

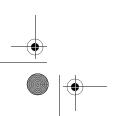
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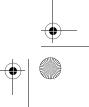


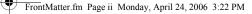




user guide







User Guide for the Kyocera K322 Phone

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 4,901,307
 5,109,390
 5,267,262
 5,416,797
 5,506,865

 5,544,196
 5,657,420
 5,101,501
 5,267,261
 5,414,796

 5,504,773
 5,535,239
 5,600,754
 5,778,338
 5,228,054

 5,337,338
 5,710,784
 5,056,109
 5,568,483
 5,659,569

 5,490,165
 5,511,073
 5
 5
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 5

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82-N8863-1EN, Rev. 001

FCC/IC Notice

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. To maintain compliance with FCC RF exposure guidelines, if you wear a handset on your body, use the Kyocera Wireless Corp. (KWC) supplied and approved case CV90-M2399-01, CV90-M2340-01, and holster CV90-M2396-01.

Other accessories used with this device for bodyworn operations must not contain any metallic components and must provide at least 15 mm separation distance including the antenna and the user's body.

THIS MODEL PHONE MEETS THE GOVERNMENT'S REQUIREMENTS FOR EXPOSURE TO RADIO WAVES.

Your wireless phone is a radio transmitter and receiver. It is designed and manufactured not to exceed the emission limits for exposure to radio frequency (RF) energy set by the Federal Communications Commission of the U.S. Government. These limits are part of comprehensive guidelines and establish permitted levels of RF energy for the general population. The guidelines are based on standards that were developed by independent scientific organizations through periodic and thorough evaluation of scientific studies.



The standards include a substantial safety margin designed to assure the safety of all persons, regardless of age and health.

The exposure standard for wireless mobile phones employs a unit of measurement known as the Specific Absorption Rate, or SAR. The SAR limit set by the FCC is 1.6 W/kg.*

Tests for SAR are conducted using standard operating positions specified by the FCC with the phone transmitting at its highest certified power level in all tested frequency bands.

Although the SAR is determined at the highest certified power level, the actual SAR level of the phone while operating can be well below the maximum value.

This is because the phone is designed to operate at multiple power levels so as to use only the power required to reach the network. In general, the closer you are to a wireless base station antenna, the lower the power output.

Before a phone model is available for sale to the public, it must be tested and certified to the FCC that it does not exceed the limit established by the government-adopted requirement for safe exposure. The tests are performed in positions and locations (e.g., at the ear and worn on the body) as required by the FCC for each model.

Body-worn measurements differ among phone models, depending upon availability of accessories and FCC requirements. While there may be differences between the SAR levels of various phones and at various positions, they all meet the government requirement for safe exposure. The FCC has granted an Equipment Authorization for this model phone with all reported SAR levels evaluated as in compliance with the FCC RF emission guidelines. SAR information on this model phone is on file with the FCC and can be found under the Display Grant section http://www.fcc.gov/oet/fccid after searching on the FCC ID: OVFKWC-K24. Additional information on SAR can be found on the Cellular Telecommunications and Internet Association (CTIA) web-site at http://www.wow-com.com.

* In the United States and Canada, the SAR limit for mobile phones used by the public is 1.6 watts/ kg (W/kg) averaged over one gram of tissue. The standard incorporates a substantial margin of safety to give additional protection for the public and to account for any variations in measurements.

Caution

The user is cautioned that changes or modifications not expressly approved by the party responsible for compliance could void the warranty and user's authority to operate the equipment.

Optimize your phone's performance

Use the guidelines on page 2 to learn how to optimize the performance and life of your phone and battery.

Air bags

If your vehicle has an air bag, DO NOT place installed or portable phone equipment or other objects over the air bag or in the air bag deployment area. If equipment is not properly installed, you and your passengers risk serious injury.

Medical devices

Pacemakers—Warning to pacemaker wearers: Wireless phones, when in the 'on' position, have been shown to interfere with pacemakers. The phone should be kept at least six (6) inches away from the pacemaker to reduce risk.

The Health Industry Manufacturers Association and the wireless technology research community recommend that you follow these guidelines to minimize the potential for interference.

Always keep the phone at least six inches (15 centimeters) away from your pacemaker when the phone is turned on.



- Do not carry your phone near your heart.
- · Use the ear opposite the pacemaker.
- If you have any reason to suspect that interference is taking place, turn off your phone immediately.

Hearing aids—Some digital wireless phones may interfere with hearing aids. In the event of such interference, you may want to consult your service provider or call the customer service line to discuss alternatives.

Other medical devices—If you use any other personal medical device, consult the manufacturer of the device to determine if it is adequately shielded from external RF energy. Your physician may be able to help you obtain this information. In health care facilities—Turn your phone off in health care facilities may be using equipment that is sensitive to external RF energy.

Potentially unsafe areas

Posted facilities—Turn your phone off in any facility when posted notices require you to do so. Aircraft—FCC regulations prohibit using your phone on a plane that is in the air. Turn your phone off or switch it to Airplane Mode before boarding aircraft.

Vehicles—RF signals may affect improperly installed or inadequately shielded electronic systems in motor vehicles. Check with the manufacturer of the device to determine if it is adequately shielded from external RF energy.

Blasting areas—Turn off your phone where blasting is in progress. Observe restrictions, and follow any regulations or rules.

Potentially explosive atmospheres—Turn off your phone when you are in any area with a potentially explosive atmosphere. Obey all signs and instructions. Sparks in such areas could cause an explosion or fire, resulting in bodily injury or death. Areas with a potentially explosive atmosphere are often, but not always, clearly marked. They include:

- fueling areas such as gas stations
- · below deck on boats
- transfer or storage facilities for fuel or chemicals
- vehicles using liquefied petroleum gas, such as propane or butane
- areas where the air contains chemicals or particles such as grain, dust, or metal powders
- any other area where you would normally be advised to turn off your vehicle engine

Use with care

Use only in normal position (to ear). Avoid dropping, hitting, bending, or sitting on the phone.

Keep phone dry

If the phone gets wet, turn the power off immediately and contact your dealer. Water damage may not be covered under warranty.

Resetting the phone

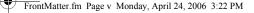
If the screen seems frozen and the keypad does not respond to keypresses, reset the phone by completing the following steps:

- 1. Remove the battery door.
- 2. Remove and replace the battery.

If the problem persists, return the phone to the dealer for service.

Accessories

Use only Kyocera-approved accessories with Kyocera phones. Use of any unauthorized accessories may be dangerous and will invalidate the phone warranty if said accessories cause damage or a defect to the phone.



Radio Frequency (RF) energy

Your telephone is a radio transmitter and receiver. When it is on, it receives and sends out RF energy. Your service provider's network controls the power of the RF signal. This power level can range from 0.006 to 0.6 watts.

In August 1996, the U.S. Federal Communications Commission (FCC) adopted RF exposure guidelines with safety levels for hand-held wireless phones. These guidelines are consistent with the safety standards previously set by both U.S. and international standards bodies in the following reports:

- ANSI C95.1 (American National Standards Institute, 1992)
- NCRP Report 86 (National Council on Radiation Protection and Measurements, 1986)
- ICNIRP (International Commission on Non-Ionizing Radiation Protection, 1996)

Your phone complies with the standards set by these reports and the FCC guidelines.

E911 mandates

Where service is available, this handset complies with the Phase I and Phase II E911 Mandates issued by the FCC.

Hearing Aid Compatibility (HAC) with Mobile Phones

Some mobile phones and hearing devices (hearing aids and cochlear implants), when used together, result in buzzing, humming, or whining noises detected by the user. Some hearing devices are more immune than others to this interference noise, and phones also vary in the amount of interference they generate.

The wireless telephone industry has developed ratings for some of their mobile phones, to assist hearing device users in finding phones that may be compatible with their hearing devices. Not all phones have been rated. Phones that are rated have the rating on their box or a label on the box.

The ratings are not guarantees and results will vary depending on the user's hearing device and hearing loss. If your hearing device happens to be vulnerable to interference, you may not be able to use a rated phone successfully. Trying out the phone with your hearing device is the best way to evaluate it for your personal needs.

M-Ratings—Phones rated M3 or M4 meet FCC requirements and are likely to generate less interference to hearing devices than phones that are not labeled. M4 is the better/higher of the two ratings.

T-Ratings—Phones rated T3 or T4 meet FCC requirements and are likely to be more usable with a hearing device's telecoil ("T Switch" or "Telephone Switch") than unrated phones. T4 is the better/higher of the two ratings. (Note that not all hearing devices have telecoils in them.) Hearing devices may also be measured for immunity to this type of interference. Your hearing device manufacturer or hearing health professional may help you choose the proper rating for your mobile phone. The more immune your hearing aid is, the less likely you are to experience interference noise from mobile phones.

For more information about hearing aid compatibility, visit the FCC's Consumer & Governmental

Affairs Bureau Web site at www.fcc.gov/cgb/dro.

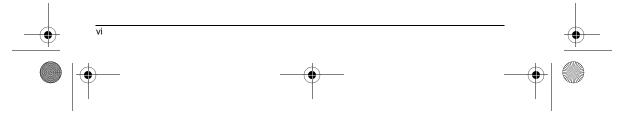




Battery and charger specifications

Input	Output		
120VAC 60Hz 7W	5.2VDC 400mA		
100-240VAC 50/60Hz 0.2A	4.2VDC 0.6A		
100-240VAC 50/60Hz 0.3A	4.5VDC 1.2A		
Standard Battery:			
CV90-P3031-01 3.7V 900mAh			
Extended Battery:			
CV90-P3032-03 1800mAh			
	120VAC 60Hz 7W 100-240VAC 50/60Hz 0.2A 100-240VAC 50/60Hz 0.3A ery: 3.7V 900mAh tery:		

Kyocera Wireless Corp. 10300 Campus Point Drive, San Diego, CA 92121 U.S.A. Visit us at www.kyocera-wireless.com





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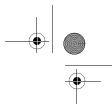


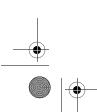


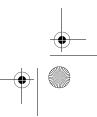
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I GETTING STARTED

Installing the battery

Your Kyocera K322 phone comes with a removable lithium ion (LiIon) battery. Fully charge the battery before using the phone.

Note: You must use a Kyocera-authenticated battery in your phone. If you attempt to use a battery that has not been authenticated you will receive a security warning. Contact your service provider to obtain a Kyocera-authenticated battery.

To install the battery:

- 1. Hold the phone face down.
- 2. Place your thumb on the ribs at the top of the battery door and slide the battery door downward to remove it.
- 3. Place the battery in the phone casing with the metal contacts facing towards the bottom end of the phone.
- Replace the battery door by sliding the notches into the openings at the bottom and outside edges of the battery casing.
- 5. Slide the door up to secure the cover into place.

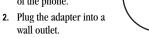
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Charging the battery

You must have at least a partial charge in the battery to make or receive calls.

To charge the battery:

1. Connect the AC adapter to the jack on the bottom of the phone.



The battery icon in the upper-right corner of the screen tells you whether the phone is:

- Charging (the icon is animated)
- Partially charged
- Fully charged

Note: The battery will not charge if you use the phone while it is connected to an AC adapter.

Recharging the battery

You can safely recharge the battery at any time, even if it has a partial charge.

Note: To remove the battery, make sure the phone is powered off.





Caring for the battery

General safety guidelines

- Do not take apart, puncture, or short-circuit the battery.
- If you have not used the battery for more than a month, recharge it before using your phone.
- Avoid exposing the battery to extreme temperatures, direct sunlight, or high humidity.
- Never dispose of any battery in or near a fire. It could explode.

