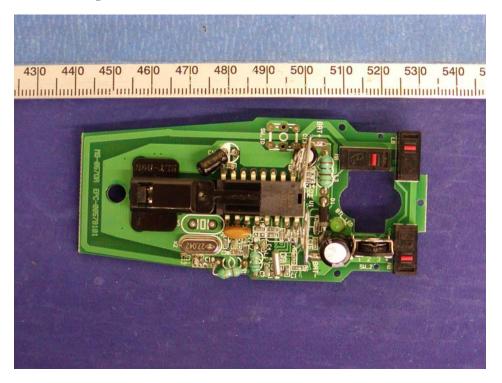
## **EUT – Cover Off View**



**EUT – Component View** 



## **EUT – Solder View**

