

Prepared (also subject responsible if other) ERA/RKF/VR Larry Lindström		No. B5KPROJ1192211-1		
Approved KI/ERA/RKF/VR (L Lindström)	Checked	Date 2002-11-20	Rev A	Reference

Exhibit 12 – Cover Sheet

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1 2.1033(c) Circuit Description

1.1 (2) FCC Identifier: B5KPROJ1192211-1

This TRXB (Tranceiver Radio Unit) and MCPA (Multi Carrier Power Amplifier) consist of one synthesized transmitter operating in the frequency band of 1945 to 1950 MHz.

There are ONE Channel available. The transmitter is capable of operation in a WCDMA system. For each channel there are 64 code slots available, each containing digital speech or data for QPSK.

1.2 (4) Type of Emission: 4M20F9W

1.3 (5) Frequency range: 1945 to 1950 MHz

1.4 (6) Range of Operating Power:

This transmitter is designed to supply a nominal power level of 43 dBm at the antenna connector.

1.5 (7) Maximum Power Rating:

The maximum power rating with one TRX under environmental and supply voltage variations is equal to 43 dBm plus a power level tolerance of + 1.0 dB. Therefore the maximum output power is 44 dBm equal to 25 W at the antenna connector of the radio base station.

1.6 (8) Final Amplifier Voltage and Current in normal operation

	Average Output Power 43 dBm Values for V103, V104 and V105
Collector Voltage	28.0 Volt DC
Collector Current	10.5 Amps DC

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1.7 (10) Frequency Stabilizing Circuit Description

The TRXB frequency chain is as follows:

The TRXB have two stabilizing clock circuits, one 10 MHz VCXO and one 61.44 MHz VCXO. Both these clocks are phase-locked to a incoming 30.72 MHz clock reference.

The 61.44 MHz clock is fed to the Digital to Analog Converter in the transmit chain and to the Analog to Digital Converter in the receive chain. The base band signal fed to the Digital to Analog Converter is digitally QPSK IQ-modulated. The output from the Digital to Analog Converter have a frequency of 15.36 MHz.

This signal is mixed with a 272.64 MHz signal from the Transmit Intermediate Local Oscillator (PLL) to 288 MHz. The Transmit Intermediate Local Oscillator is phase-locked to the 10 MHz signal from the VCXO above.

The 288 MHz signal is then mixed with a signal of 1644.5 to 1699.5 MHz from one of two Local Oscillators to 1932.5 to 1987.5 MHz. The Local Oscillators are phase-locked to the same 10 MHz signal from the VCXO above. (In this case is the output frequency locked to 1947.5 MHz – LO frequency of 1659.5 MHz).

The 30.72 MHz clock reference is generated in a voltage controlled oscillator placed in the Timing Unit Board (TUB). This clock is phase-locked to a 8 kHz oscillator also placed in the TUB. This oscillator is in turn locked to the extracted frame-sync of 8 kHz from the Exchange TerMinal board (ETM). The ETM is connected to the incoming PCM-link, where the frame-sync from the PCM is extracted. As an option can the TUB be directly connected to external PCMLinks or a 10 MHz source.

1.8 (10) Spurious and Harmonic Suppression

Spurious and harmonic suppression is achieved by using two separate bandpass filters of ceramic type in the exciter (in TRXB). A filter module at the output (in TRXB) works like a bandpass filter around the carrier. In addition to these filters, the output signal (from MCPA) passes a cavity band pass filter in the antenna interface system (AIU).

1.9 (10) Limiting Power

The TRXB measures the output power at its output connector via a RF-detector and the detected value is used by the power loop control block to steer the variable gain amplifiers between the modulator and the exciter amplifier.

The MCPA measures the output power at its output connector via a RF-detector and the detected value is used by the power loop control block to steer the three amplifiers between the input and the output of the amplifier.

