



2.4GHz CONTROLLER for use with PLAYSTATION®2, PSONE™ and PLAYSTATION®

Thank you for purchasing the Titan Concepts 2.4GHz Controller for use with the PlayStation®2/PlayStation®/PS one™ video game system. The 2.4GHz Wireless Controller puts you in control of your game system with all the comfort of a remote controller combined with the reliability of cutting-edge wireless technology. With its "unblockable" RF signal transceivers, the 2.4GHz Controller lets you comfortably play from up to 40' from your PlayStation®2 /PlayStation®/PS one™ while maintaining complete control over your gaming experience. This user guide will help you understand how to use your 2.4GHz Controller and get the most from the features it has to offer.



SET-UP

1. Turn the PlayStation®2 power OFF.
2. Remove the battery cover of 2.4GHz Controller.
3. Insert Four (4) AAA batteries. (not included).
4. Replace the battery cover.
5. Insert the Receiver Dongle into the controller port on the game console. Always insert to Player 1 Slot for single player gameplay.
6. Place game disk into the PlayStation®2.
7. Turn on the power to your game console and begin play.

FEATURE

Receiver Dongle:

Used to transmit and receive data from the controller to the game console.

Directional Pad:

The D-pad controls the direction in which the character moves. This is the primary directional control while in Digital Mode.

Analogue Sticks:

The two Analogue sticks each control two axis (X- and Y-axis). Different software titles will allow you to modify the way that the Analogueue sticks react in the games. While in Analogueue Mode, any software title that is Vibration Function Compatible will cause the 2.4GHz Controller to vibrate at different levels, depending on actions taking place from within the game (e.g., being hit, crashing, or shooting).

NOTE : NOT ALL GAMES ARE VIBRATION FUNCTION COMPATIBLE. LOOK FOR THE "VIBRATION FUNCTION COMPATIBLE" ICON ON THE BACK OF THE PACKAGE OR INSTRUCTION MANUAL FOR THE GAME THAT YOU ARE PLAYING.

Shoulder Buttons (L1, L2, R1, and R2):

These are action buttons and their specific functions depend on the software being used.

Action Buttons (□, ○, △, ×) :

These buttons are used to perform various actions, depending on the software. For more details, see the software instruction manual.

Start Button:

This button is generally used to make selections in the menus and for pausing the game. For more details, see the software instruction manual.

Select Button:

This is a standard button that allows you to do various things, depending on the software. For more details, see the software instruction manual.

Mode Button:

The 2.4GHz Controller has two different modes; Analogue Controller Mode, and Digital Mode.

Analogue Mode - RED Light On

This is the standard "Dual Shock™" mode. Some games will only vibrate if the controller is in Analogue Controller mode.

Digital Mode - Light OFF

This is the original PlayStation® controller mode. This is the default control mode.

Power On/Off Switch

The "Power" switch allows you to switch the power On or Off.

Player Channel Switch: A, B Group & 1-4 Player

The 2.4GHz Controller provides 8 Player Channel for maximum 8 players gameplay, different player can select different RF Channel to avoid any interference between each player. A & B Group have 4 channels, please select Group (A or B) and then select the Player channel (1 to 4) to select your desired channel, do the same on the paired Receiver Dongle.

Additionally, another RF source may cause interference. You can switch different Player Channel to avoid the interference.

Vibration ON/Off

By holding the "Mode" Button for more than 4 second, you can switch off the Vibration motor, LED will blink then release the "Mode" button. Doing the same procedure, you can reactivate the Vibration function again.

CAUTIONS

- **IMPORTANT!** Before using this product read all accompanying information and your game system's instruction manual for safety, health and other information.
- Use this unit only as intended.
- To prevent fire or shock hazard, do not expose this unit to rain or moisture.
- To avoid electrical shock, do not disassemble. Refer servicing to qualified personnel only.
- Never push objects of any kind, other than authorized items, into the product as they may touch dangerous voltage points or short out parts that could result in fire or electrical shock.
- This unit should be operated only from the power source indicated on the unit. If you are not sure of the type of electrical power supplied to your home, contact your local power company.
- Do not overload wall outlets or extension cords beyond their capacity, since doing so can cause fire or electric shock.
- Stop using this unit immediately if you begin to feel tired or if you

experience discomfort or pain in your hands and/or arms while operating the unit. If the condition persists, consult a doctor.

- Do not attempt to operate the unit in any way except with your hands. Do not bring the unit in contact with your head, face, or near the bones of any other part of your body.
- The vibration function of this unit can aggravate injuries. Switch off or do not use the vibration function of the unit if you have any ailment of the bones or joints of your hands or arms.
- Avoid prolonged use of this unit. Take breaks every 30 minutes.

TROUBLESHOOTING

Problem: The 2.4GHz Controller does not respond.

Solution: Make sure the battery is fully charged.

Solution: Select different Player Channel

Solution: Make sure the receiver dongle is fully plugged in to the PlayStation® game console.

Problem: The 2.4GHz Controller does not vibrate.

Solution: Check the game to make sure that the game is "Vibration Function Compatible".

Solution: Change the control mode to Analogueue. Not all games will instruct the controller to vibrate unless it is in Analogueue Mode.

Solution: Check the options menu in the game. Some games require the vibration function to be turned on.

Solution: Make sure the vibration ON/OFF function is set to be ON position.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions : (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE:"Modifications not authorized by the manufacturer may void users authority to operate this device"

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is needed.
- Consult the dealer or an experienced radio TV technician for help.

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PlayStation®2, PlayStation® & PS one™ are registered trademark of Sony Computer Entertainment Inc. This product is not designed, manufactured, sponsored, endorsed or approved by Sony Computer Entertainment Inc.

Titan 2.4GHz Wireless Controller

Actual size: 210 X 297 mm

Finish size: 99 X 105 mm

Col: black on white

Mat'l; 80 gsm woodfree paper

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