

# Rincon ZonePlayer Measurement

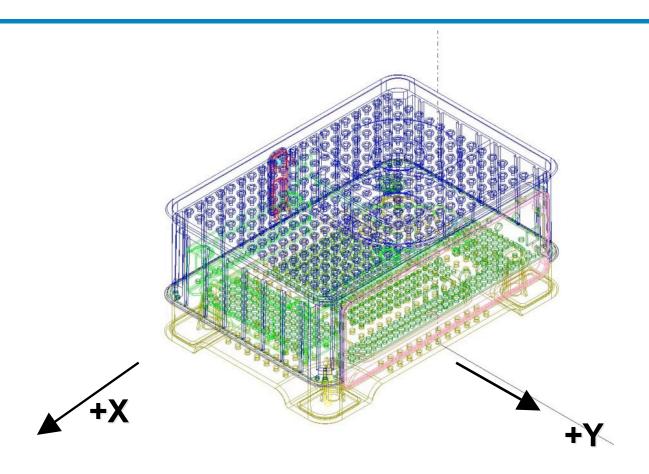
#### **Sonos PROPRIETARY**

#### **Toyon Research Corporation**

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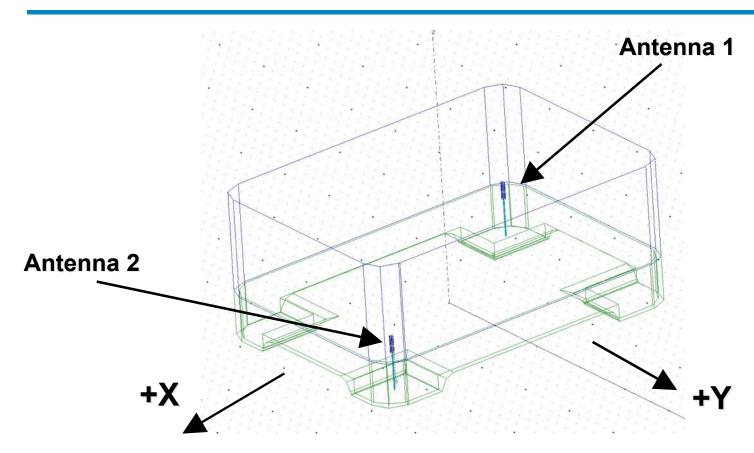
### **Model Orientation**



Model as originally imported



### **Model Orientation**



- Model as simplified for FEA modeling
- Chassis top is modeled as solid metal
- Chassis bottom is ABS/PC Blend

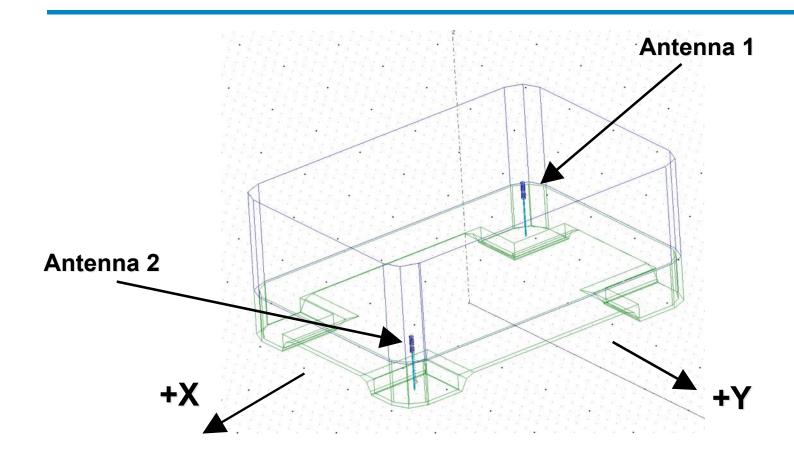


### **Antenna Description**

- Monopole antennas extend 29.75 mm below the bottom of the metal part of the chassis.
- Antennas are placed at the front left (below the toroid) and back right of the ZonePlayer
- Wire diameter corresponds to the center conductor of RG-402 (.141 inch outer diameter) cable.



