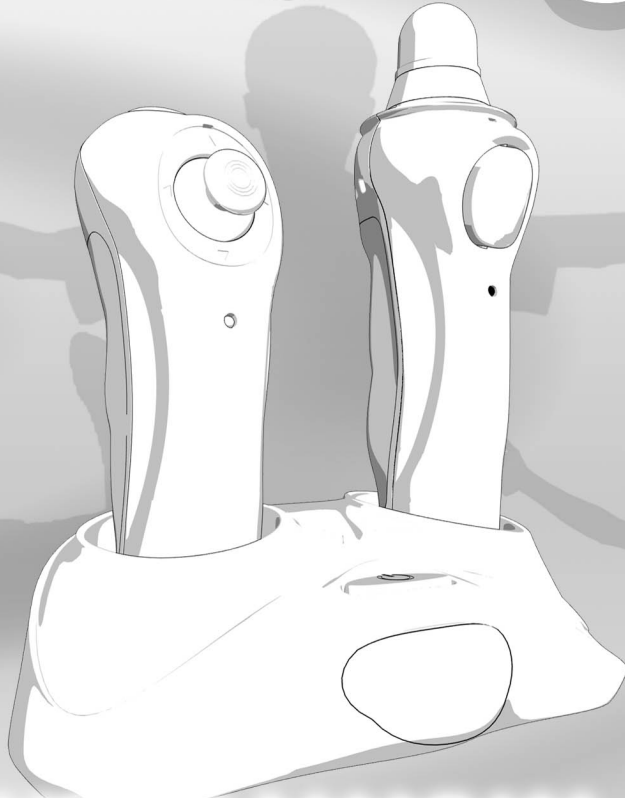




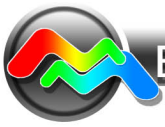
# GAME CONSOLE

**M**otion **O**n the **M**ove



## USER MANUAL

[www.motiononthemove.com](http://www.motiononthemove.com)



# BOX CONTENTS

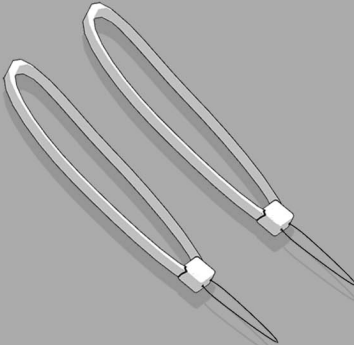
- 1 x Motion on the Move Console with connected AV cable
- 1 x IR Controller
- 1 x Stick Controller
- 2 x Secure wrist straps for controllers
- 1 x 5V universal 110/220v AC/DC Adaptor



