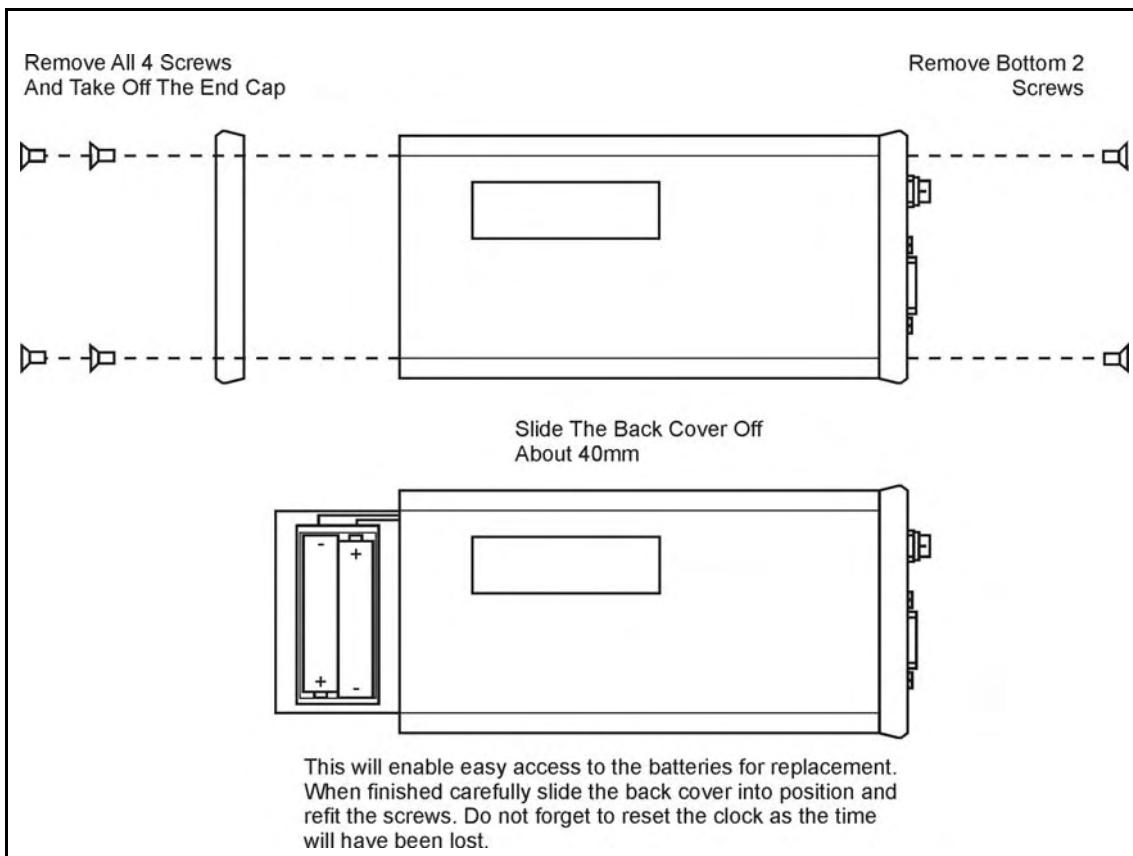
## 5.7. Backlight and Ignition Input

The ignition input can be connected to the supply to indicate that the vehicle ignition is active. The LCD has a backlight. This comes on when the ignition input is active.

## 5.8. Back-up Battery

The TMS OI contains a pair of AAA alkaline batteries. These are only used if the TMS OI is not powered. They keep the RTC running for at least a year. Batteries can be replaced if necessary (See the image below)

It is recommended that you replace the batteries once a year. When the batteries have been changed you will need to reset the clock using TMS Manager. The manufacturer is not responsible for damage due to corrosion



## 5.9. TMS Receiver working with TMS OI

The TMS OI works by monitoring the memory log in the TMS Receiver. As part of this process it changes the TMS Receiver configuration as you plug the TMS OI as follows:

- Memory logging enabled
- COM logging disabled.
- Log wraps around when full.
- In the TMS Receiver's memory log Wheel Position, Sensor ID, Pressure and Temperature logging is enabled<sup>(1)</sup>.

**Note 1:** If these are not enabled already on the TMS Receiver, TMS OI clears the TMS Receivers memory log when it enables them.

