

MAA-RVL-S-USZ-CO

To protect your health and safety, and for correct use of the Wii system, please read and follow the instructions in this operations manual before setup or use.

Throughout this manual, you will see this symbol **A** followed by WARNING or CAUTION. These terms have different levels of meaning:

WARNING - Warns you about incorrect use of the Wii system that could result in serious personal injury.

CAUTION - Cautions you about incorrect use of the Wii system that could result in personal injury or damage to the Wii system, components, game discs or accessories.

IMPORTANT NOTE FOR PARENTS:

Before allowing any child to use the Wii system, a parent or other responsible adult should determine whether the Wii system is appropriate for the child. Only children who are old enough and capable of wearing the wrist strap and properly gripping the Wii Remote Plus should use the system. You should also consider whether children should be supervised while playing games, connecting to the internet, and/or downloading games. Be sure to explain all safety and health information and instructions to any children who are going to use the system. Failure to do so may result in injuries or damage to the system or other property.

NOTE: This product only plays Wii Game Discs and Nintendo GameCube™ Game Discs labeled with "For use only in USA, Canada, Mexico and Latin America". This product does not play CD or DVD discs. This Wii console is for use only in the United States, Canada, Mexico or Latin America. The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.



Product recycling information: visit recycle.nintendo.com

TM, ® and the Wii logo are trademarks of Nintendo. © 2009 Nintendo. All Rights Reserved. Nintendo of Canada Ltd., Authorized User in Canada. Elements of the Wii console and the Wii Network Services are patent pending, both in the United States and internationally. Français – Page 37 Español – Página 75

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Health and Safety Information

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE SETUP OR USE OF THE WII. IF THIS PRODUCT WILL BE USED BY YOUNG CHILDREN, THIS MANUAL SHOULD BE READ AND EXPLAINED TO THEM BY AN ADULT. FAILING TO DO SO MAY CAUSE INJURY. PLEASE CAREFULLY REVIEW THE INSTRUCTION BOOKLET FOR THE GAME YOU ARE PLAYING FOR ADDITIONAL HEALTH AND **SAFETY INFORMATION.**

A WARNING - Seizures

Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Loss of awareness

Disorientation

Convulsions	Eye or muscle twitching
Altered vision	Involuntary movements

To reduce the likelihood of a seizure when playing video games:

- Sit or stand as far from the screen as possible.
- Play video games on the smallest available television screen.
- Do not play if you are tired or need sleep.
- Play in a well-lit room.
- Take a 10 to 15 minute break every hour.

A WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it. • If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel
- symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

WARNING - Electric Shock

To avoid electric shock when you use this system:

- Do not use the Wii during a lightning storm. There may be a risk of electric shock from lightning.
- Use only the AC Adapter that comes with your system.
- Do not use the AC Adapter if it has damaged, split or broken cords or wires.
- Make sure that the AC Adapter cord is fully inserted into the wall outlet or
- extension cord. • Always carefully disconnect all plugs by pulling on the plug and not on the cord. Make sure the Wii power button is turned OFF before removing the AC Adapter cord from an outlet.

A CAUTION - Motion Sickness

Playing video games can cause motion sickness in some players. If you or your child feel dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

WARNING - Radio Frequency Interference

The Wii console and Wii Remote Plus can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Wii console or remote within 9 inches of a pacemaker. • If you have a pacemaker or other implanted medical device, do not use the Wii console or remote without first consulting your doctor or the manufacturer of your medical device.
 - **A**CAUTION Laser Device

The Wii console is a Class I laser product. Do not attempt to disassemble the Wii console. Refer servicing to qualified personnel only. Caution: Use of controls or adjustments or procedures other than those specified herein may result in hazardous radiation exposure.

Specifications:

Laser Type: Semiconductor laser Laser power: Max. 0.9mW

Laser wave length: 662nm (typ.)(647nm~687nm) Numeric aperture: 0.6

NOTE: This product does not contain latex.

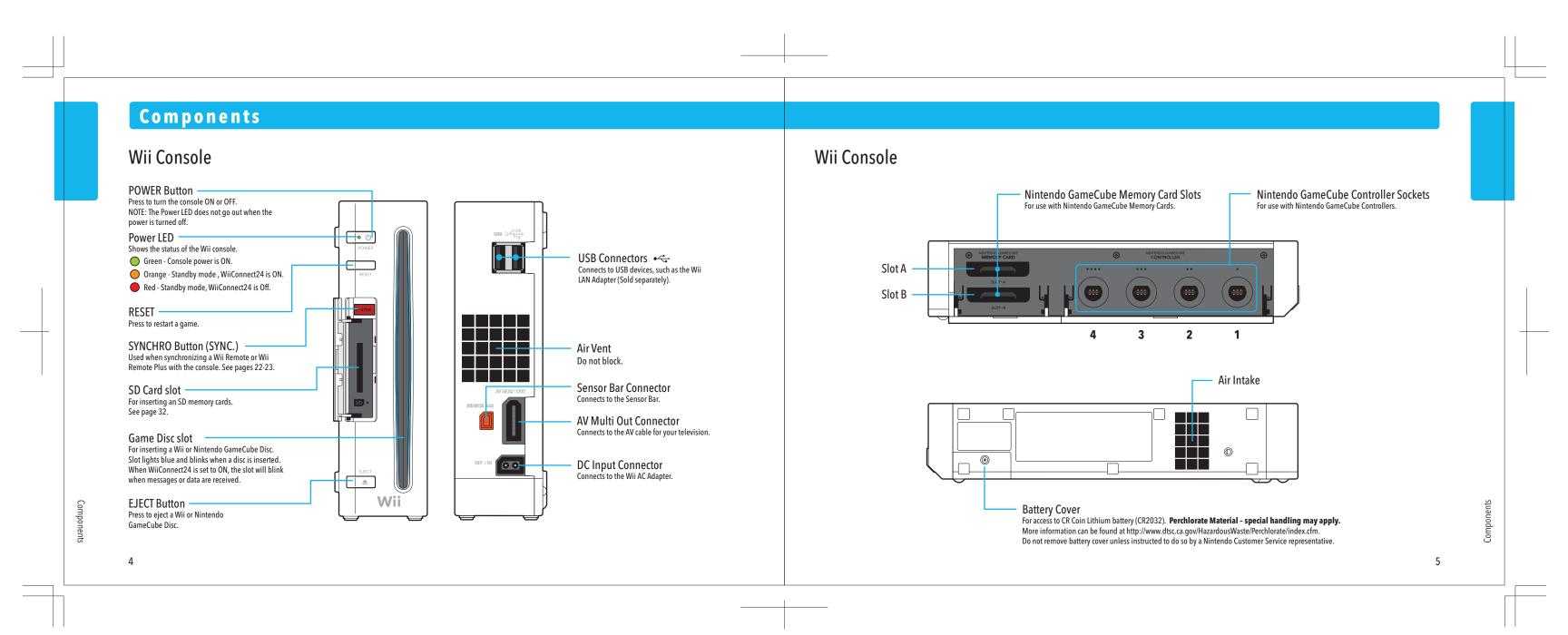
This product complies with applicable laws barring the use of toxic materials suc lead, mercury, cadmium, hexavalent chromium, PBB or PBDE in consumer produ

