Model     SWTX       Transmitter Programming Guide       These transmitters make use of icons (symbols) to identify the reaction your security system/keyless entryland or remole start system, where applicable, will have when any icon (button) is pressed. These icons are programmed at time of installation to meet the needs of the individual and to complement the vehicle that the system is installed in. To replace a transmitter or add transmitters, please follow the programming instructions listed on the pages of this manual.       Image: The transmitter or add transmitters, please follow the programming instructions listed on the pages of this manual.       Image: The transmitter or add transmitters, please follow the programming instructions listed on the pages of this manual.       Image: The transmitter or add transmitters, please follow the programming instructions listed on the pages of this manual.       Image: The transmitter or add transmitters, please follow the programmed to unlock drivers door and or all doors.       Image: The transmitter or add transmitters of please the unlock drivers door or all doors. Also will initiate and terminate 'Panic.       Image: The transmitter or please and release two times, will provide pulsed output to OUTPUT CHANNEL 2 (TRUNK RELASE.       Image: The transmitter or the plased and release two times, will provide pulsed output to OUTPUT CHANNEL 2 (CHANNEL 3)       Image: The transmitter or the plased and release two times, will provide pulsed output to OUTPUT CHANNEL 4 (CONTECT ADD CHANNEL 5)       Image: The transmitter or the plase of the plase output to OUTPUT CHANNEL 5.	-		1
BOTTON       CHANNEL       STSTEMPORCTION         Image: International control of the stand terminates and terminates "Panic.       Lock and Arm Alarm, also initiates and terminates "Panic.       PROGRAMMING TR, NOTE: It is important to unlock driver's door or all doors.         Image: International control of all doors.       Unlock and Disarm, also initiates and terminates "Panic.       Programmable to unlock driver's door or all doors.       Programmable to unlock driver's door or all doors.         Image: I	These transmi your security applicable, w icons are pro individual and To replace a	I ransmitter tters make use system/keyless ill have when grammed at tin to complement transmitter of instructions li	Programming Guide of icons (symbols) to identify the reaction sentryland or remote start system, where any icon (button) is pressed. These ne of installation to meet the needs of the the vehicle that the system is installed in, ra dd transmitters, please follow the
Image: The second se	BUTTON		SYSTEM FUNCTION
Image: Transmitter Step 1.       1       terminates "Panic. Programmable to unlock drivers door and or all doors.       the previous step. 1.         Image: Transmitter code has been to unlock driver's door or all doors. Also will initiate and terminate "Panic.       No alarm models will flat the step in transmitter code has been to unlock driver's door or all doors. Also will initiate and terminate "Panic.       No alarm models will flat the step in transmitter code has been to unlock driver's door or all doors. Also will initiate and terminate "Panic.       No alarm models will flat the step in transmitter code has been to unlock driver's door or all doors. Also will initiate and terminate "Panic.       No alarm models will flat the step in transmitter code has been to unlock driver's door or all doors. Also will initiate and terminate "Panic.         Image: Image		1	
Image: Constraint of the second state of the second sta	9	2	terminates *Panic. Programmable to
Image: Description       3       Provide pulsed output to OUTPUT (Provide pulsed to operate an optional device (Provide pulsed to OUTPUT (Provide pulsed to operate an optional device (Provide pulsed to Provide pulsed to OUTPUT (Provide pulsed to OUTPUT (Provide pulsed to Provide pulsed to OUTPUT (Provide pulsed to Provide pulsed pulsed to Provide puls	ц ц	1	be programmed to unlock driver's door or all doors. Also will initiate and terminate *Panic.
2) Press and release two times, will provide pulsed output to OUTPUT CHANNEL 3       2) Press and release two times, will provide pulsed output to OUTPUT CHANNEL 3         OPT.1       4       When so equipped, this button can be used to operate an optional device connected to OUTPUT CHANNEL 4.         OPT.2       5       When so equipped, this button can be used to operate an optional device connected to OUTPUT CHANNEL 4.		3	
OPT.1         4         When so equipped, this button can be used to operate an optional device connected to OUTPUT CHANNEL 4.         if er you wish to program for from the sire. Repeat ste program.           OPT.2         5         When so equipped, this button can be used to operate an optional device         NOTE: If your transmitter button, press and releas then move on to step 48	20	3	will provide pulsed output to OUTPUT
OPT.2 5 When so equipped, this button can be button, press and release them move on to stee as them move on to stee as	OPT.1	4	used to operate an optional device
	OPT.2	5	used to operate an optional device

