16.3 What You Need To Know

You can limit an application's uplink or downlink bandwidth. This limit keeps the traffic from using up too much of the out-going interface's bandwidth. This way you can make sure there is bandwidth for other applications. Use the following quidelines:

- . The sum of the bandwidth allotments that apply to the WAN interface (LAN to WAN, WLAN to WAN) must be less than or equal to the Uplink value that you configure in the Bandwidth Management General screen.
- The sum of the bandwidth allotments that apply to the LAN port (WAN to LAN, WAN to WLAN) must be less than or equal to the Downlink value that you configure in the Bandwidth Management General screen.

16.4 General Configuration

Use this screen to enable bandwidth management and assign uplink/downlink limits. You can use either one of the following types:

- · Priority Queue. Enable bandwidth management to give uplink traffic that matches a bandwidth rule priority over traffic that does not match a bandwidth rule. (This type does not apply to downlink traffic.)
- Bandwidth Allocation. Enabling bandwidth management also allows you to control the maximum or minimum amounts of bandwidth that can be used by traffic that matches a bandwidth rule.

Note: You cannot apply both bandwidth management types at the same time.

Click Management > Bandwidth MGMT to open the bandwidth management General screen.



Figure 82 Management > Bandwidth MGMT > General



The following table describes the labels in this screen.

Table 55 Management > Bandwidth MGMT > General

LABEL	DESCRIPTION
Service Management	
Bandwidth Management	This field allows you to have NBG4604 apply bandwidth management.
Туре	Select Priority Queue or Bandwidth Allocation to enable bandwidth management.
	Select Priority Queue to allocate bandwidth based on the pre- defined priority assigned to an application. Refer to Section 16.5 on page 149.
	Select Bandwidth Allocation allocate specific amounts of bandwidth to specific protocols on an IP or IP range. Refer to Section 16.5 on page 149.
	Select Disable if you do not want to use this feature.
Total Bandwidth Someone Management.	etting. The fields below appear when you enable Bandwidth
Uplink	Type or select the total amount of bandwidth (from 64 Kbps to 30 Mbps) that you want to dedicate to uplink traffic.
	If you type the amount of bandwidth, the selection automatically becomes User Defined. If you select the amount of bandwidth, the field automatically displays the value in Kbps.
	This is traffic from LAN/WLAN to WAN.
Downlink	Type or select the total amount of bandwidth (from 64 Kbps to 30 Mbps) that you want to dedicate to downlink traffic.
	If you type the amount of bandwidth, the selection automatically becomes User Defined. If you select the amount of bandwidth, the field automatically displays the value in Kbps.
	This is traffic from WAN to LAN/WLAN.
Apply	Click Apply to save your customized settings.
Reset	Click Reset to begin configuring this screen afresh.

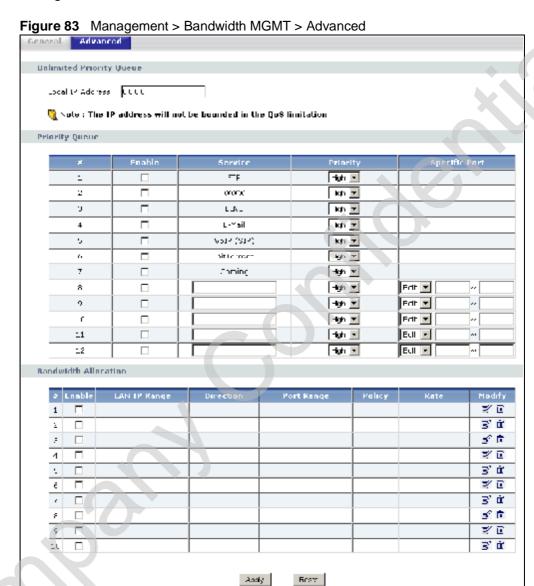
16.5 Advanced Configuration

Use this screen to configure bandwidth managements rule for the pre-defined services or applications.

Use this screen to configure bandwidth managements rule for specific protocols on an IP or IP range.

Note: This screen contains the **Priority Queue** and **Bandwidth Allocation** tables. Though both tables are described in this section, you can only apply the rules in one table. Fill out the table of the **Bandwidth Management Type** you selected in Section 16.4 on page 148.

Click Management > Bandwidth MGMT > Advanced to open the bandwidth management Advanced screen.



The following table describes the labels in this screen.

 Table 56
 Management > Bandwidth MGMT > Advanced

LABEL	DESCRIPTION
Priority Queue	
Local IP Address	Enter the IP address of the computer to which bandwidth management does not apply.
Priority Queue	Use this table to allocate specific amounts of bandwidth based on the pre-defined service.

Table 56 Management > Bandwidth MGMT > Advanced (continued)

LABEL	DESCRIPTION	
#	This is the number of an individual bandwidth management rule.	
Enable	Select this check box to have the NBG4604 apply this bandwidth management rule.	
Service	This is the name of the service.	
	You can also enter the name (up to 10 keyboard characters) of a service you want to add in the priority queue (for example, Messenger).	
Priority	Select a priority from the drop down list box. Choose High or Low.	
Specific Port	This displays the port/s assigned to the service.	
	You can also specify the port/s to services to which you want to allocate bandwidth. Choose either Both, TCP or UDP in the drop-down menu and enter the port or range of ports in the provided boxes.	
	Note: If you are entering a specific port and not a range of ports, you can either leave the second port field blank or enter the same port number again.	
Bandwidth Allocation	Use this table to allocate specific amounts of bandwidth to specific protocols on an IP or IP range.	
#	This is the number of an individual bandwidth management rule.	
Enable	Select this check box to have the NBG4604 apply this bandwidth management rule.	
LAN IP Range	This displays the range of IP addresses for which the bandwidth management rule applies.	
Direction	These read-only labels represent uplink or downlink traffic.	
	To LAN applies bandwidth management to traffic from WAN to LAN/WLAN (i.e., downlink).	
	To WAN applies bandwidth management to traffic from LAN/WLAN to WAN (i.e., uplink).	
Ω	Both applies bandwidth management to traffic that the NBG4604 forwards to both the LAN and the WAN.	
Port Range	This displays the range of ports for which the bandwidth management rule applies.	
Policy	This displays either Max (maximum) or Min (minimum) and refers to the maximum or minimum bandwidth allowed for the rule in kilobits per second in the field below.	
Rate	This is the maximum or minimum bandwidth allowed (refer to the field above) for the rule in bits per second.	
Modify	Click the Edit icon to open the Rule Configuration screen. Modify an existing rule or create a new rule in the Rule Configuration screen. See Section 16.5.2 on page 152 for more information.	
	Click the Remove icon to delete a rule.	
Apply	Click Apply to save your customized settings.	
Reset	Click Reset to begin configuring this screen afresh.	

16.5.1 Priority Levels

Traffic with a higher priority gets through faster while traffic with a lower priority is dropped if the network is congested.

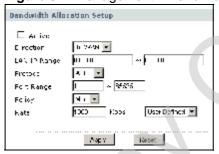
The following describes the priorities that you can apply to traffic that the NBG4604 forwards out through an interface.

- High Typically used for voice traffic or video that is especially sensitive to jitter (jitter is the variations in delay).
- Low This is typically used for all other traffic that are not time-sensitive.

16.5.2 User Defined Service Rule Configuration

If you want to edit a bandwidth management rule for specific protocols on an IP or IP range, click the Edit icon in the Bandwidth Allocation table of the Advanced screen. The following screen displays.

Figure 84 Management > Bandwidth MGMT > Advanced: Allocation Setup



The following table describes the labels in this screen.

Table 57 Management > Bandwidth MGMT > Advanced: Allocation Setup

LABEL	DESCRIPTION
Active	Select this check box to turn on this bandwidth management rule.
Direction	Enter whether you want to apply the rule to uplink or downlink traffic.
	To LAN applies bandwidth management to traffic from WAN to LAN/ WLAN (i.e., downlink).
	To WAN applies bandwidth management to traffic from LAN/WLAN to WAN (i.e., uplink).
	Select Both applies bandwidth management to traffic that the NBG4604 forwards to both the LAN and the WAN.
LAN IP Range	Specify the range of IP addresses for which the bandwidth management rule applies.
Protocol	Select the protocol (TCP, UDP, SMTP, HTTP, POP3, FTP or ALL) for which the bandwidth management rule applies.

LABEL	DESCRIPTION
Port Range	Enter the range of ports for which the bandwidth management rule applies.
Policy	Select Max or Min and specify the maximum or minimum bandwidth allowed for the rule in bits per second in the field below.
Rate (bps)	Type or select the maximum or minimum bandwidth allowed (refer to the field above) for the rule in bits per second. If you type the amount of bandwidth, the selection automatically becomes User Defined. If you select the amount of bandwidth, the field automatically displays the value in Kbps.
Apply	Click Apply to save your customized settings.
Reset	Click Reset to begin configuring this screen afresh.

16.5.3 Predefined Bandwidth Management Services

The following is a description of the services that you can select and to which you can apply media bandwidth management in the Management > Bandwidth MGMT > Advanced screen.

Table 58 Media Bandwidth Management Setup: Services

SERVICE	DESCRIPTION
FTP	File Transfer Program enables fast transfer of files, including large files that may not be possible by e-mail. FTP uses port number 21.
www	The World Wide Web (WWW) is an Internet system to distribute graphical, hyper-linked information, based on Hyper Text Transfer Protocol (HTTP) - a client/server protocol for the World Wide Web. The Web is not synonymous with the Internet; rather, it is just one service on the Internet. Other services on the Internet include Internet Relay Chat and Newsgroups. The Web is accessed through use of a browser. WWW uses port 80.
Telnet	Telnet is the login and terminal emulation protocol common on the Internet and in UNIX environments. It operates over TCP/IP networks. Its primary function is to allow users to log into remote host systems. Telnet uses port 23.
E-Mail	Electronic mail consists of messages sent through a computer network to specific groups or individuals. Here are some default ports for e-mail: POP3 - port 110 SMTP - port 25
VoIP (SIP)	Sending voice signals over the Internet is called Voice over IP or VoIP. Session Initiated Protocol (SIP) is an internationally recognized standard for implementing VoIP. SIP is an application-layer control (signaling) protocol that handles the setting up, altering and tearing down of voice and multimedia sessions over the Internet. SIP is transported primarily over UDP but can also be transported over TCP, using the default port number 5060.

 Table 58
 Media Bandwidth Management Setup: Services (continued)

SERVICE	DESCRIPTION
BitTorrent	BitTorrent is a free P2P (peer-to-peer) sharing tool allowing you to distribute large software and media files using ports 6881 to 6889. BitTorrent requires you to search for a file with a searching engine yourself. It distributes files by corporation and trading, that is, the client downloads the file in small pieces and share the pieces with other peers to get other half of the file.
Gaming	Online gaming services lets you play multiplayer games on the Internet via broadband technology. One example is Microsoft's Xbox Live, which uses port 3074. As of this writing, your NBG4604 supports Xbox, Playstation, Battlenet and MSN Game Zone.

16.5.4 Services and Port Numbers

See Appendix E on page 259 for commonly used services and port numbers.

Remote Management

17.1 Overview

This chapter provides information on the Remote Management screens.

Remote management allows you to determine which services/protocols can access which NBG4604 interface (if any) from which computers.

You may manage your NBG4604 from a remote location via:

LAN only

LAN and WAN

Note: When you configure remote management to allow management from the LAN and WAN in the options above, you still need to configure a firewall rule to allow access. See the firewall chapters for details on configuring firewall rules.

17.2 What You Can Do

Use the WWW screen (Section 17.4 on page 157) to change your NBG4604's World Wide Web settings.

17.3 What You Need To Know

To disable remote management of a service, select **Disable** in the corresponding **Server Access** field. You may only have one remote management session running at a time.

17.3.1 Remote Management Limitations

Remote management over LAN or WAN will not work when:

- 1 You have disabled that service in one of the remote management screens.
- 2 The IP address in the Secured Client IP Address field does not match the client IP address. If it does not match, the NBG4604 will disconnect the session immediately.
- 3 There is already another remote management session with an equal or higher priority running. You may only have one remote management session running at one time.
- 4 There is a firewall rule that blocks it.

17.3.2 Remote Management and NAT

When NAT is enabled:

- Use the NBG4604's WAN IP address when configuring from the WAN.
- Use the NBG4604's LAN IP address when configuring from the LAN.

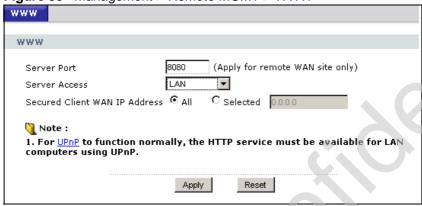
17.3.3 System Timeout

There is a default system management idle timeout of five minutes (three hundred seconds). The NBG4604 automatically logs you out if the management session remains idle for longer than this timeout period. The management session does not time out when a statistics screen is polling. You can change the timeout period in the System screen

17.4 WWW Screen

To change your NBG4604's World Wide Web settings, click Management > Remote MGMT to display the WWW screen.

Figure 85 Management > Remote MGMT > WWW



The following table describes the labels in this screen

Table 59 Management > Remote MGMT > WWW

LABEL	DESCRIPTION
Server Port	You may change the server port number for a service if needed, however you must use the same port number in order to use that service for remote management.
Server Access	Select the interface(s) through which a computer may access the NBG4604 using this service.
Secured Client IP Address	A secured client is a "trusted" computer that is allowed to communicate with the NBG4604 using this service.
-7	Select All to allow any computer to access the NBG4604 using this service.
-O,	Choose Selected to just allow the computer with the IP address that you specify to access the NBG4604 using this service.
	Note: This only applies on WAN IP.
Apply	Click Apply to save your customized settings and exit this screen.
Reset	Click Reset to begin configuring this screen afresh.



Universal Plug-and-Play (UPnP)

18.1 Overview

This chapter introduces the UPnP feature in the Web Configurator.

Universal Plug and Play (UPnP) is a distributed, open networking standard that uses TCP/IP for simple peer-to-peer network connectivity between devices. A UPnP device can dynamically join a network, obtain an IP address, convey its capabilities and learn about other devices on the network. In turn, a device can leave a network smoothly and automatically when it is no longer in use.

18.2 What You Can Do

Use the UPnP screen (Section 18.4 on page 160) to enable UPnP on the NBG4604.

18.3 What You Need to Know

How do I know if I'm using UPnP?

UPnP hardware is identified as an icon in the Network Connections folder (Windows XP). Each UPnP compatible device installed on your network will appear as a separate icon. Selecting the icon of a UPnP device will allow you to access the information and properties of that device.

NAT Traversal

UPnP NAT traversal automates the process of allowing an application to operate through NAT. UPnP network devices can automatically configure network addressing, announce their presence in the network to other UPnP devices and enable exchange of simple product and service descriptions. NAT traversal allows the following:

- · Dynamic port mapping
- · Learning public IP addresses
- · Assigning lease times to mappings

Windows Messenger is an example of an application that supports NAT traversal and UPnP.