### **Antenna Patterns - Orientation**



• +Y is back of ZonePlayer, +X is right of ZonePlayer



# Measurements in Toyon's Anechoic Chamber

- We measured return loss for both ZonePlayer antennas as well as patterns over the three principal planes (XY, XZ, and YZ)
- Pattern measurements are realized gain measured at the receiver, including the losses due to the cable and connector of roughly 1-1.25 dB.
- As in the computer modeling, Antenna 1 is at the front left of the ZonePlayer and Antenna 2 is at the back right.
- Both horizontal and vertical polarizations are plotted.
- Polarization convention is in the reference frame of the ZonePlayer, not the chamber.
  - If the ZonePlayer is resting on its side, then vertical polarization in the ZonePlayer reference frame is horizontal in the chamber reference frame.



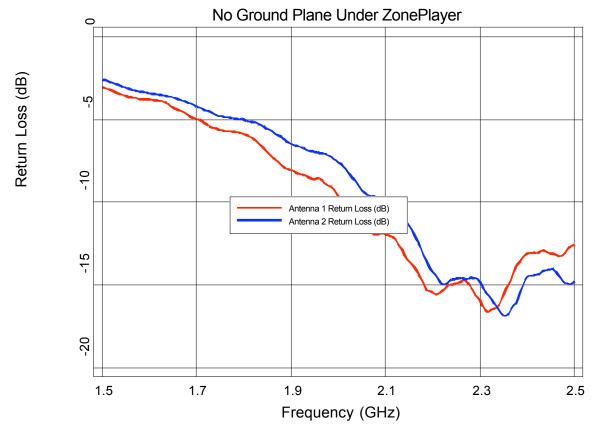
#### **Pattern Orientation**

- The first four patterns are measured with the ZonePlayer sitting on its feet on a rotating pedestal.
  - Both Antenna 1 and Antenna 2 are measured, and both standard linear polarizations are shown for each.
- The second four patterns are measured with the ZonePlayer on its back (not on its top).
- The last four patterns are measured with the ZonePlayer on its side.



#### **Measured Return Loss**

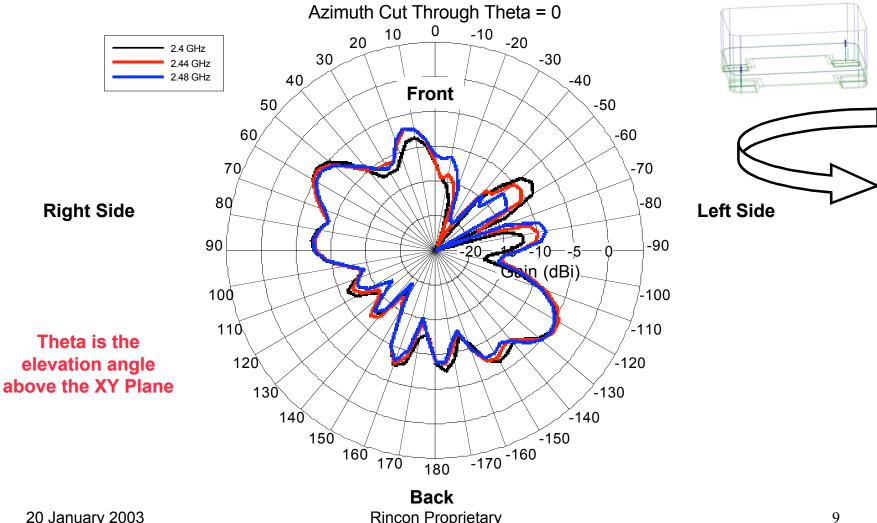




 Antennas are well matched (better than -10 dB return loss) through the 2.4 – 2.48 GHz band.

