

SMART  
BRINZ

SB-555USG

SMART  
BRINZ

SMART  
ユーザーズガイド  
取扱説明書



SMART  
BRINZ

ENGLISH

中文

Instruction Sheet  
使用說明書

## COMPLETE SELECTION MODIFICATION

コンプリート セレクション モディフィケーション ファイズエッジ

### FAIZ EDGE

サイガ・ファイズギアと同じ内容を入れてます。(下記2点を修正してます)

### 注意! CAUTION!

- 產品持有者請細心閱讀本說明書。
  - 勿讓未足齡的小孩玩此產品。
  - 本產品含有電池、電池蓋及螺絲有被誤吞的可能，勿將本產品給予3歲以下幼兒。
  - 更換電池時，請找成年人幫忙。
  - 不同類型的電池或新舊電池不能混用。
  - 切勿進行短路處理，也不要對其電池充電、分解、加熱或棄於火中。
  - 切勿使用充電式（鎳鎘等）電池。
  - 請勿把非充電式電池充電。
  - 請把耗盡的電池從玩具中移除。
  - 電池應以正確的極性放入。
  - 電源端子不得短路。
  - 萬一誤吞電池或者電池洩漏的液體滲入眼內時，請立即向醫生諮詢。洩漏的液體沾到皮膚或衣服時請用清水清洗。
  - 本商品內含電子部件，使用心臟起搏器的人士敬請注意。
  - 本商品的電子部件使用心臟起搏器的人士敬請注意。
  - 請勿把手指等放入可動部位的縫隙中，可能會有夾傷的危險。
  - 本產品可能與包裝上圖片及插圖所示有少許偏差。
  - 請勿將商品胡亂揮動或拍擊。
  - 此包裝含重要信息，請保留此包裝資料作日後參考之用。
  - 本產品需要 2 枚 AA(1.5V) 型電池 (另售) 操作。
  - 適合 15 歲或以上。
- Read the instruction sheet before playing.
- Do not give this product to children under the recommended age.
- Product comes attached with small parts such as batteries, battery cover & screws that may swallowed by children. Do not pass this product to children under the age of 3.
- Ask guardian for help while to replace the batteries.
- Different types of batteries or new and used batteries are not to be mixed.
- Do not short-circuit the batteries. Do not recharge, decompose, heat, or dispose of batteries in fire.
- Do not use any rechargeable batteries(Ni-Cd, etc.).
- Non-rechargeable batteries are not to be recharged.
- Exhausted batteries are to be removed from the toy.
- Batteries are to be inserted with the correct polarity.
- Supply terminals are not to be short-circuited.
- If the battery is swallowed by accident or the liquid leaked out from it spatters into eyes, please consult doctor immediately. Wash away the liquid on the skin or clothes with clean water.
- Do not use this product close to your ear. If used improperly, it may cause hearing loss.
- People using cardiac pacemakers must pay special attentions to the electronic parts of this product.
- To avoid possible injuries, do not put fingers into the gaps between movable parts.
- Contents may vary from photos and illustrations shown on the packages.
- Avoid rough use such as knocking down the product or swinging it around.
- This package contains important information. Please keep for future reference.
- Requires 2 x AA(1.5V) batteries (Sold Separately).
- For Age of 15 & above.
- Please do not use this product if you have a pacemaker as it contains electronic components, speakers, magnets etc.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries.
- Instruction must be retained since it contains important information.

單3電池が2本に修正済です

#### < 使用時的注意事項 >

- 本商品製作精密。如果強行用力操作或者掉落在地。可能會導致損壞。
- 本商品由精密的電子部件構成。請勿讓其墜落、被水沾濕、被弄髒或分解。同時請勿在高溫、低溫場所使用或保管。
- 請勿將本商品放置在樹脂製沙發、墊子或瓷磚上。長時間接觸可能會染色。
- 對於可動部分、安裝部分，請勿強行向錯誤方向拉扯或彎曲。
- 部分發音可能出現聲調不一致或者因商品特性而出現難以聽清的情況，敬請諒解。
- 本商品的無線設備符合日本電波法標準，並已取得特定無線設備認證。
- 此頻率 (2.4GHz) 的電波同時應用於各種不同機器 (微波爐，無線 LAN 設備等)。因此有機會受電波干涉影響反應及性能。
- 請勿 2 台同時進行遊戲。
- 當操作錯誤時，請重新開啟電源。
- 由於商品的特性，外觀有可能存在差異。敬請諒解。
- 如果產品受到強烈衝擊，則可能會導致產品變形，使得各個部件難以連接或拆卸。請謹慎操作。
- 快速的操作時會引起不良反映，請適當的速度遊戲。

追加した「過度に速く操作した場合～」の英中文1文を追記済です。

#### < Precautions for Use >

- This product is made with precision. It may lead to damages if to operate forcibly or have it fallen to the ground.
- This product is composed of precise electronic parts. Do not drop, get wet, get dirty or detach it. Meanwhile, avoid using or keeping it in an environment where the temperature is too high or too low.
- Do not place this product on couches or cushions made of resin or on any tiles because they may get dyed after a long time of direct contact.
- Do not pull or bend the movable or installed parts in the wrong directions forcibly.
- It is normal that some sound may not be consistent or be heard clearly due to the characteristics of the product.
- The wireless device of this product complies with the standard of Japan Radio Law and got the certification for specific wireless device.
- This 2.4GHz wave has been used in various equipment (Microwaves, wireless LAN devices, etc), therefore the functionality might be affected by interference of the waves.
- Do not play 2 products together.
- Restart the product if it is malfunctioning.
- It is normal that there may be differences in the appearance of the products due to the characteristics of the product.
- If a strong impact is applied to the product, it may be deformed and it may be difficult to attach or detach each part. Please handle with care.
- Operating the product too fast may lead to malfunctions. Please play with it at an appropriate speed.