Common causes of battery drain

- Playing games or using the Web.
- · Playing music files.
- Taking pictures with the flash on.
- Keeping backlighting on.
- Operating in analog (▲) mode. Your phone switches between modes to find the best signal. To set your phone to operate in a single mode, select Menu → Settings → Network → Digital/Analog.
- Operating in digital mode when far away from a base station or cell site.
- · Using data cables or accessories.
- Operating when no service is available, or service is available intermittently.
- High earpiece and ringer volume settings.
- Repeating sound, vibration, or lighted alerts.

Accessing keypad shortcuts

Navigation key () shortcuts

From the home screen, press the navigation key in one of four directions to access three shortcuts and one custom menu (see page 35 for instructions on setting up your custom menu).

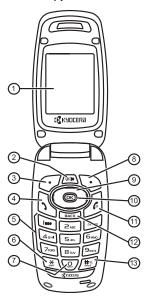


Getting Started

Getting to know your phone

The phone is shown here in open position. You must open the flip to use the keys on the lower portion of the phone. When the phone is closed, the keys are locked to prevent accidental key presses.

- (1) Home screen.
- (2) **Speakerphone key** activates the speakerphone and answers incoming calls.
- (3) Left softkey accesses menus and functions.
- Send/Talk key starts or answers a call. Press once to activate voice dialing, twice to display the Recent Calls list, and three times to redial the last number dialed.
- (5) Keypad for entering numbers, letters, or symbols.
- (6) */Shift key changes the text mode in text entry.
- (7) 0/Next key cycles through word choices during text entry.
- (8) Right softkey accesses the Contacts directory and other menu options.
- (9) Navigation key scrolls through lists and text entry fields and accesses shortcuts from the home screen.
- (10) OK key selects a menu item or option.
- (1) End/Power key turns the phone on and off, ends a call or browser session, and returns you to the home screen.
- (2) BACK key erases characters in text entry and returns you to the previous screen.
- **Space/# key** enters a space during text entry. Press and hold to activate or deactivate Silent mode.



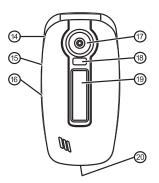
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- (14) A Jack for Hands-free Headset only (sold separately).
- (15) Volume key to raise or lower ringtone volume.
- (6) Camera key activates Camera mode. To activate Camera mode, press and hold until you hear two beeps.
- (17) Camera lens.
- (18) Camera Flash/Message Indicator Light light flashes when taking a picture or lights when you have a message or missed call.
- (19) External screen displays time, caller ID, signal and battery strength.
- (20) \bigwedge Jack for AC adapter (included) and data cable (sold separately).



Marning: Inserting an accessory into the incorrect jack will damage the phone.

Getting Started



Using menus

The contents of the main menu are as follows:

Recent Calls Messages Media Gallery Tools & Games	Web Browser
All Calls New Text Msg Camera Pictures Brick Attack [™]	Connects to Internet
Incoming Calls Voicemail Images Race 21 [™]	Phone Info
Outgoing Calls InBox Sounds Doodler [™]	Build Info
Missed Calls Browser Alerts* Settings Voice Memo	Icon Keys
Erase Call Lists Sent Silent Mode Scheduler	BREW Apps**
Recent Calls Timer OutBox* Sounds Alarm Clock	
All Calls Timer Saved Display Tip Calculator	
Contacts Drafts Convenience Calculator	
View All Msg Settings Voice Features Timer	
Add New Group Lists* Messaging Stopwatch	
View Groups* Erase Messages Security	
Speed Dial List Camera Network	
Voice Dial List Launches the camera Accessories	
Gamepad Keymap	

*Not available on all phones. Check with your service provider.

** Menu name varies by service provider.

Accessing menu items

- Press 🙆 to view the home screen.
- Press 🔘 left, right, up, or down to see menus and options.
- Press 🞯 to select a menu item.
- Press DACK to back up a menu level.

In this guide, an arrow \rightarrow tells you to select an option from a menu.

For example, ${\rm Menu} \rightarrow {\rm Settings}$ means select ${\rm Menu},$ then select the Settings option.

Note: To change the way the menus appear, see "Choosing a menu view" on page 35 for details.



Performing basic functions

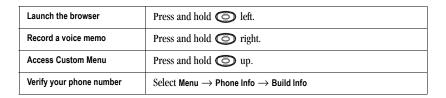
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Note: The phone must be powered ON to perform the following functions.

То	From the home screen	
Turn the phone on	Press 🙆 and wait until the phone plays a sound.	
Turn the phone off	Press and hold 🙆 until the phone plays a sound.	
Make a call	Enter the number and press 🖉 or press 🖎 to initiate voice dialing. Contact must have voice tag assigned (see page 41).	
End a call	Press 🙆.	
Answer a call	Press 🖏.	
Adjust volume during a call	Press up or down.	
Acknowledge an alert	Press 🖏 when you see OK.	
Silence the ringer on an incoming call	Press 🖉 or 🖓 then 🕓 to answer.	
Access voicemail	Press and hold and follow the system prompts.	
Access menus	Press 🖓 once.	
Access Contacts list	Press 👽 once.	
Scroll menus	Press 💿 up and down.	
Select menus	Highlight a menu or option and press 🞯 once.	
Access Recent Calls List	Press and hold (down.	
Activate Camera mode	Press and hold the side camera key (). Focus on the image and select Capture to take a picture.	

Getting Started

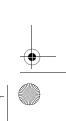






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Understanding screen icons

These icons may appear on your phone's screen.

ſ	X	

The phone is operating in IS2000 (1X) digital mode.



The phone is operating in IS95 digital mode.



The phone is operating in Analog (FM) mode.

The phone is receiving a signal. You can Tul make and receive calls. Fewer bars indicate a weaker signal.

A call is in progress.



The phone is not receiving a signal. You cannot make or receive calls.

The phone is roaming outside of its home service area.

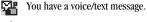
You have a text message.

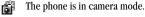
(/ indicates the message is urgent.)



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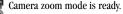
You have a voice message.











The battery is fully charged. The more black bars, the greater the charge.

The alarm clock is set. P



The phone is in privacy mode or is accessing a secure Web site.



High-speed (3G) data service is available and active on your phone. Check with your service provider for availability.

(blinking) The phone is sending 11high-speed data.

(blinking) The phone is receiving high-speed data.

High-speed data service is available, but 4 the phone is dormant.

Menu The phone is at the home screen. To access Menu, press 📿 .

Contacts The phone is at the home screen. To access Contacts, press 🕥.

The phone is set to light up instead 嶽 of ring.

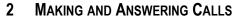
The phone is set to vibrate or to vibrate and then ring.

Position location is set to your service Ð provider and to emergency services.

Position location is set to emergency € services only.



Getting Started



Making a call

Make sure you are in an area where a signal can be received. Look for the **Yail** symbol on the home screen. The more bars you see in this symbol, the stronger the signal. If there are no bars, move to where the signal strength is better.

When the phone has been idle for a time, it changes to power save mode. Press any key to return to normal operating mode.

- 1. Open the flip.
- 2. Enter the phone number and press 🔊 .
- 3. Press 🖉 or close the flip to end the call.

Voice or Digit dialing

You can make a voice call by speaking the name of the person/place you want to call

- or -

you can speak the digits of a phone number.

Note: Voice call requires that a contact be saved with a voice tag. See "Creating a voice tag for a contact" on page 41.

- 1. Press 🕰 .
- 2. Follow the voice prompts to initiate voice or digit dialing. The phone places the call.
- **3.** Press 🖉 to end the call.

Answering a call

When a call comes in, the phone rings, vibrates, or lights up. The phone number of the caller appears on the screen if it is not restricted. If the number is stored in your Contacts directory, the contact name appears.

- 1. Open the flip
- 2. Press 🖄 to answer the incoming call.

Press (to answer the incoming call and turn on the speakerphone.

Answering calls using the flip

You can set the phone to answer immediately when you open the flip. This feature does not apply to incoming data or fax calls.

- Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow Open to Answer \rightarrow Enabled.
 - Select **Disabled** to have the phone continue ringing when you open the flip.

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Adjusting the volume during a call

 To adjust the earpiece or speakerphone volume during a call, press up or down.



Silencing an incoming call

- Press
 Press if you choose to answer the call.

 or -
- Press 💭 to select Ignore. The call goes to voicemail.

Note: Press 💭 to select **Options** then select **Ignore** if Hold Call is enabled. See "Setting the phone to hold calls".

Note: This action silences the current call only. The next call will ring as normal. In the absence of voicemail, this feature drops the call.

Redialing a number

 To redial a recent call, from the home screen press twice to open your Recent Calls list.
 Highlight a phone number or name and press 5.

Tip: To redial the last number called, received, or missed, press **S** three times.

Calling a saved number

If you have already saved a phone number, you can use the Contacts list to find it quickly.

- 1. From the home screen, press 👽 to select **Contacts**.
- Scroll down the list to find the contact you want to call.
- 3. Highlight the name and press 🖏 to dial the number.

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Using the speakerphone

Your Kyocera K322 phone has a built-in speakerphone.

 To turn on the speaker, open the flip and press <u>(@)</u>. If you press <u>(@)</u> during an incoming call alert, you answer the call.

The \mathbf{k} icon at the top of the phone screen indicates that the speakerphone is on.

To turn off the speakerphone, press (...).

Dialing a three-way conference call*

To dial a three-way conference call, dial the first number and press \mathbf{b} , dial the second number, press \mathbf{b} again.

*May not be available on your phone, check with your service provider

Setting the phone to hold calls

The Hold Call feature allows you to place incoming calls on hold until you are ready to answer them.

Note: This feature will not work if "Open to Answer" is enabled. See "Answering calls using the flip" on page 9.

1. Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow Hold Call \rightarrow Enabled.

- If you have not recorded a hold message, you will be prompted to record one, such as "Please hold. I'll answer in a minute."
- 2. Press 📿 to select Record.
- 3. Record the message twice, as prompted.
- 4. Select Save or Options (Play, Re-Record, or Exit).

The next time a call comes in, you will have the option of placing it on hold.

Note: To ignore the call and send it to voicemail, press D to select **Options and** then select **Ignore**. In the absence of voicemail, this feature drops the call.

Placing a call on hold

You can place a call on hold once you have enabled this feature.

Note: If you are already on a call and you receive another call, you cannot place the incoming call on hold. It will go to voicemail.

- When a call comes in, press to select
 Options, press down to select Hold Call and then press the caller will be placed on hold and will hear your recorded hold message.
- 2. To speak to the caller, select Answer.

- or -

To hang up without speaking to the caller, select **End Call**.

Changing the hold message

- Select Menu → Settings → Convenience → Hold Call → Re-Record Msg and follow the prompts.
- 2. Record the message twice.
- 3. Select Save or Options (Play, Re-Record, or Exit).

Dealing with missed calls

When you have missed a call, "Missed Call" appears on your screen unless the caller leaves a voicemail.

- To clear the screen, press \mathcal{O} to select **OK**.
- To view details of the call, press 👽 to select **Calls** then press 🞯 .
- To return the call, press 👽 to select Calls then press 🕰.

Setting missed call alerts

You can set an alert to beep every five minutes after you have missed a call.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Alerts \rightarrow Missed Call Alert.
- 2. Select an option and press 💿.

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Viewing recent call details

Details on the last 60 calls you made, received, or missed are stored in the Recent Calls list and are identified by the following icons:

Outgoing call 🖬 Incoming call

X Missed call (flashing)

Viewing recent calls

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- 1. Select Menu \rightarrow Recent Calls.
- 2. Select a list: All Calls, Incoming Calls, Outgoing Calls, or Missed Calls.
- Select a recent call item and press to select Options:
 - Save adds the phone number to the Contacts list.
 - Send Text Msg sends a text message to the contact.
 - Erase Record erases the selected call record.