See the NAT chapter for more information on NAT.

Cautions with UPnP

The automated nature of NAT traversal applications in establishing their own services and opening firewall ports may present network security issues. Network information and configuration may also be obtained and modified by users in some network environments.

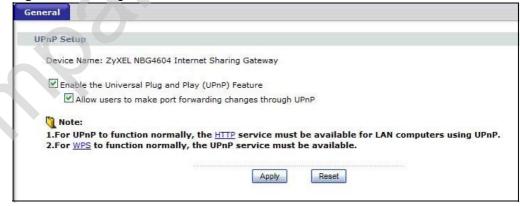
When a UPnP device joins a network, it announces its presence with a multicast message. For security reasons, the NBG4604 allows multicast messages on the LAN only.

All UPnP-enabled devices may communicate freely with each other without additional configuration. Disable UPnP if this is not your intention.

18.4 UPnP Screen

Use this screen to enable UPnP. Click the Management > UPnP to open the following screen.

Figure 86 Management > UPnP > General



The following table describes the labels in this screen.

Table 60 Management > UPnP > General

LABEL	DESCRIPTION
Enable the Universal Plug and Play (UPnP) Feature	Select this check box to activate UPnP. Be aware that anyone could use a UPnP application to open the Web Configurator's login screen without entering the NBG4604's IP address (although you must still enter the password to access the Web Configurator).
Allow users to make port forwarding changes through UPnP	Select this check box to allow UPnP-enabled applications to automatically configure the NBG4604 so that they can communicate through the NBG4604, for example by using NAT traversal, UPnP applications automatically reserve a NAT forwarding port in order to communicate with another UPnP enabled device; this eliminates the need to manually configure port forwarding for the UPnP enabled application.
Apply	Click Apply to save the setting to the NBG4604.
Reset	Click Reset to begin configuring this screen afresh.

18.5 Technical Reference

The sections show examples of using UPnP.

18.5.1 Using UPnP in Windows XP Example

This section shows you how to use the UPnP feature in Windows XP. You must already have UPnP installed in Windows XP and UPnP activated on the NBG4604.

Make sure the computer is connected to a LAN port of the NBG4604. Turn on your computer and the NBG4604.

18.5.1.1 Auto-discover Your UPnP-enabled Network Device

1 Click start and Control Panel. Double-click Network Connections. An icon displays under Internet Gateway.

2 Right-click the icon and select Properties.

Figure 87 Network Connections



3 In the Internet Connection Properties window, click Settings to see the port mappings there were automatically created.

Figure 88 Internet Connection Properties



4 You may edit or delete the port mappings or click Add to manually add port mappings.

Figure 89 Internet Connection Properties: Advanced Settings



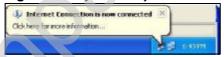
Figure 90 Internet Connection Properties: Advanced Settings: Add



Note: When the UPnP-enabled device is disconnected from your computer, all port mappings will be deleted automatically.

5 Select Show icon in notification area when connected option and click OK. An icon displays in the system tray.

Figure 91 System Tray Icon



6 Double-click on the icon to display your current Internet connection status.

Figure 92 Internet Connection Status



18.5.2 Web Configurator Easy Access

With UPnP, you can access the web-based configurator on the NBG4604 without finding out the IP address of the NBG4604 first. This comes helpful if you do not know the IP address of the NBG4604.

Follow the steps below to access the Web Configurator.

- 1 Click Start and then Control Panel.
- 2 Double-click Network Connections.

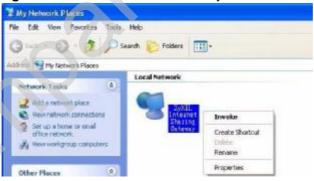
3 Select My Network Places under Other Places.

Figure 93 Network Connections



- 4 An icon with the description for each UPnP-enabled device displays under Local Network.
- Right-click on the icon for your NBG4604 and select I nvoke. The Web Configurator login screen displays.

Figure 94 Network Connections: My Network Places



6 Right-click on the icon for your NBG4604 and select **Properties**. A properties window displays with basic information about the NBG4604.

Figure 95 Network Connections: My Network Places: Properties: Example



SNMP

19.1 Overview

Simple Network Management Protocol (SNMP) is a protocol for collecting and managing information about network devices. Your NBG4604 supports SNMP agent functionality, which allows a manager station to manage and monitor the NBG4604 through the network. The NBG4604 supports SNMP version one (SNMPv1) and version two (SNMPv2c).

Note: Only configure the SNMP feature with settings provided by your ISP.

19.2 What You Need to Know

An SNMP managed network consists of two main types of component: agents and a manager.

MANAGER

SNMP

AGENT

AGENT

AGENT

Managed Device

Managed Device

Managed Device

Figure 96 SNMP Management Model

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An agent is a management software module that resides in a managed device (the NBG4604). An agent translates the local management information from the managed device into a form compatible with SNMP. The manager is the console through which network administrators perform network management functions. It executes applications that control and monitor managed devices.

The managed devices contain object variables/managed objects that define each piece of information to be collected about a device. Examples of variables include such as number of packets received, node port status etc. A Management Information Base (MIB) is a collection of managed objects. SNMP allows a manager and agents to communicate for the purpose of accessing these objects.

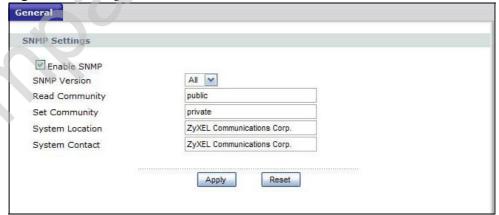
SNMP itself is a simple request/response protocol based on the manager/agent model. The manager issues a request and the agent returns responses using the following protocol operations:

- Get Allows the manager to retrieve an object variable from the agent.
- GetNext Allows the manager to retrieve the next object variable from a table
 or list within an agent. In SNMPv1, when a manager wants to retrieve all
 elements of a table from an agent, it initiates a Get operation, followed by a
 series of GetNext operations.
- Set Allows the manager to set values for object variables within an agent.
- Trap Used by the agent to inform the manager of some events.

19.3 SNMP Screen

Use this screen to enable SNMP. Click Management > SNMP to open the following screen.

Figure 97 Management > SNMP > General



The following table describes the labels in this screen.

Table 61 Management > UPnP > General

LABEL	DESCRIPTION
Enable SNMP	Select this to enable SNMP on this device.
SNMP version	Select the SNMP version that corresponds the SNMP used by the server.
Read Community	Enter the SNMP read community information here.
Get Community	Enter the SNMP get community information here.
System Location	Enter the SNMP system location.
System Contact	Enter the SNMP system contact.
Apply	Click Apply to save the setting to the NBG4604.
Reset	Click Reset to begin configuring this screen afresh.



20.1 Overview

This chapter shows you to configure the NBG4604's ACS settings so that it can be remotely configured by an Auto-Configuration Server (ACS).

An administrator can use an ACS to remotely set up the NBG4604, modify its settings, perform firmware upgrades, and monitor and diagnose it. In order to do so, you must enable the TR-069 feature on your NBG4604 and then configure it appropriately. (The ACS server which it will use must also be configured by its administrator.)

20.2 What You Can Do in this Chapter

- Use the General screen (Section 20.4 on page 172) to configure set up the ACS server information on your NBG4604.
- Use the Certificate screen (Section 20.5 on page 175) to upload encrypted security certificates to your NBG4604.

20.3 What You Need to Know

The following terms and concepts may help as you read this chapter.

ACS

An Auto-Configuration Server (ACS) centralizes the management and configuration of a variety of networking devices such as routers, set-top boxes, Voice over IP (VoIP) gateways, and other Customer Premises Equipment (CPE). It is based on the TR-069 standard.

OUI Filter

An Organizationally Unique Identifier (OUI) filter blocks or forwards packets from devices with the specified OUI in the MAC address. The OUI field is the first three octets in a MAC address and uniquely identifies the manufacturer of a network device.

STUN

STUN allows a device to find the public IP address assigned by a NAT router and/ or a firewall between it and the public Internet.

20.4 General Screen

The General screen allows you to set up the ACS server information on your NBG4604 so it can be remotely updated. Only use information provided by your network administrator.

20.4.1 STUN

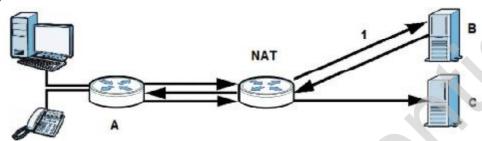
STUN (Simple Traversal of User Datagram Protocol (UDP) through Network Address Translators) allows the NBG4604 to find the presence and types of NAT routers and/or firewalls between it and the public Internet. STUN also allows the NBG4604 to find the public IP address that NAT assigned, so the NBG4604 can embed it in the SIP data stream. STUN does not work with symmetric NAT routers or firewalls. See RFC 3489 for details on STUN.

The following figure shows how STUN works.

- 1 The NBG4604 (A) sends SIP packets to the STUN server (B).
- 2 The STUN server (B) finds the public IP address and port number that the NAT router used on the NBG4604's SIP packets and sends them to the NBG4604.

3 The NBG4604 uses the public IP address and port number in the SIP packets that it sends to the SIP server (C).

Figure 98 STUN



Click Management > ACS to open this screen.

Figure 99 Management > ACS > General

S Server Setup		
URL	http://	
Account Name	user	
Password		
Period	30	
evice Configuration		
Manufacturer	ZyXEL	
Manufacture Oui	oui	
Product Class	product class	
Model Name	NBG4604	
evice Connection Reque	st	
Username		
Password		
evice Connection Reque	st	
STUN Server		
STUN Username		
STUN Password		
ogs		
Backup Clear Logs		
	Apply Reset	

The following table describes the labels in this screen.

Table 62 Management > ACS > General

LABEL	DESCRIPTION
ACS Server Setup	•
URL	Enter the URL of the ACS server.
Account Name	Enter the login name used by the NBG4604 to log into the ACS server.
Password	Enter the password for the account used to log into the ACS server.
Period	Enter the duration in seconds over which the NBG4604 attempts to log into the ACS server.
Device Configuration	
Manufacturer	This displays the manufacturer name of the NBG4604, 'ZyXEL', and cannot be edited.
Manufacturer Oui	Enter the manufacturer organizational unit identifier. This number must consist of a 3-octet MAC address.
Product Class	Enter the product class if this was provided by the network adminstrator. Otherwise, leave it at its default setting.
Model Name	This displays the model name. In this case, it is 'NBG4604' and cannot be edited.
Device Connection Requ	uest
Username	Enter the username required for the ACS server to connect directly to the NBG4604.
Password	Enter the password required for the ACS server to connect directly to the NBG4604.
Device Connection Requ	uest
STUN Server	Enter the URL of the STUN server.
STUN Username	Enter the username required to log into the STUN server.
STUN Password	Enter the password of the username used to log into the STUN server.
Logs	•
Backup	Click Backup to save a copy of the NBG4604's ACS activity.
Clear Logs	Click Clear Logs to delete the files containing a record of the NBG4604's ACS activity.
Apply	Click Apply to save the setting to the NBG4604.
Reset	Click Reset to begin configuring this screen afresh.

20.5 Certificate Screen

This screen allows you to upload security certificates to the NBG4604. Click Management > ACS > Certificates to open this screen.

Figure 100 Management > ACS > Certificates



The following table describes the labels in this screen.

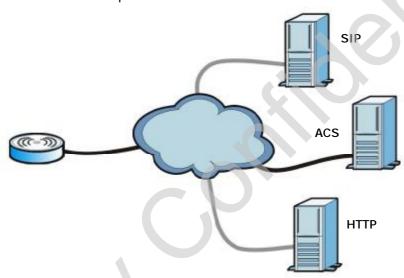
Table 63 Management > UPnP > General

LABEL	DESCRIPTION
File Path	Enter the path of the certificate file's location on your local computer, or click the Browse button to open a browse dialog box to search for it.
CA Certificate	Click Upload to copy the certicate listed in File Path to the NBG4604. Click Clear to remove the current CA Certificate from the device.
Client Certificate	Click Upload to copy the certicate listed in File Path to the NBG4604. Click Clear to remove the current Client Certificate from the device.
Client Key	Click Upload to copy the certicate listed in File Path to the NBG4604. Click Clear Key to remove the current CA Certificate from the device.

20.6 Technical Reference

TR-069 is an abbreviation of "Technical Reference 069", a protocol designed to facilitate the remote management of Customer Premise Equipement (CPE), such as the NBG4604. It can be managed over a WAN by means of an Auto Configuration Server (ACS). TR-069 is based on sending Remote Procedure Calls (RPCs) between the ACS and the client device. RPCs are sent in Extensible Markup Language (XML) format over HTTP or HTTPS.

Figure 101 TR-069 Example



In this example, the NBG4604 receives data from at least 3 sources: A SIP server for handling voice calls, an HTTP server for handling web services, and an ACS, for configuring the NBG4604 remotely. All three servers are owned and operated by the client's Internet Service Provider. However, without the configuration settings from the ACS, the NBG4604 cannot access the other two servers. Once the NBG4604 receives its configuration settings and implements them, it can connect to the other servers. If the settings change, it will once again be unable to connect until it receives its updates from the ACS.

The NBG4604 can be configured to periodically check for updates from the autoconfiguration server so that the end user need not be worried about it.

System

21.1 Overview

This chapter provides information on the System screens.

See the chapter about wizard setup for more information on the next few screens.

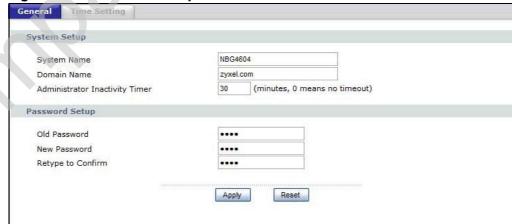
21.2 What You Can Do

- Use the General screen (Section 21.3 on page 177) to enter a name to identify the NBG4604 in the network and set the password.
- Use the Time Setting screen (Section 21.4 on page 179) to change your NBG4604's time and date.

21.3 System General Screen

Use this screen to enter a name to identify the NBG4604 in the network and set the password. Click Maintenance > System. The following screen displays.

Figure 102 Maintenance > System > General



The following table describes the labels in this screen.

