







# **USER MANUAL**

ASSORTMENT NO.: 0820 ITEM NO.: 0821 / 0825

# INTRODUCTION

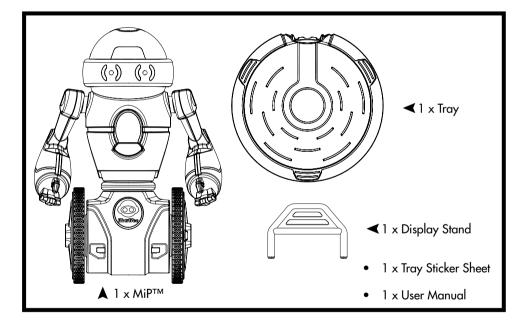
# **BATTERY INFORMATION**

Thank you for purchasing MiP™ by WowWee™!

Meet  $MiP^{TM}$ , your new gesture tracking, self-balancing robotic companion! Out the box,  $MiP^{TM}$  is packed with features and personality.  $MiP^{TM}$  loves to follow your hand around and balance things on its tray accessory. Take control, interact and play with  $MiP^{TM}$  through Gesture Sense<sup>TM</sup> technology or a Bluetooth<sup>®</sup> Low Energy (BLE) enabled mobile device.

Take a few minutes to look through this user manual and get MiP™ working.

NOTE: When using MiP<sup>™</sup>, adult supervision is required, especially when changing the batteries.



#### Please note the following when operating MiP™:

- Do not immerse MiP™ or any parts in water or any other form of liquid.
- Do not drop, throw, or kick MiP™ as this may damage mechanical functions.
- Do not allow the robot to roam freely or leave unattended near edges from which MiP™ could fall.

#### Installing or changing batteries in MiP™:

- 1. To change the batteries, carefully lay MiP<sup>™</sup> on its front. Do not place MiP<sup>™</sup> where it could easily fall. MiP<sup>™</sup> requires 4 x "AAA" size alkaline batteries (not included).
- 2. Using a Phillips screwdriver (not included) remove the screws on the battery compartment cover located on the back of the robot.
- 3. Insert the batteries according to the diagram. Ensure that the positive and negative polarities match the illustrations inside the battery compartment.
- 4. Replace the battery compartment cover and tighten screws using the screwdriver. Do not over-tighten.

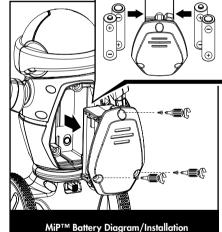
## **IMPORTANT BATTERY INFORMATION:**

- Use only fresh batteries of the required size and recommended type.
- Do not mix old and new batteries, different types of batteries [standard (Carbon-Zinc), Alkaline or rechargeable] or rechargeable batteries of different capacities.
- Remove rechargeable batteries from the toy before recharging them.
- Rechargeable batteries are only to be charged under adult supervision.
- Please respect the correct polarity, (+) and (-).
- Do not try to recharge non-rechargeable batteries.
- Do not throw batteries into fire.
- Replace all batteries of the same type/brand at the same time.
- The supply terminals are not to be short-circuited.
- Remove exhausted batteries from the toy.
- Batteries should be replaced by adults.
- Remove batteries if the toy is not going to be played with for some time.

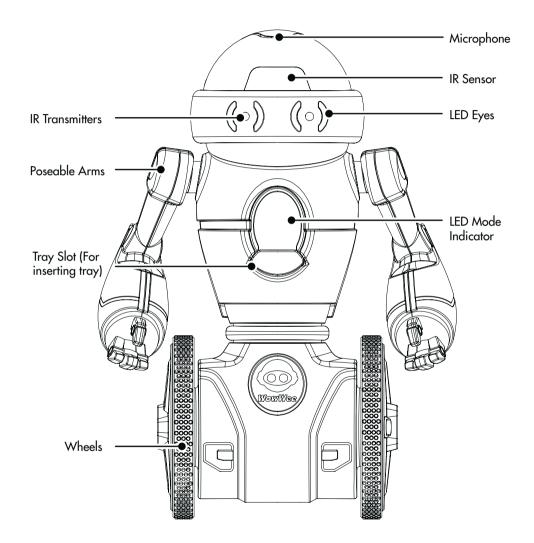
# LOW BATTERY INDICATORS:

