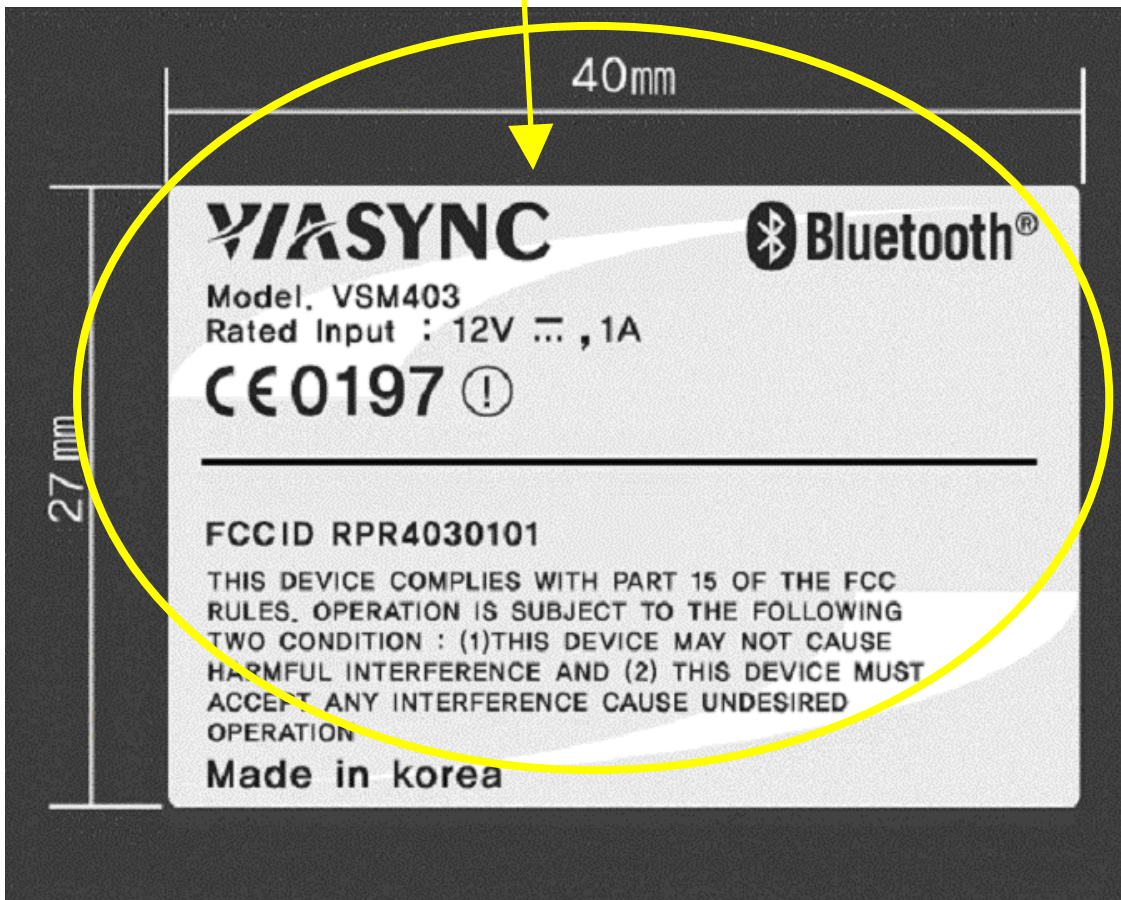


1. BASE Label Location



2. BASE Label



3. HEADSET Label Location



4. HEADSET Label

