Sending a Message

From the Main Menu

1. Use the navigator key to scroll down to select Messages and press c. Continue with Step 3 below.



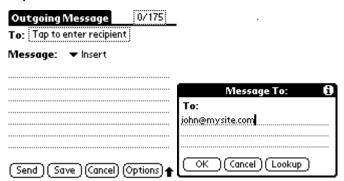
From the Launcher screen

1. Using the stylus, scroll down and tap on Messages.



2. At the Messages screen, tap New.

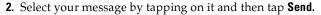
3. Using the stylus, tap the **Tap to enter recipient** box. Enter the phone number or email address of the person to whom you are sending the message or select **Lookup**. Then select **OK**.

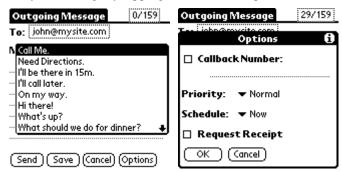


4. Use the Graffiti writing area to rapidly enter text and symbols. See Entering Information on page 21 for information on forming letters and numbers and using the keyboards.

Sending a Preformatted Text Message

1. Using your stylus, tap on **Insert** at the **Outgoing Message** Screen.





Send—Sends the message immediately and saves it in your Text Out-Box.

Save—Saves the message to your Filed folder.

Cancel—Returns to the Out-Box folder.

Options—Allows you to customize your outgoing message.

Callback Number—Adds a callback number to the message.

Priority—Marks the message Normal or Urgent.

 $\label{lem:chedule-schedule} \textbf{Schedule-} Schedules delivery of the message.$

Request Receipt—Indicates when the message has been received.

Using Main Menu Items

1. From the home screen, use your stylus to select a menu item.

The menu you see depends on whether you are on a call or not.

If you *are not* making a call, you see the following options:

Recent Calls See your recent incoming, outgoing, and missed calls

Phone Number Check your phone number and status
Phone Preferences Customize your phone's preferences

Messages Check your voice mail and text messages

Address Book View your Address Book, add a new contact, view

Speed Dial list, or view Voice Dial list

Exit Return to the applications launcher screen

If you *are* making a call, you see the following options:

Phone Number Check your phone number and status

2. Use the navigator key to scroll up and down to highlight the option you want.

3. Press (DK).

4. To exit from an option or move up one menu level, press

To check your own phone number

- **1.** From the Main Menu, use the navigator key to scroll down and select Phone Number. Your number appears on the screen.
- **2.** To return to the Main Menu, press .

Note: Your Kyocera 7135 will automatically return to the Main Menu within 15 seconds.

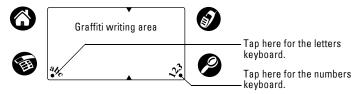
See Appendix A, "Phone Menus," in the Reference Guide on the CD-ROM.

Entering information

To use the on-screen keyboard

PHONE May be either on or off

1. Tap abc or 123 to open the letter or number keyboards.



2. Tap the characters of the keyboard in the screen. When you have finished, tap **Done** to close the keyboard.

To write with the stylus

PHONE May be either on or off

- **1.** Place the stylus on the left side of the Graffiti writing area for letters and on the right side for numbers.
- **2.** Draw the shape as it appears in the table, starting at the dot. (Don't draw the dot itself.)
- **3.** Lift the stylus at the end of the stroke. The letter appears at the insertion point. Begin the stroke for the next character.

Basic Graffiti characters

To enter	Draw
Α	\wedge
В	BB
С	С
D	b P
E	3
F	
G	G 6
н	h
I	Ţ
J	J
к	2
L	Ĺ
М	mm

To enter	Draw
N	N
0	\bigcirc
Р	PP
Q	O
R	R R
s	S
Т	
U	
٧	V V
w	W
х	\times
Υ	48
Z	Z

To enter	Draw
0	\circ
1	Ţ
2	2
3	3
4	· ·
5	55
6	6
7	7
8	88
9	9
Space	
Back Space	
Next Line	/

Note: Your phone automatically saves your work when you change from one application to another, so you don't need to worry about losing information.

See Chapter 3, "Using the Organizer," in the Reference Guide on the CD-ROM.

Using the Applications Launcher

PHONE May be either on or off

1. Tap **(A)** to view the Applications Launcher.



- **2.** Tap the icon for the application you want to launch.
- **3.** If the icon doesn't appear on the screen, tap the scroll bar on the right side of the screen or use the navigator key to see more.
- **4.** To change from one application to another, tap and select the new application.

5. To open the **Date Book, Address Book, Messages,** or **WEB,** press the appropriate key below the Graffiti screen.

See Chapter 3, "Using the Organizer," in the Reference Guide on the CD-ROM.