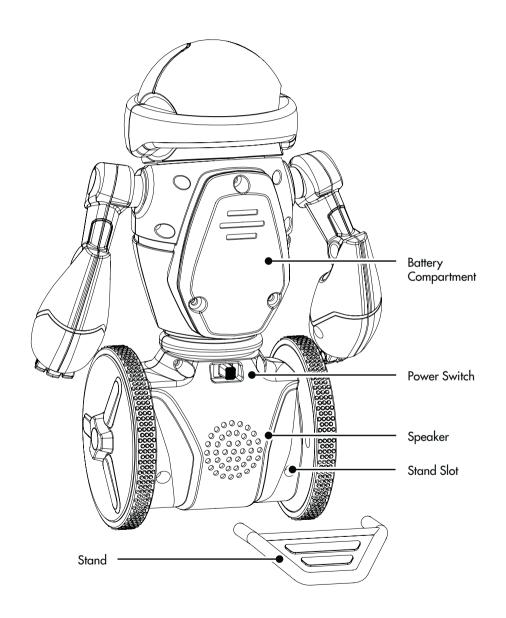
When the batteries grow weak, MiP<sup>™</sup> will move very slowly and easily fall down while moving or turning. When this occurs, power OFF and replace all batteries.

NOTE: You will know when MiP<sup>™</sup>'s batteries are nearly depleted because it will make a low battery indication sound and then power off. You can also see current battery levels via the MiP<sup>™</sup> App.



MiP<sup>™</sup> OVERVIEW FRONT

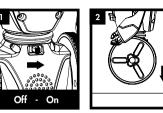




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# **GETTING STARTED**

(1) With the batteries inserted, locate the power switch on its back and activate MiP<sup>™</sup> by toggling it to ON. (2) Carefully place MiP<sup>™</sup> upright on its wheels on a flat and smooth surface, away from edges and obstacles. On successful balancing, you should feel traction in its wheels. At this point, let go and MiP™ will stand on its own with slight movements to correct its balance.



MiP<sup>™</sup> has several different modes that can be activated. Along with its own unique vocabulary, MiP™ will make a wide range of sounds to express itself regarding its current action, mode, or input received. To access the different modes, pick MiP<sup>™</sup> up and turn its right or left wheel. The LED Mode Indicator will change color to indicate its current mode. Note that these modes are in a fixed order, therefore, you can turn the wheel clockwise or counter-clockwise to go up and down the list of modes.



Mode	LED Mode Indicator Color
MiP™	BLUE (Default)
Stack	PINK
Cage	WHITE
Tricks	RED
Roam	YELLOW
Dance	TURQUOISE
Tracking	ORANGE

### BASIC COMMANDS - ALL MODES

#### Sound Detection

Various MiP<sup>™</sup> actions can be performed by clapping, which will activate its sound detection. For instance, to have MiP<sup>™</sup> repeat a Trick Mode routine, you can clap twice.

#### Stop/Cancel

You can cancel any action MiP<sup>™</sup> is currently performing by picking it up and tilting, then placing MiP<sup>™</sup> back down vertically. To reactivate the mode/action MiP<sup>™</sup> was performing prior to the Stop/Cancel command, clap twice.

#### Falling

Should MiP™ fall, it will make a sad sound. To get moving again, place it upright and it will start balancing then wait for new commands, whilst in its previous mode.

### MODES

#### MiP<sup>™</sup> Mode (Default)

The default mode MiP<sup>™</sup> is in, upon start up. In this mode, MiP<sup>™</sup> will detect hand gestures, responds to claps and shakes.

#### Hand Gesture Control - Forward

Guide MiP<sup>TM</sup> forward by holding your hand in front of MiP<sup>TM</sup>, then dip and pull your hand away from MiP<sup>™</sup> to steer it forward

#### Hand Gesture Control – Backward

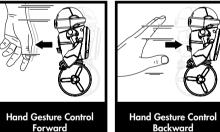
Guide MiP™ backwards by holding your hand in front of MiP™, then dip and push your hand towards MiP<sup>™</sup> to steer it backwards.

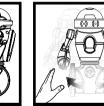
#### Hand Gesture Control – Left/Right

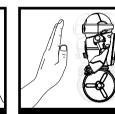
Turn MiP<sup>™</sup> by swiping your hand in front of MiP<sup>™</sup> in the direction that you want it to turn.