Note: If the phone number has been classified as "secret," you must enter your four-digit lock code to view or edit it. For information on the lock code, see "Changing your lock code" on page 37. To classify a phone number as secret, see "Creating a new contact" on page 20.

Calling recent calls

- 1. Press and hold (down.
- 2. Highlight the number you want to call and press **S**.

- or -

Select Menu \rightarrow Recent Calls.

Select an option: All Calls, Incoming Calls, Outgoing Calls, or Missed Calls.

Highlight the number you want to call and press 5.

Erasing recent calls

- 1. Select Menu \rightarrow Recent Calls \rightarrow Erase Call Lists.
- 2. Select an option: All Calls, Incoming Calls, Outgoing Calls, or Missed Calls.
- 3. Press 📿 to select Yes.

Speed dialing

Before you can use speed dialing, you must save a phone number as a contact and assign a speed dial location to it.

 To add a speed dial location to a saved or new contact, see "Customizing a phone number" on page 22.

Using speed dialing

To call a contact that has a speed dial location:

 From the home screen, enter the one- or twodigit speed dialing location and press S. 82-N8863-1EN.book Page 13 Monday, April 24, 2006 12:19 PM

1-Touch dialing

1-Touch dialing is the fastest way to speed dial a contact that has a speed dial location.

Note: You must (1) enable 1-Touch dialing on your phone and (2) have a speed dial location assigned to a contact.

Enabling 1-Touch dialing

• Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow 1-Touch Dialing \rightarrow Enabled.

Using 1-Touch dialing

To call a contact that has a speed dial location:

From the home screen, press and hold the speed dialing number. If it is a two-digit number, press the first digit briefly, then press and hold the second digit. For example, if the speed dialing location is 15, press is briefly, then press and hold is.

Setting up voicemail

Before your phone can receive voicemail messages, you must set up a password and record a personal greeting with your service provider. When you have set up your voicemail, all unanswered calls to your phone are automatically transferred to voicemail, even if your phone is in use or turned off.

- 1. From the home screen, press and hold 💽.
- **2**. Press 🔊 at the message.

3. Follow the system prompts to create a password and record a greeting.

Note: If you are having trouble accessing your voicemail, contact your service provider.

Checking voicemail messages

When a voice message is received, your screen displays "New Messages" along with the symbol at the top of your screen. The symbol flashes if the message is urgent.

If you see "New Messages"

- Press () to select Call, which initiates a call to your voicemail number.
- 2. Follow the prompts to retrieve the message.

To clear the screen without checking messages:

• Press 📿 to select Ignore.

If you see only the 🖂 symbol

- 1. Press and hold to initiate a call to your voicemail number.
- 2. Follow the prompts to retrieve the message.
- You can set the phone to beep or vibrate every five minutes to remind you that you have voicemail.
 See "Setting message alerts" on page 34.

Calling emergency services

Note: Regardless of your 3-digit emergency code (911, 111, 999, 000, etc.), your phone operates as described below.



• Dial your 3-digit emergency code and press 🔊.

You can call the code even if your phone is locked or your account is restricted. When you call, your phone enters **Emergency mode**. This enables the emergency service exclusive access to your phone to call you back, if necessary. To make or receive regular calls after dialing the code, you must exit this mode.

To exit Emergency mode

When you have completed the emergency call:

- 1. Press it select Exit.
- 2. Press 💿 again to confirm your choice.

Note: To determine who has access to your location, see "Setting position location" on page 40.

Tracking calls

You can track the number and duration of calls made and received on your phone.

- 1. Select Menu \rightarrow Recent Calls.
- 2. Select a timer:

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- All Calls Timer tracks all calls you have made and received. This timer cannot be reset.

Timing your calls

You can set your phone to beep 10 seconds before each minute passes when you are on a call.

• Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Minute Alert \rightarrow Enabled.

Receiving data or faxes

Your phone may be able to receive certain data or faxes, depending on the system sending the information. For more information, see page 39.

Understanding roaming

Controlling network roaming

Depending on services available from your service provider, you may set the phone to either digital or analog mode. This is useful if you are in an area that borders on digital service and the automatic feature is causing the phone to keep switching between modes.

- 1. Select Menu \rightarrow Settings \rightarrow Network \rightarrow Digital/Analog.
- 2. Select an option and press 🞯 .
 - Automatic automatically switches the phone between digital and analog.
 - Analog only sets the phone to work in analog mode only.
 - Analog call forces a call into analog mode for the duration of the next call.

Digital only sets the phone to work in digital mode only.

Setting an alert for roaming

You may use this setting if you want the phone to alert you when you roam outside of your home service area.

- 1. Select Menu \rightarrow Settings \rightarrow Network \rightarrow Roam/Svc Alert.
- 2. Select an option and press 💿.
 - When no svc alerts you with three tones decreasing in pitch when service is lost and three tones increasing in pitch when service is acquired again.
 - On roam change alerts you with two decreasing tones when roaming service is acquired and three increasing tones when home area service is acquired again.
 - On any change alerts you with three increasing tones if there is a change in roaming service or three decreasing tones if the phone loses service.

Setting the roam ringer

You can set a ringer to indicate when an incoming call will be subject to roaming charges.

• Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Roam Ringer \rightarrow Enabled.

Setting Call Guard

You can set the phone to warn you before you answer or place a call while roaming.

- Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow Call Guard \rightarrow Call prompt.
 - The phone now emits a distinctive roam ring to indicate when you are roaming during calls.
 - To accept or place a call while roaming, you must press a.

Note: Call Prompt is disabled when the phone is in Emergency Mode.

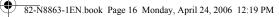
Using your phone in an airplane

While in an airplane, it is normally required that you turn off your mobile phone because it emits RF signals that interfere with air traffic control.

In Airplane mode, however, your phone will not emit RF signals. You cannot make or receive calls, send text messages, or use the Web, but you can play games, use the Scheduler, set the clock, and make emergency calls to designated emergency numbers.

Please check with uniformed personnel before operating your phone in Airplane mode.

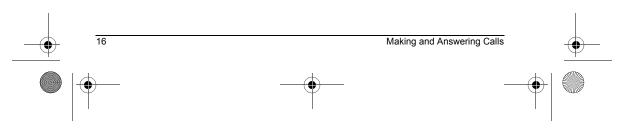






Setting Airplane mode

- 1. Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow Airplane Mode.
- 2. Select **OK** after reading the message.
- 3. Select Disabled or Enabled.





3 **ENTERING LETTERS, NUMBERS, AND SYMBOLS**

You can enter letters, numbers, and symbols in contacts, text messages, and your banner.

Understanding text entry screens

The current text entry mode (and capitalization setting, when applicable) are indicated by icons.

characters -	Câ	apitalization setting
remaining	Chars: 152	text entry mode
text entry fields	Send To: Message:	
	Send Options	

Text entry modes

There are six text entry modes:

- A a Case change 1₂3 Numbers only
- abc Normal alpha eZi Rapid Entry
- &?! Add Symbol Add Smiley

Note: The mode you start in depends on the task you are doing. For example, when entering a phone number, you're in number mode. When entering a name for a contact, you're in normal text mode. See "Changing modes" on page 18.

1₂3 Entering numbers

- To enter a number while in 123 mode, press a number key once.
- To enter a number while in $a_b C$ or $e \mathbb{Z}_i$ mode, press and hold a number key until the number appears on the screen.

abc Entering words letter by letter

- 1. Press a key once for the first letter, twice for the second letter, and so on. If your phone is set to Spanish, accented letters are available.
- 2. Wait for the cursor to move right and enter the next letter.

Note: To enter a space, press 🔊 .

eZi Entering words quickly

When you press a series of keys using eZi mode, eZi checks its dictionary of common words and guesses at the word you are trying to spell.

- 1. For each letter of the word you want, press the key once. For example, to enter the word "any" press $\supseteq_{ABC} \rightarrow \bigcirc \bigcirc$
- 2. If the word doesn't match what you want, press (\mathbf{Q}) to look at other word matches.
- 3. When you see the word you want, press 🔊 .

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&?! Entering symbols

While entering text, you can enter symbols by pressing in until you see the symbol you want. Using this method, you have access to the following symbols:

. @ ? ! - , & : ' 1

To access the full set of symbols:

- 1. From the text entry screen, select Options.
- 2. Select &?! Add Symbol.
- **3**. Press **(**) down to view the list of symbols.
- 4. Press the number key corresponding to the symbol you want.



: Entering smileys

- 1. From the text entry screen, select **Options**.
- 2. Select Add Smiley.
- 3. Press 🔘 down to view the list of smileys.
- 4. Press the number key corresponding to the smiley you want.

Switching default text entry modes

You can change the default text entry mode when creating a text message. This setting applies only to the message body screen, not the "To" screen.

1. Select Menu \rightarrow Messages \rightarrow Msg Settings \rightarrow Default Text.

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2. Select Normal Alpha or Rapid Mode.

Changing modes

Sometimes you need to change modes. For example, to enter numbers in an email address while in a_bC mode, you must change to 1_23 mode, enter the numbers, and then change back to a_bC mode to complete the address.

To change text entry modes:

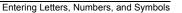
 Press and hold until the icon for the mode you want appears at the top of the screen.

- or -

• Select **Options** then select a different mode.

Capitalization settings

You can change capitalization at any time while entering text. Simply press \boxed{a} to choose upper or lower case while in $a_b c$ Normal Alpha mode.



Quick reference to text entry

This table gives general instructions for entering letters, numbers, and symbols.

То	Do this
Enter a letter	Use a _b c mode and press a key until you see the letter you want. For more information, see page 17.
Enter a number	Use 1 ₂ 3 mode and press a key once to enter its number. For more options, see page 17.
Enter a symbol	Press until you find the symbol you want. See page 18.
Enter a smiley	Use to enter its number. For more options, see page 18.
Enter a space	Press 🔊 .
Erase a character	Press BACK.
Erase all characters	Press and hold BACK.
Move the cursor right or left	Press 🔘 right or left.
Move the cursor up or down	Press 🔘 up or down.
Change text entry modes	Press and hold 🔄 .
Capitalize any letter	In abc mode, press 💌 . Choose A .
Lowercase any letter	In $a_b c$ mode, press 💌 . Choose a .
Initial Caps	In a _b c mode, press 💌 . Choose Aa.
Select soft options on the screen	Press the appropriate key, 汉 or 🗔 .
Highlight an option at the bottom of the screen	Press 🗿 right or left.

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STORING CONTACTS

Use your phone's Contacts directory to store information about a person or company. Each contact entry can have up to six phone numbers, two email addresses, two Web addresses, two street addresses, and a space for notes.

Creating a new contact

- 1. From the home screen, enter the phone number you want to save, including the area code.
- 2. Press 📿 to select Save.
- 3. Press or to select Save New Contact.
- 4. Enter a name for the contact.
 - If you need to learn how to enter letters, see "Understanding text entry screens" on page 17.
 - To add a symbol or smiley to the contact name, or to change the text entry mode, press to select Options.
- 5. Either save now or add more contact information.

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- To save now, press 📿 to select Save.
- To enter additional phone numbers, email and Web addresses, or notes, press down repeatedly. For help switching between numbers and letters for email or Web addresses, see "Changing modes" on page 18.

Note: From the home screen, you can also press \bigcirc to select Contacts and then press \bigcirc to select New.

Adding a code or extension

When you save the phone number of an automated service, you may include a pause to stop dialing, for example, where you would wait to dial an extension.

- 1. From the home screen, enter the phone number.
- 2. Press 👽 to select **Options**.
- 3. Select a type of pause:
 - Time Pause causes the phone to stop dialing for two seconds.
 - → Hard Pause causes the phone to stop dialing until you select
 Options → Release.
- 4. Enter the remaining numbers.
- 5. Press 📿 to select Save.

