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Features

- . 900MHz Digital Spread Spectrum Technology
- . Multi-Handset operation
- . Call ID Function
- . 60 Number Caller ID Memories
- . Lighted Keypad
- . 3-Line, 16 Character Backlit Handset Display
- . 29 Enhanced Memory Dial Locations
- . 32 Digit Redial
- . 3 Redial Memories
- . Flash
- . Pause
- . 10 Days Standby Battery Life
- . 4.5 Hours Talk Time
- . Handset Earpiece and Ringer Volume Control
- . Hearing Aid Compatible

Checking the Package Contents

Make sure you have received the following items in the package.

- Base unit
- Handset
- Rechargeable battery
- AC/DC adapter
- Belt clip
- Telephone line cord and plug
- Owner's manual

Setting up the Base Unit

Do the following steps.

- Choose the best location
- Connect the base unit

Choose the best location

- After installing the battery pack in the handset, charge your handset at least 12 hours before using the
 phone. Once the handset battery pack is fully charged, connect the telephone line cord to the base and
 telephone wall outlet.
- The location should be close to both a phone jack and a continuous power outlet, which is not switchable.
- Keep the base and handset away from sources of electrical noise such as motors and fluorescent lighting.
- Be sure there is sufficient space to raise the base antenna to a vertical position.

Connect the base unit

- 1. Connect the telephone line cord to the **TEL LINE** jack and to a telephone outlet.
- 2. Connect the AC adapter to the **DC IN 9V** jack and to a standard 240V AC wall outlet.
- 3. Set the base unit on a desk or tabletop and place the handset on the base unit as shown. Then raise the antenna to a vertical position.

Note Use only the supplied ??? AC adapter. Do not use any other AC adapter.

Note Connect the AC adapter to a continuous power supply.

Note Place the base unit close to the AC outlet so that you can unplug the AC adapter easily.

Preparing the Battery Pack

Charge the battery pack for at least 12 hours before you start using your phone.

- 1. Press in the battery cover release and slide the cover down until it comes off.
- 2. Connect the battery pack connector with the correct polarity (black and red wires), then correct polarity (black and red wires), then insert the battery pack into the battery compartment.

- 3. Securely close the battery compartment cover by sliding it up until it snaps into place.
- 4. Place the handset on the base as shown.
- 5. Make sure that the **status** LED lights. If the LED doesn't light, check to see that the AC adapter is plugged in and that the handset makes good contact with the base charging contacts.

Note Use only the Uniden Battery (???) supplied with your phone. Replacement batteries are also available through the Uniden Parts Department.

Battery use time (per charge)

From fully charged

- Four and half hours continuous use.
- Ten days when the handset is in the standby mode.

When the battery charge becomes low

When the battery pack is very low and needs to be charged, the phone is programmed to eliminate functions in other to save power. If the phone is not in use, "Low Battery" flashes and none of the keys will operate. If the phone is in use, "Low Battery" flashes and the handset beeps. Complete your conversation as quickly as possible and return the handset to the base unit for charging.

Low Battery

Note The built-in memory backup can hold numbers and names stored in the memory even if the battery pack is completely discharged.

Cleaning the battery contacts

To maintain a good charge, it is important to clean the battery contacts on the handset and base unit with a dry cloth or a pencil eraser about once a month.

Do net use any liquids or solvents.

Registration

The digital security code is an identification code used to connect the handset and the base unit.

In the rare situation that you suspect another cordless telephone is using the same security code, you can change the code.

- 1. Remove the handset from the base unit.
- 2. Press and [flash] + handset No.(1~7).
- 3. Place the handset on the base unit.

When registration is completed, confirm tone will sound.

Register As Handset # Note If user want to change the ID as handset No. is 1, then other handsets have to register again.

Register As Handset # Reg others next

Options

- 1. Press [options]. The following screen appears.
- 2. When you wish to enter dial prefix, Then press [select] key and enter Dial Prefix(1 digit) by using the numeric key(0~9).

Dial prefix:

- 4. After entering the Dial prefix, press [select] key.
- 5. After you have made your selections, press [options] and return the handset to the base.