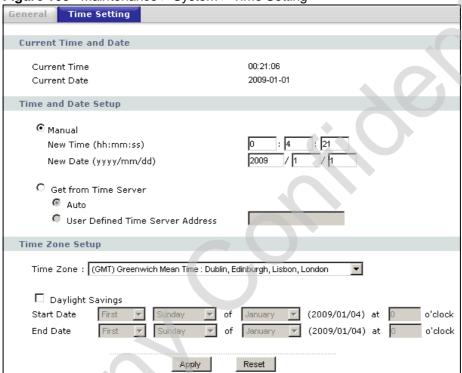
Table 64 Maintenance > System > General

LABEL	DESCRIPTION		
System Setup	System Setup		
System Name	System Name is a unique name to identify the NBG4604 in an Ethernet network. It is recommended you enter your computer's "Computer name" in this field (see the chapter about wizard setup for how to find your computer's name).		
	This name can be up to 30 alphanumeric characters long. Spaces are not allowed, but dashes "-" and underscores "_" are accepted.		
Domain Name	Enter the domain name (if you know it) here. If you leave this field blank, the ISP may assign a domain name via DHCP.		
	The domain name entered by you is given priority over the ISP assigned domain name.		
Administrator Inactivity Timer	Type how many minutes a management session can be left idle before the session times out. The default is 5 minutes. After it times out you have to log in with your password again. Very long idle timeouts may have security risks. A value of "0" means a management session never times out, no matter how long it has been left idle (not recommended).		
Password Setup	Change your NBG4604's password (recommended) using the fields as shown.		
Old Password	Type the default password or the existing password you use to access the system in this field.		
New Password	Type your new system password (up to 30 characters). Note that as you type a password, the screen displays an asterisk (*) for each character you type.		
Retype to Confirm	Type the new password again in this field.		
Apply	Click Apply to save your changes back to the NBG4604.		
Reset	Click Reset to begin configuring this screen afresh.		

21.4 Time Setting Screen

To change your NBG4604's time and date, click Maintenance > System > Time Setting. The screen appears as shown. Use this screen to configure the NBG4604's time based on your local time zone.

Figure 103 Maintenance > System > Time Setting



he following table describes the labels in this screen.

Table 65 Maintenance > System > Time Setting

	LABEL	DESCRIPTION
Current Time and Date		
	Current Time	This field displays the time of your NBG4604.
		Each time you reload this page, the NBG4604 synchronizes the time with the time server.
	Current Date	This field displays the date of your NBG4604.
		Each time you reload this page, the NBG4604 synchronizes the date with the time server.
	Time and Date Setu	ир
	Manual	Select this radio button to enter the time and date manually. If you configure a new time and date, Time Zone and Daylight Saving at the same time, the new time and date you entered has priority and the Time Zone and Daylight Saving settings do not affect it.

Table 65 Maintenance > System > Time Setting

LABEL	DESCRIPTION	
New Time (hh:mm:ss)	This field displays the last updated time from the time server or the last time configured manually.	
(111.111111.33)	When you set Time and Date Setup to Manual, enter the new time in this field and then click Apply.	
New Date (yyyy/mm/dd)	This field displays the last updated date from the time server or the last date configured manually.	
	When you set Time and Date Setup to Manual, enter the new date in this field and then click Apply.	
Get from Time Server	Select this radio button to have the NBG4604 get the time and date from the time server you specified below.	
Auto	Select Auto to have the NBG4604 automatically search for an available time server and synchronize the date and time with the time server after you click Apply .	
User Defined Time Server Address	Select User Defined Time Server Address and enter the IP address or URL (up to 20 extended ASCII characters in length) of your time server. Check with your ISP/network administrator if you are unsure of this information.	
Time Zone Setup	Time Zone Setup	
Time Zone	Choose the time zone of your location. This will set the time difference between your time zone and Greenwich Mean Time (GMT).	
Daylight Savings	Daylight saving is a period from late spring to early fall when many countries set their clocks ahead of normal local time by one hour to give more daytime light in the evening.	
	Select this option if you use Daylight Saving Time.	
Start Date	Configure the day and time when Daylight Saving Time starts if you selected Daylight Savings. The o'clock field uses the 24 hour format. Here are a couple of examples:	
	Daylight Saving Time starts in most parts of the United States on the first Sunday of April. Each time zone in the United States starts using Daylight Saving Time at 2 A.M. local time. So in the United States you would select First, Sunday, April and type 2 in the o'clock field.	
(19)	Daylight Saving Time starts in the European Union on the last Sunday of March. All of the time zones in the European Union start using Daylight Saving Time at the same moment (1 A.M. GMT or UTC). So in the European Union you would select Last, Sunday, March. The time you type in the o'clock field depends on your time zone. In Germany for instance, you would type 2 because Germany's time zone is one hour ahead of GMT or UTC (GMT+1).	

Table 65 Maintenance > System > Time Setting

LABEL	DESCRIPTION
End Date	Configure the day and time when Daylight Saving Time ends if you selected Daylight Savings. The o'clock field uses the 24 hour format. Here are a couple of examples:
	Daylight Saving Time ends in the United States on the last Sunday of October. Each time zone in the United States stops using Daylight Saving Time at 2 A.M. local time. So in the United States you would select Last, Sunday, October and type 2 in the o'clock field.
	Daylight Saving Time ends in the European Union on the last Sunday of October. All of the time zones in the European Union stop using Daylight Saving Time at the same moment (1 A.M. GMT or UTC). So in the European Union you would select Last, Sunday, October. The time you type in the o'clock field depends on your time zone. In Germany for instance, you would type 2 because Germany's time zone is one hour ahead of GMT or UTC (GMT+1).
Apply	Click Apply to save your changes back to the NBG4604.
Reset	Click Reset to begin configuring this screen afresh.



Logs

22.1 Overview

This chapter contains information about configuring general log settings and viewing the NBG4604's logs.

The Web Configurator allows you to look at all of the NBG4604's logs in one location.

22.2 What You Can Do

- Use the View Log screen (Section 22.4 on page 184) to see the logs for the
 categories such as system maintenance, system errors, access control, allowed
 or blocked web sites, blocked web features, and so on.
- Use the Log Settings screen (Section 5.8 on page 5) to send copies of the NBG4604 syslog files to a dedicated syslog server.

22.3 What You Need to Know

An alert is a type of log that warrants more serious attention. They include system errors, attacks (access control) and attempted access to blocked web sites or web sites with restricted web features such as cookies, active X and so on. Some categories such as **System Errors** consist of both logs and alerts. You may differentiate them by their color in the **View Log** screen. Alerts display in red and logs display in black.

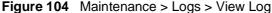
Alerts are e-mailed as soon as they happen. Logs may be e-mailed as soon as the log is full (see Log Schedule). Selecting many alert and/or log categories (especially Access Control) may result in many e-mails being sent.

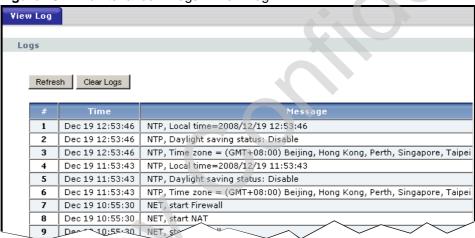
22.4 View Log Screen

Use the View Log screen to see the logged messages for the NBG4604. Options include logs about system maintenance, system errors, access control, allowed or blocked web sites, blocked web features (such as ActiveX controls, Java and cookies), attacks (such as DoS) and IPSec.

Log entries in red indicate system error logs. The log wraps around and deletes the old entries after it fills. Click a column heading to sort the entries. A triangle indicates ascending or descending sort order.

Click Maintenance > Logs to open the View Log screen.





The following table describes the labels in this screen.

Table 66 Maintenance > Logs > View Log

LABEL	DESCRIPTION
Refresh	Click Refresh to renew the log screen.
Clear Log	Click Clear Log to delete all the logs.
#	This is the index number of the log entry.
Time	This field displays the time the log was recorded. See the chapter on system maintenance and information to configure the NBG4604's time and date.
Message	This field states the reason for the log.

22.5 Log Settings Screen

Use this screen to send copies of the NBG4604 syslog files to a dedicated syslog server. For information on setting up a syslog server, consult the documentation that came with your syslog server product.

Click Maintenance > Logs > Log Settings to open this screen.

Figure 105 Maintenance > Logs > Log Settings



The following table describes the labels in this screen.

Table 67 Maintenance > Logs > Log Settings

LABEL	DESCRIPTION
Active	Select this to enable syslog logging on this device.
Syslog Server IP Address	Enter the IP address of the syslog server to receive syslogs from this device.
Apply	Click Apply to save the setting to the NBG4604.
Reset	Click Reset to begin configuring this screen afresh.



Tools

23.1 Overview

This chapter shows you how to upload a new firmware, upload or save backup configuration files and restart the NBG4604.

23.2 What You Can Do

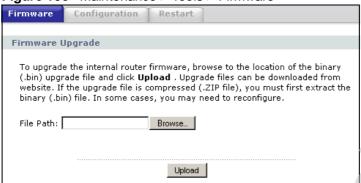
- Use the Firmware screen (Section 23.3 on page 187) to upload firmware to your NBG4604.
- Use the Configuration screen (Section 23.4 on page 190) to view information related to factory defaults, backup configuration, and restoring configuration.
- Use the Restart screen (Section 23.5 on page 192) to have the NBG4604 reboot.

23.3 Firmware Upload Screen

Find firmware at www.zyxel.com in a file that (usually) uses the system model name with a "*.bin" extension, e.g., "NBG4604.bin". The upload process uses HTTP (Hypertext Transfer Protocol) and may take up to two minutes. After a successful upload, the system will reboot.

Click **Maintenance** > **Tools**. Follow the instructions in this screen to upload firmware to your NBG4604.

Figure 106 Maintenance > Tools > Firmware



The following table describes the labels in this screen.

Table 68 Maintenance > Tools > Firmware

LABEL	DESCRIPTION
File Path	Type in the location of the file you want to upload in this field or click Browse to find it.
Browse	Click Browse to find the .bin file you want to upload. Remember that you must decompress compressed (.zip) files before you can upload them.
Upload	Click Upload to begin the upload process. This process may take up to two minutes.

Note: Do not turn off the NBG4604 while firmware upload is in progress!

After you see the Firmware Upload In Process screen, wait two minutes before logging into the NBG4604 again.

Figure 107 Upload Warning



The NBG4604 automatically restarts in this time causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

Figure 108 Network Temporarily Disconnected



After two minutes, log in again and check your new firmware version in the **Status** screen.

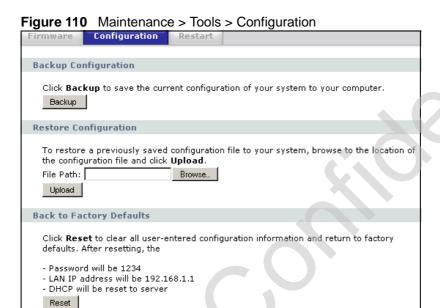
If the upload was not successful, the following screen will appear. Click Return to go back to the Firmware screen.

Figure 109 Upload Error Message



23.4 Configuration Screen

Click Maintenance > Tools > Configuration. Information related to factory defaults, backup configuration, and restoring configuration appears as shown next.



23.4.1 Backup Configuration

Backup configuration allows you to back up (save) the NBG4604's current configuration to a file on your computer. Once your NBG4604 is configured and functioning properly, it is highly recommended that you back up your configuration file before making configuration changes. The backup configuration file will be useful in case you need to return to your previous settings.

Click Backup to save the NBG4604's current configuration to your computer.

23.4.2 Restore Configuration

Restore configuration allows you to upload a new or previously saved configuration file from your computer to your NBG4604.

Table 69 Maintenance Restore Configuration

LABEL	DESCRIPTION
File Path	Type in the location of the file you want to upload in this field or click Browse to find it.
Browse	Click Browse to find the file you want to upload. Remember that you must decompress compressed (.ZIP) files before you can upload them.
Upload	Click Upload to begin the upload process.

Note: Do not turn off the NBG4604 while configuration file upload is in progress

After you see a "configuration upload successful" screen, you must then wait one minute before logging into the NBG4604 again.

Figure 111 Configuration Restore Successful



The NBG4604 automatically restarts in this time causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

Figure 112 Temporarily Disconnected



If you uploaded the default configuration file you may need to change the IP address of your computer to be in the same subnet as that of the default NBG4604 IP address (192.168.1.1). See Appendix C on page 229 for details on how to set up your computer's IP address.

If the upload was not successful, the following screen will appear. Click **Return** to go back to the **Configuration** screen.

Figure 113 Configuration Restore Error



23.4.3 Back to Factory Defaults

Pressing the Reset button in this section clears all user-entered configuration information and returns the NBG4604 to its factory defaults.

You can also press the **RESET** button on the rear panel to reset the factory defaults of your NBG4604. Refer to the chapter about introducing the Web Configurator for more information on the **RESET** button.

23.5 Restart Screen

System restart allows you to reboot the NBG4604 without turning the power off.

Click Maintenance > Tools > Restart. Click Restart to have the NBG4604 reboot. This does not affect the NBG4604's configuration.

Figure 114 Maintenance > Tools > Restart



Sys OP Mode

24.1 Overview

The **Sys OP Mode** (System Operation Mode) function lets you configure whether your NBG4604 is a router or AP.

You can choose between Router Mode and AP Mode depending on your network topology and the features you require from your device. See Section 1.1 on page 21 for more information on which mode to choose.

24.2 What You Can Do

Use the General screen (Section 24.4 on page 194) to select how you connect to the Internet.

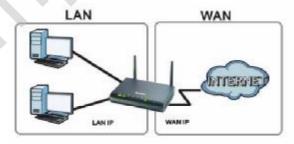
24.3 What You Need to Know

Router

NBG4604 User's Guide

A router connects your local network with another network, such as the Internet. The router has two IP addresses, the LAN IP address and the WAN IP address.

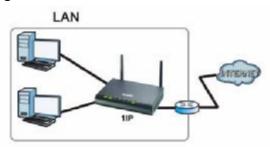
Figure 115 LAN and WAN IP Addresses in Router Mode



AP

An AP extends one network and so has just one IP address. All Ethernet ports on the AP have the same IP address. To connect to the Internet, another device, such as a router, is required.

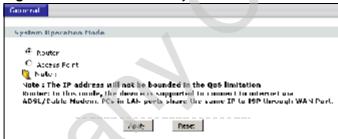
Figure 116 IP Address in AP Mode



24.4 General Screen

Use this screen to select how you connect to the Internet.

Figure 117 Maintenance > Sys OP Mode > General



If you select Router Mode, the following pop-up message window appears.

Figure 118 Maintenance > Sys Op Mode > General: Router



- In this mode there are both LAN and WAN ports. The LAN Ethernet and WAN Ethernet ports have different IP addresses.
- The DHCP server on your device is enabled and allocates IP addresses to other devices on your local network.
- The LAN IP address of the device on the local network is set to 192.168.1.1.

• You can configure the IP address settings on your WAN port. Contact your ISP or system administrator for more information on appropriate settings.

If you select Access Point the following pop-up message window appears.

Figure 119 Maintenance > Sys Op Mode > General: AP



- In AP Mode all Ethernet ports have the same IP address.
- All ports on the rear panel of the device are LAN ports, including the port labeled WAN. There is no WAN port.
- The DHCP server on your device is disabled. In AP mode there must be a device with a DHCP server on your network such as a router or gateway which can allocate IP addresses.

The IP address of the device on the local network is set to 192.168.1.2.

The following table describes the labels in the General screen.