Customizing your contacts

You can customize each contact in your Contacts directory by assigning ringers, pictures, and number types, or by classifying your contacts as Personal or Business.

Storing Contacts



Assigning ringers

- **1.** Press \heartsuit to select **Contacts**.
- 2. Highlight a contact and press 💿.
- Highlight the contact name and press to select Options.
- 4. Select Ringer \rightarrow Assign Ringer.
- 5. Scroll down the list to hear the different ringers and press it to select one.

Assigning pictures

- **1.** Press \bigcirc to select **Contacts**.
- 2. Highlight a contact and press 🞯.
- Highlight the contact name and press to select Options.
- Select Picture → Assign Picture → Camera Pictures and continue at step 5
 or -

Select Picture \rightarrow Assign Picture \rightarrow Images. Select an option, Saved Images, Wallpapers, or Caller IDs and then press (...).

 Scroll through the list to view your options and press to assign it to your contact.

Note: With mobile PhoneTools for Kyocera, you can transfer digital pictures to your phone. To purchase MPT or other accessories, visit www.kyocera-wireless.com/store.

Classifying contacts as Personal or Business

- 1. Press 👽 to select **Contacts**.
- 2. Highlight a contact and press 💿.
- 3. Highlight the contact's phone number and press ⊙ to select **Options**.
- 4. Highlight Add to Group and press 💿
- 5. Select Business or Personal and press .

Note: To assign Personal or Business ringers, see "Assigning business and personal ringers" on page 32.

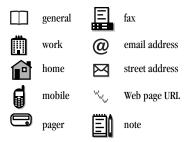
Assigning number types

When you assign a number type, an icon is placed in front of a contact number to specify the type of number, such as work, home, or mobile.

- **1.** Press \bigcirc to select **Contacts**.
- 2. Highlight a contact and press 💿.
- Highlight the contact number and press O to select Edit.
- **4.** Press \bigcirc down once and press \bigcirc .
- Highlight an option to designate the number as General, Work, Home, Mobile, Pager, or Fax and press constructions. You can also add email addresses, street addresses, Web page URLs, and a note.

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The associated icon will appear next to the entry in your Contacts directory and Recent Calls list.



6. Press 📿 to select Save.

Editing a contact

- 1. Press \bigcirc to select Contacts.
- 2. Highlight a contact and press 🞯.
- 3. Highlight the contact name or number and press 🔿 to select Edit.
- Enter your changes and press to select Save.

Erasing a contact

- 1. Press \bigcirc to select Contacts.
- 2. Highlight the contact to erase and press 🞯 .
- 3. Select Options.

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- 4. Highlight Erase Contact and press 🞯.
- 5. Press \mathcal{O} to confirm.

Customizing a phone number

- 1. Press 👽 to select Contacts.
- 2. Highlight the contact to edit and press 💿 .
- 3. Press O down to highlight the contact number.
- 4. Press 👽 to select **Options**.
- 5. Highlight an option and press @:
 - Add Speed Dial assigns or removes the speed dial location.
 - Secret makes the number secret so that it will not appear on the screen until the lock code is entered. Secret numbers can be called without a lock code. (For more information, see "Limiting calls" on page 38.)
 - Primary Number makes this number the first one that shows up when you open the contact.
 - Add to Group adds a contact to a Business or Personal group.
 - Add Voice Dial to record a voice tag so you can call a contact using voice recognition (VR). For more information, see page 41.
 - Erase Voice Dial erases the voice tag associated with the number.
 - Edit Voice Dial records a new voice tag.
- **6.** Enter the new information and follow the prompts.
- 7. Select Save, if necessary.

Storing Contacts

Finding contact information

To find a phone number or contact, you can (1) check the Frequent list, (2) search the Contacts directory, or (3) use Fast Find.

Checking the Frequent List

From the home screen, select **Contacts**. The last 15 of your most frequently called contacts appear when the Frequent List is enabled. Scroll past the double line to view the All Contacts list.

To enable the Frequent List setting

 $\label{eq:select} \begin{array}{l} \text{Select Menu} \to \text{Settings} \to \text{Convenience} \to \\ \text{Frequent List} \to \text{Enabled}. \end{array}$

Searching the Contacts directory

 Select Contacts for a list of all contacts. To quickly get down the list, enter the first letter of the contact. The menu skips to that letter of the alphabet.

- or -

Select Menu \rightarrow Contacts.

- 2. Select a search method:
 - View All lists all saved contacts.
 - View Groups select a contact from the specified list, Business List or Personal List.
 - Speed Dial List or Voice Dial List selects a contact from the specified list.
- 3. Highlight a contact and press 💿.

- To call the contact, highlight the number and press $\begin{tabular}{ll} \end{tabular}$

Setting Fast Find

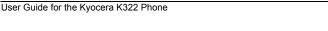
With Fast Find, you press one or two keys to view close matches of the number you are looking for.

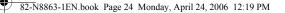
• Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow Fast Find \rightarrow Enabled.

Using Fast Find

- From the home screen, press the keys corresponding to the letters of the name you want to find. A matching contact or speed dial entry appears.
- 2. Press 🔘 down to scroll through matching entries.
- 3. Highlight the name you want then press 🕓 to call the number.

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5 SENDING AND RECEIVING TEXT MESSAGES

This chapter describes how to send, receive, and erase text messages from your phone. For information on voicemail messages, see "Setting up voicemail" on page 13.

Important: The features and menus described in this chapter may vary depending on services available in your area. Check with your service provider for details and possible usage charges.

Sending text messages

You can only send text messages to phones that are capable of receiving them or to email addresses.

Creating a text message

- 1. Select Menu \rightarrow Messages \rightarrow New Text Msg.
- 2. Enter a recipient's phone number or email address:
 - Select Options to access your Recent List, Contacts, or Group Lists and press .
 Select a contact and press .
 Highlight the number field and press .
 For more about group lists, see "Creating group lists" on page 29.

- or -

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 Enter a New Address manually. (To learn how to enter text, see "Understanding text entry screens" on page 17.)

- 3. Add another recipient if desired:
 - Press 💬 to select Options then select Recent List, Contacts, or Group Lists.
 - or -
 - Enter a space or comma after the first number then enter another recipient manually.

Note: You can send a message to up to 10 recipients at once. The messages will be sent one at a time, once to each addressee.

- When you are done entering addresses, press twice.
- 5. Enter the message. To learn how to enter text, see "Understanding text entry screens" on page 17.

- or -

Add QuickText, symbols, or smileys to your message. See "Including prewritten text and symbols" for information.

 Press Ø to select Send. See "Setting sending options" on page 25 for information about how and when you want the message to be received.

Including prewritten text and symbols

During text entry, you can insert QuickText, symbols, or smileys into your message.

- 1. From the text entry screen, select **Options**.
- 2. Select an option and press 🞯 :
 - Insert QuickText: Scroll through the list of options and press in to select one.
 - Add Symbol: Scroll through the list and press the corresponding number key to select it.
 - Add Smiley: Scroll through the list and press the corresponding number key to select it.
- When you have finished your message, select Send. See "Setting sending options" for information about how and when you want the message to be received.

Setting sending options

When you are ready to send a message, you have several options for how and when you want the message to be received.

- 1. Once you have completed the message, select **Options**:
 - Add Address returns to the "Send To" screen to add another recipient without losing the message. Select Options to access your Recent List, Contacts, or Group Lists and press ().

Select a contact and press 🞯 . Highlight the number field and press 🞯 .

- Save Message saves the message in your Drafts folder. This prevents the message from being deleted if you have activated AutoErase and enables you to send the message to others.
- Save QuickText saves the message you have just entered as a prewritten message then returns to the message entry screen so you can send the message.
- Settings allows you to choose from the following after pressing ():
 - Request Receipt to request notification when the message has been received.
 - Set Priority labels the message as "Urgent."
 - Callback Number includes a callback number with the message to let recipients know at what number they can call you back. Select OK to include your own number or Edit to enter a different callback number.
 - Send Later schedules a time to send the message.
 - Validity Period defines expiration period limit for a message.
- 2. When you have finished setting options, press **DACK** to return to the message window.
- **3.** Press \bigcirc to select **Send**.



Adding a signature

The signature you create is included at the end of all outgoing messages and is counted as characters in your messages; however, it does not appear in the message creation screen.

To create a signature:

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- Select Menu → Settings → Messaging → Signature.
- 2. Enter your signature in the text field.
- 3. Select OK to save the setting.

Note: The characters in the signature are included in the total character count of the message. See the note under step 5 in "Creating a text message" on page 24.

If you cannot send messages

You may not be able to send or receive messages if your phone's memory is nearly full, or if digital service is not available at the time. To free up memory, erase old messages. See "Erasing messages" on page 29.

Understanding appended messages.

characters -			
remaining	Tall 2 Geo 622 Chars: 152 Msg: 1/7	_ text entry mode	
text entry fields	Send To: Message:		
	Send Options		

If you go over the character limit for a single message, the phone may automatically append an empty segment to your message to make space.

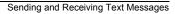
Important: Your service provider will charge you for each message segment.

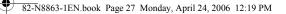
When you start a message, the maximum character limit appears once you are in the message entry field. This number counts down as you enter characters, until it reaches 0.

If you continue to enter text after this counter reaches 0, a message segment may be appended. When you reach the message size limit, you are prompted to edit the message or alerted that the message is being appended.

Receiving incoming calls while creating messages

 If you don't wish to answer the call, press to select Ignore. The phone returns to the message screen.





 To answer the call, press S. Your message is saved to the Drafts folder. To return to the message, select Menu → Messages → Drafts → Resume.

Viewing your sent messages

To save your outgoing messages, you must first enable **Save to Sent**.

- 1. Select Menu \rightarrow Messages \rightarrow Msg Settings \rightarrow Save to Sent.
- 2. Select an option and press 💿.
 - Enabled automatically saves all successfully sent messages in the Sent folder.
 - Prompt allows you to choose whether or not to save your message when you send it.

To view successfully sent messages:

- 1. Select Menu \rightarrow Messages \rightarrow Sent.
- Press
 up or down to scroll through the list of messages. One of the following symbols appears next to each message:
- The scheduled message will be sent at the scheduled time. You cannot cancel delivery of the message.
- The scheduled message has been sent and will be delivered as scheduled. You cannot cancel delivery of the message.
- The message has been received.

- The message has been received and opened. (This symbol may not be available. Check with your service provider.)
- The message has been sent to more than one recipient.
- The message has never been sent or has not been sent since it was last modified. You can cancel delivery of the message.

Viewing failed or pending messages

Failed or pending messages are stored in your **OutBox**. To view your **OutBox**:

- Select Menu → Messages → OutBox. A list of all failed or pending messages appears.
- Scroll through the list of messages and press
 to read one. One of the following symbols appears next to each message:
- The message is pending and will be sent when possible. You can cancel delivery of the message.
- X The message cannot be sent because service is not available. An alert appears on your phone if the message cannot be sent.

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Retrieving text messages

When a text message is received, the outer screen displays "New Text", the inner screen displays "New Messages" with the \bowtie symbol at the top of your screen. The symbol flashes if the message is urgent.

If you see the "New Messages" note

- To view the message, press to select InBox, highlight the message, and press to select View.
- To Ignore the message, press 👽.

Note: If you receive a new message while you are reading a message, the one you are reading will be replaced by the new one. You can find the older message in the **InBox**:

• Select Menu \rightarrow Messages \rightarrow InBox.

If you see the 🖂 symbol

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- Select Menu → Messages → InBox. A list of all your received messages appears.
 - − ▲ indicates an "Urgent" message.
- Scroll through the list of messages and press
 to read one.

