

Wireless Optical Mouse / Brand Name: SANYO / Model No.: AXM403IPM, SYMS-403I

Wireless Optical Mouse SANYO AXM403IPM, SYMS-403I



1. Connecting with Computer:

The first time you take out this mouse and receiver from the packing, Factory Preset ID enables Plug and Play function. Plug the Receiver into PC USB Port . Under Win2000 or higher , wait for the OS to detect the RF device. Under Win98 or lower installation of driver for the device is necessary.



Insert the batteries into the mouse and move it for a while , then it starts working .

2. Inserting Batteries:

A. Push the battery cover Compartment backwards and open it.



B. Insert 2 AAA batteries Into compartment with correct orientation .



C. Slide the battery cover into the compartment and close the cover .



3. ID Link:

When Factory ID has been changed or wish to be changed , link ID as below :

A. Press the ID button on the top of the receiver and the led on it starts blinking .

B. Press the ID button on the bottom of the mouse .

If blinking of that led turns faster , ID Link is OK .

! ID linking should be completed within 10 seconds or connection would be failed

4. Power Saving Mode:

A. Suspend Mode :

Keep mouse stationary for 10 minutes, mouse will be automatically set to Suspend Mode. Press left button to wake up the mouse again.



B. Power Off Mode :

When you wish to set the mouse to power off mode, press mouse ID for 3 seconds. The Optical Led will flash once and then fade out showing mouse power is already off. Press ID switch for waking up again .

7. Trouble Shooting:

A. When mouse doesn' t respond, check the battery power status, and link ID again.

B. Be sure the two DC Jacks be connected to the right respective mouse or receiver DC sockets

C. Check the battery pole if the optical Led is still off after inserting batteries.

connected when Low Battery Alert Led never fades out.

F. Ask for maintenance solution from your retailer and engineer . Personally taking apart prohibited after trouble happened.

CE Safety Statements

This device has been tested and found to comply with the requirements set up in the council directive on the approximation of the law of member states relating to EMC Directive 89/336/EEC, Low Voltage Directive 73/23/EEC and R&TTE Directive 99/5/EC.

The product has been approved for LVD and covered the following countries:

Austria, Belgium, Denmark, France, Finland, Germany, Greece, Iceland, Ireland, Italy, Luxembourg, Netherlands, Norway, Portugal, U.K., Spain, Sweden

FCC Note :

This device complies with Part 15 of the FCC rules, operation is subject to the following two conditions.

- (1) This device may not cause harmful interference and,
- (2) This device must accept any interference received, including interference that may cause undesired operation .

This equipment has been tested and comply with the limits for a class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection. This equipment generates, uses and can radiated radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation if this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Changes or modifications not expressly approved by the party responsible for compliance could void the user' s authority to operate the equipment.

The antenna(s) used for this transmitter must not be co-located or operating in conjunction with any other antenna or transmitter