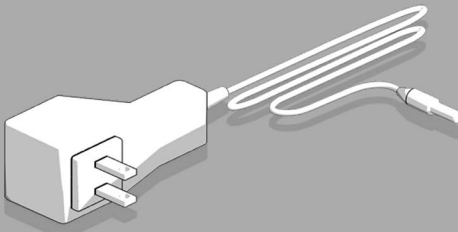
Console



IR Controller



Secure Wrist straps



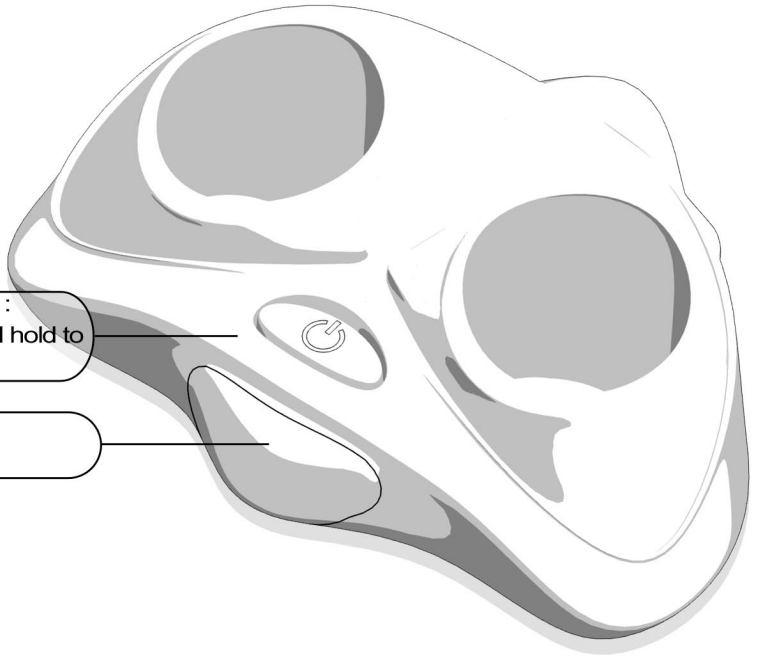
5V AC/DC Universal Adaptor



Stick Controller

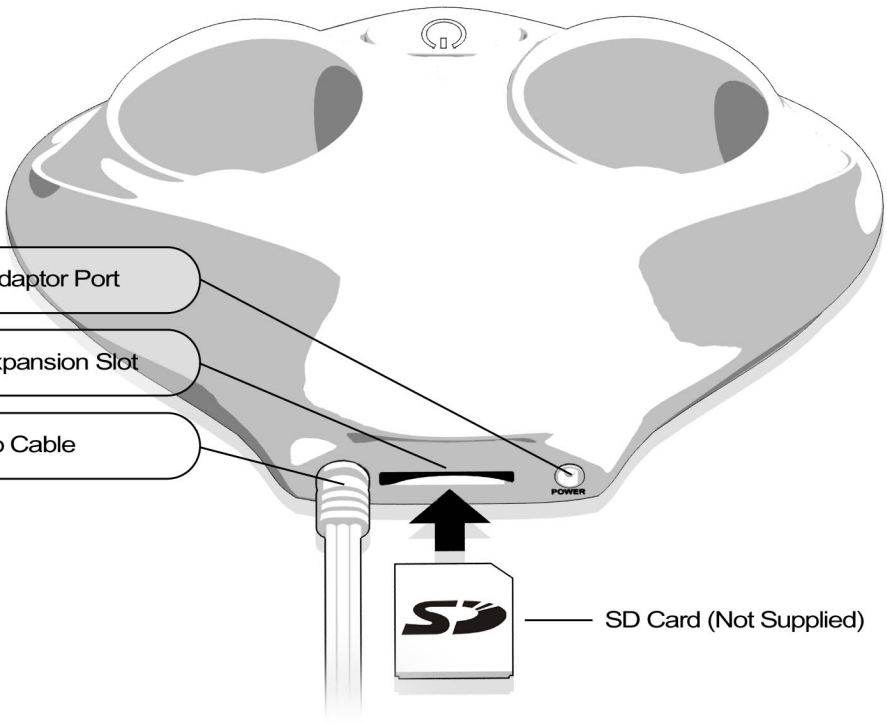


# THE CONSOLE



- Power/Reset Button :  
Press once to Reset and hold to power ON and OFF

- IR Cmos Camera



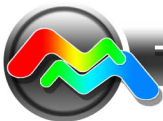
- 5v Power Adaptor Port

- SD Card Expansion Slot

- Audio/Video Cable



SD Card (Not Supplied)



# THE IR CONTROLLER

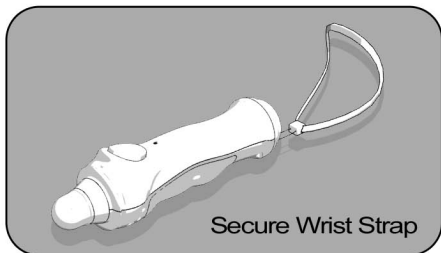
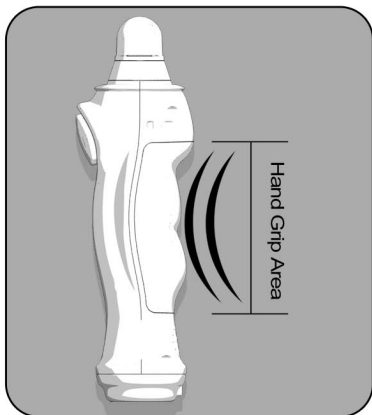
- IR Emitter Ball

