FRONT



SENTINEL TURRET GEL BEAD BLASTER **QUICK START GUIDE**

SCAN FOR INSTRUCTIONS



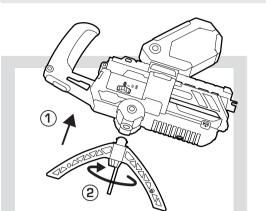
This blaster has been and will not fire. It will flash yellow/red **FOLLOW STEPS 1 THRU 3**

TO UNLOCK & RE-ENABLE

IT'S A BLAST! - WITH OR WITHOUT THE APP

Once unlocked, the Faction Sentinel works like any other gel bead blaster. It will not require any further connection to a phone or app to work. Just turn it on, load it up with gel bead ammo and blast away!

Connecting with the app is highly recommended however, as it will take your blasting game experience to a whole new level. When connected to the app, certain blaster functions (such as Firing Mode selection, LED lights, and the ability to fire) may be controlled by the app during gameplay. Full control may be restored at any time by closing the app and powering your blaster on and off.



Unfold and insert tripod

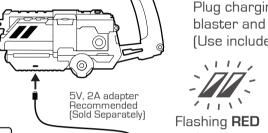
into blaster. Turn lock

knob to secure in place.

INITIAL SET-UP

YOUR BLASTER

CHARGING YOUR BLASTER



Plug charging cable into blaster and charging port. (Use included cable only)









DOWNLOAD THE FREE FACTION BATTLE SYSTEM APP Scan or visit FactionBattle.com to download **DOWNLOAD THE FREE** FACTION BATTLE SYSTEM APP

and install the FREE Faction Battle System app. Update your phone to its most current operating system for best performance.



3 PAIR & UNLOCK YOUR BLASTER THROUGH THE APP

Ensure your phone's Bluetooth is on. Launch app, then turn blaster on to initiate pairing. (If blaster is already on but not flashing blue, quickly turn off then on again to re-initiate pairing). Follow in-app instructions to select Faction Sentinel. Blaster will pair,

automatically unlock and be ready for use. Once paired, blaster will auto-pair to your phone whenever both the app is open and blaster is turned on. Should pairing fail, turn blaster off then on again and re-attempt connection.

NOTE: Faction blasters ONLY connect through the app. Blaster will not appear in your phone's Bluetooth settings. It can only connect when app is open and running and it will automatically disconnect when app is closed.

You can pair a blaster to a different phone by following the same steps. Just be sure to close app on original phone until blaster has successfully paired with new phone.

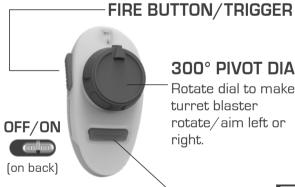


Flashing **BLUE**

= pairing mode

$oldsymbol{(ullet)}$ APP SUPPORTED FUNCTIONS REQUIRE PAIRING AND CELLULAR DATA.

THE SENTINEL GEL BEAD BLASTER



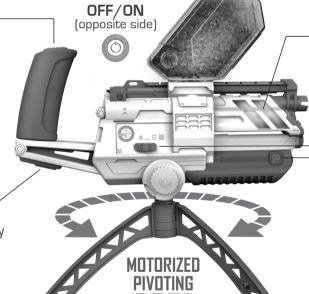
300° PIVOT DIAL Rotate dial to make turret blaster rotate/aim left or right.

CHAT and **HIT** buttons only function during gameplay when used with the Faction app.

THIT BUTTON oxtimesPress during gameplay

to indicate vou've

been hit.



LED LIGHT BARS

Light bars change color to display blaster status. Lights may be controlled by game when connected

to the Faction app.

CHAT BUTTON ::-Press and hold to talk with teammates. Release to stop talking.

