Technical Description:

The Equipment Under Test (EUT) is a 2.4GHz Transceiver (Controller Unit) for a RC helicopter operating at 2412, 2424, 2442 and 2460MHz. The EUT is powered by 8 X 1.5V AA batteries. After switch on the EUT and paired with helicopter, the helicopter can be controlled to fly forward, backward, turning left and right direction by the EUT. To charge the internal battery in the helicopter, plug the charging connector into the charging jack on the helicopter for starting the charge process.

The brief circuit description is listed as follows:

U1 act as MCU. U5 and associated circuit act as 2.4GHz RF transceiver module. X1 is 16MHz crystal oscillator providing clock for U5. U2 acts as Voltage Regulator U3 and U4 act as current control

Antenna Used:

An internal, integral antenna has been used. Antenna Gain: 0dBi Production tolerance: -4dBm (Minimum) to +4dBm (Maximum)



Low Power High Performance 2.4 GHz GFSK Transceiver

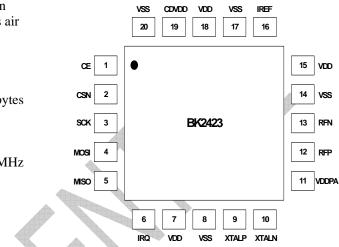
Features

- 2400-2483.5 MHz ISM band operation
- Support 250Kbps, 1Mbps and 2 Mbps air data rate
- Programmable output power
- Low power consumption
- Tolerate +/- 60ppm 16 MHz crystal
- Variable payload length from 1 to 32bytes
- Automatic packet processing
- 6 data pipes for 1:6 star networks
- 1.9V to 3.6V power supply
- 4-pin SPI interface with maximum 8 MHz clock rate
- Compact 20-pin 3x3 or 4x4mm QFN package

Applications

- Wireless PC peripherals
- Wireless mice and keyboards
- Wireless gamepads
- Wireless audio
- VOIP and wireless headsets

Pin Assignments



- Remote controls
- Consumer electronics
- Home automation
- Toys
- Personal health and entertainment

Block Diagram

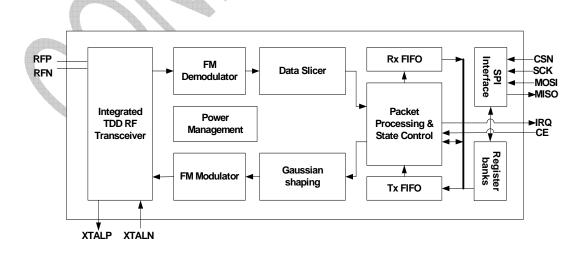




Table of Contents

1	General Description	
2		
3		
4	State Control	
	4.1 State Control Diagram	6
	4.2 Power Down Mode	
	4.3 Standby-I Mode	
	4.4 Standby-II Mode	
	4.5 TX Mode	
	4.6 RX Mode	
5	1 wenter 1 i oversoning	
	5.1 Packet Format	
	5.1.1 Preamble	9
	5.1.2 Address	
	5.1.3 Packet Control	
	5.1.4 Payload	
	5.1.5 CRC	
	5.2 Packet Handling	. 10
6		
	6.1 TX/RX FIFO	
	6.2 Interrupt	
	6.3 SPI Interface	
	6.3.1 SPI Command	
	6.3.2 SPI Timing	. 13
7		
	7.1 Register Bank 0	
	7.2 Register Bank 1	
8		
9	-JF	
10		
11		
12		
13	3 Update History	. 29



1 General Description

BK2423 is a GFSK transceiver operating in the world wide ISM frequency band at 2400-2483.5 MHz. Burst mode transmission and up to 2Mbps air data rate make them suitable for applications requiring ultra low power consumption. The embedded packet processing engines enable their full operation with a very simple MCU as a radio system. Auto re-transmission and auto acknowledge give reliable link without any MCU interference.

BK2423 operates in TDD mode, either as a transmitter or as a receiver.

The RF channel frequency determines the center of the channel used by BK2423. The frequency is set by the RF_CH register in register bank 0 according to the following formula: $F0= 2400 + RF_CH$ (MHz). The

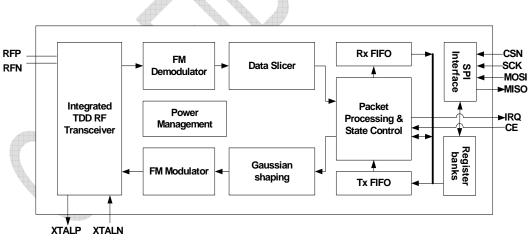
resolution of the RF channel frequency is 1MHz.

A transmitter and a receiver must be programmed with the same RF channel frequency to be able to communicate with each other.

The output power of BK2423 is set by the RF_PWR bits in the RF_SETUP register.

Demodulation is done with embedded data slicer and bit recovery logic. The air data rate can be programmed to 250Kbps, 1Mbps or 2Mbps by RF_DR_HIGH and RF_DR_LOW register. A transmitter and a receiver must be programmed with the same setting.

In the following chapters, all registers are in register bank 0 except with explicit claim.







2 Abbreviations

ACK	Acknowledgement
ARC	Auto Retransmission Count
ARD	Auto Retransmission Delay
CD	Carrier Detection
CE	Chip Enable
CRC	Cyclic Redundancy Check
CSN	Chip Select Not
DPL	Dynamic Payload Length
FIFO	First-In-First-Out
GFSK	Gaussian Frequency Shift Keying
GHz	Gigahertz
LNA	Low Noise Amplifier
IRQ	Interrupt Request
ISM	Industrial-Scientific-Medical
LSB	Least Significant Bit
MAX_RT	Maximum Retransmit
Mbps	Megabit per second
MCU	Microcontroller Unit
MHz	Megahertz
MISO	Master In Slave Out
MOSI	Master Out Slave In
MSB	Most Significant Bit
PA	Power Amplifier
PID	Packet Identity Bits
PLD	Payload
PRX	Primary RX
PTX	Primary TX
PWD_DWN	Power Down
PWD_UP	Power Up
RF_CH	Radio Frequency Channel
RSSI	Received Signal Strength Indicator
RX	Receive
RX_DR	Receive Data Ready
SCK	SPI Clock
SPI	Serial Peripheral Interface
TDD	Time Division Duplex
TX	Transmit
TX_DS	Transmit Data Sent
XTAL	Crystal



3 Pin Information

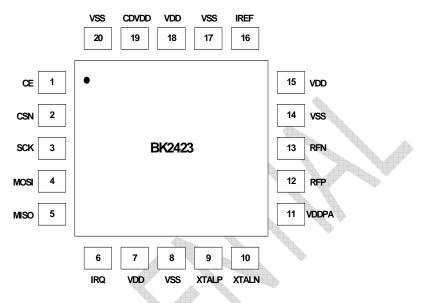


Figure 2 BK2423 pin assignments (top view) for the QFN20 package

PIN	Name	Pin Function	Description				
1	CE Digital Input		Chip Enable Activates RX or TX mode				
2	CSN Digital Input		SPI Chip Select, Active low				
3	SCK	Digital Input	SPI Clock				
4	MOSI	Digital Input	SPI Slave Data Input				
5	MISO	Digital Output	SPI Slave Data Output with tri-state option				
6	IRQ	Digital Output	Maskable interrupt pin, Active low				
7	VDD	Power	Power Supply (1.9 V to 3.6 V DC)				
8	VSS	Ground	Ground (0 V)				
9	XTALP	Analog Output	Crystal oscillator, node P (inverter output)				
10	XTALN	Analog Input	Crystal oscillator, node N (inverter input)				
11	VDDPA	Power	1.8V Regulator output for PA,TX:1.8V,RX:0V				
12	RFP	RF port	RF output (PA) /input (LNA), port P.				
13	RFN	RF port	RF output (PA) /Input (LNA), port N.				
14	VSS	Ground	Ground (0 V)				
		Power	Power Supply (1.9 V to 3.6 V DC)				
16	IREF	Analog Output	Reference current generation. A 22Kohm external resistor connected to ground.				
17	VSS	Ground	Ground (0 V)				
18	VDD	Power	Power Supply (1.9 V to 3.6 V DC)				
19	CDVDD	Analog Output	Digital regulator output decoupling capacitor				
20	VSS	Ground	Ground (0 V)				

Table 1 BK2423 pin functions



4 State Control

4.1 State Control Diagram

- Pin signal: VDD, CE
- SPI register: PWR_UP, PRIM_RX, EN_AA, NO_ACK, ARC, ARD
- System information: Time out, ACK received, ARD elapsed, ARC_CNT, TX FIFO empty, ACK packet transmitted, Packet received

BK2423 has built-in state machines that control the state transition between different modes.

When auto acknowledge feature is disabled, state transition will be fully controlled by MCU.