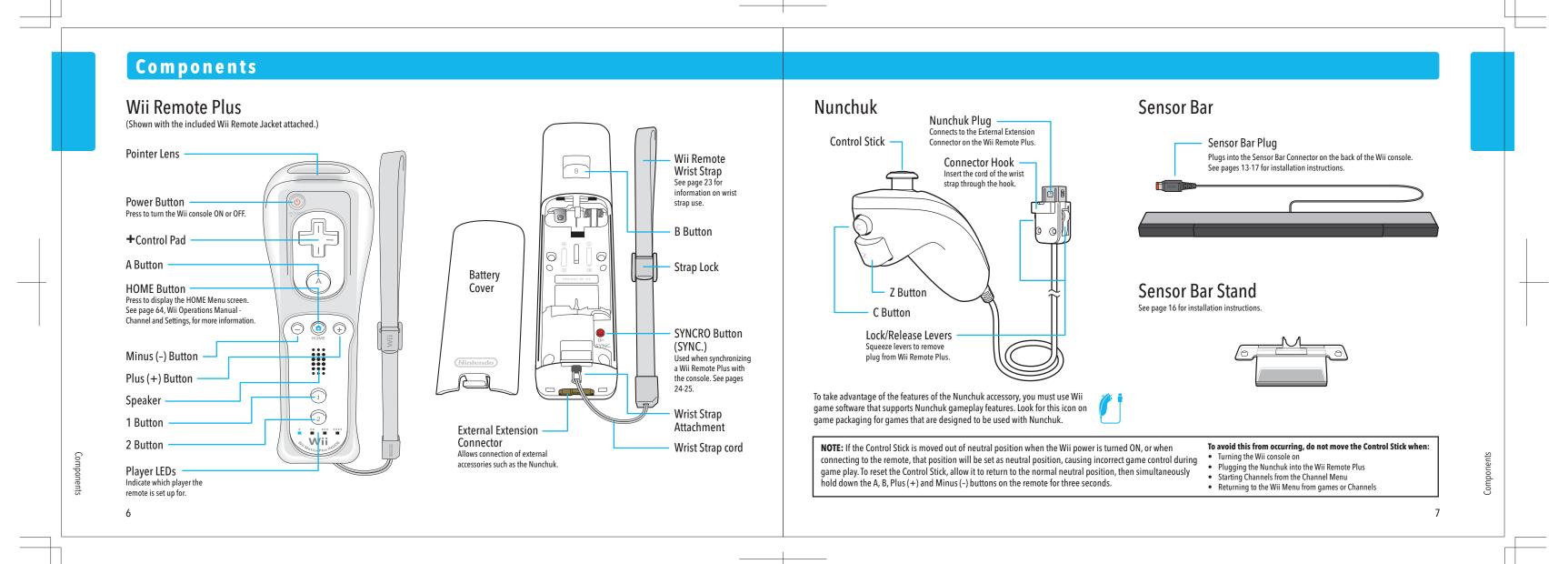
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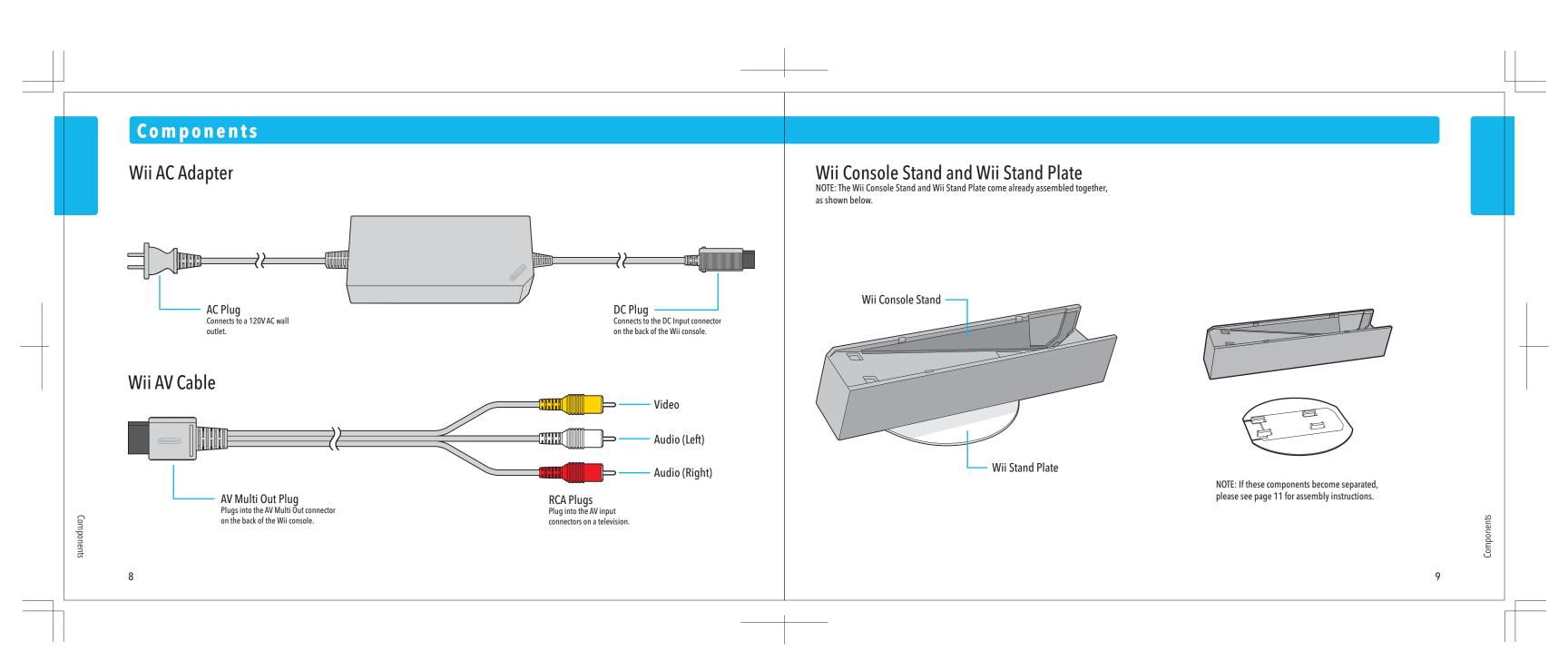
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Wii Console Usage Precautions

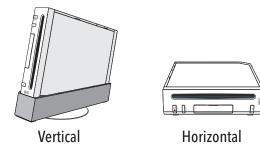
Please read and follow the precautions listed below when setting up and using the Wii console. Failure to do so may result in damage to your Wii system or accessories.

