

BH200 is one set of Bluetooth V2.0 Dongle and Bluetooth Headset which working in the frequency range 2.400GHz to 2.4835GHz with 79 hopping channels. GFSK is applied for the signal modulation without EDR support. Please refer to the “Bluetooth Core specification Ver. 2.0 + EDR” for general detail RF character of Bluetooth Product.

BH201 is the Bluetooth Dongle part.

It is powered by the embed DC 3.7V li-ion battery and can be charged via the mini-USB port. Analog audio can be fed via the 3.5mm audio plug and A/D converted by internal CODEC, then transferred to Bluetooth Headset. Digital communication can happen between the dongle and other Bluetooth device via the mini-USB plug in USB-In AV mode and HCI/VOIP mode.

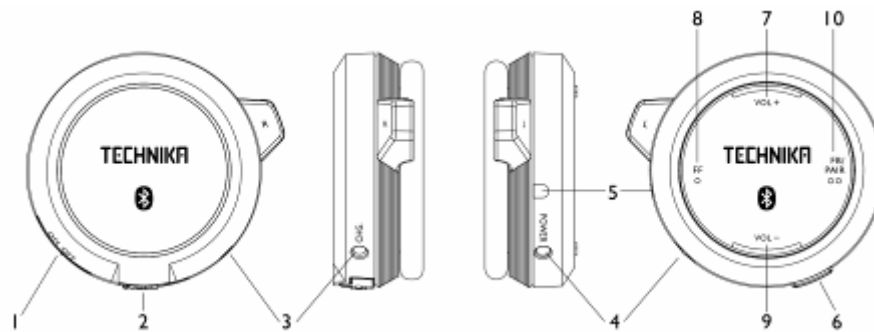


1	Mode Selector switch	USB-In AV source or Line-In AV source selection.(Refer to Mode Selector Switch Configuration)
2	Charging LED (red)	Charging process indicator.
3	Pairing LED (blue)	Pairing process indicator.
4	USB Jack	Connect to computer for <i>Bluetooth</i> ® enabled performance and charging progress.
5	SET button	VoIP Mode or HCI Mode selection.
6	Audio plug	Connect to audio devices as Line-In

BH202 is the Bluetooth Headset Part.

It is powered by the embed DC 3.7V li-ion battery and can be charge via the mini-USB port.

It can be connected to Bluetooth audio gateway devices supported A2DP/HSP/HFP function and playback the audio after its decoded by internal CODEC and in the mean time transmit the audio recorded by the embed Mic to the Bluetooth audio gateway devices after the analog audio is coded by the internal CODEC.



1	ON/OFF slide switch	Power ON/OFF
2	USB charge jack	To charge the headset with USB AC/DC power adaptor
3	Charging LED (red)	Charging process indicator
4	Pairing LED (blue)	Pairing process indicator
5	Microphone	
6	Call button	To answering/disconnecting call or pause the music
7	Volume up	Adjusting volume
8	Fast Forward	Go to the next track
9	Volume down	Adjusting volume
10	Fast Backward / Pairing	Go to the previous track / Activate the searching mode