



SDM630 Mobile Radio



DMR Tier II Operating Instructions

TNM-U-E-0108 Issue 1.1

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SDM630 DMR TIER II – OPERATING INSTRUCTIONS

ASSOCIATED DOCUMENTATION

The following documentation is available for use with the SDM600 series of products:

TNM-U-E-0110	SDM630 DMR User Guide
TNM-I-E-0038	SDM600 Installation Sheet

To order copies of any of the above publications, or any other Simoco product, contact Simoco Australasia on +61 3-9730-3999 or send a Fax on +61 3-9730-3968.

The Simoco web site also has a comprehensive list of documentation available for download.

<http://www.simoco.com.au>

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SAFETY

1. Do NOT operate your radio, without a hands free kit, whilst driving a vehicle.
2. Do NOT operate your radio in an explosive atmosphere.
Obey the 'Turn Off Two-way Radios' signs where these are posted, e.g. on a petrol station forecourt.
3. Do NOT touch the antenna while the radio is transmitting.

HINTS FOR USING THE RADIO

- When speaking, hold the microphone a few centimetres from your mouth and speak across it, rather than into it.
- Keep the length of your conversation to a minimum and replace the microphone on its cradle after use.
- When it is possible to move location, avoid making calls from known poor signal-strength areas such as the radio systems fringe areas (limit of range) or from screened or shadowed areas, e.g. an underground car park or underpass.
- To avoid unnecessary drain on the vehicle battery, keep the engine running when using the radio for extensive periods of time.

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1. INTRODUCTION

1.1 OVERVIEW

The SDM600 Series Radios are versatile Digital Signal Processor (DSP) controlled, two-way mobile radios. The SDM600 Series is available in a number of frequency bands and versions for specific applications. These Operating Instructions describe the operation of the DMR Tier II Standard compliant Mobile Radio, consisting of an SDM600 Transceiver and SDM630 Control Head.

The radio is software programmable and it can be customised to the operational requirements of your particular fleet. Your Simoco representative can help in programming your radio facilities to meet your present and future requirements.

1.2 CONFIGURATION

The SDM630 Radio must be configured using the Field Personality Programmer (FPP) prior to operation. The configuration process defines the radio channels, signalling and other settings so that the radio will operate with your system

1.3 INSTALLATION

As the installation of your SDM600 Transceiver is a technical and possibly hazardous operation, we recommend that it is installed and set up for use by your dealer or an authorised installer. However, if you need information regarding the correct procedures for installation, please refer to the SDM600 Series Installation Instructions supplied with the radio.

1.4 MODES OF OPERATION

The SDM630 Radio is capable of operation in Analogue FM and DMR modes.

Radio Channels are organised in groups of up to 250 per zone. Up to 40 zones may be defined.

Generally, zones can be programmed with channels belonging to common function groups.

A radio channel can be defined as either Analogue or DMR, and a Zone may contain a mix of Analogue or DMR Channels.

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2. CONTROLS

Figure 1 – SDM630 Control Head

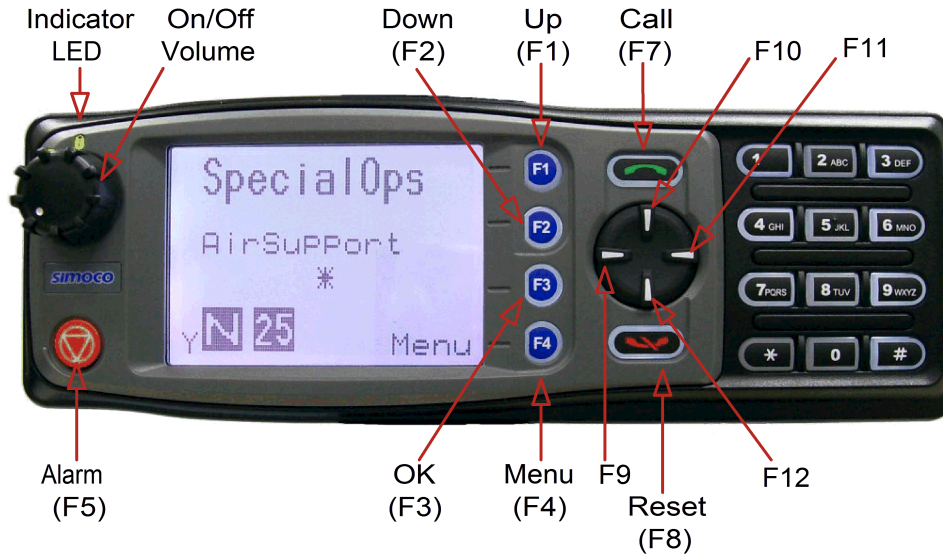









Figure 2 –SDM630 Control Head

The SDM630 Control Head has the following features:



- 11 programmable direct function Buttons
- 10 additional indirect Function Buttons (keys 0-9)
- 1000 Channels
- 40 Zones
- 250 Channels per zone
- LCD 102x64 graphic display. 8 lines of 14 characters (small font). 3 fonts, small medium and large. Context based soft menu labels.
- LED indicator

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SDM630 Key	Label	Function
Power On/Off		To turn the radio on, press and hold the volume knob for about 1 second. To turn the radio off, press and hold the volume knob until the long tone sounds.
PTT		Push-to-Talk. Hold the microphone about 10cm from the mouth. Press and hold the PTT switch and speak. Release to listen.
Volume		Turn the volume knob clockwise to increase volume and anti-clockwise to reduce volume.
Function Key F1		Programmable Function key. Default – Menu Select.
Function Key F2		Programmable Function key. Default – Channel Down.
Function Key F3		Programmable Function key. Default – Channel Up.
Function Key F4		Programmable Function key. Default – OK.
Function Key F6		Programmable Function key. Located on Microphone.
Function Key F5		Programmable Function key. Default – Alarm.
Function Key F7		Programmable Function key. Default – Call
Function Key F8		Programmable Function key. Default – Reset / Cancel.
Function Key F9	◀	Programmable Function key.
Function Key F10	△	Programmable Function key.
Function Key F11	▶	Programmable Function key.

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SDM630 Key	Label	Function
Function Key F12	▽	Programmable Function key.
Keypad	1 2 3 4 5 6 7 8 9 * 0 #	Keypad can be used to select a Channel or Special Function. E.g. 12# will select channel 12.

Indicator LED		Function
Green		Green LED when receiving a signal.
Red		Red LED when the radio is transmitting.

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3. MENU SYSTEM

This section details the operation of the menu system for the SDM630.

The SDM630 has a menu system that is configurable by the FPP. The FPP has a pool of menu entries that can be applied as required in the order required. In simple configurations, no menu can be programmed, if required. See Figure 5 for example menu.

Pressing the “F4” key from the top-level channel screen enters the menu system. By default this key has a soft menu label alongside it titled “MENU”. The soft key “F1” is generally the accept or “OK” key.

The menus possible are:

- **Zone** (usually the first menu, as often accessed)
- **Squelch**
- **Mute Adjust (FM) / Monitor (DMR)**
- **Phonebook**
- **Phonebook Edit**
- **User Options**
- **Contrast**
- **Alert Volume**
- **Radio Info**
- **Mode**
- **RSSI**
- **Setup**
- **Stored Calls**
- **Messages**
- **No Menu**

The presence and order of the above menu selections is determined by the FPP configuration.

The **Setup** menu is a special case entry. **Setup** is a subgroup that can have any of the list of menu selections assigned to it. This means that lesser used selections can be partly hidden away under Setup subgroup if required, although still accessible.

The **User Options** menu group is also a menu subgroup. This subgroup usually contains on/off functions, such as Key Beeps or Backlight

The order and presence of the **Setup** subgroup selections is determined by the FPP. For instance **Info**, **RSSI** and **Contrast** could be placed under **Setup**.

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3.1 MENU NAVIGATION

Pressing the “**F4**” key selects **Menu** mode from the main Channel Screen. Once in menu mode, the ▼ and ▲ keys cycle through the menus.

To exit **Menu** mode, press the “**F4**” key again or the Menu timeout will exit automatically. Generally, pressing “**F4**” key while in a menu backs up to the next highest level of menu and the “**F1**” button selects the menu screen.

The ▼ and ▲ keys are used to navigate through a list of options such as channels, or increase/decrease a value.