Table 70 Maintenance > Sys OP Mode > General

LABEL	DESCRIPTION		
System Opera	tion Mode		
Router	Select Router if your device routes traffic between a local network and another network such as the Internet. This mode offers services such as a firewall or content filter.		
Access Point	Select Access Point if your device bridges traffic between clients on the same network.		
Apply	Click Apply to save your settings.		
Reset	Click Reset to return your settings to the default (Router)		

Note: If you select the incorrect System Operation Mode you cannot connect to the Internet.



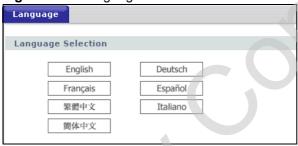
Language

25.1 Language Screen

Use this screen to change the language for the Web Configurator display.

Click the language you prefer. The Web Configurator language changes after a while without restarting the NBG4604.

Figure 120 Language





Troubleshooting

This chapter offers some suggestions to solve problems you might encounter. The potential problems are divided into the following categories.

- Power, Hardware Connections, and LEDs
- NBG4604 Access and Login
- Internet Access
- Resetting the NBG4604 to Its Factory Defaults
- Wireless Router/AP Troubleshooting

26.1 Power, Hardware Connections, and LEDs

The NBG4604 does not turn on. None of the LEDs turn on.

- 1 Make sure you are using the power adaptor or cord included with the NBG4604.
- 2 Make sure the power adaptor or cord is connected to the NBG4604 and plugged in to an appropriate power source. Make sure the power source is turned on.
- 3 Disconnect and re-connect the power adaptor or cord to the NBG4604.
- 4 If the problem continues, contact the vendor.

One of the LEDs does not behave as expected.

- 1 Make sure you understand the normal behavior of the LED. See Section 1.5 on page 22.
- 2 Check the hardware connections. See the Quick Start Guide.

- 3 Inspect your cables for damage. Contact the vendor to replace any damaged cables.
- 4 Disconnect and re-connect the power adaptor to the NBG4604.
- 5 If the problem continues, contact the vendor.

26.2 NBG4604 Access and Login

I don't know the IP address of my NBG4604.

- 1 The default IP address is 192.168.1.1.
- 2 If you changed the IP address and have forgotten it, you might get the IP address of the NBG4604 by looking up the IP address of the default gateway for your computer. To do this in most Windows computers, click Start > Run, enter cmd, and then enter ipconfig. The IP address of the Default Gateway might be the IP address of the NBG4604 (it depends on the network), so enter this IP address in your Internet browser. Set your device to Router Mode, login (see the Quick Start Guide for instructions) and go to the Device Information table in the Status screen. Your NBG4604's IP address is available in the Device Information table.
 - If the DHCP setting under LAN information is None, your device has a fixed IP address.
 - If the DHCP setting under LAN information is Client, then your device receives an IP address from a DHCP server on the network.
- 3 If your NBG4604 is a DHCP client, you can find your IP address from the DHCP server. This information is only available from the DHCP server which allocates IP addresses on your network. Find this information directly from the DHCP server or contact your system administrator for more information.
- 4 Reset your NBG4604 to change all settings back to their default. This means your current settings are lost. See Section 26.4 on page 203 in the Troubleshooting for information on resetting your NBG4604.

I forgot the password.

1 The default password is 1234.

2 If this does not work, you have to reset the device to its factory defaults. See Section 26.4 on page 203.

I cannot see or access the **Login** screen in the Web Configurator.

- 1 Make sure you are using the correct IP address.
 - The default IP address is 192.168.1.1.
 - If you changed the IP address (Section 7.3 on page 102), use the new IP address.
 - If you changed the IP address and have forgotten it, see the troubleshooting suggestions for I don't know the IP address of my NBG4604.
- 2 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide.
- 3 Make sure your Internet browser does not block pop-up windows and has JavaScripts and Java enabled. See Appendix B on page 221.
- 4 Make sure your computer is in the same subnet as the NBG4604. (If you know that there are routers between your computer and the NBG4604, skip this step.)
 - If there is a DHCP server on your network, make sure your computer is using a dynamic IP address. See Section 7.3 on page 102.
 - If there is no DHCP server on your network, make sure your computer's IP address is in the same subnet as the NBG4604. See Section 7.3 on page 102.
- 5 Reset the device to its factory defaults, and try to access the NBG4604 with the default IP address. See Section 7.3 on page 102.
- 6 If the problem continues, contact the network administrator or vendor, or try one of the advanced suggestions.

Advanced Suggestions

 If your computer is connected to the WAN port or is connected wirelessly, use a computer that is connected to a LAN/ETHERNET port.

I can see the **Login** screen, but I cannot log in to the NBG4604.

1 Make sure you have entered the password correctly. The default password is 1234. This field is case-sensitive, so make sure [Caps Lock] is not on.

- 2 This can happen when you fail to log out properly from your last session. Try logging in again after 5 minutes.
- 3 Disconnect and re-connect the power adaptor or cord to the NBG4604.
- 4 If this does not work, you have to reset the device to its factory defaults. See Section 26.4 on page 203.

26.3 Internet Access

I cannot access the Internet.

- 1 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide.
- 2 Make sure you entered your ISP account information correctly in the wizard. These fields are case-sensitive, so make sure [Caps Lock] is not on.
- 3 If you are trying to access the Internet wirelessly, make sure the wireless settings in the wireless client are the same as the settings in the AP.
 - Go to Network > Wireless LAN > General > WDS and check if the NBG4604 is set to bridge mode. Select Disable and try to connect to the Internet again.
- 4 Disconnect all the cables from your device, and follow the directions in the Quick Start Guide again.
- 5 Go to Maintenance > Sys OP Mode > General. Check your System Operation Mode setting.
 - Select Router if your device routes traffic between a local network and another network such as the Internet.
 - Select Access Point if your device bridges traffic between clients on the same network.
- 6 If the problem continues, contact your ISP.

I cannot access the Internet anymore. I had access to the Internet (with the NBG4604), but my Internet connection is not available anymore.

- 1 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide and Section 1.5 on page 22.
- 2 Reboot the NBG4604.
- 3 If the problem continues, contact your ISP.

The Internet connection is slow or intermittent.

- 1 There might be a lot of traffic on the network. Look at the LEDs, and check Section 1.5 on page 22. If the NBG4604 is sending or receiving a lot of information, try closing some programs that use the Internet, especially peer-to-peer applications.
- 2 Check the signal strength. If the signal strength is low, try moving the NBG4604 closer to the AP if possible, and look around to see if there are any devices that might be interfering with the wireless network (for example, microwaves, other wireless networks, and so on).
- 3 Reboot the NBG4604.
- 4 If the problem continues, contact the network administrator or vendor, or try one of the advanced suggestions.

Advanced Suggestion

• Check the settings for QoS. If it is disabled, you might consider activating it.

26.4 Resetting the NBG4604 to Its Factory Defaults

If you reset the NBG4604, you lose all of the changes you have made. The NBG4604 re-loads its default settings, and the password resets to 1234. You have to make all of your changes again.

You will lose all of your changes when you push the **RESET** button.

To reset the NBG4604,

1 Make sure the power LED is on.

- 2 Press the RESET button for longer than 1 second to restart/reboot the NBG4604.
- 3 Press the RESET button for longer than five seconds to set the NBG4604 back to its factory-default configurations.

If the NBG4604 restarts automatically, wait for the NBG4604 to finish restarting, and log in to the Web Configurator. The password is "1234".

If the NBG4604 does not restart automatically, disconnect and reconnect the NBG4604's power. Then, follow the directions above again.

26.5 Wireless Router/AP Troubleshooting

I cannot access the NBG4604 or ping any computer from the WLAN (wireless AP or router).

- 1 Make sure the wireless LAN is enabled on the NBG4604
- 2 Make sure the wireless adapter on the wireless station is working properly.
- 3 Make sure the wireless adapter installed on your computer is IEEE 802.11 compatible and supports the same wireless standard as the NBG4604.
- 4 Make sure your computer (with a wireless adapter installed) is within the transmission range of the NBG4604.
- 5 Check that both the NBG4604 and your wireless station are using the same wireless and wireless security settings.
- 6 Make sure traffic between the WLAN and the LAN is not blocked by the firewall on the NBG4604.
- 7 Make sure you allow the NBG4604 to be remotely accessed through the WLAN interface. Check your remote management settings.
 - See the chapter on Wireless LAN in the User's Guide for more information.

to select Router Mode.

I set up URL keyword blocking, but I can still access a website that should be blocked.

Make sure that you select the Enable URL Keyword Blocking check box in the Content Filtering screen. Make sure that the keywords that you type are listed in the Keyword List.

If a keyword that is listed in the **Keyword List** is not blocked when it is found in a URL, customize the keyword blocking using commands. See the Customizing Keyword Blocking URL Checking section in the Content Filter chapter.

I can access the Internet, but I cannot open my network folders.

In the Network > LAN > Advanced screen, make sure Allow between LAN and WAN is checked. This is not checked by default to keep the LAN secure.

If you still cannot access a network folder, make sure your account has access rights to the folder you are trying to open.

I can access the Web Configurator after I switched to AP mode.

When you change from router mode to AP mode, your computer must have an IP address in the range between "192.168.1.3" and "192.168.1.254".

Refer to Appendix C on page 229 for instructions on how to change your computer's IP address.



Product Specifications

The following tables summarize the NBG4604's hardware and firmware features.

Table 71 Hardware Features

Dimensions (W x D x H) Weight Power Specification	140 mm x 110 mm x 30 mm
Power Specification	190 g
	Input: 100~240 AC, 50~60 Hz
	Output: 12 V DC 1A
Ethernet ports	Auto-negotiating: 10/100/1000 Mbps in either half-duplex or full-duplex mode.
	Auto-crossover: Use either crossover or straight-through Ethernet cables.
4-5 Port Switch	A combination of switch and router makes your NBG4604 a cost-effective and viable network solution. You can add up to four computers to the NBG4604 without the cost of a hub when connecting to the Internet through the WAN port. You can add up to five computers to the NBG4604 when you connect to the Internet in AP mode. Add more than four computers to your LAN by using a hub.
LEDs	PWR, LAN1-4, WAN, WLAN, WPS
Reset Button	The reset button is built into the rear panel. Use this button to restore the NBG4604 to its factory default settings. Press for 1 second to restart the device. Press for 5 seconds to restore to factory default settings.
WPS button	Press the WPS on two WPS enabled devices within 120 seconds for a security-enabled wireless connection.
	The NBG4604 is equipped with a 2dBi (2.4GHz) detachable
Antenna	antenna to provide clear radio transmission and reception on the wireless network.
Operation	
	wireless network.
Operation	wireless network. Temperature: 0° C ~ 40° C / 32°F ~ 104°F
Reset Button	PWR, LAN1-4, WAN, WLAN, WPS The reset button is built into the rear panel. Use this button to restore the NBG4604 to its factory default settings. Press for second to restart the device. Press for 5 seconds to restore to factory default settings. Press the WPS on two WPS enabled devices within 120 second for a security-enabled wireless connection.

Table 72 Firmware Features

FEATURE	DESCRIPTION
Default LAN IP Address	192.168.1.1 (router)
	192.168.1.2. (AP)
Default LAN Subnet Mask	255.255.255.0 (24 bits)
Default Password	1234
DHCP Pool	192.168.1.33 to 192.168.1.64
Wireless Interface	Wireless LAN
Default Wireless SSID	ZyXEL
Device Management	Use the Web Configurator to easily configure the rich range of features on the NBG4604.
Wireless Functionality	Allows IEEE 802.11b and/or IEEE 802.11g wireless clients to connect to the NBG4604 wirelessly. Enable wireless security (WPA(2)-PSK) and/or MAC filtering to protect your wireless network.
	Note: The NBG4604 may be prone to RF (Radio Frequency) interference from other 2.4 GHz devices such as microwave ovens, wireless phones, Bluetooth enabled devices, and other wireless LANs.
Firmware Upgrade	Download new firmware (when available) from the ZyXEL web site and use the Web Configurator to put it on the NBG4604. Note: Only upload firmware for your specific model!
Configuration Backup & Restoration	Make a copy of the NBG4604's configuration and put it back on the NBG4604 later if you decide you want to revert back to an earlier configuration.
Network Address Translation (NAT)	Each computer on your network must have its own unique IP address. Use NAT to convert a single public IP address to multiple private IP addresses for the computers on your network.
Firewall	You can configure firewall on the NBG4604 for secure Internet access. When the firewall is on, by default, all incoming traffic from the Internet to your network is blocked unless it is initiated from your network. This means that probes from the outside to your network are not allowed, but you can safely browse the Internet and download files for example.
Content Filter	The NBG4604 blocks or allows access to web sites that you specify and blocks access to web sites with URLs that contain keywords that you specify. You can define time periods and days during which content filtering is enabled. You can also include or exclude particular computers on your network from content filtering.
	You can also subscribe to category-based content filtering that allows your NBG4604 to check web sites against an external database.

Table 72 Firmware Features

FEATURE	DESCRIPTION		
Bandwidth Management	You can efficiently manage traffic on your network by reserving bandwidth and giving priority to certain types of traffic and/or to particular computers.		
Remote Management	This allows you to decide whether a service (HTTP or FTP traffic for example) from a computer on a network (LAN or WAN for example) can access the NBG4604.		
Wireless LAN Scheduler	You can schedule the times the Wireless LAN is enabled/disabled.		
Time and Date	Get the current time and date from an external server when you turn on your NBG4604. You can also set the time manually. These dates and times are then used in logs.		
Port Forwarding	If you have a server (mail or web server for example) on your network, then use this feature to let people access it from the Internet.		
DHCP (Dynamic Host Configuration Protocol)	Use this feature to have the NBG4604 assign IP addresses, an IP default gateway and DNS servers to computers on your network.		
Dynamic DNS Support	With Dynamic DNS (Domain Name System) support, you can use a fixed URL, www.zyxel.com for example, with a dynamic IP address. You must register for this service with a Dynamic DNS service provider.		
IP Multicast	IP Multicast is used to send traffic to a specific group of computers. The NBG4604 supports versions 1 and 2 of IGMP (Internet Group Management Protocol) used to join multicast groups (see RFC 2236).		
Logging	Use logs for troubleshooting. You can view logs in the Web Configurator.		
PPPoE	PPPoE mimics a dial-up Internet access connection.		
PPTP Encapsulation	Point-to-Point Tunneling Protocol (PPTP) enables secure transfer of data through a Virtual Private Network (VPN). The NBG4604 supports one PPTP connection at a time.		
Universal Plug and Play (UPnP)	The NBG4604 can communicate with other UPnP enabled devices in a network.		

27.1 Wall-mounting Instructions

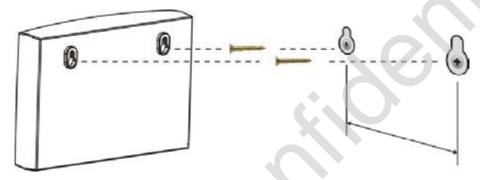
Complete the following steps to hang your NBG4604 on a wall.