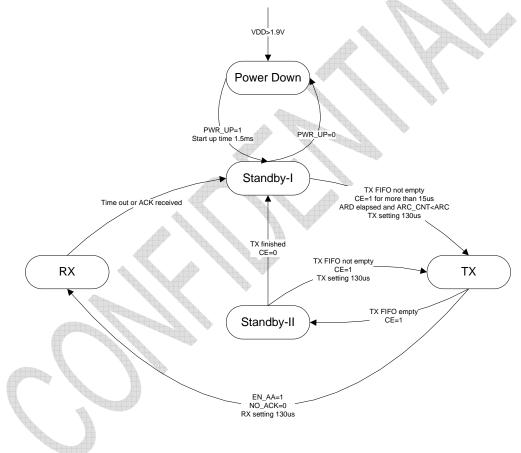


Figure 3 PTX (PRIM_RX=0) state control diagram

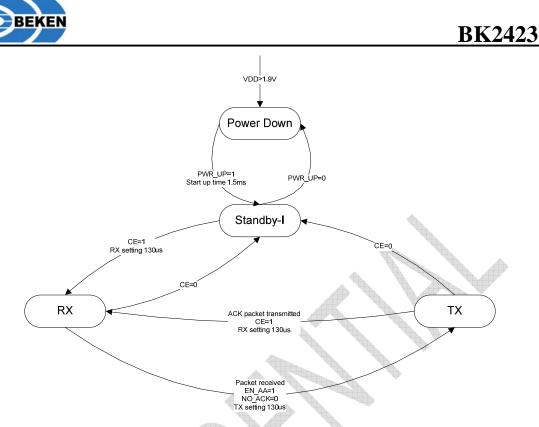


Figure 4 PRX (PRIM_RX=1) state control diagram

4.2 Power Down Mode

In power down mode BK2423 is in sleep mode with minimal current consumption. SPI interface is still active in this mode, and all register values are available by SPI. Power down mode is entered by setting the PWR_UP bit in the CONFIG register to low.

4.3 Standby-I Mode

By setting the PWR_UP bit in the CONFIG register to 1 and de-asserting CE to 0, the device enters standby-I mode. Standby-I mode is used to minimize average current consumption while maintaining short start-up time. In this mode, part of the crystal oscillator is active. This is also the mode which the BK2423 returns to from TX or RX mode when CE is set low.

4.4 Standby-II Mode

In standby-II mode more clock buffers are active than in standby-I mode and much more current is used. Standby-II occurs when CE is held high on a PTX device with empty TX FIFO. If a new packet is uploaded to the TX FIFO in this mode, the device will automatically enter TX mode and the packet is transmitted.

4.5 TX Mode

$\blacksquare PTX device (PRIM_RX=0)$

The TX mode is an active mode where the PTX device transmits a packet. To enter this mode from power down mode, the PTX device must have the PWR_UP bit set high, PRIM_RX bit set low, a payload in the TX FIFO, and a high pulse on the CE for more than $10\mu s$.

high, PRIM RX bit set high and the CE pin

set high. Or PRX device can enter this mode

from TX mode after transmitting an

acknowledge packet when EN_AA=1 and

In this mode the receiver demodulates the

signals from the RF channel, constantly

presenting the demodulated data to the packet

processing engine. The packet processing engine continuously searches for a valid packet. If a valid packet is found (by a

matching address and a valid CRC) the

payload of the packet is presented in a vacant

slot in the RX FIFO. If the RX FIFO is full,

The PRX device remains in RX mode until the

MCU configures it to standby-I mode or

In RX mode a carrier detection (CD) signal is

available. The CD is set to high when a RF

signal is detected inside the receiving frequency channel. The internal CD signal is filtered before presented to CD register. The

RF signal must be present for at least 128 µs

The PTX device will enter RX mode from TX

mode only when EN_AA=1 and NO_ACK=0

PTX device (PRIM_RX=0)

to receive acknowledge packet.

NO_ACK=0 in received packet.

the received packet is discarded.

power down mode.

before the CD is set high.



The PTX device stays in TX mode until it finishes transmitting the current packet. If CE = 0 it returns to standby-I mode. If CE = 1, the next action is determined by the status of the TX FIFO. If the TX FIFO is not empty the PTX device remains in TX mode, transmitting the next packet. If the TX FIFO is empty the PTX device goes into standby-II mode. It is important to never stay in TX mode for more than 4ms at one time.

If the auto retransmit is enabled (EN_AA=1) and auto acknowledge is required (NO_ACK=0), the PTX device will enter TX mode from standby-I mode when ARD elapsed and number of retried is less than ARC.

■ PRX device (PRIM_RX=1)

The PRX device will enter TX mode from RX mode only when EN_AA=1 and NO_ACK=0 in received packet to transmit acknowledge packet with pending payload in TX FIFO.

4.6 RX Mode

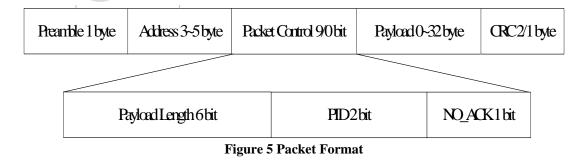
■ PRX device (PRIM_RX=1)

The RX mode is an active mode where the BK2423 radio is configured to be a receiver. To enter this mode from standby-I mode, the PRX device must have the PWR_UP bit set

5 Packet Processing

5.1 Packet Format

The packet format has a preamble, address, packet control, payload and CRC field.





5.1.1 Preamble

The preamble is a bit sequence used to detect 0 and 1 levels in the receiver. The preamble is one byte long and is either 01010101 or 10101010. If the first bit in the address is 1 the preamble is automatically set to 10101010 and if the first bit is 0 the preamble is automatically set to 01010101. This is done to ensure there are enough transitions in the preamble to stabilize the receiver.

5.1.2 Address

This is the address for the receiver. An address ensures that the packet is detected by the target receiver. The address field can be configured to be 3, 4, or 5 bytes long by the AW register.

The PRX device can open up to six data pipes to support up to six PTX devices with unique addresses. All six PTX device addresses are searched simultaneously. In PRX side, the data pipes are enabled with the bits in the EN_RXADDR register. By default only data pipe 0 and 1 are enabled.

Each data pipe address is configured in the RX_ADDR_PX registers.

Each pipe can have up to 5 bytes configurable address. Data pipe 0 has a unique 5 byte address. Data pipes 1-5 share the 4 most significant address bytes. The LSB byte must be unique for all 6 pipes.

To ensure that the ACK packet from the PRX is transmitted to the correct PTX, the PRX takes the data pipe address where it received the packet and uses it as the TX address when transmitting the ACK packet.

On the PRX, the RX_ADDR_Pn, defined as the pipe address, must be unique. On the PTX the TX_ADDR must be the same as the RX_ADDR_P0 on the PTX, and as the pipe address for the designated pipe on the PRX. No other data pipe can receive data until a complete packet is received by a data pipe that has detected its address. When multiple PTX devices are transmitting to a PRX, the ARD can be used to skew the auto retransmission so that they only block each other once.

5.1.3 Packet Control

When Dynamic Payload Length function is enabled, the packet control field contains a 6 bit payload length field, a 2 bit PID (Packet Identity) field and, a 1 bit NO_ACK flag.

Payload length

The payload length field is only used if the Dynamic Payload Length function is enabled.

PID

The 2 bit PID field is used to detect whether the received packet is new or retransmitted. PID prevents the PRX device from presenting the same payload more than once to the MCU. The PID field is incremented at the TX side for each new packet received through the SPI. The PID and CRC fields are used by the PRX device to determine whether a packet is old or new. When several data packets are lost on the link, the PID fields may become equal to the last received PID. If a packet has the same PID as the previous packet, BK2423 compares the CRC sums from both packets. If the CRC sums are also equal, the last received packet is considered a copy of the previously received packet and discarded.

■ NO_ACK

The NO_ACK flag is only used when the auto acknowledgement feature is used. Setting the flag high, tells the receiver that the packet is not to be auto acknowledged.

The PTX can set the NO_ACK flag bit in the Packet Control Field with the command: W_TX_PAYLOAD_NOACK. However, the function must first be enabled in the FEATURE register by setting the



EN_DYN_ACK bit. When you use this option, the PTX goes directly to standby-I mode after transmitting the packet and the PRX does not transmit an ACK packet when it receives the packet.

5.1.4 Payload

The payload is the user defined content of the packet. It can be 0 to 32 bytes wide, and it is transmitted on-air as it is uploaded (unmodified) to the device.

The BK2423 provides two alternatives for handling payload lengths, static and dynamic payload length. The static payload length of each of six data pipes can be individually set.

The default alternative is static payload length. With static payload length all packets between a transmitter and a receiver have the same length. Static payload length is set by the RX_PW_Px registers. The payload length on the transmitter side is set by the number of bytes clocked into the TX_FIFO and must equal the value in the RX_PW_Px register on the receiver side. Each pipe has its own payload length.

Dynamic Payload Length (DPL) is an alternative to static payload length. DPL enables the transmitter to send packets with variable payload length to the receiver. This means for a system with different payload lengths it is not necessary to scale the packet length to the longest payload.

With DPL feature the BK2423 can decode the payload length of the received packet automatically instead of using the RX_PW_Px registers. The MCU can read the length of the received payload by using the command: R_RX_PL_WID.

In order to enable DPL the EN_DPL bit in the FEATURE register must be set. In RX mode the DYNPD register has to be set. A PTX that transmits to a PRX with DPL enabled must have the DPL_P0 bit in DYNPD set.

5.1.5 CRC

The CRC is the error detection mechanism in the packet. The number of bytes in the CRC is set by the CRCO bit in the CONFIG register. It may be either 1 or 2 bytes and is calculated over the address, Packet Control Field, and Payload.

The polynomial for 1 byte CRC is $X^8 + X^2 + X + 1$. Initial value is 0xFF. The polynomial for 2 byte CRC is $X^{16} + X^{12} + X^5 + 1$. Initial value is 0xFFFF.