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Note: Example Menus only shown.
Other Menus may be configured with the FPP

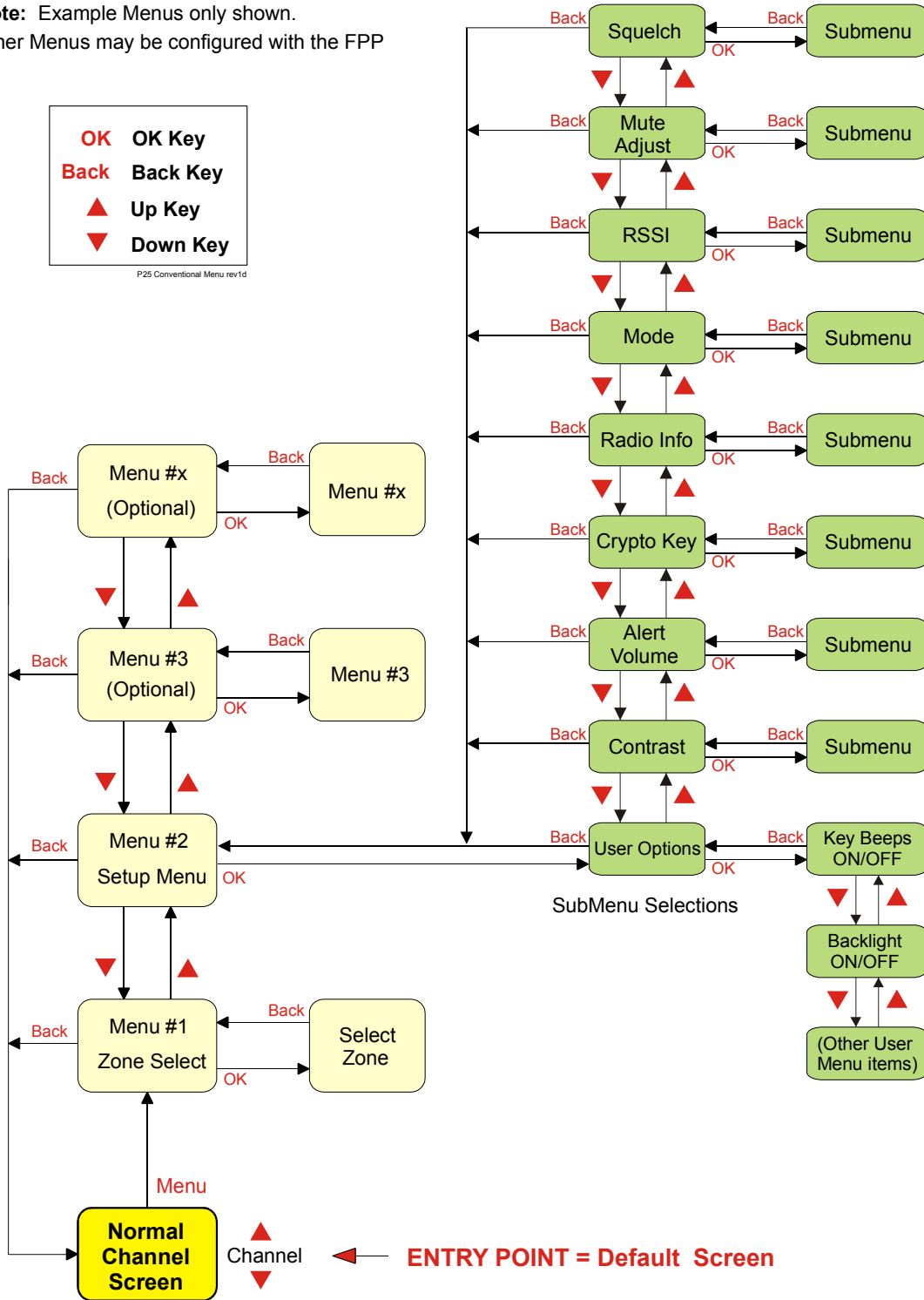
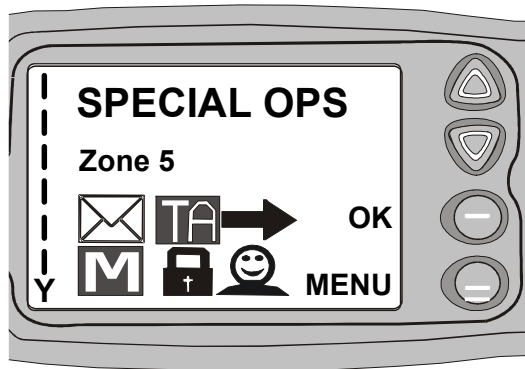


Figure 3 - Menu Navigation

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4. MENU SCREENS

4.1 CHANNEL SCREEN



The Channel Screen shows the current channel and allows channel selection.

The **Channel Name** (top line) shows the text associated with the currently selected radio channel.

The **Zone Name** (middle) shows the text associated with the currently selected radio zone.

The **RSSI Bars** (left) indicate the signal strength of the current channel.

Pressing the “**Menu**” key enters the **Menu** mode.

The lower part of the screen is reserved for icons.















Radio channels may be configured with the Field Programmer as specific frequencies or as auto scan types. When an auto scan channel is selected, it will immediately go into scan mode. Selecting another non-autoscan channel will stop the scan.





















Figure 4 Icon Locations

As there are six positions for icons and displayed icons exceed this, some icons will share the same location.

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Position	Icon
1	 (Message)
2	 (Talk Around)
3	 (TX)  (Other Signal)  (Signal)  (Scanning)
4	 (Monitor)  (Normal)  (Selective)
4	 (Connecting)  (Connect Fail)
5	 DMR
6	 (Locked Keypad)  (Individual Call)

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ICONS	INDICATION
	A filled speaker indicates that a signal is present and the audio can be heard from the speaker.
	The outline speaker icon indicates that a signal is present and the radio is muted. This could be another user group, for instance.
	Scan Indicator. When radio is on a scan channel and scanning, the arrow will rotate.
	Transmit Indicator.
	Received Signal Strength Indication (RSSI). A stronger signal will display more bars above the “antenna” icon
	Selective Mute. Only radio signals specifically directed to the user or the channel’s defined talkgroup will be heard on the speaker.
	Normal Mute. Only radio signals from the users own network will be heard on the speaker.
	Monitor. All digital radio signals on the channel will be heard.
	All keys except PTT, or any function assigned as Alarm, will be disabled. Press the OK key for 2 seconds to unlock all keys.
	Talk Around enabled indicator. When shown, Talk Around is active.
	Scrambler indicator. (analogue only)
	Emergency mode. Blinking icon indicates that the emergency button has been pressed.
	Individual Addressing Mode. When shown, the radio will transmit to an individual address instead of a talkgroup
	Envelope icon. Indicates that a message(s) stored if icon steady, icon flashes if unread message(s) stored.
	DMR Icon. Displayed when the radio is in DMR Mode.
	Connecting icon. Shown when a text message is being sent and the connection is in progress.
	Connection Fail icon. Shown when a text message transmission has failed.
	Radio has stopped on a scan channel.

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4.2 MENUS

The menu structure on the SDM630 is configurable using the Field Programmer. A system administrator usually tailors the order and presence of the menu options to specific customer requirements.

This section will describe all the menus currently available.

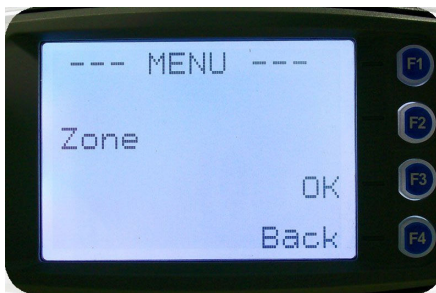
Normally the menus are divided into two menu lists.

These are normally the Main menu list and the Setup menu list.

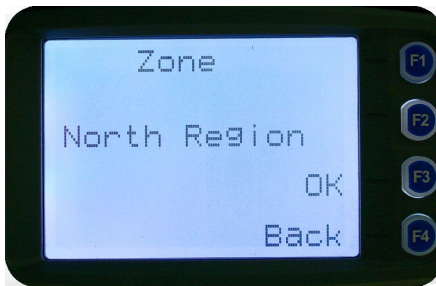
In the default configuration, the Main menu contains the Zone screen and a Setup screen. This allows access to the second “Setup” menu level.

4.2.1 Zone Menu

The Zone Screen is used for changing Zones. A Zone is normally defined as a group of radio channels with a common operational role.



When the “**Zone**” menu option is displayed, press the “**OK**” button to enter the “**Zone**” select screen.



Once the “**Zone**” menu appears, press the ▼ and ▲ keys to choose the required Zone. Press the “**OK**” key to select the required Zone. The radio will return to the channel screen and select the first channel in the new Zone.

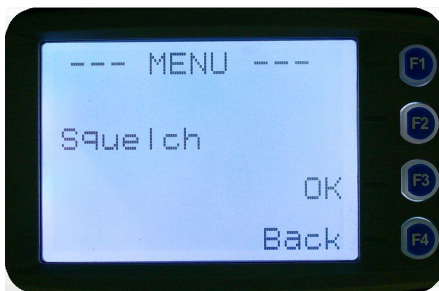
Direct access to the “**Zone**” menu from other screens can also be programmed to one of the function buttons with the Field Programmer.