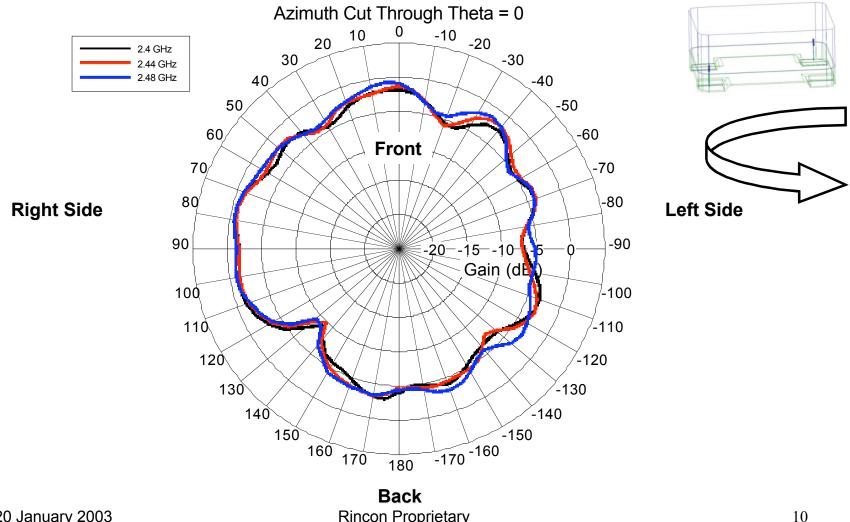


#### Realized Gain (dBiL) - Antenna 1 - Horizontal Polarization



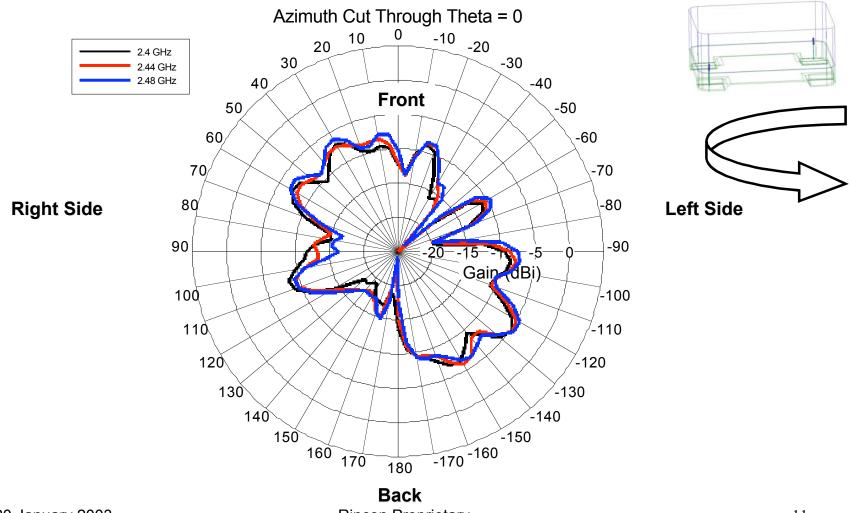


#### Realized Gain (dBiL) - Antenna 1 - Vertical Polarization



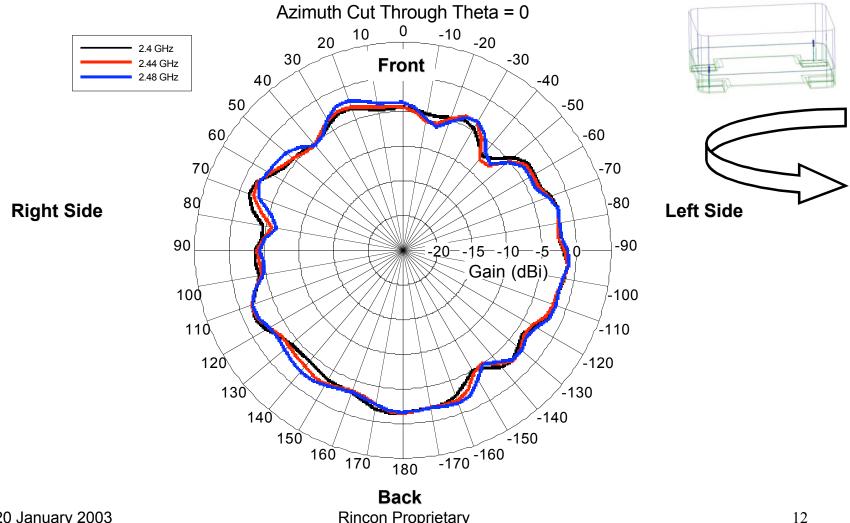


#### Realized Gain (dBiL) - Antenna 2 - Horizontal Polarization

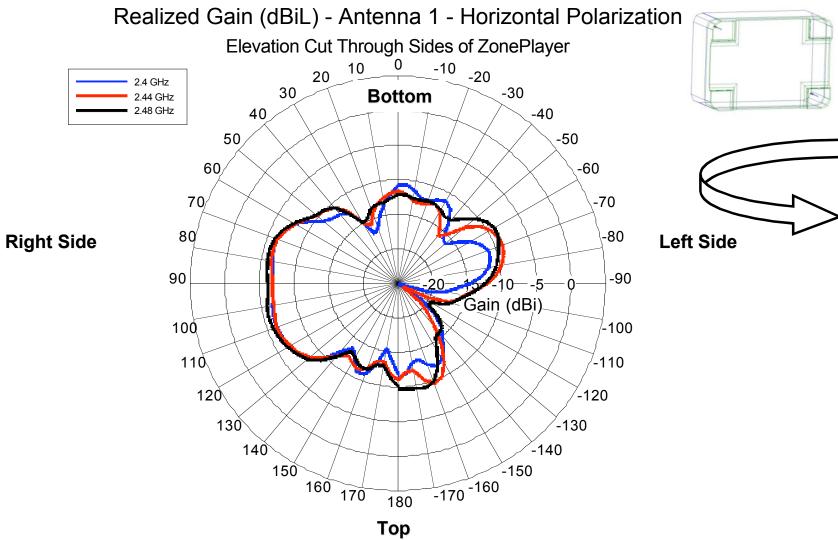