No packet is accepted by receiver side if the CRC fails.

5.2 Packet Handling

BK2423 uses burst mode for payload transmission and receive.

The transmitter fetches payload from TX FIFO, automatically assembles it into packet and transmits the packet in a very short burst period with 1Mbps or 2Mbps air data rate.

After transmission, if the PTX packet has the NO_ACK flag set, BK2423 sets TX_DS and gives an active low interrupt IRQ to MCU. If the PTX is ACK packet, the PTX needs receive ACK from the PRX and then asserts the TX_DS IRQ.

The receiver automatically validates and disassembles received packet, if there is a valid packet within the new payload, it will write the payload into RX FIFO, set RX_DR and give an active low interrupt IRQ to MCU.

When acknowledge is enabled auto (EN AA=1), the PTX device will automatically wait for acknowledge packet after transmission, and re-transmit original packet with the delay of ARD until an acknowledge packet is received or the number of re-transmission exceeds a threshold ARC. If the later one happens, BK2423 will set MAX_RT and give an active low interrupt



IRQ to MCU. Two packet loss counters (ARC_CNT and PLOS_CNT) are incremented each time a packet is lost. The ARC_CNT counts the number of retransmissions for the current transaction. The PLOS_CNT counts the total number of retransmissions since the last channel change. ARC_CNT is reset by initiating a new transaction. PLOS_CNT is reset by writing to the RF_CH register. It is possible to use the information in the OBSERVE_TX register to make an overall assessment of the channel quality.

The PTX device will retransmit if its RX FIFO is full but received ACK frame has payload.

As an alternative for PTX device to auto retransmit it is possible to manually set the BK2423 to retransmit a packet a number of times. This is done by the REUSE_TX_PL command.

When auto acknowledge is enabled, the PRX device will automatically check the NO_ACK field in received packet, and if NO_ACK=0, it will automatically send an acknowledge packet to PTX device. If EN_ACK_PAY is set, and the acknowledge packet can also include pending payload in TX FIFO.

6 Data and Control Interface

6.1 TX/RX FIFO

The data FIFOs are used to store payload that is to be transmitted (TX FIFO) or payload that is received and ready to be clocked out (RX FIFO). The FIFO is accessible in both PTX mode and PRX mode.

There are three levels 32 bytes FIFO for both TX and RX, supporting both acknowledge mode or no acknowledge mode with up to six pipes.

- TX three levels, 32 byte FIFO
- RX three levels, 32 byte FIFO

Both FIFOs have a controller and are

accessible through the SPI by using dedicated SPI commands. A TX FIFO in PRX can store payload for ACK packets to three different PTX devices. If the TX FIFO contains more than one payload to a pipe, payloads are handled using the first in first out principle. The TX FIFO in a PRX is blocked if all pending payloads are addressed to pipes where the link to the PTX is lost. In this case, the MCU can flush the TX FIFO by using the FLUSH_TX command.

The RX FIFO in PRX may contain payload from up to three different PTX devices.

A TX FIFO in PTX can have up to three payloads stored.

The TX FIFO can be written to by three commands, W_TX_PAYLOAD and W_TX_PAYLOAD_NO_ACK in PTX mode and W_ACK_PAYLOAD in PRX mode. All three commands give access to the TX_PLD register.

The RX FIFO can be read by the command R_RX_PAYLOAD in both PTX and PRX mode. This command gives access to the RX_PLD register.

The payload in TX FIFO in a PTX is NOT removed if the MAX_RT IRQ is asserted.

In the FIFO_STATUS register it is possible to read if the TX and RX FIFO are full or empty. The TX_REUSE bit is also available in the FIFO_STATUS register. TX_REUSE is set by the SPI command REUSE_TX_PL, and is reset by the SPI command: W_TX_PAYLOAD or FLUSH TX.

6.2 Interrupt

In BK2423 there is an active low interrupt (IRQ) pin, which is activated when TX_DS IRQ, RX_DR IRQ or MAX_RT IRQ are set high by the state machine in the STATUS register. The IRQ pin resets when MCU writes 'I' to the IRQ source bit in the STATUS register. The IRQ mask in the CONFIG



register is used to select the IRQ sources that are allowed to assert the IRQ pin. By setting one of the MASK bits high, the corresponding IRQ source is disabled. By default all IRQ sources are enabled.

The 3 bit pipe information in the STATUS register is updated during the IRQ pin high to low transition. If the STATUS register is read during an IRQ pin high to low transition, the pipe information is unreliable.

6.3 SPI Interface

6.3.1 SPI Command

The SPI commands are shown in Table 2. Every new command must be started by a high

to low transition on CSN.

In parallel to the SPI command word applied on the MOSI pin, the STATUS register is shifted serially out on the MISO pin.

The serial shifting SPI commands is in the following format:

- Command word: MSB bit to LSB bit (one byte)>
- Clata bytes: LSB byte to MSB byte, MSB bit in each byte first> for all registers at bank 0 and register 9 to register 14 at bank 1
- Cata bytes: MSB byte to LSB byte, MSB bit in each byte first> for register 0 to register 8 at bank 1

Command name	Command word (binary)	# Data bytes	Operation
R_REGISTER	000A AAAA	1 to 5 LSB byte first	Read command and status registers. AAAAA = 5 bit Register Map Address
W_REGISTER	001A AAAA	1 to 5 LSB byte first	Write command and status registers. AAAAA = 5 bit Register Map Address Executable in power down or standby modes only.
R_RX_PAYLOAD	0110 0001	1 to 32 LSB byte first	Read RX-payload: $1 - 32$ bytes. A read operation always starts at byte 0. Payload is deleted from FIFO after it is read. Used in RX mode.
W_TX_PAYLOAD	1010 0000	1 to 32 LSB byte first	Write TX-payload: 1 – 32 bytes. A write operation always starts at byte 0 used in TX payload.
FLUSH_TX	1110 0001	0	Flush TX FIFO, used in TX mode
FLUSH_RX	1110 0010	0	Flush RX FIFO, used in RX mode Should not be executed during transmission of acknowledge, that is, acknowledge package will not be completed.
REUSE_TX_PL	1110 0011	0	Used for a PTX device Reuse last transmitted payload. Packets are repeatedly retransmitted as long as CE is high. TX payload reuse is active until W_TX_PAYLOAD or FLUSH TX is executed. TX payload reuse must not be activated or deactivated during package transmission



ACTIVATE	0101 0000	1	This write command followed by data 0x73 activates the following features: • R_RX_PL_WID • W_ACK_PAYLOAD • W_TX_PAYLOAD_NOACK A new ACTIVATE command with the same data deactivates them again. This is executable in power down or stand by modes only. The R_RX_PL_WID, W_ACK_PAYLOAD, and W_TX_PAYLOAD_NOACK features registers are initially in a deactivated state; a write has no effect, a read only results in zeros on MISO. To activate these registers, use the ACTIVATE command followed by data 0x73. Then they can be accessed as any other register. Use the same command and data to deactivate the registers again. This write command followed by data 0x53 toggles the register bank, and the current register bank number can be read out from REG7 [7]
R_RX_PL_WID	0110 0000		Read RX-payload width for the top R_RX_PAYLOAD in the RX FIFO.
W_ACK_PAYLOAD	1010 1PPP	1 to 32 LSB byte first	Used in RX mode. Write Payload to be transmitted together with ACK packet on PIPE PPP. (PPP valid in the range from 000 to 101). Maximum three ACK packet payloads can be pending. Payloads with same PPP are handled using first in - first out principle. Write payload: 1– 32 bytes. A write operation always starts at byte 0.
W_TX_PAYLOAD_NO ACK	1011 0000	1 to 32 LSB byte first	Used in TX mode. Disables AUTOACK on this specific packet.
NOP	1111 1111	0	No Operation. Might be used to read the STATUS register

Table 2 SPI command

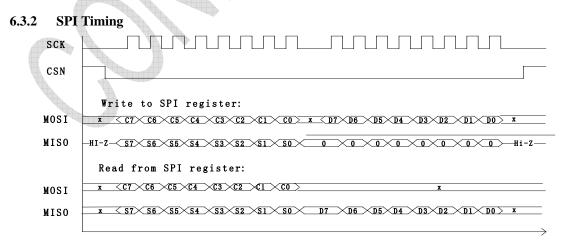


Figure 6 SPI timing



Cn: SPI command bit Sn: STATUS register bit Dn: Data Bit (LSB byte to MSB byte, MSB bit in each byte first)

Note: The SPI timing is for bank 0 and register 9 to 14 at bank 1. For register 0 to 8 at bank 1, the byte order is inversed that the MSB byte is R/W before LSB byte.

