

Wireless Headset TALK-5193

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QUICK START

- Connect headset to USB transmitter dongle with the cable provided. Plug dongle into computer. Headset will start to charge Before first use, charge headset at least 4 hours
- Turn on headset. Blue light on headset will flash.
- Hold down the LINK button on the dongle. When blue light flashes more quickly press and hold the LINK button on the headset.
- When the blue lights stop flashing and are steady the two devices are linked.



 Under no circumstances will the manufacturer be held responsible for any incidental or consequential damage, including the loss of income or other commercial losses resulting from the use of this product.

WARRANTY CONDITIONS

purchase and all accessories.

Damage caused by accidents

Incompatibility with other

theft.

requirements.

or disasters, such as fire, flood,

earthquakes, war, vandalism or

hardware/software which is not

stated in the minimum system

EXCLUDED FROM THE WARRANTY

Our products have a 3 year manufacturer's warranty, which is effective

from the date of purchase. If your product is faulty during the warranty

period. You can take it back to the dealer you purchased it from

and provide them with an explanation of the fault, the proof of

USB TRANSMITTER DONGLE

- @ Volume +/- Buttons Press and hold (+) headset while charging. to increase the headset volume. Press and hold (-) to decrease the headset
- To link Headset and Dongle: Hold (6) LED Indicator A blue solid light indicates power on and linked. A blue slow flashing light indicates unlinked. A blue fast flashing light indicates ready for linking.

volume.

Microphone

- @ Headset Charger Port
- the dongle is properly connected to the functioning properly. Ensure the headset is within the range of

The headset automatically switches off

The battery power is too low.

No sound/vou can't hear

- Check the headset and the computer volume control. Make sure they are not at the lowest volume level or muted.
- Check the Link status of the dongle and
- Check if the computer Media Player is

properly installed, and that an audio file is plavable.

You can't be heard

. Check to make sure that the microphone is not muted.

Unexpected behaviour/ If all else fails

 Headset can be reset by inserting the end of a paperclip into the Reset Pin Hole (f)

IMPORTANT USER INFORMATION

· Do not bend, drop, crush, puncture, incinerate or open the headset.

Repairing the headset

- Never attempt to repair the headset yourself. The headset does not contain any user serviceable parts.
- The rechargeable battery in the headset cannot be replaced.

Unplug the USB charging cable if any of the following conditions exist

 The USB cable or plug has become frayed or damaged.

- The USB cable has been exposed to rain. liquids, or excessive moisture.
- You want to clean the headset.

Handling the headset

Avoiding hearing damage



Maintaining battery life

charging time may become longer and the actual capacity of the battery may decrease over a prolonged period of time. To maintain maximum capacity battery should be depleted between charges. The rechargeable battery in the headset cannot be replaced.



Notice for the USA

FCC Part 15: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if no installed and used in accordance with instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following

- Increase the separation between the equipment and receiver.
- Connect the equipment to an outlet on a circuit different from that to which the receiver is

This device complies with part 15 of the FCC Rules. Operation is subjected to the following two

- 2. This device must accept any interference received, including interference that may cause undesired operation.

Rules, this device must be installed with computer equipment certified to comply with Class B limits.

All cables used to connect to the computer and peripherals must be shielded and grounded. Operation

with non-certified computers or non-shielded cables may result in interference to radio or television



are linked.

TROUBLESHOOTING

the transmitter signal coverage.

Try turning power off and on again.

No signal received

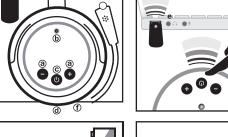
- Turn the headset on: Press the power button. For 3 seconds blue light on headset will flash.
- down the dongle Link Button (g). When Blue light flashes more quickly press and hold the power button (c) for 5 seconds. When the blue lights stop flashing and are steady the two devices
- © Power Button
- Make sure the headset is charged and The Reset Pin Hole Press to reset the headset, if this headset it is not
- Dongle Link Button
- Dongle LED

GETTING STARTED

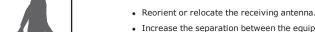
Charging First time: Charge for 4 hours before first using the headset. Plug the cable into the headset charger port (d) Plug dongle into computer USB port.

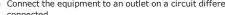
- the headset. Make sure the two devices are linked properly.











Consult the dealer or an experienced radio/TV technician for help.



CAUTION: To comply with the limits of the Class B digital device, pursuant to Part 15 of the FCC

MODIFICATION: Any changes or modifications not expressly approved by the grantee of this device could void the user's authority to operate the device.