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1.10 (10) Digital Modulation QPSK

5 Downlink spreading and modulation

5.1 Spreading

Figure 8 illustrates the spreading operation for all downlink physical channels except SCH, i.e. for P-CCPCH, S-CCPCH, CPICH, AICH, AP-AICH, CD/CA-ICH, PICH, CSICH, PDSCH, and downlink DPCH. The non-spread physical channels except SCH, AICH, AP-AICH and CD/CA-ICH consist of a sequence of 3-valued digits taking the values 0, 1, "DTX". Note that "DTX" is only applicable to those downlink physical channels that support DTX transmission. Before the spreading operation, these are mapped to real-valued symbols as follows: the binary value "0" is mapped to the real value +1, the binary value "1" is mapped to the real value -1 and "DTX" is mapped to the real value 0. For the indicator channels using signatures (AICH, AP-AICH and CD/CA-ICH), the real-valued symbols depend on the exact combination of the indicators to be transmitted, compare [2] sections 5.3.3.7, 5.3.3.8 and 5.3.3.9.

Each pair of two consecutive real-valued symbols is first serial-to-parallel converted and mapped to an I and Q branch. The mapping is such that even and odd numbered symbols are mapped to the I and Q branch respectively. For all channels except the indicator channels using signatures, symbol number zero is defined as the first symbol in each frame. For the indicator channels using signatures, symbol number zero is defined as the first symbol in each access slot. The I and Q branches are then both spread to the chip rate by the same real-valued channelization code $C_{ch,SF,m}$. The channelization code sequence shall be aligned in time with the symbol boundary. The sequences of real-valued chips on the I and Q branch are then treated as a single complex-valued sequence of chips. This sequence of chips is scrambled (complex chip-wise multiplication) by a complex-valued scrambling code $S_{dl,n}$. In case of P-CCPCH, the scrambling code is applied aligned with the P-CCPCH frame boundary, i.e. the first complex chip of the spread P-CCPCH frame is multiplied with chip number zero of the scrambling code. In case of other downlink channels, the scrambling code is applied aligned with the scrambling code applied to the P-CCPCH. In this case, the scrambling code is thus not necessarily applied aligned with the frame boundary of the physical channel to be scrambled.

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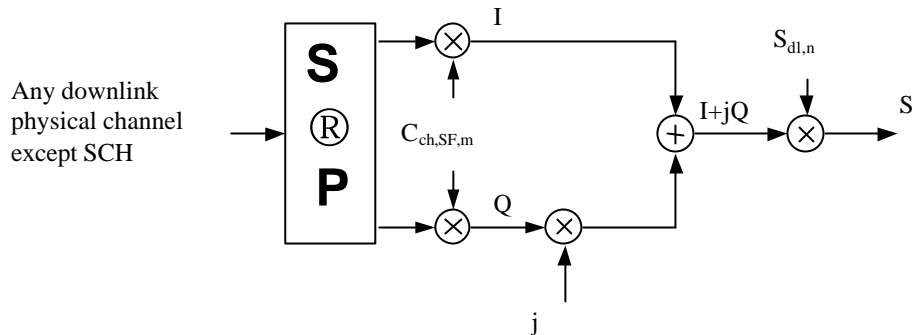


Figure 8: Spreading for all downlink physical channels except SCH

Figure 9 illustrates how different downlink channels are combined. Each complex-valued spread channel, corresponding to point S in Figure 8, is separately weighted by a weight factor G_i . The complex-valued P-SCH and S-SCH, as described in [2], section 5.3.3.5, are separately weighted by weight factors G_p and G_s . All downlink physical channels are then combined using complex addition.

