

Microsoft Corporation  
 FCC ID: C3K-RF01  
 Request for limited modular approval

Transmitter Module Characteristics

Item	Requirements	EUT
1	Have its own RF shielding	<b>This device does not have RF shielding, this device was tested as stand alone as well as inside the final host system ( xBox 360 console ). Refer to external photos</b>
2	Have buffered modulation/data inputs (if such inputs are provided),	<b>All inputs to the modules are buffered through logic or microprocessor inputs.</b>
3	Have it own power supply regulation	<b>Internal 1.8V power regulator. Refer to Block diagram</b>
4	Meet the antenna requirements of Section 15.203	<b>Device is equipped with unique antenna ( u.FL(v)-LP-040) connector. Refer to external photos</b>
5	Be tested in a stand-alone configuration, i.e., the antenna, AC or DC power and data input/output lines must be connected to the module but, the module must not be inside another case during testing	<b>This device was tested as stand alone as well as inside the final host system ( xBox 360 console ) for limited modular approval. Refer to setup photos.</b>
6	Be labeled with its own FCC ID number, <b>and</b> if the FCC ID is not visible when the module is installed inside another device, then the outside of the device into which the module is installed must also display a label referring to the enclosed module.	<b>The device will only be labeled on the outside of Game console. Refer to FCC ID label format file.</b>
7	The modular transmitter is manufactured so that the user cannot influence the operation of the transmitter that will operate outside of the scope of the regulations.	<b>Refer to “User’s Manual” Exhibit</b>
8	Address compliance with the Commission's RF exposure limits in Sections 1.1310 and 2.1093. In addition, spread spectrum transmitters operating under Section 15.247 are required to address RF exposure compliance in accordance with Section 15.247(b)(4).	<b>Refer to RF exposure statement in the test report</b>