ZTE ZMAX™

Quick Start Guide

Contents

Service

Activation

You will need the following information when activating service:

- Your name, address and an eight-digit number that you will use to access your account (your personal identification number "PIN").

- Your serial number (IMEI) and SIM card number. To locate the serial number, remove the phone from the box and remove the battery cover from the phone. The serial number is located near the bar code. It will be either 14 or 18 digits. The SIM card number can be located below the bottom bar code on the back of the SIM card holder.

- If your phone does not have a removable battery, check the box label or phone settings to locate the serial number. Your choice of MetroPCS plan and services including unlimited data, talk and text plans.

- Install the battery, if applicable, and SIM card in your new phone by following the step by step instructions in this phone's User Guide.

- Once your phone is powered up, dial 1.888.8metro8 (1.888.863.8768) to connect with an activation representative who will assist you in activating your phone. You can also activate your phone online by visiting metropcs.com. (As soon as your service is activated, be sure to fully charge the

phone's battery before using it again.)

Don't hesitate to ask your MetroPCS representative for more information on additional features and services or visit metropcs.com.

Account Detail

- **Text Message Reminder.** MetroPCS provides a text message reminder on your phone before payment is due.
- **E-statement.** View your statement summary online. (Only available in select states.)
- **Call Detail.** View your call detail online for a listing of all local calls made during the service cycle. (Additional charge applies.)

Payment Options

There are several ways to pay for your MetroPCS service.

- **Auto Pay.** Your credit or debit card is automatically debited five days before payment is due.
- **Express Pay.** Pay by credit or debit card online at metropcs.com.
- **Drop Box.*** Drop a check made payable to MetroPCS or money order in a MetroPCS store drop box.
- **By Mail.** Include your account number and phone number on your check or money order and mail to: MetroPCS, P.O. Box

5119, Carol Stream, IL 60197-5119.

- **By Phone via Automated System.** Pay by credit or debit card from your MetroPCS phone by dialing 1.888.8metro8. (Convenience fee applies.)

- **Store Payment Machine.*** Accepts cash, debit or credit card (with PIN). (Convenience fee applies.)

- **Over the Counter.*** Pay at an Authorized Payment Location with cash, check, credit or debit card. (Fees vary based on location.)

- **eWallet.** Sign up for MyAccount through metropcs.com and create your own secure eWallet where you can safely store cards for quick payment and set up auto pay.

- **Text to Pay.** The secure and easy way to pay your monthly MetroPCS service. Register your credit or debit card with the MetroPCS eWallet service and simply respond to a text from PAYNOW (729699) to pay.

* Not available at all locations.

MyMetro®

Manage your MetroPCS account right on your phone.

By dialing any of the customer service numbers you can change your rate plan, change your features and pay your bill. Just follow the instructions on your phone.

For Assistance

Please visit your local MetroPCS store or refer to the following options if you need additional assistance.

- Sign up for MyAccount to view account details, check your balance, make a payment, manage eWallet and more.

- MetroPCS automated customer service

  from any phone.....................................1.888.8metro8

  and follow the prompts (1.888.863.8768)

- Online information...................................metropcs.com

Please follow us at:

(twitter icon) @MetroPCS

(facebook icon) facebook.com/MetroPCS

Coverage: Coverage and services not available everywhere. Nationwide long distance only available to the continental U.S. and Puerto Rico.   Coverage, rates, services and features subject to change.

Text Messages: Text messages can only be sent while in a MetroPCS coverage area or in a compatible roaming area. No guarantee of text message delivery. General: Family Plan is limited to five lines attached to one account and use of qualifying phones. Limited time offer. Certain restrictions apply. Phone selection and availability may vary by store. Compatible MetroPCS device required; not all features or plans available with all devices. MetroPCS features and services for personal use

only. Not all services are available in all covered areas. Data **Plans:** For $30, $40, and $50 plans, full available speeds apply up to monthly high-speed data allotment; then speeds slowed to average MetroPCS network speeds for remainder of billing cycle. Your phone will continue to indicate that it is receiving a MetroPCS 4G or 4G LTE signal even if your usage is not at full available speed. Wi-Fi usage does not count toward your monthly data allotment. Use of some content, features, or services may incur separate, additional charges and/or require a qualifying data plan or access to Wi-Fi connection. Data Top-Up purchase provides an additional 1GB of high speed data. Data Top-Up allotments may only be used during the Billing Cycle in which they were purchased.

Abnormal Usage: Service may be slowed, suspended, terminated, or restricted for misuse, abnormal use, interference with our network or ability to provide quality service to other users, or roaming usage predominance. Customers who use an extremely high amount of data in a cycle will have their data usage de-prioritized compared to other customers for that cycle in times and locations when competing network demands occur, resulting in relatively slower speeds. See store or metropcs.com for coverage, details and Terms and Conditions of Service (including arbitration provision).

USA, Inc.

Your device may not work if you alter its original software. This device will only operate with firmware versions that have been approved for use by MetroPCS and the device manufacturer. If unauthorized firmware is placed on the device it will not function.

Hearing aid compatibility: This phone has been tested and rated for use with hearing aids for some of the wireless technologies that it uses. However, there may be some newer wireless technologies used in this phone that have not been tested yet for use with hearing aids. It is important to try the different features of this phone thoroughly and in different locations, using your hearing aid or cochlear implant, to determine if you hear any interfering noise. Consult your service provider or the manufacturer of this phone for information on hearing aid compatibility. If you have questions about return or exchange policies, consult your service provider or phone retailer.

Your phone's GPS system is enabled by default in order to permit use of planned future services; see your phone's manual for instructions should you wish to disable your GPS for non-911 purposes.

MetroPCS Terms and Conditions of Service ("Agreement")

For the most recent and up-to-date version of the MetroPCS Terms and Conditions of Service to which you agree and will be

bound when you activate, use, change or pay for your MetroPCS service, please visit metropcs.com/terms.

