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IMPORTANT: This is version 1.1 of the User Manual. Please note, that our manual is updated periodically on our website in order to include the very latest features as well the new options and functions of your new SRC-System. Please visit www.src-system.com to check now if the manual you are holding is the most updated version and download the website manual version in your preferred language.

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## **1. INTRODUCTION**

Congratulations and thank you for choosing the Schuberth Rider Communication-System<sup>™</sup> (SRC<sup>™</sup>-System<sup>™</sup>) Headset for motorcycle helmets.

This manual will help you operate the headset, but you should first familiarize yourself with the *Bluetooth*<sup>®</sup> functionality of your mobile phone and/or GPS device before using the **SRC-System**.

The **SRC-System** retail box contains one headset unit. When paired with another **SRC-System**, the headsets can be used as an Intercom at a range of up to 300 m/ 328 yd (subject to terrain).

#### YOUR SRC-SYSTEM MAY BE USED AS FOLLOWS:

- as a Bluetooth headset for mobile phone communication (supporting Bluetooth Headset, Handsfree\* and A2DP and AVRCP profiles at a 10 m / 33 ft. range)
- 2. as a *Bluetooth* stereo headset for wireless music-streaming (supporting the *Bluetooth A2DP* profile and compatible with a variety of MP3 Players, adapters and other audio devices)
- as a 2-way or 3-Way Bike-to-Bike Intercom for conference calls with other SRC-System headsets (up to 300 m / 328 yd) in Full Duplex\*\* mode.
- 4. as a Driver-to-Passenger Intercom
- 5. as a *Bluetooth* headset for receiving GPS Navigation instructions and Streaming Audio from compatible *Bluetooth* devices
- 6. as a stereo headset for listening to the built-in FM Radio
- 7. as a stereo headset for listening to cable-connected audio devices, (such as non-*Bluetooth* MP3 Players, iPods<sup>™</sup> and iPhones<sup>™</sup>)

#### ADDITIONAL SPECIAL FEATURES:

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- ➤Your headset is equipped with AGC technology (Automatic Gain Control), allowing your SRC-System to automatically increase or reduce its volume according to ambient noise and driving speed. You can also control the volume level manually.
- The SRC-System also offers VOX technology for safe and handsfree operation of some key functions (Voice Dial, answer call, reject call).
- The SRC-System contains advanced software which you may update through your Windows™ XP™ or Vista™ based PC.
- The SRC-System offers spoken status instructions, so that you always know to whom or what device you are connected to at any given time.
  We wish you a great riding experience and remain available for any inquiries you may have. Just write us at support@src-system.com

F-J. Göraes

Director of Sales SCHUBERTH GMBH



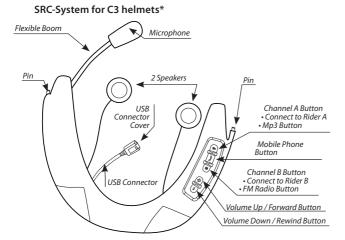
<sup>\*</sup> Mobile phones that do not support the *Bluetooth Handsfree* profile may prevent you from using certain advanced features

<sup>\*\* &</sup>quot;Full Duplex" lets you to speak and hear the other party simultaneously, similar to mobile or landline phone conversations and unlike walkie-talkie communications

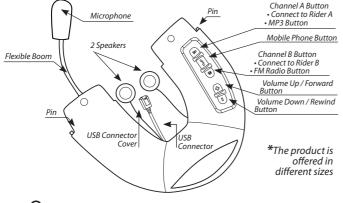


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## 2. CONTENTS OF THE RETAIL BOX



#### SRC-System for C2 / Concept helmets





#### **IMPORTANT:**

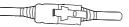
The cover lid protecting the micro USB Connector should be kept tightly closed at all times to prevent moisture from entering the device.

## **3. CHARGING THE HEADSET**

## Make sure that your headset is fully charged for at least four hours before initial use.

Insert the USB cable to the wall charger and insert the other end of the cable to the headset's micro USB Connector. While charging, the Red Light turns on. When charging is complete, the Red Light will turn off.

Your wall charger and USB adaptor cable serve two purposes:



1. Charging your headset from

any A/C wall socket or from a USB port on your computer (charging time from computer takes longer)

2. Downloading software upgrades from your Windows™ XP™ or Vista™ based computer (see section 4.4 for details).

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## 4. BASIC SETUP AND CONFIGURATION

#### 4.1 GENERAL FUNCTIONS

DESIRED RESULT REQUIRED ACTION	
Turn on the headset	Press the Mobile Button steadily for at least three seconds Led indication: Three blue flashes. Audio feedback: Ascending tone (low-high).
Turn off the headset	Press the Mobile Button steadily for at least three seconds Led indication: Three red flashes. Audio feedback: Descending tone (high-low).
Increase the volume	Tap the Volume Up Button
Decrease the volume	Tap the Volume Down Button
Mute	Simultaneously tap Volume Up and Volume Down while any audio is on
Battery Level Indicator	While on standby, press and hold the Volume Up Button for 3 seconds Blue light = Battery is fully charged Red/blue light = Battery is half full Red light = Battery is almost empty

#### **4.2 SPOKEN STATUS ANNOUNCEMENTS**

Your **SRC-System** headset offers various audio status messages sent through your speakers. Among others, it will announce your connection state, e.g. whether you are in mobile phone or on intercom mode, it will confirm changes of such modes and more. By default the feature is ON, and can be disabled as outlined below.

