



Bluetooth communication is a TDD(time-division duplex) system that operates in the ISM band, Between 2.402GHz and 2.48GHz,.the Bluetooth system uses a digital-frequency-modulation method known as 0.5BT GFSK(Gaussian frequency –shift keying).with this type of modulation,

The carrier is shifted up by 175KHz to represent a "1" and down by 175KHz to represent a "0", typically at a rate of 1M symbols per second. The 0.5BT (bandwidth time) defines the 3dB bandwidth at half the data rate, which is 500KHz, the system adapts FHSS (frequency hopping spread system) to improve the RF link's quality and reliability ,the hopping rate is up to 1600hops/sec.In GFSK modulation ,the signal is contained in the constant amplitude envelope ,thus the PA is allowed to drive into saturation to deliver transmit power with high efficiency.

1 Output power and channel separation of a Bluetooth device in the different operating modes:

The different operating modes (data-mode, acquisition-mode) of a Bluetooth device don't influence the output power and the channel spacing. There is only one transmitter which is driven by identical input parameters concerning these two parameters. Only a different hopping sequence will be used.

For this reason the check of these RF parameters in one op-mode is sufficient.

2 Frequency range of a Bluetooth device:

Hereby we declare that the maximum frequency of this device is: **2402 – 2480 MHz.**

This is according the Bluetooth Core Specification V 1.0B (+ critical errata) for devices which will be operated in the USA.

This was checked during the Bluetooth Qualification tests (Test Case: TRM/CA/04-E).

Other frequency ranges (e.g. for Spain, France, Japan) which are allowed according the Core Specification are **not** supported by this device.

3 Co-ordination of the hopping sequence in data mode to avoid simultaneous occupancy by multiple transmitters:

Bluetooth units which want to communicate with other units must be organized in a structure called piconet. This piconet consist of max. 8 Bluetooth units. One unit is the master the other seven are the slaves. The master co-ordinates frequency occupation in this piconet for all units. As the master hop sequence is derived from

it's BD address which is unique for every Bluetooth device, additional masters intending to establish new piconets will always use different hop sequences.

4 Example of a hopping sequence in data mode:

Example of a 79 hopping sequence in data mode:

40, 21, 44, 23, 42, 53, 46, 55, 48, 33, 52, 35, 50, 65, 54, 67,

56, 37, 60, 39, 58, 69, 62, 71, 64, 25, 68, 27, 66, 57, 70, 59,

72, 29, 76, 31, 74, 61, 78, 63, 01, 41, 05, 43, 03, 73, 07, 75,

09, 45, 13, 47, 11, 77, 15, 00, 64, 49, 66, 53, 68, 02, 70, 06,

01, 51, 03, 55, 05, 04

5 Equally average use of frequencies in data mode and behaviour for short transmissions:

The generation of the hopping sequence in connection mode depends essentially on two input values:

1. LAP/UAP of the master of the connection
2. Internal master clock The LAP (lower address part) are the 24 LSB's of the 48 BD_ADDRESS. The BD_ADDRESS is an unambiguous number of every Bluetooth unit. The UAP (upper address part) are the 24 MSB's of the 48 BD_ADDRESS. The internal clock of a Bluetooth unit is derived from a free running clock which is never adjusted and is never turned off. For synchronisation with other units only offset are used. It has no relation to the time of the day. Its resolution is at least half the RX/TX slot length of 312.5 µs. The clock has a cycle of about one day (23h30). In most case it is implemented as 28 bit counter. For the deriving of the hopping sequence the entire LAP (24 bits), 4 LSB's (4 bits) (Input 1) and the 27 MSB's of the clock (Input 2) are used. With this input values different mathematical procedures (permutations, additions, XOR-operations) are performed to generate the sequence. This will be done at the beginning of every new transmission. Regarding short transmissions the Bluetooth system has the following behaviors: The first connection between the two devices is established, a hopping sequence was generated. For transmitting the wanted data the complete hopping sequence was not used. The connection ended. The second connection will be established. A new hopping sequence is generated. Due to the fact that the Bluetooth clock has a different value, because the period between the two transmission is longer (and it

cannot be shorter) than the minimum resolution of the clock (312.5 μ s). The hopping sequence will always differ from the first one.