Dial prefix: If caller's phone is connected to PSTN via a Private Branch Exchange(PBX), Caller have to dial one digit(Dial Prefix) to connect to PSTN. When the phone is connected to PSTN the phone sound the DIAL TONE and caller can dialing.

Adjusting the Ringer and Earpiece Volume Ringer tone and volume

The phone has four ringer tone and volume combinations.

In the standby mode, press [] or [] on the handset repeatedly.

The display shows the setting.

Earpiece volume

Pressing [] or [] during a call will change the earpiece volume of the handset. This setting will remain in effect after the telephone call has ended.

When you press [] in Loud mode or press [] in Low mode, the error tone sounds.

Making a Call

Dialing from standby

1. Enter the phone number. (Up to 32 digits.)

Example: Enter 95979035

2. Press [talk].

"Talk" and Volume level and Handset No. appears on the display.

Example: Volume level Mid, handset No. 1

3. To hang up, press [talk] or place thehandset on the base.

95979035

Talk Mid 1 95979035

Other Operations

| То | Do this |
|--|--|
| To adjust the earpiece volume | Press [] or [] during a call. |
| To enter a pause within the dialing sequence | Press [redial/p]. "P" appears in the display |
| | which represents a pause. |

Dialing from talk mode

1. Press [talk].

"Talk" and Volume level and Handset No. appears on the display.

Example: Volume level Mid and Handset No. 1

2. Dial the phone number.

Example: Enter 95979035

3. To hang up, press [talk] or place the handset on the base.

Talk Mid 1 -

Talk Mid 1 95979035_

Call transfer

When the phone is talk mode, you can transfer the call to another handset.

- 1. Press [delete/page] + handset No. + [talk] key continuously.
- 2. Called handset rings.
- 3. Press [talk] key on called handset then call transfer is completed.

(Auto talk and Any key answer are available)

Transfer to Hand

Note If called handset is not answer during 20 seconds, the call will back to original handset.

Receiving a Call

From the handset

- 1. The phone rings. "Incoming call" appears on the display.
- 2. Press [talk].

"Talk" and Volume level and Handset No. appears on the display.

- 3. Talk with the caller.
- 4. To hang up, press [talk] or place the handset on the base.

Incoming Call

| Talk | Mid | 1 | |
|------|-----|---|--|
| - | | | |

AutoTalk when ringing

When the phone is ringing and the handset is on the base unit, simply lift the handset from the base unit to answer the phone.

AutoTalk: Allows you to answer the phone without pressing [talk]. If the phone rings, simply remove the handset from the base and the phone automatically answers the call. Or, if the handset is not on the base, press any key to answer the call.

Any key answer when ringing

When the phone is ringing and the handset is off the base, press numeric keys(0~9) or [*],[#] key or [talk] key of handset to answer the incoming call.

Redialing a Call

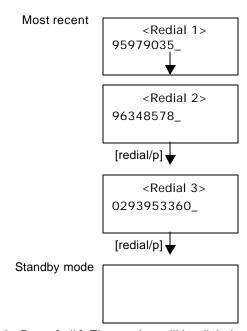
The last three phone numbers dialed can be quickly redialed.

Redial from standby

1. Press [redial/p].

The phone number that was last dialed appears on the display.

2. Press [redial/p] will display one of the last three numbers dialed.



3. Press [talk]. The number will be dialed.

Redial from talk mode

1. Press [talk].

"Talk" and Volume level and Handset No. appears on the display.

2. Press [redial/p].

The last number dialed will be displayed and redialed.

3. To hang up, press [talk] or place the handset on the base.

Talk Mid 1 -

Talk Mid 1 95979035_

Note Only the last number dialed can be accessed after talk has been pressed.

Traveling Out-of-Range

During a call, as you begin to move your handset too far from your base unit, noise increases. If you pass the range limits of the base unit, your call will terminate within 30 seconds.

Key lock/unlock

When the handset is in the ST/BY mode, press and hold [flash] key, then sound confirm beep and display "Key Locked".

During Key Locked condition, all keys do not operate until incoming call or press and hold [flash] key again and display "Key Unlocked".

Key Locked

Key Unlocked

Storing Phone Numbers and Names

Memory Dialing allows you to dial a number using just a few key strokes. You can store up to 29 phone numbers in the memory.