- Microphone

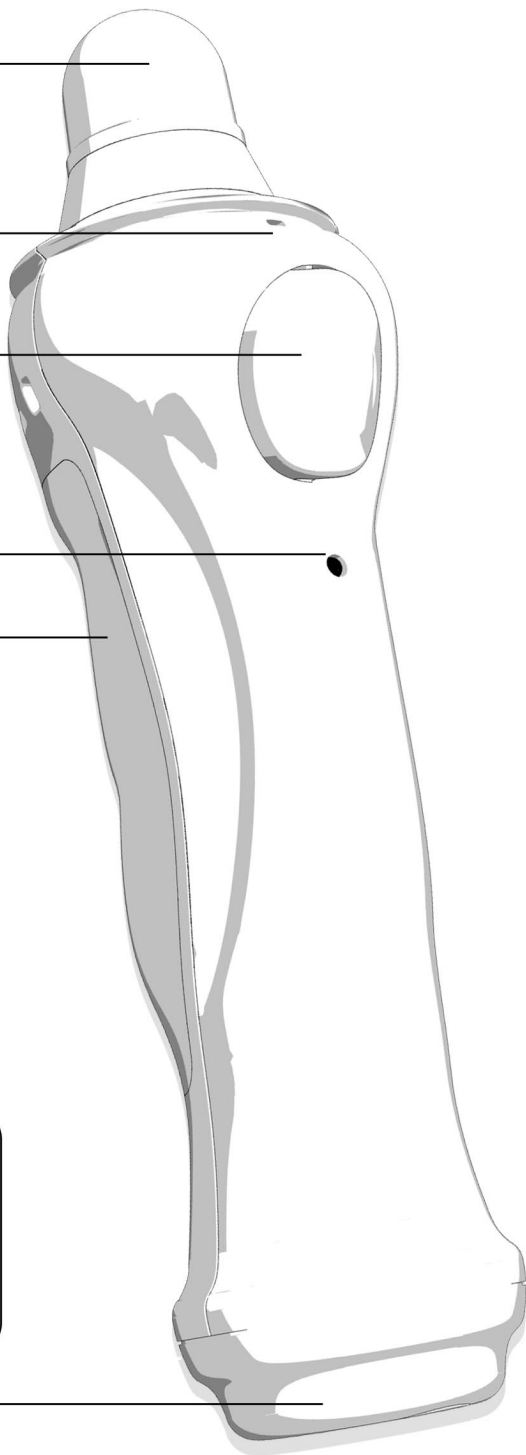
- Thumb Button

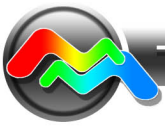
- Link Led Indicator

- Analogue Hand Grip

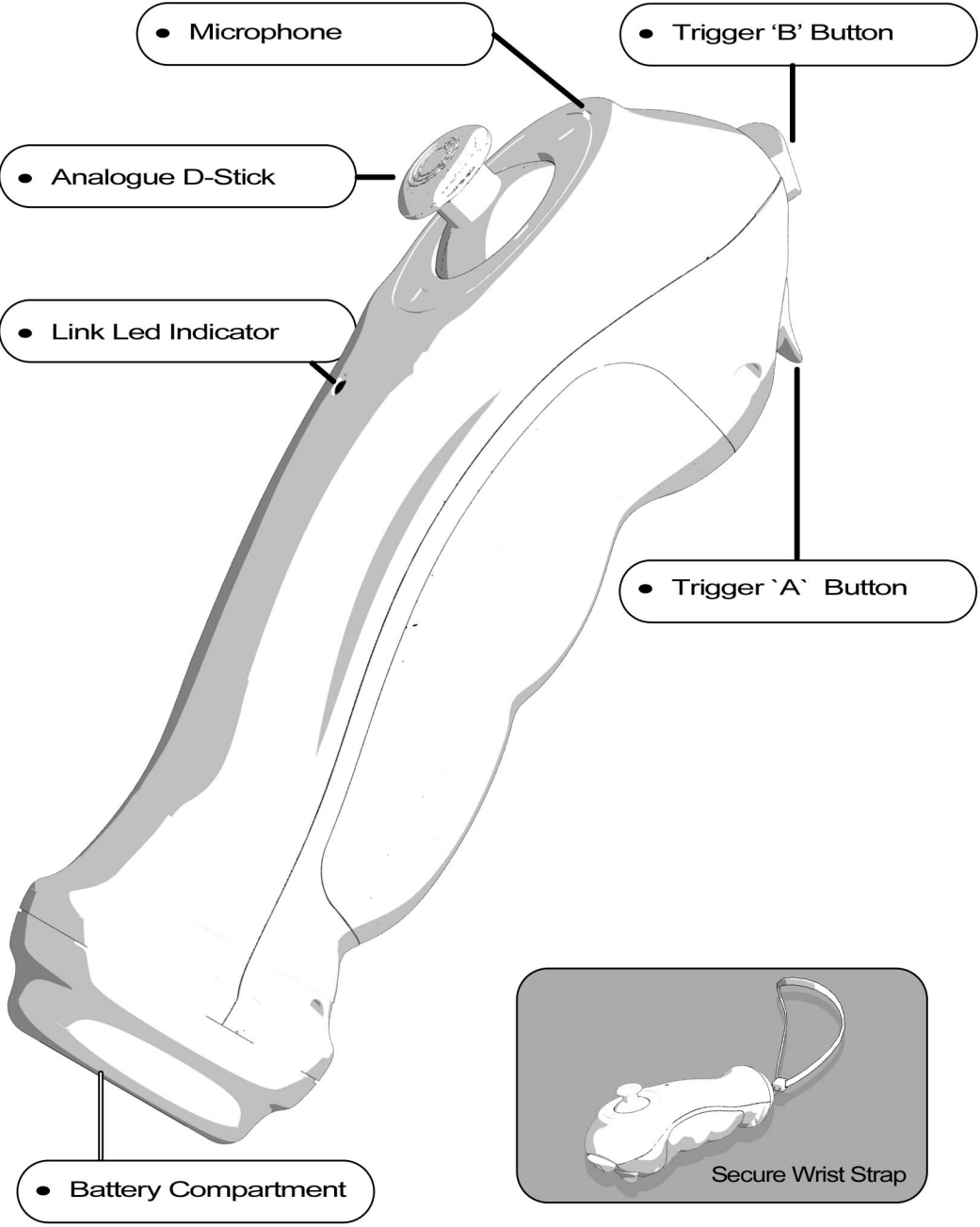


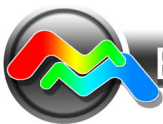
- Battery Compartment





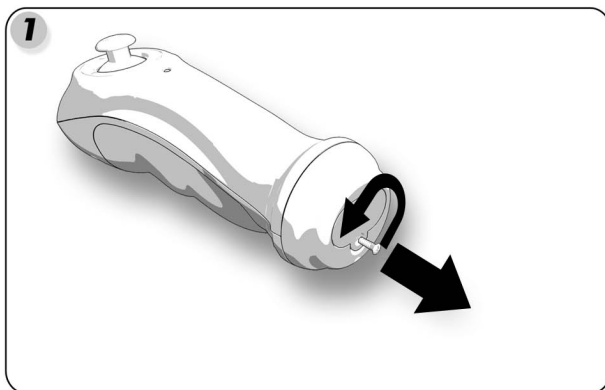
# THE STICK CONTROLLER



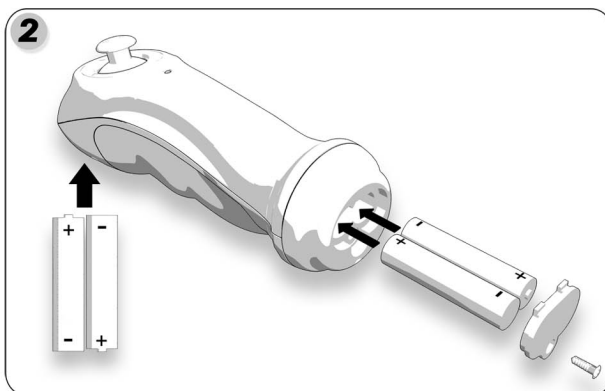