- The console has intake and exhaust vents designed to maintain adequate ventilation. Do not operate the console in any location where these vents may become covered or obstructed, for example, on carpet or in a tightly enclosed space. Keep vents clear of any dust or other foreign material.
- Doing so voids your warranty.
- After you have finished playing, be sure to remove the Game Disc from the
- Do not store the Wii console in a humid place, on the floor, or in any location where it may collect dirt, dust, lint, etc.
- When disconnecting any plugs from the console or wall outlet, first turn the Wii console off. Then carefully pull by the plug itself rather than by the cord. • Do not step on, sharply pull or bend any wire or cables.
- Do not expose the Wii console, components or accessories to extreme heat or cold.
- Do not spill any liquids on the Wii console, components or accessories. To clean, use a soft slightly damp cloth. Use water only. Allow to dry completely

Wii Console Placement

NOTE: Choose a location to set up the console that has enough room to allow for free flow of ventilation around the console.

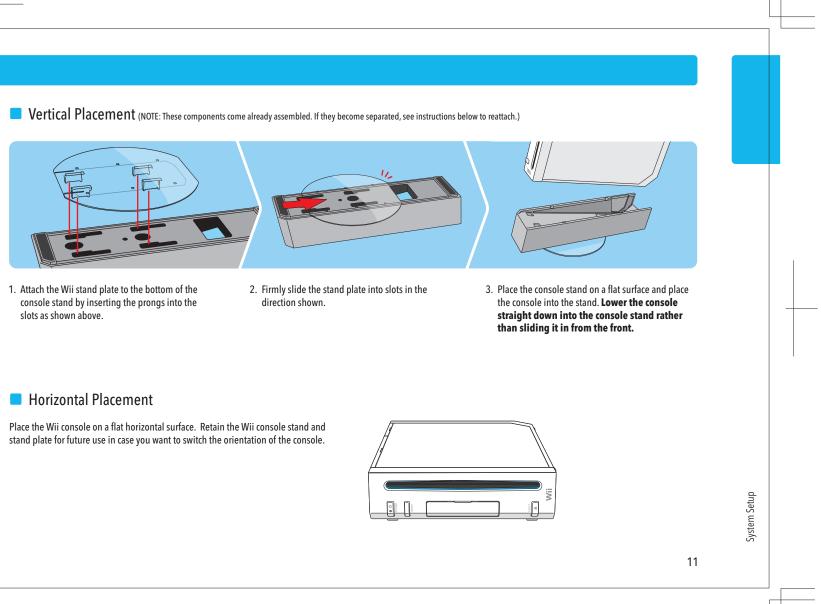
The Wii console can be placed in a vertical or horizontal position. If located in a vertical position, it should be placed in the Wii console stand.



Vertical

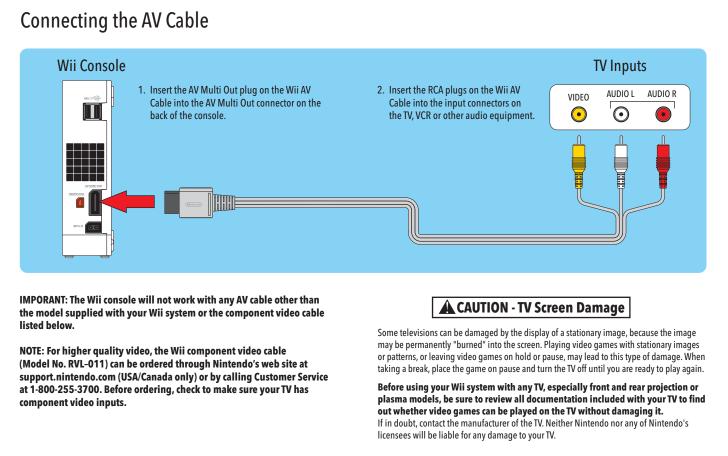
A CAUTION - Console Damage

The console can be damaged if knocked over, especially if this occurs during operation of the disk drive. The Wii stand plate has been included to increase stability of the Wii console, and should be used if the console is placed in a vertical position.