Welcome to MetroPCS. We are pleased that you have selected us as your wireless carrier. Please use this page as a reference for questions about your service and the terms and conditions of service that govern the service you have purchased from MetroPCS. These Terms and Conditions of Service apply to all devices and wireless services provided by us to you and consist of several parts, which may be amended from time to time:

- The MetroPCS Terms and Conditions of Service (http://www.metropcs.com/terms);
- Your MetroPCS Rate Plan (http://www.metropcs.com/plans);
- The MetroPCS Privacy Policy (http://www.metropcs.com/privacy-policy);
- The MetroPCS Online Terms of Use (http://www.metropcs.com/metropcs-online-terms-of-use);
- The MetroPCS Network Disclosure (http://www.metropcs.com/terms-network-disclosure);
- The MetroPCS Wi-Fi Terms of Use (http://www.metropcs.com/wi-fi-terms-of-use); and
- The terms and conditions relating to any additional features you may have selected or as may be included in your Rate Plan, including, but not limited to:
  - MetroWEB® Terms of Use (http://www.metropcs.com/metroweb-terms-of-use)

- ▸ Bring Your Own Phone Terms of Use
  (http://www.metropcs.com/byod-terms-and-conditions)
- ▸ Rhapsody® Unlimited Music Terms of Use
  http://www.metropcs.com/rhapsody-unlimited-music-terms)
- ▸ Metro Block-it® Terms of Use
  (http://www.metropcs.com/block-it)
- ▸ Metro411 Terms of Use
  (http://www.metropcs.com/metro411-terms-of-use)
- ▸ MyExtras® Terms of Service
  (http://www.metropcs.com/myextras-terms-of-use)
- ▸ Premium Handset Protection® Terms of Use
  (http://www.mymetrophp.com)
- ▸ Lookout Mobile Security® Premium Terms of Use
  (http://www.mymetrophp.com)
- ▸ MetroPCS International Calling
  (http://www.metropcs.com/international-long-distance)

In the event that the terms and conditions relating to a feature you may have selected or may be included in your Rate Plan conflict with the MetroPCS Terms and Conditions of Service, the MetroPCS Terms and Conditions of Service shall control.

By: (a) giving us a written or electronic signature or telling us orally that you accept the MetroPCS Terms and Conditions of Service; (b) activating Service (if you are a new subscriber); (c) using your Service after your Service is activated or after you

make a change or addition to your Service; (d) paying for the Service; or (e) failing to activate Service within 30 days after the purchase of your wireless device, unless you return your wireless device within MetroPCS' applicable return period, you agree to the MetroPCS Terms and Conditions of Service and the terms and conditions of service and use related to any feature you may have selected or may be included in your Rate Plan, including, but not limited to:

- You waive your right to a jury trial in disputes with MetroPCS;
- Your disputes with MetroPCS will be decided by an arbitrator;
- You waive your right to institute or participate in class action litigation against MetroPCS;
- You will provide MetroPCS with accurate information about yourself;
- MetroPCS may communicate with you from time to time about your Service;
- You will pay all taxes and regulatory fees even if your rate plan is inclusive of taxes and regulatory fees; and
- MetroPCS may terminate your Service if you fail to timely pay for your Service or violate the Terms and Conditions of Service in any way, including abuse of the Service or violations of applicable laws.

Customer Service. If you have any questions regarding your Service or information in this Agreement, you may call our activation center at 1-888-8metro8 (1.888.863.8768).

Billing for Premium and Third-Party Services

California Residents Only

Certain parties besides MetroPCS have the ability to place charges on your bill for premium services. You may access these services and authorize the placement of charges on your bill through your phone or online account. MetroPCS also provides customers, at no additional cost, with the ability to restrict the placement of charges for premium and third-party services on your account. Contact customer care or go to www.metropcs.com/blocking for more information.

Wi-Fi Calling

Wi-Fi Calling allows you to make and receive phone calls and messages over a Wi-Fi connection.

Important! You must have an E911 address registered with your account in order to use Wi-Fi Calling. Log into your account at metropcs.com and go to your profile to register your address. You can also register an E911 address via the myMetro® app.

