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SHARPER IMAGE
head-2-head RC vehicles
SPEED BUMPERS

FEATURES

- RIDER EFFECTS WHEN BUMPER IS HIT
- TWO THRILLING TWO-PLAYER BATTLES
- WIRELESS REMOTE CONTROL
- EASY MANNING
- BUILT-IN SOUND EFFECTS

RIDER EJECTS
WHEN CAR BUMPER IS HIT

BUILT-IN DIGITAL SOUND EFFECTS
FOR THRILLING BATTLES

DX2016E
Toy RC Bumper Car Set

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RIDER EJECTS
WHEN CAR BUMPER IS HIT

BUILT-IN DIGITAL SOUND EFFECTS
FOR THRILLING BATTLES

AGES 6+

BATTERY OPERATED PLAY VEHICLE
AGES 6 AND UP

WARNING!
CHECKING HAZARD - Small parts. Not suitable for children under 3 years.

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BUILT-IN SOUND EFFECTS

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BATTERY OPERATED PLAY VEHICLE
AGES 6 AND UP

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OPERATING INSTRUCTIONS

Each vehicle requires 2 "AAA" 1.5V batteries (not included). Each remote control requires 2 "AAA" 1.5V batteries (not included). When changing batteries, adult supervision is required. Use alkaline batteries for best performance.

1. Carefully remove items from the package.
2. Locate the battery compartment on the bottom of each vehicle, and the handle of each remote.
3. Loosen the screws and remove the battery doors.
4. Insert "AAA" batteries while observing the correct polarity in each compartment (see diagram).
5. Replace the battery doors and tighten the screws.
6. Switch both the car and remote power switches to the "ON" position. The switch is on the bottom of the car.

NOTE: For best operation, operate bumper vehicle on hard surface.
WARNING: Changes or modifications to this set not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

BATTERY WARNING:

- Do not use alkaline, mercury, or other types of non-rechargeable (non-rechargeable) batteries.
- Do not mix old and new batteries or different types of batteries.
- Do not short-circuit the batteries.
- Do not use the batteries if they are damaged, leaking, or swollen.
- Do not use the batteries if they are old or have been used for a long time.
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NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference to licensed operations. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

ATTACHING THE RIDER

Car requires 3 "AAA" 1.5V batteries (not included). Remote requires 2 "AAA" 1.5V batteries (not included).

1. Insert the white peg (located on bottom of rider) into the hole on the vehicle's seat.
2. Gently press down until the rider clicks into place.

EJECTING THE RIDER

There are bumpers located on the sides of each vehicle (one on each side). The object of the game is to knock the opposing rider off of his vehicle by making contact with one of the two bumpers.

NOTE: Bumpers can also be activated by walls and other objects.

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