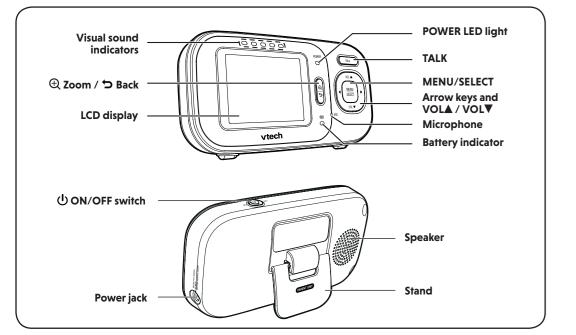
OVERVIEW - PARENT UNIT



Sound sensitivity and sound activation

Adjust sound detection sensitivity

With sound sensitivity setting, you can choose to hear sounds from the baby unit all the time, or to hear sounds that exceed a certain level.



Parent unit setting
Speaker volume: Low
Sensitivity: Highest [Default]
Speaker volume: MAX

For details, please see Adjust the sound sensitivity of the baby unit in the User's manual.

Difficulty in

hearing your baby's soft sounds if the background sounds are

No sound; or sounds that

cut in and

out at times

as the baby

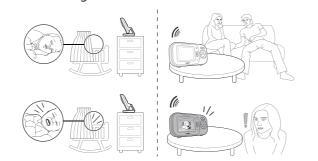
unit may not

Sound activated screen

When sound activation is on, the parent unit screen stays off to save power when the baby unit detects

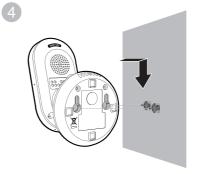
Once the baby unit detects sounds that are louder than the chosen

sound sensitivity level, the parent unit screen turns on automatically. It will then turn off again after 50 seconds of no sound detection.



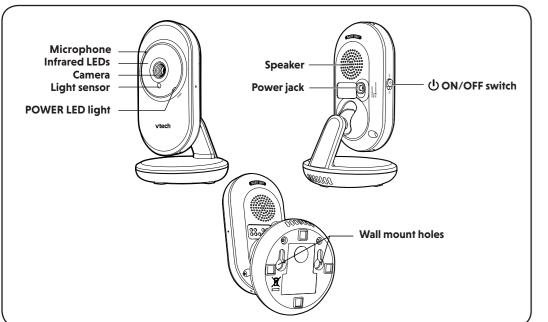
Drill two holes in the wall. If you drill the holes into a stud, go to

If you drill the holes into an object other than a stud, insert the wall anchors into the holes. Tap gently on the ends with a hammer until the wall anchors are flush with the wall.



Align the wall mount holes on the baby unit with the screws on the wall. Slide the baby unit down until it locks into place.

OVERVIEW - BABY UNIT



NIGHT VISION



The baby unit has infrared LEDs that allow you to see your baby clearly at night or in a dark room. When the baby unit being viewed detects low light levels, the infrared LEDs are switched on automatically. The images from the baby unit are in black and white, and 🕽 appears on the screen.

Hear all sounds all the time, including background sounds.

Only hear sounds that

exceed the

sensitivity level.

- It is normal if you see a short white glare on your parent unit screen as the baby unit is adapting to the dark environment.
- When the infrared LEDs are on, the images are in black and white. This is normal.

 Depending on the surroundings and other interfering factors, like lightings, objects, colors and backgrounds, the display resolution may vary. Adjust the baby unit's angle or place the baby unit at a higher level to prevent glare and blurry display.

MOUNT THE BABY UNIT ON DRY WALL (OPTIONAL)

Items to purchase

You will need to purchase the following items separately to mount your baby unit:



Increase parent unit's

lower sound sensitivity

or sound machine, set its volume to low, or

relocate it to minimize background sounds.

Increase the sound sensitivity, and adjust the volume level if necessary.

If you are using a white noise machine

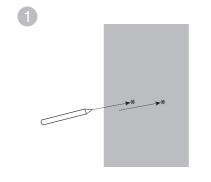
2 screws



2 anchors

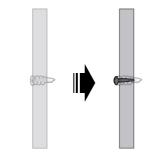
₿Note

• The types of screws and anchors you need depend on the composition of the wall.



Check for reception strength and camera angle before drilling the holes.

Use a pencil to mark two holes in parallel. Make sure they are the same distance apart as the wall mount holes on the baby unit.



Insert the screws into the holes and tighten the screws until only 1/4 inch of the screws are exposed.

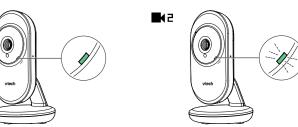


Adjust the camera angle.

FOR VM320-2 ONLY

Status check - Two baby units

If you are viewing baby unit **K1**, the **POWER** LED light of baby unit **K1** turns on. As baby unit **M**2 is not being viewed, its **POWER** LED light flashes.



■Note

 If you power on only one baby unit, your parent unit may display to and the POWER LED light flashes.
 Press MENU SELECT and then

or

to choose

from Press MENU A to open the submenu. Press or

to select the baby unit you have powered on.

Change different views - Patrol

Press MENU and then ◀ or ▶ to choose ■ Press MENU open the submenu. After that, press ▲ or ▼ to select ② to enter PATROL mode to alternately view the image from one baby unit to the next one in every 10 seconds.







Change different views - Single-cam

Press MENU and then ◀ or ▶ to choose ■ Press ▲ to open the submenu. After that, press ▲ or ▼ to select a camera number to enter SINGLE-CAM mode.