Reading the message

The options available to you may vary. Check with your service provider.

- If the text message is long, press O down to view the entire message.
- When you are finished, you can press
 to Reply to the sender or press
 to select additional Options:
 - Erase the message.
 - Lock Msg to protect the message from being accidentally deleted.
 - Forward the message.
 - Reply with Copy to reply to the message with a copy of the original attached.
 - Save Message to save the message.
 - Save as QuickText to save the text from the message as QuickText, which you can insert into other messages. Graphics and sound are not saved as part of QuickText. (For more about QuickText, see page 30.)
 - View Sender information.

Note: The X symbol indicates that a graphic did not come through. It may be too large or incorrectly formatted.

Setting message alerts

You can set your phone to alert you of incoming text messages or pages. For more information, see "Setting message alerts" on page 34.

Sending and Receiving Text Messages

-•

Erasing messages

It is a good idea to erase old messages to free up memory in your phone.

You have the option of erasing text messages and pages as you send or read them, erasing them one at a time from the list in the OutBox or InBox, or erasing them all at once.

Erasing single messages

- 1. Select Menu \rightarrow Messages.
- Select the type of text message you want to erase and press (): InBox, OutBox, Sent, or Saved.
- 3. Highlight the message to erase and press 💿 .
- 4. Select Options.
- 5. Select Erase to erase the message. A message appears: "Erase this message?"
- 6. Select Yes to erase the message.

Note: You can erase a scheduled message from the **OutBox**, but you cannot cancel delivery of the message.

Erasing all messages

1. Select Menu \rightarrow Messages \rightarrow Erase Messages.

- Select a folder from which to erase all messages: InBox, OutBox, Sent, Saved Folder, Drafts Folder, or All Messages. To erase messages from all folders, select All Messages.
- A message appears: "Erase all messages?" Select Yes to erase messages or No to cancel.

Erasing messages automatically

Use this setting to have old messages automatically erased from the **InBox** when memory is low.

• Select Menu \rightarrow Messages \rightarrow Msg Settings \rightarrow Auto-Erase \rightarrow Old InBox Msgs.

Older messages will be erased as new messages are received.

Customizing message settings

To make messaging easier, you can customize settings for sending and receiving messages.

Creating group lists

You can create and save a list of multiple recipients. Your Kyocera K322 phone stores five group lists with up to 10 recipients per list.

- 1. Select Menu \rightarrow Messages \rightarrow Group Lists \rightarrow Create New.
- Enter a name for the list. For help entering text, see "Understanding text entry screens" on page 17.

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- 3. Select Next.
- **4.** To enter the first phone number or email address, select an option:
 - Recent List to select numbers from your Recent List.
 - Enter from Scratch to enter the phone number or email address manually.
 - Contacts List to select numbers from your phone book.
- 5. Locate the contact number and press 💿 .
- 6. Select Options \rightarrow Recent List or Contacts.
- 7. Locate the contact number and press 💿 .
- 8. When finished, select Done.

To send a message to your new group, see "Sending text messages" on page 24.

Creating and editing prewritten messages (QuickText)

Your phone comes with prewritten (QuickText) messages, such as "Please call me," which you can insert into the body of a text message. You can edit these messages and create new ones. Your phone will store up to 40 QuickText messages, with up to 100 characters per message.

1. Select Menu \rightarrow Messages \rightarrow Msg Settings \rightarrow Edit QuickText.

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2. To create a new pre-written message, select New Msg.

- or -

To edit an existing pre-written message, highlight the message and select **Edit**.

3. Enter or edit the text.

Note: To change text mode press \bigcirc to select **Options.** Press to select **Text Mode** or you can choose **Information** for text mode help. For additional help entering text, see "Understanding text entry screens" on page 17.

4. Press 📿 to select Save.

Note: You can also save a message you have written or received as QuickText. See "Setting sending options" on page 25 or "Reading the message" on page 28.



6 CUSTOMIZING YOUR PHONE

The contents of the Settings menu are as follows.

Silent Mode

Vibrate Only Vibe then Ring Lights Only Normal Sounds **Sounds** Ringer Volume Ringer Type Business Ringer

Ringer Type Business Ringer Personal Ringer Roam Ringer Elip Open Flip Open Flip Closed Pwr On/Off Sound Key Volume Key Length Key Sound Alerts Smart Sound Minute Alert Earpicec Volume Spkrphone Volume Display My Banner Main Menu View Color Themes Wallpaper Screen Saver Backlighting Auto-Hyphen Language Time/Date Format Contrast Brightness

Convenience

Airplane Mode Open to Answer Fast Find Frequent List Hold Call 1-Touch Dialing Web Prompt Call Guard

Voice Features

Add Voice Dial Erase Voice Dial Voice Training Voice Wake-Up Voice Answer Expert Mode

Messaging

Alerts Signature Edit QuickText Callback Number Text Msg Receipt Save to Sent Auto-Erase Default Text Voicemail Num. Security

Lock Phone Limit Calls New Lock Code Erase Contacts Emergency Numbers

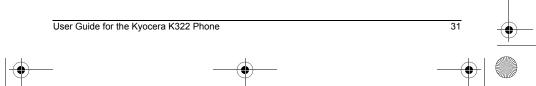
Network

Data/Fax Calls Privacy Alert* Set Phone Line* Roam/Svc Alert Roam Option Digital/Analog Location

Accessories

Pwr Backlighting Headset Ringing Auto-Answer Com Port Speed TTY Device Gamepad Keymap* Edit Reset

*Not available on all phones. Check with your service provider.



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Silencing all sounds

Your phone is set to make sounds when you receive calls, press keys, navigate through menus, and receive alerts (such as new messages).

You can silence all sounds and set the phone to vibrate or light up when you receive calls and alerts.

Setting the phone to vibrate or light up

- 1. Select Menu \rightarrow Settings \rightarrow Silent Mode.
- 2. Choose an option and press @:
 - Vibrate Only: The phone vibrates for the duration of the incoming call or other alerts. 🛱 appears.
 - Vibe then Ring: The phone vibrates for the first 10 seconds and then rings for the remainder of the incoming call alert. appears.
 - Lights Only: The phone lights up for the duration of the incoming call or other alerts. 🕷 appears.
 - Normal Sounds: The phone rings for the incoming call or alert (in effect, returns phone to a non-silent mode).

Note: The phone will ring when it is attached to an external power source (such as a charger), even if all sounds have been silenced.

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Shortcut to Vibrate Only mode

• Press and hold 🔊 .

Turning sounds back on

• Press and hold 🔊 .

Choosing ringers

Your Kyocera K322 phone has multiple ringers you can choose to use for incoming calls.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Ringer Type.
- 2. Scroll down the list to hear the different rings and press (to select one.

Note: Downloaded ringers are added to the end of the standard list of ringers.

Assigning business and personal ringers

You can assign ringers to contacts classified as Business or Personal in your Contacts directory.

Note: To classify a contact as Business or Personal, see page 20.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds.
- 2. Highlight Business Ringer or Personal Ringer and press @
- 3. Select a ringer and press 🞯 .



Setting sounds for your phone

You can set your phone to sound tones when you open and close the flip and when you turn the phone on and off. Sounds will not occur during an incoming call, if you are in a call, or if a headset or hands-free car kit is attached to your phone.

Set sound when flip opens

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Flip Open.
- 2. Scroll through the list to hear the sounds and press (to select one.

Set sound when flip closes

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Flip Closed.
- 2. Scroll through the list to hear the sounds and press (to select one.

Set sound when phone powers on or off

- Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Pwr On/Off Sound \rightarrow Enabled.
 - Select Disabled to deselect this sound.

Adjusting volume

You can adjust the earpiece, speakerphone, and ringer volume as well as key tones.

Adjusting the earpiece volume

To adjust the earpiece volume manually during a call, press I or O up or down.

To set the earpiece volume:

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Earpiece Volume.
- 2. Press O right to increase the volume, or left to decrease the volume.
- 3. Press 📿 to select Save.

Using smart sound

You can set a baseline volume that the phone uses to automatically adjust the earpiece volume when there is a change in the amount of noise around you or the caller's voice.

 Select Menu → Settings → Sounds → Smart Sound→ Enabled.

Adjusting the ringer volume

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Ringer Volume.
- 2. Press O right to increase the volume, or left to decrease the volume.
- 3. Press 📿 to select Save.

Adjusting speakerphone volume

- Select Menu → Settings → Sounds → Spkrphone Volume.
- 2. Press right to increase the volume, or left to decrease the volume.

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3. Press 📿 to select Save.

Adjusting key tone volume

You can change the volume of the tones the phone makes when you press the keys.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Key Volume.
- Press O right to increase the volume, or left to decrease the volume.
- 3. Press 🕖 to select Save.

Setting key length

You can change the duration of the tones the phone makes when you press the keys.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Kev Length.
- 2. Choose Normal or Long and press 💿.

Setting message alerts

You can choose how you want be alerted of incoming voicemail, pages, or text messages.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Alerts
- 2. Select the type of alert: Message Alert, Page Alert, Voicemail Alert or Missed Call Alert.
- 3. Press (to select an option:

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 Vibrate, Beep, Freeway, Game, Bloop, Winner, Zilofon sets the phone to alert you once when a new message is received.

- Vibrate & Remind, Beep & Remind, FwY & Remind, Game & Remind, Bloop & Remind, Winner & Remind, Zilofon & Remind sets the phone to notify you once when a new message is received and then notify you again every five minutes. To stop a reminder alert, press or to select Ignore.
- Disabled turns off message alerts.

Setting alerts for your headset

When a headset (sold separately) is attached to the phone, you can set alert sounds to originate from the headset.

 Select Menu → Settings → Accessories → Headset Ringing.

Select Out of headset to have alerts originate from the headset.

Using shortcuts

From the home screen, press (O) in one of four directions to access three shortcuts and one custom menu.

Up: Access your Custom Menu Down: Access Recent Calls Left: Launch Web Browser Right: Record Voice Memo



Creating and updating your custom menu

You can create a custom menu that contains your favorite features. After you set up your menu, simply press and hold () up to access it.

- 1. Press and hold O up to launch Custom Menu.
- 2. Press 📿 to select Edit.
- 3. Scroll through the menu list and press is to select or deselect your favorite features.
 - You may select more than one menu item. Items appear in alphabetical order in the menu. A check mark appears in the box when selected.
- 4. Press 📿 to select Save.

Choosing a different language

Your phone may display alternative languages.

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Language.
- 2. Select a language and press 💿.

Personalizing the screen

Changing your banner

The banner is the personal label for your phone. It appears on the home screen above the time and date. The banner can be up to 14 characters long.

1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow My Banner.

- 2. Press 🕥 to select Edit.
- 3. Press \square to clear the screen.
- 4. Enter your new text.
- 5. Press 📿 to select Save.

Choosing a menu view

Three menu views are available: Wheel, Graphic, and List.

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Main Menu View.
- 2. Select an option and press 💿.
 - Graphic displays icons of each menu item, with its name at the bottom of the screen.
 - List displays a list of each menu item.
 - Wheel displays a rotating graphic image of the menu items.
- Press f to return to the home screen. The next time you select Menu, you will see the menu view you selected.

Adjusting the backlighting

Your screen lights up while you are in a call or when you press a key on the keypad. However, you can set the length of time that bright backlighting remains on.

1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Backlighting \rightarrow Duration.





- 2. Select an option and press @:
 - 7 seconds, 15 seconds, or 30 seconds

 (Default) Turn backlighting on for 7, 15, or 30 seconds after your last keypress.
 - 7 sec. & in call, 15 sec. & in call, or 30 sec.
 & in call—Turn backlighting on for the duration of a call, and for 7, 15, or 30 seconds after your last keypress.

