



Product and Regulatory Guide, Limited Warranty & Agreement



XBOX ONE ACCESSORY PRODUCT MANUAL

LIMITED HARDWARE WARRANTY & AGREEMENT (WITH BINDING ARBITRATION AND CLASS ACTION WAIVER IN THE U.S.)


By purchasing or using your Microsoft Product, you agree to the Manufacturer's Limited Hardware Warranty & Agreement at support.microsoft.com/warranty. Please read the summary on page 5.

If you live in (or are a business with your principal place of business in) the United States, please read the binding arbitration clause and class action waiver at aka.ms/hw-warr-arbitration and the summary on page 5. It binds you and Microsoft and affects how disputes concerning your Microsoft Product, its price, advertising, marketing, communications, your purchase transaction, billing, or the Manufacturer's Limited Hardware Warranty & Agreement are resolved.

IMPORTANT PRODUCT SAFETY AND WARRANTY INFORMATION

 This symbol identifies safety and health messages in this product guide


Read this guide for important safety and health information for the product that you have purchased.

 **WARNING:** Failure to properly set up, use, and care for this product can increase the risk of serious injury, death, property damage, or damage to the product or related accessories. Read this product guide for important safety and health information or go to xbox.com/xboxone/accessories/useinstructions.


AGREEMENT TO XBOX ONE LIMITED HARDWARE WARRANTY & AGREEMENT AND SOFTWARE LICENSE TERMS

You must accept the Xbox Terms of Use (including Xbox software terms and game license terms) at xbox.com/live/termsfuse, the software license terms at xbox.com/xboxone/slt, and the Limited Hardware Warranty & Agreement at support.microsoft.com/warranty to use your Xbox One console, Xbox accessories and/or Kinect for Xbox sensor. By purchasing or using the Xbox One console, Xbox accessories and/or Kinect for Xbox One sensor, you agree to be bound by these terms. Please read them. If you do not accept them, do not set up or use your Xbox One console, Xbox accessories and/or Kinect for Xbox One sensor. Return the Xbox Product to Microsoft or your retailer for a refund.

ELECTRICAL SAFETY

 **WARNING:** As with many other electrical devices, failure to take the following precautions can result in serious injury or death from electric shock, fire, or damage to Xbox One accessories and console:

- Use only an approved charging cable.
- Do not allow a wireless device or charging cable to become wet.
- Unplug the charging cable during lightning storms or when unused for long periods.
- To prevent damage, avoid sitting or stepping on a wireless device, its cable, or the cable plug or connector.

 **CAUTION: Cables and Cords**

To reduce potential trip hazards or entanglement hazards, arrange any cables and cords so that people and pets are not likely to trip over or accidentally pull on them as they move around or walk through the area and do not allow children to play with cables and cords.

Go to support.xbox.com/xbox-one/accessories/about-power-supply for more information.

BATTERY POWERED DEVICES

WARNING: Battery Safety

The following precautions apply to all products that use disposable or rechargeable batteries including lithium polymer. Improper battery use may result in serious injury, death, property damage, or damage to the product or related accessories as a result of battery fluid leakage, fire, overheating, or explosion. Released battery fluid is corrosive and may be toxic. It can cause skin and eye burns, and is harmful if swallowed. To reduce the risk of injury:

Keep batteries out of reach of children.

Remove the batteries if they are worn out or before storing your device for an extended period. Always remove old, weak, or worn-out batteries immediately and recycle or dispose of them in accordance with local and national/regional disposal regulations.

If a battery leaks, remove all batteries by reversing the installation steps provided for this product, being careful to keep the leaked fluid from touching your skin or clothes. If fluid from the battery contacts skin or clothes, flush skin with water immediately. Before inserting new batteries, thoroughly clean the battery compartment with a dry cloth, or follow the battery manufacturer's recommendations for cleanup.

