

## Battery

This device complies with Part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference. (2) This device must accept any interference received, including any interference that may cause undesired operation.

Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

## Features

Battery

Belt Clip

Lightsaber™ Sound

Power Button

Blaster Sound

Storage Buttons

Scan Area

INSTRUCTION FINAL ART APPROVAL		DEPARTMENT	SIGNATURE	DATE	APPVD.	APPVD. w/REV.
PRODUCT NAME:	Instruction Sheet Reader	TEAM LEADER			<input type="checkbox"/>	<input type="checkbox"/>
PRODUCT SKU#:	84151	ID			<input type="checkbox"/>	<input type="checkbox"/>
STUDIO CONTACT:	Fisher Design/Tom Schmidt 513.221.2242	MARKETING			<input type="checkbox"/>	<input type="checkbox"/>
SEPARATOR CONTACT:		ENGINEER			<input type="checkbox"/>	<input type="checkbox"/>
		LEGAL			<input type="checkbox"/>	<input type="checkbox"/>
		LICENSING			<input type="checkbox"/>	<input type="checkbox"/>
		QUALITY ASSURANCE			<input type="checkbox"/>	<input type="checkbox"/>
		CUSTOMS			<input type="checkbox"/>	<input type="checkbox"/>

**HASBRO** RETURN TO ALLEN TABE (x4575) BY:

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# Operation

## Chip Playing

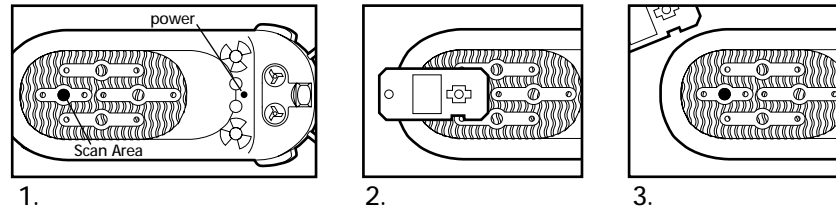
Turn unit on (fig. 1).

Lay chip on Scan Area on front of unit (fig. 2).

Listen to one of the random phrases.

Remove chip and replace with another chip (fig. 3) or use same chip again.

Chip will work with or without figure attached.



## Chip Storing

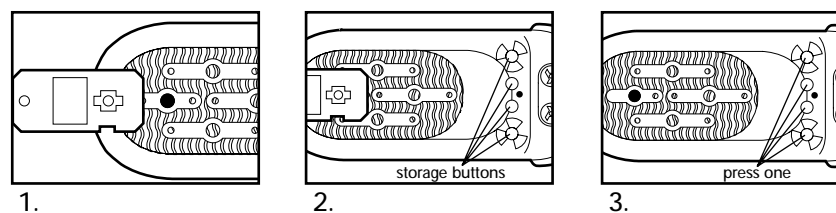
Turn unit on.

Lay chip on Scan Area on front of unit (fig. 1).

Listen to one complete phrase. Then press and hold any one of the four storage buttons (fig. 2) until the loading sound lets you know the chip has been stored.

Remove chip. Press the storage button again to hear each of the phrases that were on the chip (fig. 3).

(NOTE: this process can be done over and over again.)



## Chip Conversation Feature

Some figures can talk with other figures. See the figure's package back to determine the conversation feature.

Turn unit on.

Lay **first** chip on Scan Area on front of unit (fig. 1).

Listen to one of the random phrases.

Remove **first** chip and replace with second chip (fig. 2). This chip **will always respond with the same phrase** to the first chip.

(NOTE: if you store the two chips and play them back in order, the same thing will happen.)

