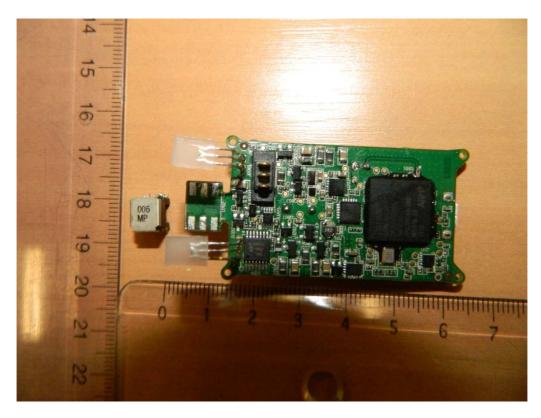


Board (Top)



**Board without Shield (Top)** 



**Board (Bottom)** 



**Board without shield (Bottom)**