### CAUTION

Please put the item in the poly bag before you put it back to the package.

### 注意

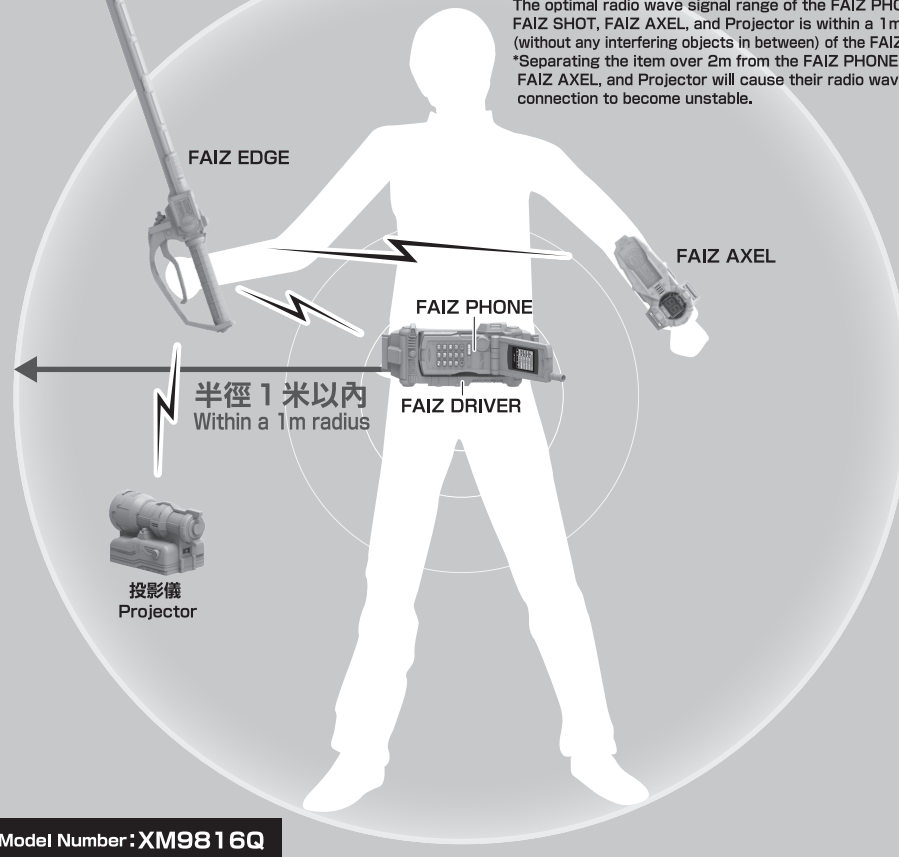
將商品放回包裝保管時，請先放回膠袋裡。

若將商品放回包裝材料保管，請務必套上袋子。

### 關於通訊範圍說明 About the Signal Range

FAIZ EDGE最佳電波通信範圍是距離FAIZ PHONE、FAIZ AXEL、投影儀半徑1米以內(無障礙物)範圍。  
※距離FAIZ PHONE、FAIZA AXEL、投影儀2米以上使用，電波通信會出現不安定的情況。

The optimal radio wave signal range of the FAIZ PHONE, FAIZ SHOT, FAIZ AXEL, and Projector is within a 1m radius (without any interfering objects in between) of the FAIZ EDGE. \*Separating the item over 2m from the FAIZ PHONE, FAIZ AXEL, and Projector will cause their radio wave connection to become unstable.



型號 Model Number : XM9816Q

**WARNING:**  
CHOKING HAZARD - Small parts. Not for children under 3 years.

Colors, styles and decorations may vary.  
NOT INTENDED FOR SALE OR DISTRIBUTION IN USA, CANADA OR EUROPE.

警告：窒息危險- 細小部份不適合3歲或以下之兒童

適合 15 歲或以上  
Ages 15 & up

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**CAUTION:** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures -Reorient or relocate the receiving antenna. Increase the separation between the equipment and receiver. Connect the equipment into an outlet on a circuit different from that to which the receiver is connected. Consult the dealer or an experienced radio TV / technician for help. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

⚠ Caution Do not mix old and new batteries. Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries. Keep batteries away from children. Batteries may be harmful if swallowed. Batteries replacement/installation should be done under adult supervision.

## 可以聯動下記的另行購買的商品/發售預定商品一併遊戲。

This product works in conjunction with the following preexisting items and items scheduled to be released (all sold separately).