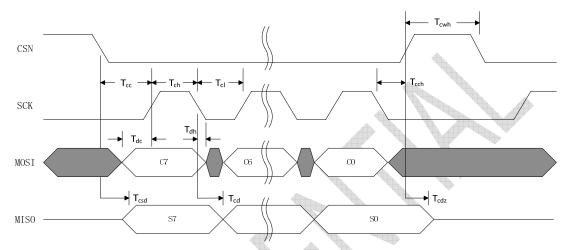


Figure 7 SPI NOP timing diagram

		\sim		
Symbol	Parameters	Min	Max	Units
Tdc	Data to SCK Setup	10		ns
Tdh	SCK to Data Hold	20		ns
Tesd	CSN to Data Valid		38	ns
Tcd	SCK to Data Valid		55	ns
Tcl	SCK Low Time	40		ns
Tch	SCK High Time	40		ns
Fsck	SCK Frequency	0	8	MHz
Tr,Tf	SCK Rise and Fall		100	ns
Tcc	CSN to SCK Setup	2		ns
Tcch	SCK to CSN Hold	2		ns
Tcwh	CSN Inactive time	50		ns
Tcdz	CSN to Output High Z		38	ns
	T 11 2	CDI timing mana	4	

 Table 3 SPI timing parameter



7 Register Map

There are two register banks, which can be toggled by SPI command "ACTIVATE" followed with 0x53 byte, and bank status can be read from Bank0_REG7 [7].

7.1 Register Bank 0

			T	n	
Address (Hex)	Mnemonic	Bit	Reset Value	Туре	Description
00	CONFIG				Configuration Register
	Reserved	7	0	R/W	Only '0' allowed
	MASK_RX_DR	6	0	R/W	Mask interrupt caused by RX_DR 1: Interrupt not reflected on the IRQ pin 0: Reflect RX_DR as active low interrupt on the IRQ pin
	MASK_TX_DS	5	0	R/W	Mask interrupt caused by TX_DS 1: Interrupt not reflected on the IRQ pin 0: Reflect TX_DS as active low interrupt on the IRQ pin
	MASK_MAX_RT	4	0	R/W	Mask interrupt caused by MAX_RT 1: Interrupt not reflected on the IRQ pin 0: Reflect MAX_RT as active low interrupt on the IRQ pin
	EN_CRC	3	1	R/W	Enable CRC. Forced high if one of the bits in the EN_AA is high
	CRCO	2	0	R/W	CRC encoding scheme '0' - 1 byte '1' - 2 bytes
	PWR_UP	1	0	R/W	1: POWER UP, 0:POWER DOWN
	PRIM_RX	0	0	R/W	RX/TX control, 1: PRX, 0: PTX
01	EN_AA				Enable 'Auto Acknowledgment' Function
	Reserved	7:6	00	R/W	Only '00' allowed
	ENAA_P5	5	1	R/W	Enable auto acknowledgement data pipe 5
	ENAA_P4	4	1	R/W	Enable auto acknowledgement data pipe 4
	ENAA_P3	3	1	R/W	Enable auto acknowledgement data pipe 3
	ENAA_P2	2	1	R/W	Enable auto acknowledgement data pipe 2
	ENAA_P1	1	1	R/W	Enable auto acknowledgement data pipe 1
	ENAA_P0	0	1	R/W	Enable auto acknowledgement data pipe 0
02	EN_RXADDR				Enabled RX Addresses
	Reserved	7:6	00	R/W	Only '00' allowed
	ERX_P5	5	0	R/W	Enable data pipe 5.
	ERX_P4	4	0	R/W	Enable data pipe 4.
	ERX_P3	3	0	R/W	Enable data pipe 3.
	ERX P2	2	0	R/W	Enable data pipe 2.
	ERX_P1	1	1	R/W	Enable data pipe 1.
	ERX_P0	0	1	R/W	Enable data pipe 0.



03	SETUP_AW				Setup of Address Widths
00	52101_110				(common for all data pipes)
	Reserved	7:2	000000	R/W	Only '000000' allowed
	AW	1:0	11	R/W	RX/TX Address field width '00' - Illegal '01' - 3 bytes '10' - 4 bytes '11' - 5 bytes LSB bytes are used if address width is
					below 5 bytes
04	SETUP_RETR				Setup of Automatic Retransmission
	ARD	7:4	0000	R/W	Auto Retransmission Delay '0000' – Wait 250 us '0001' – Wait 500 us '0010' – Wait 750 us
	ARC	3:0	0011	R/W	Auto Retransmission Count '0000' –Re-Transmit disabled '0001' – Up to 1 Re-Transmission on fail of AA '1111' – Up to 15 Re-Transmission on fail
					of AA
05	RF_CH				RF Channel
05	Reserved	7	0	R/W	Only '0' allowed
	RF_CH	6:0	0000010	R/W	Sets the frequency channel
		0.0	0000010		
06	RF_SETUP	<u></u>		7	RF Setup Register
	Reserved	7:6	0	R/W	Only '00' allowed
	RF_DR_LOW	5	0	R/W	Set Air Data Rate. See RF_DR_HIGH for encoding.
	PLL_LOCK	4	0	R/W	Force PLL lock signal. Only used in test
C	RF_DR_HIGH	3	1	R/W	Set Air Data Rate. Encoding: RF_DR_LOW, RF_DR_HIGH: '00' – 1Mbps '01' – 2Mbps (default) '10' – 250Kbps '11' – 2Mbps
	RF_PWR[1:0]	2:1	11	R/W	Set RF output power in TX mode RF_PWR[1:0] '00'10 dBm '01'5 dBm '10' - 0 dBm '11' - 5 dBm
	LNA_HCURR	0	1	R/W	Setup LNA gain 0:Low gain(20dB down) 1:High gain
07	STATUS				Status Register (In parallel to the SPI command word applied on the MOSI pin,
07					the STATUS register is shifted serially out on the MISO pin)