- Do not crush, open, puncture, mutilate, heat above 35°C (95°F), apply direct heat to, or dispose of batteries in fire.
- Do not mix new and old batteries or batteries of different types (for example, carbon-zinc and alkaline batteries).
- Do not allow metal objects to touch the battery terminals on the device; they can become hot and cause burns.
- Do not carry or place batteries together with necklaces, hairpins or other metal objects.
- Do not leave a battery-powered device in direct sunlight for an extended period, such as on the dash of car during the summer.
- Do not immerse batteries in water or allow them to become wet.
- Do not connect batteries directly to wall outlets or car cigarette-lighter sockets.
- Do not attempt to connect to the battery terminals

unless using a Microsoft approved host device.

- Do not strike, throw, step on, or subject batteries to severe physical shock.
- Do not pierce battery casings in any manner.
- Do not attempt to disassemble or modify batteries in any way.
- Do not recharge batteries near a fire or in extremely hot conditions.

WARNING: Use the Correct Battery Charger

Charge rechargeable batteries only with the recharger provided with the product. Using an improper charging method may result in fire or explosion.

USE AND CARE OF YOUR XBOX ONE ACCESSORY

WARNING: Risk in Repairs

Opening and/or repairing your device can present electric shock, device damage, fire, and personal injury risks, and other hazards. Microsoft recommends that you seek professional assistance for device repairs, and that you use caution if undertaking do-it-yourself repairs.

Usage and Cleaning

WARNING: Do Not Allow Xbox One Accessories to Become Wet

To reduce the risk of fire or shock, do not expose the device(s) to rain or other types of moisture.

Use in accordance with these instructions:

- Do not use accessories near any heat sources.
- Only use attachments and accessories specified by Microsoft or equivalents.
- Do not attempt to clean connectors.
- Clean only with a dry cloth.

For more information, go to support.xbox.com/browse/xbox-one/accessories.

PLAY HEALTHY

WARNING: Important Health Warnings about Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye, or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions:

- Sit or stand farther from the TV screen.
- Use a smaller TV screen.
- Play in a well-lit room.
- Do not play when you are drowsy or fatigued.
- If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Musculoskeletal Disorders

Use of game controllers, keyboards, mice, or other electronic input devices may be linked to serious injuries or disorders.

When playing video games, as with many activities, you may experience occasional discomfort in your hands, arms, shoulders, neck, or other parts of your body. However, if you experience symptoms such as persistent or recurring discomfort, pain, throbbing, aching, tingling, numbness, burning sensation, or stiffness, DO NOT IGNORE THESE WARNING SIGNS. PROMPTLY SEE A QUALIFIED HEALTH PROFESSIONAL, even if symptoms occur when you are not playing a video game. Symptoms such as these can be associated with painful and sometimes permanently disabling injuries or disorders of the nerves, muscles, tendons, blood vessels, and other parts of the body. These musculoskeletal disorders (MSDs) include carpal tunnel syndrome, tendonitis, tenosynovitis, vibration syndromes, and other conditions.

While researchers are not yet able to answer many questions about MSDs, there is general agreement that many factors may be linked to their occurrence, including medical and physical conditions, stress and how one copes with it, overall health, and how a person positions and uses their body during work and other activities (including playing a video game). Some studies suggest the amount of time a person performs an activity may be a factor.

Some guidelines that may help you work and play more comfortably and possibly reduce your risk of experiencing an MSD can be found in the Healthy Gaming Guide at xbox.com/xboxone/playhealthy. These guidelines address topics such as:

- Positioning yourself to use comfortable, not awkward, postures.
- Keeping your hands, fingers, and other body parts relaxed.
- Taking breaks.
- Developing a healthy lifestyle.

If you have questions about how your own lifestyle, activities, or medical or physical condition may be related to MSDs, see a qualified health professional.



WARNING: Choking Hazard

This device may contain small parts that may be a choking hazard to children under 3. Keep small parts away from children.

Make sure children play safely

Make sure children using any Xbox One accessory together with the Xbox One console and Kinect sensor play safely and within their limits, and make sure that they understand proper use of the system.