# BATTERY INSTALLATION

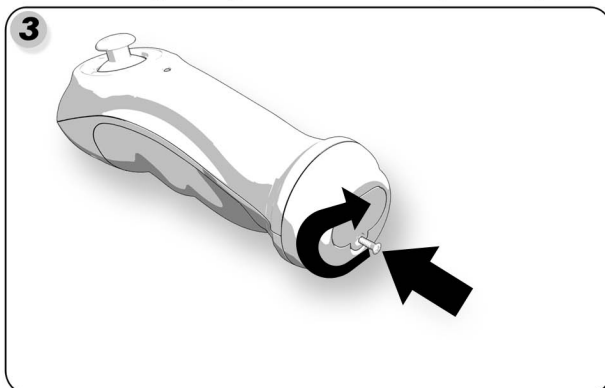
- **THE STICK CONTROLLER** : use 2 x AAA Batteries (*Not Supplied*)



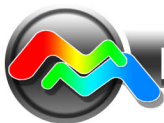
- 1:** Remove battery compartment cover with crosshead screwdriver, Turn screw counter clockwise until it comes out.



- 2:** Insert 2x AAA batteries, ensuring they are correct polarity.

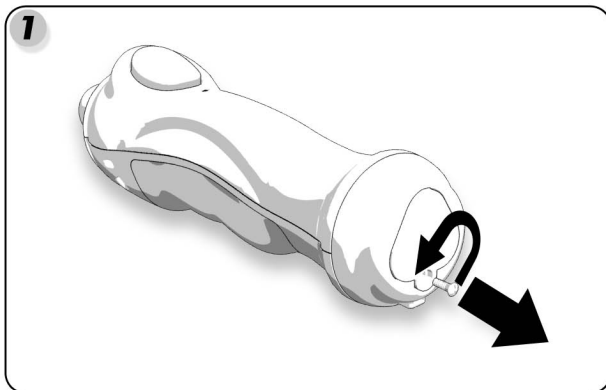