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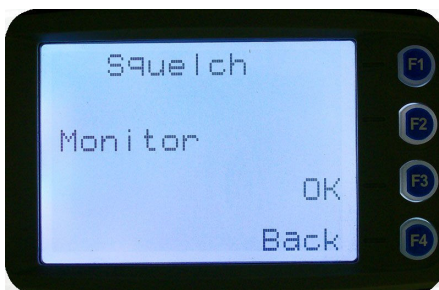
4.2.2 Squelch

This menu allows the channel's default squelch mode to be modified.

If the selected channel is changed or the radio is switched off, the channel's default squelch setting will be restored.



Press the “OK” key for the “Squelch” Menu.



P25 Squelch Screen

For a DMR channel, pressing the ▼ and ▲ keys will allow selection of either **Monitor**, **Normal** or **Selective** squelch mode.

For an analogue channel, pressing the ▼ and ▲ keys will allow selection of either **Monitor** or **Normal** squelch mode.

Digital Channel Monitor Mode:

The radio will receive any decryptable or clear DMR voice signals. The Colour Code (CC) is not checked. An “M” icon on the display indicates monitor mode.

Digital Channel Normal Mode:

When **Normal** squelch is selected, the radio will receive all decryptable or clear DMR transmissions with the correct CC. It does not check the Talk Group or Unit ID. An “N” icon on the display indicates normal squelch.

Digital Channel Selective Mode

If **Selective** squelch is chosen, the radio will only receive decryptable or clear DMR transmissions with the correct CC and Talk Group ID (TGID) or correct CC and Unit ID. An “S” icon indicates selective squelch.

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Analogue Channel Monitor Mode:

The radio will receive any Analogue voice or DMR signals. Digital CC or Analogue CTCSS is not checked. An “M” icon indicates monitor.

Analogue Channel Normal Mode:

When **normal** mute is selected, the radio will receive correctly addressed Analogue radio transmissions and all decryptable or clear DMR transmissions. An “N” icon indicates Normal.

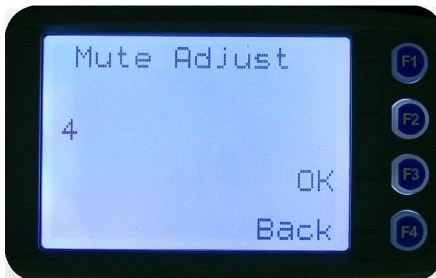
Pressing the “OK” key returns to the main channel screen.

Pressing the “Back” or “Menu” key returns to the next highest menu level

4.2.3 Mute Adjust

From the menu list, step through the menu options with the ▼ and ▲ keys until the “Mute Adjust” menu is displayed.

Press the “OK” key for the Mute adjustment screen.



Analogue Mute Screen

The mute adjustment will be applied to all the radio's analogue channels.

Use the ▼ and ▲ keys to adjust the mute threshold. A numeric value of the present mute level is shown.

The “OK” key returns to the default channel screen with the selected mute setting.

It is recommended that the default mute setting of 4 is used. The SDM600 series radios have a carrier noise mute and this means the mute will open at the point where an analogue signal is sufficiently noise free to be intelligible with a setting of 4.

Other settings are as follows:

- 0 no muting
- 4 normal setting,
- 8 will only hear reasonably strong signals
- 15 will only hear very strong signals.

Pressing the “OK” key will exit to the Channel Screen with the selected mute setting.

Direct access to the “Mute Adjust” screen from other screens can also be programmed to one of the function buttons with the Field Programmer.

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4.2.4 Phonebook Menu

When “**Phone Book**” is selected from the menu screen, the Phone Book Screen is shown. From this screen, it is possible to view the of all phone entries in the phone book.

The second line shows the name of the selected phone book entry.

The third line shows the unit identifier of the phone book entry.

Phone book entries may be selected with the ▼ and ▲ keys.

A “Reset” function key press (if configured) takes the radio back to the default screen display.

When the “**Back**” key or “**Menu**” is pressed, the radio returns to the Menu screen.

4.2.4.1 Making an Individual Call

When “**PTT**” key is pressed:

- The radio is changed to individual call mode (individual call to the unit identifier of the selected phone entry). The individual call icon is displayed.
- If the radio is already in individual call mode addressed to a different unit, the destination unit ID shall be replaced by that of the newly selected phone entry.
- The radio will remain in individual call mode until the inactivity timeout has elapsed, ie. No PTT or signal received for the Field Programmer set time period (typically 10 seconds).
- The radio will return to the default screen.

4.2.4.2 Making an Individual Call with Call Alert

When the “**OK**” key is pressed with the Phone Book entry displayed:

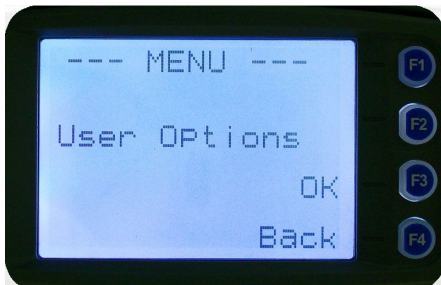
A Call Alert is sent to the displayed ID.

The called radio will sound a Call Alert.

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4.2.5 User Options

The “**User Options**” menu provides access to a list of Functions that may be toggled on or off. Up to 10 functions may be defined in this menu by the FPP programmer.



Press the “**OK**” key for the “**User Options**” screen.



When the Function is selected, the function can be toggled ON or OFF with the “**OK**” key.

The ▼ and ▲ keys are used to select the other functions.

Pressing the “**Back**” or “**Menu**” key saves all the function settings and returns to the next highest menu level.

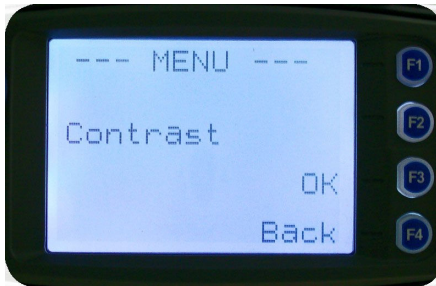
Toggle functions include Key Beeps, Backlight, Talk-Around, and Low Power Override.

These functions can also be assigned directly to the radio’s function buttons, if required.

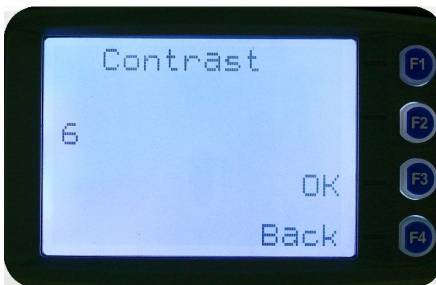
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4.2.6 Contrast

This menu allows the screen's contrast setting to be changed.



Press the "OK" key for the "Contrast" adjustment screen



When the "Contrast" menu is selected, the contrast can be adjusted with the ▼ and ▲ keys. The numeric value of the Contrast is displayed.

Pressing the "OK" key returns to the main channel screen.

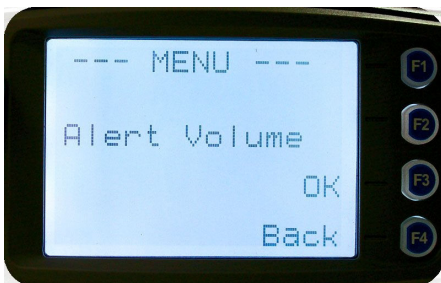
Pressing the Back or "Menu" key returns to the next highest menu level.

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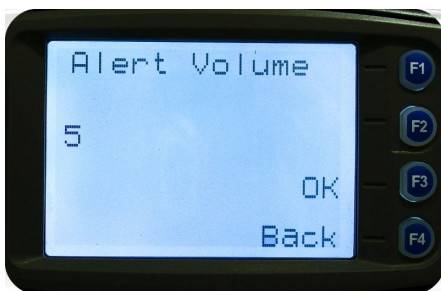
4.2.7 Alert Volume

This Screen allows you to set the level of the relative Alert Volume level in relation to the current Volume setting. The level can be set in 33 steps over the range 0 to 32, with 0 being about the same as the voice level.

From the Settings Sub Menu, step through the menu options with the ▼ and ▲ keys until the Alert menu is displayed.



Press the "OK" key for the "Alert Volume" adjustment screen



Use the ▼ and ▲ keys to change the relative alert volume level. The beep will sound at the indicated level each time the setting is changed.

Press "OK" to accept the setting and return to the Channel Screen.

Pressing the "Menu" key will exit back to the setup menu.

Note: A minimum Alert Level may be set by the FPP to ensure that the Alerts can always be heard from the speaker.

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4.2.8 Radio Information

These screens display information that identifies the Field Programmer File description, Radio ID, Serial Number, and Software Version.

From the Settings Sub Menu, step through the menu options with the ▼ and ▲ keys until the Radio Info menu is displayed.