Using the Address Book

PHONE May be on or off to view information; must be on to make a call.



- 1. Press the Address Book & key.
- 2. To place a call, tap the *number* (not the name). If there is more than one number, tap the ▼ and select the number you want to call. That number is moved into the Address list. Tap to select it.
- **3.** Press to place the call. To end the call, tap 6.

4.To edit information, tap the person's *name* (not the phone number) and make your modifications.

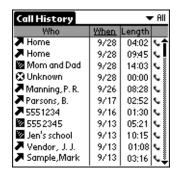
 ${f 5.}$ To add a new entry, tap ${f New}$ and enter the information.

See Chapter 5, "Address Book," in the Reference Guide on the CD-ROM.

Using Call History

PHONE May be on or off to view information; must be on to make a call.

Call History records the last 99 incoming, outgoing, and missed calls.



The icons show the call type:

Incoming

Outgoing

Missed

Data (for example, a call to a Web site)

- **1.** Tap **(** to view the Applications Launcher.
- **2.** Tap the Call History icon.
- **3.** To place a call, tap the phone icon to the right of the number you want to call. Press . Confirm button.
- **4.** To end your call, press . Confirm button.

See Chapter 6, "Call History and the Recent Calls List," in the Reference Guide.

Using the Date Book

PHONE May be either on or off



- **1.** Press the Date Book & key.
- **2.** Tap the time line when an event will begin.
- **3.** Enter information about the event.
- **4.** If your event is longer or shorter than one hour, tap the time of the event to open the Set Time dialog.
- **5.** If your event is exactly one hour long, skip to step 7.
- **6.** Tap the correct hour and minute in the time columns on the right side of the dialog to set the Start Time.
- **7.** Tap the End Time box. Tap the hour and minute in the time columns.
- **8.** Tap **OK** when you have finished.
- **9.** To see different views of your schedule, tap the icons in the lower left corner.



See Chapter 7, "Date Book," in the Reference Guide on the CD-ROM.

Using Memos

PHONE May be either on or off

You can use your Kyocera 7137 to create several types of memos. A memo can contain up to 4,000 characters; the number of memos you can store depends on how much free memory you have.

- 1. From the Launcher screen, use your stylus to select the Memos icon or press the Memo Pad key located below the Graffiti writing area.
- **2.** Select the type of memo you would like to create from the three options located on the bottom-right of the screen.





■ Text entry. Use the stylus to write your message in the Graffiti writing area.

- Doodle. Use your stylus to write directly on your phone's screen. Your doodle is saved with the date it was created after you have tapped **Done** on the screen.
- Voice. Tap on the Voice Memo icon. Use your stylus to tap on the individual Play, Record, Stop, Pause, and Clear icons.

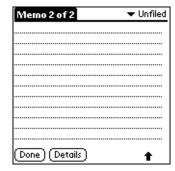




Using Memos 29

3. Tap any existing memo to open it or tap **New** to create a new memo.





- **4.** Enter the memo text using Graffiti or the on-screen keyboard.
- **5.** When you have finished, tap **Done**.

See Chapter 9, "Memo Pad," in the Reference Guide on the CD-ROM.

Receiving messages and voice mail

When you receive a page or voice mail message, the LED on the top of the phone will tell you that you have missed a call. When you open the flip, you will be notified of the new message. The envelope icon appears on the screen.

To check messages and voice mail

PHONE On

- **1.** To dial your voice mail service, press and hold the key.
- **2.** To check new text or filed messages, use the navigator key to select Messages from the Main Menu Screen.
- 3. Press (DK)
- **4.** Use the navigator key to select the message you want to check. Then press (a)k.
- **5.** To reply to a message, press when the message is highlighted.

See Chapter 10, "Messages," in the Reference Guide on the CD-ROM.

Using Speed Dial

You can designate up to 99 phone numbers from your Address Book to be on your Speed Dial list. You can then call these phone numbers just by pressing the one-, two-, or three-digit Speed Dial number (1 through 99). Because Speed Dial is linked to the Address Book, when you change a phone number in the Address Book, it is automatically updated in the Speed Dial list.

To add numbers to your Speed Dial list

PHONE May be either on or off

- **1.** Tap **(** to view the Applications Launcher.
- 2. Use the navigator key or tap the scroll bar to move through the applications. Tap to open Speed Dial.
- 3. Tap Add.

You will be asked if you would like to look the phone number up in your Address list or create a new entry. If the contact is already is not in your Address Book, tap **New Entry** and follow the on-screen instructions. If the contact is listed in your Address Book, proceed with step 4.

- 4. Tap Lookup.
- 5. Tap the entry you want to add to the Speed Dial list. Then tap Add. If the entry has more than one phone number, select the one you want to use. The entry is added to the next available Speed Dial number.