Through TMS Manager you can:

- Set the OI's RTC to the current time and date of your computer.
- Enable or silence the buzzer.
- Read the log memory.
- Clear the log memory.
- If a TMS Receiver is connected to the TMS OI, you can view and change any TMS Receiver configuration

Use TMS Manager to set up wheels 1 to 4 for a 4-wheel vehicle or 1 to 6 for a 6-wheel vehicle. Wheel numbers are designated:

Wheel Position	Location
1	Front left
2	Front right
3	Rear left (outer if 6-wheel)
4	Rear right (outer if 6-wheel)
5	Rear left inner (6-wheel only)
6	Rear right inner (6-wheel only)

If other wheels IDs are configured into the TMS Receiver, they are logged, but they are not displayed and there will be no warning.

## 5.10. Alarm

The TMS OI produces a warning while any fault conditions on wheels 1 to 6 are active.

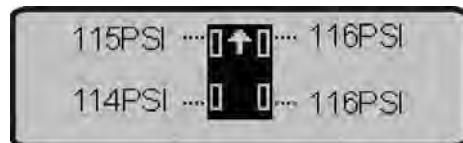
Unlike the TMS Receiver, faults do not latch and so do not need to be cleared. Faults remain active while the condition that caused them persists. For example, a low-pressure fault that starts when a tire is deflated will end automatically when the tire is inflated.

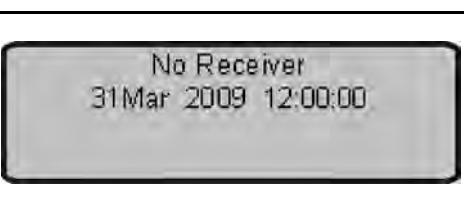
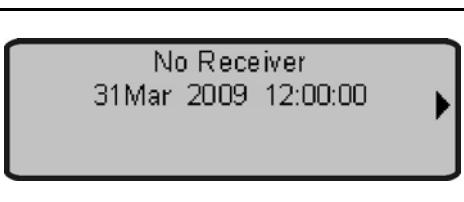
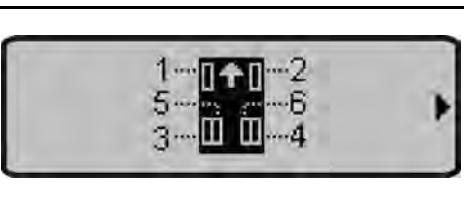
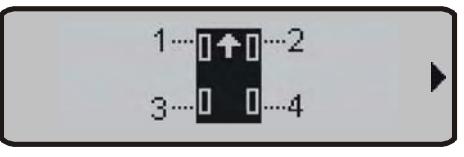
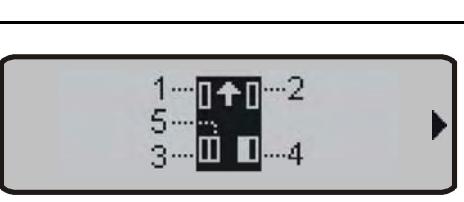
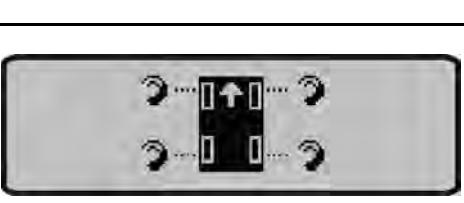
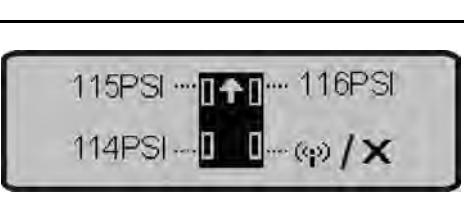
The TMS OI has a sounder that can be enabled (See 6.2) to alert you to a fault. When there is a new fault the sounder beeps 10 times (0.5s on 0.5s off). It then makes a brief reminder 'pip' (50ms beep) every 30 seconds while any alarm remains active. If all fault conditions become inactive it makes one final pip.

## 5.11. Display

The TMS OI has a 120 by 32 pixel graphical display with backlight.

The pressure displayed is always "estimated gauge pressure" which is absolute pressure minus 14.7psi. When operational your TMS OI display will look like the image below for a four-wheel configuration.