Getting to Know Your Phone

Proximity & light sensor

Front camera

nano-SIM/ microSD

Earpiece

Home screen

Back key

Recent apps key

Home key

Headset jack

Back camera

Volume up key

Volume down key

Power key

Flash

Fingerprint sensor

Back cover

Speaker

Main microphone

Charging/USB

type-C jack
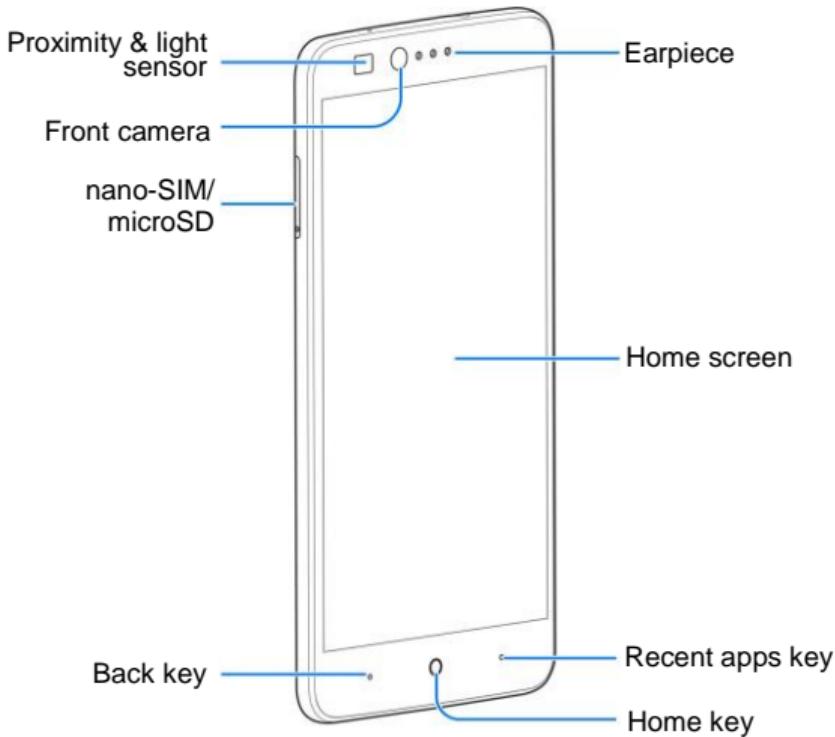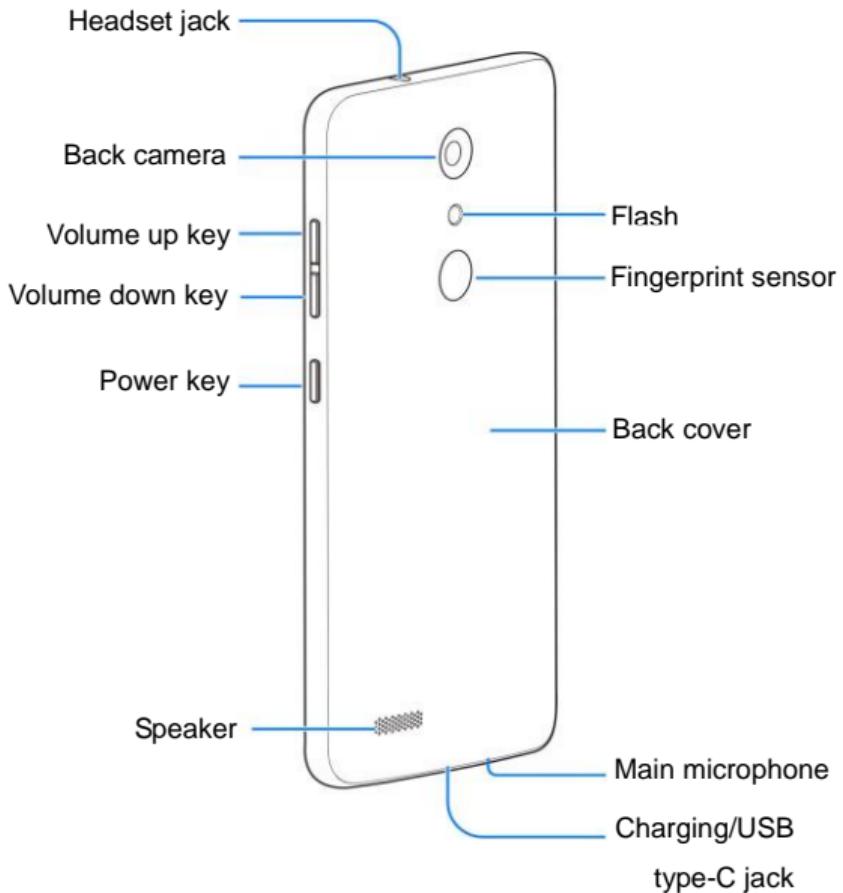
Power key

- Press and hold to turn on or off airplane mode, power off or restart the phone.
- Press to turn off or on the screen display.

Home key

- Touch to return to the home screen.
- Touch and hold to open Google Search.

Back key

Touch to go to the previous screen.

Recent apps key

Touch to see recently used applications.

Volume up key

Press or hold the key to turn up the volume for media, alarm, ringtone, or notification.

Volume down key

Press or hold the key to turn down the volume for media, alarm, ringtone, or notification.

Installing the nano-SIM Card and microSD Card

The nano-SIM card, and the microSD card can be installed or

removed while the phone is turned on. You need to unmount the microSD card before removing it.

⊘ **WARNING!**

To avoid damage to the phone, do not use any non-standard nano-SIM card cut from a card. You can get a standard nano-SIM card from your service provider.

1. Insert the tip of the tray eject tool into the hole on the card tray.
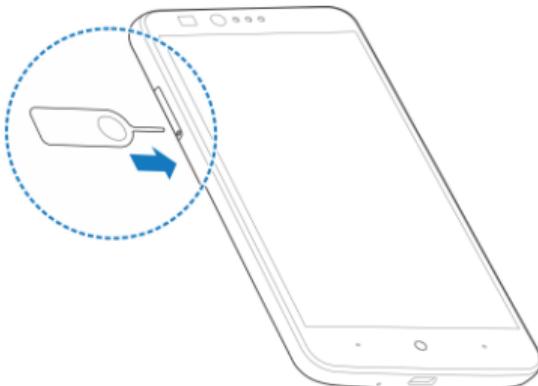
2. Pull out the card tray and place the nano-SIM card (right) /microSD card (left) facing down on the tray. Gently slide the card tray in until it clicks into place.
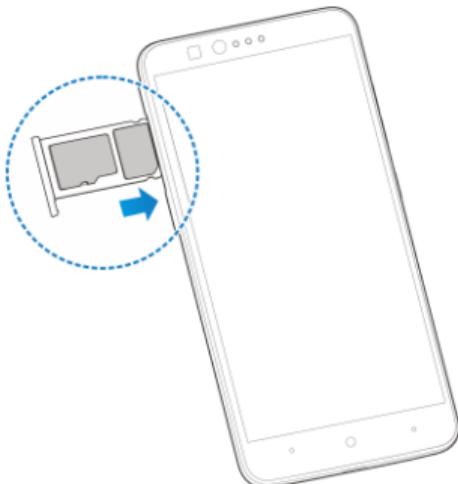
Charging the Battery

Your phone's battery should have enough power for the phone to turn on, find a signal, and make a few calls. You should fully charge the battery as soon as possible.

⭕ WARNING!

Use only ZTE-approved chargers and cables. The use of unapproved accessories could damage your phone or cause the battery to explode.

1. Connect the adapter to the charging/USB type-C jack.

2. Connect the charger to a standard AC power outlet. If the phone is on, you'll see a charging icon, such as ⚡ or ⚡, appear in the status bar.

3. Disconnect the charger when the battery is fully charged.

✎ NOTE:

If the battery is extremely low, you may be unable to power on the phone even when it is being charged. In this case, try again after charging the phone for at least 20 minutes. Contact the customer service if you still cannot power on the phone after

prolonged charging.

Powering On/Off Your Phone

Make sure the battery is charged before powering on.

- Press and hold the **Power** key to turn on your phone.
- To turn it off, press and hold the **Power** key to open the options menu. Then touch **Power off > OK**.

Fingerprints

Capturing a Fingerprint

1. Touch **Home** key **> ⬤ > Settings > Security > Fingerprint**.
2. Choose your backup screen lock method. And follow the instructions to set.