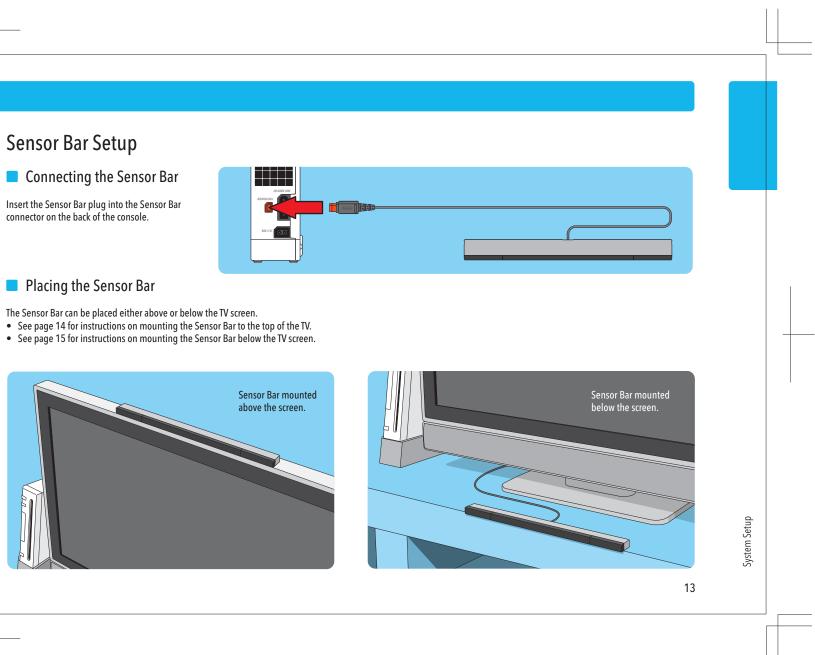


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System Setup

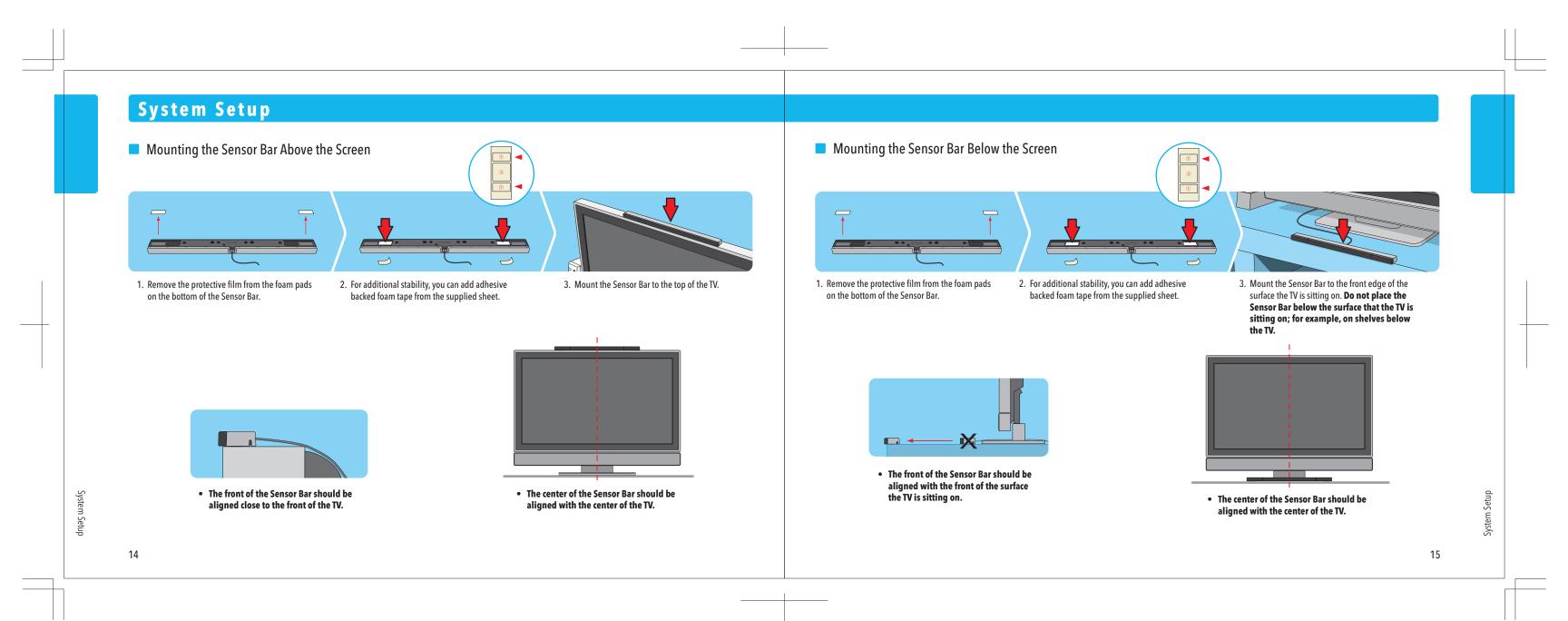






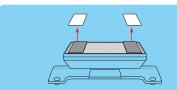
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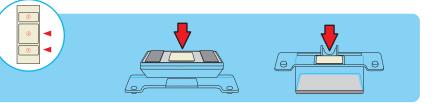
System Setup



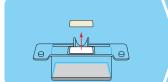
Using the Sensor Bar Stand

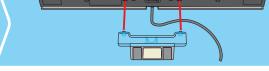
Communication between the Wii Remote Plus and the Sensor Bar may be improved in some situations by mounting the Sensor Bar on the Sensor Bar stand; for example, if the TV is sitting on the floor.





- 1. Remove the protective film from the foam pads on the bottom of the Sensor Bar stand.
- 2. For additional stability, you can add adhesive backed foam tape from the supplied sheet. These can be applied to both the top and bottom of the stand.

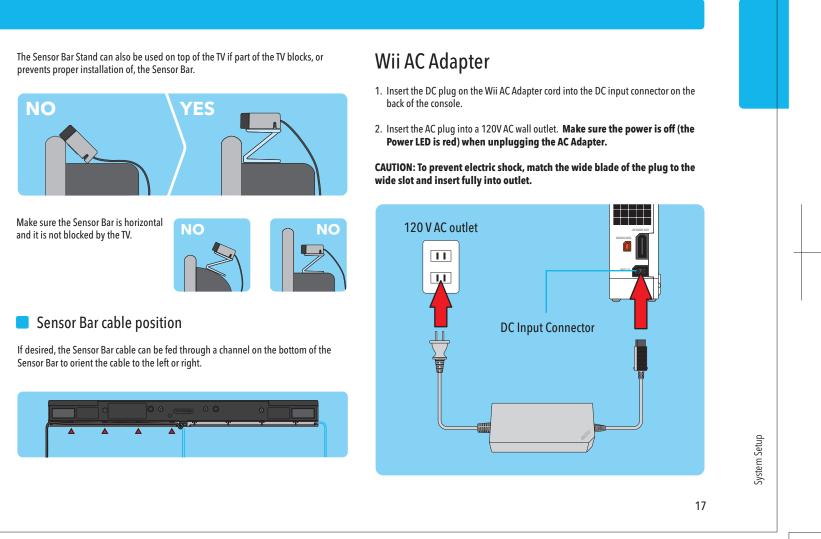




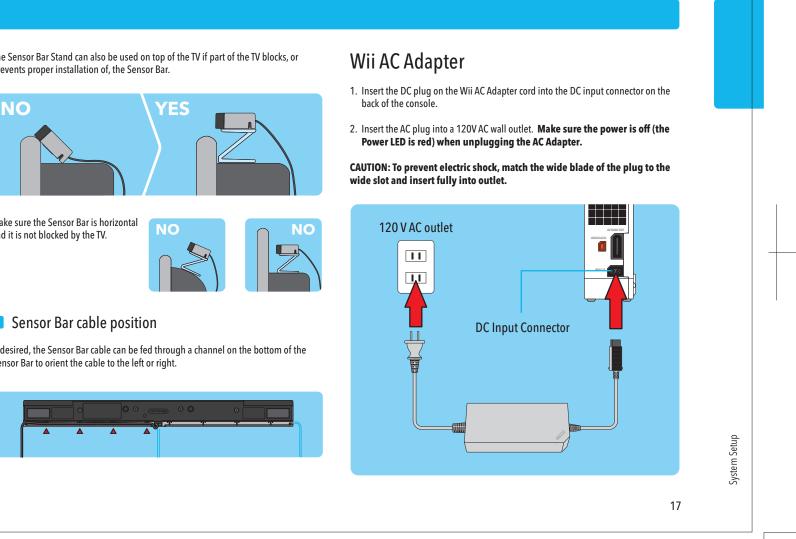
- 3. If you are using the extra foam tape, 4. Attach the Sensor Bar stand to the Sensor Bar, aligning the pegs remove the protective film from the on the stand with the holes in the bottom of the Sensor Bar. piece on the top of the Sensor Bar stand.
- 5. Mount the Sensor Bar stand to:
 - the front edge of the surface the TV is sitting on, or • to the top of the TV. Do not place the Sensor Bar stand below the

surface that the TV is sitting on; for example, on shelves below the TV.

prevents proper installation of, the Sensor Bar.