- 1 Select a position free of obstructions on a sturdy wall.
- 2 Drill two holes for the screws.

Be careful to avoid damaging pipes or cables located inside the wall when drilling holes for the screws.

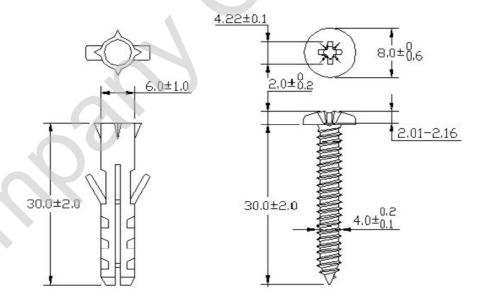
- 3 Do not insert the screws all the way into the wall. Leave a small gap of about 0.5 cm between the heads of the screws and the wall.
- 4 Make sure the screws are snugly fastened to the wall. They need to hold the weight of the NBG4604 with the connection cables.
- 5 Align the holes on the back of the NBG4604 with the screws on the wall. Hang the NBG4604 on the screws.

Figure 121 Wall-mounting Example



The following are dimensions of an M4 tap screw and masonry plug used for wall mounting. All measurements are in millimeters (mm).

Figure 122 Masonry Plug and M4 Tap Screw





IP Addresses and Subnetting

This appendix introduces IP addresses and subnet masks.

IP addresses identify individual devices on a network. Every networking device (including computers, servers, routers, printers, etc.) needs an IP address to communicate across the network. These networking devices are also known as hosts.

Subnet masks determine the maximum number of possible hosts on a network. You can also use subnet masks to divide one network into multiple sub-networks.

Introduction to IP Addresses

One part of the IP address is the network number, and the other part is the host ID. In the same way that houses on a street share a common street name, the hosts on a network share a common network number. Similarly, as each house has its own house number, each host on the network has its own unique identifying number - the host ID. Routers use the network number to send packets to the correct network, while the host ID determines to which host on the network the packets are delivered.

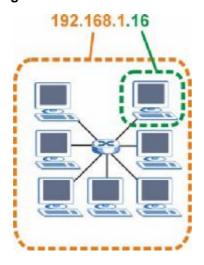
Structure

An IP address is made up of four parts, written in dotted decimal notation (for example, 192.168.1.1). Each of these four parts is known as an octet. An octet is an eight-digit binary number (for example 11000000, which is 192 in decimal notation).

Therefore, each octet has a possible range of 00000000 to 11111111 in binary, or 0 to 255 in decimal.

The following figure shows an example IP address in which the first three octets (192.168.1) are the network number, and the fourth octet (16) is the host ID.

Figure 123 Network Number and Host ID



How much of the IP address is the network number and how much is the host ID varies according to the subnet mask.

Subnet Masks

A subnet mask is used to determine which bits are part of the network number, and which bits are part of the host ID (using a logical AND operation). The term "subnet" is short for "sub-network".

A subnet mask has 32 bits. If a bit in the subnet mask is a "1" then the corresponding bit in the IP address is part of the network number. If a bit in the subnet mask is "0" then the corresponding bit in the IP address is part of the host ID

The following example shows a subnet mask identifying the network number (in bold text) and host ID of an IP address (192.168.1.2 in decimal).

 Table 73
 Subnet Mask - Identifying Network Number

Y	1ST OCTET:	2ND OCTET:	3RD OCTET:	4TH OCTET
	(192)	(168)	(1)	(2)
IP Address (Binary)	11000000	10101000	0000001	00000010
Subnet Mask (Binary)	11111111	11111111	11111111	00000000

Table 73 Subnet Mask - Identifying Network Number

	, ,			
	1ST OCTET:	2ND OCTET:	3RD OCTET:	4TH OCTET
	(192)	(168)	(1)	(2)
Network Number	11000000	10101000	00000001	
Host ID				0000010

By convention, subnet masks always consist of a continuous sequence of ones beginning from the leftmost bit of the mask, followed by a continuous sequence of zeros, for a total number of 32 bits.

Subnet masks can be referred to by the size of the network number part (the bits with a "1" value). For example, an "8-bit mask" means that the first 8 bits of the mask are ones and the remaining 24 bits are zeroes.

Subnet masks are expressed in dotted decimal notation just like IP addresses. The following examples show the binary and decimal notation for 8-bit, 16-bit, 24-bit and 29-bit subnet masks.

Table 74 Subnet Masks

	BINARY				
	1ST OCTET	2ND OCTET	3RD OCTET	4TH OCTET	DECIMAL
8-bit mask	11111111	00000000	00000000	00000000	255.0.0.0
16-bit mask	11111111	11111111	00000000	00000000	255.255.0.0
24-bit mask	11111111	11111111	11111111	00000000	255.255.255.0
29-bit mask	111111111	11111111	11111111	11111000	255.255.255.24 8

Network Size

The size of the network number determines the maximum number of possible hosts you can have on your network. The larger the number of network number bits, the smaller the number of remaining host ID bits.

An IP address with host IDs of all zeros is the IP address of the network (192.168.1.0 with a 24-bit subnet mask, for example). An IP address with host IDs of all ones is the broadcast address for that network (192.168.1.255 with a 24-bit subnet mask, for example).

As these two IP addresses cannot be used for individual hosts, calculate the maximum number of possible hosts in a network as follows:

Table 75 Maximum Host Numbers

SUBNE	T MASK	HOST ID SIZE		MAXIMUM NUMBER OF HOSTS
8 bits	255.0.0.0	24 bits	2 ²⁴ – 2	16777214
16 bits	255.255.0.0	16 bits	2 ¹⁶ – 2	65534
24 bits	255.255.255.0	8 bits	2 ⁸ – 2	254
29 bits	255.255.255.2 48	3 bits	2 ³ – 2	6

Notation

Since the mask is always a continuous number of ones beginning from the left, followed by a continuous number of zeros for the remainder of the 32 bit mask, you can simply specify the number of ones instead of writing the value of each octet. This is usually specified by writing a "/" followed by the number of bits in the mask after the address.

For example, 192.1.1.0 /25 is equivalent to saying 192.1.1.0 with subnet mask 255.255.255.128.

The following table shows some possible subnet masks using both notations.

Table 76 Alternative Subnet Mask Notation

SUBNET MASK	ALTERNATIVE NOTATION	LAST OCTET (BINARY)	LAST OCTET (DECIMAL)
255.255.255.0	/24	0000 0000	0
255.255.255.12 8	/25	1000 0000	128
255.255.255.19 2	/26	1100 0000	192
255.255.25 4	/27	1110 0000	224
255.255.25 0	/28	1111 0000	240
255.255.255.24 8	/29	1111 1000	248
255.255.255.25 2	/30	1111 1100	252

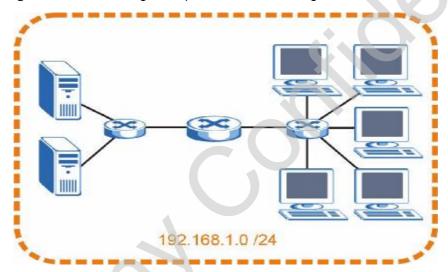
Subnetting

You can use subnetting to divide one network into multiple sub-networks. In the following example a network administrator creates two sub-networks to isolate a group of servers from the rest of the company network for security reasons.

In this example, the company network address is 192.168.1.0. The first three octets of the address (192.168.1) are the network number, and the remaining octet is the host ID, allowing a maximum of $2^8 - 2$ or 254 possible hosts.

The following figure shows the company network before subnetting.

Figure 124 Subnetting Example: Before Subnetting



You can "borrow" one of the host ID bits to divide the network 192.168.1.0 into two separate sub-networks. The subnet mask is now 25 bits (255.255.255.128 or /25).

The "borrowed" host ID bit can have a value of either 0 or 1, allowing two subnets; 192.168.1.0 /25 and 192.168.1.128 /25.

The following figure shows the company network after subnetting. There are now two sub-networks, **A** and **B**.

Internet

192.168.1.0 /25

192.168.1.128 /25

Figure 125 Subnetting Example: After Subnetting

In a 25-bit subnet the host ID has 7 bits, so each sub-network has a maximum of $2^7 - 2$ or 126 possible hosts (a host ID of all zeroes is the subnet's address itself, all ones is the subnet's broadcast address).

192.168.1.0 with mask 255.255.255.128 is subnet A itself, and 192.168.1.127 with mask 255.255.255.128 is its broadcast address. Therefore, the lowest IP address that can be assigned to an actual host for subnet A is 192.168.1.1 and the highest is 192.168.1.126.

Similarly, the host ID range for subnet B is 192.168.1.129 to 192.168.1.254.

Example: Four Subnets

The previous example illustrated using a 25-bit subnet mask to divide a 24-bit address into two subnets. Similarly, to divide a 24-bit address into four subnets, you need to "borrow" two host ID bits to give four possible combinations (00, 01, 10 and 11). The subnet mask is 26 bits

(11111111.11111111111111111.11000000) or 255.255.255.192.

Each subnet contains 6 host ID bits, giving 2^6 - 2 or 62 hosts for each subnet (a host ID of all zeroes is the subnet itself, all ones is the subnet's broadcast address).

Table 77 Subnet 1

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address (Decimal)	192.168.1.	0
IP Address (Binary)	11000000.10101000.00000001.	00000000
Subnet Mask (Binary)	11111111.111111111.11111111.	11000000
Subnet Address: 192.168.1.0	Lowest Host ID: 192.168.1.1	
Broadcast Address: 192.168.1.63	Highest Host ID: 192.168.1.62	70

Table 78 Subnet 2

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	64
IP Address (Binary)	11000000.10101000.00000001.	01000000
Subnet Mask (Binary)	11111111.111111111.111111111.	11000000
Subnet Address: 192.168.1.64	Lowest Host ID: 192.168.1.65	
Broadcast Address: 192.168.1.127	Highest Host ID: 192.168.1.126	

Table 79 Subnet 3

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	128
IP Address (Binary)	11000000.10101000.00000001.	10000000
Subnet Mask (Binary)	11111111.111111111.11111111.	11000000
Subnet Address: 192.168.1.128	Lowest Host ID: 192.168.1.129	
Broadcast Address: 192.168.1.191	Highest Host ID: 192.168.1.190	

Table 80 Subnet 4

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	192
IP Address (Binary)	11000000.10101000.00000001	11000000
Subnet Mask (Binary)	11111111.111111111.11111111	11000000

Table 80 Subnet 4 (continued)

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
Subnet Address: 192.168.1.192	Lowest Host ID: 192.168.1.193	
Broadcast Address: 192.168.1.255	Highest Host ID: 192.168.1.254	

Example: Eight Subnets

Similarly, use a 27-bit mask to create eight subnets (000, 001, 010, 011, 100, 101, 110 and 111).

The following table shows IP address last octet values for each subnet.

Table 81 Eight Subnets

SUBNET	SUBNET ADDRESS	FIRST ADDRESS	LAST ADDRESS	BROADCAST ADDRESS
1	0	1	30	31
2	32	33	62	63
3	64	65	94	95
4	96	97	126	127
5	128	129	158	159
6	160	161	190	191
7	192	193	222	223
8	224	225	254	255

Subnet Planning

The following table is a summary for subnet planning on a network with a 24-bit network number.

Table 82 24-bit Network Number Subnet Planning

NO. "BORROWED" HOST BITS	SUBNET MASK	NO. SUBNETS	NO. HOSTS PER SUBNET
1	255.255.255.128 (/25)	2	126
2	255.255.255.192 (/26)	4	62
3	255.255.255.224 (/27)	8	30
4	255.255.255.240 (/28)	16	14
5	255.255.255.248 (/29)	32	6
6	255.255.255.252 (/30)	64	2
7	255.255.255.254 (/31)	128	1

The following table is a summary for subnet planning on a network with a 16-bit network number.

Table 83 16-bit Network Number Subnet Planning

NO. "BORROWED" HOST BITS	SUBNET MASK	NO. SUBNETS	NO. HOSTS PER SUBNET
1	255.255.128.0 (/17)	2	32766
2	255.255.192.0 (/18)	4	16382
3	255.255.224.0 (/19)	8	8190
4	255.255.240.0 (/20)	16	4094
5	255.255.248.0 (/21)	32	2046
6	255.255.252.0 (/22)	64	1022
7	255.255.254.0 (/23)	128	510
8	255.255.255.0 (/24)	256	254
9	255.255.255.128 (/25)	512	126
10	255.255.255.192 (/26)	1024	62
11	255.255.255.224 (/27)	2048	30
12	255.255.255.240 (/28)	4096	14
13	255.255.255.248 (/29)	8192	6
14	255.255.255.252 (/30)	16384	2
15	255.255.255.254 (/31)	32768	1

Configuring IP Addresses

Where you obtain your network number depends on your particular situation. If the ISP or your network administrator assigns you a block of registered IP addresses, follow their instructions in selecting the IP addresses and the subnet mask.

If the ISP did not explicitly give you an IP network number, then most likely you have a single user account and the ISP will assign you a dynamic IP address when the connection is established. If this is the case, it is recommended that you select a network number from 192.168.0.0 to 192.168.255.0. The Internet Assigned Number Authority (IANA) reserved this block of addresses specifically for private use; please do not use any other number unless you are told otherwise. You must also enable Network Address Translation (NAT) on the NBG4604.

Once you have decided on the network number, pick an IP address for your NBG4604 that is easy to remember (for instance, 192.168.1.1) but make sure that no other device on your network is using that IP address.

The subnet mask specifies the network number portion of an IP address. Your NBG4604 will compute the subnet mask automatically based on the IP address

that you entered. You don't need to change the subnet mask computed by the NBG4604 unless you are instructed to do otherwise.

Private IP Addresses

Every machine on the Internet must have a unique address. If your networks are isolated from the Internet (running only between two branch offices, for example) you can assign any IP addresses to the hosts without problems. However, the Internet Assigned Numbers Authority (IANA) has reserved the following three blocks of IP addresses specifically for private networks:

- 10.0.0.0 10.255.255.255
- 172.16.0.0 172.31.255.255
- 192.168.0.0 192.168.255.255

You can obtain your IP address from the IANA, from an ISP, or it can be assigned from a private network. If you belong to a small organization and your Internet access is through an ISP, the ISP can provide you with the Internet addresses for your local networks. On the other hand, if you are part of a much larger organization, you should consult your network administrator for the appropriate IP addresses.

Regardless of your particular situation, do not create an arbitrary IP address; always follow the guidelines above. For more information on address assignment, please refer to RFC 1597, Address Allocation for Private Internets and RFC 1466, Guidelines for Management of IP Address Space.



Pop-up Windows, JavaScript and Java Permissions

In order to use the Web Configurator you need to allow:

- Web browser pop-up windows from your device.
- JavaScript (enabled by default).
- Java permissions (enabled by default).

Note: Internet Explorer 6 screens are used here. Screens for other Internet Explorer versions may vary.

Internet Explorer Pop-up Blockers

You may have to disable pop-up blocking to log into your device.

