

6/11/2013

Federal Communications Commission Equipment Authorization Branch 7435 Oakland Mills Road Columbia, MD 21046

Request for Confidentiality

Company name: Trilliant Networks, Inc.

FCC ID: RV7-GWPRO FCC Part 15 Certification

Gentlemen,

Pursuant to 47 CFR 0.457(d)(1)(ii) and 0.459 Trilliant Networks, Inc. hereby requests permanent confidentiality of the following documents for the subject application:

Exhibit Type	File Name	Description
Theory of	GW_Pro_Theory_of_Operation_2012	System theory of operation
Operation		

Note: Exhibit types that are commonly held confidential are: (1) Schematics, (2) Block Diagrams, (3) Operational Descriptions, (4) Parts List / Tune UP Info. Any exhibit NOT granted confidentiality is viewable on the FCC website as soon as a grant is issued.

Reason why the material should be withheld from public inspection:

These documents contain detailed system, equipment description and related information about the product which Trilliant Networks, Inc. considers to be proprietary, confidential, and a custom design otherwise not released to the general public.

State why the information is a "trade secret;"

Since the design is a basis from which future technological products will evolve, Trilliant Networks, Inc. considers that this information would be of benefit to its competitors and that the disclosure of the information in these documents would give competitors an unfair advantage in the market.

Trade secret" information is information which is not generally known or reasonably ascertainable, by which a business can obtain an economic advantage over competitors. The information is not normally released to any party or person outside the company.

State whether the information is publicly available anywhere else:

To the best of our knowledge, the information listed here is not publicly available anywhere else.

Sincerely, Signature:

Name: Paul Richards Title: Engineering Manager

Company: Trilliant Networks, Inc.

Address: 1100 Island Drive, Redwood City, CA, 94065 USA