Be sure to:

Syste

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- Align the center of the Sensor Bar with the center of the TV.
- Align the front of the Sensor Bar with the front edge of the TV, or with the front edge of the surface that the TV is sitting on.
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TV and Audio/Video Settings

After you have completed all steps of the setup procedure and are ready to use the Wii system, you will need to set the appropriate "input select" setting for your TV, VCR or other audio equipment.

- 1. Turn ON the power for your TV and any audio equipment connected to your gameplay setup and the power on the Wii console.
- 2. Select the correct input setting for your TV (see Input Select Information at right).
- The Wii Menu (see below) should appear on the TV screen. See the Wii Menu section of the Operations Manual - Channels and Settings, for more information on this feature.

If the Wii Menu screen does not appear, check to make sure your input setting is correct and review the Troubleshooting section on pages 33-34.



Input Select Information

The input select allows you to switch between the different inputs on your TV or VCR.

Manufacturers of TVs and VCRs use different names and locations for "input select." The common names for the input select are: input, select, input select, line, line in, source, in, EXT, and AUX. Consult your TV or VCR instruction manual for details. **NOTE: More information on "Input Select" is available on our web site at support.nintendo.com/consumer/inputselects.html**

Locate the input select for the component that the Wii AV Cable is connected to (either the TV or VCR). The most common locations for input select are:

- A button on the front of the TV or VCR.
- A button on the remote control.
- A high-numbered or low numbered channel (92, 99, 00, or 02) on the TV or VCR.
- An on-screen menu selection.

Setup of the Wii Remote Plus

The Wii Remote Plus comes with the Wii Remote jacket installed.

- Be sure that the Wii Remote jacket is installed during gameplay to reduce the risk of harm to the remote, surrounding objects, or people.
- It may be necessary to remove the Wii Remote jacket for example, to replace the batteries in the Wii Remote Plus. If you do remove the Wii Remote jacket, be sure to replace it before further play.



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System Setup

Installing Batteries

The Wii Remote Plus uses AA batteries. Nintendo recommends high quality alkaline batteries for best performance and longevity of battery life. **If you use rechargeable nickel metal hydride (NiMH) batteries, be sure to follow the manufacturer's guidelines for safety and proper usage.**

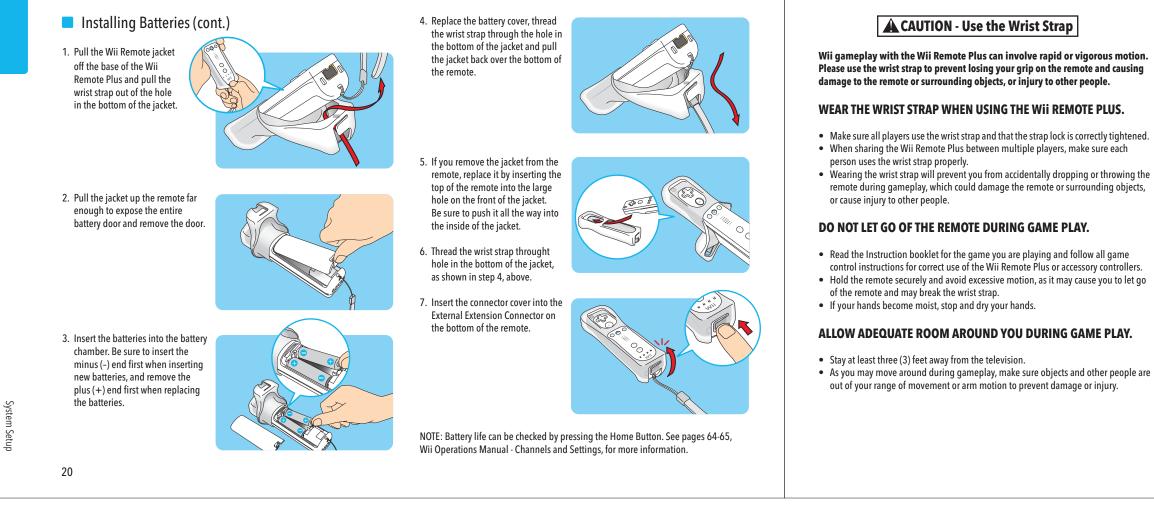
WARNING - Battery Leakage

Leakage of battery fluid can cause personal injury as well as damage to your remote. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery fluid away from your eyes and mouth. Leaking batteries may make popping sounds. To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix different brands of batteries.
- Nintendo recommends alkaline batteries. Do not use Lithium ion, nickel cadmium (nicad), or carbon zinc batteries.
- Do not leave batteries in the remote for long periods of non-use.
- Do not recharge alkaline or non-rechargeable batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not use damaged, deformed or leaking batteries.
- Do not dispose of batteries in a fire.

See page 20 for instructions on removing the Wii Remote jacket and installing batteries.

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Wearing the Wii Remote Wrist Strap 1. Open the lever on the strap lock and place your hand through the wrist strap. Hold the remote firmly in your hand. 2. Slide the strap lock up so that the strap will not fall off your wrist. Do not over tighten the strap lock so that it's uncomfortable. It should just be tight enough to hold the wrist strap in place. Close the lever to hold the strap lock in place. 21

Synchronizing Your Wii Remote Plus with the Wii Console

This procedure allows the Wii Remote or Wii Remote Plus to communicate with the console.

The Wii Remote Plus included with your Wii system has been synchronized with the console at the factory.

There are two different modes of synchronizing (syncing) a Wii Remote or Wii Remote Plus with your console:

STANDARD MODE - The Standard Mode procedure is used when adding additional remotes to your system or if you want to re-synchronize your original remote. Once synchronized, the remote will stay synced to the console unless you overwrite this setting by syncing the remote to a different console.

ONE TIME MODE – This mode allows you to temporarily use your remote on a console other than your own or to use a friends remote on your console. It does not delete the Standard Mode setting stored in the remote. In this mode, the remote will only communicate with the console while the power is on. When the power is turned off the remote will lose its sync with the console.

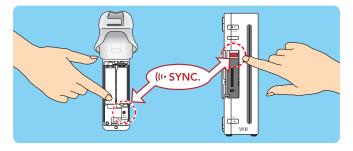
• Only a Wii Remote or Wii Remote Plus in Standard Mode can turn the console power ON or OFF.

Standard Mode Synchronization

NOTE: Make sure you have placed batteries in the Wii Remote Plus.

1. Press the Power button on the Wii console to turn it on.

- 2. Remove the battery cover on the back of the remote. Press and release the SYNC. button inside the cover. The Player LEDs will blink.
- 3. Open the SD Card Slot cover on the front of the Wii console. Press and release the SYNC. button on the inside of the compartment
- 4. When the Player LED blinking stops, connection is complete. The LED that is illuminated indicates the player number.



This procedure must be followed for each additional remote added to your system.

NOTE: With Standard Mode Synchronization, you can synchronize up to 10 Wii Remote or Wii Remote Plus controllers with your Wii console. The data of the remote that was sychronized first is deleted if you synchronize more than 10.

