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Cellink

User Manual

For

Mini Bluetooth Headset

BTHS-6023

<http://www.cellink.com.tw/>

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Introduction

Introduction to Bluetooth Wireless Technology

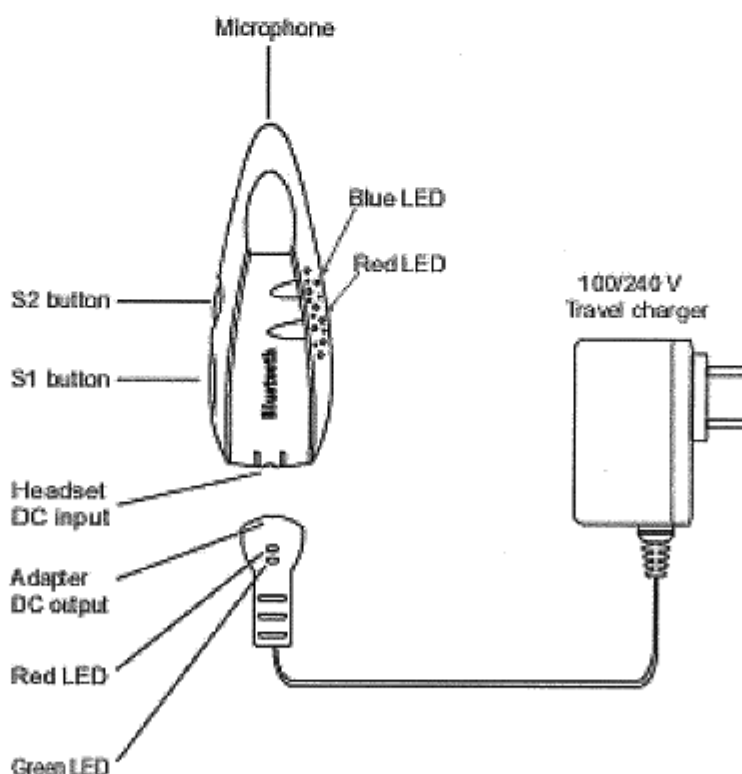
Bluetooth is a short-range wireless communication technology. It allows wireless connections between Bluetooth devices such as cellular phones, personal digital assistants (PDA), desktop and notebook computers, input-output devices (mouse, keyboards, printers), home appliances. Bluetooth refers to a worldwide standard designed to operate in the internationally recognized ISM (Industrial Scientific and Medical) frequency band. Within the ISM band (2.4Ghz – 2.48Ghz) Bluetooth transmissions hop between 79 separate frequencies 1,600 times every second, and with a communication range of about 10 meters (class II).

BTHS-6023 Mini Bluetooth Headset

The BTHS-6023 Mini Bluetooth Headset is a Bluetooth device developed with the latest bluetooth technology, which can connect to other bluetooth devices such as mobile phone, desktop or notebook computer, PDA (with audio gateway profile supported) wirelessly within a range of 10 meters.

Box Content and Picture

- Mini Bluetooth headset
- Travel charger 100/240V
- Carry bag
- Necklace and Hook
- Earplug sponges
- Quick Guide and User Manual



Getting Start

Charging Battery

The Headset comes with a rechargeable battery included. The battery is not fully charged when it is new. For first time use, it takes **4 hours** to fully charge the battery. Afterward, it will take about 2 hours to fully charge the battery. With battery fully charged, the talk time will be 3 to 4.5 hours, and the stand-by time will be about 100 hours.

1. Plug the travel charger into an AC outlet. The **green** indicator on the adapter will turn on.
2. Connect the adaptor into the Headset as shown as the picture. Gently press the adaptor until it clicks into place (*Both the red and the green indicators on the adapter will turn on*).
3. When the battery is full, the **red** indicator will turn off.