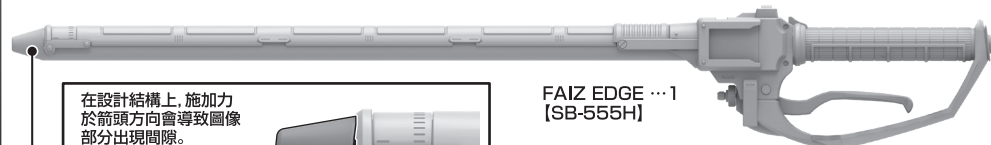
※「B:單機模式」下不要與其他商品聯動。\*This product will not require links with other products when in B: Individual Mode.

- CSM FAIZ GEAR & FAIZ AXEL(另行購買)/CSM FAIZ GEAR ver. 2(另行購買)  
「FAIZ PHONE」、「指令記憶卡」、「FAIZ AXEL」、「投影儀」
- CSM FAIZ DRIVER NEXT(發售預定)/CSM FAIZ BLASTER(發售預定)
- CSM FAIZ GEAR & FAIZ AXEL (sold separately) / CSM FAIZ GEAR ver. 2 (sold separately)  
FAIZ PHONE, Mission Memory, FAIZ AXEL, Projector
- CSM FAIZ DRIVER NEXT (scheduled to be released) / CSM FAIZ BLASTER (scheduled to be released)

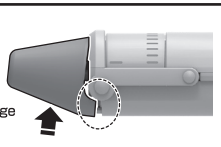
## 包裝內容 Set Contents

**FAIZ EDGE**

- 使用說明書(本書)…1
- Instruction manual (this booklet)…1



在設計結構上,施加力於箭頭方向會導致圖象部分出現間隙。  
Due to the design of the product, a gap will appear in the section shown in the image when force is applied in the direction of the arrow.



FAIZ EDGE …1  
[SB-555H]

指令記憶卡(透明素材 ver.)…1  
MISSION MEMORY (Clear Material ver.)…1

## 乾電池的更換 How to Change the Batteries

※請確認電源開關是否處於OFF狀態。※若出現音量變小無法聽清、又或者出現聲音反復鳴響的異常情況,以及LED的反應變鈍的情況,請及時更換全新的電池。

\*Make sure that the power switch is turned OFF. \*Replace all the batteries with new ones if the sounds become too soft to hear, if the device malfunctions by repeating sounds, or if the LEDs become dim.

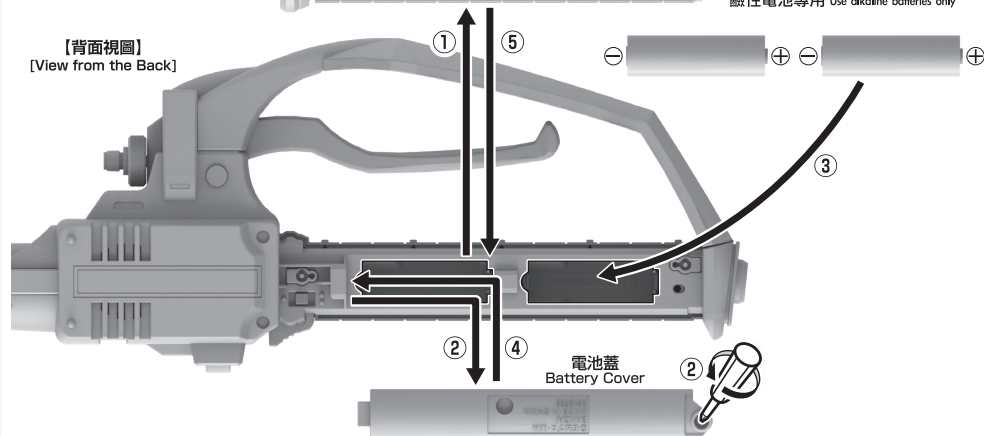
- ①取下握柄套。②將電池蓋上的螺絲用十字螺絲刀一字螺絲刀按箭頭方向旋扭,將電池蓋取下。
- ③裝入3號電池2節(請另行購買),注意正負極方向正確裝入。④蓋上電池蓋,用螺絲釘以①的逆方向擰緊。⑤握柄套重新套上。

- ①Remove the Grip Cover.
- ②Rotate the Screw on the Battery Cover in the direction of the arrow using a ⊕ or ⊖ screwdriver and remove the Battery Cover.
- ③Insert two new AA batteries (sold separately) while making sure they are in their proper + (positive) and - (negative) positions.
- ④Return the Battery Cover back into place and rotate the screw in the opposite direction as shown in ②.
- ⑤Return the Grip Cover back into place.



鹼性電池專用 Use alkaline batteries only

【背面視圖】  
[View from the Back]