The Voice menu can be set at any one of the available language options. In the future, more languages will be available for downloading from our website (see section 4.4 for Firmware Upgrade).

**Entering the Voice Menu:** Press and hold the CHANNEL "A" button and CHANNEL "B" button simultaneously for 3 seconds while the headset is on standby. Now, follow the voice instructions in English or choose your preferred language. **Disable/Enable status announcements:** While on standby, press and hold the Volume Down Button for 6 seconds.

Led ON: indication: Solid blue + Audio feedback: One short beep Led OFF: indication: Solid red + Audio feedback: Two short beeps

#### 4.3 AUDIO SOURCES AND PRIORITIES

The different audio sources connected to the **SRC-System** are prioritized as shown below, i.e. the higher priority source will always override and interrupt the lower one.

For example, incoming mobile phone calls will interrupt ongoing Intercom calls, while incoming intercom calls will interrupt the audio from the built-in FM Radio etc.

Higher Priority	1. Mobile phone audio or GPS instructions (device specific)
	2. Intercom
	3. A2DP audio source
	4. FM Radio (built-in)
Laura Dei anita	5. Auxiliary Line-In Port (for corded connection
Lower Priority	e.g. MP3 players).

#### **4.4 FIRMWARE UPGRADE OPTION**

In the future you will be able to install firmware upgrades and program patches to keep the software of your **SRC-System** up-to-date. Among

others, future firmware upgrades will include additional status announcements and other valuable

functional status announcements and other valuable functions. To ensure that you don't miss out on the latest versions, please register online at **www.src-system.com** and have your serial number ready. For downloading upgrades, please use the USB cable included in the **SRC-System**'s retail package.

Until further notice, upgrades will only be available for Windows<sup>™</sup> based computers with XP<sup>™</sup> or Vista<sup>™</sup> operating systems.

#### 4.5 RESETTING YOUR HEADSET

If your headset fails to respond despite repeated attempts, you can reset your headset by charging it. After approximately 10 seconds,

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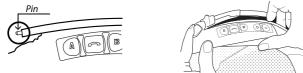
remove the headset from the charger and turn it on again. Your headset should now respond as expected.

## **5. GETTING STARTED**

## 5.1 REPLACING THE EXISTING ACOUSTIC COLLAR WITH THE SRC-SYSTEM

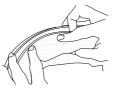
First, remove the existing Acoustic Collar from your helmet as follows:

- 1. Open both snap buttons.
- 2. Pull out the Acoustic Collar from the rear at its bended center.
- 3. Release the collar's pins from their corresponding indentations inside the helmets rim.
- 4. Now proceed and replace the existing collar with the new SRC-System Acoustic Collar. As you secure the SRC-System into place, be sure to have the speaker cords inside the helmet.
- 5. Slide and insert the pin located at the edge of the control panel into it's corresponding indentation on the helmet and close the snap button.

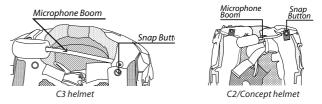


- 6. Insert the other pin on the opposite side of the Acoustic Collar into place and close the second snap button
- 7. Push and insert the Acoustic Collar starting from the center area to the back of the helmet area. Do the same for the remaining parts to secure the Acoustic Collar into place.





8. Make sure that both snap buttons remain fastened, and that the microphone boom is located on the inner side of your helmet ( between the **SRC-System** and the inner padding of the helmet).



9. Make sure to close the cover of the USB connector, and then tuck it away into the folds of the Acoustic Collar (into the back of the Acoustic Collar on the control panel side).

#### **5.2 POSITIONING THE SPEAKERS**

For best audio results, make sure that both of your speakers are placed as closely as possible just opposite your ears. (more details at: **www.src-system.com/faq**).

### C2 & Concept helmets:

For the C2 and Concept helmets, simply attach the speakers opposite your ears onto the internal lining by using the supplied Velcro pads.



#### C3 helmet:

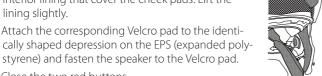
Note: While you can attach the speakers in the same manner as explained above (for C2 and concept helmets), we recommend that you use the following procedure.

#### The following applies to both sides of the C3 helmet:

1. Release the snap buttons on both sides of the acoustic collar (the same buttons that you just fastened earlier).

2. Open the two red buttons located at the bottom part of the interior lining that cover the cheek pads. Lift the lining slightly.

3. Attach the corresponding Velcro pad to the identi-

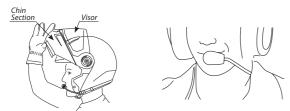


- styrene) and fasten the speaker to the Velcro pad. 4. Close the two red buttons.
- 5. Now, close the snap buttons of the acoustic collar on both sides and make sure they are securely fastened.

#### **5.3 POSITIONING THE MICROPHONE**

To assure smooth closing (flip-down) of the helmet's chin section, please remove first its triangular Anti-Noise Pad and proceed as follows:

- 1. Bend the flexible microphone boom as shown in the image.
- 2. Press the microphone towards the center of your mouth with its large surface facing you (not the narrow one).
- 3. Flip-down and close the chin section of your helmet. You may need to use both of your hands to close the chin section properly.
- 4. While the chin section is closed and the visor is open, insert you hand into the opening of the visor and push the microphone away, towards the center of the chin section directly opposite of your mouth.