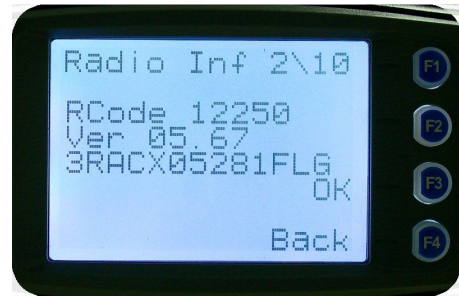


Press the "OK" key for the "Radio Info" Screen.

The ▼ and ▲ keys select the following information pages:



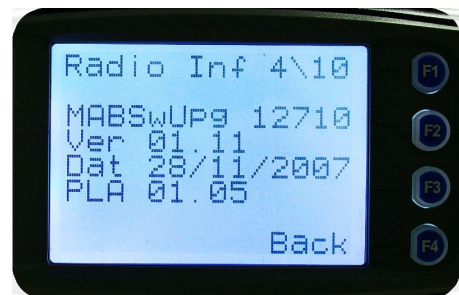
Description, Unit ID and Radio Band



Radio Software Version and Serial Number



Application Software Version and Date



Application Upgrade Version, Date and PLA

The "Radio Info" screens are read-only screens. Press "OK" to return to the Channel Screen.

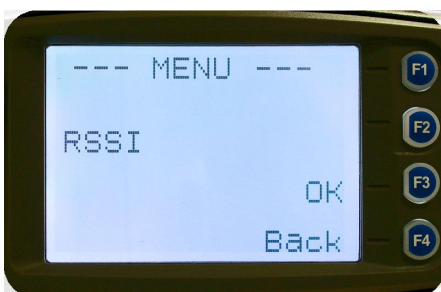
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4.2.9 RSSI (Received Signal Strength Indication)

This screen displays the received signal strength in dBm. The reading is typically accurate within +/- 2 dBm between -120 and -80dBm, if the radio has been correctly calibrated. For example, -90dBm is a strong signal and -130dBm is no signal.

The screen also shows the Bit Error Rate (BER) on digital channels. RSSI and BER are typically used to indicate signal quality.

From the Settings Sub Menu, step through the menu options with the ▼ and ▲ keys until the “**RSSI**” menu is displayed.



Press the “**OK**” key for the “**RSSI**” screen



If a DMR channel is selected BER will be displayed.

The RSSI/BER will be displayed until either the “**Menu**” key is pressed to return to the next highest menu level or the “**OK**” key is pressed which will return to the main channel menu.

A lower RSSI number indicates a stronger signal, ie. -80dBm is a stronger signal than -100dBm.

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4.2.10 Setup Menu

The screens in the Setup sub-menus allow the radio operator to edit/modify the operation of some of the general functions of the radio.

Once the **Menu** key is pressed from the “Channel” screen, the ▼ and ▲ keys cycle through the available “Main” menus. Once the “Setup” menu appears, press the “OK” key to select it.



The ▼ and ▲ keys are then used to scroll through the setup menus.

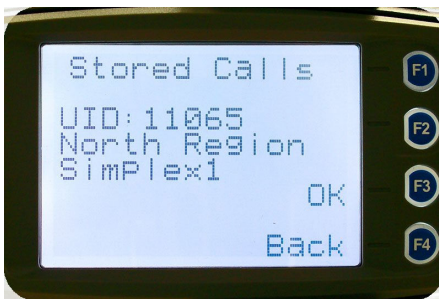
The Setup menu structure may include, for example:

- **Alert Volume,**
- **Contrast,**
- **RSSI (Received Signal Strength Indication),**
- **Info (Radio software and hardware information),**
- **Squelch,**
- **Mute Adjust or**
- **User Options**

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4.2.11 Stored Calls

This screen displays the received individual call records one by one, starting with the most recently received call record.

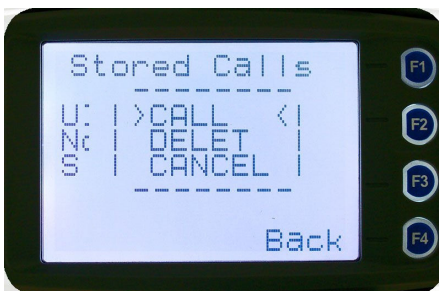


Either the name of the caller from the phone book or the user ID is displayed if the ID is not known to the phone book. If stored calls are empty, NO RECORD is displayed.

The ▼ and ▲ keys can be used to step through the stored calls. An error beep will sound if there are no more call records.

A “Reset” function key press (if configured), takes the radio back to the default screen display.

The “Menu” or “Back” key returns to Menu screen. When “OK” key is pressed, a pop up menu is displayed so that the message can be deleted or party called back.



The selections are:

- **DELETE** – to delete the call record.
- **CALL** – to call back the caller (set individual call to the caller)
- **CANCEL** – to cancel the action selection.

The selection is made with the ▼ and ▲ keys.

The “Menu” or “Back” key returns to Stored Calls screen”.

A “Reset” function key press (if configured) takes the radio back to the default screen display.

If “DELETE” is selected, pressing “OK” removes the selected call record (being viewed) from the list. The radio returns to the Stored Calls Screen with the next record being displayed.

If “CANCEL” is selected, the **Stored Calls** screen is displayed.

If “CALL” is selected, pressing “OK” sets the radio to individual calling mode with the ID of the stored call. A subsequent PTT within the configured time interval will send an individual call to the ID of the stored call.

SDM630 DMR TIER II – OPERATING INSTRUCTIONS

4.2.12 Messages

A radio unit can receive and transmit predefined short messages and text messages with another radio unit on a DMR channel.

Messages received are stored in radio memory. They can be viewed and deleted as required.

If there are unread messages stored in the radio, the envelope icon on the default screen will flash.

If there are messages in the radio that have all been read, a steady envelope icon is shown on the default screen.

If there are no messages in the radio, the envelope icon will not appear on the default screen.

To view/delete/send messages, go to the Menu selection and choose the “**Messages**” menu.



When “**Messages**” is selected from the menu screen with “**OK**”, a pop-up screen will appear.



4.2.12.1 Messages Selection Pop-Up Menu

The pop-up selections are:

- **VIEW:** View received messages.
- **SMSG:** Short Message. The radio can be programmed with a list of predefined messages. Choosing **SMSG** shows a list of predefined messages, which can be sent as a short message to another radio unit. Only applicable when a digital channel is selected.
- **TXTMSG:** Text message. Enters the text message edit and send sub-menus. Only applicable when a digital channel is selected.

Options are selected with the ▼ and ▲ keys.

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Pressing “**Menu**” or “**Back**” keys takes the radio back to the Menu screen.

A “**Reset**” function key press (if configured) takes the radio back to the default screen display.

If “**VIEW**” is selected, pressing “**OK**” shows the Message View screen.

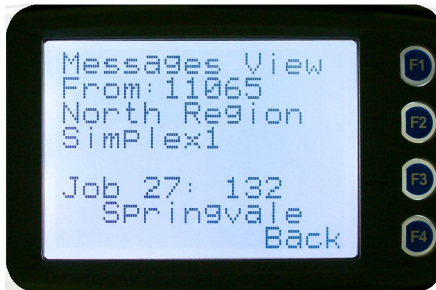
If “**SMSG**” is selected, pressing “**OK**” shows the Short Message screen only for a digital channel, otherwise an error beep will sound.

If “**TXTMSG**” is selected, pressing “**OK**” shows the Edit Text Message screen only for a digital channel, otherwise an error beep will sound.

4.2.12.2 View Received Messages Screen

Received messages (both short messages and text messages) can be viewed from this screen.

This screen displays the received messages one by one, starting with the most recent received message.



The information displayed for each message includes the sender ID (S Unit) and the first 2 lines of the received message in text string.

If no messages are stored, “**NO RECORD**” is displayed.

To step through other stored messages, use the ▼ and ▲ keys. If there is no further message stored, an error beep will sound.

A “**Reset**” function key press (if configured) takes the radio back to the default screen display.

If the “**Back**” or “**Menu**” key is pressed, the radio will return to the Messages Selection pop-up Menu.

Pressing the “**OK**” key displays the Message View pop-up menu with further options.



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4.2.12.3 Message View Pop-Up Menu

The Message View pop-up allows the following options:

- **Delete** –deletes the current received message.
- **More** – to view the full (entire) message.
- **Reply** – to select the method of replying to the selected message.

Selection is performed using the ▼ and ▲ keys.

Pressing the **“Menu”** or **“Back”** key takes the radio back to the **“Messages View”** Screen.

A **“Reset”** function key press (if configured) takes the radio back to the default screen display.