ACTIVATE followed by 0x53 RX_DR 6 0 RW Data Rady RX EIPO interrupt Asserted when new data arrives RX FIFO Write 1 to clear bit. TX_DS 5 0 R/W Data Rady RX EIPO interrupt Asserted when packet transmitted on TX. If AUTO-ACK is activated, this bit is set high only when ACK is received. MAX_RT 4 0 R/W Data Sent TX FIFO interrupt Asserted when packet transmits interrupt MAX_RT 4 0 R/W Data Sent TX FIFO interrupt Asserted when packet transmits interrupt MAX_RT 4 0 R/W Data Sent TX FIFO interrupt Asserted when packet transmits interrupt MAX_RT 4 0 R/W Data Sent TX FIFO interrupt Asserted when packet transmits interrupt MAX_RT 4 0 R/W Data Sent TX FIFO interrupt Asserted when ACK is received. RX_P_NO 3:1 111 R Data Sent TX FIFO interrupt Write 1 to clear bit. RX_FUND 3:1 111 R Data Sent TX FIFO interrupt It is reset when transmits interrupt It is reset the packet interrupt Write 1 to clear bit. 08 OBSERVE_TX - - - 08 OBSERVE_TX - - - 09 CD - - - 09 CD - - - <				1		
Image: Constraint of the set of						register bank is done by SPI command
Image: Second						
RX_DR 6 0 R/W Data Ready RX FIFO interrupt Asserted when packet transmitted on TX. If AUTO_ACK is activated, this bit is ethilis only when ACK is received. Write 1 to clear bit. MAX_RT 4 0 R/W Maximum number of TX retransmitted on TX. If AUTO_ACK is activated, this bit is ethilis only when ACK is received. Write 1 to clear bit. MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt RX_P_NO 3:1 111 R Data pipe number for the payload available for reading from RX_FIFO 00101: Data pipe number 110: Not used 111: RX FIFO Empty TX_FULL 0 0 R TX FIFO full flag. 1: TX FIFO full flag. PLOS_CNT 7:4 0000 R Count retransmited to 15, and discontinues at max until reset. The counter is overflow protected to 15, and discontinues at max until reset. The counter is overflow protected to 15, and discontinues at max until reset. The counter is overflow protected to 15, and discontinues at max until reset. The counter is new packet starts. 09 CD 0 R Carrier Detect 0A RX_ADDR_P0 39:0 0xC2C2C 2C2C R/W Receive address data pipe 0.5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC2C2C 2C2C R/W Recevive add						0
Asserted when new data arrives RX FIPO TX_DS 5 0 RW Data Sent TX FIPO interrupt Asserted when packet transmitted on TX. If AUTO_ACK is activated, this bit is set high only when ACK is received. Write I to clear bit. Write I to clear bit. MAX_RT 4 0 MAX_RT 4 0 RW Maximum number of TX retransmits interrupt Write I to clear bit. If MAX_RT is asserted it must be cleared to enable further communication. RX_P_NO 3:1 111 R Data pipe number for the payload available for reading from RX_FIPO food-01: Data Pipe Number 110: Not used 111: RX_FIPO full ag. 1: TX_FIPO full flag. TX_FULL 0 0 R 7:4 0000 R Count lost packets. The counter is reset by writing to RF_CH. Q9 CD - Q9 CD - Q9 CD R Q9 CD R Q1 0xE7FE7 Q6 R Q2 Count lost packets. The counter is reset by written first. Write the number of bytes defined by SETUP_AW) Q1 Q2 <td< td=""><td></td><td></td><td></td><td></td><td></td><td></td></td<>						
TX_DS 5 0 R/W Data Sent TX FIFO interrupt Asserted when packet transmitted on TX. If AUTO_ACK is activated, this bit is set high only when ACK is received. MAX_RT 4 0 R/W Asserted when packet transmits of the transmits of TX retransmits interrupt MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt RX_P_NO 3:1 111 R Data pipe number of TX retransmits interrupt TX_FULL 0 0 R TX FIPO Empty TX_FULL 0 0 R TX FIPO full 0. Available locations in TX FIPO 10: Not used 11: RX FIPO full 0. Available locations in TX FIPO 08 OBSERVE_TX		RX_DR	6	0	R/W	Data Ready RX FIFO interrupt
TX_DS 5 0 R/W Data Sent TX FIFO interrupt Asserted when packet transmitted on TX. If AUTO_ACK is activated, this bit is set high only when ACK is received. MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt RX_P_NO 3:1 111 R Data pipe number for the payload available for creating from RX_FIFO 000-101: Data Pipe Number 110: Not used 111: RX FIFO Empty TX_FULL 0 0 R TX FIFO full flag. 11: RX FIFO Empty 08 OBSERVE_TX 7:4 O000 R PLOS_CNT 7:4 0000 R Count retransmitod packets. The counter is overflow protected to 15, and discontinues at max until reset. The counter is overflow protected to 15, and discontinues at max until reset. The counter is overflow protected to 15, and discontinues at max until reset. The counter is reset when transmission of a new packet starts. 09 CD 0 R Carrier Detect 0A RX_ADDR_P0 39:0 OxETETE 7E7E7 R/W Receive address data pipe 0.5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 OxC22C2 2C2C2 R/W Recevive address data pipe 3						Asserted when new data arrives RX FIFO
Assend when packet transmitted on TX. MAX_RT 4 0 MAX_RT 4 0 RX_P_NO 3:1 111 RX_FIFO 0 0 R TX_FIFO Imply TX_FIFO Imply 11: RX_FIFO Imply RX_FIFO 0 R PLOS_CNT 7:4 0000 R Count retransmitted count ris overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RF_CH. CD						Write 1 to clear bit.
Asserted when packet transmitted on TX. IF AUTO_ACK is activated, this bit is set high only when ACK is received. Write 1 to clear bit. Maximum number of TX retransmits interrupt MAX_RT 4 0 R/W MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt Maximum number of TX retransmits interrupt RX_P_NO 3:1 111 R Data pipe number for the payload available for reading from RX_FIPO 000-101: Data Pipe Number 111: RX_FIPO Empty Data Pipe Number 111: RX_FIPO Empty TX_FULL 0 0 R TX FIPO Full 10: Not used 11: RX_FIPO Full 02: Available locations in TX FIPO 08 OBSERVE_TX		TX DS	5	0	R/W	Data Sent TX FIFO interrupt
Image: Second		_				
MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt RX_P_NO 3:1 111 R Data pige number for the payload available for reading from RX_FIFO 000-101: Data Pige Number 110: RX FIFO Fight TX FIFO full 000-101: Data Pige Number TX_FULL 0 0 R TX FIFO full 0. Available locations in TX FIFO 08 OBSERVE_TX 0 0 R Transmit observe register 08 OBSERVE_TX 0000 R Count lost packets. The counter is overflow protected to 15, and discontinue at max unit reset. The counter is reset by writing to RF_CH. 09 CD 0 R Carrier Detect 00A RX_ADDR_PO 39:0 0xE7F2F R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW 00B RX_ADDR_P1 39:0 0xC2C2C R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW SE						
MAX_RT 4 0 Write 1 to clear bit. MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt Write 1 to clear bit. If MAX_RT is asserted it must be cleared to enable further communication. RX_P_NO 3:1 111 R Data pipe number for the payload available for reading from RX_FIFO 000-101: Data Pipe Number 111: RX FIFO full 10: Not used 111: RX FIFO full 10: Not used 111: RX FIFO full 10: Available locations in TX FIFO 08 OBSERVE_TX 0 0 R TX FIFO full 10: Ox available locations in TX FIFO 08 OBSERVE_TX 0 0 R Count lost packets. The counter is overflow protected to 15, and discontinues at max until reset. The counter is overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RP_CH. 09 CD 0 0 R Count retransmitted packets. The counter is reset by writing to RP_CH. 08 RX_ADDR_P0 39:0 0xE7E7E R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC22C2 R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) SETUP_AW) 0C RX_ADDR_P1 39:0						
MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt MAX_RT 4 0 R/W Maximum number of TX retransmits interrupt RX_P_NO 3:1 111 R Sasered it must be cleared to enable further communications RX_P_NO 3:1 111 R Data pipe number for the payload available for reading from RX_FIFO 000-01: Data Pipe Number 110: Not used TX_FULL 0 0 R TX FIFO full flag. 1: TX F						
MAX_RT 4 0 R/W interrupt Write 1 to clear bit. If MAX_RT is asserted it must be cleared to enable further communication. RX_P_NO 3:1 111 R Data pipe number for the payload available for reading from RX_FIFO 000-101: Data Pipe Number 110: Not used 111: RX_FIFO Empty TX_FULL 0 0 R TX FIFO full 0: Available locations in TX_FIFO 08 OBSERVE_TX 0 7 Transmit observe register 08 OBSERVE_TX 0 7 Transmit observe register 09 CD 7:4 0000 R Count lost packets. The counter is overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RF_CH. 09 CD 0 0 R 04 RX_ADDR_P0 39:0 0x2F2F7E 70:00000 R 08 RX_ADDR_P1 39:0 0x2F27E 22C22 R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC22C2C 2C2C2 R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0C RX_ADDR_P2 7:0 0xC3 R/W Receive address data pipe 1. 0nly LSB MSB bytes is equal to RX_ADDR_P139:8] 0D RX_ADDR_P4					-	
RX_P_NO 3:1 111 R Basered it must be cleared to enable further communication. RX_P_NO 3:1 111 R Data pipe number for the payload available for reading from RX_FIFO TX_FULL 0 0 R TX FIFO full flag. TX_FULL 0 0 R TX FIFO full flag. TX_FULL 0 0 R TX FIFO full flag. 08 OBSERVE_TX 00000 R Transmit observe register 08 OBSERVE_TX 7:4 0000 R 09 CD 7:4 0000 R 09 CD 7:1 00000 R Reserved 7:1 00000 R Court retransmitted packets. The counter is reset by writing to RF_CH. 09 CD 0 R Court retransmitted packets. The counter is reset by writing to RF_CH. 00 R Carrier Detect Court retransmitted packets. The counter is reset by writing to RF_CH. 09 CD 0 R Carrier Detect 00 0 R Carrier Detect 01 0 R Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 01 RX_ADDR_P1 39:0		ΜΔΧ ΡΤ	4	0	R/W	The second se
RX_P_NO 3:1 111 R Baserted it must be cleared to enable further communication. RX_P_NO 3:1 111 R Data pipe number for the payload available for reading from RX_FIFO 000-101: Data Pipe Number 110: Not used 111: RX FIFO full flag. TX_FULL 0 0 R TXFFO full flag. 08 OBSERVE_TX - - - 08 OBSERVE_TX - - - 101: Not used - - - - 08 OBSERVE_TX - - - 09 CD 7:4 0000 R Count lost packets. The counter is overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RF_CH. 09 CD - - - 09 CD 0 R Carrier Detect 0A RX_ADDR_P0 39:0 0xE7E7E R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC2 R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0C RX_ADDR_P2 7:0 0xC3 R/W Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] <td></td> <td></td> <td>4</td> <td>0</td> <td>IC/ W</td> <td></td>			4	0	IC/ W	
RX_P_NO 3:1 111 R Data pipe number for the payload available for reading from RX_FIFO 000-101: Data Pipe Number 110: Not used 110: Not used 111: RX_FIFO full flag. TX_FULL 0 0 R TX FIFO full flag. 08 OBSERVE_TX						
RX_P_NO 3:1 111 R Data pipe number for the payload available for reading from RX_FIFO 000-101: Data Pipe Number 110: Not used 111: RX FIFO full flag. 1: TX FIFO full flag. 1						VIDA VOIDE, VIDA ZIDIDI/
available for reading from RX_FIFO 000-101: Data Pipe Number 110: Not used 111: RX FIFO Engly TX_FULL 0 0 R TX FIFO full flag. 1:		DV D NO	0.1	111	D	
000-101: Data Pipe Number 110: Not used 111: RX FIFO Empty TX_FULL 0 0 TX_FULL 0 0 TX_FULL 0 0 08 OBSERVE_TX - 08 OBSERVE_TX - PLOS_CNT 7:4 0000 R Count lost packets. The counter is overflow protected to 15, and discontinues at max until reset. The counter is overflow protected to 15, and discontinues at max until reset. The counter is overflow protected to 15, and discontinues at max until reset. The counter is overflow protected to 15, and discontinues at max until reset. The counter is overflow protected to 15, and discontinues at max until reset. The counter is overflow protected to 15, and discontinues at max until reset. The counter is reset when transmission of a new packet starts. 09 CD - 04 RX_ADDR_P0 39:0 0xETE7E 2C2C2 R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC2C2C 2C2C2 R/W 0B RX_ADDR_P2 7:0 0xC3 R/W 0D RX_ADDR_P3 7:0 0xC4 0B RX_ADDR_P4 7:0 0xC5 0B RX_ADDR_P4 7:0 0xC6 0C RX_ADDR_P3 7:0 0xC6		RX_P_NO	3:1	111	ĸ	
Image: Second						
Image: constraint of the sector of the se					\square	
TX_FULL00RTX FIFO full flag. 1: TX FIFO full 0: Available locations in TX FIFO08OBSERVE_TX08OBSERVE_TXPLOS_CNT7:40000RCount lost packets. The counter is overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RF_CH.09CD09CDReserved7:100000RCD00RCD00RRX_ADDR_P039:00xE7E7E 2C2C2R/W00RX_ADDR_P139:00xC2C2C2 2C2C2R/W00Rx_ADDR_P27:00xC301RX_ADDR_P37:00xC4 2C2C202RX_ADDR_P47:00xC5 2C203RX_ADDR_P1[39:8]0xC5 2C2R/W04RX_ADDR_P47:00xC5 2C205Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]05RX_ADDR_P47:00xC6 2C205R/W06RX_ADDR_P47:0070xC5R/W08Receive address data pipe 4. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]09RX_ADDR_P47:009RC209RX_ADDR_P409RX09RX_ADDR_P409RX09RX_ADDR_P409RX09RX_ADDR						
1: TX FIFO full 0: Available locations in TX FIFO 08 OBSERVE_TX 7:4 08 PLOS_CNT 7:4 09 CD 7:4 09 CD 7:1 000000 R Count lost packets. The counter is overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RF_CH. 09 CD 7:1 00000 R 09 CD 7:1 000000 R 00 Reserved 7:1 000000 R 00 R Carrier Detect 7677 00 0 R Carrier Detect 01 00 0 R Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 01 RX_ADDR_P1 39:0 0xC2C2C 2C2C R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 02 RX_ADDR_P1 39:0 0xC2 R/W Receive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 03 RX_ADDR_P2 7:0 0xC4 R/W Receive address data pi						
08 OBSERVE_TX 0: Available locations in TX FIFO 08 OBSERVE_TX 7:4 0000 R Count lost packets. The counter is overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RF_CH. 09 CD R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD 0 0 R Reserved 7:1 000000 R Carrier Detect 0A RX_ADDR_P0 39:0 0xE7E7E R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC2C2C R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0C RX_ADDR_P1 39:0 0xC2C2C R/W Receive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1 [39:8] 00 RX_ADDR_P1 [39:8] Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1 [39:8] Receive ad		TX_FULL	0	0	R	
08 OBSERVE_TX Transmit observe register PLOS_CNT 7:4 0000 R Count lost packets. The counter is overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RF_CH. ARC_CNT 3:0 0000 R Count retransmitted packets. The counter is reset by writing to RF_CH. 09 CD 3:0 0000 R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD 0 0 R Carrier Detect 0A RX_ADDR_P0 39:0 0xE7E7E TE7E7 R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC2C2C 2C2C 2C2C 2C2C 2C2C 2C2C 2C2C 2C						
PLOS_CNT 7:4 0000 R Count lost packets. The counter is overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RF_CH. ARC_CNT 3:0 0000 R Count retransmitted packets. The counter is reset by writing to RF_CH. 09 CD 3:0 0000 R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD 0 0 R Carrier Detect 0A RX_ADDR_P0 39:0 0xE7E7E 7E77 R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC2C2C 2C2 R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0C RX_ADDR_P2 7:0 0xC3 R/W Receive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0D RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]						0: Available locations in TX FIFO
PLOS_CNT 7:4 0000 R Count lost packets. The counter is overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RF_CH. ARC_CNT 3:0 0000 R Count retransmitted packets. The counter is reset by writing to RF_CH. 09 CD 3:0 0000 R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD 0 0 R Carrier Detect 0A RX_ADDR_P0 39:0 0xE7E7E 7E77 R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC2C2C 2C2 R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0C RX_ADDR_P2 7:0 0xC3 R/W Receive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0D RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]						
PLOS_CN1 7.4 0000 R overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RF_CH. ARC_CNT 3:0 0000 R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD 0000 R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD 0 0 R Carrier Detect 0A RX_ADDR_P0 39:0 0xE7E7E 7E7E7 R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC22C2 2C22 R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0C RX_ADDR_P2 7:0 0xC3 R/W Receive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0D RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 5. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]	08	OBSERVE_TX				Transmit observe register
PLOS_CN1 7.4 0000 R overflow protected to 15, and discontinues at max until reset. The counter is reset by writing to RF_CH. ARC_CNT 3:0 0000 R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD 0000 R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD 0 0 R Carrier Detect 0A RX_ADDR_P0 39:0 0xE7E7E 7E7E7 R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC22C2 2C22 R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0C RX_ADDR_P2 7:0 0xC3 R/W Receive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0D RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 5. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]		N OG GNE	7.4	0000	P	
at max until reset. The counter is reset by writing to RF_CH. ARC_CNT 3:0 0000 R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD		PLOS_CNT	7:4	0000	R	
09 CD R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD 0 R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 00 Reserved 7:1 000000 R 01 CD 0 R Carrier Detect 02 0 0 R Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 08 RX_ADDR_P1 39:0 0xC2C2C R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0C RX_ADDR_P2 7:0 0xC3 R/W Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P5 7:0 0xC6 R/W Receive address						
ARC_CNT 3:0 0000 R Count retransmitted packets. The counter is reset when transmission of a new packet starts. 09 CD R Starts. 09 CD R Starts. 09 CD R Starts. 09 CD R Carrier Detect 0A RX_ADDR_P0 39:0 0xE7E7E TETF 7E7E7 R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC22C2 2C2C2 2C2 R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0C RX_ADDR_P2 7:0 0xC3 R/W Receive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0D RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 4. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. 0F RX_ADDR_P5 7:0 0xC6 R/W Receive address data pipe 5. Only LSB.						
ARC_CNT3:00000Ris reset when transmission of a new packet starts.09CD </td <td></td> <td></td> <td></td> <td></td> <td></td> <td></td>						
ARC_CNT3:00000Ris reset when transmission of a new packet starts.09CD </td <td></td> <td></td> <td></td> <td></td> <td></td> <td>Count retransmitted packets. The counter</td>						Count retransmitted packets. The counter
09 CD starts. 09 CD 0 R Reserved 7:1 000000 R CD 0 0 R Carrier Detect 0A RX_ADDR_P0 39:0 0xE7E7E R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC2C2C2 R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0C RX_ADDR_P2 7:0 0xC3 R/W Receive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0D RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]		ARC CNT	3.0	0000	R	
09 CD Reserved 7:1 000000 R CD 0 0 R Carrier Detect 0A RX_ADDR_P0 39:0 0xE7E7E 7E7E7 R/W Receive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0B RX_ADDR_P1 39:0 0xC2C2C 2C2C2 R/W Receive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW) 0C RX_ADDR_P2 7:0 0xC3 R/W Receive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0D RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P5 7:0 0xC6 R/W Receive address data pipe 5. Only LSB.			5.0	0000	R	_
Reserved7:1000000RCD00RCarrier Detect0ARX_ADDR_P039:00xE7E7E 7E7E7R/WReceive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)0BRX_ADDR_P139:00xC2C2C 2C2C2R/WReceive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)0CRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0DRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P57:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]						Starts.
Reserved7:1000000RCD00RCarrier Detect0ARX_ADDR_P039:00xE7E7E 7E7E7R/WReceive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)0BRX_ADDR_P139:00xC2C2C 2C2C2R/WReceive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)0CRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0DRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P57:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]	00	CD		· ·		
CD00RCarrier Detect0ARX_ADDR_P039:00xE7E7E 7E7E7R/WReceive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)0BRX_ADDR_P139:00xC2C2C 2C2C2R/WReceive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)0CRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0DRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P57:00xC6R/WReceive address data pipe 5. Only LSB.	09	Accession and a second se	7.1	000000	D	
OARX_ADDR_P039:00xE7E7E 7E7E7R/WReceive address data pipe 0. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)OBRX_ADDR_P139:00xC2C2C 2C2C2R/WReceive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)OCRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P4ODRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]OERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]OERX_ADDR_P57:00xC6R/WReceive address data pipe 5. Only LSB.		And a second sec	LUCION VE	1010		
OARA_ADDR_P039:0OXE/F/E 7E7E7R/Wmaximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)OBRX_ADDR_P139:00xC2C2C 2C2C2R/WReceive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)OCRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]ODRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]OERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]OERX_ADDR_P57:00xC6R/WReceive address data pipe 5. Only LSB.		CD	0	° 0	R	Carrier Detect
OARA_ADDR_P039:0OXE/F/E 7E7E7R/Wmaximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)OBRX_ADDR_P139:00xC2C2C 2C2C2R/WReceive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)OCRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]ODRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]OERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]OERX_ADDR_P57:00xC6R/WReceive address data pipe 5. Only LSB.						
7E7E7TermTermTerm0BRX_ADDR_P139:00xC2C2C 2C2C2R/WReceive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)0CRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P30DRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P57:00xC6R/WReceive address data pipe 5. Only LSB.	04	RX ADDR PO	30.0	0xF7F7F	R/W	
OBRX_ADDR_P139:00xC2C2C 2C2C2R/WReceive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)0CRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P30DRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P57:00xC6R/WReceive address data pipe 5. Only LSB.			0.0			
0BRX_ADDR_P139:00xC2C2C 2C2C2R/WReceive address data pipe 1. 5 Bytes maximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)0CRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P30DRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P57:00xC6R/WReceive address data pipe 5. Only LSB.				12/2/		5
OBRX_ADDR_P139:00xC2C2C 2C2C2R/Wmaximum length. (LSB byte is written first. Write the number of bytes defined by SETUP_AW)0CRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P30DRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P57:00xC6R/WReceive address data pipe 5. Only LSB.						
OC RX_ADDR_P2 7:0 0xC3 R/W Receive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P3 0D RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P5 7:0 0xC6 R/W Receive address data pipe 5. Only LSB.		DV ADDD D1	20.0	0	D/W	Receive address data pipe 1. 5 Bytes
OCRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P30DRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P57:00xC6R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]	0B	KA_ADDK_PI	39:0		K/ W	maximum length. (LSB byte is written
OCRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P30DRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P57:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]				20202		first. Write the number of bytes defined by
0CRX_ADDR_P27:00xC3R/WReceive address data pipe 2. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0DRX_ADDR_P37:00xC4R/WReceive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P47:00xC5R/WReceive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8]0ERX_ADDR_P57:00xC6R/WReceive address data pipe 5. Only LSB.						
OC RX_ADDR_P2 7:0 0xC3 R/W MSB bytes is equal to RX_ADDR_P1[39:8] 0D RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P5 7:0 0xC6 R/W Receive address data pipe 5. Only LSB.		DV IDEE 55	- 0	0.77	5 /11	
0D RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P5 7:0 0xC6 R/W Receive address data pipe 5. Only LSB.	UC	KX_ADDR_P2	7:0	0xC3	R/W	
0D RX_ADDR_P3 7:0 0xC4 R/W Receive address data pipe 3. Only LSB MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P5 7:0 0xC6 R/W Receive address data pipe 5. Only LSB.						2 1
OD RX_ADDR_P3 7:0 0xC4 R/W MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P5 7:0 0xC6 R/W Receive address data pipe 5. Only LSB.						
0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P5 7:0 0xC6 R/W Receive address data pipe 5. Only LSB.	0D	RX_ADDR_P3	7:0	0xC4	R/W	
0E RX_ADDR_P4 7:0 0xC5 R/W Receive address data pipe 4. Only LSB. MSB bytes is equal to RX_ADDR_P1[39:8] 0E RX_ADDR_P5 7:0 0xC6 R/W Receive address data pipe 5. Only LSB.						
OE RX_ADDR_P4 7:0 0xC5 R/W MSB bytes is equal to RX_ADDR_P1[39:8] OE RX_ADDR_P5 7:0 0xC6 R/W Receive address data pipe 5. Only LSB.						
OF RX_ADDR_P5 7:0 0xC6 R/W Receive address data pipe 5. Only LSB.	0E	RX_ADDR_P4	7:0	0xC5	R/W	
OF BX ADDR P5 7.0 0xC6 R/W Receive address data pipe 5. Only LSB.		_				
MCD bytes is agual to			1	1	1	E Receive address data nine 5. Only LSB
MSB bytes is equal to	0F	RX ADDR P5	7:0	0xC6	R/W	



