

Wireless Game Link

Description

Wireless Game Link (Game Link) is a low cost wireless replacement for the Multiboot game cable used by both the standard and SP version of the Game Boy Advance (GBA). It is designed to simply replace the wired connection and operate transparently for all multiplayer games that are supported by the standard cable and use the standard serial port communication protocol.

Game Link will support up to four simultaneous connections at distances up to 9 feet. It uses a low power transmission circuit combined with enhanced sensitivity. This allows it to operate directly from power drawn from the serial port to which it connects. It operates in the 2.4GHz spectrum so it can be licensed for operation in the US and most other countries

Game Link is simple to use. It is a “nub” that is plugged into each of the serial ports of the GBA’s that are to participate in a multiplayer game session. When powered up, each Game Link in range of each other will form a connection (up to four). The status LED on each Game Link will go solid to signify a connection is made. If the players start to walk away, the LED indicator will start to slow flash as a warning when they are leaving range. Once out of range, the LED will rapidly flash until a connection is reestablished by going back in range and cycling power.

Both multiboot and multiplayer modes are supported. This allows one standard gaming cartridge to be shared amongst all participants.

Directions:

1. Plug the **Wireless Link** unit into the standard serial expansion port on the back on the Game Boy Advance. This is the same port used for a standard Game Boy Advance Game Link.
2. To use the **Wireless Link** you must be using Game Boy Advance games that feature multiplayer game play.
3. With your multiplayer game already inserted start up 2 to 4 Game Boy Advance systems with the same multiplayer game (each sold separately). Each system must have a **Wireless Link** attached (each sold separately).
4. Follow the game’s instructions to start a multiplayer game.
5. Wireless Link will automatically find and link up with other Wireless Link units that are in range for the same game.

A constant blinking status light indicates a successful link.

An inconsistent, faster blinking status light indicates a poor link. Try moving closer to the other player.

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