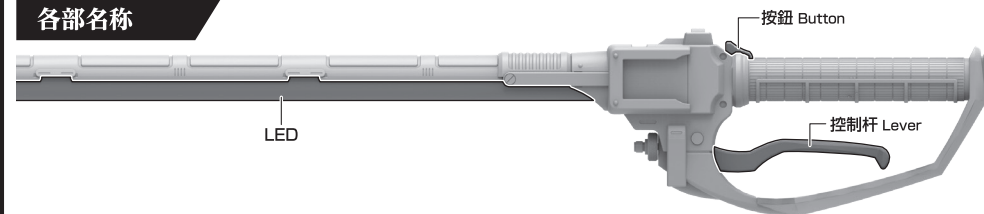


電池蓋  
Battery Cover

## FAIZ EDGE各部分名稱/電源安裝方法

Names of Each Section of the FAIZ EDGE / How to Turn the Device ON

### 各部名稱

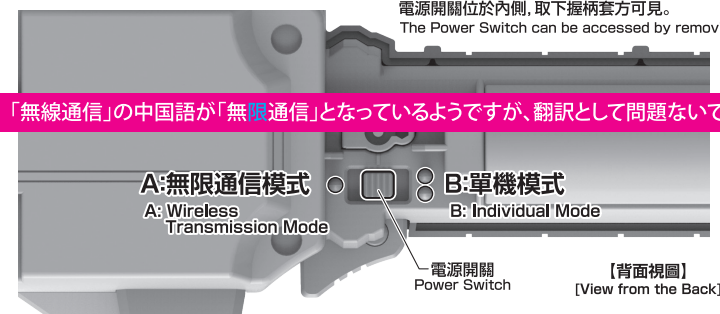


### 電源安裝方法 How to Turn the Device ON

- 各個模式下,電源開關處於NO狀態後,沒有按壓按鈕和控制杆的狀態時處於「起動前狀態」。
- After the Power Switch has been turned ON in each mode, the device will be in a Pre-Activation State if the Button or Lever has not been used.

電源開關位於內側,取下握柄套方可見。  
The Power Switch can be accessed by removing the Grip Cover.

「無線通信」の中国語が「無線通信」となっているようですが、翻訳として問題ないでしょうか。



### A:無限通信模式 A: Wireless Transmission Mode

「CSM FAIZ GEAR ver. 2 & FAIZ AXEL」和「CSM FAIZ DRIVER NEXT(發售預定)」、「CSM FAIZ BLASTER(發售預定)」進行無線聯動的遊戲模式。

This is a mode where the device wirelessly links with the CSM FAIZ GEAR ver. 2 & FAIZ AXEL, CSM FAIZ DRIVER NEXT (scheduled for release), and the CSM FAIZ BLASTER (scheduled for release).

### B:單機模式 B: Individual Mode

不要與其他商品無線聯動,FAIZ EDGE在單機下游遊戲的模式。  
This is a mode where you can play with the FAIZ EDGE individually without connecting with other devices.

### 普通模式 Normal Mode

將電源開關撥至「A」或者「B」。⇒「起動音」響起,進入「普通模式」。

Move the Power Switch to A or B.  
⇒An "Activation Sound" will play and the device will turn on in Normal Mode.

### 臺詞模式 Dialogue Mode

※給必殺技音和劍戰音附加了「乾巧的嘶吼聲」的模式。  
\*This is a mode where Takumi Inui's shouts will be added to the Finisher and Sword-Fighting Sounds.

按控制杆的同時,將電源開關撥至「A」或者「B」。⇒「变身!」的臺詞響起,啟動「臺詞模式」。

Move the Power Switch to A or B while pulling the Lever.  
⇒A "Henshin!" line will play and the device will turn on in Dialogue Mode.

### Decade模式 Decade Mode

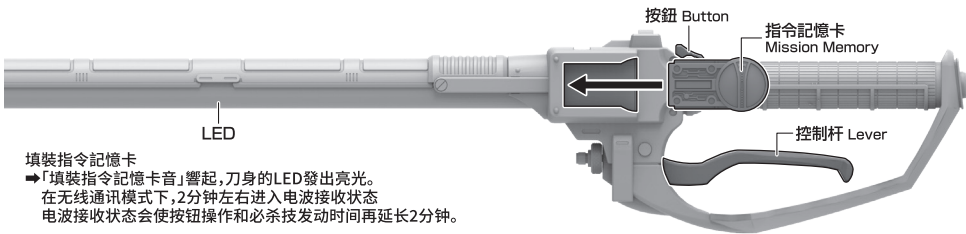
※必殺技音和劍戰音作為「假面騎士Decade登場時」啟動音的模式。  
\*This is a mode where Takumi Inui's shouts will be added to the Finisher and Sword-Fighting Sounds.

按按鈕的同時,將電源開關撥至「A」或者「B」。  
⇒「Decade模式啟動音」響起,啟動「Decade模式」。必殺技結束後,10秒以內按按鈕,響起「撫摸刀身音」。

Move the Power Switch to A or B while pressing the Button.  
⇒A "Decade Mode Activation Sound" will play and the device will turn on in Decade Mode.  
A "Blade-Stroking Sound" can be played if the Button is pressed within 10 seconds after a finisher has been performed.

## 指令記憶卡的填裝 (FAIZ EDGE啟動) Inserting Mission Memories (Activating the FAIZ EDGE)

- 填裝指令記憶卡時，在電源置於ON後按壓控制杆按鈕，進入「起動後狀態」。
- If a Mission Memory is inserted or if the Lever or Button has been pulled or pressed once after the device has been turned on, the device will enter the Post-Activation State.



填裝指令記憶卡  
 ➔ 「填裝指令記憶卡音」響起，刀身的LED發出亮光。  
 在無線通訊模式下，2分鐘左右進入電波接收狀態  
 電波接收狀態會使按鈕操作和必殺技發動時間再延長2分鐘。

Insert the Mission Memory.  
 ➔ A "Mission Memory Inserting Sound" will play and the LEDs on the blade will light up.  
 In the Wireless Transmission Mode, the device will enter a Radio Wave Acceptance State for two minutes.  
 The Radio Wave Acceptance State will be prolonged for another two minutes if the button is pressed or if a finisher is performed.