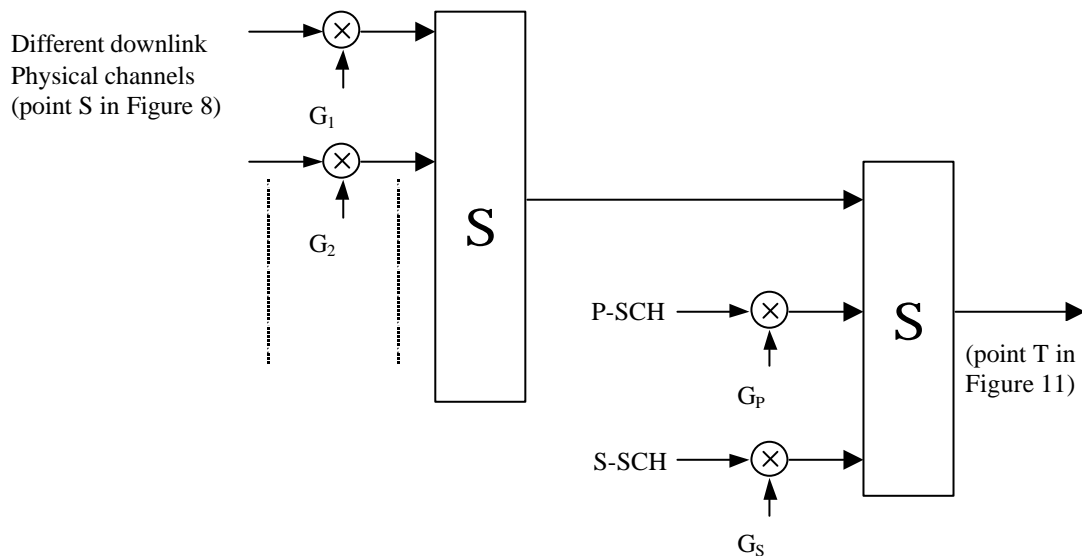


Figure 9: Combining of downlink physical channels

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5.2 Code generation and allocation

5.2.1 Channelization codes

The channelization codes of figure 8 are the same codes as used in the uplink, namely Orthogonal Variable Spreading Factor (OVSF) codes that preserve the orthogonality between downlink channels of different rates and spreading factors. The OVSF codes are defined in figure 4 in section 4.3.1.

The channelization code for the Primary CPICH is fixed to $C_{ch,256,0}$ and the channelization code for the Primary CCPCH is fixed to $C_{ch,256,1}$. The channelization codes for all other physical channels are assigned by UTRAN.

With the spreading factor 512 a specific restriction is applied. When the code word $C_{ch,512,n}$, with $n=0,2,4,\dots,510$, is used in soft handover, then the code word $C_{ch,512,n+1}$ is not allocated in the cells where timing adjustment is to be used. Respectively if $C_{ch,512,n}$, with $n=1,3,5,\dots,511$ is used, then the code word $C_{ch,512,n-1}$ is not allocated in the cells where timing adjustment is to be used. This restriction shall not apply in cases where timing adjustments in soft handover are not used with spreading factor 512.

When compressed mode is implemented by reducing the spreading factor by 2, the OVSF code used for compressed frames is:

- $C_{ch,SF/2,[n/2]}$ if ordinary scrambling code is used.
- $C_{ch,SF/2,n \bmod SF/2}$ if alternative scrambling code is used (see section 5.2.2);

where $C_{ch,SF,n}$ is the channelization code used for non-compressed frames.

In case the OVSF code on the PDSCH varies from frame to frame, the OVSF codes shall be allocated in such a way that the OVSF code(s) below the smallest spreading factor will be from the branch of the code tree pointed by the code with smallest spreading factor used for the connection which is called PDSCH root channelisation code. This means that all the codes for this UE for the PDSCH connection can be generated according to the OVSF code generation principle from the PDSCH root channelisation code i.e. the code with smallest spreading factor used by the UE on PDSCH.

In case of mapping the DSCH to multiple parallel PDSCHs, the same rule applies, but all of the branches identified by the multiple codes, corresponding to the smallest spreading factor, may be used for higher spreading factor allocation i.e. the multiple codes with smallest spreading factor can be considered as PDSCH root channelisation codes.

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5.2.2 Scrambling code

A total of $2^{18}-1 = 262,143$ scrambling codes, numbered $0 \dots 262,142$ can be generated. However not all the scrambling codes are used. The scrambling codes are divided into 512 sets each of a primary scrambling code and 15 secondary scrambling codes.

The primary scrambling codes consist of scrambling codes $n=16*i$ where $i=0 \dots 511$. The i :th set of secondary scrambling codes consists of scrambling codes $16*i+k$, where $k=1 \dots 15$.

There is a one-to-one mapping between each primary scrambling code and 15 secondary scrambling codes in a set such that i :th primary scrambling code corresponds to i :th set of secondary scrambling codes.