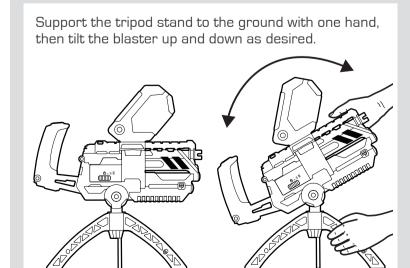
FIRING MODES

- Single Fire: 1 shot per trigger pull
- **■** Burst Fire: 3 shots per trigger pull
- Full Auto Fire: Shoot continuously until trigger is released

SAFETY:

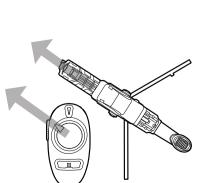
Lock firing mechanism when not in use or charging.

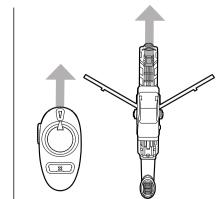
ADJUSTABLE TILT

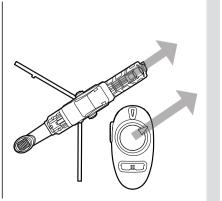


POINT AND BLAST REMOTE CONTROL

Point and blast from up to 100 ft (30m). Turn the dial on the remote in the direction you want to aim and Sentinel will rotate and point in the exact same direction. Press the button on the side to fire!

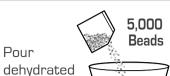






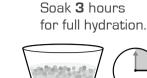
BACK

PREPARING GEL BEADS

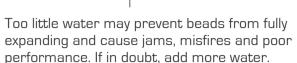


1/2 GAL.

(2L)







CLEARING A JAM:

beads into

water.

Turn power off and remove ammo clip. Shake blaster sharply 3 or 4 times to clear chamber, then fire the blaster to ensure the jam is resolved. Smack ammo clip against your hand to free any clip jam. If still jammed, spray canned air into upper chamber to loosen until jam drains down barrel. Never stick any object into barrel, upper chamber or ammo clip as it may worsen jam or cause damage.

LOADING THE AMMO CLIP



Pour beads into clip. Do not overfill.



Ages 14+

insert clip and turn to lock.

ADULT SUPERVISION REQUIRED:

Scoop beads and drain

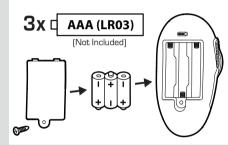
water through fingers.

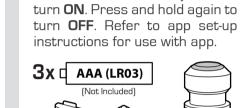
DO NOT BRANDISH IN PUBLIC: DO NOT BRANDISH THIS PRODUCT IN PUBLIC as it may cause confusion and may be a crime. This p

CHECK LOCAL LAWS: Criminal penalties may be possible under state & federal law from use of a replica firearm in a prohibited or thr Consumers should confirm the lawful use of this product with local authorities before using in public spaces as laws may vary.

REMOTE BATTERIES

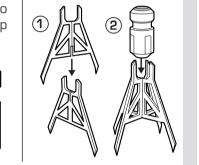
Open compartment door and install new batteries.





SMART BEACON ASSEMBLY

Press and momentarily hold to



PLAYING TARGET PRACTICE (NO APP)

Turn beacon on. Blast the beacon when it turns BLUE, but don't blast it when the light turns off.



RED = Mis-hit after light turns of

TROUBLESHOOTING

Blaster is flashing yellow and red.	Blaster is still locked. Download Faction app and follow instructions for one-time pairing and unlocking.
Blaster is solid blue, but blaster does not fire.	 Check firing mode switch to ensure the safety lock is not selected. Firing ability may be suspended by app control. Close app and turn blaster off and on to regain full control. Blaster may be jammed. Follow instructions for clearing a jam. If still unresponsive, turn blaster off then on again.
Blaster works fine, but app is not connecting or cannot see it.	Ensure your phone's Bluetooth is turned on and the app has permission to use it. With the app open and running, turn blaster off the on again to restart the pairing process. If previously paired, blaster should auto-pair.
Blaster is blinking red or firing slowly.	Blaster power is running low. Follow instructions for charging.
Gel beads aren't firing correctly or are rolling out of the blaster barrel.	Gel beads may not be fully hydrated. Allow more hydration time and add water if partially hydrated beads are floating above the water level.
Remote is blinking or blaster is not responding to remote.	Blaster is not connected to remote or has lost connection. Turn blaster and remote power off, then turn back on to re-establish connection.

