HW-229 I/B Draft FCC Warning

KIDDESIGN, INC. FCC ID: IAJHW229 EXHIBIT #: 4

NOTE: THE MANUFACTURER IS NOTE: THE MANUFACT

INFORMATION TO USER: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Getting Started

You should know

The HW229 is using Dual Band transmission so you can listen and talk in the same time. Each Walkie-Talkie uses three 1.5-volt AAA battery.

To install batteries, please follow the steps below.

- 1. Open Battery Compartment.
- 2. Attach the battery to contacts. Check the + and ends of the batteries for proper polarity.
- 3. Replace battery compartment cover by slipping cover into place and replacing screw. Make sure screw is firmly tightened.

We recommend

- Alkaline batteries are recommended for longer life.
- Removing batteries if unit is not to be used for more than 30 days.
- It's always better to replace both batteries at the same time.

Power On/Off

To turn you Walkie-Talkies on, set the Power On/Off button to On position. To turn off your Walkie-Talkies, set the Power On/Off button to Off position.

You should know

- The Power Light will be lit to indicate the Power is on.
- When the Power Light goes out, you Walkie-Talkies are off.

Sending a Message

Directly speaks into the Microphone.

You should know

 Keep the Microphone about 1/2 inches from your Microphone.

EXHIBIT # : 4 CONTINUED

Sending Built-in Phrases or Sounds

While pressing Sound Button to send any of the built-in phrases or sounds to the other party. **You should know**

 Both you and other party will listen the built-in phrase or sound when the button is pressed.

Receiving a Message

Once turned on the unit, you can receive a message from other party. You should hear the message through Speaker.

You should know

You can send a message and receive a message at the same time.

Game Ideas

Walkie-Talkies are great for all kinds of kids games and activities. Here are some fun suggestions:

Hide and Seek

One kid hides, while the other waits for a few minutes. The hiding kid can signal the seeking kid by giving clues regarding the hiding place.

What's the Password?

Two kids stand on either side of a closed door, or in separate rooms. One kid tries to enter the

other's room by saying the password. **Guess that Sound**

A kid sends a mystery sound, like a song, TV sound, or dog's bark. The other tries to guess what it is. Kids can take turns, when one has guessed the other's mystery sound.