Note: The "in call" settings drain the battery more quickly.

Using Power Save Mode

You can conserve battery life by activating Power Save mode to dim the backlight. The backlighting appears for the selected duration but is less bright than with Power Save off.

 Select Menu → Settings → Display → Backlighting → Pwr Save Mode → On.

Setting power backlighting

You can set backlighting to remain on when an external power source, such as the AC adapter, is used with the phone.

Note: Power backlighting may not be available with the optional desktop charger or other accessories.

Tip: Use the power backlighting as a night light when traveling.

- 1. Select Menu \rightarrow Settings \rightarrow Accessories \rightarrow Pwr Backlighting.
- 2. Select Always On to keep backlighting on.

Note: The battery charges more slowly when power backlighting is on.

Changing the display contrast

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Contrast.
- Press O left or right to adjust the contrast and select Save.

Setting numbers to auto-hyphenate

Auto-hyphenation, when enabled, automatically inserts hyphens into your phone numbers to be consistent with the U.S. dialing plan. For example, 1-222-333-4444.

 Select Menu → Settings → Display → Auto-Hyphen → Enabled.

Selecting a screen saver

Screen savers appear on the home screen when the flip is open or closed and are activated 10 seconds after the last keypress. Incoming calls and alerts override screen savers.

- Select Menu → Settings → Display → Screen Saver.
- **3**. Press \bigcirc to assign the screen saver.
- Press b to return to the home screen and wait 10 seconds to view the screen saver you chose.







Note: Downloaded screen savers are added to the end of the list.

Selecting wallpaper

Wallpaper appears on the home screen.

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Wallpaper.
- 2. Highlight a wallpaper design and press 🞯 .
- 3. Select Assign to save your selection.
- **4**. Press 💋 to return to the home screen.

Selecting a color theme

You can select a color theme for the display background of your phone.

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Color Themes.
- 2. Scroll through the options to view the color themes and press in to select one.

Choosing a different time/date format

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Time/Date.
- 2. Highlight an option and press 💿.

Creating a secure environment

This section describes all the features involved in securing your phone and preventing access to personal information. All security features are shielded by a four-digit lock code.

Changing your lock code

The lock code is typically 0000 or the last 4 digits of your phone number.

- 1. Select Menu \rightarrow Settings \rightarrow Security.
- 2. Enter your four-digit lock code.
- 3. Select New Lock Code. A message appears: "Change Code?"
- Press Ø to select Yes and enter a new fourdigit code.
- 5. Enter your new lock code again.

Locking your phone

When your phone is locked, you can call only emergency numbers or your service provider's number. You can still receive incoming calls.

- 1. Select Menu \rightarrow Settings \rightarrow Security.
- 2. Enter your four-digit lock code.
- 3. Select Lock Phone.
- 4. Highlight an option:
 - Never does not lock the phone.
 - On power up locks the phone every time you turn it on.

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- Now locks the phone immediately.
- 5. Press 🞯 .

Unlocking the phone

- 2. Enter your four-digit lock code.

Designating emergency numbers

The emergency numbers feature allows you to specify three personal phone numbers that can be called when the phone is locked.

- 1. Select Menu \rightarrow Settings \rightarrow Security.
- 2. Enter your four-digit lock code.
- 3. Select Emergency Numbers.
- 4. Select an Unassigned slot.
- **5.** Enter the phone number, including the area code. Do not enter 1 before the area code.
- **6.** Press \mathcal{O} to select **Done**.

Note: To make a call to an emergency number from a locked phone, you must dial the number (including area code) exactly as it was stored in Emergency Numbers.

Limiting calls

You can limit the calls that can be made from your phone to emergency numbers, your contacts, and your service provider's numbers.

- 1. Select Menu \rightarrow Settings \rightarrow Security.
- 2. Enter your four-digit lock code.
- 3. Select Limit Calls.

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- 4. Choose an option and press 💿 :
 - No Limit limits no calls.
 - Limit Outgoing calls only. Incoming calls can still be received and answered.
 - Limit All calls, both incoming and outgoing.

Erasing all contacts

You can erase all entries from your Contacts directory.

- 1. Select Menu \rightarrow Settings \rightarrow Security.
- 2. Enter your four-digit lock code.
- 3. Select Erase Contacts.
- 4. Select Yes to erase all contacts. A message appears: "Erase ALL Contacts?"
- 5. Press 📿 to select **Yes** to erase all contacts.

Network settings

Switching between phone lines

Your phone can have two service accounts, or phone lines, associated with it. Each phone line has its own phone number.

When you are using one line, you cannot receive calls from the other. It would be as if the phone were "off" for that number. Your voicemail, however, will still take messages. All contacts and settings are shared for both lines.

Note: You must first establish a second phone line with your service provider. Once established, a second phone number becomes available in the menu for selection:

- 1. Select Menu \rightarrow Settings \rightarrow Network \rightarrow Set Phone Line.
- 2. Select one of the two lines and press 🞯 .

Data Settings

Setting Com port speed

The Com Speed sets the data rate at which your phone connects to a laptop or PC, or at which it sends and receives over-the-air text messages.

- 1. Select Menu \rightarrow Settings \rightarrow Accessories \rightarrow Com Port Speed.
- Select the speed. The options are: 19.2 kbps, 115.2 kbps (default), 230.4 kbps, and Other.

Note: There may be a higher charge for making calls using high-speed data in areas where 1X service is available. Check with your service provider for details.

Setting the phone to receive data or faxes

Your phone may be able to receive certain data or faxes, depending on the system sending the information. You cannot receive voice calls while the phone is in data/fax mode.

To receive data or faxes, you must connect the phone to a laptop or PC and switch the phone from voice mode to data/fax mode.

Note: To purchase a cable, call 800-349-4188 (U.S.A. only), 858-882-1410, or visit www.kyocera-wireless.com/store.

- 1. Connect the phone to the laptop or PC.
- 2. Set the Com speed.

- 3. Select Menu \rightarrow Settings \rightarrow Network \rightarrow Data/Fax Calls.
- **4**. Press **(B)** to select an option:
 - Voice only allows only voice calls.
 - Fax, next call or Data, next call sets the phone to fax mode or data mode for the next incoming call or the next 10 minutes.
 - Fax, until off or Data, until off forces the phone into fax mode or data mode until the phone is turned off.

Connecting to a TTY/TDD device

You can connect the phone to a TTY device for the hearing impaired. **Note:** Enable TTY only when using the phone with a TTY device.

- **1.** Connect the TTY device to the phone.
- 2. Enter 🗊 😰 🕬 🕬 from your keypad.
- **3**. Press \mathcal{O} to select the **TTY** option.
- Close the Information window by pressing to select OK.
- 5. Highlight TTY On and press 🛞 .





Setting position location

This setting allows you to share your location information with network services other than emergency services (For example: 911, 111, 999, and 000) in markets where service has been implemented.

Note: This feature works only when your phone is in digital mode. You do not have the option of turning off the locator to emergency services.

- 1. Select Menu \rightarrow Settings \rightarrow Network \rightarrow Location.
- 2. Select 911 Only or Location On.

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- 911 Only (default) shares your position information only with emergency services when you call your 3-digit emergency code (911, 000, 111, etc.).
- Location On shares your position information with your service provider's network, in addition to emergency services.

Customizing Your Phone



7 Using Voice Recognition

Voice recognition allows you to make and answer calls by speaking commands into the phone's microphone.

Note: You cannot use voice recognition to end a call; you must press B when the flip is open.

Setting up voice dialing

To make or receive calls using voice dialing, contacts must be saved with associated voice tags.

Creating a voice tag for a contact

- **1.** Press \heartsuit to select **Contacts**.
- 2. Highlight the contact and press 💿.
- **3**. Press **(**) down to highlight the number.
- **4.** Press \bigcirc to select **Options**.
- 5. Highlight Add Voice Dial and press 🞯 .
- **6.** Follow the voice prompts. You will need to say the name twice.

Viewing entries with voice tags

 Select Menu → Contacts → Voice Dial List. A list of all contacts with assigned voice tags appears.

Editing a voice tag

- 1. Select Menu \rightarrow Contacts \rightarrow Voice Dial List.
- 2. Highlight the contact to edit, and press 🞯.
- **3.** Highlight the phone number and select **Options**.
- 4. Select Add Voice Dial, Edit Voice Dial, or Erase Voice Dial.
- 5. Follow the prompts.

Making a call using voice tags

- 1. If you haven't already done so, record a voice tag for the person you wish to call.
- With the flip open, from the home screen, press . The phone responds: "Say a name."
- 3. Say the name of the person you want to call.
- If the name you said matches a contact in the Voice Dial List, the phone responds: "Calling (Name)." Remain silent to make the call, or say No to cancel.

Note: If the phone finds multiple voice tags that sound like the name you said, you will be asked to verify which name you want to call. Say **Yes** when you hear the correct name. Say **No** when you hear an incorrect name.

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5. When you are finished with the call, press 🖉 to end the call.

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Erasing voice tags

To erase all voice dial recordings in your phone:

- 1. Menu \rightarrow Settings \rightarrow Voice Features \rightarrow Erase Voice Dial.
- 2. Select Yes.

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Making a call using digit dialing

When using digit dialing, you speak digits to dial a phone number.

Note: You cannot speak a string of digits. You must speak one digit at a time and wait for the prompt.

- 1. From the home screen, press 🔂 . The phone responds: "Say a name or say Dial."
- 2. Say "Dial". The phone responds: "Speak a digit."
- Speak the first digit of the phone number you want to call. Once the phone repeats the digit, you can speak the next digit.

If you pause, the phone will prompt you with the following five options. After the prompt, speak an option.

 Say "Clear" to erase the last digit entered. The phone responds: "Digit cleared." To clear the entire phone number, say "Clear" again. When the phone prompts you with "Clear entire phone number?", say "Yes" to clear or "No" to cancel.

- Say "Call" to dial the number.
- Say "Verify" to cause phone to repeat the set of digits that you input.
- Say "Cancel" to exit voice recognizer and return to the home screen.
- Speak a digit to enter the next digit. Once the phone repeats the digit, you can speak the next digit or pause to hear the prompt.

Using voice features with hands-free car kits

You can use voice commands to make a phone call or to answer the phone only if your phone is connected to a professionally installed Kyocera hands-free car kit (sold separately).

Note: The following features apply only to installed hands-free car kits unless noted.

To shop for hands-free car kits, visit www.kyocera-wireless.com/store or call 800-349-4188 (U.S.A. only) or 858-882-1410.

Waking up the phone

If your phone is connected to a Kyocera installed hands-free car kit, you can use the voice command to activate the phone to make a phone call.



To activate the Voice Wake-up setting:

Select Menu \rightarrow Settings \rightarrow ٠ Voice Features \rightarrow Voice Wake-Up \rightarrow With accessory.

To wake up the phone:

- 1. Say "Wake Up" and listen for a tone.
- 2. Say "Wake Up" again until you hear two tones.

If the phone does not recognize your "Wake up" command, see "Training voice recognition" on page 44.

Answering the phone

You can set your hands-free car kit to (1) answer automatically or (2) answer using a voice command.

Answering automatically

You can set your phone to answer automatically.

Note: This setting also works with the portable hands-free car kit.

 Select Menu → Settings → Accessories → Auto-Answer \rightarrow After 5 secs.

Answering using voice commands

If Auto-Answer is turned off, you can use a voice command to answer an incoming call using the installed hands-free car kit.

 Select Menu → Settings → Accessories → Auto-Answer \rightarrow Disabled

To activate the Voice Answer setting:

Note: The accessory must be attached to use this feature.