#### **5.4 REMOVING THE SRC-SYSTEM FROM YOUR HELMET**

- 1. Open both snap buttons.
- 2. Lift and push the Acoustic Collar's arch from the center.

3. Release the Acoustic Collar's pins from their corresponding indentations inside the helmets rim

#### 5.5 WEARING AND REMOVING THE HELMET

The electronic components of **SRC-System** are safely embedded inside the Acoustic Collar. To avoid discomfort while you put on your helmet or while removing it, we recommend that you proceed as follows:

- 1. Expand the helmet opening by firmly holding the chin straps and pulling them forcefully apart.
- 2. While pulling the straps apart, slide the helmet over your head, beginning from the neck forward.



3. To remove the helmet, proceed along the same lines by first pulling the straps apart and then pushing the entire helmet upwards.

NOTE: Your SRC-System Acoustic Collar is designed for maximum comfort. However, since it contains an entire electronic kit within, it will somewhat bulge a bit. Therefore, putting your SRC equipped helmet on or taking it off may feel different than what you are used to with a standard Acoustic Collar. Remember: The more you pull the helmet straps apart when putting on your helmet or taking it off, the smoother the process will be, allowing the stiffness of the Acoustic Collar to decrease.

#### 5.6 CLEANING THE ACOUSTIC COLLAR

To clean the Acoustic Collar, first close tightly the micro USB connector of the SRC-System. Use only a slightly damp and lukewarm cloth. Avoid soaking the Acoustic Collar with water or any other fluid. Never submerge it and refrain from letting water come in contact with the speakers or the microphone. Allow the unit to dry at room temperature.

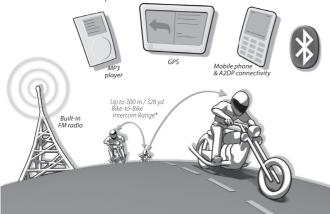


# 6. CONNECTING *BLUETOOTH* ENABLED MOBILE PHONES, GPS OR MP3 (A2DP) DEVICES

## Multiple Device Connectivity ("MDC") with *Bluetooth* compatible Devices

Thanks to MDC technology the **SRC-System** offers parallel connectivity with up to two other **SRC-System** headsets and with one of the following *Bluetooth* devices listed below\*:

- ➤ Mobile Phone (either directly or via a GPS device)
- ► GPS device
- ► A2DP enabled MP3 Player or Adapter
- ► Bluetooth Adapter



NOTE: If you plan to use your mobile phone while using a Bluetooth GPS device, then you should pair your mobile phone to the GPS and not to the **SRC-System** headset.

\* see restrictions under 9.4 b

#### **6.1 MOBILE PHONE**

To use your *Bluetooth* mobile phone with the **SRC-System**, you must first pair the two devices.

NOTE: If you plan to use a GPS device in parallel with your mobile phone, then you should pair your mobile phone to the GPS device and not to the SRC-System. In such case, skip this section and proceed directly with section 6.2.

Pairing is a one time process. Once the headset is paired to a specific mobile phone, they will remain paired and automatically recognize each other whenever they are within range.

If the connection between the phone and headset is lost, tap the Mobile Button on your headset to reconnect the devices.

#### PAIRING THE HEADSET TO A BLUETOOTH MOBILE PHONE:

- 1. Turn on your phone and make sure its *Bluetooth* function is activated. Turn on your headset by pressing the Mobile Phone Button for at least three seconds resulting in three blue flashes.
- 2. With the **SRC-System** turned ON, press and hold the Mobile Button for at least six seconds until the Red and Blue Lights begin rapidly alternating.
- Search for *Bluetooth* devices on your phone by following the phone's instructions. Consult your phone's User Manual for more information.
- 4. After a few seconds the phone will list "SRCS" (incl. its software version) as a discovered device. Select it and follow your phone's instructions to accept the pairing.
- 5. When prompted, enter 0000 (four zeros) as your PIN or passkey.
- 6. Your phone will confirm that pairing has succeeded and the headset will begin flashing slowly in Blue.

NOTE: Not all Bluetooth mobile phones can broadcast Bluetooth Stereo music (A2DP), even if the phone has an MP3 player application. Consult your mobile phone's User Manual for more information.

With some mobile phones, you may need to tap the Mobile Button to connect the headset to the phone after pairing is complete. The **SRC-System** will automatically connect to the last phone connected to the headset.

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NOTE: If the pairing process is not completed within two minutes the headset will return to Standby mode.

#### 6.2 GPS DEVICE

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To use a *Bluetooth* enabled GPS device with the **SRC-System**, you must first pair the two devices. This will allow your GPS to transmit navigation instructions and audio to the speakers of your headset.

NOTE: Not all Bluetooth enabled GPS devices allow connections to Bluetooth headsets. Among others, any such GPS unit must be compatible with the Bluetooth "Handsfree" gateway protocol. Please consult your GPS device's User Manual for more information.