Description	Display
If the TMS OI is powered up and has nothing else connected it displays "No Receiver" and the current date and time.	
If TMS Manager is connected but no TMS Receiver is connected to the TMS OI. A triangle is displayed on the right hand side of the display.	
If TMS Manager and a TMS Receiver are connected, the TMS OI displays the wheel number. (Top image is of a six wheel configuration, the bottom of a four wheel configuration).	 
If the wheel is not configured it is shown as blank. (Image shows the display when connected to TMS Manager).	
When first starting the TMS OI the display will show a spinning "busy" symbol  . This means no data is available yet.	
If reception timeouts are enabled and the set timeout period has elapsed since TMS OI started or since last reception, the TMS OI will display a radio symbol  alternating with an X. (Image shows the alarm on wheel 4).	

If low-pressure alarm is enabled and the pressure is below the set threshold it displays the pressure alternating with a down arrow. (Image shows the alarm on wheel 4).	
If high-pressure alarm is enabled and the pressure is above the set threshold it displays the pressure alternating with an up arrow. (Image shows the alarm on wheel 4).	
If high temperature alarm is enabled and the temperature is above the set threshold it displays the temperature alternating with an up arrow. (Image shows the alarm on wheel 4).	
If battery alarm is enabled and battery used is above threshold it displays the pressure alternating with a low battery symbol ■■. (Image shows the alarm on wheel 4).	

## 5.12. Logging

Whenever it is connected to a TMS Receiver, the TMS OI logs each wheel reception. The TMS OI is capable of recording 16384 records. Based on 4 sensors being recorded with them transmitting once every 5 minutes this is approximately 14 days of continuous logging.

16384 Records/ 4 sensors / 12 Tx an hour / 24 hours in a day = 14.22 Days

It logs the date, time, wheel position, sensor ID, pressure and temperature.

If the TMS Receiver is configured to 'Log any ID', the ID will record all sensors in radio range. Otherwise it will log each of the IDs that are configured into the TMS Receiver. It logs all configured IDs, even though it only displays and alarms on wheels 1 to 6.

## 6. TMS Manager

TMS Manager is a software application to configure the TMS Receiver, download data and display data received from the sensors in real time.

You can download the program file from our web site: [www.TireMonitorSystem.com/downloads.html](http://www.TireMonitorSystem.com/downloads.html)

System requirements: Microsoft Windows Vista, Windows XP, Windows ME, Windows 98. 10MB of RAM

### 6.1. Getting started

#### STEP1

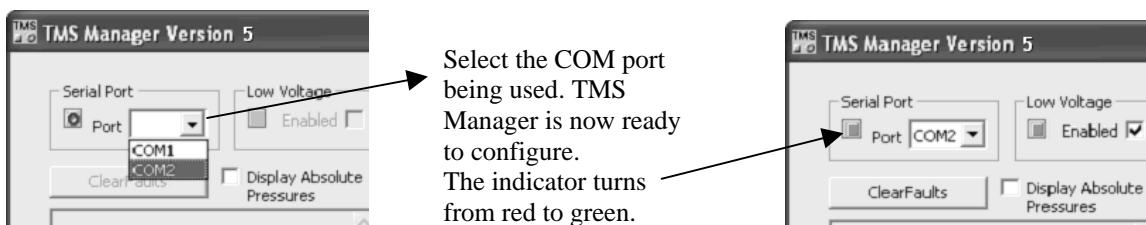
Connect the power supply to the receiver.  
Do this via the vehicle interface connector.

#### STEP 2

Connect the computer to the 'PC Interface' connector on the receiver.  
Using a straight-through 9-way serial cable connect one end to the computer COM port.  
Plug the other end into the 'PC Interface' 9-way socket on the receiver.

#### STEP 3

Run the Windows program "TMSManager.exe"



#### STEP 4

Assign sensor IDs.

You can assign up to 16 TMS pressure sensors.  
Click on the box next to the first wheel position that you want to assign a sensor ID.  
Next, type in the sensor ID code. This can be found on the label attached to each sensor, it is a four-digit code. (The label also has the product name and a serial number, preceded by N...)  
Click 'Apply'.

#### STEP 5

Low Pressure Level

Ensure that the relevant wheel position is enabled.

Type in the low-pressure level in PSI. Do not set the low-pressure level close to the working pressure to avoid intermittent low-pressure alarms.  
Click 'Apply'.

#### STEP 6

Reception Timeout

If using the reception timeout feature, we advise you set it to 4 times the periodic transmission interval to avoid intermittent reception timeout alarms.