- 3:** Replace the cover and carefully turn screw clockwise to secure.

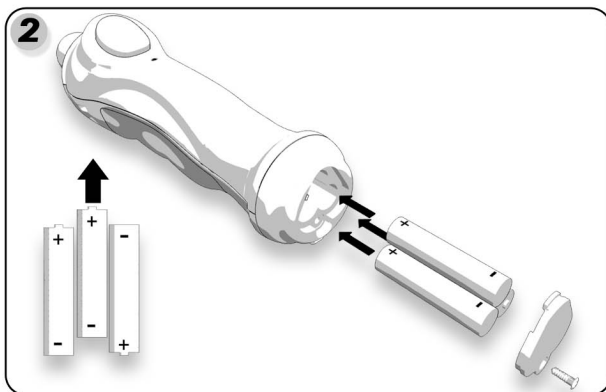


# BATTERY INSTALLATION

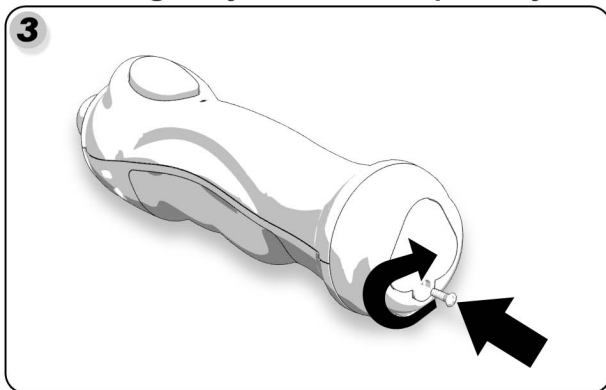
- **THE IR CONTROLLER** : use 3 x AAA Batteries (*Not Supplied*)



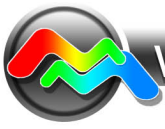
- 1:** Remove battery compartment cover with crosshead screwdriver, Turn screw counter clockwise until it comes out.