6 Receiver input bandwidth and behaviors for repeated single or multiple packets:

The input bandwidth of the receiver is 1 MHz. In every connection one Bluetooth device is the master and the other one is the slave. The master determines the hopping sequence (see chapter 5). The slave follows this sequence. Both devices shift between RX and TX time slot according to the clock of the master. Additionally the type of connection (e.g. single or multislots packet) is set up at the beginning of the connection. The master adapts its hopping frequency and its TX/RX timing according to the packet type of the connection. Also the slave of the connection will use these settings. Repeating of a packet has no influence on the hopping sequence. The hopping sequence generated by the master of the connection will be followed in any case. That means, a repeated packet will not be send on the same frequency, it is send on the next frequency of the hopping sequence.

7 Dwell time in data mode

The dwell time of 0.3797s within a 30 second period in data mode is independent from the packet type (packet length). The calculation for a 30 second period is as follows:

Dwell time = time slot length * hop rate / number of hopping channels * 30s

Example for a DH1 packet (with a maximum length of one time slot)

Dwell time = 625 μ s * 1600 1/s / 79 * 30s = 0.3797s (in a 30s period)

For multislots packet the hopping is reduced according to the length of the packet.

Example for a DH5 packet (with a maximum length of five time slots)

Dwell time = 5 * 625 μ s * 1600 * 1/5 * 1/s / 79 * 30s = 0.3797s (in a 30s period)

This is according the Bluetooth Core Specification V 1.0B (+ critical errata) for all Bluetooth devices. There for all Bluetooth devices **comply** with the FCC dwell time requirement in data mode.

This was checked during the Bluetooth Qualification tests.

The Dwell time in hybrid mode is measured and stated in the test report.

8 Channel Separation in hybrid mode

The nominal channel spacing of the Bluetooth system is 1Mhz independent of the operating mode. The maximum “initial carrier frequency tolerance” which is allowed for Bluetooth is $f_{center} = 75$ kHz. This was checked during the Bluetooth Qualification tests (Test Case: TRM/CA/07-E) for three frequencies (2402, 2441, 2480 MHz). Additionally an example for the channel separation is given in the test report

9 Derivation and examples for a hopping sequence in hybrid mode

For the generation of the inquiry and page hop sequences the same procedures as described for the data mode are used (see chapter 5), but this time with different input vectors:

- For the inquiry hop sequence, a predefined fixed address is always used. This results in the same 32 frequencies used by all devices doing an inquiry but every time with a different start frequency and phase in this sequence.
- For the page hop sequence, the device address of the paged unit is used as input vector. This results in the use of a subset of 32 frequencies which is specific for that initial state of the connection establishment between the two units. A page to different devices would result in a different subset of 32 frequencies.

So it is ensured that also in hybrid mode the frequency use equally averaged.

Example of a hopping sequence in inquiry mode:

48, 50, 09, 13, 52, 54, 41, 45, 56, 58, 11, 15, 60, 62, 43, 47, 00, 02, 64, 68, 04, 06, 17, 21, 08, 10, 66, 70, 12, 14, 19, 23

Example of a hopping sequence in paging mode:

08, 57, 68, 70, 51, 02, 42, 40, 04, 61, 44, 46, 63, 14, 50, 48, 16, 65, 52, 54, 67, 18, 58, 56, 20, 53, 60, 62, 55, 06, 66, 64

10 Receiver input bandwidth and synchronisation in hybrid mode:

The receiver input bandwidth is the same as in the data mode (1 MHz). When two Bluetooth devices establish contact for the first time, one device sends an inquiry access code, the other device is scanning for this inquiry access code. If two devices have been connected previously and want to start a new transmission, a similar

procedure takes place. The only difference is, instead of the inquiry access code, an special access code, derived from the BD_ADDRESS of the paged device will be, will be sent by the master of this connection.

Due to the fact that both units have been connected before (in the inquiry procedure) the paging unit has timing and frequency information about the page scan of the paged unit.

For this reason the time to establish the connection is reduced considerable.

11 Spread rate / data rate of the direct sequence signal

The Spread rate / Data rate in inquiry and paging mode can be defined via the access code. The access code is the only criterion for the system to check if there is a valid transmission or not. If you regard the presence of a valid access code as one bit of information, and compare it with the length of the access code of 68 bits, the Spread rate / Data rate will be 68/1.

12 Spurious emission in hybrid mode

The Dwell in hybrid mode is shorter than in data mode. For this reason the spurious emissions average level in data mode is worst case. The spurious emissions peak level is the same for both modes.