   -or-

   If you have already set the screen lock method, just draw the pattern or input PIN/password.
3. Touch **REGISTER** in the **Add fingerprint** message box when it prompts.
4. Press one of your fingers on the fingerprint sensor at the back of your phone. After feeling the slight vibration, raise your finger and then press your finger on the sensor again. You can observe the percentage increased at the bottom of the screen.

Add fingerprint

Record the edge of the fingerprint

Press the fingerprint reader with your finger. After feeling vibration, raise your finger, slightly adjust your finger placement, and record your fingerprint

75%

5. Do the step 4 until the percentage becomes 100%.
6. Touch **OK** when your fingerprint has been registered.
7. You can touch **Add fingerprint** in the **Fingerprint management** screen to add more fingerprints.

Using a Fingerprint

It is convenient and fast to turn on/unlock the screen by using the fingerprint when the screen is off or locked.

1. Touch **Home** key **>** 😊 **> Settings > Security > Fingerprint**.
2. Slide the switch to the **ON** position next to **Wake up and unlock your phone**.

3. If the screen is off or unlocked, press one of your registered fingers on the fingerprint sensor to quickly turn on/unlock the screen.

It is convenient and fast to open a specific application by using the fingerprint when the screen is off or locked.

1. Touch **Home** key **>** ⊕ **> Settings > Security > Fingerprint**.

2. Touch **Quick-open app**.

3. Touch **Fingerprint1**, for instance.

4. Swipe up and down to choose one app. Touch ○ next to the app.

   ### 🖉 NOTE:

   You can set more fingerprints to quick-open your desired apps.

5. If the screen is off or unlocked, press the registered **Fingerprint1** on the fingerprint sensor to quickly launch the app.

It is convenient and fast to take a photo by using the fingerprint when the screen is off or locked.

1. Touch **Home** key **>** ⊕ **> Settings > Security > Fingerprint**.

2. Touch **Quick-open app**.

3. Touch **Fingerprint1**, for instance.

4. Touch ○ next to **Camera**.

5. Touch **Home** key **>** ⊕ **> Settings > Security > Fingerprint**.

6. Slide the switch to the **ON** position next to **Take photo**.

7. If the screen is off or unlocked, press the registered **Fingerprint1** on the fingerprint sensor to quickly launch the **Camera**.

8. Raise your finger and press your finger again to shoot a phone.

It is convenient and fast to answer the phone call by using the fingerprint when the phone is powered on.

1. Touch **Home key** > ⊕ **> Settings > Security > Fingerprint**.

2. Touch **Quick-open app**.

3. Touch **Fingerprint1**, for instance.

4. Touch ○ next to **Phone**.

5. Touch **Home key** > ⊕ **> Settings > Security > Fingerprint**.

6. Slide the switch to the **ON** position next to **Answer call**.

7. When the call comes, just press **Fingerprint1** on the fingerprint sensor to quickly answer the call.

Touchscreen and Navigation

Touchscreen

Your phone's touchscreen lets you control actions through a variety of touch gestures.

- Touch: Use your finger tip to lightly touch the screen.

- Touch and hold: To open the available options for an item

(for example, a message or link in a Web page).

- Swipe and Slide: Use quick flicks of your finger on the touchscreen to swipe up, down, left, and right.
- Pinch: Spread two fingers apart or pinch them together on the screen to zoom in or out on a web page or a gallery image.

Navigation

- To return to the previous screen, touch the **Back** key.
- Touch the **Home** key at any time to return to the main home screen.
- Touch the **Recent apps** key to access recently viewed apps.
- Touch ⊕ to access applications on your phone.

Managing Shortcuts and Widgets

The home screen is the starting point for your phone's applications, functions, and menus. You can customize your home screen by adding shortcuts, folders, widgets, and more.

✎ NOTE:

Your home screen extends beyond the initial screen, providing more space for shortcuts, widgets, and folders. Simply swipe left or right to see the extended home screens.

Adding Shortcuts or Widgets

1. Touch the **Home key** > ⬛.

    - or -

    To add widgets, touch and hold an empty area of the home screen and select **WIDGETS**.

2. Slide up and down to browse the available applications or widgets.

3. Touch and hold a widget or an application icon and drag it to a home screen panel. If necessary, drag the shortcut to the left or right to select other home screen panels.

✎ NOTE:

To move a shortcut or a widget, touch and hold the icon and drag

it to the place you desired. To remove or uninstall a shortcut or a

widget, touch and hold the icon and drag it to ✕ (**Remove)** or

🗑 (**Uninstall**).

Applying New Wallpapers

You can set the wallpaper for the home screen and lock screen.

1. Touch and hold an empty place on the home screen and then touch **WALLPAPERS**.

2. Slide left or right on the wallpaper panel to select a wallpaper, or touch **My photos** to choose a photo as the wallpaper.

3. Touch ✓ (**Set wallpaper**).

Setting a Screenlock

You can protect your phone by creating a screen lock. When enabled, you need to touch and hold the screen, look at the device, draw a pattern, or enter a numeric PIN or password to unlock the phone's screen and keys.

1. Touch the **Home** key **> ⊕ > Settings > Security > Screen lock**.

2. Touch **None**, **Long press**, **Pattern**, **PIN** or **Password**.

   ▸ Touch **None** to disable the screen lock feature.

   ▸ Touch **Long press** to enable unlock with a 'touch and hold' gesture. You can unlock the screen by touching and holding on the blank area of the screen.

   ▸ Touch **Pattern** to create a pattern that you must draw to unlock the screen.

   ▸ Touch **PIN** or **Password** to set a numeric PIN or a password you must enter to unlock your screen.

Connections

Connecting to a Wi-Fi® Network

1. Touch the **Home** key **> ⊕ > 🔅 > Wi-Fi**.

2. Touch the **Wi-Fi** switch if **Wi-Fi** is off. Your phone automatically searches for Wi-Fi networks in range and

displays their names and security settings. It also connects to previously linked networks when they are in range.

3. Touch a network name to connect to it.

4. If the network is secured, enter a password or other credentials (ask your network administrator for details) and touch **CONNECT**.

