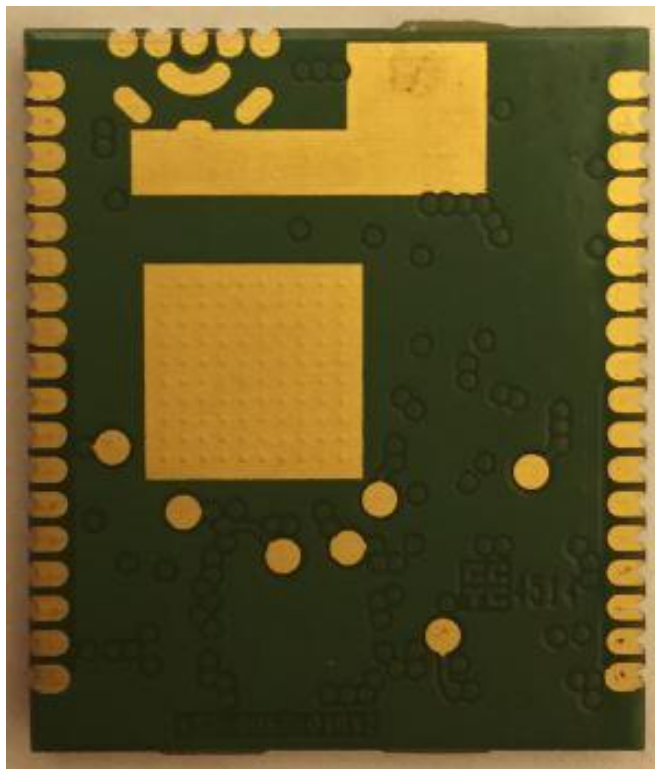


EUT – Top view



EUT – Bottom view



EUT – Length Open view



EUT – Width Open view