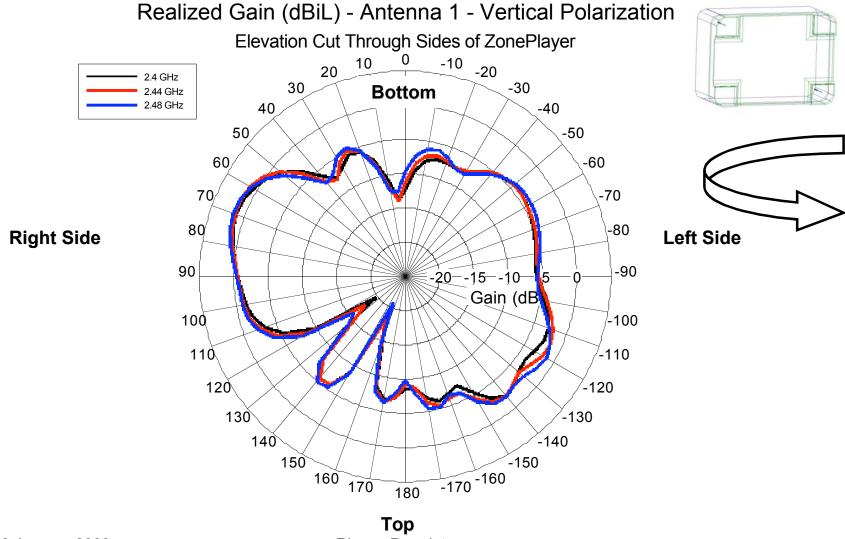
#### Realized Gain (dBiL) - Antenna 2 - Vertical Polarization







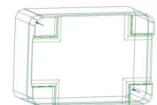


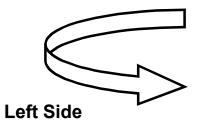




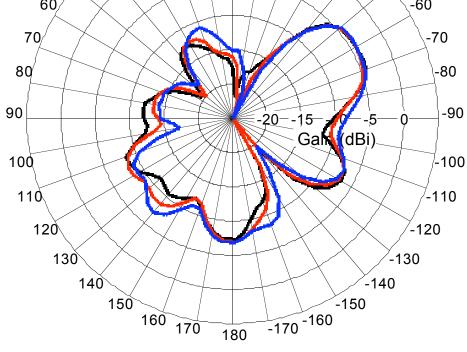
### Realized Gain (dBiL) - Antenna 2 - Horizontal Polarization