One Time Mode Synchronization

NOTE: This mode temporarily removes the Standard Mode synchronization setup for all remotes until the power of the Wii console is turned off. When the power is turned back on again, the Standard Mode settings will return.

1. Press the HOME Button on a remote that is synchronized with the console.

2. Select the Wii Remote Settings option from the Home Button menu, then select the Reconnect option.



3. Press the 1 and 2 Buttons simultaneously on the remote that you want to synchronize with the console.

The order in which you synchronize remotes will set the player order for multiplayer games.



4. The Player LEDs will blink during the syncing process. When the blinking stops, the connection is complete. See diagram at right for a description of what the blinking indicates.

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System Setup





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2P

During the syncing process, the number of LEDs that blink will show the battery life of the remote that is being synchronized.

After the syncing process, LED that is lit . shows the player number for that remote.

NOTE: One Time Mode synchronization is temporary. The Wii Remote or Wii Remote Plus will lose this synchronization under the following conditions:

4P

- When you turn off the console by pressing the Power Button on either the remote or the console.
- When starting up a game or Channel from the Wii Menu.
- When returning to the Wii Menu after exiting from a game or Channel.

3P

- When you select Reset on the HOME Menu screen.
- When you press the Reset Button on the front of the console.



IMPORTANT: IF YOUR REMOTE LOSES IT'S SYNCHRONIZATION WITH THE CONSOLE AND YOU ARE UNABLE TO RE-SYNC IT, REVIEW THE WII REMOTE PLUS TROUBLE-SHOOTING PROCEDURES ON PAGE 34

Using Game Discs

Playing a Wii or Nintendo GameCube Game Disc

- Before Inserting a Disc
- Turn ON the power for your TV and any audio equipment connected to your gameplay setup.
- Select the correct input setting for your TV. (See page 18, TV and Audio/Video Settings.)

Insert a Game Disc

Insert your Game Disc into the Game Disc slot on the front of the console. The Wii console will turn ON automatically.

- If your console is placed vertically, the disc label will face to the right.
- If your console is placed horizontally, the disc label will face upwards.
- Starting the Game
- 1. Using the Wii Remote Plus, move the cursor over the Disc Channel option on the Wii Menu screen and press the A Button to make a selection.

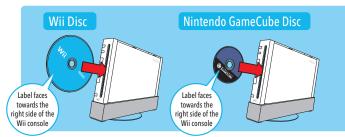
NOTE: Please read the Disc Channel section in the Operations manual included with your Wii system for complete information on using Game Discs in the Wii console.

2. Select "PLAY" on the game title screen to begin the game. Review the instruction booklet for the game you are playing for specific game information.

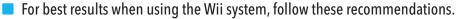
Game Disc Usage Precautions

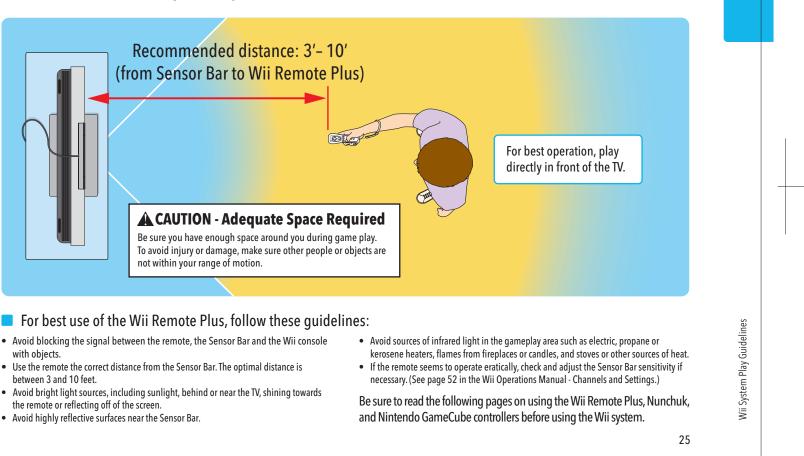
Please read and follow the precautions listed below when using Wii or GameCube Game Discs in the Wii Console. Failure to do so may result in damage to your Wii system or game discs.

- To avoid pinching your finger, do not load the disc with your finger in the hole. Always handle the disc by the edges.
 Do not touch the bottom unprinted surface of the Game Disc. Always handle bo increases and the edges.
 Do not use cracked, deformed or repaired discs.
- Do not bend or put excessive pressure on discs when loading into console.
 Do not leave discs in direct sunlight or expose them to high temperatures, high humidity or dust, dirt or other contaminates.
- When not using discs, store them in their cases to prevent them from getting scratched, dirty or damaged.
- If a disc becomes dirty or contaminated with fingerprints, the system may not be able to read the game data correctly. If necessary, clean the disc with a soft, slightly damp cotton cloth (use water only). Clean the disc from center towards the edges; do not use a circular motion



NOTE: A GameCube controller is required for playing GameCube games.







g Game Discs

Wii System Play Guidelines

Using the Wii Remote Plus

Wii Remote Plus Configurations

Depending on the game, the way you hold and operate the remote will vary. You may need to hold the remote in either one or two hands. Read the instruction booklet for the game you are playing for information about what kind of gameplay control is required for that game.

The remote can be used by itself, or in different configurations when connected up to other Wii accessories. These configurations can be used right or left handed.

Ð Wii Remote Plus - Horizontal Position Wii Remote Plus -Vertical Position 00 Holding or Grabbing Point the remote at a specific place on the TV screen and move the remote while holding down a button. F Wii O O O 0 000 Wii Remote Plus Wii Remote Plus and Nunchuk and Classic Controller Pro™ (sold separately)

Basic Operations

Point

Point the remote at a specific place on the TV screen.







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Using the Wii Remote Plus



Wave the remote back and forth from side to side



Pushing or Pulling

Move the remote forward and backward.





Move the remote in a twisting motion by rotating your arm.



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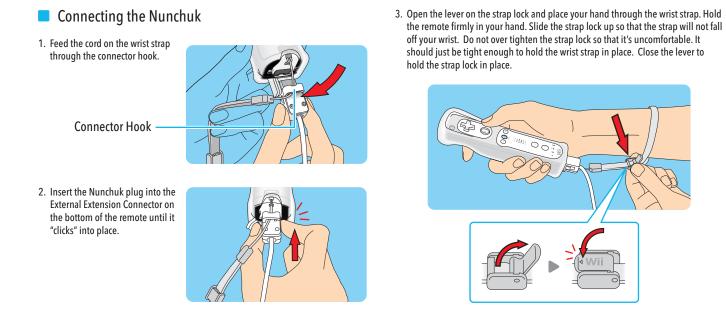
Using the Nunchuk

Setup and Use of the Nunchuk

ACAUTION - Use the Wrist Strap

Wii gameplay with the Wii Remote Plus and Nunchuk can involve rapid or vigorous motion. Please use the wrist strap to prevent losing your grip on the remote and causing damage to the remote and surrounding objects, or injury to other people.