Connecting With Bluetooth® Devices

1. Touch the **Home** key **>** 😐 **>** ⚙️ **> Bluetooth**.

2. Touch the **Bluetooth** switch if it is off. When **Bluetooth** is on, the ⁑ icon appears in the status bar.

🖉 NOTE:

Your phone automatically scans for and displays the IDs of all available Bluetooth devices in range. You could touch ⋮ **> Refresh** if you want to scan again.

3. Touch the device you want to pair with. Confirm that the Bluetooth passkeys are the same between the two devices and touch **PAIR**.

🖉 NOTE:

To forget a bluetooth device, touch the icon ⚙️ beside the Bluetooth device and touch **FORGET**.

Connecting to PC

You can connect your phone to a computer with a USB cable and transfer music, pictures, and other files in either direction. Your phone stores these files in the phone storage or on a removable microSD card.

1. Connect your phone to the PC with a USB cable.

2. Open the notification panel and touch Ψ.

3. Choose one of the following options:

   ▸ **Charge only:** Charge your phone via USB.

   ▸ **Install driver:** Install the driver needed for connecting your phone to your PC.

   ▸ **Media device (MTP):** Transfer media files on Windows® or Mac®.

   ✎ **NOTE:**
   For Windows XP, please install the drivers and Media Player 11 (or later version) when you use Media device (MTP) for the first time.

   ▸ **Camera (PTP):** Transfer photos using camera software.

To disconnect the device from the computer, simply unplug the USB cable when you're finished.

✎ **NOTE:**

To make your phone connect to the computer automatically using the selected connection type, check **Don't ask me again**.

Phone Calls and Voicemail

Making a Call

1. Touch the **Home** key **>** 📞.

2. Touch ⚏ and enter the phone number or the contact name with the dialpad. The phone will display matching information from your contact list.

3. Touch the matching contact to call the contact or touch 📞 to call the number.

Ending a Call

During a call, touch 📞 on the screen.

Answering a Call

When you receive a phone call, drag 📞 over 📞 to answer the call.

🖊 NOTE:

To silence the ringer before answering the call, press the **Volume** key.

Rejecting a Call

When you receive a phone call, drag 📞 over 📞 to reject the

call.

You can also drag 🕓 over ≡ to reject the call and select a preset text message or touch **Write your own. . .** to edit one and touch **SEND** to send to the caller.

✎ NOTE:

To edit the preset text response from within the Phone app, touch ⋮ in the top search field and select **Settings > Quick responses**.

Checking Voicemail

If you have set the phone to divert calls to voicemail, callers can leave voicemail messages when they cannot reach you. Here's how to check the messages they left.

1. Touch the **Home** key **> 📞 > 🌐**.

2. Touch and hold the 1 key in the dialer. If prompted, enter your voicemail password.

3. Follow the voice prompts to listen to and manage your voicemail messages.

Contacts

Creating a New Contact

1. Touch the **Home** key **>** 📇 and touch the **CONTACTS** tab.

2. Touch 😊 to add a new contact.

3. If you have multiple accounts associated with your phone, touch the field above **Name** and select an account.

4. Enter the contact name, phone numbers, email addresses, and other information.

5. Touch √ to save the contact.

Importing Contacts in Batches

1. Touch the **Home** key **>** 📇.

2. Touch ⋮ **> Import/Export > Import from storage**.

3. Select an account in which to save the contacts.

4. If prompted, choose to import one, multiple, or all vCard files.

5. If prompted, touch **OK**.

Editing Contact Details

1. Touch the **Home** key **>** ⊞ **>** 📇.

2. Touch a contact you need to edit and then touch ✏.

3. Edit the contact and touch ✓.

Deleting Contacts

1. Touch the **Home** key **>** ⊕ **>** 👤 and touch the **CONTACTS** tab.
2. Touch the contact name you want to delete and touch ⋮ **> Delete**.
3. Touch **OK** to confirm.

Mobile HotSpot

You can share your phone's data capabilities through tethering or by activating the mobile hotspot feature to create a portable Wi-Fi hotspot.

Sharing Your Mobile Data Connection via USB

You can access the Internet on your computer via the USB tethering feature of your phone. The feature needs data connection on a mobile network and may result in data charges.

📝 **NOTE:**
You cannot transfer files between the phone and the PC when the phone is USB tethered.

1. Connect your phone to your computer with a USB cable.

2. Touch the **Home** key **>** ⊕ **>** 🔅 **> More > Tethering &**

Mobile Hotspot.

3. Switch on **USB tethering**. A new network connection will be created on your computer.

NOTE:
To stop sharing your data connection, switch off **USB tethering** or disconnect the USB cable.

Sharing Your Mobile Data Connection as a Wi-Fi Hotspot

You can share your phone's data connection with other devices by turning your phone into a portable Wi-Fi hotspot. The feature needs data connection on a mobile network and may result in data charges.

NOTE:
When the portable Wi-Fi hotspot feature is enabled, you cannot use your phone's applications to access the Internet via its Wi-Fi connection. You still remain connected to the Internet via your mobile data network.

1. Touch the **Home** key **>** ⋮⋮⋮ **>** ⚙ **> More > Tethering &**

   Mobile Hotspot.

2. Touch **Mobile HotSpot settings > Mobile HotSpot**.

3. Touch **Mobile HotSpot settings > Configure Mobile**

HotSpot, type **Network name** and **Password**, and touch **SAVE**.

After a moment, the phone starts broadcasting its Wi-Fi network name (SSID).

4. On another device, locate your phone via Wi-Fi and connect with it to start using the phone's mobile data.

NOTE:

To stop sharing your data connection, touch **Mobile HotSpot** to uncheck. Also you can touch **Mobile HotSpot turn off timer** to set a timer to turn off the feature automatically.

Messaging

You can use Messaging to exchange text messages (SMS) and multimedia messages (MMS).

Sending a Message

1. Touch the **Home** key **>** 💬 **>** ➕.
2. Enter the recipient(s) and message text. If you want to send a

multimedia message, touch to add attachments.

3. Touch ▶ or ⋮ **> Send**.

Email

Setting Up Email

You can use the Email app to add email accounts including Microsoft Exchange Active Sync, Gmail, Hotmail, Yahoo, etc.

