User's Guide for Wireless Input Device

A. FEDERAL COMMUNICATIONS COMMISSION (FCC) STATEMENT

This equipment has been tested and found to comply with the limits for a Class B digital device, Pursuant to Part 15 the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- see Reorient or relocate the receiving antenna
- see Increase the separation between the equipment and receiver
- EXE Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- see Consult the dealer or an experienced radio/TV technician for help

B. PRODUCT SPECIFICATION

1. Frequency Band;

Keyboard 27,145 27,195

Mouse

27.045 27.095

- 2. Channel: 2 channels for keyboard & 2 channels for mouse
- 3. Frequency Modulation: FSK mode
- 4. Power Ratting:

Keyboard 3

3V, 30mA (max)

Mouse

3V, 50mA (max)

Receiver

5V, 100mA (max)

- 5. RF Power: <10mW
- 6. Battery Life Time:

Keyboard: 500 working hours with continuous operation

Mouse: 50 working hours with continuous operation

7. Operating Temperature: 0°C ~ 40°C

Storage Temperature: -10°C ~ 60°C

C. HARDWARE INSTALLATION

- 1. Plug the receiver connector into USB port on your computer
- 2. Load two AA batteries into battery chamber on the back of keyboard and two AA batteries to battery chamber of mouse

D. CHANNEL SETTING WHEN INTERFERENCE OCCURS

1. The first binding by user

Step 1 - Push the button on receiver

Step 2 - Push the button on back of keyboard

Step 3 - Push the button on receiver

Step 4 - Push the button on back of mouse

2. Change Channel

Push the button on the back of keyboard or mouse

Altemate:

Step 1 - Press receiver button, LED green light is blinking

Step 2 - Push keyboard or mouse button on back of device and then

LED light stops blinking on receiver to confirm channel is changed.

3. Change ID

Step 1 - Press receiver button, LED green light is blinking.

Step 2—Push the button on the back of keyboard or mouse more than two seconds and release, LED green light becomes blinking faster in 3 seconds and then light is off.

Note: To have maximum performance, avoid placing receiver, keyboard and mouse on metallic surface. Operating distance between keyboard, mouse and receiver will depend on the environment around. User can try various locations for the receiver in order to find best operating performance.