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<ul> <li>5) Press and release the valet push button switch one time to advance to channel 2. The siren will chirp 2 times and the dash mounted LED will flash 2 times, indicating that the unit is ready to accept programming for channel # 2 which is only used for separate lock and unlock button transmitters, and is the disarm/unlock/unlock 2 and panic.</li> <li>6) Press and hold the unlock symbol button of the transmitter you wish to program for 4 seconds or until a long chirp is heard from the siren. Repeat step 6 for each transmitter you wish to program.</li> <li>7) Press and release the valet push button switch one time to advance to channel 3. The siren will chirp 3 times and the dash mounted LED will flash 3 times, indicating that the unit is ready inease/alternate output channel of the system.</li> <li>8) Press and hold the trunk/key symbol button of the transmitter you wish to program for 4 seconds or until a long chirp is heard from the siren. Repeat step 8 for each transmitter you wish to program.</li> <li>9) Press and hold the trunk/key symbol button of the transmitter you wish to program.</li> <li>9) Press and hold the characher the valet push button switch one time to advance to channel 4 if so equipped. The siren will chirp 4 times and the dash mounted LED will flash 4 times, indicating that the unit is ready to accept programming for channel # 4, optional device (where to channel 4 if so equipped. The siren will chirp 5 times and the isren. Repeat step 10 for each transmitter you wish to program.</li> <li>11) Press and hold the So equipped. The siren will chirp 5 times and the dash mounted LED will flash 5 times, indicating that the unit is ready to accept programming for channel # 5, optional device (where to channel 5 is oequipped.</li> <li>10) Press and hold the scend for number siren. Repeat step 10 for each transmitter you wish to program.</li> <li>11) Press and hold the scend transmitter is unit a long chirp is heard from the sire. Repeat step 12 for each transmitter you wish to program.</li></ul>	<ol> <li>Within 10 Seconds, press and hold the ARM or ARM/DISARM button of the first transmitter you wish to remain stored into the control unit until a single chirp is heard from the siren.</li> <li>(Repeat this for each transmitter you wish to remain stored in the control unit).</li> <li>The receiver stores up to four transmitters. To be certain all transmitter slots in the receiver are occupied with transmitters you wish to con- tinue to use, and all others are erased, you will have to fill all four receiver slots. If in step 3 you identified two transmitters, you wish to con- tinue to use, and all others are erased, you will have to fill additional slots. If in step 3 you identified two transmitters, you fill the additional slots. If in step 3 you identified two transmitters, you will have to fill mean the part of the two parts and the starsmitter, you will have to fill the starsmitter starsmitter, you will have to fill the additional slots. If in step 3 you identified two transmitters, you provide the starsmitter starsmitter will also control the arm or arm/disarm function until additional transmitters are added. All unwanted transmitters are now deleted.</li> <li>REPRIORITIZING A TRANSMITTER'S PROGRAMMINC:</li> <li>To reprogram a receiver chainel with a different transmitter button or push out the stored code by pressing the unused button until a long chirp is heard, then repeal 3 additional times. After this, you can add any desired unused transmitter you are programming. All other codes will remain stored. Using any transmitter button prove and any desired unused transmitter you are programming. All other codes will remain stored. Using a you programmed elsewhere in the re- ceiver, Release the transmitter button and within 5 seconds press and hold until a long chirp is heard. This action forces the unit to erase all stored codes of that transmitter stored on the unit smemory still remain loperational. If the button is released and not presses data but to the receiver channel. The pro</li></ol>
	 If the transmitter packaged with your system included the SWTX (Flashight ransmitter By pressing the button located on the buttom of the transmitter will cause the light on the end of the unit to turn 4 128-6987 4 of 5

This device complies with part 15 of the FCC rules.

Operation is subject to the following two conditions.

- 1) This device may not cause harmful interference, and
- 2) This device must accept any interference received,

including interference that may cause undesired operation.

Per FCC 15.21, you are cautioned that changes or modifications not expressly approved by the part responsible for compliance could void the user's authority to operate the equipment.

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