- 2:** Insert 2x AAA batteries, ensuring they are correct polarity.

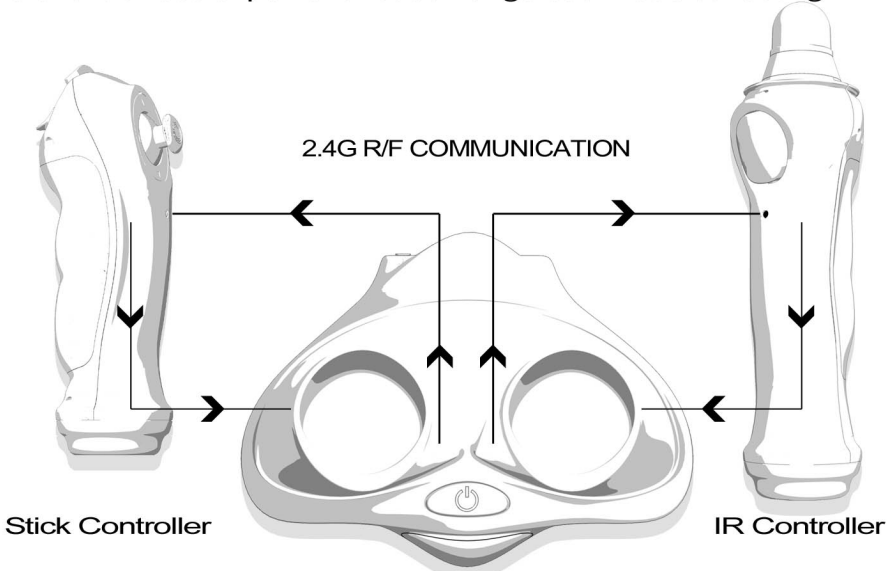


- 3:** Replace the cover and carefully turn screw clockwise to secure.



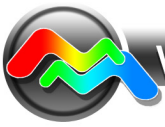
# WIRELESS CONNECTION

- Motion on the Move Console and motion controllers (once powered) will automatically find and connect to each other, no other setup is needed. in the event of loss of power or out of range see Troubleshooting.



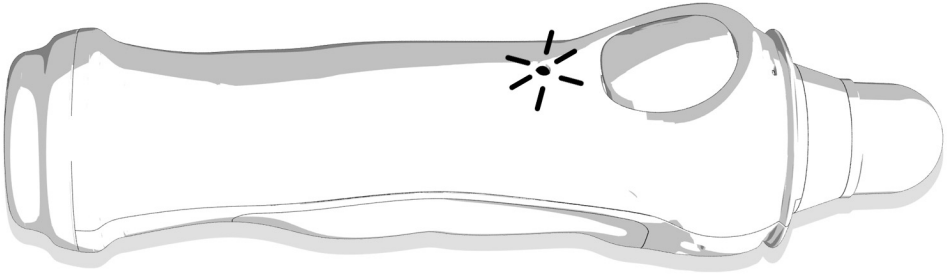
- When the blue Link Led's on the controllers are stable (not flashing) the unit and controllers are setup and ready for use. (Normal connection takes under 1 second)
- R/F Connection Range is within 10 Metres from console.
- **IR TROUBLE SHOOTING:**
- AVOID: Obstacles and furniture that block a clear line of sight to the console
- AVOID : Placing the Console in direct sunlight or near other sources with strong IR emmissions.
- AVOID : Playing in a room lit with tungsten lights, as these will interfere with IR signal.