※每填裝指令記憶卡之時，「填裝指令記憶卡音A」、「填裝指令記憶卡音B」、「填裝指令記憶卡音C」的3種音迴圈響起。  
 ※填裝指令記憶卡之前，按控制杆或者按鈕進入「起動後狀態」，之後填裝完指令記憶卡只會響起「第8話再次響起裝填音 (裝填音C)」。  
 \*Every time a Mission Memory is inserted, three types of sounds will play in the following order: "Mission Memory Inserting Sound A", "Mission Memory Inserting Sound B", and "Mission Memory Inserting Sound C".  
 \*If the Lever or Button has been pulled or pressed and the device is in the Post-Activation State, an "Episode 8 Recreation Inserting Sound (Inserting Sound C)" will play when a Mission Memory is inserted.

## FAIZ EDGE單機遊戲 Playing with the FAIZ EDGE Individually



按按鈕或者控制杆。Lightly tap/pull the Button or Lever.

- 在「起動前狀態」下  
 If the device is in the Pre-Activation State:
- ➔ 「起動音」響起，刀身的LED發出亮光、發出「待機音」。進入「起動後狀態」。
  - ➔ An "Activation Sound" will play, the LEDs on the blade will light up, and a "Standby Sound" will play. The device will transition to the Post-Activation State.
- 在「起動後狀態」下  
 If the device is in the Post-Activation State:
- ➔ 從進入「起動後狀態」開始，最先的操作是「FAIZ EDGE揮下音」響起。此後「4種劍戟音」依次響起。
  - ➔ A "FAIZ EDGE Downward Swing" will be the first sound to play when inputs are made in the Post-Activation State. After this, four types of "Sword-Fighting Sounds" will play in order.

※在臺詞狀態下，劍戟音中附加了「乾巧的喇叭聲」。※在Decade模式下，反復響起「1種劍戟音」  
 \*\*"Takumi Inui's Shouts" will be added to the Sword-Fighting Sounds during Dialogue Mode.  
 \*One type of Sword-Fighting Sound will play repeatedly in Decade Mode.

## A:無限通信模式下的必殺技遊戲 Performing Finishers in A: Wireless Transmission Mode

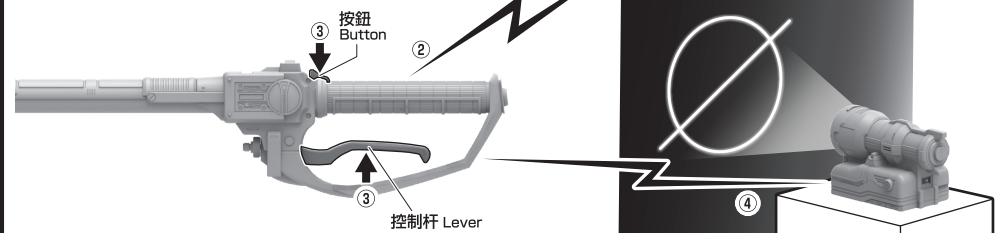
### 普通的必殺技 Normal Finishers

「起動後狀態」を削除した英中文をいただけますでしょうか。

※「ミッションメモリー装填状態」で行います。(デイクイドモードでは鳴りません)

- ① 操作FAIZ PHONE，會依次響起從「選擇次數無」、「選擇次數1」、「選擇次數2」、「選擇次數3」任意的「超越蓄能音」。(請參照FAIZ設備ver.2的P.12使用說明書) ➔ FAIZ PHONE響起「輸出音」，輸出電波。
- ② FAIZ EDGE接收電波。➔ 「電波接收音」、「必殺技待機音」響起，刀身的LED發出亮光。
- ③ 在「必殺技待機音」中短按按鈕或者遙控杆。➔ 「赤刃斬必殺技聲音」響起，最後的「爆發音」響起時輸出電波。
- ④ 投影儀接收電波。➔ 配合「爆發音」投影出φ符號。

- ① Play an "EXCEED CHARGE Sound" with no Selection Sound or 1/2/3 Selection Sounds. (Please check page 12 on the instruction manual for the FAIZ GEAR ver. 2.)  
 ➔ A "Transmission Sound" will play from the FAIZ PHONE and radio waves will be sent.
- ② The FAIZ EDGE will receive the radio waves.  
 ➔ A "Radio Wave Receiving Sound" and "Finisher Standby Sound" will play, and the LEDs on the blade will light up.
- ③ Lightly push or pull the Button or Lever.  
 ➔ A "Sparkle Cut Finisher Sound" will play and radio waves will be sent out after the last "Explosion Sound" plays.
- ④ The Projector will receive the radio waves.  
 ➔ A φ Mark will be projected when the "Explosion Sound" plays.