					RX_ADDR_P1[39:8]
10	TX_ADDR	39:0	0xE7E7E 7E7E7	R/W	Transmit address. Used for a PTX device only. (LSB byte is written first) Set RX_ADDR_P0 equal to this address to handle automatic acknowledge if this is a PTX device
11	RX_PW_P0	7.6	00	DAV	O-1
	Reserved	7:6	00	R/W	Only '00' allowed Number of bytes in RX payload in data
	RX_PW_P0	5:0	000000	R/W	pipe 0 (1 to 32 bytes). 0: not used 1 = 1 byte 32 = 32 bytes
12	RX_PW_P1	7.6	00	DAV	
	Reserved	7:6	00	R/W	Only '00' allowed
	RX_PW_P1	5:0	000000	R/W	Number of bytes in RX payload in data pipe 1 (1 to 32 bytes). 0: not used 1 = 1 byte 32 = 32 bytes
13	RX_PW_P2				
-	Reserved	7:6	00	R/W	Only '00' allowed
	RX_PW_P2	5:0	000000	R/W	Number of bytes in RX payload in data pipe 2 (1 to 32 bytes). 0: not used 1 = 1 byte 32 = 32 bytes
14	RX_PW_P3	T.			
	Reserved	7:6	00	R/W	Only '00' allowed
	RX_PW_P3	5:0	000000	R/W	Number of bytes in RX payload in data pipe 3 (1 to 32 bytes). 0: not used 1 = 1 byte 32 = 32 bytes
15	DV DW D4				
15	RX_PW_P4 Reserved	7:6	00	R/W	Only '00' allowed
	RX_PW_P4	5:0	000000	R/W	Number of bytes in RX payload in data pipe 4 (1 to 32 bytes). 0: not used 1 = 1 byte 32 = 32 bytes
16	DV DW DC				
16	RX_PW_P5	7.4	00	D/W/	Only '00' allowed
	Reserved RX_PW_P5	7:6 5:0	00 000000	R/W R/W	Only '00' allowed Number of bytes in RX payload in data pipe 5 (1 to 32 bytes). 0: not used 1 = 1 byte