Hence, according to the above, scrambling codes $k = 0, 1, \dots, 8191$ are used. Each of these codes are associated with a left alternative scrambling code and a right alternative scrambling code, that may be used for compressed frames. The left alternative scrambling code corresponding to scrambling code k is scrambling code number $k + 8192$, while the right alternative scrambling code corresponding to scrambling code k is scrambling code number $k + 16384$. The alternative scrambling codes can be used for compressed frames. In this case, the left alternative scrambling code is used if $n < SF/2$ and the right alternative scrambling code is used if $n \geq SF/2$, where $c_{ch,SF,n}$ is the channelization code used for non-compressed frames. The usage of alternative scrambling code for compressed frames is signalled by higher layers for each physical channel respectively.

The set of primary scrambling codes is further divided into 64 scrambling code groups, each consisting of 8 primary scrambling codes. The j :th scrambling code group consists of primary scrambling codes $16*8*j+16*k$, where $j=0 \dots 63$ and $k=0 \dots 7$.

Each cell is allocated one and only one primary scrambling code. The primary CCPCH, primary CPICH, PICH, AICH, AP-AICH, CD/CA-ICH, CSICH and S-CCPCH carrying PCH are always transmitted using the primary scrambling code. The other downlink physical channels can be transmitted with either the primary scrambling code or a secondary scrambling code from the set associated with the primary scrambling code of the cell.

The mixture of primary scrambling code and secondary scrambling code for one CCTrCH is allowable. However, in the case of the CCTrCH of type DSCH then all the PDSCH channelisation codes that a single UE may receive shall be under a single scrambling code (either the primary or a secondary scrambling code).

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The scrambling code sequences are constructed by combining two real sequences into a complex sequence. Each of the two real sequences are constructed as the position wise modulo 2 sum of 38400 chip segments of two binary m -sequences generated by means of two generator polynomials of degree 18. The resulting sequences thus constitute segments of a set of Gold sequences. The scrambling codes are repeated for every 10 ms radio frame. Let x and y be the two sequences respectively. The x sequence is constructed using the primitive (over GF(2)) polynomial $1+X^7+X^{18}$. The y sequence is constructed using the polynomial $1+X^5+X^7+X^{10}+X^{18}$.

The sequence depending on the chosen scrambling code number n is denoted z_n , in the sequel. Furthermore, let $x(i)$, $y(i)$ and $z_n(i)$ denote the i :th symbol of the sequence x , y , and z_n , respectively.

The m -sequences x and y are constructed as:

Initial conditions:

- x is constructed with $x(0)=1, x(1)=x(2)=\dots=x(16)=x(17)=0$.
- $y(0)=y(1)=\dots=y(16)=y(17)=1$.

Recursive definition of subsequent symbols:

- $x(i+18) = x(i+7) + x(i)$ modulo 2, $i=0, \dots, 2^{18}-20$.
- $y(i+18) = y(i+10)+y(i+7)+y(i+5)+y(i)$ modulo 2, $i=0, \dots, 2^{18}-20$.

The n :th Gold code sequence $z_n, n=0, 1, 2, \dots, 2^{18}-2$, is then defined as:

- $z_n(i) = x((i+n) \text{ modulo } (2^{18} - 1)) + y(i)$ modulo 2, $i=0, \dots, 2^{18}-2$.

These binary sequences are converted to real valued sequences Z_n by the following transformation:

$$Z_n(i) = \begin{cases} +1 & \text{if } z_n(i) = 0 \\ -1 & \text{if } z_n(i) = 1 \end{cases} \text{ for } i = 0, 1, \dots, 2^{18} - 2.$$

Finally, the n :th complex scrambling code sequence $S_{dl,n}$ is defined as:

- $S_{dl,n}(i) = Z_n(i) + j Z_n((i+131072) \text{ modulo } (2^{18}-1)), i=0, 1, \dots, 38399$.

Note that the pattern from phase 0 up to the phase of 38399 is repeated.