#### Hand Gesture Control - Stop

Stop MiP<sup>™</sup> from moving forward by placing your hand in front of it.





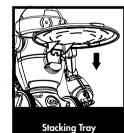


Hand Gesture Control Left/Right

Hand Gesture Control Stop

Stack Mode (Pink)

For this mode, first attach the tray accessory to MiP™ as shown in the diagram. Carefully place MiP™ on a large, flat surface and let it balance. MiP™ will now start a countdown! You will have only a few seconds to stack a heavy object or many light objects on top of the tray. If it can balance correctly, MiP™ will add additional time for you to stack. If you fail to reset the timer and the clock runs out, MiP™ spins around, tossing all the stacked items off the tray. See how much you can stack before the time runs out!



If you want to stack without the timer, use the Stop/Cancel command (pg 5). After MiP<sup>™</sup> has started balancing, you are free to stack as much as you want without a time limit. To reactivate the timer, clap twice.

**NOTE:** Do not place open liquid containers on the tray. Do not place anything too heavy on the tray.





#### Cage Mode (White)

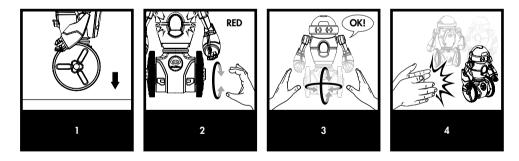
Stop MiP<sup>™</sup> from escaping your clutches by cutting off its escape routes. Place your hand in front of MiP's eyes to block its path (**Hand Gesture Control - Stop**). MiP<sup>™</sup> will move faster as the game progresses. MiP<sup>™</sup> will make victory sounds if it is able to escape. To restart the game, clap twice.

#### Trick Mode (Red)

Using hand gesture controls, you can have MiP™ memorize up to 50 separate movements that you command. To do so:

- 1. Select Tricks Mode, then place MiP<sup>™</sup> on a large flat surface and let it balance.
- Wait for MiP<sup>TM</sup>'s LED Mode Indicator to flash RED, then give a hand gesture command. To indicate it has 'read' the command, MiP<sup>TM</sup> will say "OK" and its eyes will light up indicating command has been entered.
- 3. Continue adding additional commands up the limit of 50.
- 4. To execute the trick, clap twice. MiP™ will repeat the most recent series of commands programmed.

To enter a new series of commands, quickly clap three times. Alternatively, you can also change the mode, then repeat step 1. MiP<sup>™</sup> is now ready to learn a new routine.



**TRICK:** You can also use this method to deliver objects to people as well. Follow steps 1-3, then pick MiP<sup>™</sup> up and attach the tray accessory. Place MiP<sup>™</sup> down so it is balancing, then place the object you want to deliver on the tray. Clap twice to execute the command.

#### Roam Mode (Yellow)

MiP<sup>TM</sup> will explore its environment and roam freely. It will acknowledge obstacles that it can see with its IR Sensors, stop and turn away from them. MiP<sup>TM</sup> will exit Roam Mode after three minutes or if it falls. Should MiP<sup>TM</sup> get stuck on a small obstacle below its IR Sensor and is not repositioned by you, MiP<sup>TM</sup> will exit the mode.

#### **Object detection**

As MiP<sup>™</sup> moves around, it will detect objects in range, directly in front of it. Upon detection, MiP<sup>™</sup> will make a sound, turn and drive in another direction. Note that MiP<sup>™</sup> does not have edge detection, so do not allow it to roam freely in an area with edges from which it could fall.

**NOTE:** MIP<sup>TM</sup> cannot detect obstacles below the range of its IR Sensor (located above the eyes), to the side, or from behind.

#### Dance Mode - (Turquoise)

MiP™ will perform dance routines by moving around and dancing to music.

**NOTE:** MiP<sup>™</sup> moves around during dance routines. Ensure the surrounding area is free from obstacles and edges.

#### Track Mode - (Orange)

MiP<sup>TM</sup> will track and follow your hand gestures. Hold your hand in front of MiP<sup>TM</sup> until it makes a low beep tracking sound then guide MiP<sup>TM</sup> around by moving your hand slowly in any direction. MiP<sup>TM</sup> will track forwards, backwards, left and right movements. Note: MiP<sup>TM</sup> is more accurate at tracking slower movements.