					32 = 32 bytes
					52 - 52 bytes
17	EIEO CTATUC				FIFO States Desister
17	FIFO_STATUS	-	0	D (11)	FIFO Status Register
	Reserved	7	0	R/W	Only '0' allowed
					Reuse last transmitted data packet if set
	TX_REUSE	6	0		high.
					The packet is repeatedly retransmitted as
				R	long as CE is high. TX_REUSE is set by
					the SPI command REUSE_TX_PL, and is
					reset by the SPI command
					W_TX_PAYLOAD or FLUSH TX
	TX_FULL	5	0	R	TX FIFO full flag
	IA_FULL	5	0	К	1: TX FIFO full; 0: Available locations in
					TX FIFO
					TX FIFO empty flag.
	TX_EMPTY	4	1	R	1: TX FIFO empty
	-				0: Data in TX FIFO
	Reserved	3:2	00	R/W	Only '00' allowed
					RX FIFO full flag
	RX_FULL	1	0	R	1: RX FIFO full
	KA_I OLL	1	0	K	0: Available locations in RX FIFO
					RX FIFO empty flag
	RX_EMPTY	0	1	R	1: RX FIFO empty
	KA_EMITT	0		K	0: Data in RX FIFO
N/A	ACK_PLD	255:0	X	W	Written by separate SPI command ACK
					packet payload to data pipe number PPP
					given in SPI command
					Used in RX mode only
					Maximum three ACK packet payloads can
				\mathbb{A}	be pending. Payloads with same PPP are
					handled first in first out.
					Written by separate SPI command TX data
N/A	TX_PLD	255:0	X	W	pay-load register 1 - 32 bytes. This register
	_				is implemented as a FIFO with three
			w.		levels.
					Used in TX mode only
N/A	RX_PLD	255:0	X	R	Read by separate SPI command
			~		RX data payload register. 1 - 32 bytes.
					This register is implemented as a FIFO
					with three levels.
					All RX channels share the same FIFO.
1C	DYNPD				Enable dynamic payload length
	Reserved	7:6	0	R/W	Only '00' allowed
	DDI D5	5	0	DAV	Enable dynamic payload length data pipe
	DPL_P5	5	0	R/W	5.
					(Requires EN_DPL and ENAA_P5)
		4	0	DAV	Enable dynamic payload length data pipe
	DPL_P4	4	0	R/W	4.
					(Requires EN_DPL and ENAA_P4)
				D 1	Enable dynamic payload length data pipe
	DPL_P3	3	0	R/W	3.
					(Requires EN_DPL and ENAA_P3)
	1				Enable dynamic payload length data pipe
	DPL_P2	2	0	R/W	2.
					(Requires EN_DPL and ENAA_P2)
	DPL_P1	1	0	R/W	Enable dynamic payload length data pipe
		1	0	17/ 11	1.
	1				1.



					(Requires EN_DPL and ENAA_P1)
	DPL_P0	0	0	R/W	Enable dynamic payload length data pipe 0.
				_	(Requires EN_DPL and ENAA_P0)
1D	FEATURE			R/W	Feature Register
	Reserved	7:3	0	R/W	Only '00000' allowed
	EN_DPL	2	0	R/W	Enables Dynamic Payload Length
	EN_ACK_PAY	1	0	R/W	Enables Payload with ACK
	EN_DYN_ACK	0	0	R/W	Enables the W_TX_PAYLOAD_NOACK command

Note: Don't write reserved registers and registers at other addresses in register bank 0

Table 4 Register Bank 0

Revision 2.0



7.2 Register Bank 1

Address			Reset		
(Hex)	Mnemonic	Bit	Value	Туре	Description
00		31:0	0	W	Must write with 0x404B01E2
01		31:0	0	W	Must write with 0xC04B0000
02		31:0	0	W	Must write with 0xD0FC8C02
			0x		
03		31:0	03001200	W	Must write with 0x99003941
					Must write with 0xD99E860B
04		31:0	0	W	For single carrier mode:0xD99E8621
					Sensitivity in RX mode
					0: Normal mode
					1: High sensitivity mode(different CD
	RX_SEN	21	0	W	detection values)
					RF output power in TX mode:
					0:Low power(-30dB down)
	TX_PWR	20	1	W	1:Normal power
					Must write with 0x24067FA6(Disable
05		31:0	0	W	RSSI)
					RSS I Threshold for CD detect
					1Mbps/250Kbps:-91dBm
	RSSI_TH	29:26	1001	W	2Mbps:-84dBm
					RSSI measurement:
					0:Enable
	RSSI_EN	18	0	W	1:Disable
06		31:0	0	W	Reserved
07		31:0	0	W	Reserved
					Register bank selection states. Switch
					register bank is done by SPI command
					"ACTIVATE" followed by 0x53
					0: Register bank 0
	RBANK	7		R	1: Register bank 1
					BEKEN Chip ID:
08	Chip ID	31:0	0	R	0x00000063(BK2423)
09			0		Reserved
0A			0		Reserved
OB		P	0		Reserved
					Please initialize with 0x05731200
0C		31:0	0	W	For 120us mode:0x00731200
		26:24	101		PLL Settling time:
			-		101:130us
					000:120us
		9	1		Compatible mode:
		-	-		0:Static compatible
					1:Dynamic compatible
0D	NEW_FEATURE	31:0	0		Please initialize with 0x0080B436
0E	RAMP	87:0	NA	W	Ramp curve
		07.0	1,121		Please write with
					0xFFEF7DF208082082041041