Either disable pop-up blocking (enabled by default in Windows XP SP (Service Pack) 2) or allow pop-up blocking and create an exception for your device's IP address.

Disable pop-up Blockers

1 In Internet Explorer, select Tools, Pop-up Blocker and then select Turn Off Pop-up Blocker.

Figure 126 Pop-up Blocker



You can also check if pop-up blocking is disabled in the **Pop-up Blocker** section in the **Privacy** tab.

- 1 In Internet Explorer, select Tools, Internet Options, Privacy.
- 2 Clear the Block pop-ups check box in the Pop-up Blocker section of the screen. This disables any web pop-up blockers you may have enabled.

Figure 127 Internet Options: Privacy



3 Click Apply to save this setting.

Enable pop-up Blockers with Exceptions

Alternatively, if you only want to allow pop-up windows from your device, see the following steps.

1 In Internet Explorer, select Tools, Internet Options and then the Privacy tab.

2 Select Settings...to open the Pop-up Blocker Settings screen.

Figure 128 Internet Options: Privacy



3 Type the IP address of your device (the web page that you do not want to have blocked) with the prefix "http://". For example, http://192.168.167.1.

4 Click Add to move the IP address to the list of Allowed sites.

Figure 129 Pop-up Blocker Settings



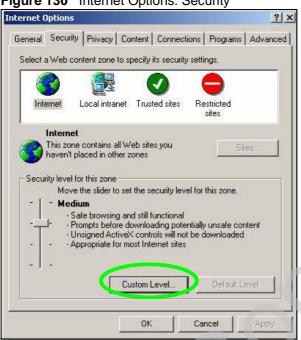
- 5 Click Close to return to the Privacy screen.
- 6 Click Apply to save this setting.

JavaScripts

If pages of the Web Configurator do not display properly in Internet Explorer, check that JavaScripts are allowed.

1 In Internet Explorer, click Tools, Internet Options and then the Security tab.

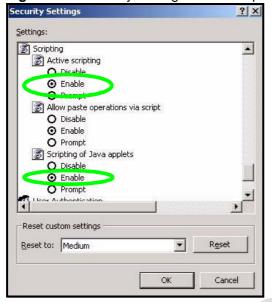
Figure 130 Internet Options: Security



- 2 Click the Custom Level... button.
- 3 Scroll down to Scripting.
- 4 Under Active scripting make sure that Enable is selected (the default).
- 5 Under Scripting of Java applets make sure that Enable is selected (the default).

6 Click OK to close the window.

Figure 131 Security Settings - Java Scripting

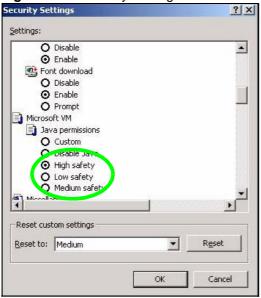


Java Permissions

- 1 From Internet Explorer, click Tools, Internet Options and then the Security tab.
- 2 Click the Custom Level... button.
- 3 Scroll down to Microsoft VM.
- 4 Under Java permissions make sure that a safety level is selected.

5 Click OK to close the window.

Figure 132 Security Settings - Java

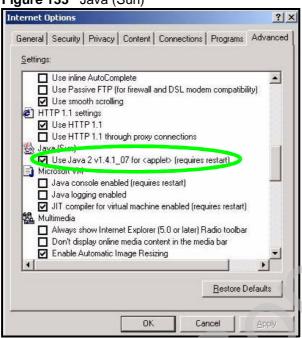


JAVA (Sun)

- 1 From Internet Explorer, click Tools, Internet Options and then the Advanced tab.
- 2 Make sure that Use Java 2 for <applet> under Java (Sun) is selected.

3 Click OK to close the window.

Figure 133 Java (Sun)





Setting up Your Computer's IP Address

All computers must have a 10M or 100M Ethernet adapter card and TCP/IP installed.

Windows 95/98/Me/NT/2000/XP, Macintosh OS 7 and later operating systems and all versions of UNIX/LINUX include the software components you need to install and use TCP/IP on your computer. Windows 3.1 requires the purchase of a third-party TCP/IP application package.

TCP/IP should already be installed on computers using Windows NT/2000/XP, Macintosh OS 7 and later operating systems.

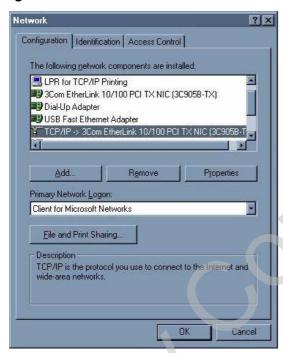
After the appropriate TCP/IP components are installed, configure the TCP/IP settings in order to "communicate" with your network.

If you manually assign IP information instead of using dynamic assignment, make sure that your computers have IP addresses that place them in the same subnet as the Prestige's LAN port.

Windows 95/98/Me

Click Start, Settings, Control Panel and double-click the Network icon to open the Network window.

Figure 134 WIndows 95/98/Me: Network: Configuration



Installing Components

The **Network** window **Configuration** tab displays a list of installed components. You need a network adapter, the TCP/IP protocol and Client for Microsoft Networks.

If you need the adapter:

- 1 In the Network window, click Add.
- 2 Select Adapter and then click Add.
- 3 Select the manufacturer and model of your network adapter and then click OK.

If you need TCP/IP:

- 1 In the Network window, click Add.
- 2 Select Protocol and then click Add.

- 3 Select Microsoft from the list of manufacturers.
- 4 Select TCP/IP from the list of network protocols and then click OK.

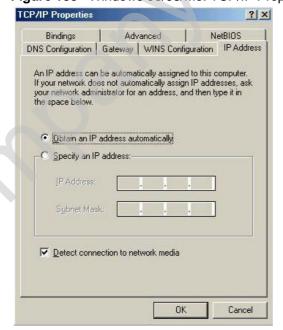
If you need Client for Microsoft Networks:

- 1 Click Add.
- 2 Select Client and then click Add.
- 3 Select Microsoft from the list of manufacturers.
- 4 Select Client for Microsoft Networks from the list of network clients and then click OK.
- 5 Restart your computer so the changes you made take effect.

Configuring

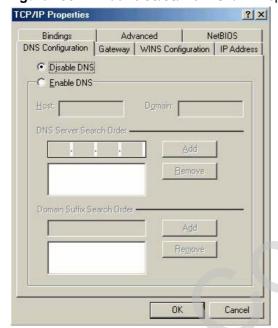
- 1 In the Network window Configuration tab, select your network adapter's TCP/IP entry and click Properties
- 2 Click the IP Address tab.
 - If your IP address is dynamic, select Obtain an IP address automatically.
 - If you have a static IP address, select Specify an IP address and type your information into the IP Address and Subnet Mask fields.

Figure 135 Windows 95/98/Me: TCP/IP Properties: IP Address



- 3 Click the DNS Configuration tab.
 - If you do not know your DNS information, select Disable DNS.
 - If you know your DNS information, select Enable DNS and type the information in the fields below (you may not need to fill them all in).

Figure 136 Windows 95/98/Me: TCP/IP Properties: DNS Configuration



- 4 Click the Gateway tab.
 - If you do not know your gateway's IP address, remove previously installed gateways.
 - If you have a gateway IP address, type it in the New gateway field and click Add.
- 5 Click OK to save and close the TCP/IP Properties window.
- 6 Click OK to close the Network window. Insert the Windows CD if prompted.
- 7 Turn on your Prestige and restart your computer when prompted.

Verifying Settings

- 1 Click Start and then Run.
- 2 In the Run window, type "winipcfg" and then click OK to open the IP Configuration window.

3 Select your network adapter. You should see your computer's IP address, subnet mask and default gateway.

Windows 2000/NT/XP

The following example figures use the default Windows XP GUI theme.

1 Click start (Start in Windows 2000/NT), Settings, Control Panel.



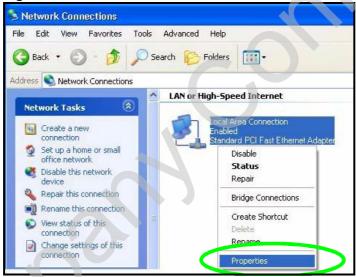
2 In the Control Panel, double-click Network Connections (Network and Dialup Connections in Windows 2000/NT).

Figure 138 Windows XP: Control Panel



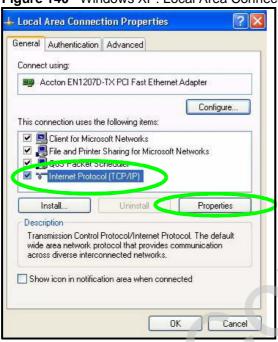
3 Right-click Local Area Connection and then click Properties.

Figure 139 Windows XP: Control Panel: Network Connections: Properties



4 Select Internet Protocol (TCP/IP) (under the General tab in Win XP) and then click Properties.

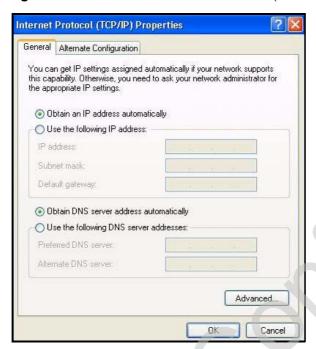
Figure 140 Windows XP: Local Area Connection Properties



- 5 The Internet Protocol TCP/IP Properties window opens (the General tab in Windows XP).
 - If you have a dynamic IP address click Obtain an IP address automatically.
 - If you have a static IP address click Use the following IP Address and fill in the IP address, Subnet mask, and Default gateway fields.

• Click Advanced.

Figure 141 Windows XP: Internet Protocol (TCP/IP) Properties



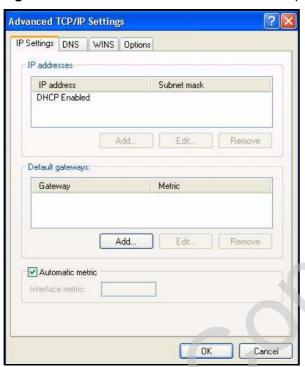
If you do not know your gateway's IP address, remove any previously installed gateways in the IP Settings tab and click OK.

Do one or more of the following if you want to configure additional IP addresses:

- In the IP Settings tab, in IP addresses, click Add.
- In TCP/IP Address, type an IP address in IP address and a subnet mask in Subnet mask, and then click Add.
- Repeat the above two steps for each IP address you want to add.
- Configure additional default gateways in the IP Settings tab by clicking Add in Default gateways.
- In TCP/IP Gateway Address, type the IP address of the default gateway in Gateway. To manually configure a default metric (the number of transmission hops), clear the Automatic metric check box and type a metric in Metric.
- Click Add.
- Repeat the previous three steps for each default gateway you want to add.

• Click OK when finished.

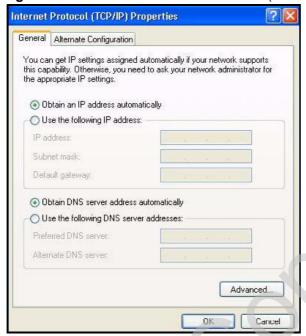
Figure 142 Windows XP: Advanced TCP/IP Properties



- 7 In the Internet Protocol TCP/IP Properties window (the General tab in Windows XP):
 - Click Obtain DNS server address automatically if you do not know your DNS server IP address(es).
 - If you know your DNS server IP address(es), click Use the following DNS server addresses, and type them in the Preferred DNS server and Alternate DNS server fields.

If you have previously configured DNS servers, click Advanced and then the DNS tab to order them.

Figure 143 Windows XP: Internet Protocol (TCP/IP) Properties



- 8 Click OK to close the Internet Protocol (TCP/IP) Properties window.
- 9 Click Close (OK in Windows 2000/NT) to close the Local Area Connection Properties window.
- 10 Close the Network Connections window (Network and Dial-up Connections in Windows 2000/NT).
- 11 Turn on your Prestige and restart your computer (if prompted).

Verifying Settings

- 1 Click Start, All Programs, Accessories and then Command Prompt.
- In the Command Prompt window, type "ipconfig" and then press [ENTER]. You can also open Network Connections, right-click a network connection, click Status and then click the Support tab.

Macintosh OS 8/9

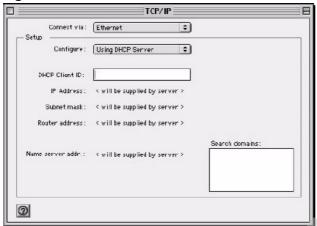
1 Click the Apple menu, Control Panel and double-click TCP/IP to open the TCP/IP Control Panel.

Figure 144 Macintosh OS 8/9: Apple Menu



2 Select Ethernet built-in from the Connect via list.

Figure 145 Macintosh OS 8/9: TCP/IP



- 3 For dynamically assigned settings, select Using DHCP Server from the Configure: list.
- 4 For statically assigned settings, do the following:
 - From the Configure box, select Manually.
 - Type your IP address in the IP Address box.
 - Type your subnet mask in the Subnet mask box.
 - Type the IP address of your Prestige in the Router address box.
- 5 Close the TCP/IP Control Panel.
- 6 Click Save if prompted, to save changes to your configuration.
- 7 Turn on your Prestige and restart your computer (if prompted).

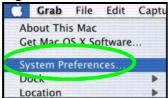
Verifying Settings

Check your TCP/IP properties in the TCP/IP Control Panel window.

Macintosh OS X

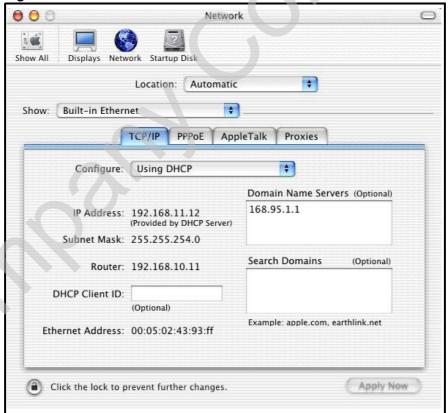
1 Click the Apple menu, and click System Preferences to open the System Preferences window.

Figure 146 Macintosh OS X: Apple Menu



- 2 Click Network in the icon bar.
 - Select Automatic from the Location list.
 - Select Built-in Ethernet from the Show list.
 - Click the TCP/IP tab.
- 3 For dynamically assigned settings, select Using DHCP from the Configure list.

Figure 147 Macintosh OS X: Network



- 4 For statically assigned settings, do the following:
 - From the Configure box, select Manually.
 - Type your IP address in the IP Address box.
 - Type your subnet mask in the Subnet mask box.
 - Type the IP address of your Prestige in the Router address box.
- 5 Click Apply Now and close the window.
- 6 Turn on your Prestige and restart your computer (if prompted).

Verifying Settings

Check your TCP/IP properties in the Network window.

Linux

This section shows you how to configure your computer's TCP/IP settings in Red Hat Linux 9.0. Procedure, screens and file location may vary depending on your Linux distribution and release version.