1. Touch the **Home** key **> ⊕ > Email**.

2. Select an email server and enter the email address and password.

   📝 **NOTE:**

   If another email account is already set up, touch the **Home** key **> ⊕ > Settings > Accounts** and select **Email** or **Corporate**.

3. Touch **Next** and follow the onscreen instructions.

Writing and Sending an Email

1. Open your email inbox and touch ✎.

   📝 **NOTE:**

   If you have more than one email account added on the phone, touch the sender line to select the account you want to use for sending the message.

2. Enter a contact name or email address in the 'To' field. Separate each recipient with a comma.

   ✎ **NOTE:**

   To send a carbon copy or blind carbon copy to other recipients, touch ∨ to open the **Cc/Bcc** field and enter the contact names or email addresses.

3. Enter the email subject and compose the email text.

4. Touch and choose type of attachment to add audio files, images, videos and other types of files as attachments.

5. Touch ➤ at the top right of the screen to send the message.

Play Store

Installing Apps From the Google Play Store

Before you begin, make sure that you have signed in to your Google Account.

✎ **NOTE:**

The content you can access in the Play Store depends on your region and your service provider.

1. Touch the **Home** key **>** **> Play Store**.

   The first time you launch **Play Store**, accept the Google Play Terms of Service.

2. Find the apps you need either by category or by touching 🔍.

3. Touch the app to see detailed description.

4. Touch **Install** (free apps) or the price (paid apps). If the app is not free, you need to sign in to your Google Wallet™ account and select a payment method.

   ⚠️ **CAUTION:**

   Once installed, some apps can access many functions or a significant amount of your personal data. The Play Store will show you what the app can access. Touch **Accept** to proceed, or touch the **Back** key to cancel.

5. Wait for the app to be downloaded and installed automatically. Payment needs to be authorized before paid apps start downloading.

The app is successfully installed when the 🗹 icon appears in the status bar. You can find the new app after touching the **Home** key > 🌐.

Camera

Capturing a Photo

1. Touch the **Home** key > 🌐 > 🔵.

2. Aim the camera at the subject and make any necessary adjustment. Auto camera mode is used by default.

📝 **NOTE:**

You can pinch or spread on the screen to zoom in or zoom

out before taking pictures.

Enable High-Dynamic Range mode

Change the camera /video settings

Change flash mode

Switch between the front and the back camera

Set a time delay

AUTO camera mode

MANUAL camera mode

View photos and videos you have taken

Select a special effect for pictures and videos

Take a panorama picture, a multi-exposure picture, or slow motion recording

Record a video

Capture a photo

⚠ WARNING!

Keep a safe distance when using the flash. Do not point the flash toward people or animals' eyes.

3. Touch the area where you want the camera to focus, or leave the camera to autofocus on the center of the image.

✎ NOTE:

In Auto camera mode, when you touch the screen to focus, the exposure bar ✳ appears beside the focus point. You can drag ☀ up or down to adjust the exposure.

4. Lightly touch ⑤. The **Volume up** key or **Volume down** key can also be used to take a photo when the Camera app is launched.

✎ NOTE:

When you use the front camera, you can also touch 🗘 or 😊 to adjust beauty face or smile detection setting.

Recording a Video

1. Touch the **Home** key **>** ⊕ **>** 🔵.

2. Aim the camera at the subject. You can touch any area on the screen that you want the camcorder to focus on before and during recording.

✎ NOTE:

You can spread or pinch on the screen to zoom in or out before and during recording.

3. Touch ⑧ to start recording and touch ● to stop.

While the recording is in progress, you can touch 🔘 to save the frame as a separate photo.

Browser

Opening a Web Page

Touch the **Home** key **>** 🔵 or other web browsers to view web pages or search for information on the Internet.

The browser also opens when you touch a web link - for example, in an email or a text message.

1. Touch the address field at the top and enter the URL of the web page or the words you want to search for.

   NOTE:

   You can touch the microphone icon 🎤 to search by voice.

2. Touch ➔ on the keyboard to open the web page.

Customizing the Browsers

Open the Browser or the Chrome app and touch the ⋮ **> Settings** to customize the settings for each browser.

With the customizing options, you can manage privacy-related settings such as passwords saving, browsing data (history) and cookies, accessibility options such as text scaling and forced zooming, bandwidth-related settings and more.

LEGAL INFORMATION

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Product Handling

General Statement on Handling and Use

- You alone are responsible for how you use your phone and any consequences of its use.

- You must always turn off your phone wherever the use of a phone is prohibited. Use of your phone is subject to safety measures designed to protect users and their environment.

- Always treat your phone and its accessories with care and keep it in a clean and dust-free place.

- Do not expose your phone or its accessories to open flames or lit tobacco products.

- Do not expose your phone or its accessories to liquid, moisture or high humidity.

- Do not drop, throw or try to bend your phone or its accessories.

- Do not use harsh chemicals, cleaning solvents, or aerosols to clean the device or its accessories.
- Do not paint your phone or its accessories.
- Do not attempt to disassemble your phone or its accessories. Only authorized personnel can do so.
- Do not expose your phone or its accessories to extreme temperatures, minimum 23 and maximum 122 degrees Fahrenheit.
- Please check local regulations for disposal of electronic products.
- Do not carry your phone in your back pocket as it could break when you sit down.

Small Children

- Do not leave your phone and its accessories within the reach of small children or allow them to play with it.
- They could hurt themselves or others, or could accidentally damage the phone.
- Your phone contains small parts with sharp edges that may cause an injury or may become detached and create a choking hazard.

Demagnetization

To avoid the risk of demagnetization, do not allow electronic devices or magnetic media to be close to your phone for a long

time.

Electrostatic discharge (ESD)

Do not touch the UICC card's metal connectors.

Power supply

Do not connect your mobile phone to the power supply or switch it on until instructed to do so in the installation instructions.

Air Bags

- Do not place the phone in the area over an air bag or in the air bag deployment area as an airbag inflates with great force and serious injury could result.
- Store the phone safely before driving your vehicle.