#### PAIRING THE HEADSET TO A GPS DEVICE:

- 1. Turn on your GPS and turn on your headset.
- 2. With the **SRC-System** turned ON, press and hold the Volume Up Button for at least six seconds until the Red and Blue Lights begin flashing simultaneously.
- Search for *Bluetooth* headsets on your GPS device by following the device's instructions. Consult your GPS device's User Manual for more information.

After a few seconds the GPS will list "**SRCS**" (incl. its software version) as a discovered device. Select it and follow your GPS's instructions to accept the pairing.

- 4. If your GPS device prompts for a PIN or Passkey enter 0000 (four zeros).
- Your GPS device will confirm that pairing has succeeded. Your SRC-System will begin flashing slowly in Blue.
- 6. If you wish to use a *Bluetooth* mobile phone to make and receive calls through the headset, you should pair your mobile phone to your GPS device by following the instructions in your GPS manual.

NOTE: If the pairing process is not completed within two minutes the headset will return to Standby mode.

NOTE: The priority schedule of your **SRC-System** has been set in a way to avoid incoming intercom calls to interrupt GPS instructions in progress. In such case the intercom caller will hear a busy signal and you will hear two beeps, indicating that an intercom caller is trying to page you. (see section 4.3 for details on audio priorities of paired devices).

#### 6.3 MP3 MUSIC (WIRELESS OPTION – A2DP)

Your headset is designed to receive wireless stereo music from A2DP sources and mobile phones that support the *Bluetooth* A2DP and AVRCP profiles (mostly 3rd generation devices).

Using a *Bluetooth* device that supports the AVRCP profile will allow you to operate all major A2DP source functions directly from your headset.

## NOTE: The **SRC-System** can also receive audio via the enclosed cable from non-Bluetooth MP3 Players or audio sources as described in section 7.2

While listening to music from an A2DP source, you will not miss any mobile or intercom calls, as the headset will automatically stop the music giving preference to the incoming call. However, after you terminate your call, some MP3 sources may not automatically continue but require manual re-activation.

## SETTING UP YOUR MP3 PLAYER FOR *BLUETOOTH* STEREO A2DP TRANSMISSION

To use a *Bluetooth* Stereo (A2DP) enabled MP3 Player or Adapter to listen to stereo music, you must first pair the device to your headset.

NOTE: When pairing two Bluetooth audio devices to the **SRC-System**, please follow instructions below. Bluetooth Stereo device pairing will vary depending on the combination of Bluetooth devices you are using.

#### PAIRING THE HEADSET TO AN MP3 PLAYER OR ADAPTER

NOTE: If your A2DP source is integrated inside your Mobile Phone, then you should pair it with your headset as described in section 6.1 above

- 1. Turn on your MP3 Player or Adapter, and make sure that its *Bluetooth* function is activated.
- 2. With the **SRC-System** headset turned ON, press and hold the Mobile Button for at least six seconds until the Red and Blue Lights begin alternating rapidly:
- 3. Search for *Bluetooth* headsets on your MP3 Player by following the device's instructions.

#### NOTE: For use of a Bluetooth adapter, follow the device's instructions.

- 4. After a few seconds the MP3 Player will list "**SRCS**" as a discovered device. Select it and follow your MP3 Player's instructions to accept the pairing.
- 5. If your MP3 player prompts for a PIN or Passkey enter 0000 (four zeros).
- 6. Once pairing is complete, your MP3 Player or Adapter may confirm that pairing has succeeded, and the headset will begin flashing slowly in Blue.

NOTE: If the Pairing process is not completed within two minutes the headset will return to Standby mode.

#### Operating your A2DP source from your headset

Play	press and hold the MP3 Button for 3 seconds
Pause / Stop*     press and hold the MP3 Button for 3 seconds	
Forward	press and hold the Volume Up Button for 3 seconds
Rewind	press and hold the Volume Down Button for 3 seconds

\* Varies depending on your mobile phone

## 7. THE SOUND OF MUSIC: BUILT-IN FM RADIO AND EXTERNAL MP3 PLAYER (CABLE OPTION)

#### 7.1 FM RADIO

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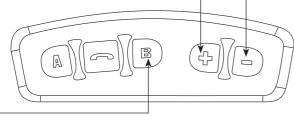
The **SRC-System** is equipped with an FM stereo radio receiver and RDS (Radio Data System) technology, allowing you to choose how and when you listen to your favorite stations.

Turn on the radio	While in Standby mode, press and hold the CHAN- NEL "B" button for 3 seconds	
Turn off the radio	While listening to the Radio, press and hold the CHANNEL "B" button for 3 seconds	
Switch to next preset station	While listening to the Radio, tap the CHANNEL "B" button to cycle through the 6 Preset FM Stations	
Start Intercom call	While listening to the Radio, start talking loudly	
Initiate Voice Dial from your Mobile PhoneWhile listening to the Radio, tap the Mobile Bu and pronounce loudly the name of the person wish to call. This feature is supported only by n phones that include the Voice Dial featureInitiate Redial from your Mobile PhoneWhile listening to the Radio, tap the Mobile twice		
		RDS ON/OFF (Default: OFF)

Thanks to the RDS feature, your headset will automatically select the strongest signal available for the FM station you wish to listen to, no matter where you are riding. This allows you to leave your hands on the handlebars at all times with no need to adjust the radio station frequency while you are in motion.