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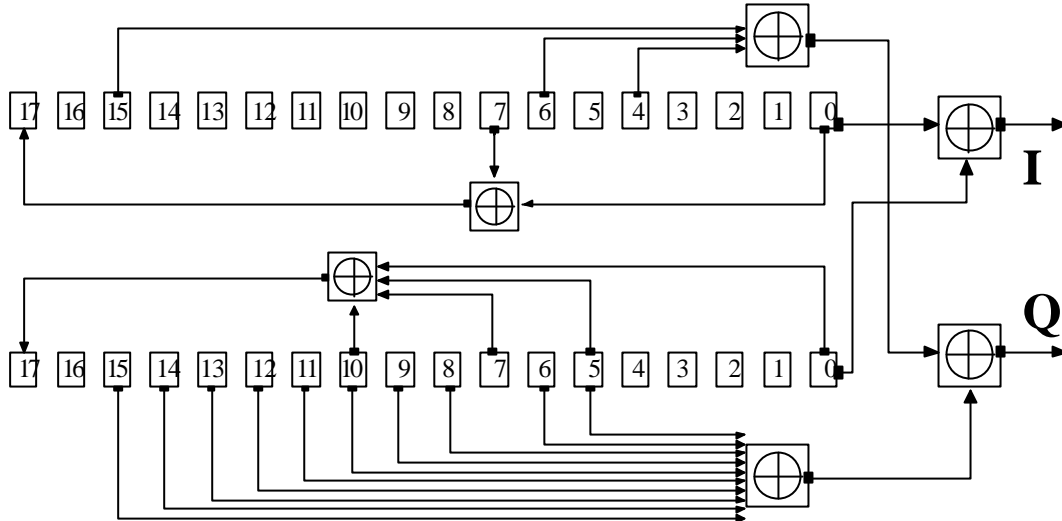


Figure 10: Configuration of downlink scrambling code generator

5.2.3 Synchronisation codes

5.2.3.1 Code generation

The primary synchronisation code (PSC), C_{psc} is constructed as a so-called generalised hierarchical Golay sequence. The PSC is furthermore chosen to have good aperiodic auto correlation properties.

Define:

- $a = \langle x_1, x_2, x_3, \dots, x_{16} \rangle = \langle 1, 1, 1, 1, 1, 1, -1, -1, 1, -1, 1, -1, 1, -1, -1, 1 \rangle$

The PSC is generated by repeating the sequence a modulated by a Golay complementary sequence, and creating a complex-valued sequence with identical real and imaginary components. The PSC C_{psc} is defined as:

- $C_{psc} = (1 + j) \times \langle a, a, a, -a, -a, a, -a, -a, a, a, a, a, -a, a, -a, a, a \rangle;$

where the leftmost chip in the sequence corresponds to the chip transmitted first in time.

The 16 secondary synchronization codes (SSCs), $\{C_{ssc,1}, \dots, C_{ssc,16}\}$, are complex-valued with identical real and imaginary components, and are constructed from position wise multiplication of a Hadamard sequence and a sequence z , defined as:

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- $z = \langle b, b, b, -b, b, b, -b, -b, b, -b, b, -b, -b, -b, -b \rangle$, where
- $b = \langle x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8, -x_9, -x_{10}, -x_{11}, -x_{12}, -x_{13}, -x_{14}, -x_{15}, -x_{16} \rangle$ and $x_1, x_2, \dots, x_{15}, x_{16}$, are same as in the definition of the sequence a above.

The Hadamard sequences are obtained as the rows in a matrix H_8 constructed recursively by:

$$H_0 = (1)$$

$$H_k = \begin{pmatrix} H_{k-1} & H_{k-1} \\ H_{k-1} & -H_{k-1} \end{pmatrix} \quad k \geq 1$$

The rows are numbered from the top starting with row 0 (the all ones sequence).

Denote the n :th Hadamard sequence as a row of H_8 numbered from the top, $n = 0, 1, 2, \dots, 255$, in the sequel.

Furthermore, let $h_n(i)$ and $z(i)$ denote the i :th symbol of the sequence h_n and z , respectively where $i = 0, 1, 2, \dots, 255$ and $i = 0$ corresponds to the leftmost symbol.

The k :th SSC, $C_{SSC,k}$, $k = 1, 2, 3, \dots, 16$ is then defined as:

- $C_{SSC,k} = (1 + j) \times \langle h_m(0) \times z(0), h_m(1) \times z(1), h_m(2) \times z(2), \dots, h_m(255) \times z(255) \rangle$;

where $m = 16 \times (k - 1)$ and the leftmost chip in the sequence corresponds to the chip transmitted first in time.