Seizures/Blackouts

The phone can produce a bright or flashing light. A small percentage of people may be susceptible to blackouts or seizures (even if they have never had one before) when exposed to flashing lights or light patterns such as when playing games or watching video. If you have experienced seizures or blackouts or have a family history of such occurrences, please consult a physician.

Repetitive Motion Injuries

To minimize the risk of Repetitive Strain Injury (RSI) when texting or playing games with your phone:

- Do not grip the mobile phone too tightly.

- Press the icons and touch screen lightly.
- Use the special features which are designed to minimize the times of pressing the icons and touch screen buttons, such as Message Templates and Predictive Text.
- Take lots of breaks to stretch and relax.

Loud Noise

This phone is capable of producing loud noises, which may damage your hearing. Turn down the volume before using headphones, Bluetooth stereo headsets or other audio devices.

Emergency Calls

This phone, like any wireless phone, operates using radio signals, which cannot guarantee connection in all conditions. Therefore, you must never rely solely on any wireless phone for emergency communications.

MP3 and video player function

- When listening to pre-recorded music or watching videos on your mobile phone, with headphones or earphones at high volumes, you run the risk of permanent damage to your hearing. Even if you are used to listening to music at a high volume and it seems acceptable to you, you still risk damaging your hearing. Reduce the sound volume to a reasonable level and avoid using headphones for an excessive period of time to avoid hearing damage.
- Different headphones, earphones or ear buds may deliver a

higher or lower volume, at the same volume setting on your mobile phone. Always start at a low volume setting.

- Do not listen to music or video with headphones while driving.

Phone Heating

Your phone may become warm during charging and during normal use.

Distraction

Driving

Full attention must be given to driving at all times in order to reduce the risk of an accident. Using a phone while driving (even with a hands free kit) can cause distraction and lead to an accident. You must comply with local laws and regulations restricting the use of wireless devices while driving.

Operating Machinery

Full attention must be given to operating machinery in order to reduce the risk of an accident.

Electrical Safety

Accessories

- Use only approved accessories.
- Do not connect with incompatible products or accessories.
- Take care not to touch or allow metal objects, such as coins

or key rings, to contact or short-circuit the battery terminals.

Connection to a Car

Seek professional advice when connecting a phone interface to the vehicle electrical system.

Faulty and Damaged Products

- Do not attempt to disassemble the phone or its accessories.
- Only qualified personnel can service or repair the phone or its accessories.
- If your phone (or its accessories) has been submerged in water, punctured, or subjected to a severe fall, do not use it until you have taken it to be checked at an authorized service center.

Radio Frequency Interference

General Statement on Interference

Care must be taken when using the phone in close proximity to personal medical devices, such as pacemakers and hearing aids. Pacemakers manufacturers recommend that a minimum separation of 15 cm be maintained between a mobile phone and a pacemaker to avoid potential interference with the pacemaker.

Pacemakers

Pacemaker manufacturers recommend that a minimum separation of 15 cm be maintained between a mobile phone and a pacemaker to avoid potential interference with the pacemaker.

To achieve this, use the phone on the opposite ear to your pacemaker and do not carry it in a breast pocket.

Hearing Aids
People with hearing aids or other cochlear implants may experience interfering noises when using wireless devices or when one is nearby. The level of interference will depend on the type of hearing device and the distance from the interference source. Increasing the separation between them may reduce the interference. You may also consult your hearing aid manufacturer to discuss alternatives.

Medical Devices
Please consult your doctor and the device manufacturer to determine if operation of your phone may interfere with the operation of your medical device.

Hospitals
Turn off your wireless device when requested to do so in hospitals, clinics or health care facilities. These requests are designed to prevent possible interference with sensitive medical equipment.

Aircraft
Turn off your wireless device whenever you are instructed to do so by airport or airline staff.
Consult the airline staff about the use of wireless devices onboard the aircraft. If your device offers a 'flight mode', this must be enabled prior to boarding an aircraft.

Interference in Cars

Please note that because of possible interference with electronic equipment, some vehicle manufacturers forbid the use of mobile phones in their vehicles unless a hands-free kit with an external antenna is included in the installation.

Explosive environments

Gas Stations and Explosive Atmospheres

In locations with potentially explosive atmospheres, obey all posted signs to turn off wireless devices such as your phone or other radio equipment.

Areas with potentially explosive atmospheres include fueling areas, below decks on boats, fuel or chemical transfer or storage facilities, and areas where the air contains chemicals or particles, such as grain, dust, or metal powders.

Blasting Caps and Areas

Turn off your mobile phone or wireless device when in a blasting area or in areas posted turn off "two-way radios" or "electronic devices" to avoid interfering with blasting operations.

Radio Frequency (RF) Energy

This device meets the government's requirements for exposure to radio waves. This device is designed and manufactured not to exceed the emission limits for exposure to radio frequency (RF) energy set by the Federal Communications Commission of the U.S. Government: The exposure standard for wireless mobile

devices employs a unit of measurement known as the Specific Absorption Rate, or SAR. The SAR limit set by the FCC is 1.6W/kg. *Tests for SAR are conducted using standard operating positions accepted by the FCC with the device transmitting at its highest certified power level in all tested frequency bands. Although the SAR is determined at the highest certified power level, the actual SAR level of the device while operating can be well below the maximum value. This is because the device is designed to operate at multiple power levels so as to use only the power required to reach the network. In general, the closer you are to a wireless base station antenna, the lower the power output. The highest SAR value for the device as reported to the FCC when tested for use at the ear is 1.15 W/kg and when worn on the body, as described in this user guide, is 1.11 W/kg (Body-worn measurements differ among device models, depending upon available enhancements and FCC requirements.) While there may be differences between the SAR levels of various devices and at various positions, they all meet the government requirement. The FCC has granted an Equipment Authorization for this device with all reported SAR levels evaluated as in compliance with the FCC RF exposure guidelines. SAR information on this device is on file with the FCC and can be found under the Display Grant section of http://www.fcc.gov/oet/ea/fccid/ after searching on:

FCC ID: SRQ-Z981.

For body worn operation, this device has been tested and meets the FCC RF exposure guidelines for use with an accessory that

contains no metal and the positions the handset a minimum of 1.0 cm from the body. Use of other enhancements may not ensure compliance with FCC RF exposure guidelines. If you do no t use a body-worn accessory and are not holding the device at the ear, position the handset a minimum of 1.0 cm from your body when the device is switched on.