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RDS ON/OFF (press simultaneously 3 seconds while Radio is on)



<sup>•</sup> FM Radio ON / OFF (press 3 sec.) • Switch among pre-saved stations (tap briefly)

#### Searching for and setting new stations

- 1. While the Radio is on, press and hold the Volume Up or Volume Down Button for three seconds or until you hear the next station on your headset.
  - Pressing Volume Up will search upwards (higher frequency).
  - Pressing Volume Down will search downwards (lower frequency).
- 2. Once a station is found, searching stops and you can hear the station.
- 3. To continue searching, press the Volume Up or Volume Down Button again for three seconds.
- 4. To save this station, refer to the following section. You may still continue to listen to the current unsaved station.

#### Saving a selected station

- 1. Select the station number from one to six that you wish to set by tapping the CHANNEL "B" button until the desired station is found.
- 2 Search for a new station as described in the section above

- 3. Tap the CHANNEL "B" button within 20 seconds of finding the station to save the current station
- 4. To save another station, tap the CHANNEL "B" button again to reach next station number.
- 5. If you don't save the station, the Radio will exit search mode without saving the current station. You can still continue to listen to the current unsaved station. Tapping the CHANNEL "B" Button in this case will move to the next saved station.

You can store up to six stations.

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#### 7.2 CABLE CONNECTING YOUR MP3 PLAYER OR OTHER **EXTERNAL AUDIO SOURCES**

#### Using the auxiliary line-in port for cable connectivity

Your headset allows you to connect non-Bluetooth audio sources, such as MP3 players to the headset by using the enclosed cable.

1. Make sure the headset is on Standby mode, flashing slowly in Blue.

2. Connect the MP3 cable to your MP3 player/audio source's headset jack and insert the other end of the cable into the micro USB Connector.



3. Operate the MP3 Player device by using its own buttons as usual (FF / REW / PLAY / PAUSE). Volume can be adjusted through the MP3 Player or the Volume Buttons of the headset.

Any other audio connection will automatically mute the MP3 Player. The audio signal will return only when headset is once again in Standby mode.

To mute/unmute audio from your MP3 Player, press and hold the Channel "A" Button for 3 seconds

#### NOTE: While listening to your MP3 player, the VOX feature is disabled

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## **8. USING THE MOBILE PHONE**

#### INITIATING AND RECEIVING MOBILE PHONE CALLS

BASIC FUNCTIONS	
Answer a call	Tap the Mobile Button or speak loudly any word of your choice
Reject a call	Remain silent for 15 seconds, or press and hold the Mobile Button for 3 seconds during an incoming call
Terminate a call	Tap the Mobile Button during a call, or let the other party terminate the call
Voice Dial	During Standby, tap the Mobile Button and pro- nounce loudly the name of the person you wish to call. This feature is supported only by mobile phones that include the Voice Dial feature
Redial	During Standby, tap the Mobile Button twice
ADVANCED FUNC	TIONS FOR 3-WAY COMMUNICATION:
Add/Remove CHANNEL "A" headset to/from phone call	Tap the CHANNEL "A" button while on a phone call
Add/Remove CHANNEL "B" headset to/from phone call	Tap the CHANNEL "B" button while on a phone call

When the headset is on an active phone call, any Intercom call request will be automatically rejected.

Once the phone call is terminated, you can initiate and accept Intercom calls.

#### STATUS LIGHTS

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LED Indication	Status
None	Headset is off
1 blue flash every 3 seconds	Standby – No call is in progress
2 blue flashes every 3 seconds	Audio active
1 red flash every 3 seconds	Standby - Battery is low
2 red flashes every 3 seconds	Low battery while audio active
Solid red	Charging

## 9. USING THE INTERCOM

#### 9.1 INTRODUCTION

Your **SRC-System** allows you to connect to other bikers using SRC headsets within a range of up to 300 meters / 328 yards (subject to terrain and other conditions). To set up one or two Intercom *Bluetooth* connections, you must first pair your **SRC-System** headset with the other headsets.

Pairing is a one time process. Once completed, the headsets will remain paired and automatically recognize each other whenever they are within range.

Your headset has two Intercom channels available for headset-to-headset connections. Therefore, your **SRC-System** can communicate simultaneously in conference mode with **up to two other SRC headsets**.

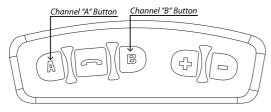
#### 9.2 INTERCOM COMPATIBILITY

You can use your **SRC-System** headset to conduct Intercom communications with any other **SRC-System** headset and with the **Cardo scala rider** headsets. For further details please visit **www. cardosystems.com/SRC**.

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#### 9.3 BEFORE STARTING THE INTERCOM



Your SRC-System headset has two buttons designated for guick connection to two other headsets. These other headsets are referred to as CHANNEL "A" and CHANNEL "B"

Before you can begin using the intercom for Bike-to-Bike communication with one or two other headsets, all units must first be paired.

