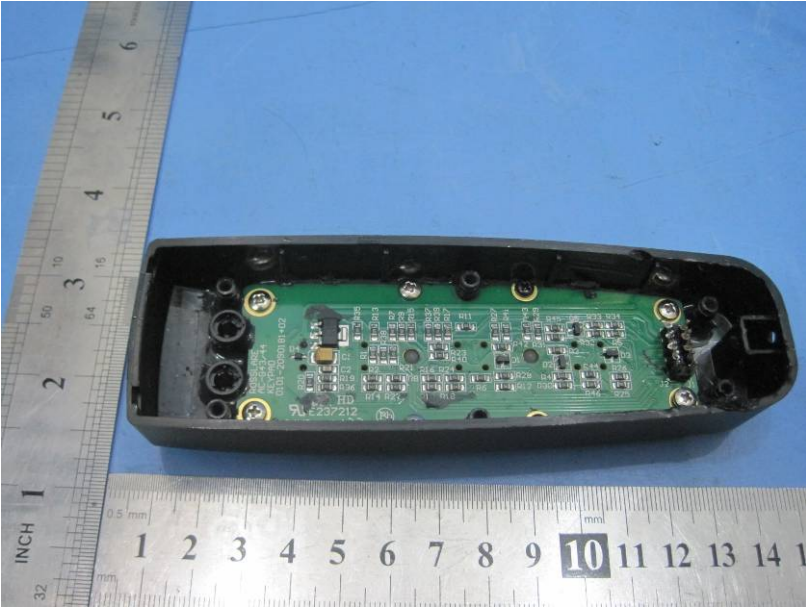
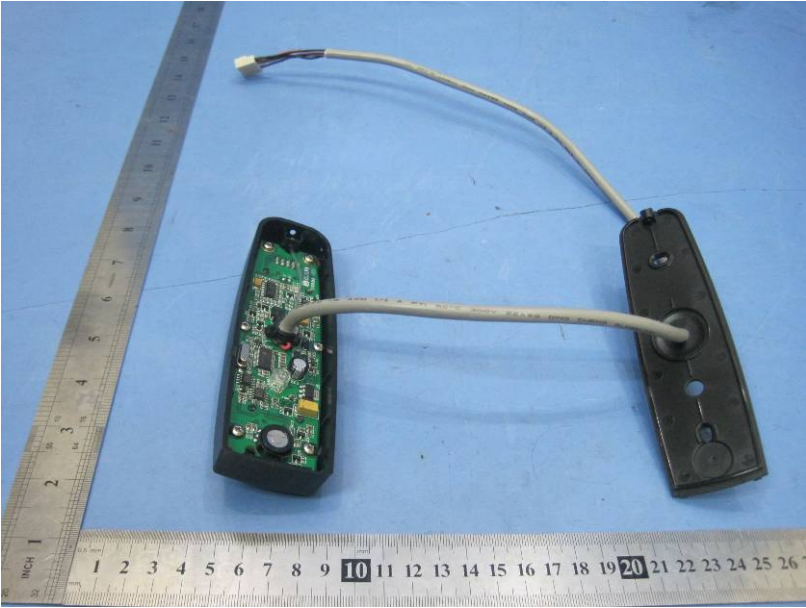
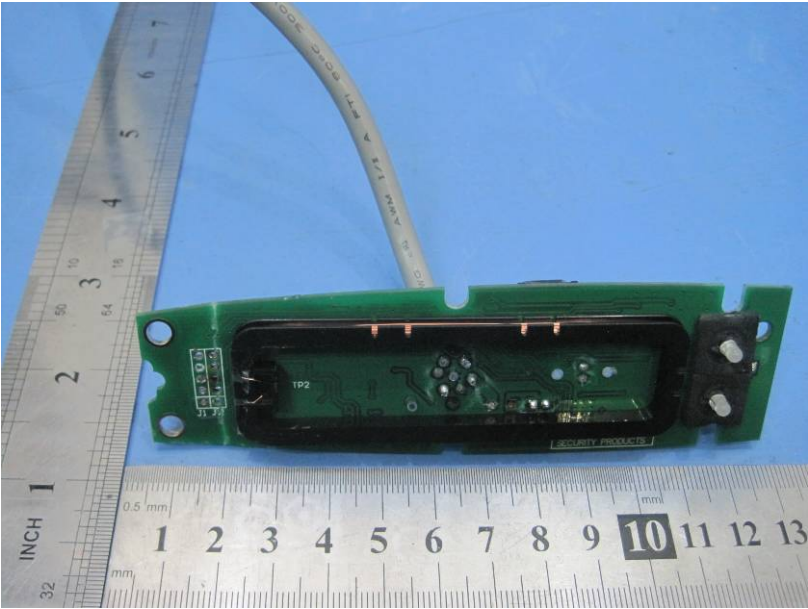
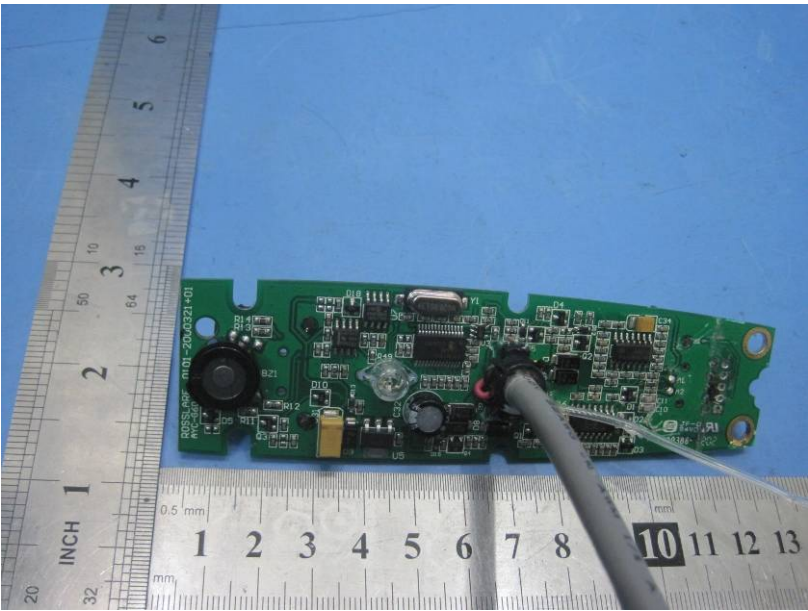


2.1 EUT – Open View



2.2 PCB1 – View



2.3 PCB2 – View