Elevation Cut Through Sides of ZonePlayer -10 -20 20 2.4 GHz -30 30 2.44 GHz **Bottom** 2.48 GHz 40 -40 50 -50 60/ -60 -70 70/ 80 -80 **Right Side** 



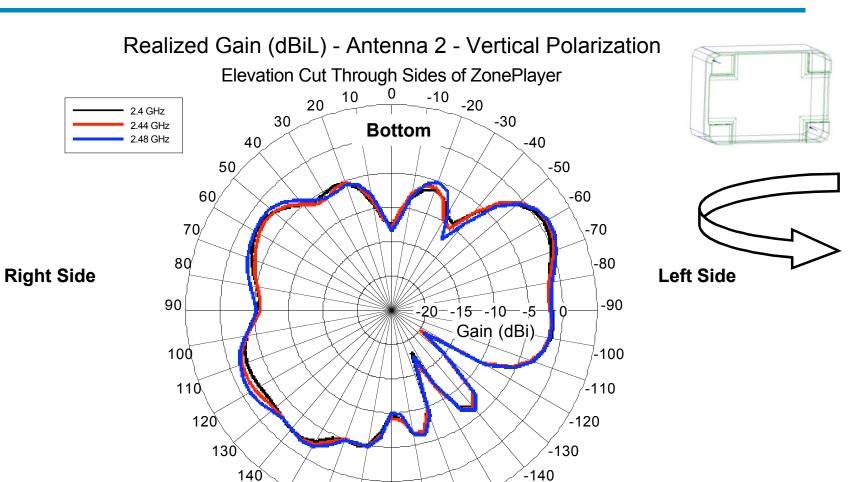






Top Rincon Proprietary





-150

-170 -160

**Top**Rincon Proprietary

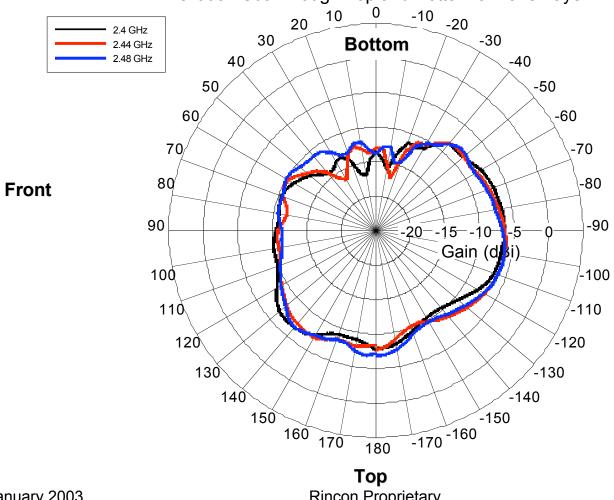
180

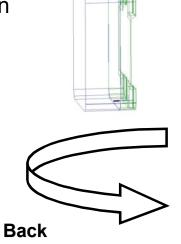
150

160 170

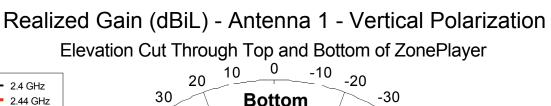


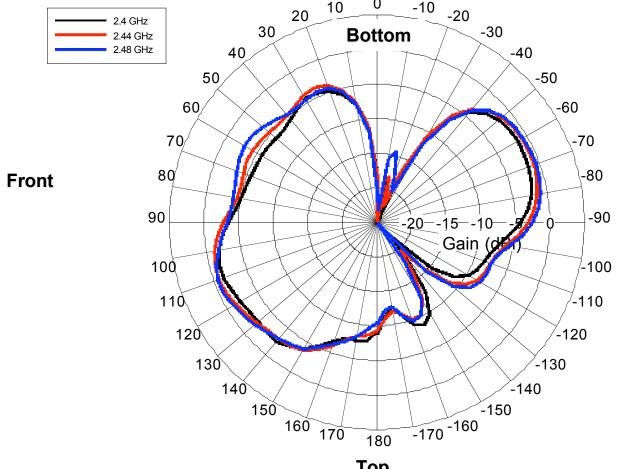
Realized Gain (dBiL) - Antenna 1 - Horizontal Polarization Elevation Cut Through Top and Bottom of ZonePlayer