Table 5 Register Bank 1

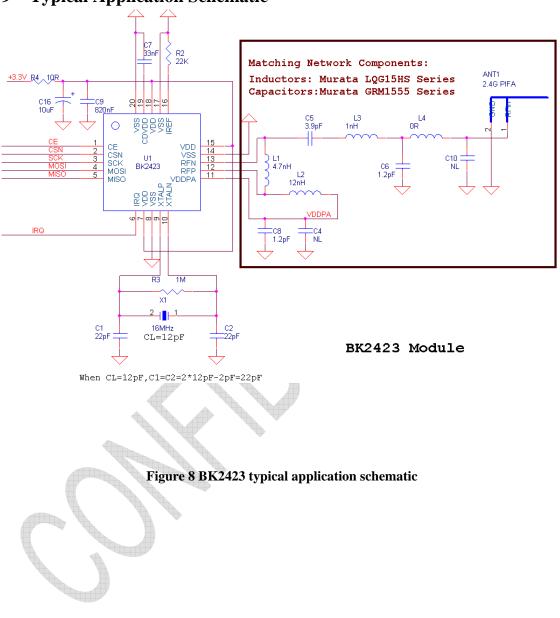


Name	Parameter (Condition)	Min	Typical	Max	Unit	Comment
	Operating Condition		~ *			
VDD	Voltage	1.9	3.0	3.6	V	
TEMP	Temperature	-40	+27	+85	°C	
	Digital input Pin				-	
VIH	High level	0.7VDD		5.25	V	
VIL	Low level	VSS		0.3VDD	v	
VIL	Digital output Pin	100			•	
VOH	High level (IOH=-0.25mA)	VDD- 0.3		VDD	V	
VOL	Low level(IOL=0.25mA)	0		0.3	V	
TOL	Normal condition	0		0.5		
IVDD	Power Down current		2.5		uA	
IVDD	Standby-I current		50		uA	
IVDD	Standby-I current		330		uA	V 1
IVDD	Normal RF condition		330		uA ·	
FOP	Operating frequency	2400		2527	MHz	
FXTAL		2400	16	2321	MHz	
RFSK	Crystal frequency Air data rate	250	10	2000	Kbps	
кгэк	Transmitter	230		2000	Kups	
PRF		-40	0	3	dDm	[
PRF	Output power Modulation 20 dB bandwidth(2Mbps)	-40	2.5	3	dBm MHz	
PBW			1.3			
	Modulation 20 dB bandwidth (1Mbps)		10100		MHz	
PBW	Modulation 20 dB bandwidth (250Kbps)		960		KHz	
PRF1	Out of band emission 2 MHz		-20		dBm	
PRF2	Out of band emission 4 MHz		-40	-	dBm	
IVDD	Current at -40 dBm output power		11		mA	
IVDD	Current at -30 dBm output power		11		mA	
IVDD	Current at -25 dBm output power		12		mA	
IVDD	Current at -10 dBm output power		13		mA	
IVDD	Current at -5 dBm output power		15		mA	
IVDD	Current at 0 dBm output power		17		mA	
IVDD	Current at 5 dBm output power		23		mA	
	Receiver	1	1			1
IVDD	Current (2Mbps)		22		mA	
IVDD	Current (1Mbps)		22		mA	
IVDD	Current (250Kbps)		22		mA	
Max Input	1 E-3 BER		10		dBm	
RXSENS	1 E-3 BER sensitivity (2Mbps)		-87		dBm	High Sen mode
RXSENS	1 E-3 BER sensitivity (1Mbps)		-90		dBm	High Sen mode
RXSENS	1 E-3 BER sensitivity (250Kbps)		-97		dBm	High Sen mode
C/ICO	Co-channel C/I (2Mbps)		3		dB	
C/I1ST	ACS C/I 2MHz (2Mbps)		-5		dB	
C/I2ND	ACS C/I 4MHz (2Mbps)		-25		dB	
C/I3RD	ACS C/I 6MHz (2Mbps)		-25		dB	
C/ICO	Co-channel C/I (1Mbps)		3		dB	
C/I1ST	ACS C/I 1MHz (1Mbps)		4		dB	
C/I2ND	ACS C/I 2MHz (1Mbps)		-25		dB	
C/I3RD	ACS C/I 3MHz (1Mbps)		-20		dB	
C/ICO	Co-channel C/I (250Kbps)		1		dB	
C/I1ST	ACS C/I 1MHz (250Kbps)		-11		dB	
C/I2ND	ACS C/I 2MHz (250Kbps)		-15		dB	
C/I3RD	ACS C/I 3MHz (250Kbps)		-28		dB	

8 Electrical Specifications

Table 6 Electrical Specifications





9 Typical Application Schematic



10 Package Information

BK2423 uses the QFN20 4x4 and QFN20 3x3 package, with matt tin plating.

QFN20 4x4 mm

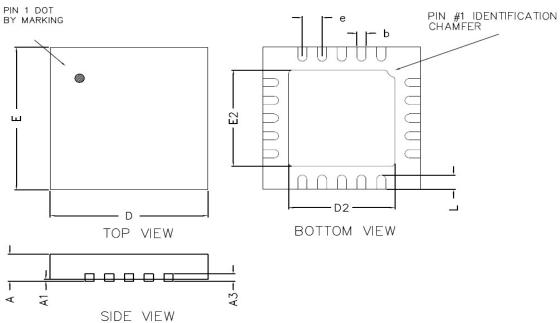


Figure 9 QFN20 4x4 package diagram

Parameter	Min	Тур	Max	Unit		
A	0.70	0.75	0.80	mm		
A1	0.00	-	0.05	mm		
A3		0.20 REF		mm		
D	3.95	4.00	4.05	mm		
E	3.95	4.00	4.05	mm		
В	0.18	0.23	0.30	mm		
 L	0.30	0.40	0.50	mm		
D2	2.55	2.70	2.80	mm		
E2	2.55	2.70	2.80	mm		
ш		mm				

Table 7 QFN20 4x4 Package dimensions



QFN20 3x3 mm

PIN 1 DOT BY MARKING

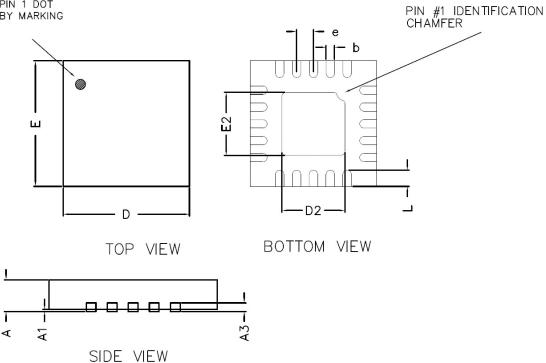


Figure 10 QFN20 3x3 package diagram

			~		
	Parameter	Min	Тур	Max	Unit
	A	0.70	0.75	0.80	mm
	A1	0.00	-	0.05	mm
	A3		0.20 REF		mm
4	D	2.95	3.00	3.05	mm
	E	2.95	3.00	3.05	mm
	b	0.15	0.20	0.25	mm
	L	0.30	0.40	0.50	mm
	D2	1.35	1.50	1.60	mm
	E2	1.35	1.50	1.60	mm
	е		0.40 REF		mm

Table 8 QFN20 3x3 Package dimensions



Package marking							
BK2423							
QYYWWXX							
Q	Q Y Y W W XX						
QFN	Year number		Week number		Internal Code		

Table 9 QFN20 Package marking



11 Order Information

Part number	Package	Packing	MPQ (ea)
BK2423QB	QFN	Tape Reel	3K
BK2423WD	Die	Wafer	TBD

Remark: MPQ: Minimum Package Quantity



12 Contact Information

Beken Corporation Technical Support Center

Shanghai officeSuite 3A, 1278 Keyuan Road, Zhangjiang High-Tech Park,Pudong New District, Shanghai, P.R. ChinaPhone:86-21-51086811, 60871276Fax:86-21-60871277Postal Code:201203Email:info@bekencorp.comWebsite:www.bekencorp.com

Shenzhen officeRoom 718, Shenzhen High-Tech Industrial Estate,Nanshan, Shenzhen, P.R. ChinaPhone:86-755-2655 1063Postal Code:518057



13 Update History

Version	date	Author	Description
1.0	2011-05-08	QXu	Formal release
2.0	2011-05-30	QXu, LFBAO	Updated state control diagram on page 6 and 7. Updated definition of REG6 of Bank0 on page 16 and REG4, REG5, REG12 of Bank1 on page 21. Updated electrical specifications on page 22. Updated schematic on page 23.
			•