

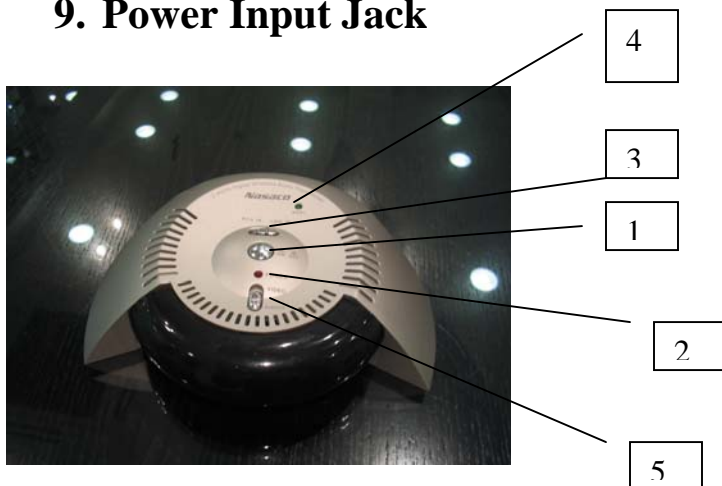
2.4GHz Wireless Headphone NTED800



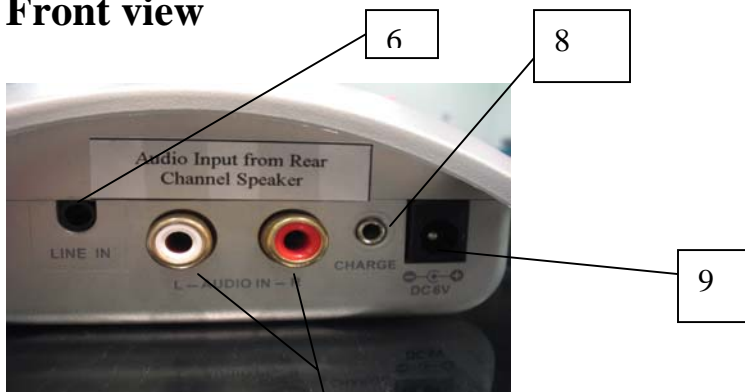
I. Location of Functions

A. Transmitter(NTJD800)

1. Power On/Off
2. Power light
3. RCA/LINE IN select switch
4. RSSI light
5. VIDEO/AUDIO select switch
6. LINE IN jack
7. RCA jack
8. Charging jack
9. Power Input Jack