WARNING: Hearing Safety

Extended exposure to high sound volumes when using a headset may result in temporary or permanent hearing loss. To reduce the risk of hearing loss, set the volume loud enough to hear clearly in quiet surroundings, and no louder.

- Do not increase the volume after you start listening. Your ears can adapt over time so that high volume sounds normal, but the high volume may still damage your hearing.
- Do not increase the volume to block out outside noise. The combination of outside noise and sound from your headphones can damage your hearing. Sealed or noise-canceling headphones can reduce outside noise so that

you don't have to turn up the volume.

- If you can't understand someone nearby speaking normally, turn down the volume. Sound that drops out normal speech can damage your hearing. Even with sealed or noise canceling headphones, you should be able to hear nearby people speak.

Minimize your time listening to loud sound

- The more time that you spend exposed to high sound volumes, the more likely you are to damage your hearing. The louder the sound, the less time that is required to damage hearing.
- At maximum volume, listening to music on the device with headphones can permanently damage your hearing in 15 minutes. Even lower volumes can damage hearing if you are exposed to it for many hours.
- All of the sound that you are exposed to during a day adds up. If you are exposed to other loud sound, it takes less time listening at high volumes to cause hearing damage.
- To safely use the device without a time limit, keep the volume low enough that you can carry on a conversation with people nearby.



CAUTION: Personal Medical Devices

Radio-frequency emissions from electronic equipment can negatively affect the operation of other electronic equipment, causing them to malfunction. Although the device is designed, tested, and manufactured to comply with regulations governing radio frequency emission in countries such as the United States, Canada, the European Union, and Japan, the wireless transmitters and electrical circuits in the device may cause interference in other electronic equipment. Always take the following precautions:

Persons with pacemakers

- The Health Industry Manufacturers Association recommends that a minimum separation of 15 cm (6 inches) be maintained between a wireless device and a pacemaker to avoid potential interference with the pacemaker.
- Wireless devices should not be carried in a breast pocket.
- If you have any reason to suspect that interference is occurring, turn the device off immediately.

Other medical devices

If you use any other personal medical device, contact the medical device manufacturer or your physician to determine whether it is appropriate for you to use other electronic devices near your medical device.

SUMMARY OF MANUFACTURER'S LIMITED HARDWARE WARRANTY & AGREEMENT (WITH BINDING ARBITRATION AND CLASS ACTION WAIVER IN THE U.S.)

Microsoft warrants that the Microsoft Product will not malfunction under normal use conditions for **one year (90 days for accessories)** from the date of original purchase from an authorized retailer. The warranty excludes normal wear and tear, cosmetic damage, damage caused by external causes including being dropped, exposed to liquid, inadequate ventilation, use not in accordance with Microsoft's instructions, hacking, viruses or other malware, and damage caused by repairs or modifications by someone other than Microsoft or a Microsoft-authorized service provider. **If your local law gives you any implied warranty, including of merchantability, its duration is the same as this warranty. Some states or provinces do not allow limitations on how long an implied warranty lasts, so the above limitation may not apply to you.** To obtain warranty service, first use the troubleshooting tips at support.microsoft.com. If they do not solve your problem, follow the online process at support.microsoft.com. 1-800-MICROSO (642-7676) also gives information on how to get service.

Other exclusions and limitations apply. Please read the entire Limited Warranty & Agreement at support.microsoft.com/warranty. By purchasing or using the Microsoft Product, you agree to its terms.

If you live in or, if a business, your principal place of business is in the United States, please read the binding arbitration clause and class action waiver in Section 11 of the Limited Warranty & Agreement at aka.ms/hw-warr-arbitration. It affects how disputes concerning your Microsoft Product, its price, advertising, marketing, communications, your purchase transaction, billing, or the Limited Warranty & Agreement are resolved. It binds you and Microsoft. Parts of the arbitration clause are described below.