- 1. Select Menu \rightarrow Settings \rightarrow Voice Features → Voice Answer.
- 2. Highlight Enabled and press (COR).
- 3. Select Menu \rightarrow Settings \rightarrow Silent Mode \rightarrow

To answer a call:

When you receive an incoming call, the phone responds: "Incoming call, answer?" or "Incoming roam call, answer?" If the caller is recognized as a contact entry in your phone, then the phone will say "Incoming call from (Name), answer?"

• Say "Yes" or press any key except 1.

Ignoring an incoming call

To ignore an incoming call, do one of the following:

- Say "No" and press 🔏 to silence the alert.
- Remain silent. The voice alert repeats twice • and the phone rings once, then returns to the home screen.



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Using Expert Mode

Expert Mode allows you to use voice recognition at a faster pace by reducing the number of voice instructions and replacing them with tones. Simply speak a command after the tone.

 $\begin{array}{l} \text{Select Menu} \rightarrow \text{Settings} \rightarrow \text{Voice Features} \rightarrow \\ \text{Expert Mode} \rightarrow \text{Expert.} \end{array}$

Training voice recognition

If your phone is having trouble recognizing your voice, you can train it with the commands **Yes**, **No**, and **Wake up**.

- 1. Select Menu \rightarrow Settings \rightarrow Voice Features.
- 2. Select Voice Training.

- Read the message and press to select OK and continue. Cancel returns you to the previous screen.
- 4. Select Train All or the item you want to train.
- **5.** Follow the prompts for each word until training is complete.



8 USING THE CAMERA

Tips before operating your camera

- You cannot activate the camera while on an active call or while browsing files in the media gallery.
- Once the camera is active, the home screen acts as the viewfinder.
- If you get a "Low memory" error, check your resolution and quality compression settings. See "Setting up the camera for photos" on this page.
- If there is no activity within 45 seconds after you turn your camera on, the camera quits and returns to the previous launch point.
- Menu settings and options can only be accessed when the camera is active.

Accessing camera mode

- 1. Open flip.
- 2. Press 🚳
 - or -

select Menu \rightarrow Camera.

Setting up the camera for photos

- 1. Select Menu \rightarrow Camera.
- **2.** Press \bigcirc to select **Options**.

3. Press (to select Settings.

- 4. Highlight an option and press 🛞 :
 - Flash options are On, Off, or Automatic.
 - Resolution options are 1280 x 1024 (best for printing), 640 x 480, 320 x 240 (best for sending to email), and 160 x 120.
 - Low Light Mode brightens the picture for low light environments.
 - Self Timer options are Off (default) or 3, 5, or 10 second pauses. When set, the camera beeps from 3 seconds down to the time the shutter snaps the picture automatically. Self Timer is not available when Multishot mode is activated.
 - Multishot allows you to take up to six multiple pictures while the camera key is pressed and held. A tone will play each time a picture is taken. A second tone will play when the final picture is taken.
 - Shutter Sound sets the sound used when the camera takes a picture.
 - White Balance allows the camera to adjust for different lighting. Options are Automatic, Fluorescent, Incandescent, or Daylight.
 - Color Tone sets the color tone of the picture.

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- Quality sets the picture compression. The higher the compression, the better the detail of the picture (higher pixel rate).
 Options are Low, Medium, or High (default). When set to High, the picture file size is larger, using more memory.
- LED flashes a light to indicate a picture has been taken. Options are On (default) and Off.
- Viewfinder Display options are Fullscreen and Actual.

Restoring camera menu settings

The following settings **revert** to the default setting each time you enter and exit the camera application:

 Low Light Mode, Self Timer, MultiShot, Viewfinder.

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The following settings **remain** at the setting you selected each time you enter and exit the camera application:

- Flash, Resolution, Shutter Sound, White Balance, Quality, and LED.

Menu options for camera mode

- 1. Press (a) or press Menu \rightarrow Camera to activate camera mode.
- 2. Select Options.
- 3. Press 🔘 up or down to scroll through the options on the vertical menu bar:
 - Settings displays available camera settings you may set up prior to taking a picture.
 - Brightness allows you to adjust the brightness of the image in the home screen LCD.
 - Camera Pictures displays all pictures taken and stored.
 - Last Picture displays the most recently taken picture.
 - Frames allows you to add a frame or a stamp to your picture. A frame or stamp cannot be removed once it has been used in a picture.

Note: The picture resolution changes to 160 x 120 while taking pictures with frames. The resolution returns to the original setting once Frames is disabled.

-•

Camera mode indicators and icons

The camera mode displays the following onscreen indicators and icons:

lcon	Description
8	Flash on
	Camera mode
Top right corner numbers	Number of snapshots remaining
C\$€	Zoom level
Bottom left corner numbers	Resolution setting
ġ	Multishot
0	Self Timer

Taking a picture

- 1. Open flip.
- 2. Select Menu \rightarrow Camera

- or -



3. Focus on the image using the phone's display as the viewfinder.

Tip: Press 🔘 up or down to zoom in or zoom out.

4. Take the picture using one of two methods:

– Press 🞯 or 📿.

- 5. Press \mathcal{O} to select **OK** or \heartsuit to select **Erase**.
- 6. Press \cancel{B} when finished taking pictures.

Camera key map

Key	Camera	Menu Screen
٢	Take picture	Dismiss menu options
0	Select Capture to take picture	Select OK
0	Select Options	Cancel, dismisses menu
Oup	Zoom in	Scrolls menu options right
O Down	Zoom out	Scrolls menu options left
() ()	Takes picture	Select menu option

Viewing a saved picture

- 1. Select Menu \rightarrow Camera.
- **2.** Press \bigcirc to select **Options**.
- 3. Press O down to select Camera Pictures and then press (3.).
- Press (to scroll through the pictures and press (to view it.

Press $\tilde{\bigcirc}$ for more options:

 Assign allows you to assign a picture to a Contact, assign the picture as Wallpaper, or a Screen Saver.

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- Modify options are Rotate, Resize, Brightness, Sharpness, Saturation, Hue, Auto Adjust, Color Tone. Only unlocked pictures can be modified.
- Zoom is available by scrolling up (zoom in) or down (zoom out) with the scroll keys. When zoomed to maximum or minimum a tone plays.
- **Take Picture** allows you to take a picture.
- Lock allows you to lock or unlock a picture for editing. If a file is locked, you cannot erase, rename, or modify the file.
- Rename allows you to edit the name of a picture file.
- Details allows you to view details of the picture.



9 USING MEDIA GALLERY

The Media Gallery stores camera pictures, images, and sounds in the phone and displays those files on the phone's screen.

Accessing files

- 1. Select Menu \rightarrow Media Gallery.
- 2. Select an option:
 - Camera Pictures displays thumbnails of the photos you have taken in chronological order.
 - Images displays a list of categories that contain preloaded, downloaded, saved, or created files such as wallpaper, screen savers, or caller IDs.
 - Sounds displays a list of categories that contain saved or downloaded sounds such as ringers and voice memos.

Browsing pictures

- 1. Select Menu \rightarrow Media Gallery \rightarrow Camera Pictures.
- **3**. Press 👽 to select **Options**:
 - Assign picture as a Caller ID or as wallpaper.
 - **Zoom** allows you to zoom in or out on the picture.

- Modify press D to select Options.
 Options are Rotate, Resize, Brightness, Sharpness, Saturation, Hue, Auto Adjust, Color Tone. Only unlocked pictures can be modified.
- Take Picture to snap another photo.
- Lock to prevent accidentally erasing the photo.
- Rename the photo.
- Details of the file.

Browsing images

The images menu allows you to assign your files to various applications.

- 1. Select Menu \rightarrow Media Gallery \rightarrow Images.
- 2. Highlight an option and press 💿 :
 - Saved Images displays available images.
 - Wallpapers displays wallpaper selections.
 - Screen Savers displays available screensavers.
 - Caller IDs displays pictures and images saved and the text IDs you assigned them.
 - Doodles saved from Doodler.
- **3.** Press \bigcirc to select **Options** (options vary according to selection):
 - Assign to assign the image to a contact.
 - Details gives you the file size of the image.

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- Erase All erases all images stored (images must not be locked).
- 4. Select Close or press BACK when done.

Browsing sounds

- 1. Select Menu \rightarrow Media Gallery \rightarrow Sounds.
- 2. Highlight an option and press 💿 :
 - Saved Sounds contains sounds saved on your phone.
 - Ringers contains ringers saved on your phone.
 - Voice Memos contains voice memos you made to yourself.
- **3.** Highlight an option and press (options vary according to selection):
 - Assign to assign the ringer to a contact.
 - Play to review the sound.
 - Record New allows you to record new sounds.
 - Erase the sound.
 - Lock to prevent accidentally erasing the sound.
 - Rename allows you to rename the sound file.
 - **Details** gives you the file size of the sound.
 - Erase All erases all sounds stored.
- 4. Select Close when done.



10 USING TOOLS AND GAMES

e» Voice Memo

The Voice Memo tool allows you to record and play back audio memos.

Recording a voice memo

 Select Menu → Tools & Games → Voice Memo → Record New.
 or -

Press and hold O right.

- **2.** Say your memo and press \bigcirc to select **Stop**.
- 3. Select Save to save your memo.

Note: If an incoming call is received while you're recording a memo, the memo is saved and the incoming call screen appears.

Playing or reviewing a voice memo

- 1. Select Menu \rightarrow Tools & Games \rightarrow Voice Memo \rightarrow Recorded Memos.
- 2. Highlight the voice memo to review and select Play.
- 3. Press O right and left to select a function and press O to perform it:



Pause

Naming a saved voice memo

- 1. Select Menu \rightarrow Tools & Games \rightarrow Voice Memo \rightarrow Recorded Memos.
- 2. Highlight the memo and select Options.
- 3. Select Rename.
- 4. Press and hold Ack to clear the default name.
- 5. Use the keypad to enter a name for the memo.
- 6. Select Save.

Erasing a saved voice memo

- 1. Select Menu \rightarrow Tools & Games \rightarrow Voice Memo \rightarrow Recorded Memos.
- 2. Highlight the memo and select Options.
- Select Erase. The prompt "Erase file?" appears.
- 4. Select Yes or No.

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The Scheduler allows you to schedule events and set reminder alerts.

Creating an event

- 1. Select Menu \rightarrow Tools & Games \rightarrow Scheduler \rightarrow Add New Event.
- Enter a name for the event and press down. For help entering text, see page 17.

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- 3. Select Options and classify the type of event and press (): Meeting, Phone Call, Birthday, Anniversary, Vacation, Medical, or Other.
- 4. Press (to change the date of the event (the current date is the default date of the event).
 - Press i left or right to move between the month, day, and year fields.
 - Press O up or down to change the month, day, or year.
 - Press () to save your changes.
- 5. Press 🞯 to set the time of the event.
 - Press left or right to move between the hour, minute, and AM/PM fields.
 - Press O up or down to change the hour, minute, or AM/PM.
 - Press
 or to save your changes.
- 6. Press 💿 to set the duration of the event.
 - Press O left or right to move between the hour and minute fields.
 - Press O up or down to change the hour and minute.
 - Press (to save your changes.
- 7. Press 💿 to set the priority of the event.
 - Press () to select an option: None, High, Medium, or Low.
- 8. Press 💿 to set a reminder of the event.
 - Select an option and press Image.

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9. Press 🞯 to set the reminder sound.

Select an option and press Image.

- 10. Press 💿 to select a Silent Mode setting
 - Select No or During Event and press Image.
- 11. Press (to select whether or not this is a recurring event.
 - Select an option and press (): No, Daily, Weekly, Monthly, or Annually.