Click 'Apply'.

#### STEP 7

Enable Alarms (see 4.3.2. Alarms) by ensuring the Enabled check box is ticked for each alarm required.

Click 'Apply'.

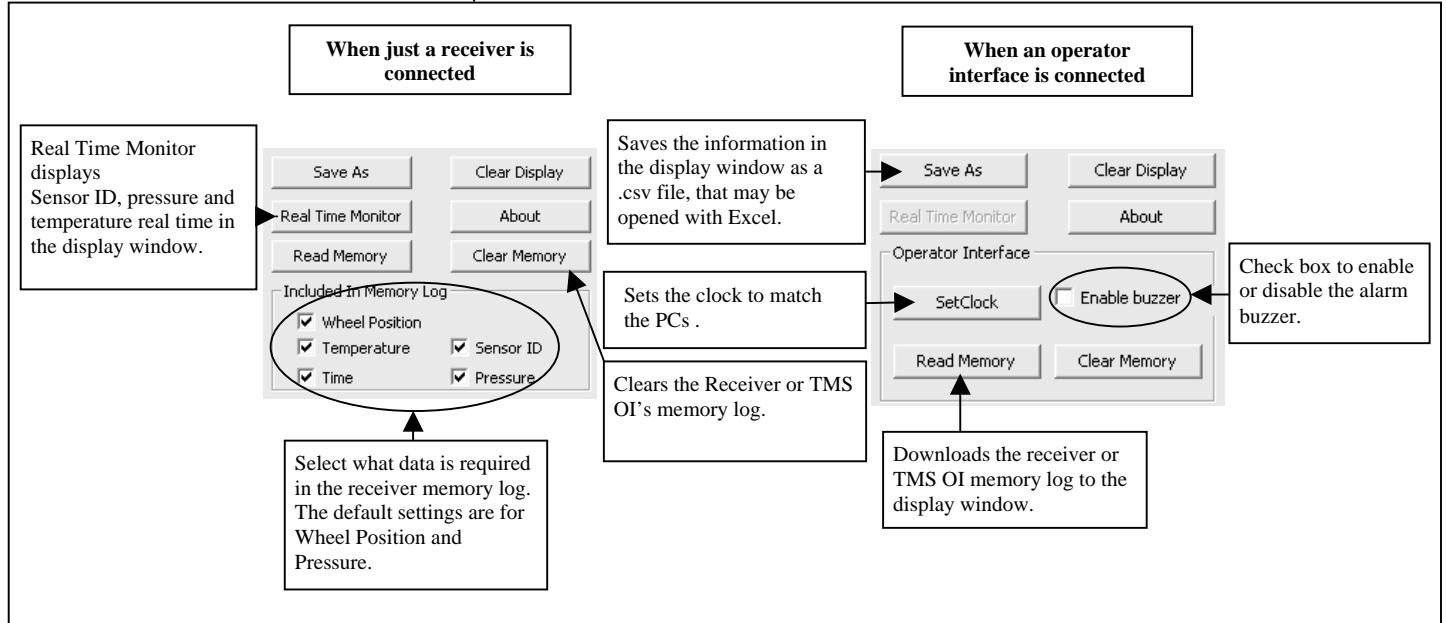
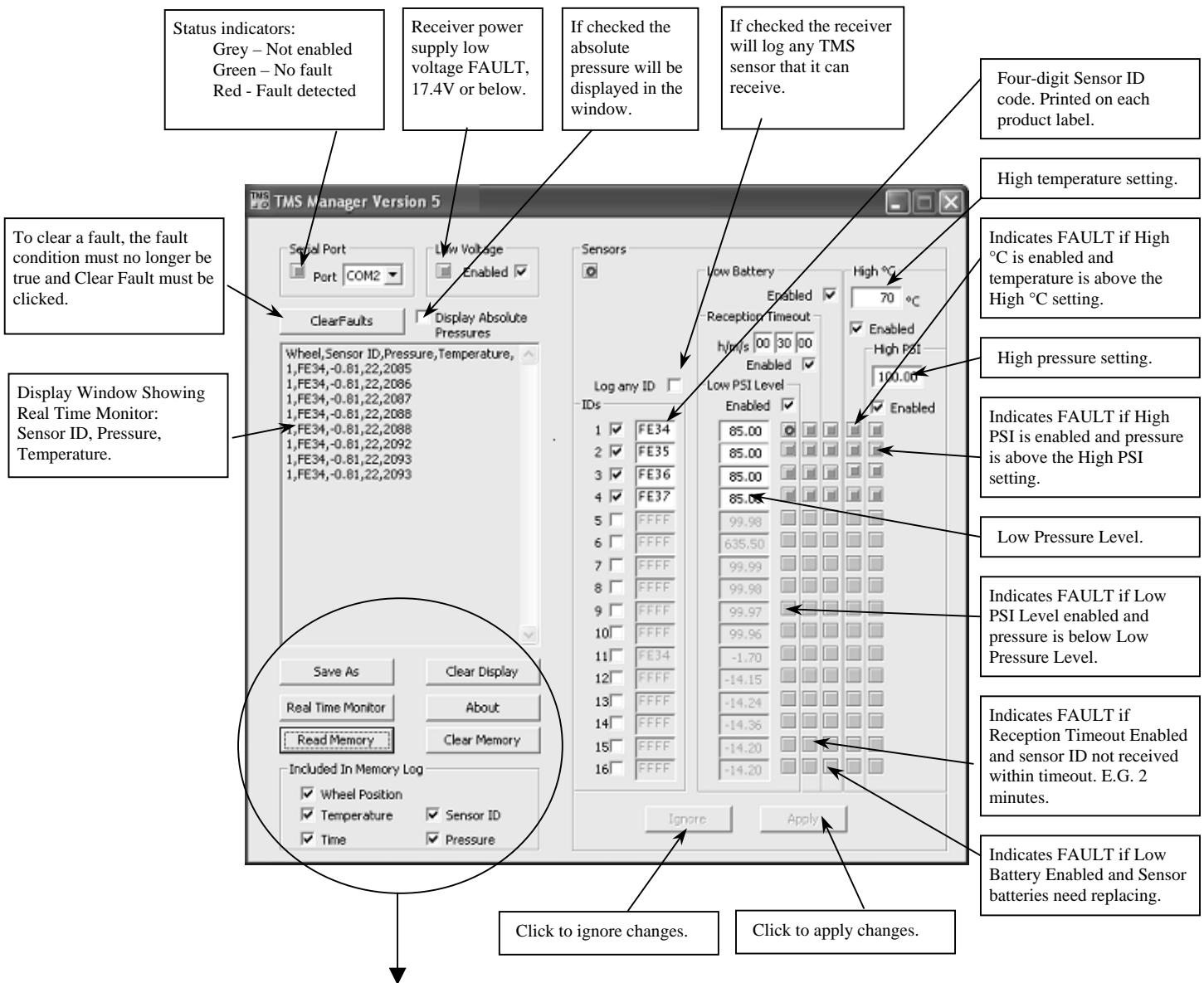
#### STEP 8