Front view

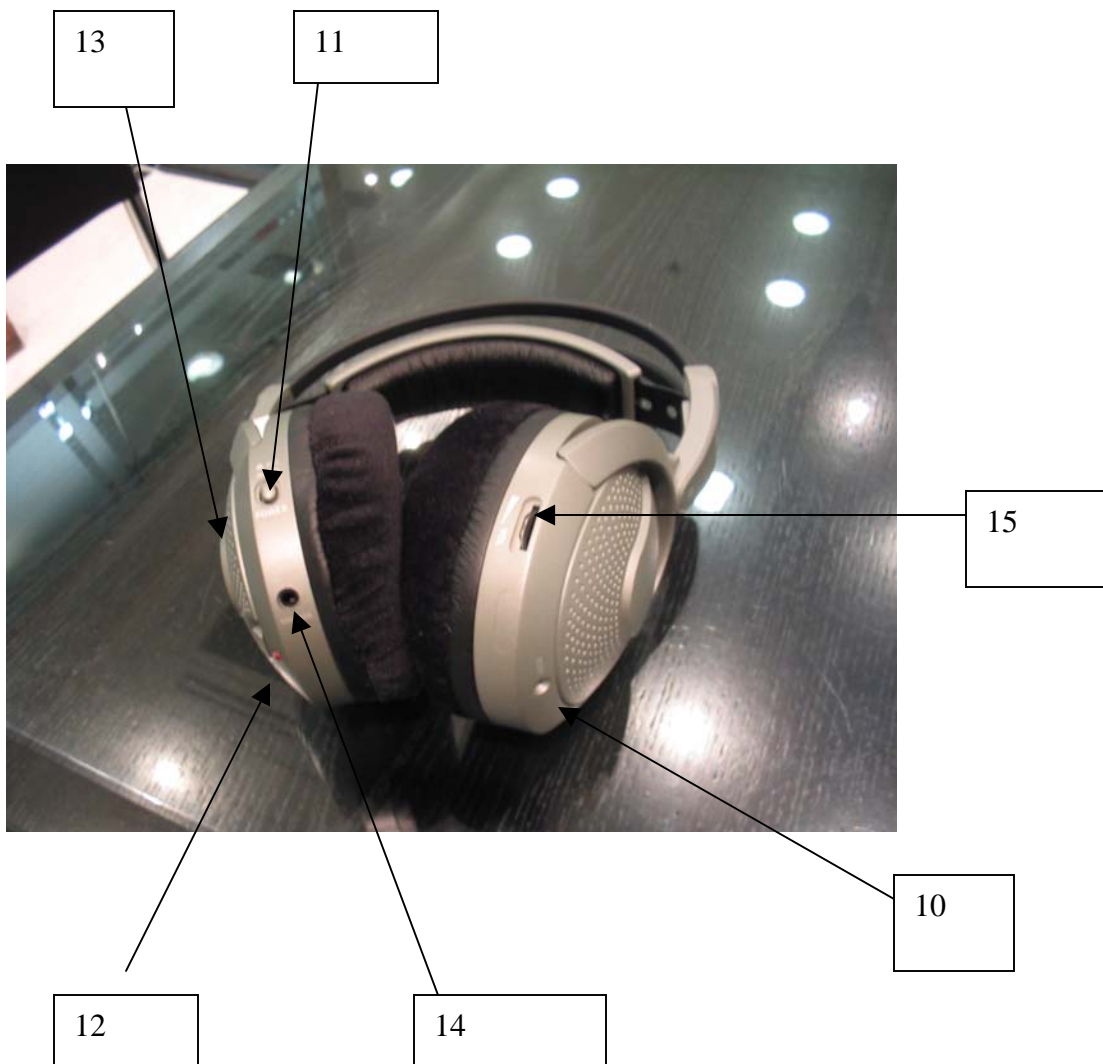


Rear view



B. Wireless Headphone(NTED800)

10. Power/RSSI light
11. Power ON/OFF
12. Charging LED
13. Battery Compartment Cover
14. Charging Hole
15. Volume



Accessories:



Audio Cable(Stereo) for Transmitter



Adaptor(6V 500mA) for Transmitter

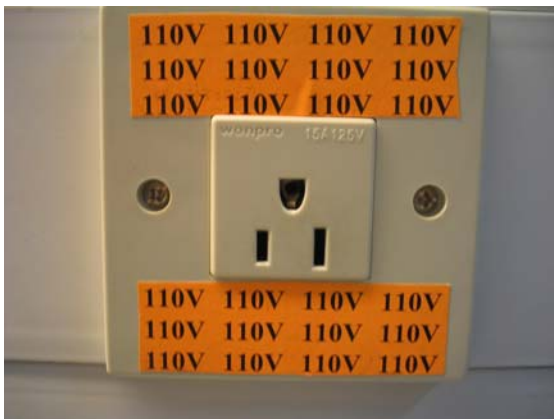


Charging Cable(2.5mm + 3.5mm)

Connecting the System

I. Powering the Transmitter

Connect the small, round plug from the transmitter AC power adaptor to the transmitter power input jack and plug the other end of the adaptor into any standard 120V AC wall outlet.



Press the ON/OFF button of the transmitter. The Red LED on the power light should be ON.

II. Connecting to an Audio Source

Connect the audio cable to the LINE IN jack of the transmitter and plug the other end to audio source (e.g. LINE OUT of DVD player).



Turn the LINE IN selection switch to LINE IN.



The Audio/Video Switch is for latency select. Usually set at Audio for music listening.

III. Powering the Headphone

Open the Battery Compartment Cover of the headphone and insert 3 AAA-size batteries with proper polarity.

Press ON/OFF button and green LED of POWER light should be flashing. Once the headphone is pair up with the transmitter, the green LED will remain ON.

Turn volume to appropriate level and you can listen to the headphone.

IV. Charging of batteries in headphone

Insert the smaller plug of the charging cable into the charging jack of transmitter. Plug the other end of the cable into the charging hole of the headphone. The red charging light is ON and you can charge your batteries.



Important – Charging of batteries

This charging circuit will charge rechargeable NiMH or NiCd batteries. DO NOT attempt to charge any other batteries except those specified above

Remember to charge the batteries overnight (or over 10 hours) for fully charge. Battery life for operation is about 5 hours.

V. Audio Muting

When audio source is cut off for 3 minutes, the speaker will be muted. But if audio signal resumes, the muting will be disabled and speaker will be ON again

Regulatory and Warning Information

Radio Frequency Interface Requirements



Note: This equipment has been tested and found to comply with Part 15 of the FCC rules. Operation is subject to the condition that this device does not cause harmful interference. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the maintenance manual, may cause harmful interference to radio communications. There is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, the user is encouraged to consult the dealer or an experienced radio / TV technician for help.

This equipment complies with Part 15 of the FCC Rules. Operation is subject to the following 2 conditions: (1) this equipment may not cause harmful interference, and (2) this equipment must accept any interference received, including interference that may cause undesired operation. Any changes or modifications made without the approval by the party responsible for compliance could void the user's authority to operate this equipment.

Note: The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications made by the user to this equipment. Such modifications could void the user's authority to operate the equipment.

Nasaco NTED - 800



FOR HOME OR OFFICE USE
FCC ID LLP-NTED800

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

END