Be sure to install the Nunchuk as described. Use the connector hook on the Nunchuk plug with the wrist strap cord to prevent the Nunchuk plug from becoming separated from the External Extension connector on the remote and striking objects or people.

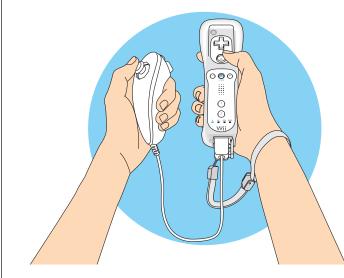


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Using the Nu

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Holding the Nunchuk and Wii Remote Plus

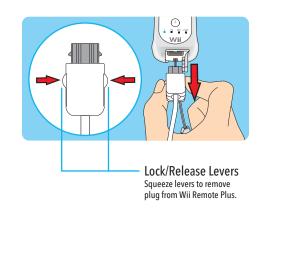


IMPORTANT: Make sure the wrist strap cord runs through the connector hook.



Disconnecting the Nunchuk

Press the Lock/Release Levers on the sides of the Nunchuk plug and pull the plug straight out of the External Extension Connector on the bottom of the remote.



Using the Nunchuk

Using Nintendo GameCube Controllers

Setup of Nintendo GameCube Controllers

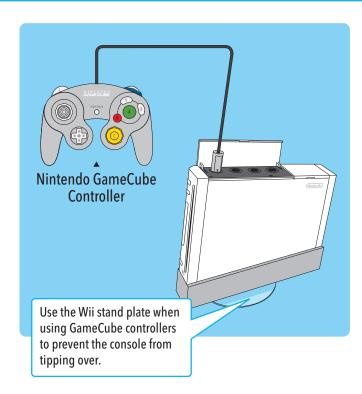
NOTE: When using GameCube controllers with the Wii console, be sure and use the stand plate to help prevent the console from being tipped over by pulling on the controller cable. (See page 11, Vertical Placement.)

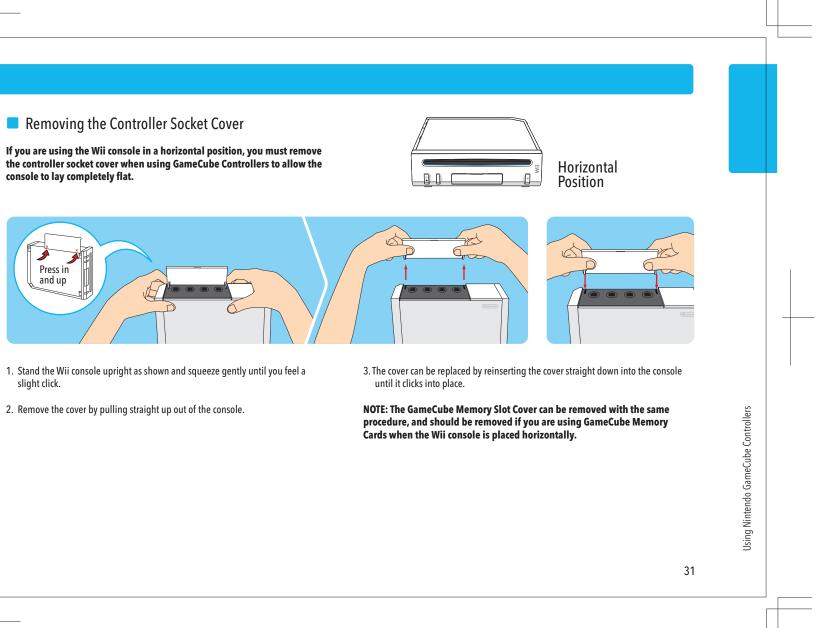
Optionally, the console can be placed horizontally. When using GameCube Controllers in the horizontal position, the controller socket cover can be removed to allow the console to lay flat. See page 31 for instructions on removing the cover.

Connecting GameCube Controllers

NOTE: GameCube controllers only work when playing GameCube games on the Wii console.

- Plug the controllers into the GameCube controller sockets on the side of the console.
- Review the instruction booklet for the game you are playing for the number and position of controllers required for that specific game.
- The Classic Controller™ does not work with GameCube games.





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Using Memory Cards

Using SD Memory Cards

SD cards are used in many digital cameras and cell phones and for data storage on PCs. The Wii console accepts only SD or SDHC cards (32 GB maximum). including miniSD or SDHC and microSD or SDHC cards when used with their respective adapters.

An SD memory card can be used to store the following data from the Wii system memory:

- Game save information from Wii games (depending on the game, some information cannot be copied to SD cards)
- Certain data from the Wii Channel applications
- Games downloaded through the Wii Shop Channel such as Virtual Console[™] and WiiWare[™] games
- Add-on content downloaded within a game

NOTE: Games and add-on content copied to an SD card cannot be used with a different Wii console.

To use an SD card, open the SD card slot cover on the front of the console and insert the SD card until it clicks into place.

See the SD Card Menu and Photo Channel sections in the Wii Operations Manual - Channels and Settings for more information on using SD cards with the Wii system.

If purchasing a new SD card, a list of cards that have been tested to work with the Wii console can be found in the Wii - Systems and Accessories section of http://support.nintendo.com

Label faces

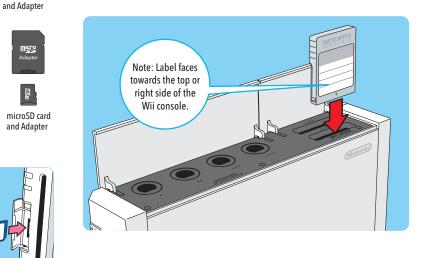
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Using Nintendo GameCube Memory Cards

NOTE: Nintendo GameCube Memory cards can only be used to save game information for Nintendo GameCube Game Discs.

To use a Nintendo GameCube Memory card, open the slot cover and insert the memory card as shown below.



CAUTION: Do not insert or remove memory cards when reading or writing information to or from the card or initializing the card. Doing so may damage the Wii console or memory card, or permanently destroy data.

Troubleshooting (Before seeking assistance, review the following problems and solutions.)

No picture on TV screen

- Make sure you have completed all steps, in the order that they appear, on the Quick Setup sheet included with your system.
- Make sure that all components of your setup are plugged into power outlets and that all components are turned ON.
- · Make sure that cable connections are correctly installed and that all plugs are securely plugged into the appropriate connectors.
- Make sure that the INPUT settings are correct for your particular setup. (Review page 18 on Input Select information.)