Log any ID. If this check box is ticked the receiver will log any TMS sensor that it can receive.

#### STEP 9

The system is now ready to use.

## 6.2. Features



## 6.3. Memory Log (TMS Receiver)

### 6.3.1. Saving the memory log

The parameters to be logged in the memory must be selected from “Included In Memory Log”. If, for example, all the parameters where ticked in “Included In Memory Log” then these are the columns that you will get from the log:

Wheel Position, Sensor ID, Pressure, Temperature and Time (seconds since the TMS was powered).

To obtain a .CSV file you need to “Clear Display”, then “Read Memory”. When you “Save As” it simply copies everything in the display window to the file.

“Clear Memory” deletes the memory log.

The “Read Memory” button is greyed-out until records are logged.

### 6.3.2. Working out the memory log time

With 8 sensors running we calculate that it will take 42 hours to fill the memory log:

Log memory in TMS11 receiver: 32490 bytes

Each record is 8 bytes maximum: Sensor ID 2 bytes  
Pressure 2 bytes  
Wheel Position 1 byte  
Temperature 1 byte  
Time 2 bytes

Each sensor transmits every: 5 minutes = 12 timers per hour

Log time:  $32490 / 8 / 12 / 8 = 42$  hours

Sensors normally transmit every 5 minutes (see datasheet section 2.4), but will transmit more frequently if there is a change (section 2.5). If there are changes it will reduce the hours.

Logging fewer parameters will increase the log time. For example logging only sensor ID and pressure:  $32490/4/12/8 = 84$  hours

Once the memory log is full it will start recording over the oldest records.