12. Select Save.

Editing, erasing, or sending an event

- 1. Select Menu \rightarrow Tools & Games \rightarrow Scheduler \rightarrow View Month.
- Press
 up, down, left or right to highlight
 the day with the event to view, edit, or erase
 and press
 up.
- 3. Press 💿 up or down to highlight the event and press 💿 .
- **4.** Press 👽 to select **Options**.
- 5. Select Edit, Erase, or Send and press 🞯 .
 - For more information about editing the event, see "Scheduler" on page 51.
 - To erase the event, highlight Erase and press (). Press () to confirm.
 - For more information about sending the event, see "Sending and Receiving Text Messages" on page 24.

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C Alarm Clock

You can set up to four alerts with your phone's three alarm clocks and one quick alarm.

Note: The alert occurs only if the phone is on.

Setting an alarm clock

- 1. Select Menu \rightarrow Tools & Games \rightarrow Alarm Clock.
- 2. Highlight one of the alarms and select Set.
- Use the phone keypad to enter numbers and
 to switch between AM and PM.

 - Press O up or down to change the hours, minutes, and AM/PM options.
- **4.** Press **(**) to set the time of the alarm.
- 5. Select Options to set the alarm sound.
- 6. Highlight an option and press 💿.
- 7. Select **Options** to set the recurring time.
- 8. Highlight an option and press 💿.
- 9. Enter a note for the alarm and press 🞯 .
- **10.** Press \mathcal{O} to select **Save** and set the alarm(s).
- When the alarm rings, select Off to turn off the alarm or Snooze to silence the alarm for 10 minutes.

Note: Opening the flip turns off the alarm.

Setting the QuickAlarm

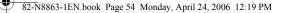
- 1. Select Menu \rightarrow Tools & Games \rightarrow Alarm Clock.
- 2. Highlight QuickAlarm and select Set.
- Select an option and press (C): 5 minutes, 15 minutes (default), 30 minutes, or 60 minutes. A message appears telling you the QuickAlarm is On.
- 4. When the alarm rings, select **Off** to turn off the alarm or **Reset** to set the QuickAlarm again.

Tip Calculator

The Tip Calculator helps you calculate how much tip to include with a bill.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Tip Calculator.
- 2. Enter the amount of your bill.
- 3. Select Next.
- Select the amount you want to include as a tip (10%, 15%, 18%, 20%, Other) and press
 Your total bill appears, including tip.
- 5. To split the bill, press \bigcirc to select **Split**.
- **6.** Press \square to clear the default of 2 guests.
- 8. Select Done.

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Calculator

Use the calculator for basic mathematical equations.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Calculator.
- Use the keypad to enter numbers.
- 3. Use (i) to select mathematical operations:

Left x (multiply) Up + (add)

Right \div (divide) Down - (subtract)

- 4. Press or to calculate the result. Example: Enter 5, press 🔘 left to select X, enter 2, then press (to obtain the result of 10.
- 5. Press 🔏 to return to the home screen.
 - or -

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Press [BACK] to clear the screen.

Options

- Adds displayed digit to the value M+ stored in memory.
- Displays currently stored value on MR screen.
- Clears value currently stored in MC memory.

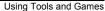
(Timer

This timer counts down for a specified amount of time. It beeps when that amount of time has elapsed.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Timer.
- 2. Select Set
 - Press (to move the cursor left or right.
 - Press O up or down to set the hours, minutes, and seconds.
- 3. Select Start to begin the countdown. Select Stop to pause the countdown. Select Reset to clear the timer.
- 4. Select Sound to set the alarm sound and press 🞯 .
- 5. Press $\cancel{10}$ or \bigcirc to silence the alarm.

🗂 Stopwatch

- 1. Select Menu \rightarrow Tools & Games \rightarrow Stopwatch.
- 2. Select Start to begin counting. Select Stop to stop counting. Select Reset to clear the counter.



Games

The games in this section may not be available on your phone. Check with your service provider for availability.

If you receive an incoming call alert while you are playing a game, the game is paused and exited. You can return to play once the call alert ends. Games do not remain paused if the phone is turned off or loses power.

Gamepad Keymap setting

If you have purchased a Kyocera Gamepad, this setting allows you to modify the gamepad keymap.

- 1. Connect the Kyocera Gamepad to the phone.
- 2. Select Menu \rightarrow Settings \rightarrow Gamepad Keymap.
 - Edit allows you to modify the gamepad key _ mappings.
 - **Reset** resets the gamepad to the factory _ default settings.

Note: To purchase a Gamepad, call 800-349-4188 (U.S.A. only), 858-882-1410, or visit www.kyocera-wireless.com/store.

Brick Attack

The goal of this game is to eliminate bricks arranged in levels. You send a moving ball upward using a paddle at the bottom of the screen.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Brick Attack
- 2. Press (to select Yes at the prompt, "Turn off backlight to conserve battery?"
- 3. Press (to select New.
 - To pause the game, press [BACK], then press (to Resume.
 - To move the paddle, press i left or right.
 - To exit the game, highlight Exit and press 🞯.

Race 21

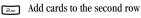
This game is a timed variation of Black Jack. Each game comprises three 90-second rounds. To score points, add cards in each of the four columns, trying to reach but not exceed 21 in each column during the course of the game.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Race 21.
- 2. Press (to select Yes at the prompt, "Turn off backlight to conserve battery?"

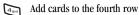




- **3.** Select **New Game**. The first card to be placed is shown at the top left of the screen. Press a key to add a card to the row as follows:
 - Add cards to the first row



Add cards to the third row



Shortcut: Press is left or right to choose arrows at the bottom of the screen then press to add cards to corresponding rows.

Note: Each time you place a card, a new card appears for placement.

- 4. Continue placing cards until you are satisfied with your selections.

 - You lose points each time you exceed 21 in a column.
 - Select Skip to skip one card per round.
- 5. Press is to select it to get your score and advance to the next round.
- 6. Select an option and press 💿 to select it.
 - New Game initiates game play. To pause the game, press Deck . From here you can choose Resume, New or Quit.
 - Resume Game returns you to the game you were last playing.

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- Scoreboard provides you with the top five scores.
- Music plays music with this game. Select from Music Always, Sound Effects, Instructions, Credits, During Title, or No Music.
- Press b to end all games.

Ø Doodler

You can create and save graphics on your phone.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Doodler.
- Select New Doodle to open the drawing screen The cursor is located in the middle of the screen.
- 3. Select Options to choose the Colors, Tools, Lines, or Shape you want to use.



4.Use keys 1–9 or (O) to move the cursor around the screen as indicated.

5. When finished, select **Options** \rightarrow **Save**. The image is saved to

Media Gallery.

To move the cursor away from the drawing:

- 1. Select Options \rightarrow Colors and Tools.
- Select ¹/₄, then Done.
- 3. Press a number key to move the cursor.



To erase part of a drawing:

- 1. Select Options \rightarrow Colors and Tools.
- **2.** Select \square then **Done**.
- 3. Press a number key to move the eraser.

To Navigate: Use the following keys to doodle.

To:	Use:
	036.
Select Options	Ō
Clear screen	
Shortcut to Colors & Tools	*
Draw, erase, or move cursor/ shape UP	🔘 up
Draw, erase, or move cursor/ shape DOWN	o down
Draw, erase, or move cursor/ shape LEFT	🔘 left
Draw, erase, or move cursor/ shape RIGHT	right
Return cursor to center	5.m.
Previous screen	BACK

Saving a doodle

It is a good idea to save the doodle while you are working on it. If you receive a call while creating an unsaved doodle, it will be lost.

 Select Options → Save. The image will be saved in Menu → Media Gallery → Images → Doodles.

Resuming a doodle

To return to another saved doodle:

- or - Select Menu \rightarrow Media Gallery \rightarrow Images \rightarrow Doodles.



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1 CONNECTING TO THE INTERNET

Using the Web Browser

You can use your phone to browse the Internet if you have obtained phone Internet services from your service provider and if over-the-air Internet access is available in your area.

Note: You cannot receive incoming calls while you are using Web Browser.

Launching the Web Browser

1. Select Menu \rightarrow Web Browser.

A message about airtime fees appears every time you start the browser.

For more information about how airtime is charged, contact your service provider.

2. Press 📿 to continue.

If this is the first time you have connected to the Internet, a message informs you that security is not yet enabled for your Web Browser.

- Press is to select Yes to enable security. When you are connected, a browser home page appears. It has a list of bookmarks and some Web menu options at the bottom of the screen.
 - − A appears in a secure session.

- An underline and an arrow indicate that there is more text. Press down to view more text. Press to return to the previous screen.
- To choose a site, highlight it and press
 to select Go.
- 4. When you have finished using the Internet, press 🖉 to exit the Web Browser.

Using the Web menu options

The following options may appear on your screen:

- Home returns you to the main Web Browser window, or home page.
- Mark Site saves the current location as a bookmark for easy access.
- **Bookmarks** displays a list of your saved Web sites.
- Setup gives you options for changing how information is displayed.
 - Show URL displays the entire URL.
 - About Openwave displays information about your Web Browser version.
 - Encryption should not be used unless you are instructed to do so by your service provider.

-•

- UP.Link selects a different browser server. You can use this option if you have more than one Web Browser account.
- Restart restarts the Web Browser.

Searching for a Web site

How you search for a Web site depends on your service provider. For more information, contact your service provider.

Going to a bookmarked site

- 2. From your Web home page, select **Bookmarks**. A list of bookmarks appears.
- 3. Enter the number corresponding to the bookmark you want and press 🛞 .

Checking Net alerts

Alerts received from a Web site are sent to your **Browser Alerts** inbox.

- Select Menu → Messages → Browser Alerts. This action launches the browser inbox.
- 2. Press (to accept browser fees.
- 3. Select an alert and follow the prompts.

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12 GETTING HELP

Customer support

Your service provider's customer support department may be accessible directly from your phone when you dial a number, such as *611 (check with your service provider). They can answer questions about your phone, phone bill, call coverage area, and specific features available to you, such as call forwarding or voicemail.

For questions about the phone features, refer to the materials provided with your phone, or visit www.kyocera-wireless.com.

For additional questions, you may contact the Kyocera Wireless Corp. Customer Care Center in any of the following ways:

- Web site: www.kyocera-wireless.com
- · Email: phone-help@kyocera-wireless.com
- Phone: 1-800-349-4478 (U.S. and Canada) or 1-858-882-1401.
- Customer support phone numbers are also available in the following countries:

Argentina:	0-800-666-0052
Australia:	1-800-507-000
Brazil:	0-800-55-2362
Chile:	800-43-1212
Colombia:	01-800-700-1546

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India:	Toll free#: 1-600-121214 Toll#: 0124-284-5000
Mexico:	001-866-650-5103
New Zealand:	0-800-990-100
Panama:	001-800-201-1984
Peru:	0-800-51-934
Puerto Rico:	1-866-664-6443
Venezuela:	0-800-100-2640

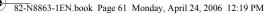
Before requesting support, please try to reproduce and isolate the problem. When you contact the Customer Care Center, be ready to provide the following information:

- · The name of your service provider.
- The actual error message or problem you are experiencing.
- · The steps you took to reproduce the problem.
- The phone's electronic serial number (ESN).
 - To locate the ESN select Menu \rightarrow Phone Info \rightarrow Build Info and scroll down to ESN: for the 11-digit number.

Qualified service

If the problem with your phone persists, return the phone with all accessories and packaging to the dealer for qualified service.

Getting Help

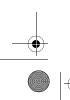


Phone accessories

To shop for K322 phone accessories, visit www.kyocera-wireless.com/store. You may also call us at 800-349-4188 (U.S.A. only) or 858-882-1410.

Become a product evaluator

To participate in the testing and evaluation of Kyocera Wireless Corp. products, including cellular or PCS phones, visit **beta.kyocera-wireless.com**.









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