5.2.3.2 Code allocation of SSC

The 64 secondary SCH sequences are constructed such that their cyclic-shifts are unique, i.e., a non-zero cyclic shift less than 15 of any of the 64 sequences is not equivalent to some cyclic shift of any other of the 64 sequences. Also, a non-zero cyclic shift less than 15 of any of the sequences is not equivalent to itself with any other cyclic shift less than 15. Table 4 describes the sequences of SSCs used to encode the 64 different scrambling code groups. The entries in table 4 denote what SSC to use in the different slots for the different scrambling code groups, e.g. the entry "7" means that SSC $C_{SSC,7}$ shall be used for the corresponding scrambling code group and slot.

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Table 4: Allocation of SSCs for secondary SCH

Scrambling Code Group	slot number														
	#0	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12	#13	#14
Group 0	1	1	2	8	9	10	15	8	10	16	2	7	15	7	16
Group 1	1	1	5	16	7	3	14	16	3	10	5	12	14	12	10
Group 2	1	2	1	15	5	5	12	16	6	11	2	16	11	15	12
Group 3	1	2	3	1	8	6	5	2	5	8	4	4	6	3	7
Group 4	1	2	16	6	6	11	15	5	12	1	15	12	16	11	2
Group 5	1	3	4	7	4	1	5	5	3	6	2	8	7	6	8
Group 6	1	4	11	3	4	10	9	2	11	2	10	12	12	9	3
Group 7	1	5	6	6	14	9	10	2	13	9	2	5	14	1	13
Group 8	1	6	10	10	4	11	7	13	16	11	13	6	4	1	16
Group 9	1	6	13	2	14	2	6	5	5	13	10	9	1	14	10
Group 10	1	7	8	5	7	2	4	3	8	3	2	6	6	4	5
Group 11	1	7	10	9	16	7	9	15	1	8	16	8	15	2	2
Group 12	1	8	12	9	9	4	13	16	5	1	13	5	12	4	8
Group 13	1	8	14	10	14	1	15	15	8	5	11	4	10	5	4
Group 14	1	9	2	15	15	16	10	7	8	1	10	8	2	16	9
Group 15	1	9	15	6	16	2	13	14	10	11	7	4	5	12	3
Group 16	1	10	9	11	15	7	6	4	16	5	2	12	13	3	14
Group 17	1	11	14	4	13	2	9	10	12	16	8	5	3	15	6
Group 18	1	12	12	13	14	7	2	8	14	2	1	13	11	8	11
Group 19	1	12	15	5	4	14	3	16	7	8	6	2	10	11	13
Group 20	1	15	4	3	7	6	10	13	12	5	14	16	8	2	11
Group 21	1	16	3	12	11	9	13	5	8	2	14	7	4	10	15
Group 22	2	2	5	10	16	11	3	10	11	8	5	13	3	13	8
Group 23	2	2	12	3	15	5	8	3	5	14	12	9	8	9	14
Group 24	2	3	6	16	12	16	3	13	13	6	7	9	2	12	7
Group 25	2	3	8	2	9	15	14	3	14	9	5	5	15	8	12
Group 26	2	4	7	9	5	4	9	11	2	14	5	14	11	16	16
Group 27	2	4	13	12	12	7	15	10	5	2	15	5	13	7	4
Group 28	2	5	9	9	3	12	8	14	15	12	14	5	3	2	15
Group 29	2	5	11	7	2	11	9	4	16	7	16	9	14	14	4
Group 30	2	6	2	13	3	3	12	9	7	16	6	9	16	13	12
Group 31	2	6	9	7	7	16	13	3	12	2	13	12	9	16	6
Group 32	2	7	12	15	2	12	4	10	13	15	13	4	5	5	10
Group 33	2	7	14	16	5	9	2	9	16	11	11	5	7	4	14
Group 34	2	8	5	12	5	2	14	14	8	15	3	9	12	15	9
Group 35	2	9	13	4	2	13	8	11	6	4	6	8	15	15	11
Group 36	2	10	3	2	13	16	8	10	8	13	11	11	16	3	5
Group 37	2	11	15	3	11	6	14	10	15	10	6	7	7	14	3
Group 38	2	16	4	5	16	14	7	11	4	11	14	9	9	7	5
Group 39	3	3	4	6	11	12	13	6	12	14	4	5	13	5	14
Group 40	3	3	6	5	16	9	15	5	9	10	6	4	15	4	10
Group 41	3	4	5	14	4	6	12	13	5	13	6	11	11	12	14

