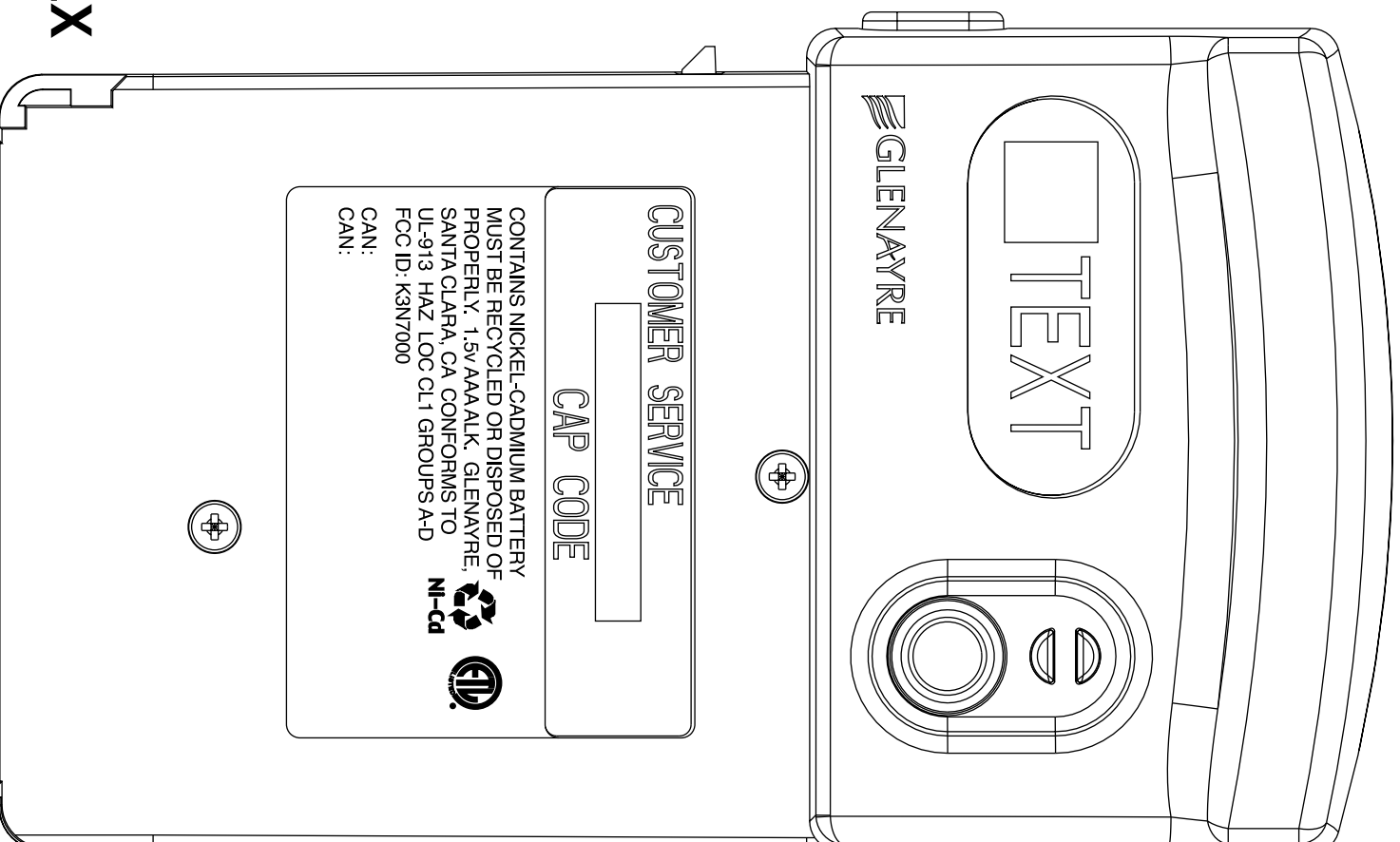


1X



2X