- 1. Press and hold [memory] until "Memory Store" is displayed.
- 2. Press []/[] or enter a two-digit number (01-29) to select the memory location where you would like to store the number.

3. Press [select].

The following screen appears and a cursor flashes indicating that the display is ready for the name to be entered. If this screen appears, the selected memory location is already stored, Then you must either change the entry in this location, clear the location, or select "Go Back" to choose another location.

4. Use numeric key and [*],[#] key, or [delete/page] to enter the name. The name cannot exceed 13 characters.

- Use [#] and [*] to move the cursor to the desired location.
- Use [delete/page] to delete characters as needed.
- 5. Press [select]

"Store Number" is displayed. The cursor flashes indicating that the display is ready for the number to be entered.

- 6. Use the number keypad to enter the phone number. The phone number cannot exceed 24 digits.
- Use [redial/p] to enter a pause in the display shows a "P". Each pause counts as one digit and represents one and half second delay in time between digits.

Note The pause feature is useful for long distance calling, credit card dialing, or sequences that require a pause between digits.

- Use [delete/page] to delete digits as needed.
- 7. Press [select].

The handset beeps and displays the confirmation screen.

Memory storage is complete.

For example, if you store a name and number into memory location number 07, the display shows "Memory07 Stored"

After about 2 seconds, "Memory Store" is displayed.

8. Press [memory] to return to standby mode.

Memory dialing from standby

Making Calls with Memory Dialing

1. Press [memory].

The handset displays your programmed memory locations.

2. Press [] and [] or enter a two-digit number (01-29) to select the memory location you would like to dial.

Memory Store 01> 02

Store Name

>Edit Memory01 Delete Memory01 Go Back

Store Number

Store Number 95979035

Memory01 Stored

Memory Store 01>ALEX SONG 02 MURRY WILD

01 ALEX SONG 02 MURRY WILD 03>MOM AND DAD 3. Press [talk]. "Talk" and Volume level and Handset No. appears on the display. Then the displayed number is dialed.

Talk Mid 1 0123456789_

Display a Programmed Number

Use [#] and [*] to toggle between the names display and the numbers display.



Program number
01 95979035
02>97538642
03 0123456789

Note When the stored phone number has 14 or more digits, "+' is displayed next to the 12th digit. ress [#] to see the extra digits and [*] to return.

04 Empty 05 96348587 06>001823266344

Memory dialing from talk mode

1. Press [talk].

"Talk" and Volume level and Handset No. appears on the display.

- 2. Press [memory].
- 3. Enter a two-digit number (01-29) to select the memory location of the desired phone number. The selected phone number is displayed.

Then the number is dialed.

Talk Mid 1 –

Talk Mid 1 00182326634488_

Chain Dialing

On certain occasions after dialing a number, you may be requested to enter an access code, such as your account number. You can enter this number into a memory I ocation for later use by doing the following:

- 1. Store the access code into one of the memory locations (01-29) following the steps STORING PHONE NUMBERS AND NAMES
- 2. Dial the party or service main number.
- 3. When you need to enter the special number, p ress [memory] followed by the memory location (01-29)

Editing a Stored Name and/or Phone Number

- 1. Press and hold [memory] until "Memory Store" is displayed.
- 2. Press [] and [] or enter a two-digit number (01-29) to select the memory location you would like to edit.
- 3. Press [select].

The following screen appears with the memory location number that you have selected in the display.

4. Press [] or [] to select "Edit Memory", then press [select]. The following screen appears.

Memory Store 01>ALEX SONG 02 MURRY WILD

>Edit Memory01 Delete Memory01 Go Back The cursor flashes indicating that the display is ready for the name to be edited. When a name has not been stored, the cursor appears at the beginning of the second line.

Store Name ALEX SONG

Store Number 95979035

5. Press $[\]$, $[\]$, $[\]$, or [delete/page] to edit the name.

To edit only the phone number, skip this step.

6. Press [select]. The following screen appears.

The cursor flashes indicating that the display is ready for the number to be edited.

7. Use the number keypad, [redial/p] or [delete/page] to edit the phone number.

The phone number cannot exceed 24 digits. If you don't want to change the phone number, skip this step.

8. Press [select].

The handset beeps and displays the confirmation screen. The memory storage is complete. For example, if you store a name and number into memory location number 01, the display shows "Memory01 Stored".