No sound is heard or sound quality is poor

- Make sure the TV volume is not turned off or muted.
- Make sure that all audio connections are correctly installed and that all plugs are securely plugged into the appropriate connectors.
- Make sure the Wii AV Cable is plugged into the "input" connectors on the TV or VCR, not the "output" connectors.
- Make sure that the INPUT settings are correct for your particular setup. (Review page 18 on Input Select information.)
- The sound in some games doesn't begin until the game begins.
- · If you have a mono TV or VCR and have left one of the audio cables unconnected you may not get all game sounds. Use a "Y" Adapter to get both left and right sound channels.
- If your TV/VCR have both mono and stereo options, make sure they match your setup. • Check the instruction booklet for the game you are playing to see if there are volume controls or mono/stereo options that can be set from within the game.

Can't get past the Language Select screen

• Synchronize your Wii Remote Plus controllers using the procedure on page 22. · Review the Sensor Bar setup instructions on pages 13-16 to ensure proper placement and installation.

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The console Power LED does not come on, or goes off during game play

- Make sure the AC Adapter is plugged into both the wall outlet and the back of the console.
- If the light is still off, disconnect the AC Adapter plug from the wall outlet, wait 2 minutes and plug it back into the outlet. Turn the console power ON.

System unable to read disc or game disc will not operate in console

NOTE: Game Discs will not start automatically. You must start disc games from the Disc Channel on the Channel Menu screen.

- · Make sure the disc is inserted correctly. The label side of the disc must face to the right if the Wii console is set up vertically, or must face up if the Wii console is set up horizontally
- Check to be sure that the Game Disc is clean and in good condition. If dirty, wipe with a soft cloth, from the center to the outside. Do not wipe with a circual motion. You can also try using the Wii Lens Cleaning Kit (sold separately) to clean the internal lens.
- Eject the Game Disc, and turn the power OFF and then ON. Reinsert the disc and try playing the game again.
- Check that the Game Disc will work on your version of the Wii. This system will only work with Game Discs made for use in the USA, Canada, Mexico and Latin America.

Game Disc slot does not light blue or lights briefly.

This is the normal operation of the Game Disc slot. The slot only lights temporarily when the system is turned on by a) inserting a Game Disc, b) using the Power Button on the Wii Remote Plus or **c**) using the Power Button on the Wii console. The Game Disc slot will also light temporarily if you receive a message via WiiConnect24 (this feature must be turned on to receive messages, see page 62 in the Wii Operations Manual - Channels and Settings for more information).

Troubleshooting

- Wii Remote Plus lights blink, but don't stay lit (remote does not sync)
- Review the Sensor Bar setup instructions in this manual to ensure proper placement.
- Make sure batteries are not depleted.
- Try resetting the Wii Remote Plus remove the batteries, wait one minute, then replace the batteries. Wait a few seconds, and then try synchronizing the remote again
- If you are unable to re-sync the remote, try the following procedure: 1. Turn off the power of the Wii console with the POWER Button on the front of the console.
- 2. Unplug the power cord from the wall outlet for a few seconds, then plug it back in again.
- 3. Turn on the power of the Wii console.
- 4. When you see the Health and Safety screen, press and hold the SYNCHRO Button on the console down for 15 seconds. This will clear any sync information left on the console.
- 5. Synchronize your Wii Remote Plus controllers using the procedure on page 22.
- Wii Remote Plus or controller accessory buttons stick

Clean sticking buttons using the following procedure:

any type of liquid onto a controller or accessory.

- 1. For the Wii Remote Plus, remove batteries and disconnect any accessories before cleaning
- 2. Use an unused toothbrush and hot tap water. Do not use boiling water, soap or detergent.
- 3. Dip the toothbrush in hot water and shake off excess amount. Lightly scrub sticking buttons, working the bristles around sides of buttons and into cracks.
- 4. Dry controller with soft cloth or towel and let air dry for at least 2 hours. 5. Test buttons and repeat procedure if necessary. Do not submerge in, or pour

- Wii Remote Plus doesn't properly respond to player motion (erratic hand cursor, can't swing bat, can't bowl, etc.)
- If the lights on your remote blink, but do not stay lit, see the first troubleshooting step on this page, at left.
- · Review the Sensor Bar setup instructions in this manual to ensure proper placement
- Make sure no objects are blocking the signals between the Sensor Bar, the Wii console, and the Wii Remote Plus.
- Make sure batteries are not depleted.
- Use the Sensor Bar Stand if the Sensor Bar is located below under the TV.
- Check and adjust the Sensor Bar sensitivity if necessary. (See page 52 in the Wii Operations Manual - Channels and Settings.)
- The following conditions can interfere with the operation of the remote:
- 1. Using the remote too close or too far from the Sensor Bar. The optimal distance is between 3 and 10 feet.
- 2. Bright light sources, including sunlight, behind or near the TV, shining towards the remote or reflecting off the TV screen.
- 3. Highly reflective surfaces near the sensor bar.
- 4. Sources of infrared light in the gameplay area such as electric, propane or kerosene heaters, flames from fireplaces or candles, and stoves or other sources of heat.
- 5. Radio frequency interference may cause the Wii Remote Plus to work erratically. Check for and move or turn off wireless devices such as cordless phones, wireless computer keyboards or mice or other similar devices.
- If you think any of these conditions are affecting the operation of the remote, try removing or reducing the source of interference.

- When playing a game that includes Wii MotionPlus features, the Wii Remote Plus operates erratically or unexpectedly.
- The Wii Remote Plus may need to be recalibrated due to the following: 1. Changing batteries in the Wii Remote Plus during gameplay.
 - 2. Moving Wii MotionPlus from a cold environment into a warm environment.

To recalibrate the Wii Remote Plus, place it on a flat horizontal surface with the buttons facing down. It should be 20" or more from your television and Wii console for correct calibration. Wait for a few seconds and check the operation. Also, review the instruction manual for the game you are playing for more information.

NOTE: This procedure must be done during gameplay.

If your Wii system still does not operate correctly after trying the troubleshooting steps, DO NOT return the console to the store. You will lose saved game data and all Wii Shop **Channel downloads and Wii Points.**

Visit support.nintendo.com for assistance and additional troubleshooting and repair options or call 1-800-255-3700.

FCC Information

Regulations for Equipment Use in U.S.A. and Canada

FCC and Industry Canada Information

In order to comply with FCC radio-frequency radiation exposure guidelines for an uncontrolled exposure, this device and its antenna must not be co-located or operating in conjunction with any other antenna or transmitter. This device complies with Part 15 of the FCC Rules and RSS-210 of Industry Canada. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. Changes or modifications not expressly approved by the manufacturer could void the user's authority to operate this device.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician or call Nintendo Consumer Service at 1-800-255-3700 for assistance.

The user may find the following booklet prepared by the Federal Communications Commission helpful: How to Identify and Resolve Radio-TV Interference Problems. This booklet is available from the U.S. Government Printing Office, Washington, D.C., 20402, Stock No. 004-000-00345-4.

The term IC before the certification/registration number only signifies that the Industry Canada technical specifications were met.