#### SLEEP MODE

If MiP<sup>™</sup> is left for approximately 10 minutes, it will enter Sleep Mode after making a sound. The LED Mood Indicator will turn off along with object detection, and the unit will no longer balance and drop to a prone position.

To wake MiP<sup>™</sup> from Sleep Mode, turn it OFF for 10 seconds and then ON again using the Power Switch located on the back.

NOTE: If you are done playing with MiP<sup>™</sup>, turn it off using the power switch located on the back.

# APP FUNCTIONALITY AND Q & A

# WARRANTY

### **APP FUNCTIONALITY**

MiP<sup>TM</sup> is equipped with BLE (Bluetooth<sup>®</sup> Low Energy) connectivity and can interact wirelessly with an iPhone<sup>®</sup> 4s and above, iPad touch<sup>®</sup> Gen 5 or above, iPad<sup>®</sup> 3 or above, iPad Air<sup>TM</sup>, or select Android<sup>TM</sup> BLE enabled devices. Apple<sup>®</sup> devices must be running iOS 7 or above. Android<sup>TM</sup> devices must be running Android<sup>TM</sup> 4.3 BLE or above.

Using the App, you can access a wider range of behaviors, moods and games, or have MiP™ dance to songs on your device.

**NOTE:** MiP<sup>TM</sup> does not have object detection when controlled via the App.

Downloading the App	Connecting to MiP™ with your device
For iPhone and iPod touch:	To connect MiP™ with your device:
Go to the App Store and search for MiP App. Alternatively, open a browser and use the following link: appstore.com/mipapp. Then, click download.	<ol> <li>Turn MiP<sup>™</sup> On as instructed in Getting Started (pg 5).</li> </ol>
	2. Open the MiP™ App on your device.
For Android:	<ol> <li>The App will bring up your MiP™'s ID in a list of available devices.</li> </ol>
Go to the Google Play Store and search for MiP App. Then, click download.	<ol> <li>Follow the on-screen instructions to augment MiP™'s behavior, moods and games.</li> </ol>

## **Q&A** AND **PRODUCT SUPPORT**

If you are experiencing difficulties with MiP™, use this troubleshooting guide or visit **www.wowweezone.com** for further support.

- Q: My MiP<sup>™</sup> is not responding to my hand gesture commands...
- A: Make sure you are giving gestures in front of MiP<sup>™</sup>s IR Sensors, located above its eyes. Note that MiP<sup>™</sup> cannot detect hand gestures from the side or from behind.
- Q: My MiP<sup>™</sup> has trouble performing turns and is moving too slowly...
- A: Make sure there is no dirt or fibers trapped around the wheels. If there is, carefully remove the debris (adult supervision required). If MiP™ still moves slowly, try replacing the 4 x "AAA" size alkaline batteries.
- Q: My MiP<sup>™</sup> cannot detect objects and obstacles...
- A: Try resetting MiP<sup>™</sup> by turning it Off for a few seconds and then On again using the power switch located on the back. Note that MiP<sup>™</sup>'s IR Sensors are based on reflection. It can see highly reflective surfaces, such as white walls or mirrors more easily and from greater distances than matte or black surfaces.

#### WowWee™ 90-Day Limited Warranty

WowWee's warranty obligations for MiP™ (this "Product") are limited to the terms set forth below.

WowWee Group Limited ("WowWee") warrants to the original end-user purchaser that this Product will be free from defects in materials and workmanship under normal use for a period of 90 days from the date of retail purchase (the "Warranty Period"). This warranty is extended only to the original end-user purchaser of a new product that was not sold "as is".

#### If a defect arises:

(1) you may within 30 days from the date of retail purchase (or such other period specified by the return policies of the place of purchase) return this Product to the place of purchase, together with the original proof of purchase and either the original box or the UPC code label from the box, and this Product will be replaced or, in the event that a replacement for this Product is not available at the place of purchase, either a refund of the purchase price for this Product or a store credit of equivalent retail value will be provided; or

(2) you may after the day that is 30 days from the date of retail purchase (or such other period specified by the return policies of the place of purchase) and within the Warranty Period contact WowWee Customer Support to arrange for the replacement of this Product. In the event that a replacement for this Product is not available this Product will be replaced by WowWee with a product of equivalent or greater retail value.