Memory01 Stored

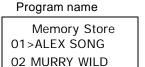
Memory Store 01>ALEX SONG 02 MURRY WILD

After about 2 seconds, "Memory Store" is displayed.

9. Press [memory] to return to standby mode.

Display a Programmed Number

Use [#] and [#] to toggle between the names display and the numbers display.





Program number

Memory Store 01 95979035 02>97538642

When the stored phone number has 14 or more digits, "+" is displayed next to the 12th digit. Press [#] to see the extra digits and [*] to return,

Memory Store 05 96348587 06>001823266344



Memory Store 05 96348587 06>+88

Erasing a Stored Name and Phone Number

- 1. Press and hold [memory] until "Memory Store" is displayed.
- 2. Press [] and [] or enter a two-digit number(01~29) to select the memory location you would like to edit.
- 3. Press [select].

The following screen appears with the memory location number that you have selected in the display

- 4. Press [] to move the pointer down to the "Delete Memory" command line.
- 5. Press [select]. The following confirmation screen appears.

Memory Store 01 ALEX SONG 02>MURRY WILD

>Edit Memory02 Delete Memory02 Go Back

Edit Memory02 >Delete Memory02 Go Back 6. Press [] to move the pointer to "Yes".

7. Press [s elect] or [delete/page].

There is a confirmation tone and the entry is deleted.

The following screen appears.

8. After a few seconds the display returns to the "Memory Store" screen.

You may select another number to delete (return to step 2) or press [memory] to return to standby.

Delete Memory02? Yes > No

Memory02 Deleted

Memory Store 02>Empty 03 MOM AND DAD

Paging

From base unit to the handset

- 1. Press [page] on the base.
- 2. The handset beeps for 60 seconds. The following screen appears;
- 3. Press [delete/page] key on the handset to end the page.

Paging

From handset to the handset

- 1. Press [page] + handset No.(1~7) on the handset.
- 2. The paged handset beeps for 20 seconds.
- 3. Press [delete/page] key on the handset to talk each other.
- 4. To end the intercom, press [delete/page] key again.
- 5. Both handset go to standby.

Paging Hand 5

Intercom

Note When an incoming call is received during paging, paging is canceled and the telephone is switched to the incoming call.

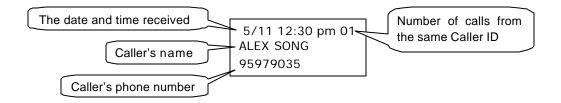
Caller ID

You must subscribe to Caller ID service to use this feature.

When the telephone rings, the Caller ID feature allows you to view the caller's name and phone number on the display before you answer the phone. The handset displays the phone number of the incoming call, the name, time, and the number of calls. Additionally, you can dial the displayed number and store the information for memory dialing.

When the Telephone Rings

When the Caller ID message is received, the display shows the caller's phone number along with the date and time. The incoming call information is stored in the Caller ID record. If the Caller ID service included the caller's name, the caller's name appears on the display (up to 15 letters).



Here are some typical displays;

When the phone number

and name date are received 5/11 12:30 pm 01 ALEX SONG 95979035

When a private name is received

5/11 12:30 pm 01 Private 95979035

When an unknown name is received

5/11 12:30 pm 01 Unavailable 95979035

When invalid data is received

Incomplete Data

When a private number is received

5/11 12:30 pm 01 ALEX SONG Private

When an unknown number is received

5/11 12:30 pm 01 ALEX SONG Unavailable

Viewing the Caller ID Message List

The Caller ID list stores information for up to 60 incoming calls-even unanswered calls.

1. Press [cid].

The summary screen appears.

The screen shows the number of new messages and total messages.

- 2. Press [] to display the latest Caller ID message.
- 3. Press [] to see the next message, or press [] to see previous message.
- 4. Press [cid] to return to standby.

NEW: 01 TOTAL: 03

5/11 12:30 pm 01 ALEX SONG 95979035

Name tagging

If CID message dial number is same as stored memory dial number, then display the Name and Number from stored memory.

Deleting Information from the Caller ID List

The DS815 stores up to 60 messages. If the phone receives the 61st message, the oldest one in the list is automatically deleted. Caller ID data can also be deleted manually.