#### 9.4 USING THE SRC-SYSTEM FOR INTERCOM WITH OTHER SRC-SYSTEM HEADSETS

INTERCOM CHANNEL	PAIRING / CONNECTION BUTTON	PAIRING MODE LED INDICATORS
CHANNEL "A"	CHANNEL "A" BUTTON	Rapid RED flashing
CHANNEL "B"	CHANNEL "B" BUTTON	Rapid BLUE flashing

#### 9.4a. TWO-WAY INTERCOM PAIRING OPTIONS BETWEEN TWO PARTICIPANTS

#### Using two SRC-System headsets

- 1.While both headsets are turned OFF, turn them ON by pressing and holding the Mobile Buttons until the Blue Lights flash three times.
- 2. Make sure that both headsets are now flashing slowly in Blue.
- 3. Choose an available CHANNEL you wish to use to pair the headset (CHANNEL "A" or CHANNEL "B").

NOTE: Selecting a CHANNEL that is already in use will override the paired headset on that CHANNEL with the newly paired headset.

- 4. On the SRC-System headset, press and hold the assigned CHAN-NEL BUTTON ("A" or "B") for at least six seconds until the headset's BLUE or RED Light begins flashing rapidly, indicating it is in Intercom Pairing mode. (See Intercom Channel Table for Pairing LED indication for each CHANNEL)
- 5. Repeat Step 3-4 for the second SRC-System.
- 6. Within a few seconds, both headsets will show a solid light for two seconds, indicating that the two headsets are now paired, connected and ready for use.

NOTE: If the Pairing process is not completed within two minutes the headset will return to Standby mode.





#### VOICE CONNECT: Start talking loudly Once you start talking loudly, an Intercom call will

remain silent for 30 seconds

be established with the other paired headset.

CHANNEL BUTTON CONNECT: Tap the chosen **CHANNEL Button once** to add or remove the The Intercom call will stay on until all participants other headset from an Intercom call.

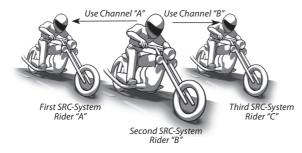
#### 9.4b. THREE-WAY INTERCOM

The **SRC-System** offers three-way intercom conference connectivity as follows:



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In this configuration Rider "B" is paired to Rider "A" and to Rider "C".

IMPORTANT: Since Rider "B" uses two Bluetooth connections during the conference mode, Rider "B" will be disconnected from the mobile phone or GPS device until the conference mode is terminated. Upon termination, Rider "B" will automatically re-connect to his mobile phone or GPS. Rider "A" and "C" remain connected to their mobile phones or GPS devices during the 3-way intercom call.

#### Set-up and configuration of three-way intercom connectivity

INTERCOM CHANNEL	PAIRING / CONNEC- TION BUTTON	PAIRING MODE LED INDICATORS
CHANNEL "A"	CHANNEL "A" BUTTON	Rapid RED flashing
CHANNEL "B"	CHANNEL "B" BUTTON	Rapid BLUE flashing

#### PAIRING OPTIONS BETWEEN THREE PARTICIPANTS

Pairing three **SRC-System** headsets is achieved by simply repeating the procedure in the above section **9.4a** with a third **SRC-System** headset (in a different CHANNEL).

- 1. Pair your **SRC-System** with the second **SRC-System** as described in section 9.4a (Using CHANNEL "A").
- 2. Pair your **SRC-System** with the third **SRC-System** as described in section 9.4a (Using CHANNEL "B")

#### Initiate Intercom calls

There are two ways to start an **Intercom** call with your paired headsets while the headset is in Standby mode:

VOICE CONNECT:	CHANNEL BUTTON CONNECT:
Start talking loudly	Single tap the CHANNEL "A" Button
Once you start talking loudly, an	to add or remove the CHANNEL "A"
Intercom call will be established	headset from an Intercom call.
with both paired headsets,	Single tap the CHANNEL "B" Button
CHANNEL "A" and CHANNEL "B"	to add or remove the CHANNEL "B"
(if both are available).	headset from an intercom call.

#### 9.5 RECEIVING INTERCOM CALLS

Once another paired headset tries calling you via intercom, the call will begin almost instantly.

NOTE: The headsets preset priority modes have been set in a way to avoid incoming intercom calls from interrupting mobile phone calls and GPS instructions in progress. In such case the intercom caller will hear a busy signal and you will hear two beeps, indicating that an intercom caller is trying to page you. (see section 4.3 for details on audio priorities of paired devices).

#### 9.6 INITIATE INTERCOM CALLS

There are two ways to start an **Intercom** call with headsets that are paired to your **SRC-System** (make sure you are in Standby mode):

#### VOICE CONNECT:

Preferred for relatively brief conversations as it takes the channel into standby mode after 30 seconds of silence Start talking loudly Once you start talking loudly, an Intercom call will be established with both paired headsets, CHANNEL "A" and CHANNEL "B" (if both are available).

The Intercom call will stay on until all

participants remain silent for 30 seconds.

(Applicable for 2-way communication)

#### CHANNEL BUTTON CONNECT:

Preferred for extended conversations as it leaves the channel open and active Single tap the CHANNEL "A" Button to add or remove the CHANNEL "A" headset from an Intercom call. Single tap the CHANNEL "B" Button to add or remove the CHANNEL "B" headset from an intercom call.



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NOTE: While the Intercom is on, the Redial and Voice Dial functions will be disabled.

#### 9.7 ENABLE/DISABLE VOICE CONNECT FEATURE (VOX)

The **SRC-System** also offers VOX technology for safe and hands-free operation of some key functions.

For incoming calls, just pronounce loudly any word (e.g. "hello"). To reject an incoming call, you need only to remain silent for about 15 seconds. To reject an intercom call remain silent for 30 seconds.