中文翻譯で「サイガ→Saga」となっておりますが、こちらで問題ないでしょうか。

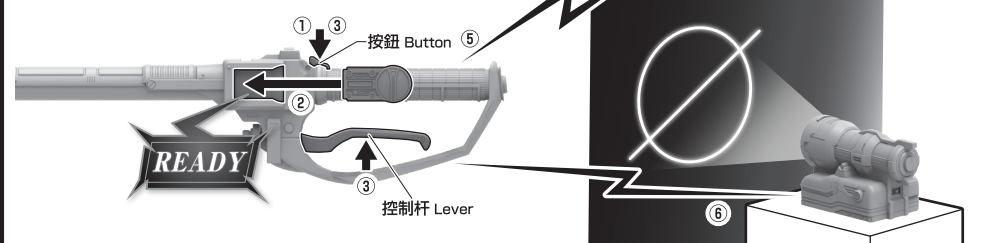
### Saga戰必殺技 PSYGA Battle Finisher

※在「填裝指令記憶卡前狀態」下進行。(在Decade模式下沒有聲音)

\*Perform the following steps when the device is in the Mission Memory Pre-Insertion State. (Sounds will not play in Decade Mode.)

- ① 長按按鈕。➔ 發出「Saga戰必殺技切換音」。
- ② 填裝指令記憶卡。➔ 發出「Saga戰指令記憶卡裝填音」，刀身的LED發出亮光。
- ③ 短按按鈕或控制杆。➔ 發出「Saga戰必殺技音 (前半)」。
- ④ 在「Saga戰必殺技音 (前半)」響起期間操作FAIZ PHONE，響起「選擇次數4」的超越蓄能音 (FAIZ EDGE專用)。(請參照FAIZ GEAR ver.2的P.12使用說明書) ➔ FAIZ PHONE輸出電波。
- ⑤ FAIZ EDGE接收電波。➔ 發出「電波受信音」、「Saga戰必殺技音 (後半)」，輸出電波。
- ⑥ 投影儀接收電波。➔ 配合「爆發音」投影出φ符號。

- ① Hold down the Button. ➔ A "PSYGA Battle Finisher Selection Sound" will play.
- ② Insert a Mission Memory.  
 ➔ A "PSYGA Battle Finisher Mission Memory Inserting Sound" will play and the LEDs on the blade will light up.
- ③ Lightly push or pull the Button or Lever.  
 ➔ A "PSYGA Battle Finisher (First Half)" will play.
- ④ Enter inputs on the FAIZ PHONE while the "PSYGA Battle Finisher (First Half)" is playing and play an EXCEED CHARGE Sound with "Four Selection Sounds" (dedicated to the FAIZ EDGE). (Please check page 12 on the instruction manual for the FAIZ GEAR ver. 2.)  
 ➔ Radio waves will be sent out from the FAIZ PHONE.
- ⑤ The FAIZ EDGE will receive the radio waves.  
 ➔ A "Radio Wave Receiving Sound" and "PSYGA Battle Finisher Sound (Second Half)" will play, and radio waves will be sent out.
- ⑥ The Projector will receive the radio waves.  
 ➔ A φ Mark will be projected when the "Explosion Sound" plays.



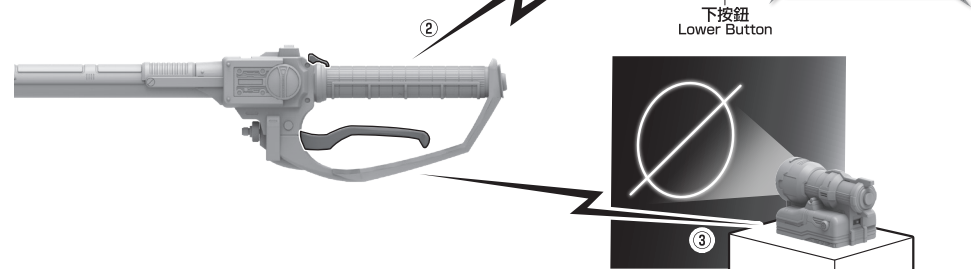
## 加速形態必殺技 AXEL Form Finishers

「起動後状態」を削除した英中文をいただけますでしょうか。

※「ミッションメモリー装填状態」で行います。

- ①在FAIZ AXEL按下按鈕，會發出「加速模式10秒倒計時」或者「加速模式10秒倒計時(開始會有加速準備音)」任意一音。(請參照FAIZ設備ver.2p.18使用說明書) → 伴隨「啟動」的聲音，10秒倒計時的計時開始向FAIZ EDGE輸出電波。
- ②FAIZ EDGE接收電波。→ 響起10秒的「劍戰音」，刀身的LED發出光亮。
- ③10秒倒計時後「超時」的音響響起。  
→ 10秒倒計時讀秒中，操作一次按鈕或是控制杆會發出劍戰音，此刻「爆炸音」響起，向投影儀輸出電波，投影儀會投影出φ符號。

- ① Press the lower button on the FAIZ AXEL and play the "AXEL Mode 10 Second Countdown Sound" or "AXEL Mode 10 Second Countdown Sound (With Acceleration Preparation Sound in the beginning)". (Please check page 18 on the instruction manual for the FAIZ GEAR ver. 2.)  
→ A "START UP Sound" will play, a 10 second countdown will begin, and radio waves will be sent to the FAIZ EDGE.
- ② The FAIZ EDGE will receive the radio waves.  
→ "Sword Fighting Sounds" can be played for 10 seconds, and the LEDs on the blade will light up.
- ③ A "TIME OUT Sound" will play when the 10 second countdown ends.  
→ If the Button or Lever is pressed or pulled once during the 10 second countdown, "Explosion Sounds" will play, radio waves will be sent to the Projector, and a φ Mark will be projected.