# WIRELESS CONNECTION

- **TROUBLE SHOOTING:**  
IR CONTROLLER

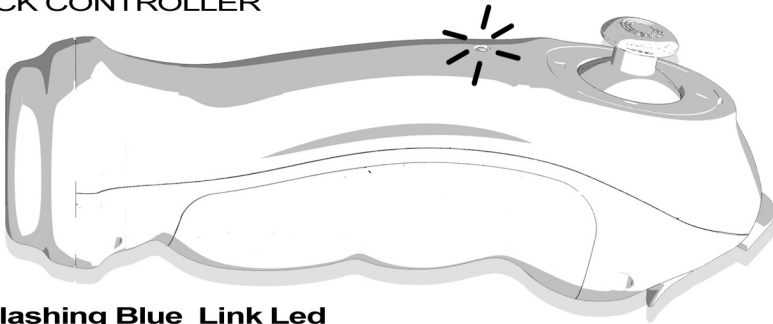


- **Flashing Blue Link Led**

- No power to Console, Check cables and Console is switched ON
- Controller Battery power Low, Please replace batteries
- Out of Range,( Ensure Controllers is in clear view of console)

Connection Range is within 10 Metres from console.

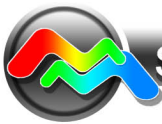
- **TROUBLE SHOOTING:**  
STICK CONTROLLER



- **Flashing Blue Link Led**

- No power to Console, Check cables and Console is switched ON
- Controller Battery power Low, Please replace batteries
- Out of Range,( Ensure Controller is in clear view of console)

Connection Range is within 10 Metres from console.



# SAFETY & WARNINGS



**WARNING:** Choking Hazard, This product contains small parts. Not suitable for children under 3 years of age.



**CAUTION:** DO NOT play for long periods of time. TV screen damage may occur if left unattended. Always switch console off when not in use.



**WARNING:** For parents / guardians. Younger children must be supervised at all times. Failing to comply may cause injury or damage to the system and personal property.



**WARNING:** EPILEPSY AND SEIZURES  
Seizures and/or blackouts can be triggered by flashes or patterns, this may occur whilst watching TV or playing video games, even if they have never had a seizure before.  
Anyone with a history of seizures, loss of awareness, or other symptoms linked to epilepsy should consult a doctor before playing a video game

Parents/Guardians should monitor their children playing. Stop playing and consult your doctor if you or your child has any of the following symptoms: Convulsions, Altered Vision, Eye or muscle twitches, Loss of awareness, Involuntary movements, Disorientation or mental confusion.

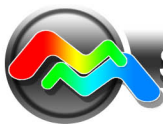
To reduce the likelihood of a seizure when playing video games:

- Sit or stand as far from the screen as possible.
- Play video games on a smallest TV screen available.
- Do Not play if you are tired or need sleep.
- Play in a well lit room.
- Take a 10 to 15 minute break every hour.



**CAUTION:** MOTION SICKNESS  
Playing video games can cause motion sickness in some players. If you or your child/children feel dizzy or nauseous when playing a video game, stop and rest.

DO NOT Drive, Operate machinery or engage in a damaging activity until you are feeling better.



# SAFETY & WARNINGS



**CAUTION:** Repetitive motion injuries and eye strain  
Playing video games can cause your muscles, joints, skin or eyes to hurt. Follow these instructions to help avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eye strain:

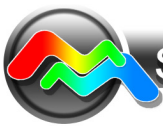
- Avoid excessive play, Parents/Guardians should regulate their child's/children's playing time.
- Take a 10 to 15 minute break every hour. of continuous play. Parents/Guardians should enforce this even if their children think they do not need it.
- If your hands, wrists, arms, legs, eyes become sore whilst playing or if you feel symptoms such as tingling, numbness, burning or stiffness, STOP playing and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after playing, STOP and consult your doctor.



## **WARNING:** ELECTRICAL APPLIANCES

When using electrical appliances, basic safety precautions should always be followed:

- Motion on the Move system is for indoor use only.
- Motion on the Move is not a toy.
- Motion on the Move system is intended for household use.
- Place the console on a sound level surface free from vibration and away from heat sources.
- Motion on the Move is not intended for use by persons with reduced physical, sensory or mental capabilities. They should be given guidance and supervised at all times by those responsible for their safety and well being.
- Close supervision is required when using this unit near children.
- Never leave unit within in the reach of small children or babies.
- Keep the unit in clean and dust free.
- Repairs to electrical appliances should only be carried out by a professionally qualified electrician, improper repairs may place user and other people and property at risk.