Note: Make sure you are logged in as the root administrator.

Using the K Desktop Environment (KDE)

Follow the steps below to configure your computer IP address using the KDE.

1 Click the Red Hat button (located on the bottom left corner), select System Setting and click Network.

Figure 148 Red Hat 9.0: KDE: Network Configuration: Devices



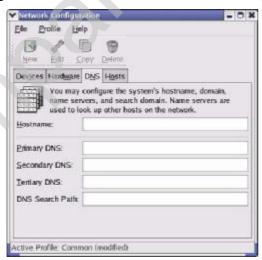
2 Double-click on the profile of the network card you wish to configure. The Ethernet Device General screen displays as shown.

Figure 149 Red Hat 9.0: KDE: Ethernet Device: General



- If you have a dynamic IP address click Automatically obtain IP address settings with and select dhop from the drop down list.
- If you have a static IP address click Statically set IP Addresses and fill in the Address, Subnet mask, and Default Gateway Address fields.
- 3 Click OK to save the changes and close the Ethernet Device General screen.
- 4 If you know your DNS server IP address(es), click the DNS tab in the Network Configuration screen. Enter the DNS server information in the fields provided.

Figure 150 Red Hat 9.0: KDE: Network Configuration: DNS



- 5 Click the Devices tab.
- 6 Click the Activate button to apply the changes. The following screen displays. Click Yes to save the changes in all screens.

Figure 151 Red Hat 9.0: KDE: Network Configuration: Activate



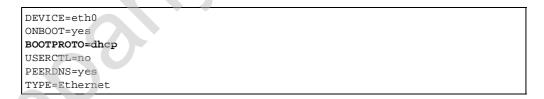
7 After the network card restart process is complete, make sure the **Status** is **Active** in the **Network Configuration** screen.

Using Configuration Files

Follow the steps below to edit the network configuration files and set your computer IP address.

- 1 Assuming that you have only one network card on the computer, locate the ifconfig-eth0 configuration file (where eth0 is the name of the Ethernet card).
 Open the configuration file with any plain text editor.
 - If you have a dynamic IP address, enter dhcp in the BOOTPROTO= field. The following figure shows an example.

Figure 152 Red Hat 9.0: Dynamic IP Address Setting in ifconfig-eth0



• If you have a static IP address, enter static in the BOOTPROTO= field. Type IPADDR= followed by the IP address (in dotted decimal notation) and type NETMASK= followed by the subnet mask. The following example shows an example where the static IP address is 192.168.1.10 and the subnet mask is 255.255.255.0.

Figure 153 Red Hat 9.0: Static IP Address Setting in ifconfig-eth0

```
DEVICE=eth0
ONBOOT=yes
BOOTPROTO=static
IPADDR=192.168.1.10
NETMASK=255.255.255.0
USERCTL=no
PEERDNS=yes
TYPE=Ethernet
```

2 If you know your DNS server IP address(es), enter the DNS server information in the resolv.conf file in the /etc directory. The following figure shows an example where two DNS server IP addresses are specified.

Figure 154 Red Hat 9.0: DNS Settings in resolv.conf

```
nameserver 172.23.5.1
nameserver 172.23.5.2
```

3 After you edit and save the configuration files, you must restart the network card. Enter./network restart in the /etc/rc.d/init.d directory. The following figure shows an example.

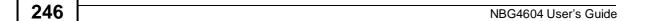
Figure 155 Red Hat 9.0: Restart Ethernet Card

[root@localhost init.d]# network restart	
Shutting down interface eth0:	[OK]
Shutting down loopback interface:	[OK]
Setting network parameters:	[OK]
Bringing up loopback interface:	[OK]
Bringing up interface eth0:	[OK]

27.1.1 Verifying Settings

Enter ifconfig in a terminal screen to check your TCP/IP properties.

Figure 156 Red Hat 9.0: Checking TCP/IP Properties





Wireless LANs

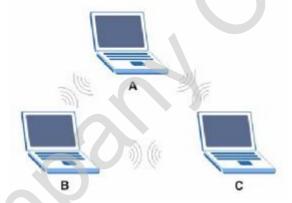
Wireless LAN Topologies

This section discusses ad-hoc and infrastructure wireless LAN topologies.

Ad-hoc Wireless LAN Configuration

The simplest WLAN configuration is an independent (Ad-hoc) WLAN that connects a set of computers with wireless stations (A, B, C). Any time two or more wireless adapters are within range of each other, they can set up an independent network, which is commonly referred to as an Ad-hoc network or Independent Basic Service Set (IBSS). The following diagram shows an example of notebook computers using wireless adapters to form an Ad-hoc wireless LAN.

Figure 157 Peer-to-Peer Communication in an Ad-hoc Network



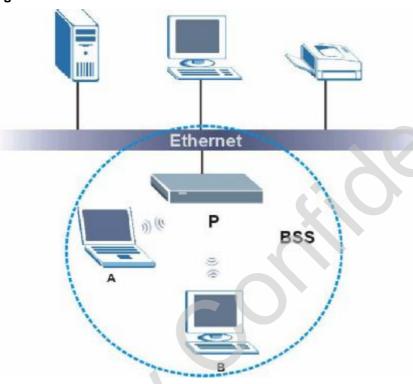
BSS

A Basic Service Set (BSS) exists when all communications between wireless stations or between a wireless station and a wired network client go through one access point (AP).

Intra-BSS traffic is traffic between wireless stations in the BSS. When Intra-BSS is enabled, wireless station A and B can access the wired network and communicate

with each other. When Intra-BSS is disabled, wireless station A and B can still access the wired network but cannot communicate with each other.

Figure 158 Basic Service Set



ESS

An Extended Service Set (ESS) consists of a series of overlapping BSSs, each containing an access point, with each access point connected together by a wired network. This wired connection between APs is called a Distribution System (DS).

This type of wireless LAN topology is called an Infrastructure WLAN. The Access Points not only provide communication with the wired network but also mediate wireless network traffic in the immediate neighborhood.

An ESSID (ESS IDentification) uniquely identifies each ESS. All access points and their associated wireless stations within the same ESS must have the same ESSID in order to communicate.

Server Printer Computer

Ethernet

AP 1

AP 2

Wireless Station A

BSS 2

BSS 1

Wireless Station E

Wireless Station C

Figure 159 Infrastructure WLAN

Channel

A channel is the radio frequency(ies) used by IEEE 802.11a/b/g wireless devices. Channels available depend on your geographical area. You may have a choice of channels (for your region) so you should use a different channel than an adjacent AP (access point) to reduce interference. Interference occurs when radio signals from different access points overlap causing interference and degrading performance.

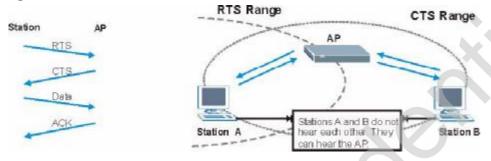
Adjacent channels partially overlap however. To avoid interference due to overlap, your AP should be on a channel at least five channels away from a channel that an adjacent AP is using. For example, if your region has 11 channels and an adjacent AP is using channel 1, then you need to select a channel between 6 or 11.

RTS/CTS

A hidden node occurs when two stations are within range of the same access point, but are not within range of each other. The following figure illustrates a hidden node. Both stations (STA) are within range of the access point (AP) or

wireless gateway, but out-of-range of each other, so they cannot "hear" each other, that is they do not know if the channel is currently being used. Therefore, they are considered hidden from each other.

Figure 160 RTS/CTS



When station A sends data to the AP, it might not know that the station B is already using the channel. If these two stations send data at the same time, collisions may occur when both sets of data arrive at the AP at the same time, resulting in a loss of messages for both stations.

RTS/CTS is designed to prevent collisions due to hidden nodes. An RTS/CTS defines the biggest size data frame you can send before an RTS (Request To Send)/CTS (Clear to Send) handshake is invoked.

When a data frame exceeds the RTS/CTS value you set (between 0 to 2432 bytes), the station that wants to transmit this frame must first send an RTS (Request To Send) message to the AP for permission to send it. The AP then responds with a CTS (Clear to Send) message to all other stations within its range to notify them to defer their transmission. It also reserves and confirms with the requesting station the time frame for the requested transmission.

Stations can send frames smaller than the specified RTS/CTS directly to the AP without the RTS (Request To Send)/CTS (Clear to Send) handshake.

You should only configure RTS/CTS if the possibility of hidden nodes exists on your network and the "cost" of resending large frames is more than the extra network overhead involved in the RTS (Request To Send)/CTS (Clear to Send) handshake.

If the RTS/CTS value is greater than the Fragmentation Threshold value (see next), then the RTS (Request To Send)/CTS (Clear to Send) handshake will never occur as data frames will be fragmented before they reach RTS/CTS size.

Note: Enabling the RTS Threshold causes redundant network overhead that could negatively affect the throughput performance instead of providing a remedy.

Fragmentation Threshold

A Fragmentation Threshold is the maximum data fragment size (between 256 and 2432 bytes) that can be sent in the wireless network before the AP will fragment the packet into smaller data frames.

A large Fragmentation Threshold is recommended for networks not prone to interference while you should set a smaller threshold for busy networks or networks that are prone to interference.

If the Fragmentation Threshold value is smaller than the RTS/CTS value (see previously) you set then the RTS (Request To Send)/CTS (Clear to Send) handshake will never occur as data frames will be fragmented before they reach RTS/CTS size.

Preamble Type

A preamble is used to synchronize the transmission timing in your wireless network. There are two preamble modes: Long and Short.

Short preamble takes less time to process and minimizes overhead, so it should be used in a good wireless network environment when all wireless stations support it.

Select Long if you have a 'noisy' network or are unsure of what preamble mode your wireless stations support as all IEEE 802.11b compliant wireless adapters must support long preamble. However, not all wireless adapters support short preamble. Use long preamble if you are unsure what preamble mode the wireless adapters support, to ensure interpretability between the AP and the wireless stations and to provide more reliable communication in 'noisy' networks.

Select **Dynamic** to have the AP automatically use short preamble when all wireless stations support it, otherwise the AP uses long preamble.

Note: The AP and the wireless stations MUST use the same preamble mode in order to communicate.

IEEE 802.11g Wireless LAN

IEEE 802.11g is fully compatible with the IEEE 802.11b standard. This means an IEEE 802.11b adapter can interface directly with an IEEE 802.11g access point (and vice versa) at 11 Mbps or lower depending on range. IEEE 802.11g has

several intermediate rate steps between the maximum and minimum data rates. The IEEE 802.11g data rate and modulation are as follows:

Table 84 IEEE 802.11a

	0
DATA RATE (MBPS)	MODULATION
1	DBPSK (Differential Binary Phase Shift Keyed)
2	DQPSK (Differential Quadrature Phase Shift Keying)
5.5 / 11	CCK (Complementary Code Keying)
6/9/12/18/24/36/ 48/54	OFDM (Orthogonal Frequency Division Multiplexing)

IEEE 802.1x

In June 2001, the IEEE 802.1x standard was designed to extend the features of IEEE 802.11 to support extended authentication as well as providing additional accounting and control features. It is supported by Windows XP and a number of network devices. Some advantages of IEEE 802.1x are:

- User based identification that allows for roaming.
- Support for RADIUS (Remote Authentication Dial In User Service, RFC 2138, 2139) for centralized user profile and accounting management on a network RADIUS server.
- Support for EAP (Extensible Authentication Protocol, RFC 2486) that allows
 additional authentication methods to be deployed with no changes to the access
 point or the wireless stations.

RADIUS

RADIUS is based on a client-server model that supports authentication, authorization and accounting. The access point is the client and the server is the RADIUS server. The RADIUS server handles the following tasks:

Authentication

Determines the identity of the users.

Authorization

Determines the network services available to authenticated users once they are connected to the network.

Accounting

Keeps track of the client's network activity.

RADIUS is a simple package exchange in which your AP acts as a message relay between the wireless station and the network RADIUS server.

Types of RADIUS Messages

The following types of RADIUS messages are exchanged between the access point and the RADIUS server for user authentication:

· Access-Request

Sent by an access point requesting authentication.

• Access-Reject

Sent by a RADIUS server rejecting access.

· Access-Accept

Sent by a RADIUS server allowing access.

• Access-Challenge

Sent by a RADIUS server requesting more information in order to allow access. The access point sends a proper response from the user and then sends another Access-Request message.

The following types of RADIUS messages are exchanged between the access point and the RADIUS server for user accounting:

· Accounting-Request

Sent by the access point requesting accounting.

• Accounting-Response

Sent by the RADIUS server to indicate that it has started or stopped accounting.

In order to ensure network security, the access point and the RADIUS server use a shared secret key, which is a password, they both know. The key is not sent over the network. In addition to the shared key, password information exchanged is also encrypted to protect the network from unauthorized access.

Types of Authentication

This appendix discusses some popular authentication types: EAP-MD5, EAP-TLS, EAP-TTLS, PEAP and LEAP.

The type of authentication you use depends on the RADIUS server or the AP. Consult your network administrator for more information.

EAP-MD5 (Message-Digest Algorithm 5)

MD5 authentication is the simplest one-way authentication method. The authentication server sends a challenge to the wireless station. The wireless station 'proves' that it knows the password by encrypting the password with the challenge and sends back the information. Password is not sent in plain text.

However, MD5 authentication has some weaknesses. Since the authentication server needs to get the plaintext passwords, the passwords must be stored. Thus someone other than the authentication server may access the password file. In addition, it is possible to impersonate an authentication server as MD5 authentication method does not perform mutual authentication. Finally, MD5 authentication method does not support data encryption with dynamic session key. You must configure WEP encryption keys for data encryption.

EAP-TLS (Transport Layer Security)

With EAP-TLS, digital certifications are needed by both the server and the wireless stations for mutual authentication. The server presents a certificate to the client. After validating the identity of the server, the client sends a different certificate to the server. The exchange of certificates is done in the open before a secured tunnel is created. This makes user identity vulnerable to passive attacks. A digital certificate is an electronic ID card that authenticates the sender's identity. However, to implement EAP-TLS, you need a Certificate Authority (CA) to handle certificates, which imposes a management overhead.

EAP-TTLS (Tunneled Transport Layer Service)

EAP-TTLS is an extension of the EAP-TLS authentication that uses certificates for only the server-side authentications to establish a secure connection. Client authentication is then done by sending username and password through the secure connection, thus client identity is protected. For client authentication, EAP-TTLS supports EAP methods and legacy authentication methods such as PAP, CHAP, MS-CHAP and MS-CHAP v2.

PEAP (Protected EAP)

Like EAP-TTLS, server-side certificate authentication is used to establish a secure connection, then use simple username and password methods through the secured connection to authenticate the clients, thus hiding client identity. However, PEAP only supports EAP methods, such as EAP-MD5, EAP-MSCHAPv2 and EAP-GTC (EAP-Generic Token Card), for client authentication. EAP-GTC is implemented only by Cisco.

LEAP

LEAP (Lightweight Extensible Authentication Protocol) is a Cisco implementation of IEEE 802.1x.