Any dispute not resolved by informal negotiation or in small claims court will be resolved only by individual binding arbitration under the Federal Arbitration Act before a neutral arbitrator whose decision will be final—not before a judge or jury, and not in a class action lawsuit, class-wide arbitration, private attorney-general action, or any other proceeding where someone acts in a representative capacity. Individual proceedings may not be combined without the consent of all parties. The American Arbitration Association will conduct the arbitration under its Consumer or Commercial Arbitration Rules. Section 11 of the Limited Warranty & Agreement contains the rest of the terms, instructions, and forms for notifying Microsoft of a

dispute or commencing arbitration.

REGULATORY INFORMATION

- Not intended for use in machinery, medical, or industrial applications.
- This product is for use with NRTL Listed (UL, CSA, ETL, etc.), and/or IEC/EN 60950-1 compliant (CE marked) Information Technology equipment.
- No serviceable parts included.
- Operating temperature: +5°C (+41°F) to +35°C (+95°F).

For Customers in the United States and Canada

Supplier's Declaration of Conformity

Models: 1698, 1708, 1797

Responsible Party: Microsoft Corporation, One Microsoft Way, Redmond, WA 98052, USA.

Email: regcomp@microsoft.com

This Class B digital apparatus complies with Part 15 of the U.S. Federal Communications Commission (FCC) rules, Innovation, Science and Economic Development (ISED) Canada licence-exempt RSS standards. Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Le présent appareil est conforme aux CNR d'Industrie Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes : (1) l'appareil ne doit pas produire de brouillage, et (2) l'utilisateur de l'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement.

Any changes or modifications to this device not expressly approved by Microsoft could void the user's authority to operate the device.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules and Canadian ICES-003. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by

turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

For more information about interference issues, go to the FCC website at: fcc.gov/cgb/consumerfacts/interference.html. You can also call the FCC at 1-888-CALL FCC to request Interference and Telephone Interference fact sheets.

CAN ICES-3 (B)/NMB-3(B)

Radiofrequency radiation exposure statement:

This device contains radio transmitters and has been designed, manufactured and tested to meet the Federal Communications Commission (FCC), Innovation, Science and Economic Development Canada and European guidelines for RF exposure and Specific Absorption Rate.

Additional information about RF safety can be found on the links below:

FCC website at <https://www.fcc.gov/general/radio-frequency-safety-0>

ISED website at <https://www.ic.gc.ca/eic/site/smt-gst.nsf/eng/sf01904.html>

For 802.11a and 802.11n 5GHz devices only

This device operation in the band 5150-5250 MHz is only for indoor use to reduce the potential for harmful interference to co-channel mobile satellite systems

Microsoft Corporation; One Microsoft Way; Redmond, WA 98052-6399; U.S.A. United States: (800) 426-9400; Canada: (800) 933-4750.



WARNING: Wireless Devices Aboard Aircraft

Before boarding any aircraft or packing a wireless device in luggage that will be checked, remove the batteries from the wireless device or turn the wireless device off (if it has an on/off switch). Wireless devices can transmit radio frequency (RF) energy, much like a cellular telephone, when batteries are installed and the wireless device is turned on (if it has an on/off switch).

Disposal of waste batteries and electrical and electronic equipment



This symbol on the product or its batteries or its packaging means that this product and any batteries it contains must not be disposed of with your household waste. Instead, it is your responsibility to hand this over to an applicable collection point for the recycling of batteries and electrical and electronic equipment. This separate collection and recycling will help to conserve natural resources and prevent potential negative consequences for human health and the environment due to the possible presence of hazardous substances in batteries and electrical and electronic equipment, which could be caused by inappropriate disposal. For more information about where you should drop off your batteries and electrical and electronic waste, please contact your local city/municipality office, your household waste disposal service, or the shop where you purchased this product. Contact recycle@microsoft.com for more information about waste from electrical and electronic equipment and waste batteries.

This product may use Lithium, NiMH, or alkaline batteries.

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CUSTOMER SUPPORT

For answers to common questions, troubleshooting steps, and Xbox Customer Support contact information, visit xbox.com/xboxone/support.

