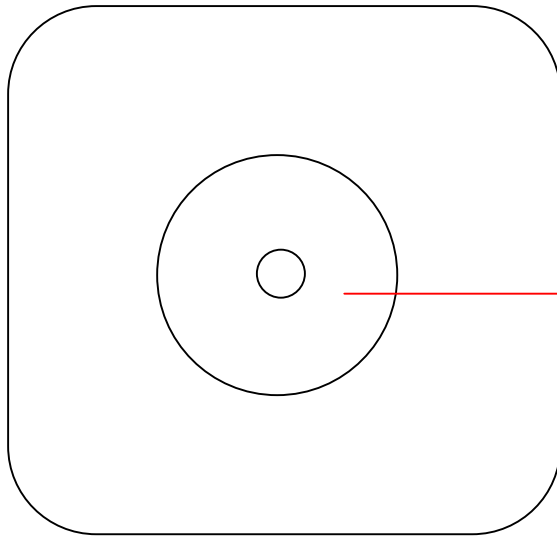


# Label Location

<Bottom of the EUT>



Label Here