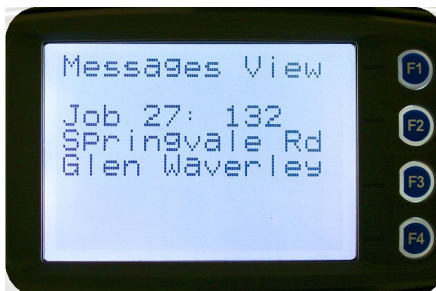
If **“Delete”** is selected, pressing **“OK”** will remove the current selected message from the radio. The radio will return to the **“Messages View”** screen with the next message being selected and displayed.

If **“More”** is selected, pressing **“OK”** will display the full message.

If **“Reply”** is selected, pressing **“OK”** will display the **“Message Reply”** pop-up screen.

4.2.12.4 More Message View Screen

This Screen displays the selected message in full scale – 6 lines of message text per page of the selected message.



If a message exceeds a screen, the ▼ and ▲ keys can select the other pages.

Pressing **“Menu”** or **“OK”** returns to the **“Messages View”** pop-up screen.

The **“Reset”** function key press (if configured) takes the radio back to the default screen display.

4.2.12.5 Reply Message Selection Pop-Up Menu

Selecting Reply brings up another pop-up menu.



SDM630 DMR TIER II – OPERATING INSTRUCTIONS

The selections are:

- **Call** – Calls the selected sender.
- **SMsg** – Sends a short message to the sender
- **TxtMsg** – To edit and send a text message to the sender.

Selection is made using the ▼ and ▲ keys.

The “**Menu**” or “**Back**” key press returns to the “**Messages View**” pop-up screen.

A “Reset” function key press (if configured) takes the radio back to the default screen display.

If “**Call**” and “**OK**” is selected, the radio returns to the default screen and is set to individual calling mode for a time out period determined by radio configuration.

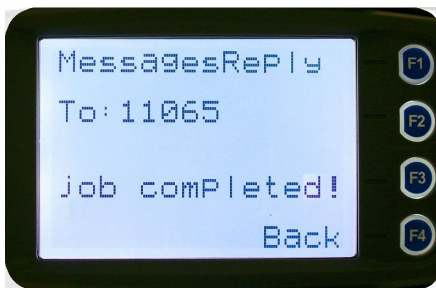
When the radio is PTT'd, an individual voice call is sent to the message sender.

If “**SMsg**” is selected, pressing “**OK**” displays the Message Reply - Short Messages screen.

If “**TxtMsg**” is selected, pressing “**OK**” displays the Message Reply –Text Edit screen.

4.2.12.6 Short Message Reply

This menu is used to reply with a pre-defined short message.



This screen shows:

- The destination unit identifier,
- The selected short message.

The short message can be selected from the short message list by using the ▼ and ▲ keys.

A “Reset” function key press (if configured) takes the radio back to the default screen display.

A “**Back**” or “**Menu**” keypress returns to the Message Reply Pop-up screen.

When “**OK**” key is pressed, the selected short message is sent in reply to the received message, and the radio returns to the default screen.

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4.2.12.7 Text Message Reply Screen

This menu is used to reply with a free form text message.



The maximum length of text message is 210 characters.

The characters are entered via the keypad by pressing the relevant key one or more times to choose each character.

The ▼ key is used to move the cursor to the left.

The ▲ key is used to move the cursor to the right.

A “Reset/clear” button press and hold for less than one second deletes the character to the left of the cursor, and moves the cursor position to the left by one.

Holding the “Reset/Clear” button down for more than one second deletes all characters from the cursor position to the right. A new character entered is put on the current cursor location.

The ‘#’ key is used to toggle upper and lower case.

The “0” key is the space key.

When “**Back**” key or “**Menu**” key is pressed, the radio returns to the Message Reply pop-up screen.

Pressing “**OK**” sends the edited text message in reply to the sender of the message. The radio returns to the default screen.

4.2.12.8 Send Message (Short or Text)

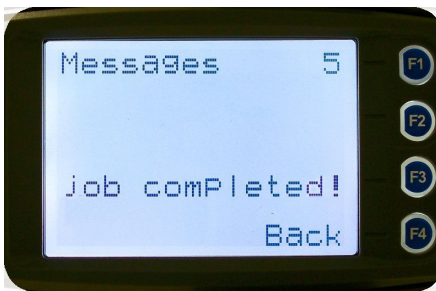
This menu is used to send either a short message or a text message to another party. Select Messages from the main menu and then choose either “**SMsg**” (Short Message) or “**TXtMsg**” (Text Message).



SDM630 DMR TIER II – OPERATING INSTRUCTIONS

4.2.12.8.1 Short Message Screen

This screen allows the user to view and select a short message. It displays the selected short message text.



The short message can be selected by using the ▼ and ▲ keys.

A “Reset” function key press (if configured) takes the radio back to the default screen display.

A “Back” or “Menu” keypress returns to the Message Pop-up screen.

When the “OK” key is pressed, the Destination Pop-up screen is shown.

4.2.12.9 Text Message Screen

This screen allows editing and sending a free form text message. A text message can have a maximum length of 210 characters. The number of characters entered is displayed in the top right hand side.



The characters are entered via the keypad by pressing the relevant key one or more times to choose each character.

The ▼ key is used to move the cursor to the left.

The ▲ key is used to move the cursor to the right.

A “Reset” button press and hold for less than one second deletes the character to the left of the cursor, and moves the cursor position to the left by one.

Holding the “Reset” button down for more than one second deletes all characters from the cursor position to the right. A new character entered is put on the current cursor location.

The ‘#’ key is used to toggle upper and lower case.

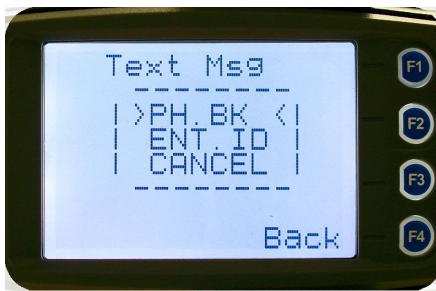
When the “Back” or “Menu” key is pressed, the radio returns to the Message Reply pop-up screen.

When “OK” key is pressed, the Destination Selection Pop-up Menu screen appears.

SDM630 DMR TIER II – OPERATING INSTRUCTIONS

4.2.12.10 Destination Select Pop-Up Menu

This menu allows selection of the message destination.



The selections are:

- **PH. BK:** Selects the destination from the phone book
- **ENT.ID:** Enters the destination unit ID
- **CANCEL:** Cancels the destination selection.

Use the ▼ and ▲ keys to make the selection.

The **“Menu”** or **“Back”** key returns to previous screen, i.e., Short Message Screen, or Edit Text Message Screen.

A **“Reset”** function key press (if configured) takes the radio back to the default screen display.

If **“CANCEL”** is selected, pressing **“OK”** returns to the previous screen, i.e., Short Message Screen, or Edit Text Message Screen.

If **“PH.BK”** is selected, pressing **“OK”** key displays the “Phone Entry Screen”.

If **“ENT.ID”** is selected, pressing **“OK”** key displays the “Enter Unit Id Screen”.

4.2.12.11 Phone Book Selection Screen

This screen allows selection of the destination ID from the Phone Book.

The ▼ and ▲ keys are used to select the phone book entry.

A **“Reset”** function key press (if configured) takes the radio back to the default screen display.

The **“Menu”** or **“Back”** key returns to the Destination Selection Pop-up screen.

Pressing **“OK”** key sends the message to the chosen destination ID and the radio returns to the default screen.

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4.2.12.12 Enter Unit ID Screen

This screen allows manual entry of the destination unit ID decimal digits. The valid range of unit ID: (0 – 16,777,215).



The entered digits can be deleted by using the ▼ key.

The **“Menu”** or **“Back”** key returns to Destination Selection pop-up Menu screen.

A **“Reset”** function key press (if configured) takes the radio back to the default screen display.

Pressing **“OK”** sends the message to the entered unit ID (providing it is valid). The screen will return to the default screen.

If the entered unit ID is not valid, an error beep will sound.

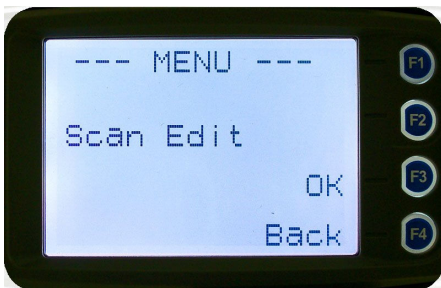
Sending a short message or text message can fail if the destination radio is not available.

SDM630 DMR TIER II – OPERATING INSTRUCTIONS

4.2.13 Scan Edit Menu

This menu allows channels in Scan Groups to be added or deleted by the user.

Add and Delete changes to a Scan Group are stored permanently in the radio.



4.2.13.1 Scan Group Edit Screen

When selected, the “Scan Group Edit” screen is displayed, which shows the channels within the Scan Group.



The second line from the top shows the name of the selected channel in the scan group.