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Scrambling Code Group	slot number														
	#0	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12	#13	#14
Group 42	3	4	9	16	10	4	16	15	3	5	10	5	15	6	6
Group 43	3	4	16	10	5	10	4	9	9	16	15	6	3	5	15
Group 44	3	5	12	11	14	5	11	13	3	6	14	6	13	4	4
Group 45	3	6	4	10	6	5	9	15	4	15	5	16	16	9	10
Group 46	3	7	8	8	16	11	12	4	15	11	4	7	16	3	15
Group 47	3	7	16	11	4	15	3	15	11	12	12	4	7	8	16
Group 48	3	8	7	15	4	8	15	12	3	16	4	16	12	11	11
Group 49	3	8	15	4	16	4	8	7	7	15	12	11	3	16	12
Group 50	3	10	10	15	16	5	4	6	16	4	3	15	9	6	9
Group 51	3	13	11	5	4	12	4	11	6	6	5	3	14	13	12
Group 52	3	14	7	9	14	10	13	8	7	8	10	4	4	13	9
Group 53	5	5	8	14	16	13	6	14	13	7	8	15	6	15	7
Group 54	5	6	11	7	10	8	5	8	7	12	12	10	6	9	11
Group 55	5	6	13	8	13	5	7	7	6	16	14	15	8	16	15
Group 56	5	7	9	10	7	11	6	12	9	12	11	8	8	6	10
Group 57	5	9	6	8	10	9	8	12	5	11	10	11	12	7	7
Group 58	5	10	10	12	8	11	9	7	8	9	5	12	6	7	6
Group 59	5	10	12	6	5	12	8	9	7	6	7	8	11	11	9
Group 60	5	13	15	15	14	8	6	7	16	8	7	13	14	5	16
Group 61	9	10	13	10	11	15	15	9	16	12	14	13	16	14	11
Group 62	9	11	12	15	12	9	13	13	11	14	10	16	15	14	16
Group 63	9	12	10	15	13	14	9	14	15	11	11	13	12	16	10

5.3 Modulation

5.3.1 Modulating chip rate

The modulating chip rate is 3.84 Mcps.

5.3.2 Modulation

In the downlink, the complex-valued chip sequence generated by the spreading process is QPSK modulated as shown in Figure 11 below.

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Approved KI/ERA/RKF/VR (L Lindström)	Checked	Date 2002-11-20	Rev A	Reference

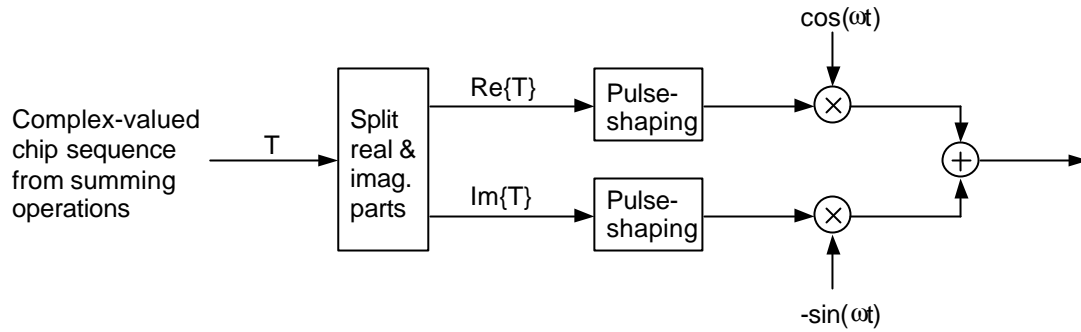


Figure 11: Downlink modulation