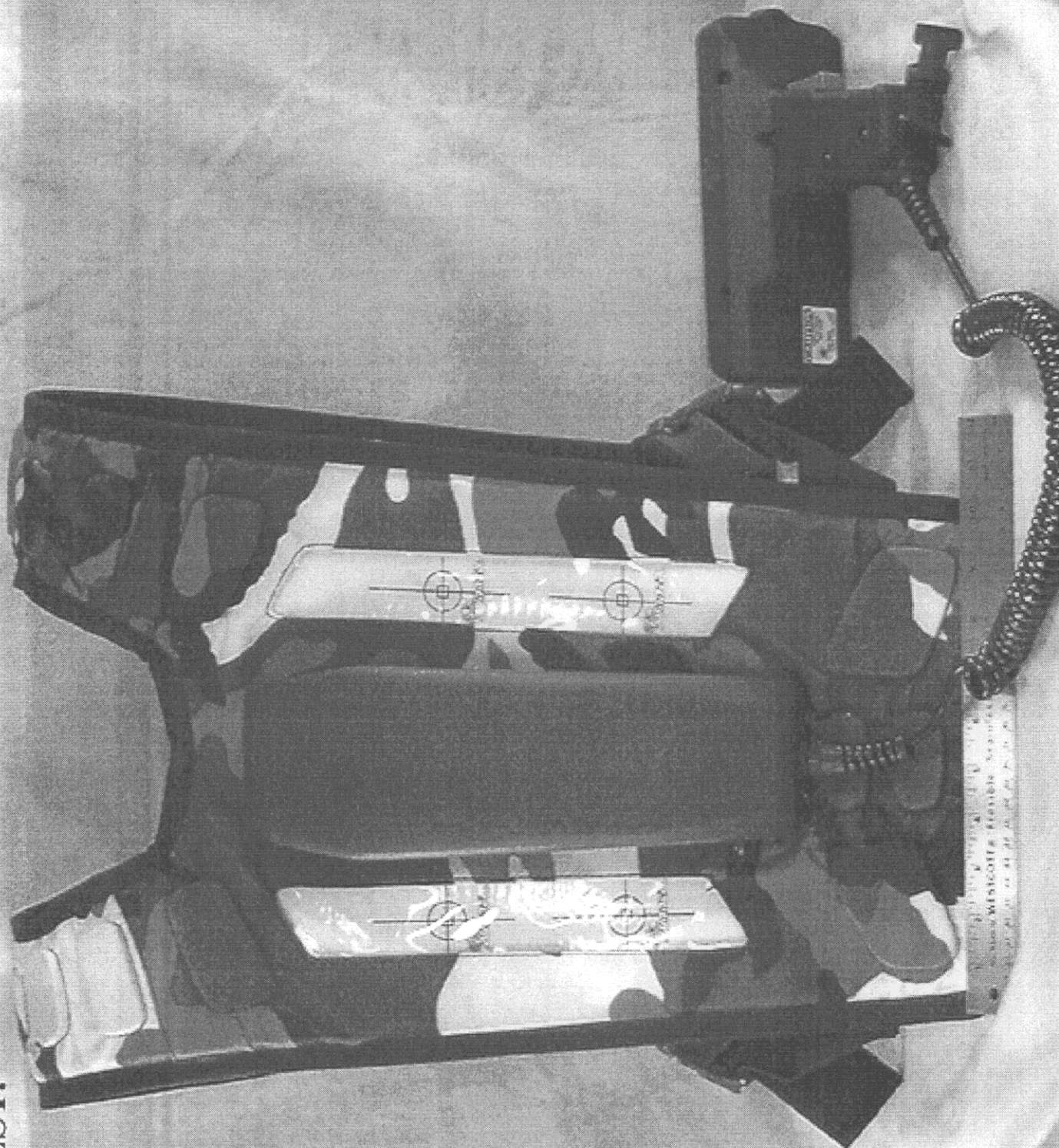




**PLAYER VEST:
BACK**



PLAYER VEST: FRONT