Check the Headset buttons

- **S1 Button:** Power on/off, Answer calls, Volume up (increase Volume), Pairing
- **S2 Button:** End calls, Volume down (decrease Volume)

Turning the Headset On or Off

To turn the Headset on

Press and hold the **S1** button for 3 seconds, then you will hear two short high tone, and the blue indicator of the Headset flashes. The Headset is now turned on. (*Note: When it is in low battery, the red indicator will flash.*)

To turn the Headset off

Press and hold the **S1** button for 3 seconds, then you will hear two short low tone. The **Red** indicator will flash, and then the Headset will turn off.

Pairing the Headset

You are required to **pair** the Headset with your mobile phone before using the Headset.

Step 1 : Turn on the Headset. Keep pressing the **S1** button for 2 more seconds till the **blue** and the **red** indicators light flashing alternatively. When you hear two short high tone, it is ready for pairing.

Step 2 : Initiate pairing procedure on your Bluetooth mobile phone to pair with the Headset.

Step 3 : When asked the **Passkey** by the mobile phone, enter **1234** and confirm it. (*Note: The 1234 is a Default pin-code pre-stored in the Headset.*)

When pairing is successful, the red indicator will turn off and the **blue** indicator will flash.

If no pairing is possible for a period of time (approx. two minutes), the Headset will automatically power off, and so the previous pairing (if any) is revoked. You may need to repeat steps 1 to 3 until pairing succeeded.

Making and Answering/Ending Calls

Once the Headset is successfully paired with your phone, you can use the Headset to make and receive calls. The Headset can be used with voice dialing if your phone supports this feature. For detailed operation on voice control, please refer to the user manual of your mobile phone.

Making Calls

1. Using voice dialing

Press the **S1**, waiting for a beep, and say the name of the person you want to call.

2. Using the phone keys to make a call

Enter and dial the number on the mobile phone as you normally do. Once the call has been set up, the sound will be transmitted to your Headset automatically.

Answering Calls and Ending Call

When the Headset is powered on, and there is an incoming call, you will hear a musical beep, and also the **blue** indicator will change to a quick-flashing mode. (*When the Headset is in stand-by, the **blue** indicator will be in a slow-flashing mode.*)

When the Headset rings, press the **S1** button to answer.

Adjust the Headset volume by press the **S1** for volume up or **S2** for volume down.

End calls by pressing **S2** for 3 sec or No Button.

When the Headset is powered off, press **S1** Button for 3 sec to answer a call.

*(Note: Due to different design of some mobile phones, an auto-disconnect may happen even when the Headset is powered on. In that case, the Headset won't ring when there is an incoming call. Press **S1** button for 1 sec. to reconnect the Headset with mobile phone for an incoming call.)*

Connect with a PC or PDA

You are allowed to connect the Headset with a Bluetooth enabled PC or PDA that is with Audio Gateway Profiles supported. Please refer to the user manual of your Bluetooth enabled PC or PDA for a setup information.

Important Information

Trouble Shooting

1. The red LED indicator flashes.

It indicates that the Headset is running on low battery. Charge the Headset for 2 hours until the red LED indicator turns off.

2. The Headset cannot be activated of having charged 20 minutes.

To activate Headset , it needs to charge the battery 40 minutes at least. However, it is highly recommended to fully charge the battery before use.

3. No indication of charging is shown.

For the Headset battery that is empty, or has not been used for a long time, it may take a couple of minutes for the Headset indicator to show charging status with a steady red light.

4. No sound contact between Headset and other devices.

- Make sure that the two devices have been paired.
- Make sure that the Headset is turned on.
- Make sure that the two devices are within a working range.
- Make sure that your Mobil Phone is within signal strength.
- Some Bluetooth mobile phones can support only one Bluetooth Headset.

Disconnection may happen when there is more than one Headset paired with your mobile phone.

Product care

- Use of non-original accessories may result in performance deterioration, injury, product's damage, electronic shock, and warranty termination.

