Brief Overview
Start Of Shift

1)   The waiter logs onto the palm.
2)   The waiter takes orders from the table.
3)   The waiter presses send (data is collected via network controller and processed, and then sent to the Uniwell till.)
4)   The palm is finished, or returns to (2).

Detail
Start Of Shift

1)   The waiter turns on the palm.
2)   Select waiter; press OK.
3)   Enter PIN Number; press OK.
4)   Press Start (New Table).
5)   Enter New Table Number.
6)   Enter number of people at the table; the palm displays the main menu screen which shows the Menu Groups.
7)   Select a Menu Group.
8)   Select an Item; this may open other lists, such as Cooking Temperature, Message Lists or Condiments List.
9)   To enter more than one:
                a)   Press the Calculator Icon,
                b)   Enter the number required,
                c)   Press OK,
                d)   Press Item.
10)   At any time a Seat Number can be allocated to this item by using the arrow up or down to select a Seat Number.
11)   If the order is completed, press OK; the palm will display the items ordered.
12)   If correct, press OK – if not, go to step 16.
13)   The palm shows a table, with an order, in black.
14)   Press Send; the palm displays a 'Sending' data box. When the palm gets the correct poll from the remote RF, it transmits data (the red LED will come on). When the data is sent and checked, the palm signals that it was sent, using an audible beep, and deletes the order from that table.
        If ANY data errors, the data is retried until a timeout occurs, then the data is saved and the waiter is asked to try again.
15)   The waiter can go to another table, and the sequence repeats from step 4.
16)   Correcting/Adjusting Orders: If, at step 12, an item is incorrect, then touch this item. A new list of functions will be displayed:
                DEL   Delete an item.
                FUNC   Change a Price, Group, Seat Number, Quantity or Void.
                MSG   Send a message or enter a new product (custom report).
17)   Start Functions:
        Manager Log On/Off – Enter PIN Number.
        Move Table – Transmit Table movement to Printers and the POS.
        Print Bill – Print Table Bill at nominated Printer.
        Delete Table – Table contents are deleted from the palm.
        Training Mode – Enters Training Mode.
        Test Mode – Tests RF by sending a 10 item order to the Network Controller.
18)   Other Functions.
        Covers – Change cover/person number.
        Subtotal – displays number and cost of sale.
        Discount – gives a cash discount.
        Print Bill – Print a table bill at selected printers.
        Make Payments – Pouch System / Payment System.