The next line shows the channel type, i.e., “Member” if it is a normal member of the scan group; “Priority” if it is the priority channel; or “Skipped”, if the channel is currently skipped from the scan group.

The ▼ and ▲ keys select the channel from the scan group list..

When “Reset” function key is pressed (if configured), the radio returns to the default screen display.

When the “Back” key or “Menu” is pressed, the radio returns to the “Scan Group Edit” screen.

When “OK” key is pressed, a pop-up action selection menu is displayed.

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The pop-up selections are:

- **Add:** adds a channel to the scan group
- **Delete:** deletes the currently selected channel from the scan group
- **Back:** returns to previous menu screen

The ▼ and ▲ keys make the selection.

The “Menu” or “Back” key takes the radio back to the “Scan Edit” main screen.

A “Reset” function key press (if configured) takes the radio back to the default screen display.

If “Delete” is selected, pressing “OK” key removes the selected channel from the scan group and takes the radio back to the default screen display. If scanning is enabled on the current channel, this action shall result in rescanning. The deletion is permanent.

If “Add” is selected, pressing “OK” key takes the radio to the Scan Group Add Type screen.



The priority level of the channel to add to the scan group is selected from this screen. The choices are:

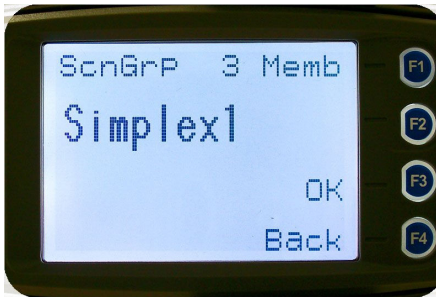
- **Member:** A member channel is a normal channel with lowest priority in the scan group.
- **Prty1:** A Priority 1 channel will have the highest priority in the scan group
- **Prty2:** A Priority 2 channel will have the second highest priority in the scan group.

The priority of the channel is selected using the ▼ and ▲ keys and pressing OK. The Scan Group Add screen will appear next.

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4.2.13.2 Scan Group Add Screen

The “**Scan Group Add**” screen shows channels that are not members of the Scan Group.



The second line from the top shows the name of a channel that is not a member of the Scan Group.

Other channels that are not members of the scan group can be selected using the ▼ and ▲ keys.

A “**Reset**” function key press (if configured) takes the radio back to the default screen display.

When the “**Back**” key or “**Menu**” is pressed, the radio returns to the main Scan Edit screen.

When “**OK**” key is pressed,

- If the scan group has less than 15 member channels, the selected non-member channel is added to the scan group. If scan is enabled on the current channel, the radio will resume scanning. The radio returns to the default screen. The added channel is permanent.

Otherwise, an error beep will sound, and the radio will return to the default screen.

4.2.14 No Menu

The No Menu option exists in the FPP for when a menu entry is not required. If all entries are No Menu, there will be no menu system available. This may be desirable for simple configurations.

SDM630 DMR TIER II – OPERATING INSTRUCTIONS

5. COMMON FUNCTIONS AND FACILITIES

5.1 SWITCH-ON/SWITCH-OFF

The On/Off power switch on the SDM630 is on the rotary volume control, located on the top left hand side of the radio control head.

To turn the mobile on, press and hold the volume knob until a beep is heard. The radio will turn on after about one second.

The display will illuminate and show a 'Welcome Message' text as programmed by the Field Programmer.

After about five seconds, the display will revert to the Channel Screen, at which time the radio is ready for use.

Pressing and holding the volume knob while the radio is on will turn the radio off, when a low beep is heard, release the knob.

If the radio Power Down Timer is enabled, the mobile will automatically turn off after several hours of inactivity (i.e. no keys pressed).


The radio will emit warning beeps for 10 seconds prior to automatically switching off. Pressing any key will reset this timer.

5.2 VOLUME ADJUSTMENT

The Volume Control adjusts the speech level at the radio speaker. The rotary Volume Control on the SDM630 is located on the top of the unit.

Note: The radio may be programmed so that the volume cannot be turned off completely.

5.3 RECEIVING (SINGLE CHANNEL SCREEN)

The Speaker Icon  will show when a valid signal is being received and audio will be heard at the Loudspeaker.

The icon will be shown as an outline when a signal is being received that is not addressing this radio and hence, is not audible. For instance, another user group may be having a conversation on another talkgroup when receiving in Selective Mute.

The analogue channel's receive mute setting can be altered from the Mute Adjust menu.

To change channels, press the ▼ and ▲ keys while in the channel screen.

Zones can be changed from the **Zone** menu, see Section 4.2.1.

5.4 RECEIVED INDIVIDUAL CALLS

Unanswered received Individual calls addressed to the radio are stored in radio memory.

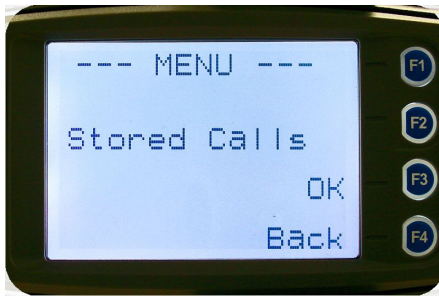
The caller Unit ID may be viewed, answered and deleted by the user as desired.

A newly received individual call addressed to the radio sounds an alert tone periodically until the user presses any key.

If the caller unit ID of a newly received unanswered call is already in the Stored Calls list, the old Stored Call record of that unit ID will be replaced by the new record and added to the top of the list.

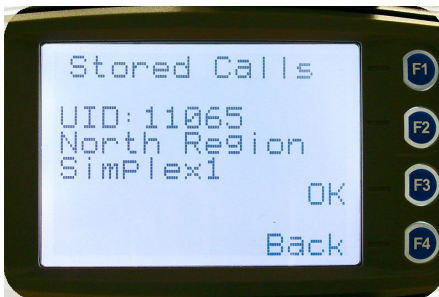
To view/answer/delete received call records, the **Stored Calls** screen is selected

SDM630 DMR TIER II – OPERATING INSTRUCTIONS



5.4.1 Stored Calls Screen

This screen displays the received individual call records one by one, starting with the most recently received call record.



On the first line under the menu label, either the name of the caller from the phone book or the user ID is shown. The user ID is displayed if the ID is not known to the phone book. The next line has the zone that the call was received on and the line below shows the channel. If stored calls are empty, NO RECORD is displayed.

The ▼ and ▲ keys can be used to step through the stored calls. An error beep will sound if there are no more call records.

A “Reset” function key press (if configured) takes the radio back to the default screen display.

The “Menu” or “Back” key returns to Menu screen. When “OK” key is pressed, a pop up menu is displayed so that the message can be deleted or party called back.

5.5 TRANSMITTING

To avoid interfering with other users of the channel, listen first, or check that the “speaker” icon is not present, to ensure no transmissions are occurring.

If the speaker icon is shown, there are transmissions present on the channel and the user should not transmit. The radio may be programmed to prevent transmission on a busy channel if required.

Hold the microphone a few centimetres from the mouth, press the “Press to talk” (PTT) switch and note that the TX-LED is RED. Speak clearly across the face of the microphone in a normal conversational manner.

In most systems it is important to wait a short time between pressing PTT and commencing to speak. This ensures that the path is properly established and avoids lost or distorted speech.

Use the correct operating procedure and keep transmissions short.

Release the PTT switch as soon as the message is finished.

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The talkgroup for a transmission is usually associated with a channel selection. A talkgroup will address all others that have the same TGID selected.

Note: A Transmit Limit Timer may be setup that limits a continuous transmission on a channel. The last 10 seconds before the timer expires may be accompanied by warning beeps.

5.6 SCAN/VOTE FUNCTIONS

The Scan/Vote Function allows the sequential searching of up to 16 channels if the selected zone channel is programmed as a Scan channel, and 15 channels if the selected zone channel is programmed as a Vote channel, for a valid signal (Carrier + CTCSS / DCS tone for Analogue FM or Colour Code for DMR). When found, the radio will stop on that channel until the signal disappears again.

To activate Scanning, select a channel that has been programmed as a Scan channel. Once selected, the scanning will either start automatically, if programmed, or you will need to press the programmed scan function button. (Field Programmer configurable).

If a selected zone channel is programmed as a Vote channel, the voting will start automatically without any other user intervention.

While listening on the channel, the user is able to PTT on that channel. After the signal disappears, the radio will remain listening on the channel for a short time (Field programmer configurable, typically 3 seconds) before resuming scanning or voting

If a Priority Channel is assigned to Scan mode, the radio will interleave a check of this channel between each normal Scan channel.