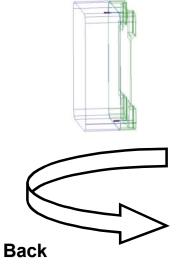




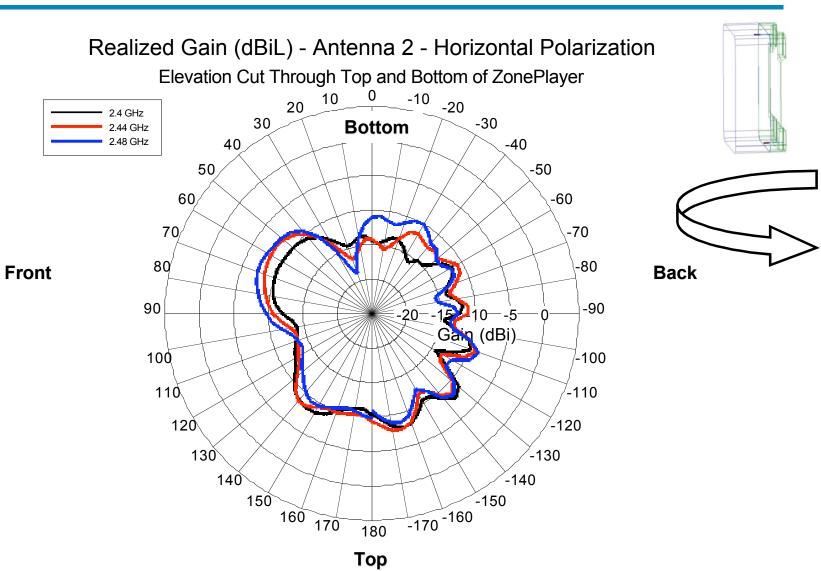






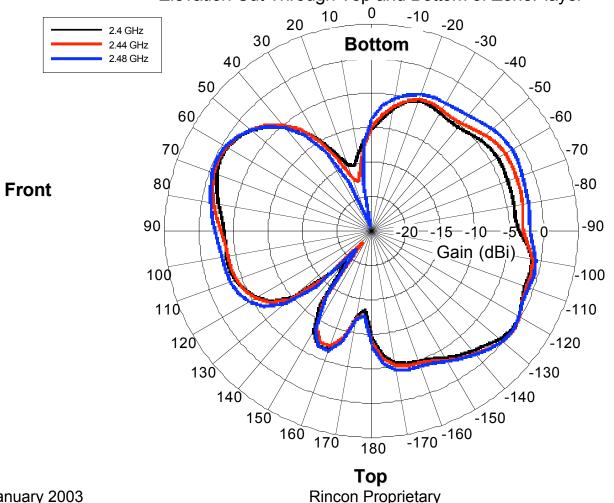


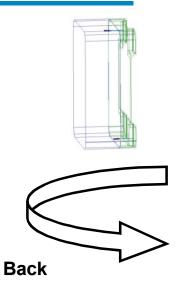






Realized Gain (dBiL) - Antenna 2 - Vertical Polarization Elevation Cut Through Top and Bottom of ZonePlayer







#### Results

- Radiation is mainly vertically polarized as expected.
  - Horizontal polarization is lower by 5-10 dB.
- Pattern coverage shows some masking due to the ZonePlayer chassis but is generally broad.
  - This is about as close to ideal as you can get without putting the antennas outside and on top of the chassis.

- The second set of patterns shows that the highest gain for each antenna is actually out the side opposite the antenna.
  - This is not intuitive, but it matches the simulation results.