Deleting a Caller ID message

1. Press [cid].

Display the message to deleted from the Caller ID list by pressing [] or [].

- 2. Press [delete/page].
- 3. Press [] or [] to select "Yes" or "No".
- 4. Press [select] or [delete/page].

5/11 12:30 pm 01 ALEX SONG 95979035

Delete Message? Yes >No

When the pointer is at "Yes";

A tone sounds and the Caller ID message is deleted. The next Caller ID message is then displayed.

When the pointer is at "No";

The display returns to the Caller ID display.

Deleting all Caller ID names/numbers

- 1. Press [cid]
- 2. Press [delete/page].
- 3. Press [] or [] to select "Yes" or "No"
- 4. Press [select] or [delete/page].

When the pointer is at "Yes":

A tone sounds and all stored Caller ID messages are deleted.

When the pointer is at "No":

The display returns to the summary screen.

NEW: 01 TOTAL: 03

Delete AII? Yes >No

TOTAL: 00

Using the Caller ID List

Calling a party from the Caller ID list

You can place a call from the Caller ID list.

The DS815 stores up to 60 messages.

1. Press [cid].

Select the phone number that you want to dial by pressing [] or [].

2 Press [talk].

The displayed phone number will be dialed automatically.

5/11 12:30 pm 01 ALEX SONG 95979035

Talk Mid 1 95979035_

Storing Caller ID messages in Memory dialing

The phone number of the party on the Caller ID list can be stored in memory dialing.

1. Press [cid].

Select the phone number to be stored from the Caller ID list by pressing [] or [].

- 2. Press [memory].
- 3. Press [] and [] or enter a two-digit number (01-29) to select the memory location.
- 4. Press [select].

5/11 12:30 pm 01 ALEX SONG 95979035

Select Location 01>ALEX SONG 02 MURRY WILD A confirmation tone will sound.

The number is stored in memory, and the display returns to the Caller ID list.

5/11 12:30 pm 01 ALEX SONG 95979035

Note If a message has already been stored in the selected memory number location, a confirmation screen is displayed. Press [] to select "Yes".

Replace Memory? Yes >No

Press [select] to overwrite. The display returns to the Caller ID list.

Belt clip Installation

To attach the belt clip

Insert the belt clip into the holes on each side of the handset. Press down until it clicks.

To remove the belt clip

Pull both sides of the belt clip to release the tabs from the holes.

Headset Installation

Your phone may be used with an optional headset, the Uniden DS815. To use this feature, simply plug the headset plug into the headset jack. Your phone is ready for hands-free conversation. (Headsets may be purchased by calling the Uniden Parts Department or visiting the website. See page 5)

Note on Power Sources

Battery replacement and handling

When the operating time becomes short, even after a battery is recharged, please replace the battery.

With normal usage, your battery should last about one year. Please contact your place of purchase or the Uniden Parts Department for a replacement battery.

RECYCLING NICKEL-CADMUIM BATTERY

Nickel-cadmium cells are used in the battery pack. Please take your used nickel-cadmium battery packs to a store that recycles nickel-cadmium batteries.

Power Failure

During the period that the power is off, you will not be able to make or receive calls with the telephone.

Caution

- . Use the specified battery pack.
- . Do not remove the battery from the handset to charge it.
- . Never throw the battery into a fire, disassemble it, or heat it.
- . Do not remove or damage the battery casing.

Maintenance

When slightly dirty

Wipe with a soft, dry cloth.

When very dirty

Wipe with a soft cloth that has been dampened with diluted, neutral detergent. Dry with a dry cloth.

When the charging terminals become dirty

Wipe with a dry cloth or a pencil eraser, if necessary.

Caution

Do not use paint thinner, benzene, alcohol, or other chemical products.

Doing so may discolor the surface of the telephone and damage the finish.

FCC RF Radiation Exposure Statement.

This equipment complies with FCC RF radiation exposure limits set forth for an uncontrolled environment.

This equipment should be installed and operated with a minimum distance of 2.5 centimeters between the radiator and your body.

Important Note.

Use only the supplied antenna. Unauthorized antenna, modifications, or attachments could damage the transmitter and may violate FCC regulations.

HC TELECOM.