Dynamic WEP Key Exchange

The AP maps a unique key that is generated with the RADIUS server. This key expires when the wireless connection times out, disconnects or reauthentication times out. A new WEP key is generated each time reauthentication is performed.

If this feature is enabled, it is not necessary to configure a default encryption key in the Wireless screen. You may still configure and store keys here, but they will not be used while Dynamic WEP is enabled.

Note: EAP-MD5 cannot be used with dynamic WEP key exchange

For added security, certificate-based authentications (EAP-TLS, EAP-TTLS and PEAP) use dynamic keys for data encryption. They are often deployed in corporate environments, but for public deployment, a simple user name and password pair is more practical. The following table is a comparison of the features of authentication types.

Table 85	Comparison of EAP Authentication	Types
----------	----------------------------------	-------

·	EAP-MD5	EAP-TLS	EAP-TTLS	PEAP	LEAP
Mutual Authentication	No	Yes	Yes	Yes	Yes
Certificate - Client	No	Yes	Optional	Optional	No
Certificate - Server	No	Yes	Yes	Yes	No
Dynamic Key Exchange	No	Yes	Yes	Yes	Yes
Credential Integrity	None	Strong	Strong	Strong	Moderate
Deployment Difficulty	Easy	Hard	Moderate	Moderate	Moderate
Client Identity Protection	No	No	Yes	Yes	No

WPA(2)

Wi-Fi Protected Access (WPA) is a subset of the IEEE 802.11i standard. WPA2 (IEEE 802.11i) is a wireless security standard that defines stronger encryption, authentication and key management than WPA.

Key differences between WPA(2) and WEP are improved data encryption and user authentication.

Encryption

Both WPA and WPA2 improve data encryption by using Temporal Key Integrity Protocol (TKIP), Message Integrity Check (MIC) and IEEE 802.1x. In addition to TKIP, WPA2 also uses Advanced Encryption Standard (AES) in the Counter mode with Cipher block chaining Message authentication code Protocol (CCMP) to offer stronger encryption.

Temporal Key Integrity Protocol (TKIP) uses 128-bit keys that are dynamically generated and distributed by the authentication server. It includes a per-packet key mixing function, a Message Integrity Check (MIC) named Michael, an extended initialization vector (IV) with sequencing rules, and a re-keying mechanism.

TKIP regularly changes and rotates the encryption keys so that the same encryption key is never used twice. The RADIUS server distributes a Pairwise Master Key (PMK) key to the AP that then sets up a key hierarchy and management system, using the pair-wise key to dynamically generate unique data encryption keys to encrypt every data packet that is wirelessly communicated between the AP and the wireless clients. This all happens in the background automatically.

WPA2 AES (Advanced Encryption Standard) is a block cipher that uses a 256-bit mathematical algorithm called Rijndael.

The Message Integrity Check (MIC) is designed to prevent an attacker from capturing data packets, altering them and resending them. The MIC provides a strong mathematical function in which the receiver and the transmitter each compute and then compare the MIC. If they do not match, it is assumed that the data has been tampered with and the packet is dropped.

By generating unique data encryption keys for every data packet and by creating an integrity checking mechanism (MIC), TKIP makes it much more difficult to decode data on a Wi-Fi network than WEP, making it difficult for an intruder to break into the network.

The encryption mechanisms used for WPA and WPA-PSK are the same. The only difference between the two is that WPA-PSK uses a simple common password, instead of user-specific credentials. The common-password approach makes WPA-PSK susceptible to brute-force password-guessing attacks but it's still an improvement over WEP as it employs an easier-to-use, consistent, single, alphanumeric password.

User Authentication

WPA or WPA2 applies IEEE 802.1x and Extensible Authentication Protocol (EAP) to authenticate wireless clients using an external RADIUS database.

If both an AP and the wireless clients support WPA2 and you have an external RADIUS server, use WPA2 for stronger data encryption. If you don't have an external RADIUS server, you should use WPA2 -PSK (WPA2 -Pre-Shared Key) that only requires a single (identical) password entered into each access point, wireless gateway and wireless client. As long as the passwords match, a wireless client will be granted access to a WLAN.

If the AP or the wireless clients do not support WPA2, just use WPA or WPA-PSK depending on whether you have an external RADIUS server or not.

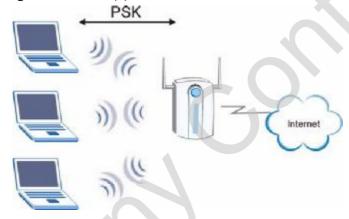
Select WEP only when the AP and/or wireless clients do not support WPA or WPA2. WEP is less secure than WPA or WPA2.

27.1.2 WPA(2)-PSK Application Example

A WPA(2)-PSK application looks as follows.

- 1 First enter identical passwords into the AP and all wireless clients. The Pre-Shared Key (PSK) must consist of between 8 and 63 ASCII characters (including spaces and symbols).
- 2 The AP checks each wireless client's password and (only) allows it to join the network if the password matches.
- 3 The AP derives and distributes keys to the wireless clients.
- 4 The AP and wireless clients use the TKIP or AES encryption process to encrypt data exchanged between them.

Figure 161 WPA(2)-PSK Authentication



27.1.3 WPA(2) with RADIUS Application Example

You need the IP address of the RADIUS server, its port number (default is 1812), and the RADIUS shared secret. A WPA(2) application example with an external RADIUS server looks as follows. "A" is the RADIUS server. "DS" is the distribution system.

- 1 The AP passes the wireless client's authentication request to the RADIUS server.
- 2 The RADIUS server then checks the user's identification against its database and grants or denies network access accordingly.
- 3 The RADIUS server distributes a Pairwise Master Key (PMK) key to the AP that then sets up a key hierarchy and management system, using the pair-wise key to dynamically generate unique data encryption keys to encrypt every data packet that is wirelessly communicated between the AP and the wireless clients.

Security Parameters Summary

Refer to this table to see what other security parameters you should configure for each Authentication Method/ key management protocol type. MAC address filters are not dependent on how you configure these security features.

Table 86 Wireless Security Relational Matrix

AUTHENTICATION METHOD/ KEY MANAGEMENT PROTOCOL	ENCRYPTIO N METHOD	ENTER MANUAL KEY	IEEE 802.1X
Open	None	No	Disable
			Enable without Dynamic WEP Key
Open	WEP	No	Enable with Dynamic WEP Key
		Yes	Enable without Dynamic WEP Key
		Yes	Disable
Shared	WEP	No	Enable with Dynamic WEP Key
		Yes	Enable without Dynamic WEP Key
		Yes	Disable
WPA	TKIP	No	Enable
WPA-PSK	TKIP	Yes	Enable
WPA2	AES	No	Enable
WPA2-PSK	AES	Yes	Enable



Services

The following table lists some commonly-used services and their associated protocols and port numbers.

- Name: This is a short, descriptive name for the service. You can use this one or create a different one, if you like.
- Protocol: This is the type of IP protocol used by the service. If this is TCP/UDP, then the service uses the same port number with TCP and UDP. If this is User-Defined, the Port(s) is the IP protocol number, not the port number.
- Port(s): This value depends on the Protocol.
 - If the Protocol is TCP, UDP, or TCP/UDP, this is the IP port number.
 - If the Protocol is USER, this is the IP protocol number.
- **Description**: This is a brief explanation of the applications that use this service or the situations in which this service is used.

 Table 87
 Examples of Services

NAME	PROTOCOL	PORT(S)	DESCRIPTION
AH (IPSEC_TUNNEL)	User-Defined	51	The IPSEC AH (Authentication Header) tunneling protocol uses this service.
AIM	ТСР	5190	AOL's Internet Messenger service.
AUTH	TCP	113	Authentication protocol used by some servers.
BGP	TCP	179	Border Gateway Protocol.
BOOTP_CLIENT	UDP	68	DHCP Client.
BOOTP_SERVER	UDP	67	DHCP Server.
CU-SEEME	TCP/UDP	7648	A popular videoconferencing solution from White Pines Software.
	TCP/UDP	24032	mon write rines sortware.
DNS	TCP/UDP	53	Domain Name Server, a service that matches web names (e.g. www.zyxel.com) to IP numbers.
ESP (IPSEC_TUNNEL)	User-Defined	50	The IPSEC ESP (Encapsulation Security Protocol) tunneling protocol uses this service.
FINGER	ТСР	79	Finger is a UNIX or Internet related command that can be used to find out if a user is logged on.

Table 87 Examples of Services (continued)

NAME	PROTOCOL	PORT(S)	DESCRIPTION
FTP	TCP TCP	20 21	File Transfer Program, a program to enable fast transfer of files, including large files that may not be possible by e-mail.
H.323	ТСР	1720	NetMeeting uses this protocol.
НТТР	ТСР	80	Hyper Text Transfer Protocol - a client/ server protocol for the world wide web.
HTTPS	ТСР	443	HTTPS is a secured http session often used in e-commerce.
ICMP	User-Defined	1	Internet Control Message Protocol is often used for diagnostic purposes.
ICQ	UDP	4000	This is a popular Internet chat program.
IGMP (MULTICAST)	User-Defined	2	Internet Group Multicast Protocol is used when sending packets to a specific group of hosts.
IKE	UDP	500	The Internet Key Exchange algorithm is used for key distribution and management.
IMAP4	TCP	143	The Internet Message Access Protocol is used for e-mail.
IMAP4S	ТСР	993	This is a more secure version of IMAP4 that runs over SSL.
IRC	TCP/UDP	6667	This is another popular Internet chat program.
MSN Messenger	TCP	1863	Microsoft Networks' messenger service uses this protocol.
NetBIOS	TCP/UDP TCP/UDP	137 138	The Network Basic Input/Output System is used for communication between computers in a LAN.
	TCP/UDP	139	
	TCP/UDP	445	
NEW-ICQ	ТСР	5190	An Internet chat program.
NEWS	ТСР	144	A protocol for news groups.
NFS	UDP	2049	Network File System - NFS is a client/ server distributed file service that provides transparent file sharing for network environments.
NNTP	ТСР	119	Network News Transport Protocol is the delivery mechanism for the USENET newsgroup service.
PING	User-Defined	1	Packet INternet Groper is a protocol that sends out ICMP echo requests to test whether or not a remote host is reachable.

Table 87 Examples of Services (continued)

NAME	PROTOCOL	PORT(S)	DESCRIPTION
POP3	TCP	110	Post Office Protocol version 3 lets a client computer get e-mail from a POP3 server through a temporary connection (TCP/IP or other).
POP3S	ТСР	995	This is a more secure version of POP3 that runs over SSL.
РРТР	ТСР	1723	Point-to-Point Tunneling Protocol enables secure transfer of data over public networks. This is the control channel.
PPTP_TUNNEL (GRE)	User-Defined	47	PPTP (Point-to-Point Tunneling Protocol) enables secure transfer of data over public networks. This is the data channel.
RCMD	TCP	512	Remote Command Service.
REAL_AUDIO	ТСР	7070	A streaming audio service that enables real time sound over the web.
REXEC	TCP	514	Remote Execution Daemon.
RLOGIN	TCP	513	Remote Login.
ROADRUNNER	TCP/UDP	1026	This is an ISP that provides services mainly for cable modems.
RTELNET	TCP	107	Remote Telnet.
RTSP	TCP/UDP	554	The Real Time Streaming (media control) Protocol (RTSP) is a remote control for multimedia on the Internet.
SFTP	ТСР	115	The Simple File Transfer Protocol is an old way of transferring files between computers.
SMTP	TCP	25	Simple Mail Transfer Protocol is the message-exchange standard for the Internet. SMTP enables you to move messages from one e-mail server to another.
SMTPS	ТСР	465	This is a more secure version of SMTP that runs over SSL.
SNMP	TCP/UDP	161	Simple Network Management Program.
SNMP-TRAPS	TCP/UDP	162	Traps for use with the SNMP (RFC:1215).
SQL-NET	ТСР	1521	Structured Query Language is an interface to access data on many different types of database systems, including mainframes, midrange systems, UNIX systems and network servers.

Table 87 Examples of Services (continued)

NAME	PROTOCOL	PORT(S)	DESCRIPTION
SSDP	UDP	1900	The Simple Service Discovery Protocol supports Universal Plug-and-Play (UPnP).
SSH	TCP/UDP	22	Secure Shell Remote Login Program.
STRM WORKS	UDP	1558	Stream Works Protocol.
SYSLOG	UDP	514	Syslog allows you to send system logs to a UNIX server.
TACACS	UDP	49	Login Host Protocol used for (Terminal Access Controller Access Control System).
TELNET	ТСР	23	Telnet is the login and terminal emulation protocol common on the Internet and in UNIX environments. It operates over TCP/IP networks. Its primary function is to allow users to log into remote host systems.
TFTP	UDP	69	Trivial File Transfer Protocol is an Internet file transfer protocol similar to FTP, but uses the UDP (User Datagram Protocol) rather than TCP (Transmission Control Protocol).
VDOLIVE	TCP UDP	7000 user- defined	A videoconferencing solution. The UDP port number is specified in the application.



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iptables-1.3.8	1.3.8	http://www.netfilter.org/projects/iptables/index.html
updatedd-2.6	2.6	http://freshmeat.net/projects/updatedd/
linuxigd-1	1	http://linux-igd.sourceforge.net/index.php
wireless_tools-2.8	2.8	http://www.hpl.hp.com/personal/Jean_Tourrilhes/Linux/Tools.html
bridge-utils-1.2	1.2	http://www.linuxfoundation.org/en/Net:Main_Page
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ppp-2.4.3	2.4.3	http://ppp.samba.org/
udhcp-0.9.9-pre	0.9.9-pre	http://sources.busybox.net/index.py/trunk/udhcp-web/index.html?revision=9967
ez-ipupdate-3.0.11b8	3.0.11b8	http://ez-ipupdate.com/
uboot-1.1.3	1.1.3	http://www.denx.de/wiki/U-Boot
uclibc-0.9.29	0.9.29	http://www.uclibc.org/
mtd-utils-1.2	1.2	http://git.infradead.org
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- This device may not cause harmful interference.
- This device must accept any interference received, including interference that may cause undesired operations.

This device has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This device generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause

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If this device does cause harmful interference to radio/television reception, which can be determined by turning the device off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- 1 Reorient or relocate the receiving antenna.
- 2 Increase the separation between the equipment and the receiver.
- 3 Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- 4 Consult the dealer or an experienced radio/TV technician for help.



FCC Radiation Exposure Statement

- This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.
- IEEE 802.11b or 802.11g operation of this product in the U.S.A. is firmware-limited to channels 1 through 11.
- To comply with FCC RF exposure compliance requirements, a separation distance of at least 20 cm must be maintained between the antenna of this device and all persons.

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- 2 this device must accept any interference, including interference that may cause undesired operation of the device

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Antenna having a higher gain is strictly prohibited per regulations of Industry Canada. The required antenna impedance is 50 ohms.

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IMPORTANT NOTE:

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注意!

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