Notwithstanding the foregoing terms of this warranty, WowWee reserves the right at all times, at its sole option and discretion, to refund to you the purchase price paid by you for this Product in full and final settlement of WowWee's obligations under this warranty.

A purchase receipt or other proof of the date of retail purchase and purchase price is required in order to claim the benefit of this warranty.

If this Product is replaced, the replacement product becomes your property and the replaced Product becomes WowWee's property. If the place of purchase refunds the purchase price of this Product or issues a store credit of equivalent retail value, this Product must be returned to the place of purchase and becomes WowWee's property. If WowWee refunds the purchase price of this Product, this Product must be returned to WowWee and becomes WowWee's property.

#### EXCLUSIONS AND LIMITATIONS

This warranty covers the normal and intended use of this Product. This warranty does not apply: (a) to damage caused by accident, abuse, unreasonable use, improper handling and care or other external causes not arising out of defects in materials or workmanship; (b) to damage caused by service performed by anyone who is not an authorized representative of WowWee; (c) to any hardware, software or other add-on components installed by the end-user; (d) if this Product has been disassembled or modified in any way; (e) to cosmetic damage, including but not limited to scratches, dents or broken plastic, or normal wear and tear.

THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS AND YOU MIGHT ALSO HAVE OTHER RIGHTS THAT VARY FROM STATE TO STATE. WOWWEE'S RESPONSIBILITY FOR PRODUCT DEFECTS IS LIMITED TO THE REPLACEMENT OF THIS PRODUCT OR THE REFUND OF THE PURCHASE PRICE FOR THIS PRODUCT. ALL EXPRESS AND INVILID WARRANTIES, INCLUDING BUT NOT LIMITED TO ANY IMPLIED WARRANTIES AND CONDITIONS OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN TIME TO THE TERM OF THIS JUNITED WARRANTY. NO WARRANTIES, WHETHER EXPRESS OR IMPLIED, WILL APPLY AFTER THE EXPIRATION OF THE LIMITED WARRANTY PERIOD. If any term of this warranty is held to be illegal or unenforceable, the legality or enforceability of the remaining terms shall not be affected or impaired.

EXCEPT AS PROVIDED IN THIS WARRANTY AND TO THE EXTENT PERMITTED BY LAW, WOWWEE IS NOT RESPONSIBLE FOR DIRECT, SPECIAL, INCIDENTIAL OR CONSEQUENTIAL DAMAGES HOWSOEVER CAUSED RESULTING FROM BREACH OF WARRANTY OR CONDITION OR UNDER ANY OTHER LEGAL THEORY, INCLUDING BUT NOT LIMITED TO LOSS OF USE. THE FOREGOING LIMITATION SHALL NOT APPLY TO DEATH OR PERSONAL INJURY CLAIMS, OR ANY STATUTORY LIABILITY FOR INTENTIONAL AND GROSS NEGLIGENT ACTS AND/OR OMISSIONS.

SOME STATES DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, OR LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS, SO THESE LIMITATIONS MIGHT NOT APPLY TO YOU.

Valid only in U.S.A.



## Meet... Voici... Di hola a...



www.meetmip.com

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Customer Service website: www.wowweezone.com

We recommend that you retain our address for future reference.

Product and colors may vary.

Packaging printed in China.

This product is not suitable for children under 3 years because of small parts - choking hazard.

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Android and Google Play are trademarks of Google Inc.

MADE IN CHINA.

#### CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.





#### NOTE

This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular Installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try and correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver

• Connect the equipment into an outlet on a circuit different from that to which the receiver is connected

Consult the dealer or experienced radio/TV technician for help

This device complies with Industry Canada Licence-exempt RSS-210. Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.

For these purposes, the party responsible is:

WowWee USA Inc.

875 Prospect Street Suite 204A La Jolla, CA 92037

1-800-310-3033

**WARNING!** This equipment may experience difficulty and/or memory loss when subjected to any electrostatic discharge, radio frequency interference, or sudden power surge/interruption. The user is encouraged to reset the equipment should any of these occur.



WowWee Group Limited Energy Plaza, 301A-C 92 Granville Road T.S.T. East, Hong Kong WowWee Canada Inc. 3700 Saint Patrick Street, Suite 206, Montreal, QC, H4E 1A2, Canada

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