BEACON + REMOTE

AAA BATTERY WARNINGS

• Non-rechargeable batteries are not to be recharged.

Batteries are to be inserted using correct polarity.

• The supply terminals are not to be short circuited.

be accepted for disposal at your local recycling center.

check the instructions of the battery manufacturer

• Never throw batteries in a fire or attempt to open the

Batteries should be replaced by an adult.

Do not mix old and new batteries and Do not mix alkaline, standard (carbon-zinc) or rechargeable (ni-cad, ni-mh, etc.) batteries.

Remove all batteries from compartment if beacon is not used for a long period of time.

WARNING: Batteries are harmful if swallowed. Please keep away from

Battery Disposal: Dispose of batteries according to the local laws and

regulations of your region. Some batteries may be recycled, and may

If you are not able to identity the application rules in your areas, please

Remove exhausted batteries as soon as possible and discard

& SPECIFICATIONS:

properly.

outer casing.

• Do not use rechargeable batteries.

BLASTER

THIS PRODUCT CONTAINS A LITHIUM-ION BATTERY:

- Li-ion batteries have a severe risk of fire and injury if they are improperly handled or misused. They may explode, overheat or ignite. Do not open, crush or modify this product. Do not incinerate or heat above 113°F/ 45°C. Read all directions regarding use, care and disposal. Read all following precautions and instructions regarding the care and use of Li-ion batteries.
- Keep away from flammable materials.
- Do not expose to direct sunlight.
- Do not place in a fire or leave in hot places.
- Do not drop or make subject to strong impact. Keep dry and away from water.
- The supply terminals are not to be short circuited.
- Never throw into a fire or attempt to open outer case. Do not stress, press or drop
- Never charge unattended. When charging you should always remain in constant observation to monitor the charging process and react to potential problems that may occur.
- Disconnect charging cable if fully charged.

SKYROCKET TOYS 30-DAY LIMITED WARRANTY

MADE IN CHINA

- Never store or charge inside a car in extreme temperatures, since extreme temperature could ignite fire
- Use caution to avoid puncture. Puncture of battery may cause a fire. Li-ion Battery Disposal: Li-ion batteries must be recycled or disposed of properly. They should not be disposed of with other household waste. Check your local laws and

regulations for correct recycling and/or battery disposal.

Skyrocket warrants to the original purchaser that this product is free of defects in materials or workmanship for 30 days from the original purchase. This warranty only applies to defects in material and workmanship and is not valid if the product has been misused or not assembled and maintained per instructions. Proof of defect or malfunction must be provided and verified, along with original sales receipt with date. For quickest resolution, defective product should be returned to the original point of purchase for exchange or refund. If you have questions or difficulties, please contact Skyrocket Toys customer service department at support@skyrockettoys.com.

WARNING: This produces flashes that may trigger epilepsy in sensitized individuals.

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Item # 18588 SENTINEL FCC ID: O531858824G Item # 18586B BEACON FCC ID: O5318586B24G



Questions or comments? Please email support @skyrockettoys.com

This device complies with PART 15 of the FCC Rules. Operation

2) this device must accept any interference received, including

] This device may not cause harmful interference, and

CAUTION: Changes or modifications to this unit not expressly

NOTE: This equipment has been tested and found to comply

approved by the party responsible for compliance could void the

pursuant to Part 15 of the FCC rules. These limits are designed

in a residential installation. This equipment generates, uses and

to provide reasonable protection against harmful interference

can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful

interference to radio communications. However, there is no

to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try

to correct the interference by one or more of the following

Increase the separation between the equipment and receiver

Connect the equipment into an outlet on a circuit different from

that to which the receiver is connected - Consult the dealer or

measures: Reorient or relocate the receiving antenna -

an experienced radio/TV technician for help.

installation. If this equipment does cause harmful interference

guarantee that interference will not occur in a particular

interference that may cause undesired operation

is subject to the following two conditions.

user's authority to operate the equipment.

with the limits for a Class B digital device,