- Attempt to disassemble your Headset may damage it, and that the warranty will be void.
- Do not put the Headset in a dusty place.
- Use only a clean soft cloth to clean your Headset.
- When the Headset is not in use, always keep it in its case.
- Do not allow children to play with your Headset, as they may injure themselves and damage the Headset as well.
- Do not place the Headset in an extremely hot or cold temperature, when the Headset will not be used for a while.

Children

Do not allow children play with your Headset, as the small parts may cause a choking hazard.

Travel Charger

- The charger is designed for indoor use only. Do not use it for outdoors.
- The charger must be connected to the designated power sources as marked.
- When removing the charger from an outlet, never pull the charger cord, as it may damage the charger.

Battery Information

New batteries

For first time use, plug the adapter into the Headset and charge it at least 4 hours until the red indicator turns off.

Battery care

- Only qualified Service Centers are authorized to remove or replace the battery.
- The rechargeable battery has a long service life if treated with care.
- The battery can only be charged in a temperature range of -10 C to 45 C.
- Use the battery in room temperature for maximum battery capacity.
- The battery capacity may be reduced if operating in a cold environment.
- The Headset has to be recharged every two months, when it is not in use during a long time.

About Pairing

What is Pairing?

Pairing is a process of associating Bluetooth devices with each other. It will establish a permanent security link between the devices and enable quick access to the services provided without the need to enter passkeys.

Bluetooth Passkey

Each BTHS-6023 headset has a default passkey **1234** for pairing, which is stored in its internal memory. You are usually required to enter the passkey **1234** in a pairing process with a Bluetooth mobile phone or other devices, however it depends on the kind of Bluetooth device that the headset is to connect to. Please refer to the user's manual of the devices for the specific operation.

Paired devices remain paired even when:

- one of the devices is not powered on.

- a service connection is interrupted or the service stopped
- one or both devices are rebooted

FCC Safety Statements

This device complies with Part 15 of the FCC rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference.
 - (2) This device must accept any interference received, including interference that may cause undesired operation.
- The radiated output power is far below the FCC Radio frequency exposure limits. Nevertheless, this device should be used in such a manner that the potential for human contact during normal operation is minimized.

Warning: Changes or modifications made to this equipment not expressly approved by Cellink Co., LTD. May void the FCC authorization to operate this equipment.

Important. Please note the following:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Copyright and Trademark Notices

Products and brand names may be the trademarks or registered trademarks of their respective owners.

Warranty

The manufacturer warrants that the Bluetooth Headset shall conform to her published specifications, which maybe subject to change, and remain free from defects in materials and workmanship under normal, proper and intended use within warranty time, provide that proof of purchase be furnished with any returned equipment.

During the warranty period, if any component part of the equipment becomes defective by reason of material or workmanship, the manufacturer is immediately notified of such defect. The manufacturer shall supply a replacement part or request return of equipment, freight prepaid, and its designated facility for repair. In the event that no fault is found on a product returned for repair, the manufacturer reserves the right to charge the customer its standard published repair charge.

This warranty shall not apply to any product that has been subject to misuse, bending, twisting, neglect, alteration, improper installation, operation outside of the parameters of the published specification, use in any non-approved countries or unauthorized repair performed by anyone other than a designated repair facility. Any non-warranty repairs or maintenance shall be at the manufacturer's standard rates in effect at the time.

This warranty is in lieu of all other warranties, whether expressed, implied, or statutory, including but not limited to, implied warranties or merchantability and fitness for a particular purpose. In no event shall the manufacturer be liable, whether in contract, in tort, or on any other basis, for any damage sustained by its customers or any other person arising from or related to loss of use, failure or interruption in the operation of any products, or delay in maintenance, or for incidental, consequential, indirect, or special damages or liabilities, or for loss of revenue, loss of business, or other financial loss arising out of or in connection with the sale, lease, maintenance, use, performance, failure, or interruption of these products.