※在Decade模式下，「爆炸音」的響聲結束後，10秒內按壓按鈕，發出「撫摸刀身音」。  
\*In Decade Mode, a "Blade-Strokeing Sound" can be played if the Button is pressed within 10 seconds after the "Explosion Sounds" play.

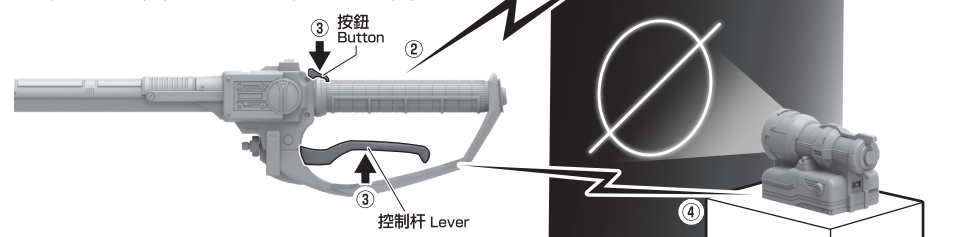
## Decade必殺技 Decade Finisher

「起動後状態」を削除した英中文をいただけますでしょうか。

※「ミッションメモリー装填状態」で行います。(ディケイドモードのみ鳴ります)

- ①操作FAIZ PHONE，會依次響起從「選擇次數無」、「選擇次數1」、「選擇次數2」、「選擇次數3」、「選擇次數4」任意的「超越蓄能音」响起。(請參照FAIZ GEAR ver.2的P.12使用說明書) → FAIZ PHONE響起「輸出音」，輸出電波。
- ②FAIZ EDGE接收電波。→ 「電波接收音」響起，刀身的LED發出光亮。
- ③短按按鈕或是控制杆。→ 響起「Decade劇場版赤刃斬必殺技聲音」，在最後的「爆炸音」時輸出電波。
- ④投影儀接收電波。→ 配合「爆炸音」投影出φ符號。

- ① Play an "EXCEED CHARGE Sound" with no Selection Sound or 1/2/3/4 Selection Sounds. (Please check page 12 on the instruction manual for the FAIZ GEAR ver. 2.)  
→ A "Transmission Sound" will play from the FAIZ PHONE and radio waves will be sent.
- ② The FAIZ EDGE will receive the radio waves.  
→ A "Radio Wave Receiving Sound" and the LEDs on the blade will light up.
- ③ Lightly push or pull the Button or Lever.  
→ A "Decade Series Sparkle Cut Finisher Sound" will play and radio waves will be sent out after the last "Explosion Sound" plays.
- ④ The Projector will receive the radio waves.  
→ A φ Mark will be projected when the "Explosion Sound" plays.



※「Decade劇場版赤刃斬」聲音結束後10秒內按按鈕後，發出「撫摸刀身音」。  
\*A "Blade-Strokeing Sound" can be played if the Button is pressed within 10 seconds after the "Decade Series Sparkle Cut Finisher Sound" plays.

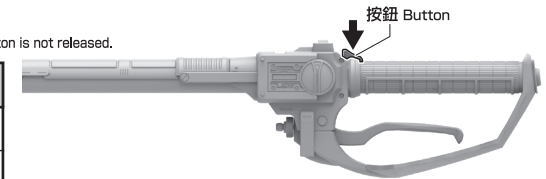
## B: 單機模式下的必殺技遊戲 Performing Finishers in B: Individual Mode

### 單機模式下的必殺技的選擇 Choosing Finishers in Individual Mode

※「指令記憶卡填裝狀態」下的「普通模式／寮詞模式」下進行。(無法運行Decade模式)  
\*Perform the following steps when the device is in the Mission Memory Inserted State while in Normal Mode/Dialogue Mode. (This cannot be performed in Decade Mode.)

長按按鈕。→ 「必殺技選擇音」響起，持續長按後，可發出連續最大2次的「必殺技選擇音」。  
Hold down the Button.  
→ "Finisher Selection Sounds" will play.  
A maximum of two "Finisher Selection Sounds" will play if the Button is not released.

| 選擇次數<br>Number of Selection Sounds | 聲音 Sounds                            |
|------------------------------------|--------------------------------------|
| 第1次<br>First Time                  | 普通必殺技音<br>Normal Finisher Sound      |
| 第2次<br>Second Time                 | 加速形態必殺技音<br>AXEL Form Finisher Sound |



### 普通的必殺技 Normal Finishers

「起動後状態」を削除した英中文をいただけますでしょうか。

※「ミッションメモリー装填状態」で行います。(ディケイドモードでは鳴りません)

- ①長按按鈕。→ 因為發出「必殺技選擇音」，請選擇上記表中的「普通必殺技音」。
- ②短按按鈕或是控制杆。→ 發出「超越蓄能音」和「電波輸出和接收音」，「待機音」，刀身的LED發出光亮。
- ③在「待機音」響起期間，再度短按按鈕或控制杆。→ 「赤刃斬必殺音音」響起。

- ① Hold down the Button.  
→ "Finisher Selection Sounds" will play. Choose the Normal Finisher Sound in the list shown above.
- ② Lightly push or pull the Button or Lever.  
→ An "EXCEED CHARGE", "Radio Wave Receiving Sound," and a "Standby Sound" will play, and the LEDs on the blade will light up.
- ③ Lightly push or pull the Button or Lever again while the Standby Sound plays.  
→ A "Sparkle Cut Finisher Sound" will play.