# SAFETY & WARNINGS



## **WARNING:**

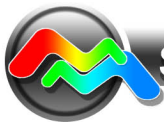
- **DO NOT** : Immerse in water or any other liquids.
- **DO NOT** : use if unit has been dropped or damaged.
- **DO NOT** : operate unit after a malfunction.
- **DO NOT** : use this unit for anything other than its intended use.
- **DO NOT** : put objects into or cover over openings on unit.
- **DO NOT** : leave batteries in unit if storing or being left unused for long periods of time.
- **DO NOT** : use with wet hands.
- **DO NOT** : play music at excessive levels as damage to hearing and equipment may occur.



## **WARNING:** ELECTRICAL SHOCK

To reduce the risk of an electrical shock:

- **DO NOT** : Operate during a thunder storm
- **USE** : only compatible AC/DC adapters that comply with standards
- **DO NOT** : use a faulty or damage AC/DC/ adapter.
- **DO NOT** : leave the AC/DC adapter connected to the wall socket when not in use.
- **ENSURE** : the AC/DC adapter is inserted correctly into the power outlet
- **TAKE CARE** : when removing adapter from power outlet, remove from plug **DO NOT** pull the cables.
- **ENSURE** : unit is switched off before removing AC/DC adapter from the power outlet

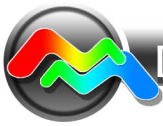


## SAFETY & WARNINGS



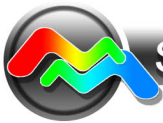
### **WARNING:** BATTERY SAFETY

- **DO NOT** : dispose of batteries in a fire.
- **DO NOT** : dispose of batteries with normal household waste, take to a recycling centre.
- **DO NOT** : mix alkaline, standard (carbon-zinc) or re-chargable (nickel cadmium) batteries
- **DO NOT** : mix old and new batteries.
- **REMOVE** : batteries from controllers when storing or unused for long periods of time.
- **SEEK MEDICAL ATTENTION IF SWALLOWED**



## DOWNLOAD FROM INTERNET

- Motion on the Move Console has an additional SD card interface, so that players can download additional future content from our website. please visit **<http://www.motiononthemove.com>** for more information and downloads.
- Insert a correctly formatted SD card into you computers SD card reader. (FAT32)
- Visit <http://motiononthemove.com> and download content to SD card.
- After download complete remove SD Card from computer.
- Insert SD card into the SD slot located at the rear of the console.
- Console will now automatically search SD card for Motion onthe Move content and repopulate the main menu with your downloads. (More 3D icons appear on the menu)
- Select required icon from console main menu to launch content.

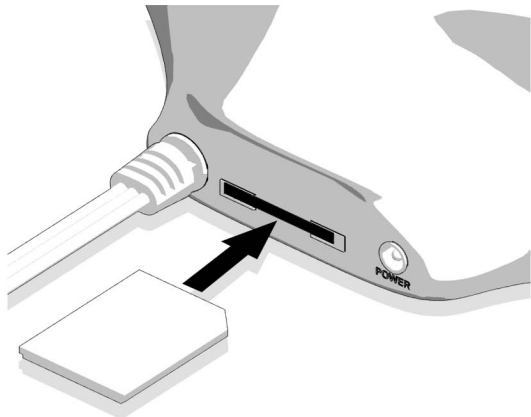


## SD CARD

- Motion on the Move supports SD cards displaying the SD logo
- Before Motion on the move console can read an SD card, it must be formatted (using a PC or MAC) to a FAT32 File system (Reference your computers operating system manual on how to do this.)
- Motion on the Move console supports both “Standard” and “HC” SD Cards upto 16 Gigabytes in size



( SD Card not supplied)



Keep dry. Precipitation, humidity, and liquids, contain minerals that will corrode electronic circuits.

Do not use or store in dusty, dirty areas.

Do not store in hot areas. High temperatures can shorten the life of electronic devices and warp or melt certain plastics.

Do not store in very cold areas. Moisture can form inside the case, which may damage electronic circuit boards.

Do not attempt to open the case. Non-expert handling of the device may damage the system.

Avoid dropping and strong impact.

Do not change or modification. It is not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.