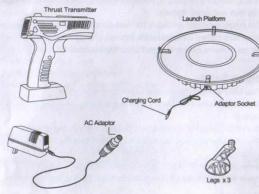
Battery Removal

 Remove the 3 screws on the top of the UFO with a screwdriver, disassemble the unit and remove the rechargeable battery.

Contents



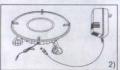
1.Thrust Transmitter

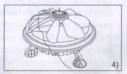
- 1) Open or close the cover with a screwdriver.
- 2) Insert 2 size "AA" (LR6) 1.5V batteries.

2. Flight Preparation

IMPORTANT: Ensure the AC Adaptor voltage and plug are suitable for your area.

- 1) Insert the legs into the launch platform.
- 2) Connect the AC Adaptor to the charging socket and to the wall outlet.





- 3) Place your UFO on to the launch platform.
- Ensure your UFO is switched OFF, then connect the charging cord to your UFO.

5) The UFO can also be charged with 8 size "C" 1.5V batteries. Open and close the cover with a screwdriver and insert the batteries with the correct polarity.

NOTES: When your UFO is new or has not been flown for a long time, it will take several charge/discharge cycles for the battery to reach its full flight time.

WARNING: Never recharge your UFO a second time without having flown first. Continuous recharging without discharging first will damage the UFO battery.

IMPORTANT: Do not use the AC Adaptor together with batteries in the launch platform. Remove your AC Adaptor from the wall outlet after use. If you are using batteries with the launch platform, remove them after use.

3. Flying, Hovering and Landing Your UFO

IMPORTANT: Ensure your UFO is fully charged for first time use and that you have enough clear area.

- 1) With your UFO on the launch platform, unplug the charging cord.
- 2) Switch on your UFO.



- 3) Point the thrust transmitter to your UFO.
- 4) Press the trigger slowly to allow your UFO to take off.
- 5) Adjust and hold the trigger to allow your UFO to hover.
- 6) Release the trigger to allow your UFO to descend or land.

TIPS:

- For your first flight, ensure there are no strong air currents from fans, air conditioners.
- Adjust the trigger to find the correct position so your UFO will hover, preventing it from flying too high or too low. It will take some practice to get the hang of it.
- Always point the thrust transmitter towards your UFO to ensure a steady controllable flight.
- Do not try to land your UFO on to the launch platform. Try to land on any open floor area.

Your UFO can also take off from any smooth flat surface. Do not try to take
off from deep pile carpet or soft furniture. This may jam the propeller before
taking off.

Troubleshooting

Problem	Possible Cause	Solution
No power to the propeller	Your launch platform's batteries are empty preventing it from charging the UFO.	Replace 8 size "C" (LR14) 1.5V Alkaline batteries.
	Your launch platform betteries are inserted improperly.	Check and resistent the betteries with the proper polarity as per the marking in the launch platform.
	Power switch is not turned on.	Slide the power switch to the ON position.
	Your UFO battery is not charged.	Charge your battery fully before tying.
	The battery power is low.	Recharge the battery fully.
	Your UFO is not placed properly onto the launch platform.	Place your UFO property sitting in the middle of the launch platform.
	The trigger is not depressed far enough on the thrust transmitter,	Depress the trigger at least half way.
Your UFO does not respond to the thrust transmitter.	The thrust transmitter betteries are inserted improperly.	Check and reinsert the batteries with the proper polarity as per the marking in the holder.
	Your UFO is out of range.	Move closer to your UFO.

Learning More About Your UFO

Technical Specifications

	acommended Age	10 and UP
UFO	Flying Range	33 ft. (10 m)
	Rechargeable Battery Type	7.2 V 120mA NI-MH
	Working Voltage	5 V
UFO Controller	Batteries	5F22 9V
	Power Consumption	0.3W (Peak)
UFO Charging Devices	Charge Duration	10 minutes (max)
	1) AC Adaptor Output AC Adaptor Input	DC 12 V
	2) Batteries	3 size °C° (LR14) 1.5V Alkaline Batteries