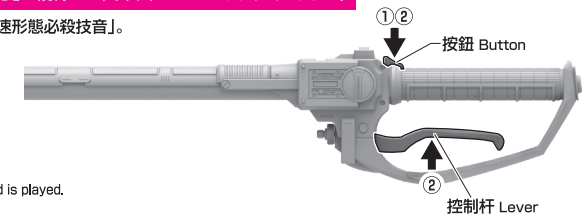
### 加速形態必殺技 AXEL Form Finishers

※與「CSM FAIZ AXEL(2017年發售)」組合遊戲的聲音。  
\*This sound can be used with the CSN FAIZ AXEL (released in 2017).

※「ミッションメモリー装填状態」で行います。

- ①長按按鈕。  
→ 因為發出「必殺技選擇音」，請選擇上記表中的「加速形態必殺技音」。
- ②短按按鈕或是控制杆。  
→ 「劍戰音」響起，從最初的「劍戰音」響起後10秒會發出「爆炸音」。

- ① Hold down the Button.  
→ "Finisher Selection Sounds" will play. Choose the AXEL Form Finisher Sound in the list shown above.
- ② Lightly push or pull the Button or Lever.  
→ "Sword Fighting Sounds" will play. "Explosion Sounds" will play 10 seconds after the first Sword Fighting Sound is played.



※Decade模式下，「爆炸音」聲音結束後10秒內按按鈕後，發出「撫摸刀身音」。  
\*In Decade Mode, a "Blade-Strokeing Sound" can be played if the Button is pressed within 10 seconds after the "Explosion Sounds" play.

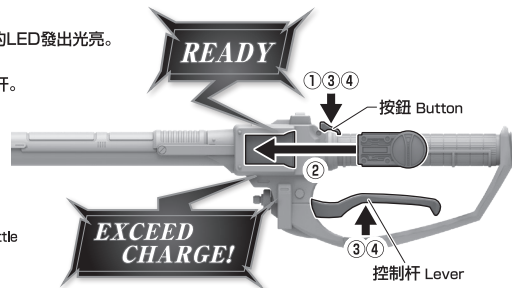
中文翻譯で「サイガ→Saga」となっておりますが、こちらで問題ないでしょうか。

## Saga 戦必殺技 PSYGA Battle Finisher

※在「填裝指令記憶卡前狀態」下進行。(在Decade模式下沒有聲音)  
\*Perform the following steps when the device is in the Mission Memory Pre-Insertion State. (Sounds will not play in Decade Mode.)

- 1 長按按鈕。→「Saga 戦必殺技選擇音」響起。
- 2 填裝指令記憶卡。→發出「Saga 戦指令記憶卡裝填音」, 刀身的LED發出光亮。
- 3 短按按鈕或是控制杆。→「Saga 戦必殺技音(前半)」響起。
- 4 「Saga 戦必殺技音(前半)」響起期間, 再度短按按鈕或是控制杆。  
→發出「超越蓄能音」和「Saga 戦必殺技音(後半)」。

- 1 Hold down the Button.  
→ A "PSYGA Battle Finisher Selection Sound" will play.
- 2 Insert a Mission Memory.  
→ A "PSYGA Battle Mission Memory Inserting Sound" will play and the LEDs on the blade will light up.
- 3 Lightly push or pull the Button or Lever.  
→ A "PSYGA Battle Finisher Sound (First Half)" will play.
- 4 Lightly push or pull the Button or Lever again while the "PSYGA Battle Finisher Sound (First Half)" plays.  
→ An "EXCEED CHARGE Sound" and "PSYGA Battle Finisher Sound (Second Half)" will play.

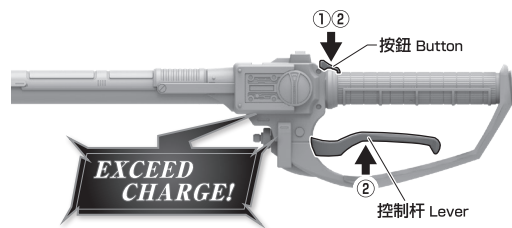


## Decade 必殺技 Decade Finisher

※「ミッションメモリー装填状態」で行います。(ディケイドモードのみ鳴ります)  
「起動後状態」を削除した英中文をいただけますでしょうか。

- 1 長按按鈕。  
→發出「超越蓄能音」和「電波輸出和接收信音」,  
刀身的LED發出光亮。
- 2 短按按鈕或是控制杆。  
→「Decade 劇場版赤刃斬必殺技聲音」響起。

- 1 Hold down the Button.  
→ An "EXCEED CHARGE" and "Radio Wave Receiving Sound" will play, and the LEDs on the blade will light up.
- 2 Lightly push or pull the Button or Lever.  
→ A "Decade Series Sparkle Cut Finisher Sound" will play.



※「Decade 劇場版赤刃斬必殺技聲音」聲音結束後 10 秒內按按鈕後, 會發出「撫摸刀身音」。  
\*A "Blade-Strokeing Sound" can be played if the Button is pressed within 10 seconds after the "Decade Series Sparkle Cut Finisher Sound" plays.

韓国 1p

韓国 2p

韓国 3p

韓国 4p

韓国 5p



韓国 6p

韓国 7p

韓国 8p

韓国 9p