While on standby press and hold the Volume Up and Volume Down Buttons simultaneously for three seconds until you hear a beep. The default status is Voice Connect enabled.

NOTE: The Enable/Disable Voice Connect feature affects only the Intercom functionality.

#### 9.8 RESET PAIRING (RESTORING THE ORIGINAL DEFAULT CONFIGURATION)

This section is only relevant once you have completed a pairing process

You can delete all of your paired devices at any time as follows:

- 1. With the **SRC-System** headset turned ON, press and hold the Mobile Button for at least six seconds until the Red and Blue Lights begin rapidly alternating.
- 2. Press and hold the Volume Up Button for three seconds.
- 3. The Red and Blue Lights will flash five times simultaneously and then the headset will turn off, confirming that Reset was successfully completed.

#### 9.9 NOTEWORTHY ISSUES

#### a. Busy Status (When using a SRC-System headset)

When attempting an Intercom call with a headset that is already on a Phone/ GPS/ Intercom call, you will hear two beeps indicating the other headset is busy.

#### b. Automatic Reconnection of the Intercom

If the **SRC-System** and another paired headset go out of range and disconnect from each other, the **SRC-System** will immediately try to reconnect to the other headset.

You can manually reconnect the intercom call while the headset is in Standby mode by pressing the CHANNEL "A" or the CHANNEL "B" Button to connect to the respective lost connection.

#### c. Conference Mode Limitations

Whenever you enter the Intercom Conference mode among three participants (including yourself), the participants who maintain simultaneously two active connections will not be able to receive mobile phone calls or GPS messages as long as the conference call is in progress (see details in sections 9.4 b).

#### 9.10 TROUBLESHOOTING THE INTERCOM

First, make sure your microphone is located properly in front of the center of your mouth.

The **SRC-System** is designed for use in loud environments. Therefore, you should test the Intercom functionality only in a noisy environment, such as next to an idling motorcycle and not indoors. Please also verify that the headsets were paired together properly by following the instructions in the relevant Setup sections.

## 10. SUPPORT

For additional information please visit our website at **www.schuberth.com** 

For technical support please contact us at:

support@src-system.com

Phone: +49-391-8106-444

For the latest information on firmware upgrades please visit our website at **www.src-system.com** and register on-line.

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#### IMPORTANT: OPENING ACOUSTIC COLLAR ZIPPER VOIDS WARRANTY!

The electronic components inside the Acoustic Collar of the SRC-System are closed by a sealed zipper. Please do not tamper with or open the zipper as this will void your warranty.

### 11. NOTICES

#### Federal Communications Commission (FCC) Statement

#### 15.21

You are cautioned that changes or modifications not expressly approved by the part responsible for compliance could void the user's authority to operate the equipment.

#### 15.105(b)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- · Consult the dealer or an experienced technician for help.

Operation is subject to the following two conditions:

1) this device may not cause interference and

2) this device must accept any interference, including interference that may cause undesired operation of the device.

#### FCC RF Radiation Exposure Statement:

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. End users must follow the specific operating instructions for satisfying RF exposure compliance. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

#### Industry Canada (IC) Statement

#### 15.21

You are cautioned that changes or modifications not expressly approved by the part responsible for compliance could void the user's authority to operate the equipment.

#### 15.105(b)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the IC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.



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- Operation is subject to the following two conditions:
- 1) this device may not cause interference and
- 2) this device must accept any interference, including interference that may cause undesired operation of the device.

#### IC RF Radiation Exposure Statement:

This equipment complies with IC radiation exposure limits set forth for an uncontrolled environment. End users must follow the specific operating instructions for satisfying RF exposure compliance. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

#### **European CE Notice**

The SRC-System headset (the "Product") is in conformity with the following essential requirements of Council Directive 1999/5/EC (referred to as R&TTE Directive): Articles 3.1a, 3.1.b and 3.2. The Product is manufactured in accordance with Annex II of the above directive.

#### **Declaration of Conformity (DOC)**

The SRC-System headset is compliant with and adopts the *Bluetooth*<sup>®</sup> Specification 2.1 and has successfully passed all interoperability tests that are specified in the *Bluetooth*<sup>®</sup> specification. However, interoperability between the device and other *Bluetooth*<sup>®</sup>-enabled products is not guaranteed.

#### WAIVER AND GENERAL RELEASE

By using the SRC-System you will waive substantial legal rights including the right to sue.

Please read the following carefully before using the device. If you do not accept all terms of this agreement, you should immediately return the product for a full refund. By using the headset you agree to be bound to this agreement and forfeit the right to sue. Using a communication device while riding a motorcycle, scooter, moped, ATV, quad-bike or any other vehicle or equipment, whether on land, water or air (jointly referred to as "Vehicle") requires your complete and undivided attention. Schuberth GmbH. and Cardo Systems, Inc., including their respective Officers, Directors, Affiliates, Parent Company, Representatives, Agents, Contractors, Sponsors, Employees, Suppliers and Resellers (jointly referred to as the "Company") strongly advises you to take all necessary precautions and remain alert to the traffic, weather and road conditions if you choose to use the SRC System (the "Device"), including all derivative models irrespective of its commercial name or branding, and stop your Vehicle on the roadside prior to initiating or receiving calls. Any publications, advertisements, announcements or similar notes that refer to using the Device while riding a Vehicle are solely intended to address its technical capabilities and should not be misconstrued as if encouraging users to operate the Device while actively involved in traffic.