5.6.1 Scan/Vote Screen

Scan can be started by

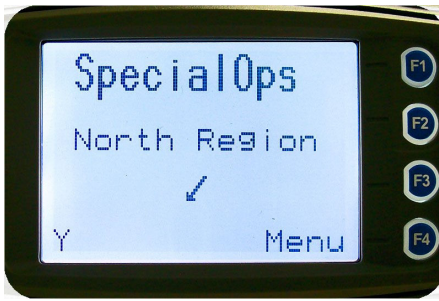
- (1) Pressing the function key that has been assigned the scan function by the Field Programmer or
- (2) Selecting a zone channel that has been assigned to automatically scan by the Field Programmer, or
- (3) Under User Options menu, selecting the SCAN ON option.
- (4) Selecting a channel that is associated to a VOTING group, with Scan/Vote enabled in the FPP, starts voting.

The top line of the display still shows the name of the current selected channel. The second line of the display shows the name of the current selected zone while scanning/voting.

The Channel can be changed by using the ▼ and ▲ keys. Other channels may be either Scan or Normal channels, depending on the radio's configuration.

Scanning/Voting is indicated by a rotating arrow symbol.

SDM630 DMR TIER II – OPERATING INSTRUCTIONS



When stopped on a channel, the second line from the top shows the name of the channel from the scan group that the radio stopped on. If stopped on a channel, that channel can be “skipped” by pressing the skip programmed function key. Once a channel is “skipped” it will not be scanned for the duration that Zone/Channel selection.

When transmitting on a channel, the second line of display shows the name of the current channel that the radio is transmitting on.

5.7 KEYPAD LOCK

The Keypad Lock function prevents accidental key presses.

The Control Head has a keypad lock function that may be enabled by the Field Programmer during configuration. If this function is activated, a key icon will be displayed in the bottom right-hand side of the display when locked.

The PTT, Alarm Key (if assigned), Reset Key (if assigned) are not locked.

To unlock the keypad, it is necessary to press and hold down the “OK” key for 2 seconds. After 2 seconds, the key icon will disappear and the keys will be enabled.

The keypad will automatically re-lock after a period of 10 seconds following no key activity.

5.8 EMERGENCY ALARM

5.8.1 Receiving Emergency Calls

When an emergency call is being received, a message will be displayed on the default screen “RxEm” indicating the radio unit sending the emergency call.

5.8.2 Making an Emergency Call

When the emergency key is pressed and held for a time determined by the Field Programmer, the radio will change to emergency mode. Under emergency mode, the radio can operate in three FPP configurable modes:

- **Normal:** The radio will continue to respond to PTT, channel change etc. while displaying the E icon.
- **Frozen:** The default screen will freeze, with the E icon displayed indicating emergency mode.
- **Blank:** The screen will blank giving no indication to others that the radio is in emergency mode.

When emergency mode is triggered, the radio can be configured by the FPP to transmit and receive on a cyclic basis with FPP programmed time periods. The display will show “TxEm”:Channel No.

During TX, the radio will generate an emergency broadcast call on either the currently selected channel or an FPP nominated channel.

SDM630 DMR TIER II – OPERATING INSTRUCTIONS

Others may listen to the automatic transmissions to hear conversations near the radio.

Turning the radio off and on will disable emergency mode.

6. SPECIAL FUNCTION KEYS

Several function keys are simply short cuts to a menu screen. For further information on the operation of these function keys, refer to the menu descriptions in section 4.

6.1 ALARM

Sets alarm mode on the radio. All transmissions in alarm mode will have the emergency flag set.

6.2 CHANNEL UP AND DOWN

These functions change channel in the upward or downward directions.

6.3 LOW POWER

Forces the radio to low power. Pressing the function button again puts the radio back to the power level defined for the current channel. The “forced low power state” is not affected by channel/zone changes.

The RF power level is indicated by the letter L or H replacing the antenna icon when transmitting. The bar graph above this icon shows 1 bar for low power and 6 bars for high power.

6.4 MENU

Menu function key used for accessing the menu system.

6.5 MUTE

Provides direct access to the “Mute Adjust” menu screen and allows the user to change the mute level from that screen. The selected mute level will affect all analogue channels.

6.6 RESET

The reset function is usually assigned to F6, and is used as a cancel function when in a menu or as a backspace when entering keypad dial-strings.

6.7 SCAN

The scan function activities the Scanning mode, refer to Section 5.6 for details.

6.8 SKIP

Removes a scan channel from the scan list if the Skip button is pressed while stopped on that channel. The channel is only restored to the list when the channel is re-selected.

6.9 SQUELCH

Allows selection of both Digital and Analogue Squelch settings. The squelch is like a filter where it can be changed to listen to all traffic (monitor), or only your system traffic (normal), or only your talkgroup or calls to your identity.

6.10 TALKAROUND

On a repeater channel only, this function button allows the radio to transmit on the base station’s output channel, so the user can talk directly to other mobiles on the channel, while the repeater is out of service or out of range.

When the key is pressed again (or the Channel is changed) the mobile’s transmitter channel reverts to its normal setting.

Talkaround mode is indicating to the user by a double beep at the start of each PTT.

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6.11 ZONE

This function provides a shortcut to the detailed zone menu.

6.12 UNDEFINED

No function assigned to this key.

7. TROUBLESHOOTING

If, after reading this guide, you are unable to switch the radio on, check the following:

- A fuse has not blown.
Your installer should advise you of the location of the two main fuses,
- The power supply cables and their connections are secure, and
- The vehicle battery is charged.
- If these checks are OK, contact your dealer or Simoco representative for further advice.

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8. OPTIONS

The following options are available; contact your Simoco Dealer for further information.

8.1 QUICK RELEASE TRANSCEIVER KIT

This kit provides a mounting cradle to allow the Transceiver to be quickly removed without having to undo unnecessary screws.

8.2 MICROPHONE/CONTROL HEAD EXTENSION LEAD

This lead allows the Transceiver to be placed up to 4.5 metres from the Control Head.

8.3 DESK TOP BASE KIT

This provides a housing for the radio and incorporates a 9 Amp Power Supply Unit and speaker.

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9. APPENDICES

9.1 ALERT TONES AND MESSAGES

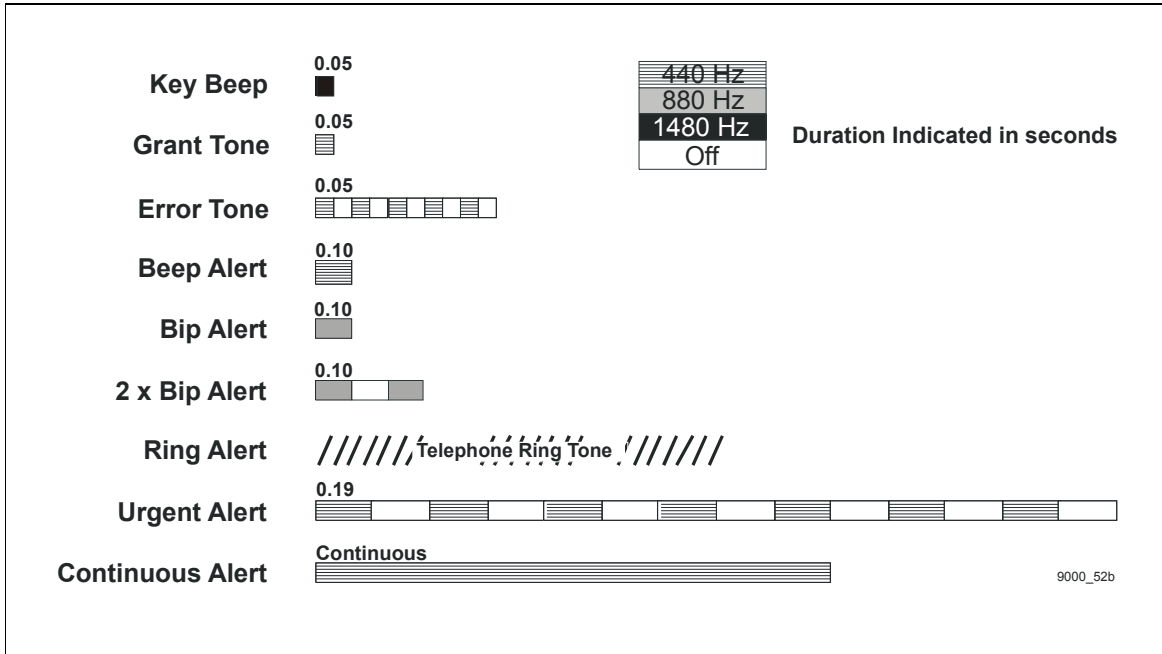


Figure 3 – Alert Tones

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9.2 GLOSSARY

A summary of common radio terms and some other terms used in this document, and their meanings, are given below.