FCC Compliance

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. Caution: Changes or modifications not expressly approved by the manufacturer could void the user's authority to operate the equipment. NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of

the following measures:— Reorient or relocate the receiving antenna.— Increase the separation between the equipment and receiver.— Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.— Consult the dealer or an experienced radio/TV technician for help.

Hearing Aid Compatibility (HAC) regulations for Mobile phones

In 2003, the FCC adopted rules to make digital wireless telephones compatible with hearing aids and cochlear implants. Although analog wireless phones do not usually cause interference with hearing aids or cochlear implants, digital wireless phones sometimes do because of electromagnetic energy emitted by the phone's antenna, backlight, or other components. Your phone is compliant with FCC HAC regulations (ANSI C63.19- 2011). While some wireless phones are used near some hearing devices (hearing aids and cochlear implants), users may detect a buzzing, humming, or whining noise. Some hearing devices are more immune than others to this interference noise and phones also vary in the amount of interference they generate.

The wireless telephone industry has developed a rating system for wireless phones to assist hearing device users in finding phones that may be compatible with their hearing devices. Not all phones have been rated. Phones that are rated have the rating on their box or a label located on the box. The ratings are not guarantees. Results will vary depending on the user's hearing

device and hearing loss. If your hearing device happens to be vulnerable to interference, you may not be able to use a rated phone successfully. Trying out the phone with your hearing device is the best way to evaluate it for your personal needs.This phone has been tested and rated for use with hearing aids for some of the wireless technologies that it uses. However, there may be some newer wireless technologies used in this phone that have not been tested yet for use with hearing aids. It is important to try the different features of this phone thoroughly and in different locations, using your hearing aid or cochlear implant, to determine if you hear any interfering noise. Consult your service provider or the manufacturer of this phone for information on hearing aid compatibility. If you have questions about return or exchange policies, consult your service provider or phone retailer.

M-Ratings: Phones rated M3 or M4 meet FCC requirements and are likely to generate less interference to hearing devices than phones that are not labeled. M4 is the better/higher of the two ratings.

T-Ratings: Phones rated T3 or T4 meet FCC requirements and are likely to be more usable with a hearing device's telecoil ("T Switch" or "Telephone Switch") than unrated phones. T4 is the better/ higher of the two ratings. (Note that not all hearing devices have telecoils in them.)

Your phone meets the M4/T3 level rating. Hearing devices may also be rated. Your hearing device manufacturer or hearing health professional may help you find this rating. For more

information about FCC Hearing Aid Compatibility, please go to
http://www.fcc.gov/cgb/dro.

CTIA Requirements

a) Do not disassemble or open crush, bend or deform, puncture or shred.

b) Do not modify or remanufacture, attempt to insert foreign objects into the battery, immerse or expose to water or other liquids, expose to fire, explosion or other hazard.

c) Only use the battery for the system for which it is specified

d) Only use the battery with a charging system that has been qualified with the system per CTIA Certification Requirements for Battery System Compliance to IEEE 1725. Use of an unqualified battery or charger may present a risk of fire, explosion, leakage, or other hazard.

e) Do not short circuit a battery or allow metallic conductive objects to contact battery terminals.

f) Replace the battery only with another battery that has been qualified with the system per this standard, IEEE-Std-1725. Use of an unqualified battery may present a risk of fire, explosion, leakage or other hazard.

g) Promptly dispose of used batteries in accordance with local regulations

h) Battery usage by children should be supervised.

j) Avoid dropping the phone or battery. If the phone or battery is

dropped, especially on a hard surface, and the user suspects damage, take it to a service center for inspection.

k) Improper battery use may result in a fire, explosion or other hazard.

For those host devices that utilize a USB port as a charging source, the host device's user manual shall include a statement that the phone shall only be connected to CTIA certified adapters, products that bear the USB-IF logo or products that have completed the USB-IF compliance program.

Manufacturer's Warranty

ZTE ("Seller") offers you a limited warranty that the enclosed product or products (the "Product") will be free from defects in material and workmanship for a period that expires one year from the date of sale of the Product to you, provided that you are the original end-user purchaser of the Product and provided that your purchase was made from a supplier authorized by the Seller. Transfer or resale of a Product will automatically terminate warranty coverage with respect to that Product. This limited warranty is not transferable to any third party, including but not limited to any subsequent purchaser or owner of the Product. This limited warranty is applicable to end users in the United States. Seller will, at its sole and absolute discretion, either repair or replace a Product (which unit may use refurbished parts of similar quality and functionality) if found by Seller to be defective in material or workmanship, or if Seller determines that it is unable to repair or replace such Product, Seller will refund the

purchase price for such Product, provided that the subject Product (i) is returned to a Seller authorized service center within the one year warranty period, and (ii) is accompanied by a proof of purchase in the form of a bill of sale or receipted invoice which evidences that the subject Product is within the one year warranty period. After the one year warranty period, you must pay all shipping, parts and labor charges. In the event that the product is deemed un-repairable or has been removed from the list of products supported by the Seller, you will only be liable for shipping and labor charges.This limited warranty does not cover and is void with respect to the following: (i) any Product which has been improperly installed, repaired, maintained or modified; (ii) any Product which has been subjected to misuse (including any Product used in conjunction with hardware electrically or mechanically incompatible or used with accessories not approved by Seller), abuse, accident, physical damage, abnormal operation, improper handling, neglect, exposure to fire or liquid; (iii) any Product operated outside published maximum ratings; (iv) cosmetic damage; (v) any Product on which warranty stickers or Product serial numbers have been removed, altered, or rendered illegible; (vi) cost of installation, removal or reinstallation; (vii) signal reception problems (unless caused by defects in material and workmanship); (viii) damage the result of fire, flood, acts of God or other acts which are not the fault of Seller and which the Product is not specified to tolerate, including damage caused by mishandling, shipping and blown fuses; (ix) consumables (such as fuses); or (x) any Product which has been opened, repaired, modified or altered by anyone other than Seller

or a Seller authorized service center.

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