By way of purchasing this Device and not returning it for a full refund (see below), you are irrevocably releasing, indemnifying from any liability, loss, claim and expense (including attorneys fees) and holding the Company harmless for any bodily injuries, harm or death as well as losses or damages in goods, to any Vehicles including your own, or to any property or asset that belong to you or to third parties, any of which may result from using the Device under any circumstances or conditions and irrespective of jurisdiction. the Company will not be responsible for any physical damages, irrespective of reasons, conditions or circumstances, including malfunctioning of the Device, and all risks associated with operating it rest solely and entirely with the user of this Device, irrespective of whether the Device is used by the original purchaser or any third party.

The Company hereby notifies you that using this Device may also be in contravention to local, federal, state or national laws or regulations, and that any use of the Device is entirely at your sole risk and responsibility.

 You, your heirs, legal representatives, successors or assigns, hereby voluntarily and forever release, discharge, indemnify and hold harmless the Company from any and all litigation, claims, debts, demands, actions and liability which may arise, directly or indirectly, from using the Device for any distress, pain, suffering, discomfort, loss, injury, death, damages to or in respect to any person or prop-

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erty however caused, WHETHER ARISING FROM THE NEGLIGENCE OR OTHER-WISE, and which may hereafter accrue to you on some future date as a result of said use, to the fullest extent permitted by law.

- 2. You fully understand and assume the risks in using the Device, including risk of negligent acts or omissions by others.
- 3. You confirm that you are physically capable to use the Device and that you have no medical conditions or needs that may infringe upon your abilities to do so in a safe manner. You confirm that you are at least eighteen (18) years of age and that you have been advised of the risks associated with the use of the Device. You further confirm that you will not consume any alcohol that may affect your alertness or any mind-altering substance, and will not carry, use or consume these substances before or during the use of the Device.
- 4. You fully acknowledge our warnings and understand that: (a) risks and dangers exist in using the Device while in traffic, including but not limited to injury or illness, strains, fractures, partial and/or total paralysis, death or other ailments that could cause serious disability; (b) these risks and dangers may be caused by the negligence of the manufacturers or its agents or any third party involved in designing or manufacturing the Device; (c) these risks and dangers may arise from foreseeable or unforeseeable causes. You hereby assume all risks and dangers and all responsibility for any losses and/ or damages, whether caused in whole or in part by the negligence or other conduct of others, including the Company.
- 5. You confirm that you have read this release of liability and fully understand its terms and that you have given up substantial rights by not returning the Device for a full refund (see refund option below).

#### **Disclaimer of Warranty**

THE COMPANY DISCLAIMS ALL EXPRESS AND IMPLIED WARRANTIES WITH REGARD TO THE ENCLOSED DEVICE, INCLUDING WITHOUT LIMITATION ANY IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, AND NON-INFRINGEMENT. THE DEVICE AND ITS ACCESSORIES ARE PROVIDED "AS IS" AND "AS AVAILABLE" WITHOUT WARRANTY OF ANY KIND BEYOND THOSE ASSUMED IN THE ENCLOSED MANUAL.

#### Limitation of Liability

IN NO EVENT SHALL THE COMPANY BE LIABLE FOR ANY SPECIAL, INDIRECT, PUNITIVE, INCIDENTAL, EXEMPLARY OR CONSEQUENTIAL DAMAGES, OR ANY DAMAGES WHATSOEVER RESULTING FROM THE USE OF THE DEVICE, WHETHER BASED ON BREACH OF CONTRACT, TORT (INCLUDING NEGLI-GENCE), PRODUCT LIABILITY OR OTHERWISE, EVEN IF ADVISED OF THE POS-SIBILITY OF SUCH DAMAGES.

YOU ACKNOWLEDGE AND AGREE THAT THE LIMITATIONS SET FORTH ABOVE ARE FUNDAMENTAL ELEMENTS OF THIS AGREEMENT AND THE DEVICE WOULD NOT BE PROVIDED TO YOU ABSENT SUCH LIMITATIONS. SOME STATE STATUTES MIGHT APPLY REGARDING LIMITATION OF LIABILITY.

#### **RETURN FOR FULL REFUND**

IF YOU ARE UNWILLING TO ACCEPT AND AGREE TO THE ABOVE CONDI-TIONS, YOU MAY RETURN THIS DEVICE TO THE RESELLER OR TO THE COMPANY FOR A FULL REFUND, PROVIDED THAT YOU DO SO NO LATER THAN 7 BUSINESS DAYS FOLLOWING THE PURCHASE OF THE DEVICE (proof of purchase required) AND SUBJECT TO THE WRAPPING BEING INTACT. WHEN DOING SO, PLEASE REFER TO THIS SECTION. BY NOT RETURNING THE DEVICE FOR REFUND WITHIN THE PERIOD PROVIDED, YOU ARE EXPLICITLY IN AGREEMENT WITH THE ABOVE, AND RE-NOUNCE ALL RIGHTS TO FUTURE CLAIMS AND DEMANDS AGAINST THE COMPANY AS DEFINED ABOVE.

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