Term	Description	Notes
Channel	A logical combination of RF Frequency Default TalkGroup Identity (TGID) Other channel associated parameters (CTCSS, scan etc)	
DMR	Digital Mobile Radio	
FPP	Field Personality Programmer or Field Programmer	Used for configuring the radio options and parameters
FM	Frequency Modulation	
LED	Light Emitting Diode	
Monitor	Mode of Radio Receive	Any DMR signal regardless of Colour Code or TGID will be heard
Normal Mute	Mode of Radio Receive	Only signals with matching Colour Code will be heard.
PMR	Private Mobile Radio Mode	
PTT	Push to Talk	
Radio Unit ID	Unique identifier allocated to each radio (0-16,000,000)	
RSSI	Received Signal Strength Indication	
RX	Receive	
Selective	Mode of radio receive	Only signals with matching Colour Code and TGID or Unit ID will be heard
TX	Transmit	
Zone	A collection of channels (usually organised by functional group of users)	

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9.3 COMPLIANCE WITH RF ENERGY EXPOSURE GUIDELINES (UNITED STATES AND CANADA)

RF ENERGY EXPOSURE AWARENESS AND CONTROL INFORMATION AND OPERATIONAL INSTRUCTIONS FOR FCC OCCUPATIONAL USE REQUIREMENTS.

Before using your Simoco Australasia mobile two-way radio, read this important RF energy awareness and control information and operational instructions to ensure compliance with the FCC's RF exposure guidelines.

NOTICE: This radio is intended for use in Occupational/ controlled conditions in a mobile application where users have full knowledge of their exposure and can exercise control over their exposure to meet FCC limits. This radio device is NOT authorised for general population, consumer, or any other use.

This two-way radio uses electromagnetic energy in the radio frequency (RF) spectrum to provide communications between two or more users over a distance. It uses radio frequency (RF) energy or radio waves to send and receive calls. RF energy is one form of electromagnetic energy. Other forms include, but are not limited to, electric power, sunlight and x-rays. RF energy, however, should not be confused with these other forms of electromagnetic energy, which when used improperly can cause biological damage. Very high levels of x-rays, for example, can damage tissues and genetic material.

Experts in science, engineering, medicine, health and industry work with organizations to develop standards for exposure to RF energy. These standards provide recommended levels of RF exposure for both workers and the general public. These recommended RF exposure levels include substantial margins of protection. All two-way radios marketed in North America are designed, manufactured and tested to ensure they meet government established RF exposure levels. In addition, manufacturers also recommend specific operating instructions to users of two-way radios. These instructions are important because they inform users about RF energy exposure and provide simple procedures on how to control it. Please refer to the following websites for more information on what RF energy exposure is and how to control your exposure to assure compliance with established RF exposure limits.

<http://www.fcc.gov/oet/rfsafety/rf-fags.htm> 1

<http://www.osha.gov/SLTC/radiofrequencvradiation/index.html>

Federal Communications Commission Regulations:

The FCC rules require manufacturers to comply with the FCC RF energy exposure limits for mobile two-way radios before they can be marketed in the U.S. When two-way radios are used as a consequence of employment, the FCC requires users to be fully aware of and able to control their exposure to meet occupational requirements. An exposure awareness label is attached to the equipment directing users to specific awareness information.

Compliance with RF Exposure Standards

Your Simoco Australasia two-way radio is designed to comply with a number of national and international standards and guidelines (listed below) regarding human exposure to radio frequency electromagnetic energy. This radio complies with the IEEE (FCC) and ICNIRP exposure limits for Occupational/ Controlled RF exposure environment at duty factors of up to 50% talk 50% listen and is authorised by the FCC for occupational use. In terms of measuring RF energy for compliance with the FCC exposure guidelines, your radio radiates measurable RF energy only while it is transmitting (during talking), not when it is receiving (listening) or in standby mode.

Your Simoco Australasia two-way radio complies with the following RF energy exposure standards and guidelines:

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- United States Federal Communications Commission, Code of Federal Regulations; 47CFR part 2 sub-part J
- American National Standards Institute (ANSI) / Institute of Electrical and Electronic Engineers (IEEE) C95. 1-1992
- Institute of Electrical and Electronic Engineers (IEEE) C95.1-1999 Edition
- Industry Canada RSS-102

RF Exposure Compliance and Control Guidelines and Operating Instructions

To control exposure to yourself and others and ensure compliance with the Occupational/ Controlled environment exposure limits always adhere to the following procedures.

Guidelines:

- User awareness instructions should accompany the device when transferred to other users.
- Do not use this device if the operational requirements described herein are not met.

Instructions:

- Transmit no more than the rated duty factor of 50% of the time. To transmit (talk), push the Push-To-Talk button. To receive calls, release the PTT button. Transmitting 50% of the time, or less, is important because this radio generates measurable RF energy exposure only when transmitting (in terms of measuring for standards compliance).
- Transmit only when people outside the vehicle are at least the recommended minimum lateral distance away, as shown in Tables 1 and 2, from a properly installed according to installation instructions, externally-mounted antenna.

NOTES:

Table 1a) lists the recommended minimum lateral distance for bystanders in an uncontrolled environment from the transmitting antenna for the SDM600AC (150MHz-174MHz) mobile rated power (25 watts) installed in a vehicle. Table 1b) lists the recommended minimum lateral distance for occupational/ controlled use.

Table 2a) lists the recommended minimum lateral distance for bystanders in an uncontrolled environment from the transmitting antenna for the SDM600TU and SDM600UW (406.1MHz-512MHz) mobile rated power (25 watts) installed in a vehicle. Table 2b) lists the recommended minimum lateral distance for occupational/ controlled use.

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Table 1a). Rated Power and Recommended Lateral Distance for General Population uncontrolled exposure for SDM600AC (150MHz to 174MHz).

Rated Power of Vehicle-installed Mobile Two-way Radio	Recommended Minimum Lateral Distance from Transmitting Antenna
25 watts with $\lambda/4$ dipole (2.14dBi gain)	90cm (35.5 inches)

Table 1b). Rated Power and Recommended Lateral Distance for Occupational/ Controlled exposure for SDM600AC (150MHz to 174MHz).

Rated Power of Vehicle-installed Mobile Two-way Radio	Recommended Minimum Lateral Distance from Transmitting Antenna
25 watts with $\lambda/4$ dipole (2.14dBi gain)	40cm (15.75 inches)

Table 2a). Rated Power and Recommended Lateral Distance for General Population uncontrolled exposure for SDM600TU and SDM600UW (406.1MHz to 512MHz).

Rated Power of Vehicle-installed Mobile Two-way Radio	Recommended Minimum Lateral Distance from Transmitting Antenna
25 watts with $\lambda/4$ dipole (2.14dBi gain)	75cm (29.5 inches)

Table 2b). Rated Power and Recommended Lateral Distance for Occupational/ Controlled exposure for SDM600TU and SDM600UW (406.1MHz to 512MHz).

Rated Power of Vehicle-installed Mobile Two-way Radio	Recommended Minimum Lateral Distance from Transmitting Antenna
25 watts with $\lambda/4$ dipole (2.14dBi gain)	34cm (13.5 inches)

Vehicle Installation Instructions:

The antenna(s) used for the SDM600 series of mobile two-way radios must be installed to provide a separation distance of at least 90cm (35.5 inches) from all persons for SDM600AC (150-174MHz), and 75cm (29.5 inches) for SDM600TU and SDM600UW (406.1-512MHz). The gain of the antenna(s) may not be greater than 0dBd (2.14dBi).

If the required separation distance extends beyond the physical boundary of the vehicle, the antenna must be installed on the center of the roof ONLY and must be installed in a vehicle having the following characteristics in order to prevent bystanders from being exposed to levels exceeding the limits set for General Population/ Uncontrolled exposure environment:

- All passengers must be sitting under a solid metal roof
- The rooftop width should be at least 130cm (51 inches).

Mobile Antenna:

- Install the antenna at the center of the roof or the center of the trunk deck, taking into account the bystander exposure conditions of backseat passengers and recommended minimum lateral distances in Tables 1a), 2a) and 3a). These mobile antenna installation guidelines are limited to metal body motor vehicles or vehicles with appropriate ground planes.
- The antenna installation must additionally be in accordance with:
 - a) The requirements of the antenna manufacturer/supplier
 - b) Instructions in the Radio Installation Manual, including minimum antenna cable lengths.

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- c) The installation information of how to install the antenna to facilitate recommended operating distances to all potentially exposed persons.
- Use only Simoco Australasia approved supplied antenna or Simoco Australasia approved replacement antenna. Unauthorized antennas, modifications, or attachments could damage the radio and may violate FCC regulations.

Approved Accessories

- This radio meets the FCC RF exposure guidelines when used with the Simoco Australasia accessories supplied or designated for the product. Use of other accessories may not ensure compliance with the FCC's RF exposure guidelines and may violate FCC regulations.
- To obtain a list of Simoco Australasia approved accessories see contact details below or visit the following website which lists approved accessories:

<http://www.simocogroup.com>

Contact Information

For additional information on exposure or other information, please contact

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